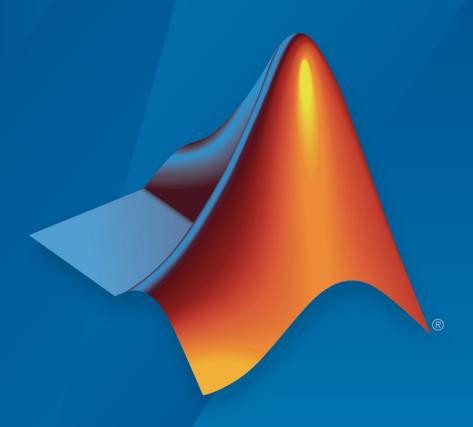
# Signal Processing Toolbox™

User's Guide



# MATLAB®



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Signal Processing Toolbox™ User's Guide

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# Filtering, Linear Systems and Transforms Overview

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## **Filter Implementation**

```
In this section...

"Convolution and Filtering" on page 1-2

"Filters and Transfer Functions" on page 1-3

"Filtering with the filter Function" on page 1-3
```

#### **Convolution and Filtering**

The mathematical foundation of filtering is convolution. For a finite impulse response (FIR) filter, the output y(k) of a filtering operation is the convolution of the input signal x(k) with the impulse response h(k):

$$y(k) = \sum_{l=-\infty}^{\infty} h(l) x(k-l).$$

If the input signal is also of finite length, you can implement the filtering operation using the MATLAB® conv function. For example, to filter a five-sample random vector with a third-order averaging filter, you can store x(k) in a vector x, h(k) in a vector h, and convolve the two:

```
x = randn(5,1);
h = [1 1 1 1]/4; % A third-order filter has length 4
y = conv(h,x)

y =
    -0.3375
    0.4213
    0.6026
    0.5868
    1.1030
    0.3443
    0.1629
    0.1787
```

The length of y is one less than the sum of the lengths of x and h.

#### **Filters and Transfer Functions**

The transfer function of a filter is the Z-transform of its impulse response. For an FIR filter, the Z-transform of the output y, Y(z), is the product of the transfer function and X(z), the Z-transform of the input x:

$$Y(z) = H(z)X(z) = (h(1) + h(2)z^{-1} + \dots + h(n+1)z^{-n})X(z).$$

The polynomial coefficients h(1), h(2), ..., h(n + 1) correspond to the coefficients of the impulse response of an nth-order filter.

**Note** The filter coefficient indices run from 1 to (n + 1), rather than from 0 to n. This reflects the standard indexing scheme used for MATLAB vectors.

FIR filters are also called all-zero, nonrecursive, or moving-average (MA) filters.

For an infinite impulse response (IIR) filter, the transfer function is not a polynomial, but a rational function. The Z-transforms of the input and output signals are related by

$$Y(z) = H(z)X(z) = \frac{b(1) + b(2)z^{-1} + \dots + b(n+1)z^{-n}}{a(1) + a(2)z^{-1} + \dots + a(m+1)z^{-m}}X(z),$$

where b(i) and a(i) are the filter coefficients. In this case, the order of the filter is the maximum of n and m. IIR filters with n=0 are also called all-pole, recursive, or autoregressive (AR) filters. IIR filters with both n and m greater than zero are also called pole-zero, recursive, or autoregressive moving-average (ARMA) filters. The acronyms AR, MA, and ARMA are usually applied to filters associated with filtered stochastic processes.

#### Filtering with the filter Function

For IIR filters, the filtering operation is described not by a simple convolution, but by a difference equation that can be found from the transfer-function relation. Assume that a(1) = 1, move the denominator to the left side, and take the inverse Z-transform to obtain

$$y(k) + a(2) y(k-1) + ... + a(m+1) y(k-m) = b(1) x(k) + b(2) x(k-1) + ... + b(n+1) x(k-n)$$
.

In terms of current and past inputs, and past outputs, y(k) is

$$y(k) = b(1) x(k) + b(2) x(k-1) + \dots + b(n+1) x(k-n) - a(2) y(k-1) - \dots - a(m+1) y(k-m),$$

which is the standard time-domain representation of a digital filter. Starting with y(1) and assuming a causal system with zero initial conditions, the representation is equivalent to

```
y(1) = b(1) x(1)
y(2) = b(1) x(2) + b(2) x(1) - a(2) y(1)
y(3) = b(1) x(3) + b(2) x(2) + b(3) x(1) - a(2) y(2) - a(3) y(1)
\vdots
y(n) = b(1) x(n) + \dots + b(n) x(1) - a(2) y(n-1) - \dots - a(n) y(1).
```

To implement this filtering operation, you can use the MATLAB filter function. filter stores the coefficients in two row vectors, one for the numerator and one for the denominator. For example, to solve the difference equation

$$y(n) - 0.9y(n-1) = x(n) \Rightarrow Y(z) = \frac{1}{1 - 0.9z^{-1}}X(z) = H(z)X(z),$$

you can use

```
b = 1;
a = [1 -0.9];
y = filter(b,a,x);
```

filter gives you as many output samples as there are input samples, that is, the length of y is the same as the length of x. If the first element of a is not 1, then filter divides the coefficients by a(1) before implementing the difference equation.

#### **See Also**

#### **Apps**

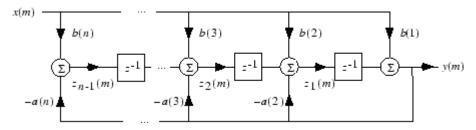
Filter Designer

#### **Functions**

conv | designfilt | filter

#### The filter Function

filter is implemented as the transposed direct-form II structure, where n-1 is the filter order. This is a canonical form that has the minimum number of delay elements.



At sample m, filter computes the difference equations

$$y(m) = b(1)x(m) + z_1(m-1)$$

$$z_1(m) = b(2)x(m) + z_2(m-1) - a(2)y(m)$$

$$\vdots = \vdots$$

$$z_{n-2}(m) = b(n-1)x(m) + z_{n-1}(m-1) - a(n-1)y(m)$$

$$z_{n-1}(m) = b(n)x(m) - a(n)y(m)$$

In its most basic form, filter initializes the delay outputs  $z_i(1)$ , i = 1, ..., n-1 to 0. This is equivalent to assuming both past inputs and outputs are zero. Set the initial delay outputs using a fourth input parameter to filter, or access the final delay outputs using a second output parameter:

$$[y,zf] = filter(b,a,x,zi)$$

Access to initial and final conditions is useful for filtering data in sections, especially if memory limitations are a consideration. Suppose you have collected data in two segments of 5000 points each:

```
x1 = randn(5000,1); % Generate two random data sequences.
x2 = randn(5000,1);
```

Perhaps the first sequence, x1, corresponds to the first 10 minutes of data and the second, x2, to an additional 10 minutes. The whole sequence is x = [x1; x2]. If there is not sufficient memory to hold the combined sequence, filter the subsequences x1 and x2 one at a time. To ensure continuity of the filtered sequences, use the final conditions from x1 as initial conditions to filter x2:

```
[y1,zf] = filter(b,a,x1);
y2 = filter(b,a,x2,zf);
```

The filtic function generates initial conditions for filter. filtic computes the delay vector to make the behavior of the filter reflect past inputs and outputs that you specify. To obtain the same output delay values zf as above using filtic, use

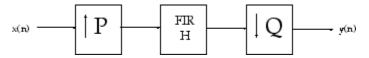
```
zf = filtic(b,a,flipud(y1),flipud(x1));
```

This can be useful when filtering short data sequences, as appropriate initial conditions help reduce transient startup effects.

### **Multirate Filter Bank Implementation**

The upfirdn function alters the sampling rate of a signal by an integer ratio P/Q. It computes the result of a cascade of three systems that performs the following tasks:

- Upsampling (zero insertion) by integer factor p
- · Filtering by FIR filter h
- Downsampling by integer factor q



For example, to change the sample rate of a signal from 44.1 kHz to 48 kHz, we first find the smallest integer conversion ratio p/g. Set

```
d = gcd(48000,44100);

p = 48000/d;

q = 44100/d;
```

In this example, p = 160 and q = 147. Sample rate conversion is then accomplished by typing

```
y = upfirdn(x,h,p,q)
```

This cascade of operations is implemented in an efficient manner using polyphase filtering techniques, and it is a central concept of multirate filtering. Note that the quality of the resampling result relies on the quality of the FIR filter h.

Filter banks may be implemented using upfirdn by allowing the filter h to be a matrix, with one FIR filter per column. A signal vector is passed independently through each FIR filter, resulting in a matrix of output signals.

Other functions that perform multirate filtering (with fixed filter) include resample, interp, and decimate.

### **Frequency Domain Filter Implementation**

Duality between the time domain and the frequency domain makes it possible to perform any operation in either domain. Usually one domain or the other is more convenient for a particular operation, but you can always accomplish a given operation in either domain.

To implement general IIR filtering in the frequency domain, multiply the discrete Fourier transform (DFT) of the input sequence with the quotient of the DFT of the filter:

```
n = length(x);
y = ifft(fft(x).*fft(b,n)./fft(a,n));
```

This computes results that are identical to filter, but with different startup transients (edge effects). For long sequences, this computation is very inefficient because of the large zero-padded FFT operations on the filter coefficients, and because the FFT algorithm becomes less efficient as the number of points n increases.

For FIR filters, however, it is possible to break longer sequences into shorter, computationally efficient FFT lengths. The function

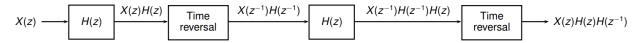
```
y = fftfilt(b,x)
```

uses the overlap add method to filter a long sequence with multiple medium-length FFTs. Its output is equivalent to filter(b,1,x).

### **Anti-Causal, Zero-Phase Filter Implementation**

In the case of FIR filters, it is possible to design linear phase filters that, when applied to data (using filter or conv), simply delay the output by a fixed number of samples. For IIR filters, however, the phase distortion is usually highly nonlinear. The filtfilt function uses the information in the signal at points before and after the current point, in essence "looking into the future," to eliminate phase distortion.

To see how filtfilt does this, recall that if the Z-transform of a real sequence x(n) is X(z), then the Z-transform of the time-reversed sequence x(-n) is  $X(z^{-1})$ . Consider the following processing scheme:



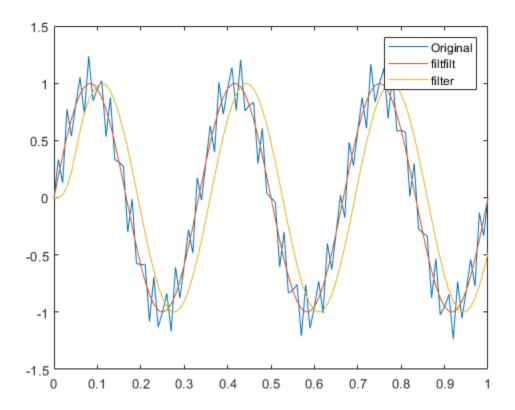
When |z|=1, that is  $z=e^{j\omega}$ , the output reduces to  $X(e^{j\omega})\big|H(e^{j\omega})\big|^2$ . Given all the samples of the sequence x(n), a doubly filtered version of x that has zero-phase distortion is possible.

For example, a 1-second duration signal sampled at 100 Hz, composed of two sinusoidal components at 3 Hz and 40 Hz, is

```
fs = 100;
t = 0:1/fs:1;
x = sin(2*pi*t*3)+.25*sin(2*pi*t*40);
```

Now create a 6th-order Butterworth lowpass filter to filter out the high-frequency sinusoid. Filter x using both filter and filtfilt for comparison:

```
[b,a] = butter(6,20/(fs/2));
y = filtfilt(b,a,x);
yy = filter(b,a,x);
plot(t,x,t,y,t,yy)
legend('Original','filtfilt','filter')
```



Both filtered versions eliminate the 40 Hz sinusoid evident in the original signal. The plot also shows how filter and filtfilt differ. The filtfilt line is in phase with the original 3 Hz sinusoid, while the filter line is delayed. The filter line shows a transient at early times. filtfilt reduces filter startup transients by carefully choosing initial conditions, and by prepending onto the input sequence a short, reflected piece of the input sequence.

For best results, make sure the sequence you are filtering has length at least three times the filter order and tapers to zero on both edges.

# **See Also**

conv|filter|filtfilt

## **Impulse Response**

The impulse response of a digital filter is the output arising from the unit impulse sequence defined as

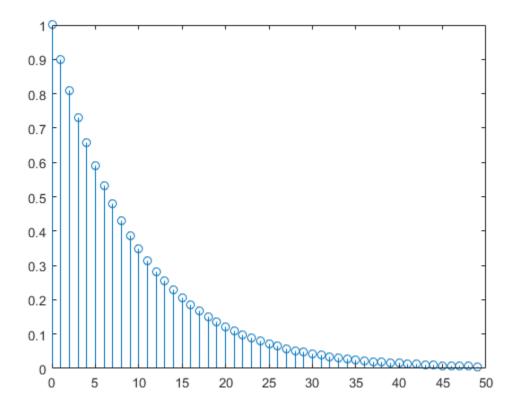
$$\delta(n) = \begin{cases} 1, & n = 0, \\ 0, & n \neq 0 \end{cases}$$

You can generate an impulse sequence a number of ways; one straightforward way is

```
imp = [1; zeros(49,1)];
```

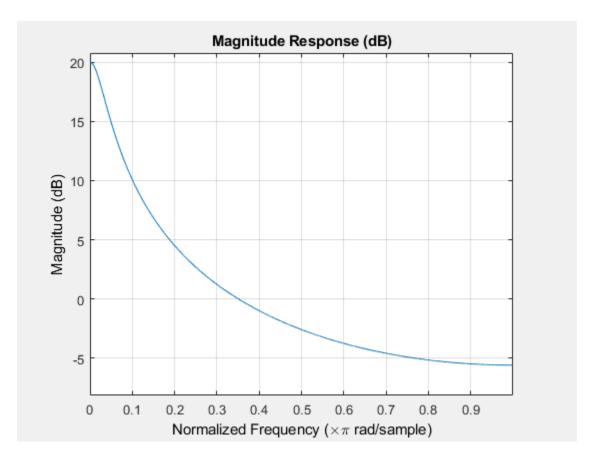
The impulse response of the simple filter with b = 1 and a = [1 - 0.9] is  $h(n) = 0.9^n$ , which decays exponentially.

```
b = 1;
a = [1 -0.9];
h = filter(b,a,imp);
stem(0:49,h)
```



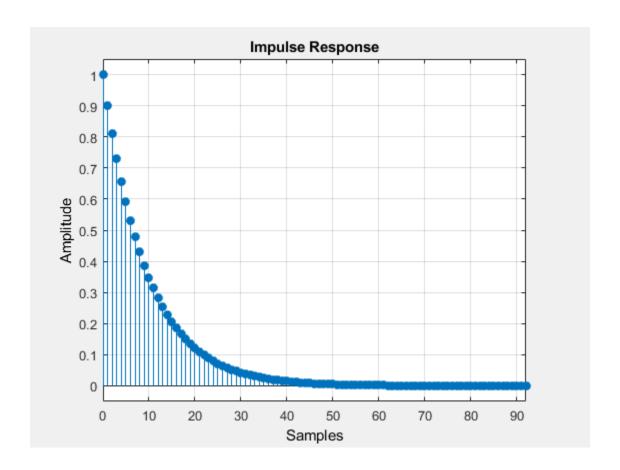
A simple way to display the impulse response is with the Filter Visualization Tool,  ${\tt fvtool}.$ 

fvtool(b,a)



Click the **Impulse Response** button, [  $\uparrow$  ], on the toolbar, select **Analysis > Impulse Response** from the menu, or type the following code to obtain the exponential decay of the single-pole system.

fvtool(b,a,'Analysis','impulse')



# **Frequency Response**

# In this section... "Digital Domain" on page 1-16 "Analog Domain" on page 1-23

# **Digital Domain**

freqz uses an FFT-based algorithm to calculate the Z-transform frequency response of a digital filter. Specifically, the statement

$$[h,w] = freqz(b,a,p)$$

returns the *p*-point complex frequency response,  $H(e^{j\omega})$ , of the digital filter.

$$H(e^{j\omega}) = \frac{b(1) + b(2)e^{-j\omega} + \dots + b(n+1)e^{-j\omega n}}{a(1) + a(2)e^{-j\omega} + \dots + a(m+1)e^{-j\omega m}}$$

In its simplest form, freqz accepts the filter coefficient vectors b and a, and an integer p specifying the number of points at which to calculate the frequency response. freqz returns the complex frequency response in vector h, and the actual frequency points in vector w in rad/s.

freqz can accept other parameters, such as a sampling frequency or a vector of arbitrary frequency points. The example below finds the 256-point frequency response for a 12th-order Chebyshev Type I filter. The call to freqz specifies a sampling frequency fs of 1000 Hz:

```
[b,a] = cheby1(12,0.5,200/500);
[h,f] = freqz(b,a,256,1000);
```

Because the parameter list includes a sampling frequency, freqz returns a vector f that contains the 256 frequency points between 0 and fs/2 used in the frequency response calculation.

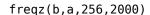
**Note** This toolbox uses the convention that unit frequency is the Nyquist frequency, defined as half the sampling frequency. The cutoff frequency parameter for all basic filter design functions is normalized by the Nyquist frequency. For a system with a 1000 Hz sampling frequency, for example, 300 Hz is 300/500 = 0.6. To convert normalized

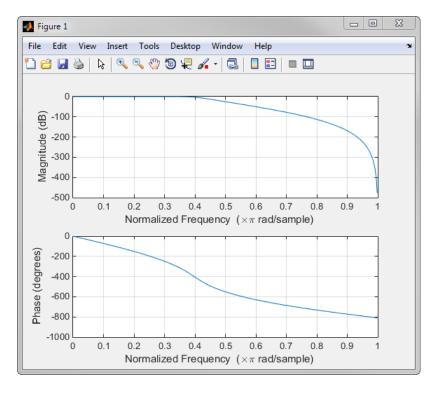
frequency to angular frequency around the unit circle, multiply by  $\pi$ . To convert normalized frequency back to hertz, multiply by half the sample frequency.

If you call freqz with no output arguments, it plots both magnitude versus frequency and phase versus frequency. For example, a ninth-order Butterworth lowpass filter with a cutoff frequency of 400 Hz, based on a 2000 Hz sampling frequency, is

$$[b,a] = butter(9,400/1000);$$

To calculate the 256-point complex frequency response for this filter, and plot the magnitude and phase with freqz, use





freqz can also accept a vector of arbitrary frequency points for use in the frequency response calculation. For example,

```
w = linspace(0,pi);
h = freqz(b,a,w);
```

calculates the complex frequency response at the frequency points in w for the filter defined by vectors b and a. The frequency points can range from 0 to  $2\pi$ . To specify a frequency vector that ranges from zero to your sampling frequency, include both the frequency vector and the sampling frequency value in the parameter list.

These examples show how to compute and display digital frequency responses.

#### **Frequency Response from Transfer Function**

Compute and display the magnitude response of the third-order IIR lowpass filter described by the following transfer function:

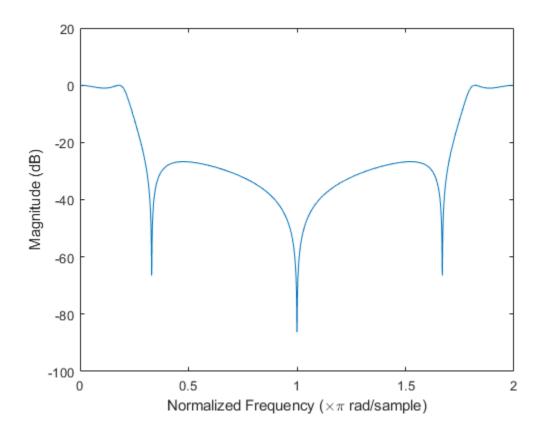
$$H(z) = \frac{0.05634(1+z^{-1})(1-1.0166z^{-1}+z^{-2})}{(1-0.683z^{-1})(1-1.4461z^{-1}+0.7957z^{-2})}.$$

Express the numerator and denominator as polynomial convolutions. Find the frequency response at 2001 points spanning the complete unit circle.

```
b0 = 0.05634;
b1 = [1 1];
b2 = [1 -1.0166 1];
a1 = [1 -0.683];
a2 = [1 -1.4461 0.7957];
b = b0*conv(b1,b2);
a = conv(a1,a2);
[h,w] = freqz(b,a,'whole',2001);
```

Plot the magnitude response expressed in decibels.

```
plot(w/pi,20*log10(abs(h)))
ax = gca;
ax.YLim = [-100 20];
ax.XTick = 0:.5:2;
xlabel('Normalized Frequency (\times\pi rad/sample)')
ylabel('Magnitude (dB)')
```

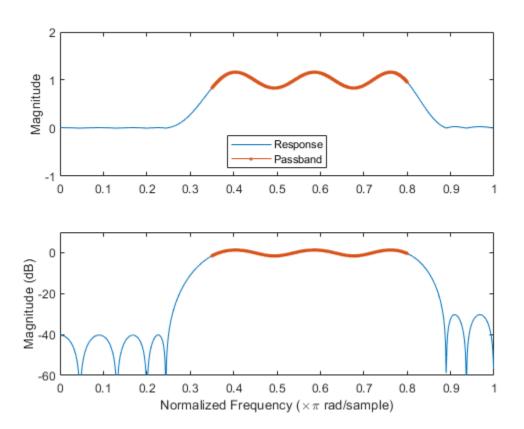


## Frequency Response of an FIR Bandpass Filter

Design an FIR bandpass filter with passband between  $0.35\pi$  and  $0.8\pi$  rad/sample and 3 dB of ripple. The first stopband goes from 0 to  $0.1\pi$  rad/sample and has an attenuation of 40 dB. The second stopband goes from  $0.9\pi$  rad/sample to the Nyquist frequency and has an attenuation of 30 dB. Compute the frequency response. Plot its magnitude in both linear units and decibels. Highlight the passband.

```
sf1 = 0.1;
pf1 = 0.35;
pf2 = 0.8;
sf2 = 0.9;
pb = linspace(pf1,pf2,1e3)*pi;
```

```
bp = designfilt('bandpassfir', ...
    'StopbandAttenuation1',40, 'StopbandFrequency1',sf1,...
    'PassbandFrequency1',pf1,'PassbandRipple',3,'PassbandFrequency2',pf2, ...
    'StopbandFrequency2',sf2,'StopbandAttenuation2',30);
[h,w] = freqz(bp, 1024);
hpb = freqz(bp,pb);
subplot(2,1,1)
plot(w/pi,abs(h),pb/pi,abs(hpb),'.-')
axis([0 1 -1 2])
legend('Response', 'Passband', 'Location', 'South')
ylabel('Magnitude')
subplot(2,1,2)
plot(w/pi,db(h),pb/pi,db(hpb),'.-')
axis([0 1 -60 10])
xlabel('Normalized Frequency (\times\pi rad/sample)')
ylabel('Magnitude (dB)')
```



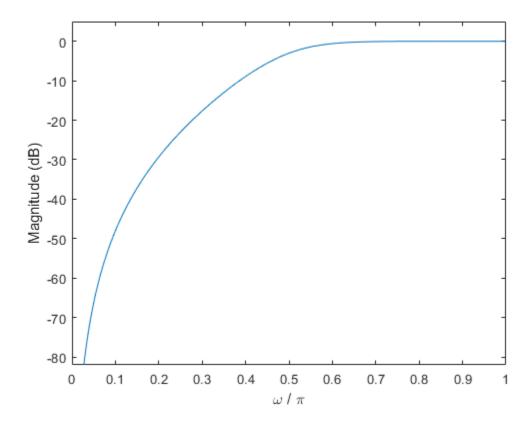
## **Magnitude Response of a Highpass Filter**

Design a 3rd-order highpass Butterworth filter having a normalized 3-dB frequency of  $0.5\pi$  rad/sample. Compute its frequency response. Express the magnitude response in decibels and plot it.

```
[b,a] = butter(3,0.5,'high');
[h,w] = freqz(b,a);

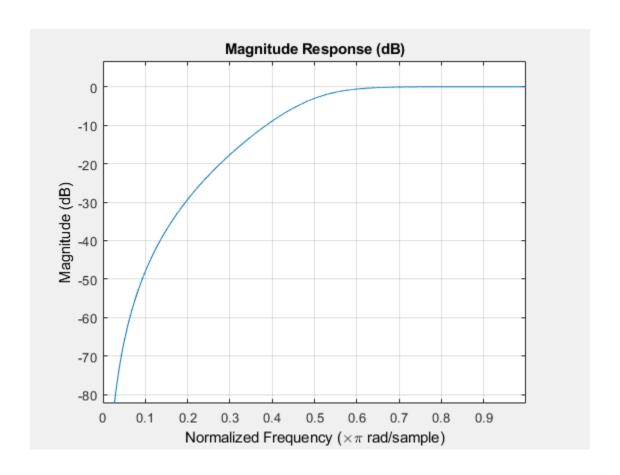
dB = mag2db(abs(h));
plot(w/pi,dB)
xlabel('\omega / \pi')
```

```
ylabel('Magnitude (dB)')
ylim([-82 5])
```



Repeat the computation using fvtool.

fvtool(b,a)



# **Analog Domain**

freqs evaluates frequency response for an analog filter defined by two input coefficient vectors, b and a. Its operation is similar to that of freqz; you can specify a number of frequency points to use, supply a vector of arbitrary frequency points, and plot the magnitude and phase response of the filter. This example shows how to compute and display analog frequency responses.

#### **Comparison of Analog IIR Lowpass Filters**

Design a 5th-order analog Butterworth lowpass filter with a cutoff frequency of 2 GHz. Multiply by  $2\pi$  to convert the frequency to radians per second. Compute the frequency response of the filter at 4096 points.

```
n = 5;
f = 2e9;
[zb,pb,kb] = butter(n,2*pi*f,'s');
[bb,ab] = zp2tf(zb,pb,kb);
[hb,wb] = freqs(bb,ab,4096);
```

Design a 5th-order Chebyshev Type I filter with the same edge frequency and 3 dB of passband ripple. Compute its frequency response.

```
[z1,p1,k1] = cheby1(n,3,2*pi*f,'s');
[b1,a1] = zp2tf(z1,p1,k1);
[h1,w1] = freqs(b1,a1,4096);
```

Design a 5th-order Chebyshev Type II filter with the same edge frequency and 30 dB of stopband attenuation. Compute its frequency response.

```
[z2,p2,k2] = cheby2(n,30,2*pi*f,'s');
[b2,a2] = zp2tf(z2,p2,k2);
[h2,w2] = freqs(b2,a2,4096);
```

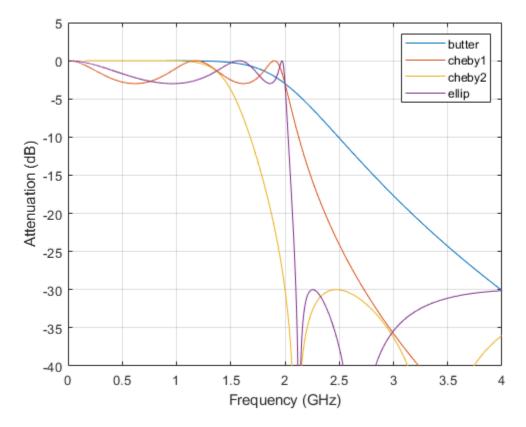
Design a 5th-order elliptic filter with the same edge frequency, 3 dB of passband ripple, and 30 dB of stopband attenuation. Compute its frequency response.

```
[ze,pe,ke] = ellip(n,3,30,2*pi*f,'s');
[be,ae] = zp2tf(ze,pe,ke);
[he,we] = freqs(be,ae,4096);
```

Plot the attenuation in decibels. Express the frequency in gigahertz. Compare the filters.

```
plot(wb/(2e9*pi),mag2db(abs(hb)))
hold on
plot(w1/(2e9*pi),mag2db(abs(h1)))
plot(w2/(2e9*pi),mag2db(abs(h2)))
plot(we/(2e9*pi),mag2db(abs(he)))
axis([0 4 -40 5])
grid
xlabel('Frequency (GHz)')
```

```
ylabel('Attenuation (dB)')
legend('butter','cheby1','cheby2','ellip')
```

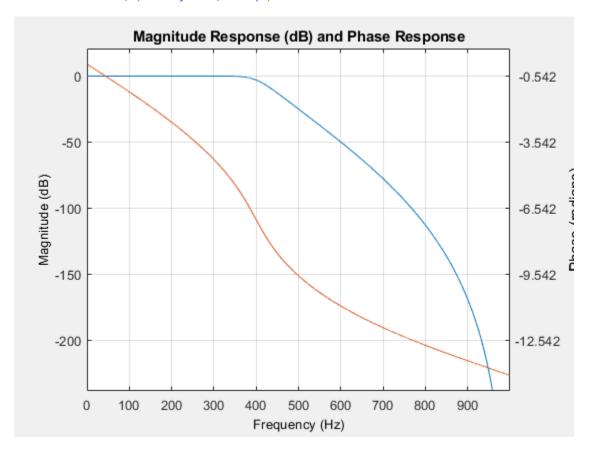


The Butterworth and Chebyshev Type II filters have flat passbands and wide transition bands. The Chebyshev Type I and elliptic filters roll off faster but have passband ripple. The frequency input to the Chebyshev Type II design function sets the beginning of the stopband rather than the end of the passband.

# **Phase Response**

MATLAB® functions are available to extract the phase response of a filter. Given a frequency response, the function abs returns the magnitude and angle returns the phase angle in radians. To view the magnitude and phase of a Butterworth filter using fvtool:

```
d = designfilt('lowpassiir','FilterOrder',9, ...
    'HalfPowerFrequency',400,'SampleRate',2000);
fvtool(d,'Analysis','freq')
```



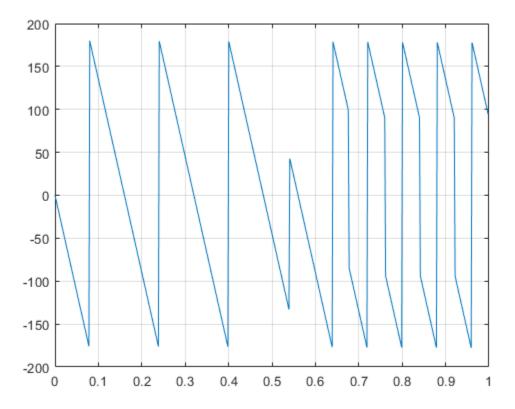
You can also click the **Magnitude and Phase Response** button on the toolbar or select **Analysis > Magnitude and Phase Response** to display the plot.

The unwrap function is also useful in frequency analysis. unwrap unwraps the phase to make it continuous across  $360^{\circ}$  phase discontinuities by adding multiples of  $\pm 360^{\circ}$ , as needed. To see how unwrap is useful, design a 25th-order lowpass FIR filter:

```
h = fir1(25, 0.4);
```

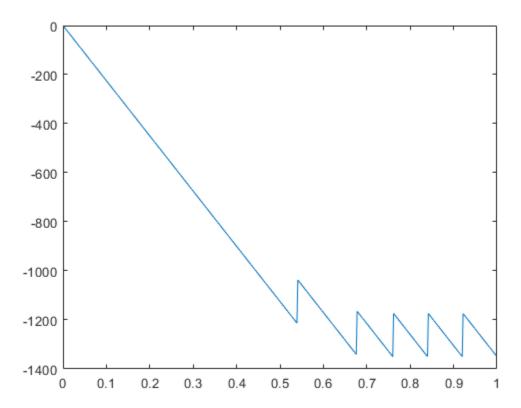
Obtain the frequency response with freqz and plot the phase in degrees:

```
[H,f] = freqz(h,1,512,2);
plot(f,angle(H)*180/pi)
grid
```

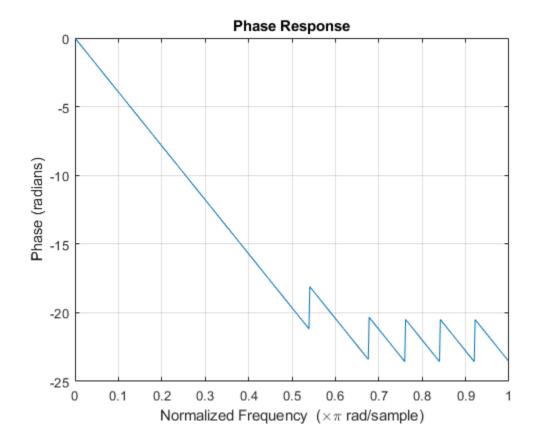


It is difficult to distinguish the 360° jumps (an artifact of the arctangent function inside angle) from the 180° jumps that signify zeros in the frequency response.

unwrap eliminates the 360° jumps:
plot(f,unwrap(angle(H))\*180/pi)



Alternatively, you can use phasez to see the unwrapped phase: phasez(h,1)



**See Also**abs | angle | freqz | fvtool | phasez | unwrap

# **Delay**

The *group delay* of a filter is a measure of the average time delay of the filter as a function of frequency. It is defined as the negative first derivative of a filter's phase response. If the complex frequency response of a filter is  $H(e^{j\omega})$ , then the group delay is

$$\tau_g(\omega) = -\frac{d\theta(\omega)}{d\omega}$$

where  $\theta(\omega)$  is the phase, or argument of  $H(e^{j\omega})$ . Compute group delay with

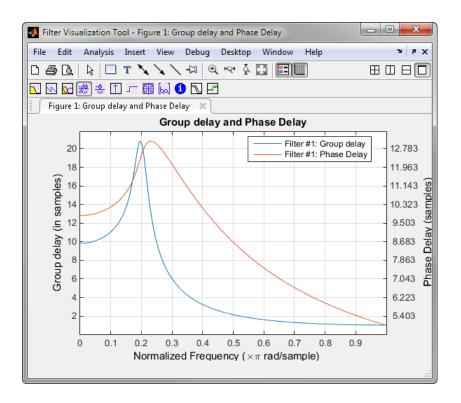
which returns the n-point group delay,  $\tau_g(\omega)$ , of the digital filter specified by b and a, evaluated at the frequencies in vector w.

The *phase delay* of a filter is the negative of phase divided by frequency:

$$\tau_p(\omega) = -\frac{\theta(\omega)}{\omega}$$

To plot both the group and phase delays of a system on the same FVTool graph, type

```
[z,p,k] = butter(10,200/1000);
fvtool(zp2sos(z,p,k),'Analysis','grpdelay', ...
   'OverlayedAnalysis','phasedelay','Legend','on')
```



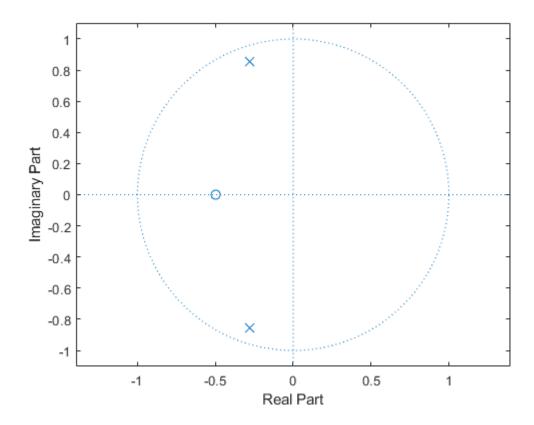
# **Zero-Pole Analysis**

The zplane function plots poles and zeros of a linear system. For example, a simple filter with a zero at -1/2 and a complex pole pair at  $0.9e^{-j2\pi0.3}$  and  $0.9e^{j2\pi0.3}$  is

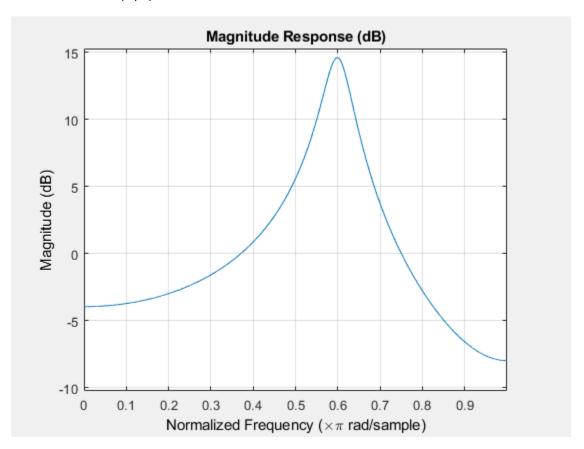
```
zer = -0.5;
pol = 0.9*exp(j*2*pi*[-0.3 0.3]');
```

To view the pole-zero plot for this filter you can use zplane. Supply column vector arguments when the system is in pole-zero form.

```
zplane(zer,pol)
```

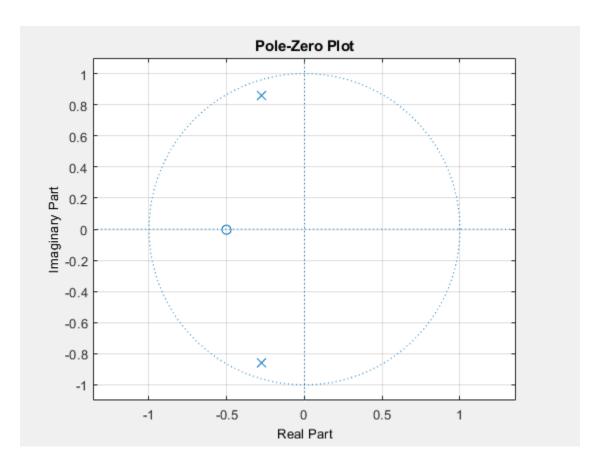


For access to additional tools, use fvtool. First convert the poles and zeros to transfer function form, then call fvtool.



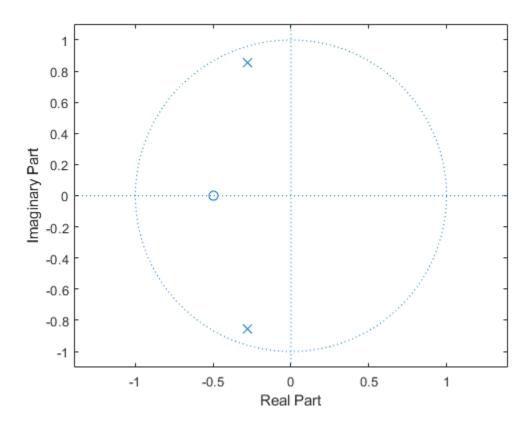
Click the  $Pole/Zero\ Plot$  toolbar button, select  $Analysis > Pole/Zero\ Plot$  from the menu, or type the following code to see the plot.

```
fvtool(b,a,'Analysis','polezero')
```



To use zplane for a system in transfer function form, supply row vector arguments. In this case, zplane finds the roots of the numerator and denominator using the roots function and plots the resulting zeros and poles.

zplane(b,a)



See "Discrete-Time System Models" on page 1-36 for details on zero-pole and transfer function representation of systems.

# **See Also**

fvtool | zp2tf | zplane

# **Discrete-Time System Models**

The discrete-time system models are representational schemes for digital filters. The MATLAB technical computing environment supports several discrete-time system models, which are described in the following sections:

- "Transfer Function" on page 1-36
- "Zero-Pole-Gain" on page 1-36
- "State Space" on page 1-37
- "Partial Fraction Expansion (Residue Form)" on page 1-38
- "Second-Order Sections (SOS)" on page 1-39
- "Lattice Structure" on page 1-40
- "Convolution Matrix" on page 1-42

#### Transfer Function

The *transfer function* is a basic *z*-domain representation of a digital filter, expressing the filter as a ratio of two polynomials. It is the principal discrete-time model for this toolbox. The transfer function model description for the *z*-transform of a digital filter's difference equation is

$$Y(z) = \frac{b(1) + b(2)z^{-1} + \dots + b(n+1)z^{-n}}{a(1) + a(2)z^{-1} + \dots + a(m+1)z^{-m}}X(z)$$

Here, the constants b(i) and a(i) are the filter coefficients, and the order of the filter is the maximum of n and m. In the MATLAB environment, you store these coefficients in two vectors (row vectors by convention), one row vector for the numerator and one for the denominator. See "Filters and Transfer Functions" on page 1-3 for more details on the transfer function form.

## **Zero-Pole-Gain**

The factored or zero-pole-gain form of a transfer function is

$$H(z) = \frac{q(z)}{p(z)} = k \frac{(z - q(1))(z - q(2))...(z - q(n))}{(z - p(1))(z - p(2))...(z - p(n))}$$

By convention, polynomial coefficients are stored in row vectors and polynomial roots in column vectors. In zero-pole-gain form, therefore, the zero and pole locations for the

numerator and denominator of a transfer function reside in column vectors. The factored transfer function gain k is a MATLAB scalar.

The poly and roots functions convert between polynomial and zero-pole-gain representations. For example, a simple IIR filter is

```
b = [2 3 4];
a = [1 3 3 1];
```

The zeros and poles of this filter are

```
q = roots(b)
p = roots(a)
% Gain factor
k = b(1)/a(1)
```

Returning to the original polynomials,

```
bb = k*poly(q)
aa = poly(p)
```

Note that b and a in this case represent the transfer function:

$$H(z) = \frac{2 + 3z^{-1} + 4z^{-2}}{1 + 3z^{-1} + 3z^{-2} + z^{-3}} = \frac{2z^2 + 3z + 4}{z^3 + 3z^2 + 3z + 1}$$

For  $b = [2\ 3\ 4]$ , the roots function misses the zero for z equal to 0. In fact, it misses poles and zeros for z equal to 0 whenever the input transfer function has more poles than zeros, or vice versa. This is acceptable in most cases. To circumvent the problem, however, simply append zeros to make the vectors the same length before using the roots function; for example,  $b = [b\ 0]$ .

# **State Space**

It is always possible to represent a digital filter, or a system of difference equations, as a set of first-order difference equations. In matrix or *state-space* form, you can write the equations as

$$x(n + 1) = Ax(n) + Bu(n)$$
  
$$y(n) = Cx(n) + Du(n)$$

where u is the input, x is the state vector, and y is the output. For single-channel systems, A is an m-by-m matrix where m is the order of the filter, B is a column vector, C is a row

vector, and D is a scalar. State-space notation is especially convenient for multichannel systems where input u and output y become vectors, and B, C, and D become matrices.

State-space representation extends easily to the MATLAB environment. A, B, C, and D are rectangular arrays; MATLAB functions treat them as individual variables.

Taking the Z-transform of the state-space equations and combining them shows the equivalence of state-space and transfer function forms:

$$Y(z) = H(z)U(z)$$
, where  $H(z) = C(zI - A)^{-1}B + D$ 

Don't be concerned if you are not familiar with the state-space representation of linear systems. Some of the filter design algorithms use state-space form internally but do not require any knowledge of state-space concepts to use them successfully. If your applications use state-space based signal processing extensively, however, see the Control System  $Toolbox^{m}$  product for a comprehensive library of state-space tools.

## **Partial Fraction Expansion (Residue Form)**

Each transfer function also has a corresponding *partial fraction expansion* or *residue* form representation, given by

$$\frac{b(z)}{a(z)} = \frac{r(1)}{1 - p(1)z^{-1}} + \dots + \frac{r(n)}{1 - p(n)z^{-1}} + k(1) + k(2)z^{-1} + \dots + k(m - n + 1)z^{-(m - n)}$$

provided H(z) has no repeated poles. Here, n is the degree of the denominator polynomial of the rational transfer function b(z)/a(z). If r is a pole of multiplicity  $s_r$ , then H(z) has terms of the form:

$$\frac{r(j)}{1 - p(j)z^{-1}} + \frac{r(j+1)}{(1 - p(j)z^{-1})^2} \dots + \frac{r(j+s_r-1)}{(1 - p(j)z^{-1})^{s_r}}$$

The Signal Processing Toolbox residuez function in converts transfer functions to and from the partial fraction expansion form. The "z" on the end of residuez stands for z-domain, or discrete domain. residuez returns the poles in a column vector  $\mathbf{p}$ , the residues corresponding to the poles in a column vector  $\mathbf{r}$ , and any improper part of the original transfer function in a row vector  $\mathbf{k}$ . residuez determines that two poles are the same if the magnitude of their difference is smaller than 0.1 percent of either of the poles' magnitudes.

Partial fraction expansion arises in signal processing as one method of finding the inverse Z-transform of a transfer function. For example, the partial fraction expansion of

$$H(z) = \frac{-4 + 8z^{-1}}{1 + 6z^{-1} + 8z^{-2}}$$

is

which corresponds to

$$H(z) = \frac{-12}{1 + 4z^{-1}} + \frac{8}{1 + 2z^{-1}}$$

To find the inverse Z-transform of H(z), find the sum of the inverse Z-transforms of the two addends of H(z), giving the causal impulse response:

$$h(n) = -12(-4)^n + 8(-2)^n, \quad n = 0, 1, 2, ...$$

To verify this in the MATLAB environment, type

```
imp = [1 0 0 0 0];
resptf = filter(b,a,imp)
respres = filter(r(1),[1 -p(1)],imp)+...
filter(r(2),[1 -p(2)],imp)
```

## **Second-Order Sections (SOS)**

Any transfer function H(z) has a second-order sections representation

$$H(z) = \prod_{k=1}^{L} H_k(z) = \prod_{k=1}^{L} \frac{b_{0k} + b_{1k}z^{-1} + b_{2k}z^{-2}}{a_{0k} + a_{1k}z^{-1} + a_{2k}z^{-2}}$$

where L is the number of second-order sections that describe the system. The MATLAB environment represents the second-order section form of a discrete-time system as an L-by-6 array sos. Each row of sos contains a single second-order section, where the row elements are the three numerator and three denominator coefficients that describe the second-order section.

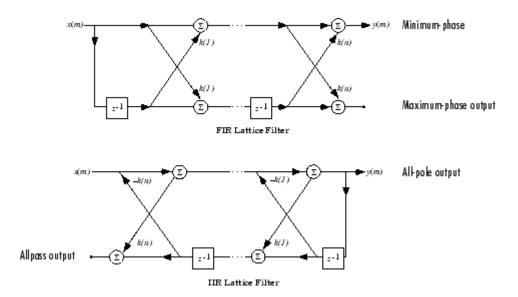
$$sos = \begin{pmatrix} b_{01} & b_{11} & b_{21} & a_{01} & a_{11} & a_{21} \\ b_{02} & b_{12} & b_{22} & a_{02} & a_{12} & a_{22} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ b_{0L} & b_{1L} & b_{2L} & a_{0L} & a_{1L} & a_{2L} \end{pmatrix}$$

There are many ways to represent a filter in second-order section form. Through careful pairing of the pole and zero pairs, ordering of the sections in the cascade, and multiplicative scaling of the sections, it is possible to reduce quantization noise gain and avoid overflow in some fixed-point filter implementations. The functions zp2sos and ss2sos, described in "Linear System Transformations" on page 1-46, perform pole-zero pairing, section scaling, and section ordering.

**Note** All Signal Processing Toolbox second-order section transformations apply only to digital filters.

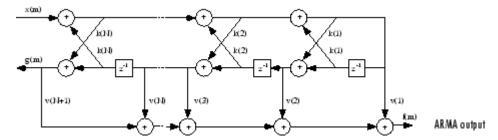
#### **Lattice Structure**

For a discrete Nth order all-pole or all-zero filter described by the polynomial coefficients a(n), n=1, 2, ..., N+1, there are N corresponding lattice structure coefficients k(n), n=1, 2, ..., N. The parameters k(n) are also called the *reflection coefficients* of the filter. Given these reflection coefficients, you can implement a discrete filter as shown below.



## FIR and IIR Lattice Filter structure diagrams

For a general pole-zero IIR filter described by polynomial coefficients a and b, there are both lattice coefficients k(n) for the denominator a and ladder coefficients v(n) for the numerator b. The lattice/ladder filter may be implemented as



### Diagram of lattice/ladder filter

The toolbox function tf2latc accepts an FIR or IIR filter in polynomial form and returns the corresponding reflection coefficients. An example FIR filter in polynomial form is

$$b = [1.0000 \quad 0.6149 \quad 0.9899 \quad 0.0000 \quad 0.0031 \quad -0.0082];$$

This filter's lattice (reflection coefficient) representation is

```
k = tf2latc(b)
```

For IIR filters, the magnitude of the reflection coefficients provides an easy stability check. If all the reflection coefficients corresponding to a polynomial have magnitude less than 1, all of that polynomial's roots are inside the unit circle. For example, consider an IIR filter with numerator polynomial b from above and denominator polynomial:

```
a = [1 \ 1/2 \ 1/3];
```

The filter's lattice representation is

```
[k,v] = tf2latc(b,a);
```

Because abs(k) < 1 for all reflection coefficients in k, the filter is stable.

The function latc2tf calculates the polynomial coefficients for a filter from its lattice (reflection) coefficients. Given the reflection coefficient vector k, the corresponding polynomial form is

```
b = latc2tf(k);
```

The lattice or lattice/ladder coefficients can be used to implement the filter using the function latcfilt.

## **Convolution Matrix**

In signal processing, convolving two vectors or matrices is equivalent to filtering one of the input operands by the other. This relationship permits the representation of a digital filter as a *convolution matrix*.

Given any vector, the toolbox function <code>convmtx</code> generates a matrix whose inner product with another vector is equivalent to the convolution of the two vectors. The generated matrix represents a digital filter that you can apply to any vector of appropriate length; the inner dimension of the operands must agree to compute the inner product.

The convolution matrix for a vector **b**, representing the numerator coefficients for a digital filter, is

```
b = [1 2 3];
x = randn(3,1);
C = convmtx(b',3);
```

Two equivalent ways to convolve b with x are as follows.

```
y1 = C*x;
y2 = conv(b,x);
```

# **Continuous-Time System Models**

The continuous-time system models are representational schemes for analog filters. Many of the discrete-time system models described earlier are also appropriate for the representation of continuous-time systems:

- State-space form
- · Partial fraction expansion
- Transfer function
- · Zero-pole-gain form

It is possible to represent any system of linear time-invariant differential equations as a set of first-order differential equations. In matrix or *state-space* form, you can express the equations as

$$x = Ax + Bu$$
$$y = Cx + Du$$

where u is a vector of nu inputs, x is an nx-element state vector, and y is a vector of ny outputs. In the MATLAB environment, A, B, C, and D are stored in separate rectangular arrays.

An equivalent representation of the state-space system is the Laplace transform transfer function description

$$Y(s) = H(s)U(s)$$

where

$$H(s) = C(sI - A)^{-1}B + D$$

For single-input, single-output systems, this form is given by

$$H(s) = \frac{b(s)}{a(s)} = \frac{b(1)s^n + b(2)s^{n-1} + \dots + b(n+1)}{a(1)s^m + a(2)s^{m-1} + \dots + a(m+1)}$$

Given the coefficients of a Laplace transform transfer function, residue determines the partial fraction expansion of the system. See the description of residue for details.

The factored zero-pole-gain form is

$$H(s) = \frac{z(s)}{p(s)} = k \frac{(s - z(1))(s - z(2))...(s - z(n))}{(s - p(1))(s - p(2))...(s - p(m))}$$

As in the discrete-time case, the MATLAB environment stores polynomial coefficients in row vectors in descending powers of s. It stores polynomial roots, or zeros and poles, in column vectors.

# **Linear System Transformations**

A number of Signal Processing Toolbox functions are provided to convert between the various linear system models. You can use the following chart to find an appropriate transfer function: find the row of the model to convert *from* on the left side of the chart and the column of the model to convert *to* on the top of the chart and read the function name(s) at the intersection of the row and column. Note that some cells of this table are empty.

To → From ↓	11 01110101	State- Space	-0.0	Partial Fraction	Lattice Filter	Second- Order Sections	Convolution Matrix
Transfer Function		tf2ss	tf2zp roots	residuez	tf2latc	none	convmtx
State-Space	ss2tf		ss2zp	none	none	ss2sos	none
Zero-Pole- Gain	zp2tf poly	zp2ss		none	none	zp2sos	none
Partial Fraction	residuez	none	none		none	none	none
Lattice Filter	latc2tf	none	none	none		none	none
sos	sos2tf	sos2s s	sos2zp	none	none		none

**Note** Converting from one filter structure or model to another may produce a result with different characteristics than the original. This is due to the computer's finite-precision arithmetic and the variations in the conversion's round-off computations.

Many of the toolbox filter design functions use these functions internally. For example, the zp2ss function converts the poles and zeros of an analog prototype into the state-space form required for creation of a Butterworth, Chebyshev, or elliptic filter. Once in state-space form, the filter design function performs any required frequency transformation, that is, it transforms the initial lowpass design into a bandpass, highpass, or bandstop filter, or a lowpass filter with the desired cutoff frequency.

**Note** All Signal Processing Toolbox second-order section transformations apply only to digital filters.

# **Discrete Fourier Transform**

The discrete Fourier transform, or DFT, is the primary tool of digital signal processing. The foundation of the product is the fast Fourier transform (FFT), a method for computing the DFT with reduced execution time. Many of the toolbox functions (including *Z*-domain frequency response, spectrum and cepstrum analysis, and some filter design and implementation functions) incorporate the FFT.

The MATLAB® environment provides the functions fft and ifft to compute the discrete Fourier transform and its inverse, respectively. For the input sequence x and its transformed version X (the discrete-time Fourier transform at equally spaced frequencies around the unit circle), the two functions implement the relationships

$$X(k+1) = \sum_{n=0}^{N-1} x(n+1)W_N^{kn}$$

and

$$x(n+1) = \frac{1}{N} \sum_{k=0}^{N-1} X(k+1) W_N^{-kn}.$$

In these equations, the series subscripts begin with 1 instead of 0 because of the MATLAB vector indexing scheme, and

$$W_N = e^{-j2\pi/N}.$$

**Note** The MATLAB convention is to use a negative j for the fft function. This is an engineering convention; physics and pure mathematics typically use a positive j.

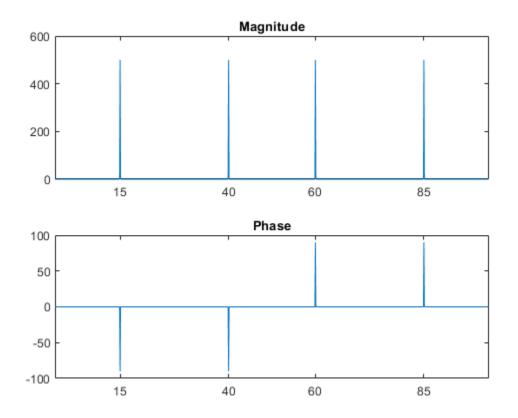
fft, with a single input argument, x, computes the DFT of the input vector or matrix. If x is a vector, fft computes the DFT of the vector; if x is a rectangular array, fft computes the DFT of each array column.

For example, create a time vector and signal:

```
t = 0:1/100:10-1/100; % Time vector
 x = sin(2*pi*15*t) + sin(2*pi*40*t); % Signal
```

Compute the DFT of the signal and the magnitude and phase of the transformed sequence. Decrease round-off error when computing the phase by setting small-magnitude transform values to zero.

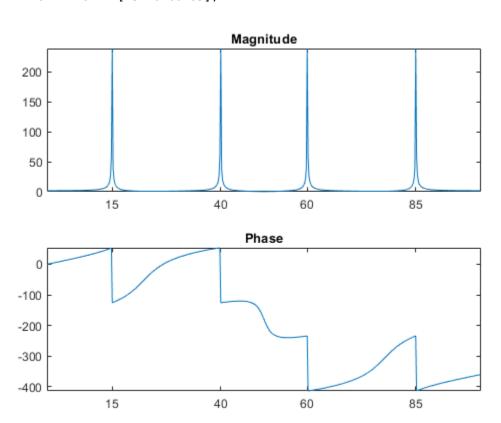
```
% Compute DFT of x
y = fft(x);
m = abs(y);
                                          % Magnitude
y(m<1e-6) = 0;
p = unwrap(angle(y));
                                          % Phase
To plot the magnitude and phase in degrees, type the following commands:
f = (0:length(y)-1)*100/length(y); % Frequency vector
subplot(2,1,1)
plot(f,m)
title('Magnitude')
ax = gca;
ax.XTick = [15 40 60 85];
subplot(2,1,2)
plot(f,p*180/pi)
title('Phase')
ax = gca;
ax.XTick = [15 40 60 85];
```



A second argument to fft specifies a number of points n for the transform, representing DFT length:

```
n = 512;
y = fft(x,n);
m = abs(y);
p = unwrap(angle(y));
f = (0:length(y)-1)*100/length(y);
subplot(2,1,1)
plot(f,m)
title('Magnitude')
ax = gca;
ax.XTick = [15 40 60 85];
```

```
subplot(2,1,2)
plot(f,p*180/pi)
title('Phase')
ax = gca;
ax.XTick = [15 40 60 85];
```



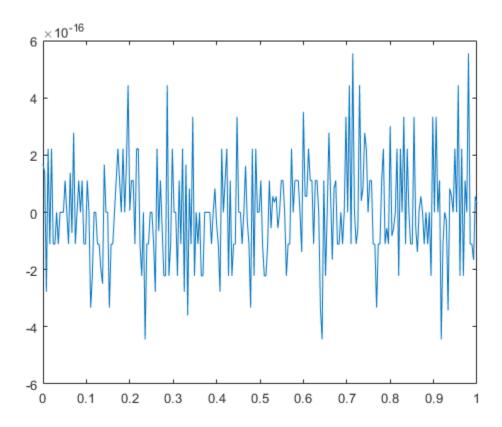
In this case, fft pads the input sequence with zeros if it is shorter than n, or truncates the sequence if it is longer than n. If n is not specified, it defaults to the length of the input sequence. Execution time for fft depends on the length, n, of the DFT it performs; see the fft reference page for details about the algorithm.

**Note** The resulting FFT amplitude is A\*n/2, where A is the original amplitude and n is the number of FFT points. This is true only if the number of FFT points is greater than or

equal to the number of data samples. If the number of FFT points is less, the FFT amplitude is lower than the original amplitude by the above amount.

The inverse discrete Fourier transform function ifft also accepts an input sequence and, optionally, the number of desired points for the transform. Try the example below; the original sequence x and the reconstructed sequence are identical (within rounding error).

```
t = 0:1/255:1;
x = sin(2*pi*120*t);
y = real(ifft(fft(x)));
figure
plot(t,x-y)
```



This toolbox also includes functions for the two-dimensional FFT and its inverse, fft2 and ifft2. These functions are useful for two-dimensional signal or image processing. The goertzel function, which is another algorithm to compute the DFT, also is included in the toolbox. This function is efficient for computing the DFT of a portion of a long signal.

It is sometimes convenient to rearrange the output of the fft or fft2 function so the zero frequency component is at the center of the sequence. The function fftshift moves the zero frequency component to the center of a vector or matrix.

# **See Also**

fft | fft2 | fftshift | goertzel | ifft | ifft2

# Filter Design and Implementation

- "Filter Requirements and Specification" on page 2-2
- "IIR Filter Design" on page 2-5
- "FIR Filter Design" on page 2-19
- "Special Topics in IIR Filter Design" on page 2-42
- "Filtering Data With Signal Processing Toolbox Software" on page 2-51
- "Selected Bibliography" on page 2-70

# **Filter Requirements and Specification**

Filter design is the process of creating the filter coefficients to meet specific filtering requirements. Filter implementation involves choosing and applying a particular filter structure to those coefficients. Only after both design and implementation have been performed can data be filtered. The following chapter describes filter design and implementation in Signal Processing Toolbox $^{\text{\tiny TM}}$  software.

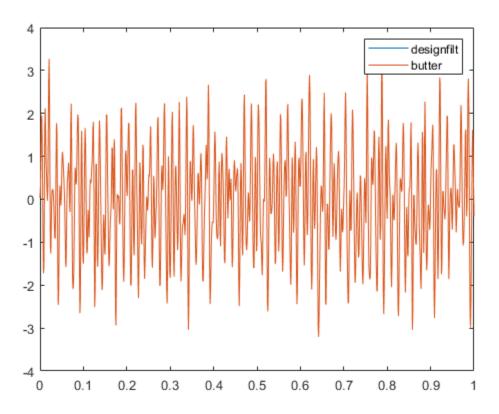
The goal of filter design is to perform frequency dependent alteration of a data sequence. A possible requirement might be to remove noise above 200 Hz from a data sequence sampled at 1000 Hz. A more rigorous specification might call for a specific amount of passband ripple, stopband attenuation, or transition width. A very precise specification could ask to achieve the performance goals with the minimum filter order, or it could call for an arbitrary magnitude shape, or it might require an FIR filter. Filter design methods differ primarily in how performance is specified.

To design a filter, the Signal Processing Toolbox software offers two approaches. The first approach uses the designfilt function. As an example, design and implement a 5th-order lowpass Butterworth filter with a 3-dB frequency of 200 Hz. Assume a sample rate of 1 kHz. Apply the filter to input data.

The other approach implements the filter using a function such as butter or firpm. All of these "classic" filter design functions operate with normalized frequencies. Convert frequency specifications in Hz to normalized frequency to use these functions. The Signal Processing Toolbox software defines normalized frequency to be in the closed interval [0,1], with 1 denoting  $\pi$  rad/sample. For example, to specify a normalized frequency of  $\pi/2$  rad/sample, enter 0.5.

To convert from Hz to normalized frequency, multiply the frequency in Hz by two and divide by the sampling frequency. For example, design a 5th-order lowpass Butterworth filter with a 3-dB frequency of 200 Hz using butter.

```
Wn = fc/(Fs/2);
[b,a] = butter(5,Wn,'low');
yb = filter(b,a,x);
Plot the two filtered signals.
plot(time,yd,time,yb)
legend('designfilt','butter')
```



# **See Also**

butter|designfilt|filter

# **IIR Filter Design**

#### In this section...

"IIR vs. FIR Filters" on page 2-5

"Classical IIR Filters" on page 2-5

"Other IIR Filters" on page 2-5

"IIR Filter Method Summary" on page 2-6

"Classical IIR Filter Design Using Analog Prototyping" on page 2-7

"Comparison of Classical IIR Filter Types" on page 2-10

#### IIR vs. FIR Filters

The primary advantage of IIR filters over FIR filters is that they typically meet a given set of specifications with a much lower filter order than a corresponding FIR filter. Although IIR filters have nonlinear phase, data processing within MATLAB software is commonly performed "offline," that is, the entire data sequence is available prior to filtering. This allows for a noncausal, zero-phase filtering approach (via the filtfilt function), which eliminates the nonlinear phase distortion of an IIR filter.

## **Classical IIR Filters**

The classical IIR filters, Butterworth, Chebyshev Types I and II, elliptic, and Bessel, all approximate the ideal "brick wall" filter in different ways.

This toolbox provides functions to create all these types of classical IIR filters in both the analog and digital domains (except Bessel, for which only the analog case is supported), and in lowpass, highpass, bandpass, and bandstop configurations. For most filter types, you can also find the lowest filter order that fits a given filter specification in terms of passband and stopband attenuation, and transition width(s).

## **Other IIR Filters**

The direct filter design function yulewalk finds a filter with magnitude response approximating a specified frequency-response function. This is one way to create a multiband bandpass filter.

You can also use the parametric modeling or system identification functions to design IIR filters. These functions are discussed in "Parametric Modeling" on page 7-26.

The generalized Butterworth design function maxflat is discussed in the section "Generalized Butterworth Filter Design" on page 2-17.

# **IIR Filter Method Summary**

The following table summarizes the various filter methods in the toolbox and lists the functions available to implement these methods.

#### **Toolbox Filters Methods and Available Functions**

Filter Method	Description	Filter Functions
Analog Prototyping	Using the poles and zeros of a classical lowpass prototype filter in the continuous (Laplace) domain, obtain a digital filter through frequency transformation and filter discretization.	Complete design functions: besself, butter, cheby1, cheby2, ellip Order estimation functions: buttord, cheblord, cheb2ord, ellipord Lowpass analog prototype functions: besselap, buttap, cheb1ap, cheb2ap, ellipap Frequency transformation functions: lp2bp, lp2bs, lp2hp, lp2lp Filter discretization functions: bilinear, impinvar
Direct Design	Design digital filter directly in the discrete time-domain by approximating a piecewise linear magnitude response.	yulewalk
Generalized Butterworth Design	Design lowpass Butterworth filters with more zeros than poles.	maxflat
Parametric Modeling	Find a digital filter that approximates a prescribed time or frequency domain response. (See System Identification Toolbox™ documentation for an extensive collection of parametric modeling tools.)	Time-domain modeling functions: lpc, prony, stmcb Frequency-domain modeling functions: invfreqs, invfreqz

# **Classical IIR Filter Design Using Analog Prototyping**

The principal IIR digital filter design technique this toolbox provides is based on the conversion of classical lowpass analog filters to their digital equivalents. The following sections describe how to design filters and summarize the characteristics of the

supported filter types. See "Special Topics in IIR Filter Design" on page 2-42 for detailed steps on the filter design process.

## **Complete Classical IIR Filter Design**

You can easily create a filter of any order with a lowpass, highpass, bandpass, or bandstop configuration using the filter design functions.

## **Filter Design Functions**

Filter Type	Design Function
Bessel (analog only)	<pre>[b,a] = besself(n,Wn,options)</pre>
	<pre>[z,p,k] = besself(n,Wn,options)</pre>
	[A,B,C,D] = besself(n,Wn,options)
Butterworth	[b,a] = butter(n,Wn,options)
	<pre>[z,p,k] = butter(n,Wn,options)</pre>
	[A,B,C,D] = butter(n,Wn,options)
Chebyshev Type I	[b,a] = cheby1(n,Rp,Wn,options)
	<pre>[z,p,k] = cheby1(n,Rp,Wn,options)</pre>
	[A,B,C,D] = cheby1(n,Rp,Wn,options)
Chebyshev Type II [b,a] = cheby2(n,Rs,Wn,options)	
	<pre>[z,p,k] = cheby2(n,Rs,Wn,options)</pre>
	[A,B,C,D] = cheby2(n,Rs,Wn,options)
Elliptic	<pre>[b,a] = ellip(n,Rp,Rs,Wn,options)</pre>
	<pre>[z,p,k] = ellip(n,Rp,Rs,Wn,options)</pre>
	[A,B,C,D] = ellip(n,Rp,Rs,Wn,options)

By default, each of these functions returns a lowpass filter; you need to specify only the cutoff frequency that you want, Wn, in normalized units such that the Nyquist frequency is 1 Hz). For a highpass filter, append 'high' to the function's parameter list. For a

bandpass or bandstop filter, specify Wn as a two-element vector containing the passband edge frequencies. Append 'stop' for the bandstop configuration.

Here are some example digital filters:

To design an analog filter, perhaps for simulation, use a trailing 's' and specify cutoff frequencies in rad/s:

```
[b,a] = butter(5,0.4,'s'); % Analog Butterworth filter
```

All filter design functions return a filter in the transfer function, zero-pole-gain, or state-space linear system model representation, depending on how many output arguments are present. In general, you should avoid using the transfer function form because numerical problems caused by round-off errors can occur. Instead, use the zero-pole-gain form which you can convert to a second-order section (SOS) form using zp2sos and then use the SOS form to analyze or implement your filter.

**Note** All classical IIR lowpass filters are ill-conditioned for extremely low cutoff frequencies. Therefore, instead of designing a lowpass IIR filter with a very narrow passband, it can be better to design a wider passband and decimate the input signal.

## **Designing IIR Filters to Frequency Domain Specifications**

This toolbox provides order selection functions that calculate the minimum filter order that meets a given set of requirements.

Filter Type	Order Estimation Function
Butterworth	<pre>[n,Wn] = buttord(Wp,Ws,Rp,Rs)</pre>
Chebyshev Type I	<pre>[n,Wn] = cheblord(Wp,Ws,Rp,Rs)</pre>
Chebyshev Type II	<pre>[n,Wn] = cheb2ord(Wp,Ws,Rp,Rs)</pre>
Elliptic	<pre>[n,Wn] = ellipord(Wp,Ws,Rp,Rs)</pre>

These are useful in conjunction with the filter design functions. Suppose you want a bandpass filter with a passband from 1000 to 2000 Hz, stopbands starting 500 Hz away on either side, a 10 kHz sampling frequency, at most 1 dB of passband ripple, and at least

60 dB of stopband attenuation. You can meet these specifications by using the butter function as follows.

An elliptic filter that meets the same requirements is given by

```
[n,Wn] = ellipord([1000 2000]/5000,[500 2500]/5000,1,60)
[b,a] = ellip(n,1,60,Wn);

n =
    5
Wn =
    0,2000    0,4000
```

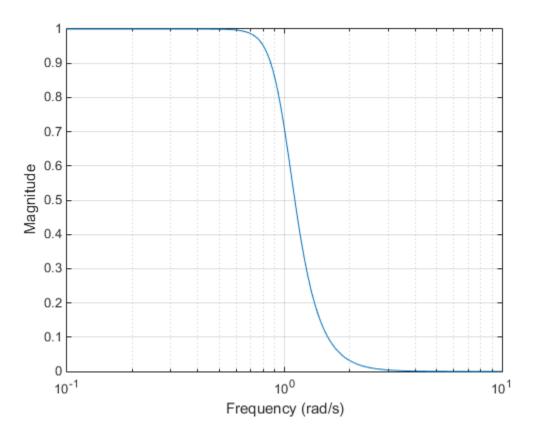
These functions also work with the other standard band configurations, as well as for analog filters.

# **Comparison of Classical IIR Filter Types**

The toolbox provides five different types of classical IIR filters, each optimal in some way. This section shows the basic analog prototype form for each and summarizes major characteristics.

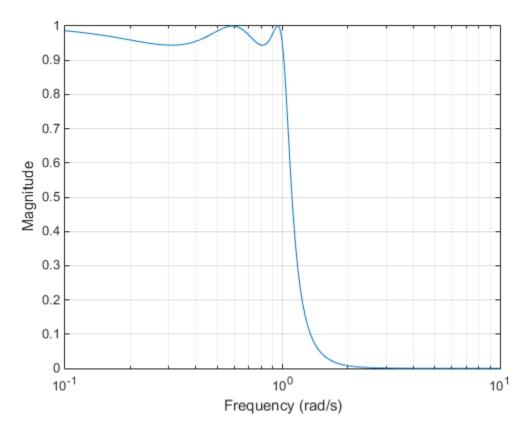
#### **Butterworth Filter**

The Butterworth filter provides the best Taylor series approximation to the ideal lowpass filter response at analog frequencies  $\Omega=0$  and  $\Omega=\infty$ ; for any order N, the magnitude squared response has 2N-1 zero derivatives at these locations (maximally flat at  $\Omega=0$  and  $\Omega=\infty$ ). Response is monotonic overall, decreasing smoothly from  $\Omega=0$  to  $\Omega=\infty$ .  $|H(j\Omega)|=1/\sqrt{2}$  at  $\Omega=1$ .



# **Chebyshev Type I Filter**

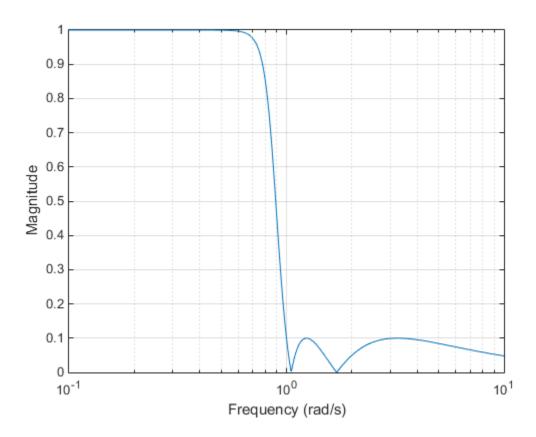
The Chebyshev Type I filter minimizes the absolute difference between the ideal and actual frequency response over the entire passband by incorporating an equal ripple of Rp dB in the passband. Stopband response is maximally flat. The transition from passband to stopband is more rapid than for the Butterworth filter.  $|H(j\Omega)| = 10^{-\text{Rp}/20}$  at  $\Omega = 1$ .



## **Chebyshev Type II Filter**

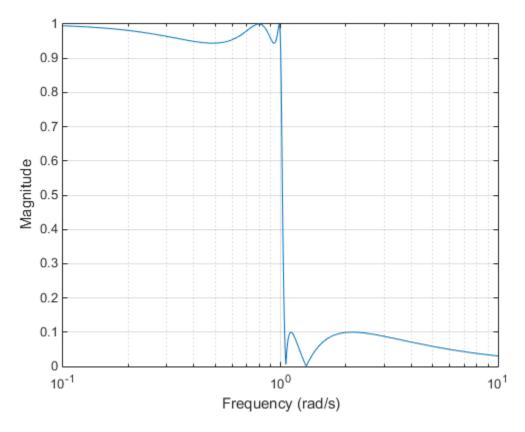
The Chebyshev Type II filter minimizes the absolute difference between the ideal and actual frequency response over the entire stopband by incorporating an equal ripple of Rs dB in the stopband. Passband response is maximally flat.

The stopband does not approach zero as quickly as the type I filter (and does not approach zero at all for even-valued filter order n). The absence of ripple in the passband, however, is often an important advantage.  $|H(j\Omega)| = 10^{-\text{Rs}/20}$  at  $\Omega = 1$ .



## **Elliptic Filter**

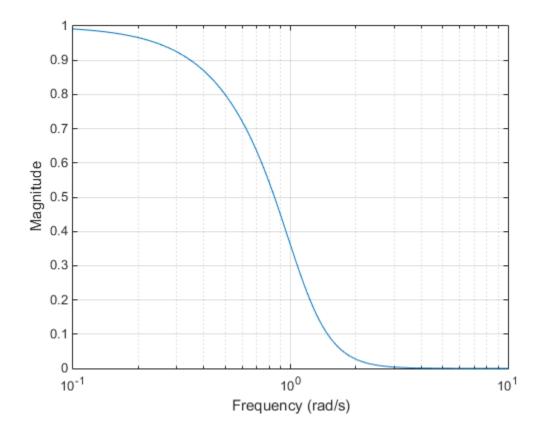
Elliptic filters are equiripple in both the passband and stopband. They generally meet filter requirements with the lowest order of any supported filter type. Given a filter order n, passband ripple Rp in decibels, and stopband ripple Rs in decibels, elliptic filters minimize transition width.  $|H(j\Omega)| = 10^{-\text{Rp}/20}$  at  $\Omega = 1$ .



#### **Bessel Filter**

Analog Bessel lowpass filters have maximally flat group delay at zero frequency and retain nearly constant group delay across the entire passband. Filtered signals therefore maintain their waveshapes in the passband frequency range. Frequency mapped and digital Bessel filters, however, do not have this maximally flat property; this toolbox supports only the analog case for the complete Bessel filter design function.

Bessel filters generally require a higher filter order than other filters for satisfactory stopband attenuation.  $|H(j\Omega)| < 1/\sqrt{2}$  at  $\Omega = 1$  and decreases as filter order n increases.



**Note** The lowpass filters shown above were created with the analog prototype functions besselap, buttap, cheblap, cheblap, and ellipap. These functions find the zeros, poles, and gain of an nth-order analog filter of the appropriate type with a cutoff frequency of 1 rad/s. The complete filter design functions (besself, butter, chebyl, chebyl, and ellip) call the prototyping functions as a first step in the design process. See "Special Topics in IIR Filter Design" on page 2-42 for details.

To create similar plots, use n=5 and, as needed, Rp=0.5 and Rs=20. For example, to create the elliptic filter plot:

```
[z,p,k] = ellipap(5,0.5,20);
w = logspace(-1,1,1000);
h = freqs(k*poly(z),poly(p),w);
semilogx(w,abs(h)), grid
xlabel('Frequency (rad/s)')
ylabel('Magnitude')
```

#### **Direct IIR Filter Design**

This toolbox uses the term *direct methods* to describe techniques for IIR design that find a filter based on specifications in the discrete domain. Unlike the analog prototyping method, direct design methods are not constrained to the standard lowpass, highpass, bandpass, or bandstop configurations. Rather, these functions design filters with an arbitrary, perhaps multiband, frequency response. This section discusses the yulewalk function, which is intended specifically for filter design; "Parametric Modeling" on page 7-26 discusses other methods that may also be considered direct, such as Prony's method, Linear Prediction, the Steiglitz-McBride method, and inverse frequency design.

The yulewalk function designs recursive IIR digital filters by fitting a specified frequency response. yulewalk's name reflects its method for finding the filter's denominator coefficients: it finds the inverse FFT of the ideal specified magnitude-squared response and solves the modified Yule-Walker equations using the resulting autocorrelation function samples. The statement

```
[b,a] = yulewalk(n,f,m)
```

returns row vectors b and a containing the n+1 numerator and denominator coefficients of the nth-order IIR filter whose frequency-magnitude characteristics approximate those given in vectors f and m. f is a vector of frequency points ranging from 0 to 1, where 1 represents the Nyquist frequency. m is a vector containing the specified magnitude response at the points in f. f and m can describe any piecewise linear shape magnitude response, including a multiband response. The FIR counterpart of this function is fir2, which also designs a filter based on an arbitrary piecewise linear magnitude response. See "FIR Filter Design" on page 2-19 for details.

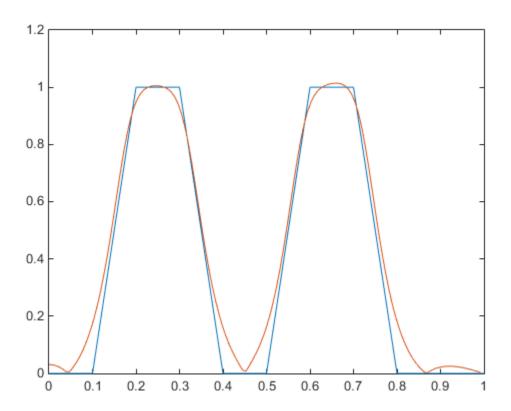
Note that yulewalk does not accept phase information, and no statements are made about the optimality of the resulting filter.

Design a multiband filter with yulewalk and plot the specified and actual frequency response:

```
m = [0 \quad 0 \quad 1 \quad 1 \quad 0 \quad 0 \quad 1 \quad 1 \quad 0 \quad 0];

f = [0 \quad 0.1 \quad 0.2 \quad 0.3 \quad 0.4 \quad 0.5 \quad 0.6 \quad 0.7 \quad 0.8 \quad 1];
```

```
[b,a] = yulewalk(10,f,m);
[h,w] = freqz(b,a,128)
plot(f,m,w/pi,abs(h))
```



## **Generalized Butterworth Filter Design**

The toolbox function maxflat enables you to design generalized Butterworth filters, that is, Butterworth filters with differing numbers of zeros and poles. This is desirable in some implementations where poles are more expensive computationally than zeros. maxflat is just like the butter function, except that it you can specify two orders (one for the numerator and one for the denominator) instead of just one. These filters are maximally flat. This means that the resulting filter is optimal for any numerator and denominator

orders, with the maximum number of derivatives at 0 and the Nyquist frequency  $\omega = \pi$  both set to 0.

For example, when the two orders are the same, maxflat is the same as butter:

```
[b,a] = \max \{lat(3,3,0.25)\}
```

```
b =
    0.0317
              0.0951
                         0.0951
                                   0.0317
a =
             -1.4590
                         0.9104
                                  -0.1978
    1.0000
[b,a] = butter(3,0.25)
b =
              0.0951
                         0.0951
    0.0317
                                   0.0317
```

0.9104

-1.4590

However, maxflat is more versatile because it allows you to design a filter with more zeros than poles:

-0.1978

```
[b,a] = \max \{lat(3,1,0.25)\}
```

a =

1.0000

The third input to maxflat is the *half-power frequency*, a frequency between 0 and 1 with a magnitude response of  $1/\sqrt{2}$ .

You can also design linear phase filters that have the maximally flat property using the 'sym' option:

```
maxflat(4,'sym',0.3)
ans =
    0.0331   0.2500   0.4337   0.2500   0.0331
```

For complete details of the maxflat algorithm, see Selesnick and Burrus [2].

# **FIR Filter Design**

#### In this section...

"FIR vs. IIR Filters" on page 2-19

"FIR Filter Summary" on page 2-20

"Linear Phase Filters" on page 2-20

"Windowing Method" on page 2-21

"Multiband FIR Filter Design with Transition Bands" on page 2-25

"Constrained Least Squares FIR Filter Design" on page 2-31

"Arbitrary-Response Filter Design" on page 2-36

## FIR vs. IIR Filters

Digital filters with finite-duration impulse response (all-zero, or FIR filters) have both advantages and disadvantages compared to infinite-duration impulse response (IIR) filters.

FIR filters have the following primary advantages:

- They can have exactly linear phase.
- They are always stable.
- The design methods are generally linear.
- They can be realized efficiently in hardware.
- The filter startup transients have finite duration.

The primary disadvantage of FIR filters is that they often require a much higher filter order than IIR filters to achieve a given level of performance. Correspondingly, the delay of these filters is often much greater than for an equal performance IIR filter.

# **FIR Filter Summary**

#### **FIR Filters**

Filter Design Method	Description	Filter Functions
Windowing	Apply window to truncated inverse Fourier transform of specified "brick wall" filter	fir1, fir2, kaiserord
Multiband with Transition Bands	Equiripple or least squares approach over sub-bands of the frequency range	firls, firpm, firpmord
Constrained Least Squares	Minimize squared integral error over entire frequency range subject to maximum error constraints	fircls, fircls1
Arbitrary Response	Arbitrary responses, including nonlinear phase and complex filters	cfirpm
Raised Cosine	Lowpass response with smooth, sinusoidal transition	rcosdesign

# **Linear Phase Filters**

Except for cfirpm, all of the FIR filter design functions design linear phase filters only. The filter coefficients, or "taps," of such filters obey either an even or odd symmetry relation. Depending on this symmetry, and on whether the order n of the filter is even or odd, a linear phase filter (stored in length n+1 vector b) has certain inherent restrictions on its frequency response.

Linear Phase Filter Type		Symmetry of Coefficients	•	Response H(f), f = 1 (Nyquist)
Type I	Even	even:	No restriction	No restriction
		b(k) = b(n + 2 - k),  k = 1,, n + 1		
Type II	Odd	even:	No restriction	H(1) = 0
		b(k) = b(n + 2 - k),  k = 1,, n + 1		

	Filter Order	Symmetry of Coefficients		Response H(f), f = 1 (Nyquist)
Type III	Even	odd:	H(0) = 0	H(1) = 0
		b(k) = -b(n+2-k), k = 1,, n+1		
Type IV	Odd	odd:	H(0) = 0	No restriction
		b(k) = -b(n+2-k), k = 1,, n+1		

The phase delay and group delay of linear phase FIR filters are equal and constant over the frequency band. For an order n linear phase FIR filter, the group delay is n/2, and the filtered signal is simply delayed by n/2 time steps (and the magnitude of its Fourier transform is scaled by the filter's magnitude response). This property preserves the wave shape of signals in the passband; that is, there is no phase distortion.

The functions fir1, fir2, firls, firpm, fircls, and fircls1 all design type I and II linear phase FIR filters by default. rcosdesign designs only type I filters. Both firls and firpm design type III and IV linear phase FIR filters given a 'hilbert' or 'differentiator' flag. cfirpm can design any type of linear phase filter, and nonlinear phase filters as well.

**Note** Because the frequency response of a type II filter is zero at the Nyquist frequency ("high" frequency), firl does not design type II highpass and bandstop filters. For odd-valued n in these cases, firl adds 1 to the order and returns a type I filter.

## **Windowing Method**

Consider the ideal, or "brick wall," digital lowpass filter with a cutoff frequency of  $\omega_0$  rad/s. This filter has magnitude 1 at all frequencies with magnitude less than  $\omega_0$ , and magnitude 0 at frequencies with magnitude between  $\omega_0$  and  $\pi$ . Its impulse response sequence h(n) is

$$h(n) = \frac{1}{2\pi} \int_{-\pi}^{\pi} H(\omega) e^{j\omega n} d\omega = \frac{1}{2\pi} \int_{-\omega_0}^{\omega_0} e^{j\omega n} d\omega = \frac{\sin \omega_0 n}{\pi n}$$

This filter is not implementable since its impulse response is infinite and noncausal. To create a finite-duration impulse response, truncate it by applying a window. By retaining

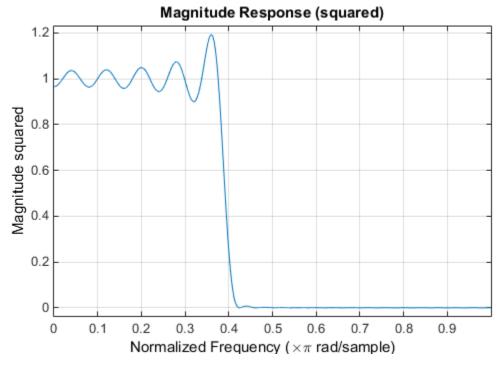
the central section of impulse response in this truncation, you obtain a linear phase FIR filter. For example, a length 51 filter with a lowpass cutoff frequency  $\omega_0$  of 0.4  $\pi$  rad/s is

$$b = 0.4*sinc(0.4*(-25:25));$$

The window applied here is a simple rectangular window. By Parseval's theorem, this is the length 51 filter that best approximates the ideal lowpass filter, in the integrated least squares sense. The following command displays the filter's frequency response in FVTool:

#### fvtool(b,1)

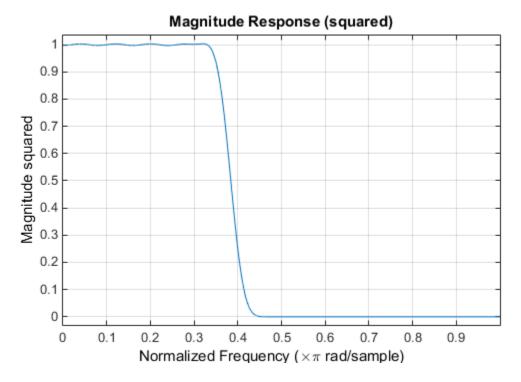
Note that the *y*-axis shown in the figure below is in Magnitude Squared. You can set this by right-clicking on the axis label and selecting **Magnitude Squared** from the menu.



Ringing and ripples occur in the response, especially near the band edge. This "Gibbs effect" does not vanish as the filter length increases, but a nonrectangular window reduces its magnitude. Multiplication by a window in the time domain causes a convolution or smoothing in the frequency domain. Apply a length 51 Hamming window to the filter and display the result using FVTool:

```
b = 0.4*sinc(0.4*(-25:25));
b = b.*hamming(51)';
fvtool(b,1)
```

Note that the *y*-axis shown in the figure below is in Magnitude Squared. You can set this by right-clicking on the axis label and selecting **Magnitude Squared** from the menu.



Using a Hamming window greatly reduces the ringing. This improvement is at the expense of transition width (the windowed version takes longer to ramp from passband to stopband) and optimality (the windowed version does not minimize the integrated squared error).

The functions firl and fir2 are based on this windowing process. Given a filter order and description of an ideal filter, these functions return a windowed inverse Fourier transform of that ideal filter. Both use a Hamming window by default, but they accept any window function. See "Windows" on page 7-2 for an overview of windows and their properties.

#### Standard Band FIR Filter Design: fir1

fir1 implements the classical method of windowed linear phase FIR digital filter design. It resembles the IIR filter design functions in that it is formulated to design filters in standard band configurations: lowpass, bandpass, highpass, and bandstop.

The statements

```
n = 50;
Wn = 0.4;
b = fir1(n,Wn);
```

create row vector b containing the coefficients of the order n Hamming-windowed filter. This is a lowpass, linear phase FIR filter with cutoff frequency Wn. Wn is a number between 0 and 1, where 1 corresponds to the Nyquist frequency, half the sampling frequency. (Unlike other methods, here Wn corresponds to the 6 dB point.) For a highpass filter, simply append 'high' to the function's parameter list. For a bandpass or bandstop filter, specify Wn as a two-element vector containing the passband edge frequencies. Append 'stop' for the bandstop configuration.

b = fir1(n, Wn, window) uses the window specified in column vector window for the design. The vector window must be n+1 elements long. If you do not specify a window, fir1 applies a Hamming window.

#### **Kaiser Window Order Estimation**

The kaiserord function estimates the filter order, cutoff frequency, and Kaiser window beta parameter needed to meet a given set of specifications. Given a vector of frequency band edges and a corresponding vector of magnitudes, as well as maximum allowable ripple, kaiserord returns appropriate input parameters for the fir1 function.

### Multiband FIR Filter Design: fir2

The fir2 function also designs windowed FIR filters, but with an arbitrarily shaped piecewise linear frequency response. This is in contrast to fir1, which only designs filters in standard lowpass, highpass, bandpass, and bandstop configurations.

The commands

```
n = 50;
f = [0 .4 .5 1];
m = [1  1  0 0];
b = fir2(n,f,m);
```

return row vector b containing the n+1 coefficients of the order n FIR filter whose frequency-magnitude characteristics match those given by vectors f and m. f is a vector of frequency points ranging from 0 to 1, where 1 represents the Nyquist frequency. m is a vector containing the specified magnitude response at the points specified in f. (The IIR counterpart of this function is yulewalk, which also designs filters based on arbitrary piecewise linear magnitude responses. See "IIR Filter Design" on page 2-5 for details.)

# **Multiband FIR Filter Design with Transition Bands**

The firls and firpm functions provide a more general means of specifying the ideal specified filter than the firl and fir2 functions. These functions design Hilbert transformers, differentiators, and other filters with odd symmetric coefficients (type III and type IV linear phase). They also let you include transition or "don't care" regions in which the error is not minimized, and perform band dependent weighting of the minimization.

The firls function is an extension of the firl and fir2 functions in that it minimizes the integral of the square of the error between the specified frequency response and the actual frequency response.

The firpm function implements the Parks-McClellan algorithm, which uses the Remez exchange algorithm and Chebyshev approximation theory to design filters with optimal fits between the specified and actual frequency responses. The filters are optimal in the sense that they minimize the maximum error between the specified frequency response and the actual frequency response; they are sometimes called *minimax* filters. Filters designed in this way exhibit an equiripple behavior in their frequency response, and hence are also known as *equiripple* filters. The Parks-McClellan FIR filter design algorithm is perhaps the most popular and widely used FIR filter design methodology.

The syntax for firls and firpm is the same; the only difference is their minimization schemes. The next example shows how filters designed with firls and firpm reflect these different schemes.

## **Basic Configurations**

The default mode of operation of firls and firpm is to design type I or type II linear phase filters, depending on whether the order you want is even or odd, respectively. A lowpass example with approximate amplitude 1 from 0 to 0.4 Hz, and approximate amplitude 0 from 0.5 to 1.0 Hz is

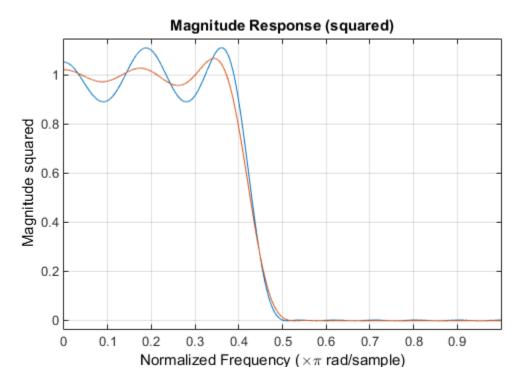
From 0.4 to 0.5 Hz, firpm performs no error minimization; this is a transition band or "don't care" region. A transition band minimizes the error more in the bands that you do care about, at the expense of a slower transition rate. In this way, these types of filters have an inherent trade-off similar to FIR design by windowing.

To compare least squares to equiripple filter design, use firls to create a similar filter. Type

```
bb = firls(n,f,a);
```

and compare their frequency responses using FVTool:

Note that the *y*-axis shown in the figure below is in Magnitude Squared. You can set this by right-clicking on the axis label and selecting **Magnitude Squared** from the menu.



The filter designed with firpm exhibits equiripple behavior. Also note that the firls filter has a better response over most of the passband and stopband, but at the band edges (f = 0.4 and f = 0.5), the response is further away from the ideal than the firpm filter. This shows that the firpm filter's maximum error over the passband and stopband is smaller and, in fact, it is the smallest possible for this band edge configuration and filter length.

Think of frequency bands as lines over short frequency intervals. firpm and firls use this scheme to represent any piecewise linear frequency-response function with any transition bands. firls and firpm design lowpass, highpass, bandpass, and bandstop filters; a bandpass example is

```
f = [0 \ 0.3 \ 0.4 \ 0.7 \ 0.8 \ 1]; % Band edges in pairs a = [0 \ 0 \ 1 \ 1 \ 0 \ 0]; % Bandpass filter amplitude
```

Technically, these f and a vectors define five bands:

- Two stopbands, from 0.0 to 0.3 and from 0.8 to 1.0
- A passband from 0.4 to 0.7
- Two transition bands, from 0.3 to 0.4 and from 0.7 to 0.8

Example highpass and bandstop filters are

```
f = [0 \ 0.7 \ 0.8]
                 11;
                                 % Band edges in pairs
a = [0]
                 1];
                                 % Highpass filter amplitude
       0
             1
f = [0 \ 0.3 \ 0.4]
                 0.5 0.8 1]; % Band edges in pairs
             0
                   0
                        1
                            11;
                                 % Bandstop filter amplitude
a = [1 \ 1]
```

An example multiband bandpass filter is

```
 f = [0 \ 0.1 \ 0.15 \ 0.25 \ 0.3 \ 0.4 \ 0.45 \ 0.55 \ 0.6 \ 0.7 \ 0.75 \ 0.85 \ 0.9 \ 1]; \\ a = [1 \ 1 \ 0 \ 0 \ 1 \ 1 \ 0 \ 0 \ 1 \ 1];
```

Another possibility is a filter that has as a transition region the line connecting the passband with the stopband; this can help control "runaway" magnitude response in wide transition regions:

#### The Weight Vector

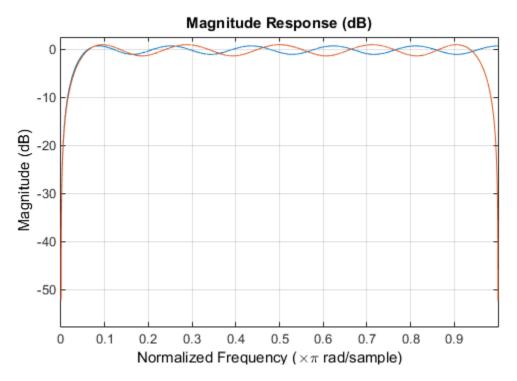
Both firls and firpm allow you to place more or less emphasis on minimizing the error in certain frequency bands relative to others. To do this, specify a weight vector following the frequency and amplitude vectors. An example lowpass equiripple filter with 10 times less ripple in the stopband than the passband is

A legal weight vector is always half the length of the f and a vectors; there must be exactly one weight per band.

#### **Anti-Symmetric Filters / Hilbert Transformers**

When called with a trailing 'h' or 'Hilbert' option, firpm and firls design FIR filters with odd symmetry, that is, type III (for even order) or type IV (for odd order) linear phase filters. An ideal Hilbert transformer has this anti-symmetry property and an amplitude of 1 across the entire frequency range. Try the following approximate Hilbert transformers and plot them using FVTool:

```
b = firpm(21,[0.05\ 1],[1\ 1],'h'); % Highpass Hilbert bb = firpm(20,[0.05\ 0.95],[1\ 1],'h'); % Bandpass Hilbert fvtool(b,1,bb,1)
```



You can find the delayed Hilbert transform of a signal x by passing it through these filters.

The analytic signal corresponding to x is the complex signal that has x as its real part and the Hilbert transform of x as its imaginary part. For this FIR method (an alternative to the hilbert function), you must delay x by half the filter order to create the analytic signal:

```
xd = [zeros(10,1); x(1:length(x)-10)]; % Delay 10 samples xa = xd + j*xh; % Analytic signal
```

This method does not work directly for filters of odd order, which require a noninteger delay. In this case, the hilbert function, described in "Hilbert Transform" on page 7-77, estimates the analytic signal. Alternatively, use the resample function to delay the signal by a noninteger number of samples.

#### **Differentiators**

Differentiation of a signal in the time domain is equivalent to multiplication of the signal's Fourier transform by an imaginary ramp function. That is, to differentiate a signal, pass it through a filter that has a response  $H(\omega) = j\omega$ . Approximate the ideal differentiator (with a delay) using firpm or firls with a 'd' or 'differentiator' option:

```
b = firpm(21,[0 1],[0 pi],'d');
```

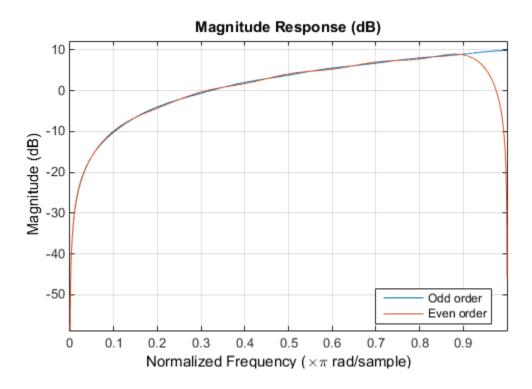
For a type III filter, the differentiation band should stop short of the Nyquist frequency, and the amplitude vector must reflect that change to ensure the correct slope:

```
bb = firpm(20,[0 0.9],[0 0.9*pi],'d');
```

In the 'd' mode, firpm weights the error by  $1/\omega$  in nonzero amplitude bands to minimize the maximum *relative* error. firls weights the error by  $(1/\omega)^2$  in nonzero amplitude bands in the 'd' mode.

The following plots show the magnitude responses for the differentiators above.

```
fvtool(b,1,bb,1)
legend('Odd order','Even order','Location','best')
```



# **Constrained Least Squares FIR Filter Design**

The Constrained Least Squares (CLS) FIR filter design functions implement a technique that enables you to design FIR filters without explicitly defining the transition bands for the magnitude response. The ability to omit the specification of transition bands is useful in several situations. For example, it may not be clear where a rigidly defined transition band should appear if noise and signal information appear together in the same frequency band. Similarly, it may make sense to omit the specification of transition bands if they appear only to control the results of Gibbs phenomena that appear in the filter's response. See Selesnick, Lang, and Burrus [2] for discussion of this method.

Instead of defining passbands, stopbands, and transition regions, the CLS method accepts a cutoff frequency (for the highpass, lowpass, bandpass, or bandstop cases), or passband and stopband edges (for multiband cases), for the response you specify. In this way, the CLS method defines transition regions implicitly, rather than explicitly.

The key feature of the CLS method is that it enables you to define upper and lower thresholds that contain the maximum allowable ripple in the magnitude response. Given this constraint, the technique applies the least square error minimization technique over the frequency range of the filter's response, instead of over specific bands. The error minimization includes any areas of discontinuity in the ideal, "brick wall" response. An additional benefit is that the technique enables you to specify arbitrarily small peaks resulting from the Gibbs phenomenon.

There are two toolbox functions that implement this design technique.

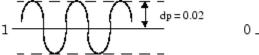
Description	Function
Constrained least square multiband FIR filter design	fircls
Constrained least square filter design for lowpass and highpass linear phase filters	fircls1

For details on the calling syntax for these functions, see their reference descriptions in the Function Reference.

#### **Basic Lowpass and Highpass CLS Filter Design**

The most basic of the CLS design functions, fircls1, uses this technique to design lowpass and highpass FIR filters. As an example, consider designing a filter with order 61 impulse response and cutoff frequency of 0.3 (normalized). Further, define the upper and lower bounds that constrain the design process as:

- Maximum passband deviation from 1 (passband ripple) of 0.02.
- Maximum stopband deviation from 0 (stopband ripple) of 0.008.

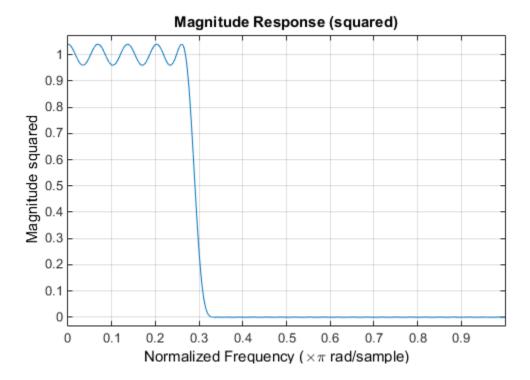




To approach this design problem using fircls1, use the following commands:

```
n = 61;
wo = 0.3;
dp = 0.02;
ds = 0.008;
h = fircls1(n,wo,dp,ds);
fvtool(h,1)
```

Note that the *y*-axis shown below is in Magnitude Squared. You can set this by right-clicking on the axis label and selecting **Magnitude Squared** from the menu.



## **Multiband CLS Filter Design**

fircls uses the same technique to design FIR filters with a specified piecewise constant magnitude response. In this case, you can specify a vector of band edges and a corresponding vector of band amplitudes. In addition, you can specify the maximum amount of ripple for each band.

For example, assume the specifications for a filter call for:

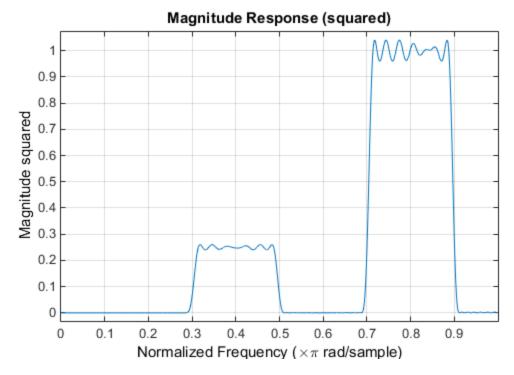
- From 0 to 0.3 (normalized): amplitude 0, upper bound 0.005, lower bound -0.005
- From 0.3 to 0.5: amplitude 0.5, upper bound 0.51, lower bound 0.49
- From 0.5 to 0.7: amplitude 0, upper bound 0.03, lower bound -0.03
- From 0.7 to 0.9: amplitude 1, upper bound 1.02, lower bound 0.98

• From 0.9 to 1: amplitude 0, upper bound 0.05, lower bound -0.05

Design a CLS filter with impulse response order 129 that meets these specifications:

```
n = 129;
f = [0 0.3 0.5 0.7 0.9 1];
a = [0 0.5 0 1 0];
up = [0.005 0.51 0.03 1.02 0.05];
lo = [-0.005 0.49 -0.03 0.98 -0.05];
h = fircls(n,f,a,up,lo);
fvtool(h,1)
```

Note that the *y*-axis shown below is in Magnitude Squared. You can set this by right-clicking on the axis label and selecting **Magnitude Squared** from the menu.



# **Weighted CLS Filter Design**

Weighted CLS filter design lets you design lowpass or highpass FIR filters with relative weighting of the error minimization in each band. The fircls1 function enables you to

specify the passband and stopband edges for the least squares weighting function, as well as a constant k that specifies the ratio of the stopband to passband weighting.

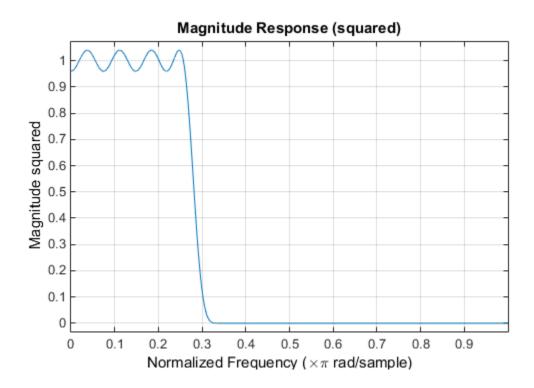
For example, consider specifications that call for an FIR filter with impulse response order of 55 and cutoff frequency of 0.3 (normalized). Also assume maximum allowable passband ripple of 0.02 and maximum allowable stopband ripple of 0.004. In addition, add weighting requirements:

- Passband edge for the weight function of 0.28 (normalized)
- Stopband edge for the weight function of 0.32
- Weight error minimization 10 times as much in the stopband as in the passband

To approach this using fircls1, type

```
n = 55;
wo = 0.3;
dp = 0.02;
ds = 0.004;
wp = 0.28;
ws = 0.32;
k = 10;
h = fircls1(n,wo,dp,ds,wp,ws,k);
fvtool(h,1)
```

Note that the *y*-axis shown below is in Magnitude Squared. You can set this by right-clicking on the axis label and selecting **Magnitude Squared** from the menu.



# **Arbitrary-Response Filter Design**

The cfirpm filter design function provides a tool for designing FIR filters with arbitrary complex responses. It differs from the other filter design functions in how the frequency response of the filter is specified: it accepts the name of a function which returns the filter response calculated over a grid of frequencies. This capability makes cfirpm a highly versatile and powerful technique for filter design.

This design technique may be used to produce nonlinear-phase FIR filters, asymmetric frequency-response filters (with complex coefficients), or more symmetric filters with custom frequency responses.

The design algorithm optimizes the Chebyshev (or minimax) error using an extended Remez-exchange algorithm for an initial estimate. If this exchange method fails to obtain the optimal filter, the algorithm switches to an ascent-descent algorithm that takes over to finish the convergence to the optimal solution.

#### **Multiband Filter Design**

Consider a multiband filter with the following special frequency-domain characteristics.

Band	Amplitude	Optimization Weighting
[-1 -0.5]	[5 1]	1
[-0.4 +0.3]	[2 2]	10
[+0.4 +0.8]	[2 1]	5

A linear-phase multiband filter may be designed using the predefined frequency-response function multiband, as follows:

```
b = cfirpm(38, [-1 -0.5 -0.4 0.3 0.4 0.8], ...
{'multiband', [5 1 2 2 2 1]}, [1 10 5]);
```

For the specific case of a multiband filter, we can use a shorthand filter design notation similar to the syntax for firpm:

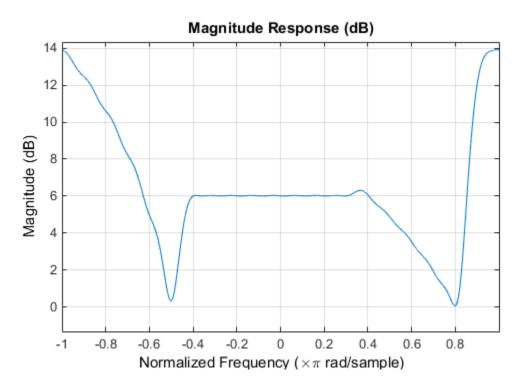
```
b = cfirpm(38,[-1 -0.5 -0.4 0.3 0.4 0.8], ... [5 \ 1 \ 2 \ 2 \ 2 \ 1], [1 \ 10 \ 5]);
```

As with firpm, a vector of band edges is passed to cfirpm. This vector defines the frequency bands over which optimization is performed; note that there are two transition bands, from -0.5 to -0.4 and from 0.3 to 0.4.

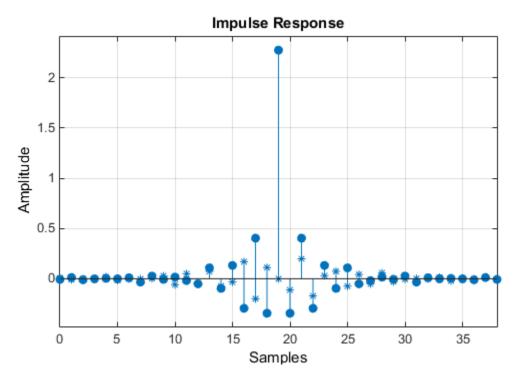
In either case, the frequency response is obtained and plotted using linear scale in FVTool:

fvtool(b,1)

Note that the range of data shown below is (-pi,pi).



The filter response for this multiband filter is complex, which is expected because of the asymmetry in the frequency domain. The impulse response, which you can select from the FVTool toolbar, is shown below.



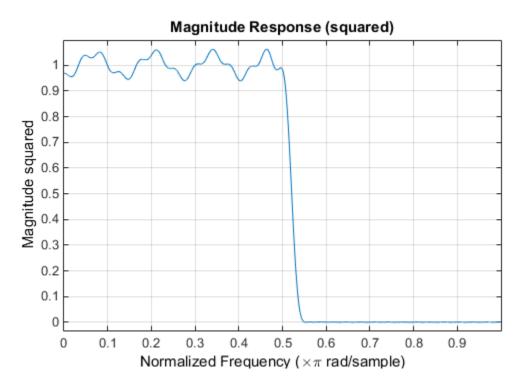
## Filter Design with Reduced Delay

Consider the design of a 62-tap lowpass filter with a half-Nyquist cutoff. If we specify a negative offset value to the lowpass filter design function, the group delay offset for the design is significantly less than that obtained for a standard linear-phase design. This filter design may be computed as follows:

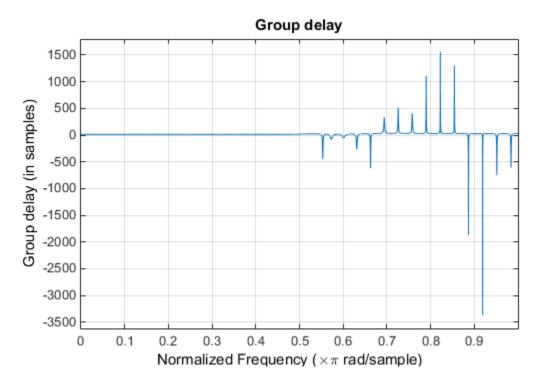
The resulting magnitude response is

fvtool(b,1)

The *y*-axis is in Magnitude Squared, which you can set by right-clicking on the axis label and selecting **Magnitude Squared** from the menu.



The group delay of the filter reveals that the offset has been reduced from N/2 to N/2-16 (i.e., from 30.5 to 14.5). Now, however, the group delay is no longer flat in the passband region. To create this plot, click the **Group Delay Response** button on the toolbar.



If we compare this nonlinear-phase filter to a linear-phase filter that has exactly 14.5 samples of group delay, the resulting filter is of order 2\*14.5, or 29. Using  $b = \texttt{cfirpm}(29, [0\ 0.5\ 0.55\ 1]$ , 'lowpass'), the passband and stopband ripple is much greater for the order 29 filter. These comparisons can assist you in deciding which filter is more appropriate for a specific application.

# **Special Topics in IIR Filter Design**

### In this section...

"Classic IIR Filter Design" on page 2-42

"Analog Prototype Design" on page 2-42

"Frequency Transformation" on page 2-43

"Filter Discretization" on page 2-45

# **Classic IIR Filter Design**

The classic IIR filter design technique includes the following steps.

- Find an analog lowpass filter with cutoff frequency of 1 and translate this prototype filter to the specified band configuration
- **2** Transform the filter to the digital domain.
- **3** Discretize the filter.

The toolbox provides functions for each of these steps.

Design Task	Available functions
Analog lowpass prototype	buttap, cheb1ap, besselap, ellipap, cheb2ap
Frequency transformation	lp2lp, lp2hp, lp2bp, lp2bs
Discretization	bilinear, impinvar

Alternatively, the butter, cheby1, cheb2ord, ellip, and besself functions perform all steps of the filter design and the buttord, cheb1ord, cheb2ord, and ellipord functions provide minimum order computation for IIR filters. These functions are sufficient for many design problems, and the lower level functions are generally not needed. But if you do have an application where you need to transform the band edges of an analog filter, or discretize a rational transfer function, this section describes the tools with which to do so.

# **Analog Prototype Design**

This toolbox provides a number of functions to create lowpass analog prototype filters with cutoff frequency of 1, the first step in the classical approach to IIR filter design.

The table below summarizes the analog prototype design functions for each supported		
filter type; plots for each type are shown in "IIR Filter Design" on page 2-5.		

Filter Type	Analog Prototype Function
Bessel	<pre>[z,p,k] = besselap(n)</pre>
Butterworth	[z,p,k] = buttap(n)
Chebyshev Type I	[z,p,k] = cheblap(n,Rp)
Chebyshev Type II	[z,p,k] = cheb2ap(n,Rs)
Elliptic	<pre>[z,p,k] = ellipap(n,Rp,Rs)</pre>

# **Frequency Transformation**

The second step in the analog prototyping design technique is the frequency transformation of a lowpass prototype. The toolbox provides a set of functions to transform analog lowpass prototypes (with cutoff frequency of 1 rad/s) into bandpass, highpass, bandstop, and lowpass filters with the specified cutoff frequency.

Frequency Transformation	Transformation Function
Lowpass to lowpass	<pre>[numt,dent] = lp2lp (num,den,Wo)</pre>
$s' = s/\omega_0$	[At,Bt,Ct,Dt] = lp2lp (A,B,C,D,Wo)
Lowpass to highpass	<pre>[numt,dent] = lp2hp (num,den,Wo)</pre>
$s' = \frac{\omega_0}{s}$	[At,Bt,Ct,Dt] = lp2hp (A,B,C,D,Wo)
Lowpass to bandpass	<pre>[numt,dent] = lp2bp (num,den,Wo,Bw)</pre>
$s' = \frac{\omega_0}{B_\omega} \frac{(s/\omega_0)^2 + 1}{s/\omega_0}$	[At,Bt,Ct,Dt] = lp2bp (A,B,C,D,Wo,Bw)
Lowpass to bandstop	<pre>[numt,dent] = lp2bs (num,den,Wo,Bw)</pre>
$s' = \frac{B_{\omega}}{\omega_0} \frac{s/\omega_0}{(s/\omega_0)^2 + 1}$	[At,Bt,Ct,Dt] = lp2bs( A,B,C,D,Wo,Bw)

As shown, all of the frequency transformation functions can accept two linear system models: transfer function and state-space form. For the bandpass and bandstop cases

$$\omega_0 = \sqrt{\omega_1 \omega_2}$$

and

$$B_{\omega} = \omega_2 - \omega_1$$

where  $\omega_1$  is the lower band edge and  $\omega_2$  is the upper band edge.

The frequency transformation functions perform frequency variable substitution. In the case of lp2bp and lp2bs, this is a second-order substitution, so the output filter is twice the order of the input. For lp2lp and lp2hp, the output filter is the same order as the input.

To begin designing an order 10 bandpass Chebyshev Type I filter with a value of 3 dB for passband ripple, enter

```
[z,p,k] = cheb1ap(10,3);
```

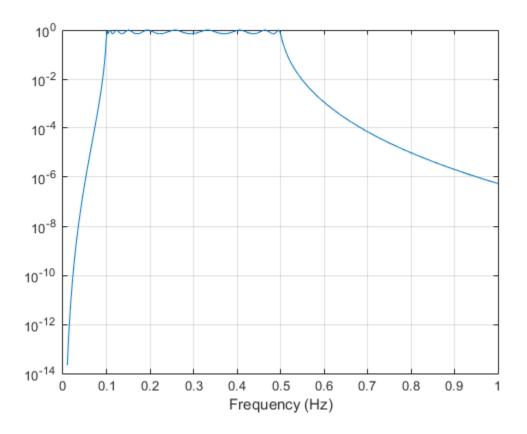
Outputs z, p, and k contain the zeros, poles, and gain of a lowpass analog filter with cutoff frequency  $\Omega_c$  equal to 1 rad/s. Use the function to transform this lowpass prototype to a bandpass analog filter with band edges  $\Omega_1 = \pi/5$  and  $\Omega_2 = \pi$ . First, convert the filter to state-space form so the lp2bp function can accept it:

```
[A,B,C,D] = zp2ss(z,p,k); % Convert to state-space form.
```

Now, find the bandwidth and center frequency, and call lp2bp:

```
u1 = 0.1*2*pi;
u2 = 0.5*2*pi; % In radians per second
Bw = u2-u1;
Wo = sqrt(u1*u2);
[At,Bt,Ct,Dt] = lp2bp(A,B,C,D,Wo,Bw);
```

Finally, calculate the frequency response and plot its magnitude:



# **Filter Discretization**

The third step in the analog prototyping technique is the transformation of the filter to the discrete-time domain. The toolbox provides two methods for this: the impulse invariant and bilinear transformations. The filter design functions butter, cheby1, cheby2, and ellip use the bilinear transformation for discretization in this step.

Analog to Digital Transformation	Transformation Function	
Impulse invariance	<pre>[numd,dend] = impinvar (num,den,fs)</pre>	

Analog to Digital Transformation	Transformation Function
Bilinear transform	<pre>[zd,pd,kd] = bilinear (z,p,k,fs,Fp)</pre>
	<pre>[numd,dend] = bilinear (num,den,fs,Fp)</pre>
	[Ad,Bd,Cd,Dd] = bilinear (At,Bt,Ct,Dt,fs,Fp)

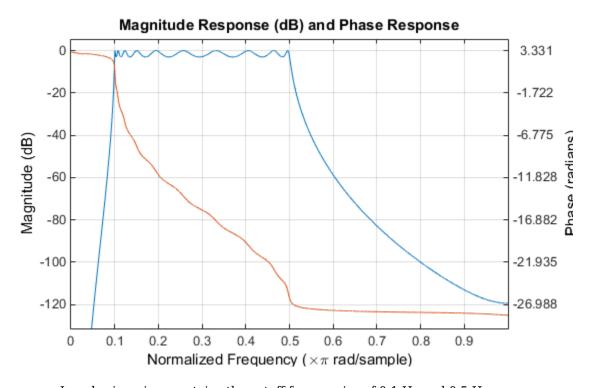
## Impulse Invariance

The toolbox function impinvar creates a digital filter whose impulse response is the samples of the continuous impulse response of an analog filter. This function works only on filters in transfer function form. For best results, the analog filter should have negligible frequency content above half the sampling frequency, because such high-frequency content is aliased into lower bands upon sampling. Impulse invariance works for some lowpass and bandpass filters, but is not appropriate for highpass and bandstop filters.

Design a Chebyshev Type I filter and plot its frequency and phase response using FVTool:

```
[bz,az] = impinvar(b,a,2);
fvtool(bz,az)
```

Click the **Magnitude and Phase Response** toolbar button.



Impulse invariance retains the cutoff frequencies of 0.1 Hz and 0.5 Hz.

#### **Bilinear Transformation**

The bilinear transformation is a nonlinear mapping of the continuous domain to the discrete domain; it maps the s-plane into the z-plane by

$$H(z) = H(s)\Big|_{s = k\frac{z-1}{z+1}}$$

Bilinear transformation maps the  $j\Omega$ -axis of the continuous domain to the unit circle of the discrete domain according to

$$\omega = 2\tan^{-1}\!\left(\frac{\Omega}{k}\right)$$

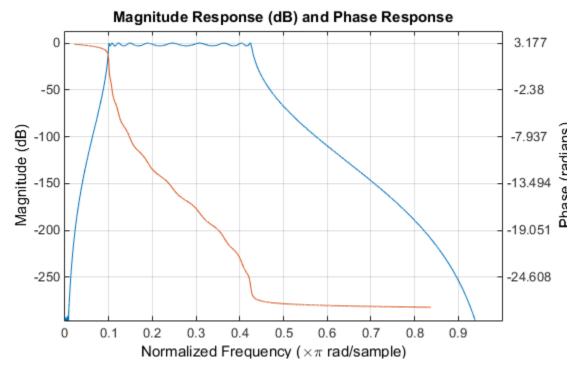
The toolbox function bilinear implements this operation, where the frequency warping constant k is equal to twice the sampling frequency (2\*fs) by default, and equal to

 $2\pi f_p/\tan(\pi f_p/f_s)$  if you give bilinear a trailing argument that represents a "match" frequency Fp. If a match frequency Fp (in hertz) is present, bilinear maps the frequency  $\Omega=2\pi f_p$  (in rad/s) to the same frequency in the discrete domain, normalized to the sampling rate:  $\omega=2\pi f_p/f_s$  (in rad/sample).

The bilinear function can perform this transformation on three different linear system representations: zero-pole-gain, transfer function, and state-space form. Try calling bilinear with the state-space matrices that describe the Chebyshev Type I filter from the previous section, using a sampling frequency of 2 Hz, and retaining the lower band edge of 0.1 Hz:

```
[Ad,Bd,Cd,Dd] = bilinear(At,Bt,Ct,Dt,2,0.1);
The frequency response of the resulting digital filter is
[bz,az] = ss2tf(Ad,Bd,Cd,Dd); % Convert to TF
fvtool(bz,az)
```

Click the **Magnitude and Phase Response** toolbar button.



The lower band edge is at 0.1 Hz as expected. Notice, however, that the upper band edge is slightly less than 0.5 Hz, although in the analog domain it was exactly 0.5 Hz. This illustrates the nonlinear nature of the bilinear transformation. To counteract this nonlinearity, it is necessary to create analog domain filters with "prewarped" band edges, which map to the correct locations upon bilinear transformation. Here the prewarped frequencies u1 and u2 generate Bw and Wo for the lp2bp function:

A digital bandpass filter with correct band edges 0.1 and 0.5 times the Nyquist frequency is

```
[Ad,Bd,Cd,Dd] = bilinear(At,Bt,Ct,Dt,fs);
```

The example bandpass filters from the last two sections could also be created in one statement using the complete IIR design function cheby1. For instance, an analog version of the example Chebyshev filter is

```
[b,a] = cheby1(5,3,[0.1 0.5]*2*pi,'s');
```

Note that the band edges are in rad/s for analog filters, whereas for the digital case, frequency is normalized:

```
[bz,az] = cheby1(5,3,[0.1 0.5]);
```

All of the complete design functions call bilinear internally. They prewarp the band edges as needed to obtain the correct digital filter.

# Filtering Data With Signal Processing Toolbox Software

#### **Lowpass FIR Filter - Window Method**

This example shows how to design and implement an FIR filter using two command line functions, firl and designfilt, and the interactive **Filter Designer** app.

Create a signal to use in the examples. The signal is a 100 Hz sine wave in additive N(0, 1/4) white Gaussian noise. Set the random number generator to the default state for reproducible results.

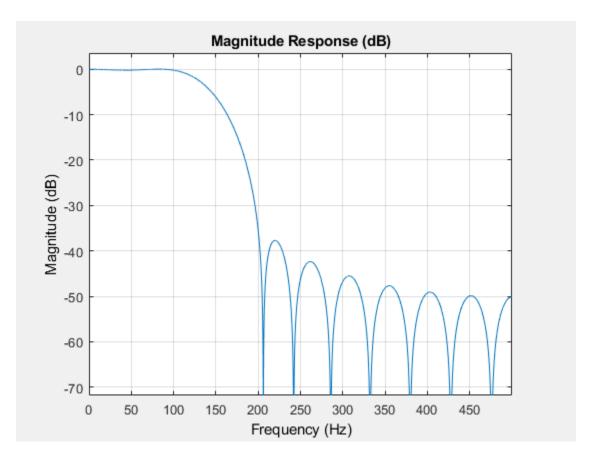
```
rng default
Fs = 1000;
t = linspace(0,1,Fs);
x = cos(2*pi*100*t)+0.5*randn(size(t));
```

The filter design is an FIR lowpass filter with order equal to 20 and a cutoff frequency of 150 Hz. Use a Kaiser window with length one sample greater than the filter order and  $\beta = 3$ . See kaiser for details on the Kaiser window.

Use fir1 to design the filter. fir1 requires normalized frequencies in the interval [0,1], where 1 corresponds to  $\pi$  rad/sample. To use fir1, you must convert all frequency specifications to normalized frequencies.

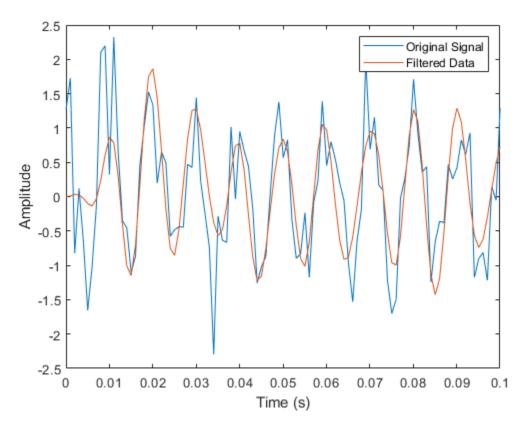
Design the filter and view the filter's magnitude response.

```
fc = 150;
Wn = (2/Fs)*fc;
b = fir1(20,Wn,'low',kaiser(21,3));
fvtool(b,1,'Fs',Fs)
```



Apply the filter to the signal and plot the result for the first ten periods of the  $100\ Hz$  sinusoid.

```
y = filter(b,1,x);
plot(t,x,t,y)
xlim([0 0.1])
xlabel('Time (s)')
ylabel('Amplitude')
legend('Original Signal','Filtered Data')
```

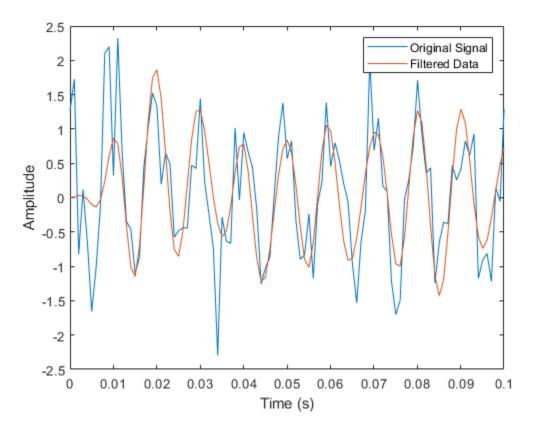


Design the same filter using designfilt. Set the filter response to 'lowpassfir' and input the specifications as Name, Value pairs. With designfilt, you can specify your filter design in Hz.

Filter the data and plot the result.

```
y1 = filter(Hd,x);
plot(t,x,t,y1)
xlim([0 0.1])
```

```
xlabel('Time (s)')
ylabel('Amplitude')
legend('Original Signal','Filtered Data')
```

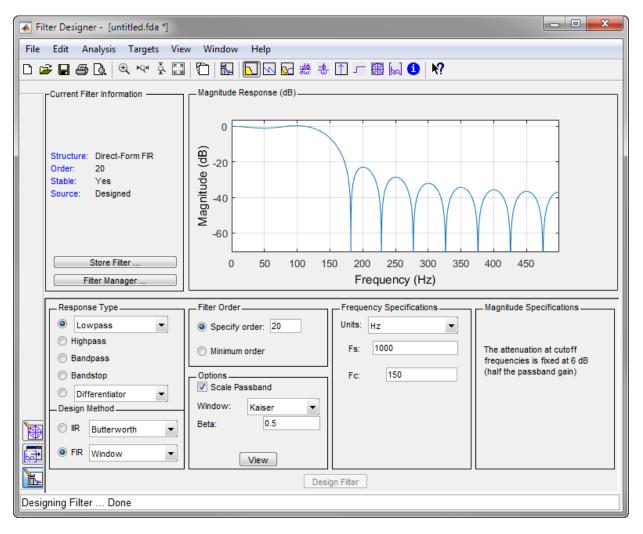


## **Lowpass FIR Filter with Filter Designer**

This example shows how to design and implement a lowpass FIR filter using the window method with the interactive **Filter Designer** app.

- Start the app by entering filterDesigner at the command line.
- Set the **Response Type** to **Lowpass**.
- Set the  $\bf Design\ Method\ to\ FIR$  and select the  $\bf Window\ method.$

- Under **Filter Order**, select **Specify order**. Set the order to 20.
- Under Frequency Specifications, set Units to Hz, Fs to 1000, and Fc to 150.

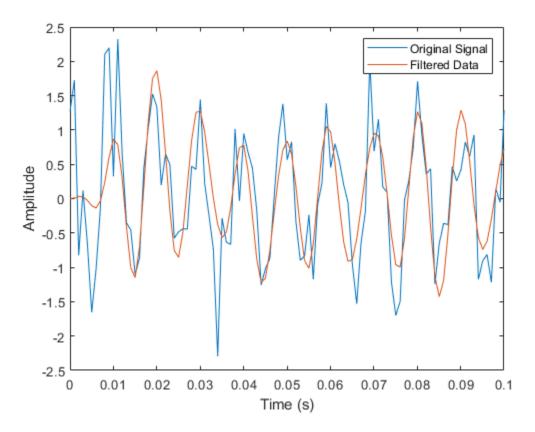


- Click **Design Filter**.
- Select File > Export... to export your FIR filter to the MATLAB® workspace as
  coefficients or a filter object. In this example, export the filter as an object. Specify the
  variable name as Hd.



- Click Export.
- Filter the input signal in the command window with the exported filter object. Plot the result for the first ten periods of the 100 Hz sinusoid.

```
y2 = filter(Hd,x);
plot(t,x,t,y2)
xlim([0 0.1])
xlabel('Time (s)')
ylabel('Amplitude')
legend('Original Signal','Filtered Data')
```



 Select File > Generate MATLAB Code > Filter Design Function to generate a MATLAB function to create a filter object using your specifications.

You can also use the interactive tool filterBuilder to design your filter.

## Bandpass Filters - Minimum-Order FIR and IIR Systems

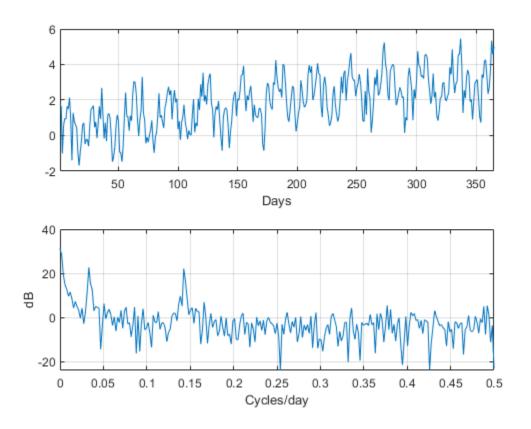
This example shows how to design a bandpass filter and filter data with minimum-order FIR equiripple and IIR Butterworth filters. You can model many real-world signals as a superposition of oscillating components, a low-frequency trend, and additive noise. For example, economic data often contain oscillations, which represent cycles superimposed on a slowly varying upward or downward trend. In addition, there is an additive noise

component, which is a combination of measurement error and the inherent random fluctuations in the process.

In these examples, assume you sample some process every day for one year. Assume the process has oscillations on approximately one-week and one-month scales. In addition, there is a low-frequency upward trend in the data and additive N(0, 1/4) white Gaussian noise.

Create the signal as a superposition of two sine waves with frequencies of 1/7 and 1/30 cycles/day. Add a low-frequency increasing trend term and N(0, 1/4) white Gaussian noise. Reset the random number generator for reproducible results. The data is sampled at 1 sample/day. Plot the resulting signal and the power spectral density (PSD) estimate.

```
rng default
Fs = 1;
n = 1:365;
x = cos(2*pi*(1/7)*n)+cos(2*pi*(1/30)*n-pi/4);
trend = 3*sin(2*pi*(1/1480)*n);
y = x+trend+0.5*randn(size(n));
[pxx,f] = periodogram(y,[],[],Fs);
subplot(2,1,1)
plot(n,y)
xlim([1 365])
xlabel('Days')
grid
subplot(2,1,2)
plot(f,10*log10(pxx))
xlabel('Cycles/day')
ylabel('dB')
grid
```

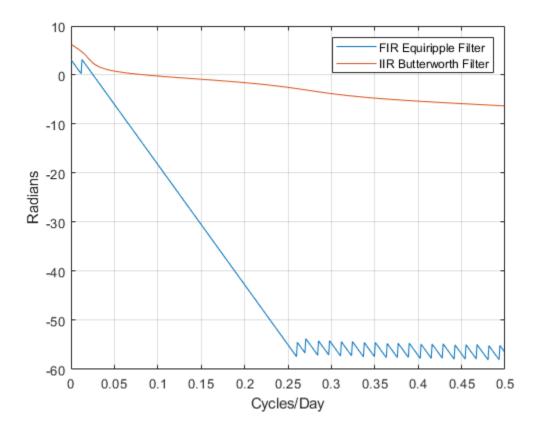


The low-frequency trend appears in the power spectral density estimate as increased low-frequency power. The low-frequency power appears approximately 10 dB above the oscillation at 1/30 cycles/day. Use this information in the specifications for the filter stopbands.

Design minimum-order FIR equiripple and IIR Butterworth filters with the following specifications: passband from [1/40,1/4] cycles/day and stopbands from [0,1/60] and [1/4,1/2] cycles/day. Set both stopband attenuations to 10 dB and the passband ripple tolerance to 1 dB.

```
Hd1 = designfilt('bandpassfir', ...
    'StopbandFrequency1',1/60,'PassbandFrequency1',1/40, ...
    'PassbandFrequency2',1/4 ,'StopbandFrequency2',1/2 , ...
    'StopbandAttenuation1',10,'PassbandRipple',1, ...
```

```
'StopbandAttenuation2',10,'DesignMethod','equiripple','SampleRate',Fs);
Hd2 = designfilt('bandpassiir', ...
    'StopbandFrequency1',1/60,'PassbandFrequency1',1/40, ...
'PassbandFrequency2',1/4 ,'StopbandFrequency2',1/2 , ...
    'StopbandAttenuation1',10,'PassbandRipple',1, ...
'StopbandAttenuation2',10,'DesignMethod','butter','SampleRate',Fs);
Compare the order of the FIR and IIR filters and the unwrapped phase responses.
fprintf('The order of the FIR filter is %d\n',filtord(Hd1))
The order of the FIR filter is 78
fprintf('The order of the IIR filter is %d\n',filtord(Hd2))
The order of the IIR filter is 8
[phifir,w] = phasez(Hd1,[],1);
[phiiir,w] = phasez(Hd2,[],1);
figure
plot(w,unwrap(phifir))
hold on
plot(w,unwrap(phiiir))
hold off
xlabel('Cycles/Day')
ylabel('Radians')
legend('FIR Equiripple Filter','IIR Butterworth Filter')
grid
```



The IIR filter has a much lower order that the FIR filter. However, the FIR filter has a linear phase response over the passband, while the IIR filter does not. The FIR filter delays all frequencies in the filter passband equally, while the IIR filter does not.

Additionally, the rate of change of the phase per unit of frequency is greater in the FIR filter than in the IIR filter.

Design a lowpass FIR equiripple filter for comparison. The lowpass filter specifications are: passband [0,1/4] cycles/day, stopband attenuation equal to 10 dB, and the passband ripple tolerance set to 1 dB.

```
Hdlow = designfilt('lowpassfir', ...
'PassbandFrequency',1/4,'StopbandFrequency',1/2, ...
```

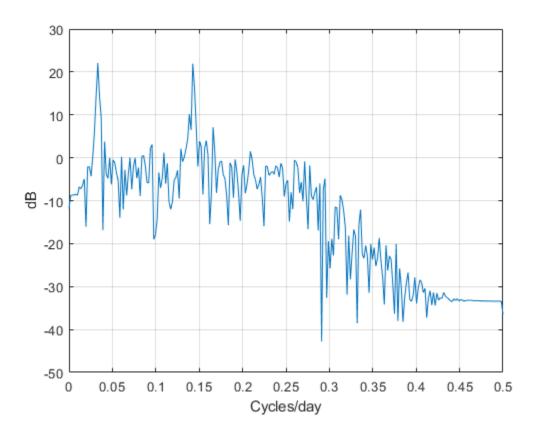
```
'PassbandRipple',1,'StopbandAttenuation',10, ...
'DesignMethod','equiripple','SampleRate',1);
```

Filter the data with the bandpass and lowpass filters.

```
yfir = filter(Hd1,y);
yiir = filter(Hd2,y);
ylow = filter(Hdlow,y);
```

Plot the PSD estimate of the bandpass IIR filter output. You can replace yiir with yfir in the following code to view the PSD estimate of the FIR bandpass filter output.

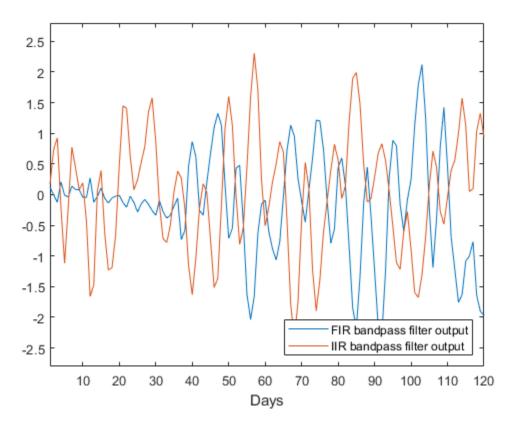
```
[pxx,f] = periodogram(yiir,[],[],Fs);
plot(f,10*log10(pxx))
xlabel('Cycles/day')
ylabel('dB')
grid
```



The PSD estimate shows the bandpass filter attenuates the low-frequency trend and high-frequency noise.

Plot the first 120 days of FIR and IIR filter output.

```
plot(n,yfir,n,yiir)
axis([1 120 -2.8 2.8])
xlabel('Days')
legend('FIR bandpass filter output','IIR bandpass filter output', ...
    'Location','SouthEast')
```

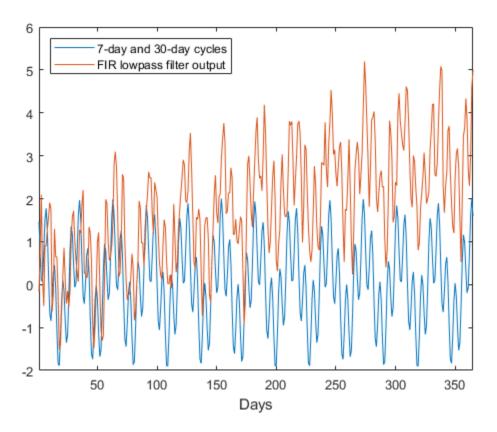


The increased phase delay in the FIR filter is evident in the filter output.

Plot the lowpass FIR filter output superimposed on the superposition of the 7-day and 30-day cycles for comparison.

```
plot(n,x,n,ylow)

xlim([1 365])
xlabel('Days')
legend('7-day and 30-day cycles','FIR lowpass filter output', ...
    'Location','NorthWest')
```



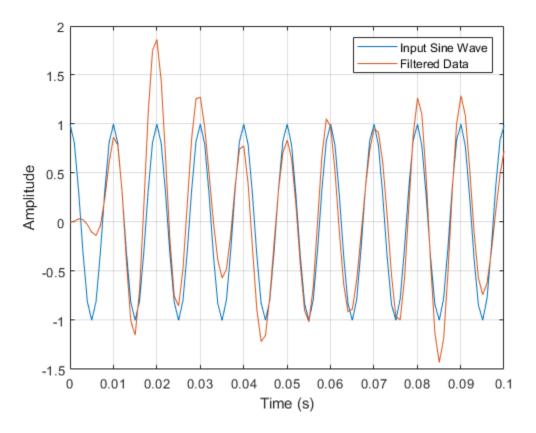
You can see in the preceding plot that the low-frequency trend is evident in the lowpass filter output. While the lowpass filter preserves the 7-day and 30-day cycles, the bandpass filters perform better in this example because the bandpass filters also remove the low-frequency trend.

# **Zero-Phase Filtering**

This example shows how to perform zero-phase filtering.

Repeat the signal generation and lowpass filter design with firl and designfilt. You do not have to execute the following code if you already have these variables in your workspace.

```
rng default
Fs = 1000;
t = linspace(0,1,Fs);
x = cos(2*pi*100*t)+0.5*randn(size(t));
% Using fir1
fc = 150;
Wn = (2/Fs)*fc;
b = fir1(20, Wn, 'low', kaiser(21,3));
% Using designfilt
Hd = designfilt('lowpassfir','FilterOrder',20,'CutoffFrequency',150, ...
        'DesignMethod', 'window', 'Window', {@kaiser, 3}, 'SampleRate', Fs);
Filter the data using filter. Plot the first 100 points of the filter output along with a
superimposed sinusoid with the same amplitude and initial phase as the input signal.
yout = filter(Hd,x);
xin = cos(2*pi*100*t);
plot(t,xin,t,yout)
xlim([0 0.1])
xlabel('Time (s)')
ylabel('Amplitude')
legend('Input Sine Wave', 'Filtered Data')
grid
```

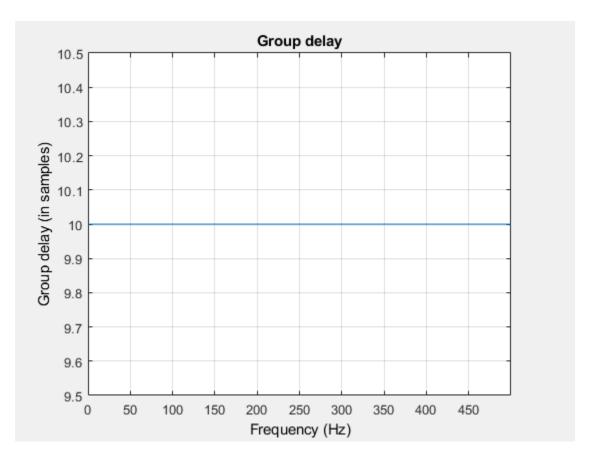


Looking at the initial 0.01 seconds of the filtered data, you see that the output is delayed with respect to the input. The delay appears to be approximately 0.01 seconds, which is almost 1/2 the length of the FIR filter in samples ( $10 \times 0.001$ ).

This delay is due to the filter's phase response. The FIR filter in these examples is a type I linear-phase filter. The group delay of the filter is 10 samples.

Plot the group delay using fvtool.

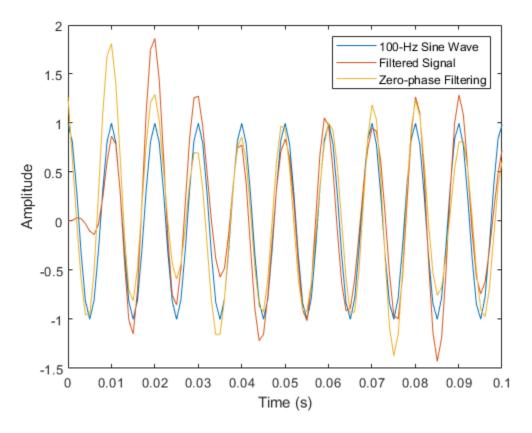
fvtool(Hd, 'Analysis', 'grpdelay')



In many applications, phase distortion is acceptable. This is particularly true when phase response is linear. In other applications, it is desirable to have a filter with a zero-phase response. A zero-phase response is not technically possibly in a noncausal filter. However, you can implement zero-phase filtering using a causal filter with filtfilt.

Filter the input signal using filtfilt. Plot the responses to compare the filter outputs obtained with filter and filtfilt.

```
yzp = filtfilt(Hd,x);
plot(t,xin,t,yout,t,yzp)
xlim([0 0.1])
xlabel('Time (s)')
```



In the preceding figure, you can see that the output of filtfilt does not exhibit the delay due to the phase response of the FIR filter.

# **Selected Bibliography**

- [1] Karam, Lina J., and James H. McClellan. "Complex Chebyshev Approximation for FIR Filter Design." *IEEE® Transactions on Circuits and Systems II: Analog and Digital Signal Processing*. Vol. 42, March 1995, pp. 207–216.
- [2] Selesnick, Ivan W., and C. Sidney Burrus. "Generalized Digital Butterworth Filter Design." *IEEE Transactions on Signal Processing*. Vol. 46, June 1998, pp. 1688–1694.
- [3] Selesnick, Ivan W., Markus Lang, and C. Sidney Burrus. "Constrained Least Square Design of FIR Filters without Specified Transition Bands." *IEEE Transactions on Signal Processing*. Vol. 44, August 1996, pp. 1879–1892.

# Designing a Filter in fdesign — Process Overview

# **Process Flow Diagram and Filter Design Methodology**

#### In this section...

"Exploring the Process Flow Diagram" on page 3-2

"Selecting a Response" on page 3-4

"Selecting a Specification" on page 3-4

"Selecting an Algorithm" on page 3-5

"Customizing the Algorithm" on page 3-7

"Designing the Filter" on page 3-7

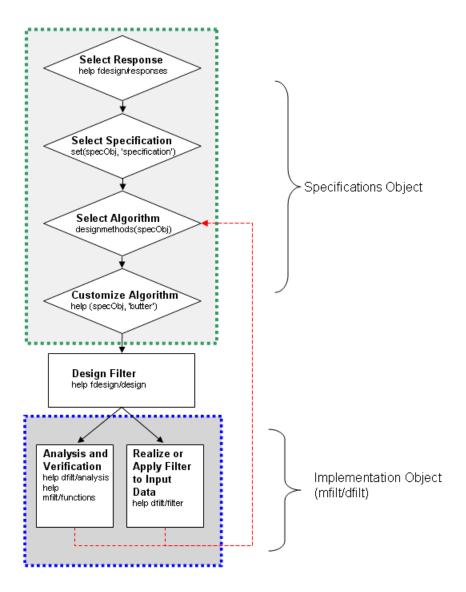
"Design Analysis" on page 3-8

"Realize or Apply the Filter to Input Data" on page 3-9

**Note** You must minimally have the Signal Processing Toolbox installed to use fdesign and design. Some of the features described below may be unavailable if your installation does not additionally include the DSP System Toolbox™ license. The DSP System Toolbox significantly expands the functionality available for the specification, design, and analysis of filters. You can verify the presence of both toolboxes by typing ver at the command prompt.

#### **Exploring the Process Flow Diagram**

The process flow diagram shown in the following figure lists the steps and shows the order of the filter design process.



The first four steps of the filter design process relate to the filter Specifications Object, while the last two steps involve the filter Implementation Object. Both of these objects are discussed in more detail in the following sections. Step 5 - the design of the filter, is the transition step from the filter Specifications Object to the Implementation object. The

analysis and verification step is completely optional. It provides methods for the filter designer to ensure that the filter complies with all design criteria. Depending on the results of this verification, you can loop back to steps 3 and 4, to either choose a different algorithm, or to customize the current one. You may also wish to go back to steps 3 or 4 after you filter the input data with the designed filter (step 7), and find that you wish to tweak the filter or change it further.

The diagram shows the help command for each step. Enter the help line at the MATLAB command prompt to receive instructions and further documentation links for the particular step. Not all of the steps have to be executed explicitly. For example, you could go from step 1 directly to step 5, and the interim three steps are done for you by the software.

The following are the details for each of the steps shown above.

#### **Selecting a Response**

If you type:

help fdesign/responses

at the MATLAB command prompt, you see a list of all available filter responses. The responses marked with an asterisk require the DSP System Toolbox.

You must select a response to initiate the filter. In this example, a bandpass filter Specifications Object is created by typing the following:

d = fdesign.bandpass

#### **Selecting a Specification**

A *specification* is an array of design parameters for a given filter. The specification is a property of the Specifications Object.

**Note** A specification is not the same as the Specifications Object. A Specifications Object contains a specification as one of its properties.

When you select a filter response, there are a number of different specifications available. Each one contains a different combination of design parameters. After you create a filter

Specifications Object, you can query the available specifications for that response. Specifications marked with an asterisk require the DSP System Toolbox.

```
d = fdesign.bandpass;
set(d,'specification')
ans =
    'Fst1, Fp1, Fp2, Fst2, Ast1, Ap, Ast2'
     'N, F3dB1, F3dB2'
    'N, F3dB1, F3dB2, Ap'
    'N,F3dB1,F3dB2,Ast'
    'N,F3dB1,F3dB2,Ast1,Ap,Ast2'
    'N, F3dB1, F3dB2, BWp'
    'N,F3dB1,F3dB2,BWst'
    'N, Fc1, Fc2'
    'N, Fp1, Fp2, Ap'
    'N, Fp1, Fp2, Ast1, Ap, Ast2'
    'N, Fst1, Fp1, Fp2, Fst2'
    'N, Fst1, Fp1, Fp2, Fst2, Ap'
    'N, Fst1, Fst2, Ast'
     'Nb, Na, Fst1, Fp1, Fp2, Fst2'
d = fdesign.arbmag;
set(d,'specification')
ans =
    'N,F,A'
    'N,B,F,A'
```

The set command can be used to select one of the available specifications as follows:

```
d = fdesign.lowpass;
set(d,'specification', 'N,Fc')
```

If you do not perform this step explicitly, fdesign returns the default specification for the response you chose in "Select a Response" on page 4-2, and provides default values for all design parameters included in the specification.

#### Selecting an Algorithm

The availability of algorithms depends the chosen filter response, the design parameters, and the availability of the DSP System Toolbox. In other words, for the same lowpass

filter, changing the specification also changes the available algorithms. In the following example, for a lowpass filter and a specification of 'N, Fc', only one algorithm is available—window.

```
set (d, 'specification', 'N,Fc')
designmethods (d) %step3: get available algorithms
Design Methods for class fdesign.lowpass (N,Fc):
window
```

However, for a specification of 'Fp,Fst,Ap,Ast', a number of algorithms are available. If the user has only the Signal Processing Toolbox installed, the following algorithms are available:

```
set(d,'specification','Fp,Fst,Ap,Ast')
designmethods(d)

Design Methods for class fdesign.lowpass (Fp,Fst,Ap,Ast):
butter
cheby1
cheby2
ellip
equiripple
kaiserwin
```

If the user additionally has the DSP System Toolbox installed, the number of available algorithms for this response and specification increases:

```
set(d,'specification','Fp,Fst,Ap,Ast')
designmethods(d)

Design Methods for class fdesign.lowpass (Fp,Fst,Ap,Ast):
butter
cheby1
cheby2
ellip
equiripple
ifir
kaiserwin
multistage
```

The user chooses a particular algorithm and implements the filter with the design function.

```
Hd=design(d,'butter');
```

The preceding code actually creates the filter. If you do not perform this step explicitly, design automatically selects the optimum algorithm for the chosen response and specification.

#### **Customizing the Algorithm**

The customization options available for any given algorithm depend not only on the algorithm itself, selected in "Selecting an Algorithm" on page 3-5, but also on the specification selected in "Selecting a Specification" on page 3-4. To explore all the available options, type the following at the MATLAB command prompt:

```
help(d, 'algorithm-name')
```

where d is the Filter Specification Object, and algorithm-name is the name of the algorithm in single quotes, such as 'butter' or 'cheby1'.

The application of these customization options takes place while "Designing the Filter" on page 3-7, because these options are the properties of the filter Implementation Object, not the Specification Object.

If you do not perform this step explicitly, the optimum algorithm structure is selected.

#### **Designing the Filter**

To create a filter, use the design command:

```
Hd = design(d);
```

where d is the Specifications Object. This code creates a filter without specifying the algorithm. When the algorithm is not specified, the software selects the best available one.

To apply the algorithm chosen in "Selecting an Algorithm" on page 3-5, use the same design command, but specify the Butterworth algorithm as follows:

```
Hd = design(d,'butter');
```

To obtain help and see all the available options, type:

```
help fdesign/design
```

This help command describes not only the options for the design command itself, but also options that pertain to the method or the algorithm. If you are customizing the algorithm, you apply these options in this step. In the following example, you design a bandpass filter, and then modify the filter structure:

The filter design step, just like the first task of choosing a response, must be performed explicitly. The filter is created only when design is called.

#### **Design Analysis**

After the filter is designed you may wish to analyze it to determine if the filter satisfies the design criteria. Filter analysis is broken into three main sections:

- Frequency domain analysis Includes the magnitude response, group delay, and polezero plots.
- Time domain analysis Includes impulse and step response
- Implementation analysis Includes quantization noise and cost

To display help for analysis of a discrete-time filter, type:

```
>> help dfilt/analysis
```

To display help for analysis of a farrow filter, type:

```
>> help farrow/functions
```

To analyze your filter, you must explicitly perform this step.

#### Realize or Apply the Filter to Input Data

After the filter is designed and optimized, it can be used to filter actual input data. The basic filter command takes input data x, filters it through the Filter Object, and produces output y:

```
>> y = filter (FilterObj, x)
```

This step is never automatically performed for you. To filter your data, you must explicitly execute this step. To understand how the filtering commands work, type:

```
>> help dfilt/filter
```

**Note** If you have Simulink<sup>®</sup>, you have the option of exporting this filter to a Simulink block using the realizemdl command. To get help on this command, type:

```
>> help realizemdl
```

# Designing a Filter in the Filter Builder GUI

- "Filter Builder Design Process" on page 4-2
- "Designing a FIR Filter Using filterBuilder" on page 4-10
- "Compensate for Delay and Distortion Introduced by Filters" on page 4-13
- "Comparison of Analog IIR Lowpass Filters" on page 4-20
- "Frequency Response of a Lowpass Bessel Filter" on page 4-22
- "Speaker Crossover Filters" on page 4-24

# **Filter Builder Design Process**

#### In this section...

"Introduction to Filter Builder" on page 4-2

"Design a Filter Using Filter Builder" on page 4-2

"Select a Response" on page 4-2

"Select a Specification" on page 4-5

"Select an Algorithm" on page 4-5

"Customize the Algorithm" on page 4-6

"Analyze the Design" on page 4-8

"Realize or Apply the Filter to Input Data" on page 4-8

#### Introduction to Filter Builder

The filterBuilder function provides a graphical interface to the fdesign objectoriented filter design paradigm and is intended to reduce development time during the filter design process. filterBuilder uses a specification-centered approach to find the best algorithm for the desired response.

**Note** filterBuilder requires the Signal Processing Toolbox. The DSP System Toolbox product greatly expands the functionality of filterBuilder. Many of the features described or displayed on this page are only available if the DSP System Toolbox is installed. You may verify your installation by typing ver at the command prompt.

### Design a Filter Using Filter Builder

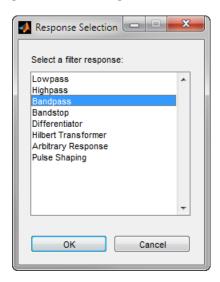
The basic workflow in using filterBuilder is to choose the constraints and specifications of the filter, and to use those constraints as a starting point in the design. Postponing the choice of algorithm for the filter allows the best design method to be determined automatically, based on the desired performance criteria. The following are the details of each of the steps for designing a filter with filterBuilder.

#### Select a Response

When you open the filterBuilder tool by typing:

#### filterBuilder

at the MATLAB command prompt, the **Response Selection** dialog box appears, listing all possible filter responses available in DSP System Toolbox.

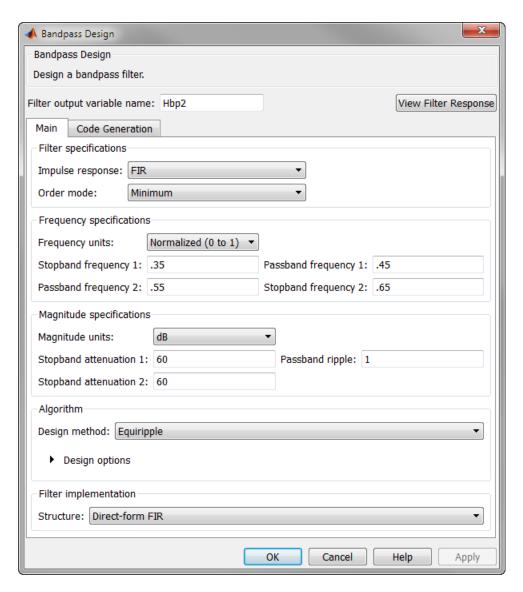


**Note** This step cannot be skipped because it is not automatically completed for you by the software. You must select a response to initiate the filter design process.

After you choose a response, say bandpass, you start the design of the Specifications Object, and the Bandpass Design dialog box appears. This dialog box contains a **Main** pane, a **Data Types** pane, and a **Code Generation** pane. The specifications of your filter are generally set in the **Main** pane of the dialog box.

The **Data Types** pane provides settings for precision and data types, and the **Code Generation** pane contains options for various implementations of the completed filter design.

For the initial design of your filter, you mostly use the  ${\bf Main}$  pane.



The **Bandpass Design** dialog box contains all the parameters necessary to determine the specifications of a bandpass filter. The parameters listed in the **Main** pane depend upon the type of filter you are designing. However, no matter what type of filter you have

chosen in the **Response Selection** dialog box, the filter design dialog box contains the **Main**, **Data Types**, and **Code Generation** panes.

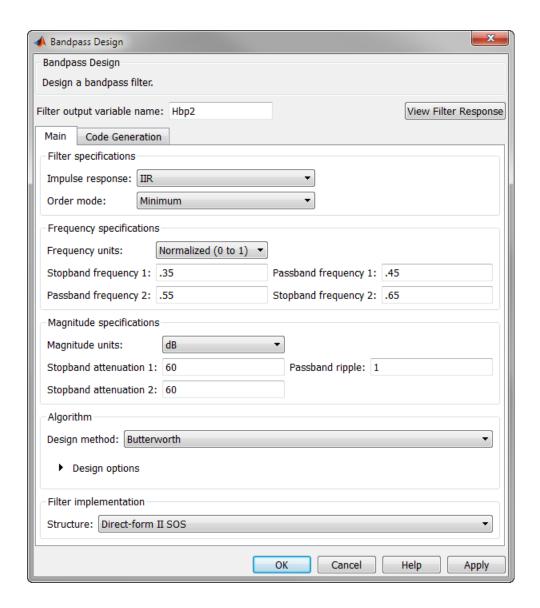
#### **Select a Specification**

To choose the specification for the bandpass filter, you can begin by selecting an **Impulse Response**, **Order Mode**, and **Filter Type** in the **Filter Specifications** frame of the **Main Pane**. You can further specify the response of your filter by setting frequency and magnitude specifications in the appropriate frames on the **Main Pane**.

**Note Frequency, Magnitude**, and **Algorithm** specifications are interdependent and might change based on your **Filter Specifications** selections. When choosing specifications for your filter, select your Filter Specifications first and work your way down the dialog box. This approach ensures that the best settings for dependent specifications display as available in the dialog box.

#### **Select an Algorithm**

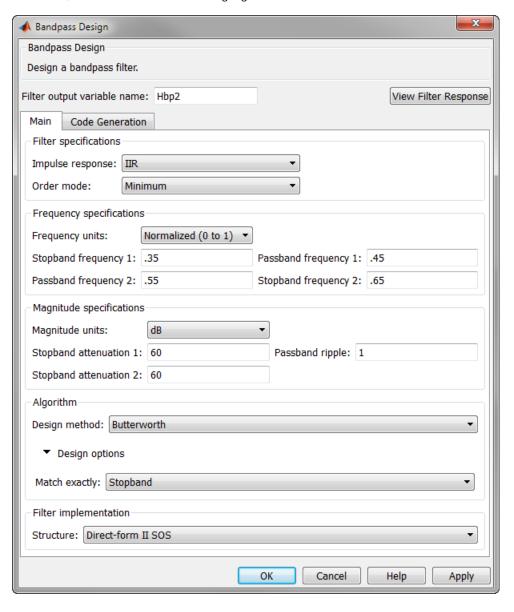
The algorithms available for your filter depend upon the filter response and design parameters you have selected in the previous steps. For example, in the case of a bandpass filter, if the impulse response selected is IIR and the **Order Mode** field is set to Minimum, the design methods available are Butterworth, Chebyshev type I or II, or Elliptic. If the **Order Mode** field is set to Specify, the design method available is IIR least p-norm.



#### **Customize the Algorithm**

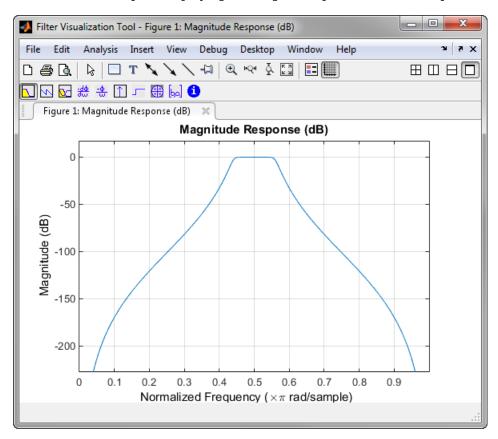
By expanding the  $\bf Design\ options$  section of the  $\bf Algorithm$  frame, you can further customize the algorithm specified. The options available depend upon the algorithm and

settings that have already been selected in the dialog box. In the case of a bandpass IIR filter using the Butterworth method, design options such as **Match Exactly** are available, as shown in the following figure.



### **Analyze the Design**

To analyze the filter response, click the View Filter Response button. The Filter Visualization Tool opens displaying the magnitude plot of the filter response.



#### Realize or Apply the Filter to Input Data

When you have achieved the desired filter response through design iterations and analysis using the **Filter Visualization Tool**, apply the filter to the input data. Again, this step is never automatically performed for you by the software. To filter your data, you must explicitly execute this step. In the **Bandpass Design** dialog box, click OK and the Signal Processing Toolbox software creates the filter coefficients and exports it to the MATLAB workspace.

The filter is then ready to be used to filter actual input data. The basic filter command takes input data x, filters it through the Filter Object, and produces output y:

```
y = filter(Hbs,x)
```

To understand how the filtering command works, type:

```
help dfilt/filter
```

**Tip** If you have Simulink, you have the option of exporting this filter to a Simulink block using the realizemdl command. To get help on this command, type:

```
help realizemdl
```

# Designing a FIR Filter Using filterBuilder

#### **FIR Filter Design**

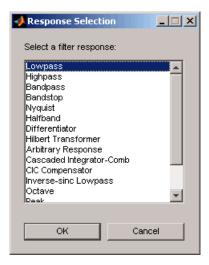
#### Example 4.1. Example - Using Filter Builder to Design an FIR Filter

To design a lowpass finite impulse response (FIR) filter using filterBuilder:

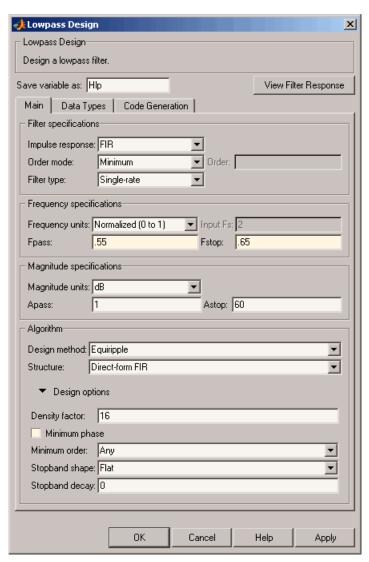
1 Open the Filter Builder GUI by typing the following at the MATLAB prompt:

filterBuilder

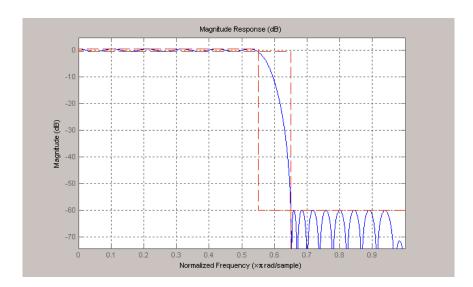
The **Response Selection** dialog box appears. In this dialog box, you can select from a list of filter response types. Select Lowpass in the list box.



- 2 Hit the OK button. The Lowpass Design dialog box opens. Here you can specify the writable parameters of the Lowpass filter object. The components of the Main frame of this dialog box are described in the section titled Lowpass Filter Design Dialog Box Main Pane. In the dialog box, make the following changes:
  - Enter a Fpass value of 0.55.
  - Enter a Fstop value of 0.65.



- **3** Click **Apply**, and the following message appears at the MATLAB prompt:
  - The variable 'Hlp' has been exported to the command window.
- 4 To check your design, click **View Filter Response**. The Filter Visualization tool appears, showing a plot of the magnitude response of the filter.



You can change the design and click Apply, followed by  $View\ Filter\ Response$ , as many times as needed until your design specifications are met.

# Compensate for Delay and Distortion Introduced by Filters

Filtering a signal introduces a delay. This means that the output signal is shifted in time with respect to the input.

When the shift is constant, you can correct for the delay by shifting the signal in time.

Sometimes the filter delays some frequency components more than others. This phenomenon is called phase distortion. To compensate for this effect, you can perform zero-phase filtering using the filtfilt function.

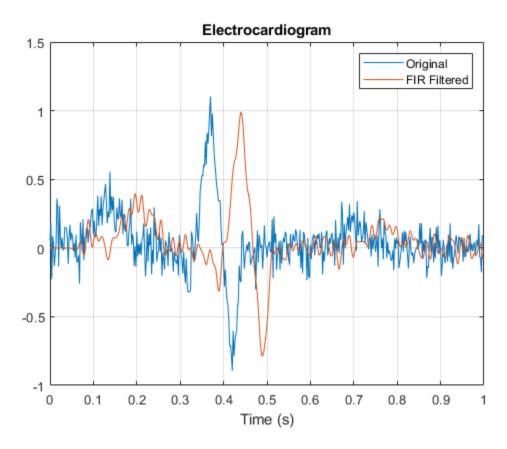
Take an electrocardiogram reading sampled at 500 Hz for 1 s. Add random noise. Reset the random number generator for reproducible results

```
Fs = 500;
N = 500;
rng default
xn = ecg(N)+0.1*randn([1 N]);
tn = (0:N-1)/Fs;
```

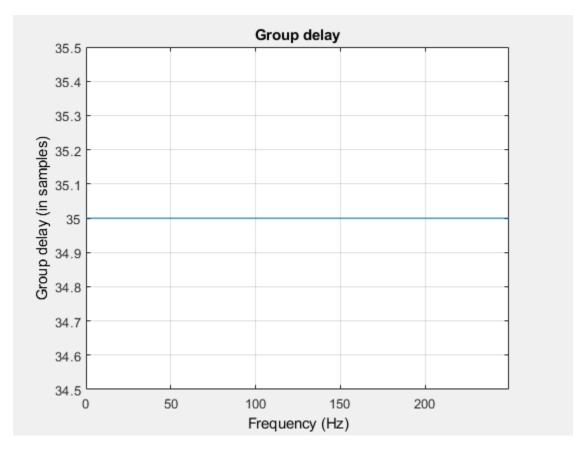
Remove some of the noise using a filter that stops frequencies above 75 Hz. Use designfilt to design an FIR filter of order 70.

Filter the signal and plot it. The result is smoother than the original, but lags behind it.

```
xf = filter(firf,xn);
plot(tn,xn,tn,xf)
title 'Electrocardiogram'
xlabel 'Time (s)'
legend('Original','FIR Filtered')
grid
```



Use grpdelay to check that the delay caused by the filter equals half the filter order. grpdelay(firf,N,Fs)



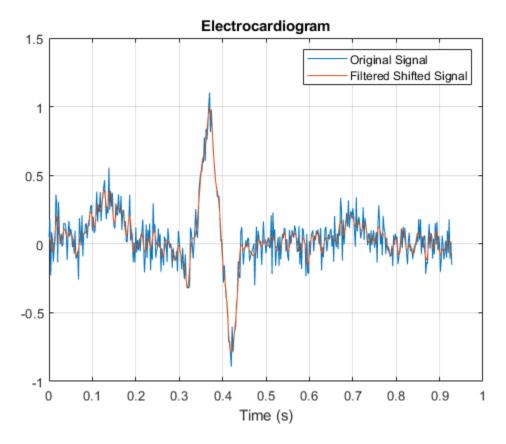
```
delay = mean(grpdelay(firf))
delay = 35
```

Line up the data. Shift the filtered signal by removing its first delay samples. Remove the last delay samples of the original and of the time vector.

```
tt = tn(1:end-delay);
sn = xn(1:end-delay);
sf = xf;
sf(1:delay) = [];
```

Plot the signals and verify that they are aligned.

```
plot(tt,sn,tt,sf)
title 'Electrocardiogram'
xlabel('Time (s)')
legend('Original Signal','Filtered Shifted Signal')
grid
```

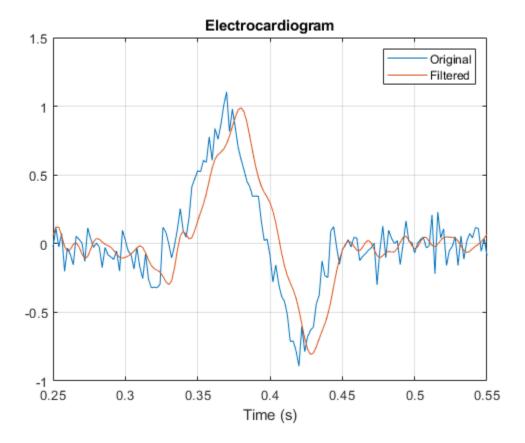


Repeat the computation using a 7th-order IIR filter.

Filter the signal. The filtered signal is cleaner than the original, but lags in time with respect to it. It is also distorted due to the nonlinear phase of the filter.

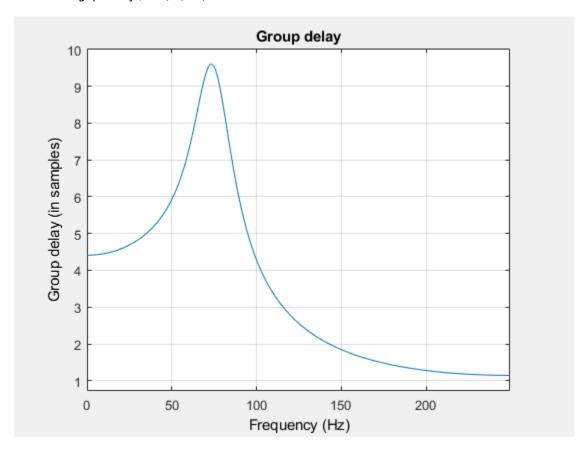
```
xfilter = filter(iir,xn);
plot(tn,xn,tn,xfilter)

title 'Electrocardiogram'
xlabel 'Time (s)'
legend('Original','Filtered')
axis([0.25 0.55 -1 1.5])
grid
```



A look at the group delay introduced by the filter shows that the delay is frequency-dependent.

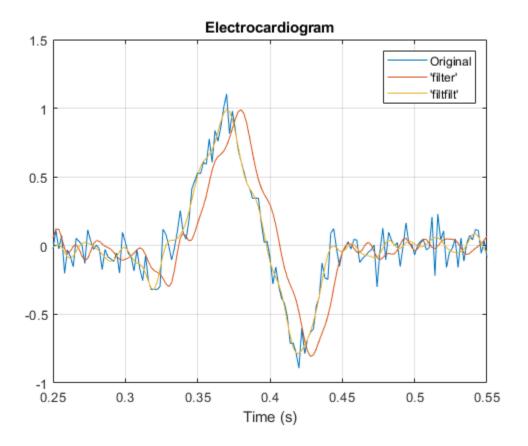
grpdelay(iir,N,Fs)



Filter the signal using filtfilt. The delay and distortion have been effectively removed. Use filtfilt when it is critical to keep the phase information of a signal intact.

```
xfiltfilt = filtfilt(iir,xn);
plot(tn,xn)
hold on
plot(tn,xfilter)
plot(tn,xfiltfilt)
```

```
title 'Electrocardiogram'
xlabel 'Time (s)'
legend('Original','''filter''','''filtfilt''')
axis([0.25 0.55 -1 1.5])
grid
```



# Comparison of Analog IIR Lowpass Filters

Design a 5th-order analog Butterworth lowpass filter with a cutoff frequency of 2 GHz. Multiply by  $2\pi$  to convert the frequency to radians per second. Compute the frequency response of the filter at 4096 points.

```
n = 5;
f = 2e9;
[zb,pb,kb] = butter(n,2*pi*f,'s');
[bb,ab] = zp2tf(zb,pb,kb);
[hb,wb] = freqs(bb,ab,4096);
```

Design a 5th-order Chebyshev Type I filter with the same edge frequency and 3 dB of passband ripple. Compute its frequency response.

```
[z1,p1,k1] = cheby1(n,3,2*pi*f,'s');
[b1,a1] = zp2tf(z1,p1,k1);
[h1,w1] = freqs(b1,a1,4096);
```

Design a 5th-order Chebyshev Type II filter with the same edge frequency and 30 dB of stopband attenuation. Compute its frequency response.

```
[z2,p2,k2] = cheby2(n,30,2*pi*f,'s');
[b2,a2] = zp2tf(z2,p2,k2);
[h2,w2] = freqs(b2,a2,4096);
```

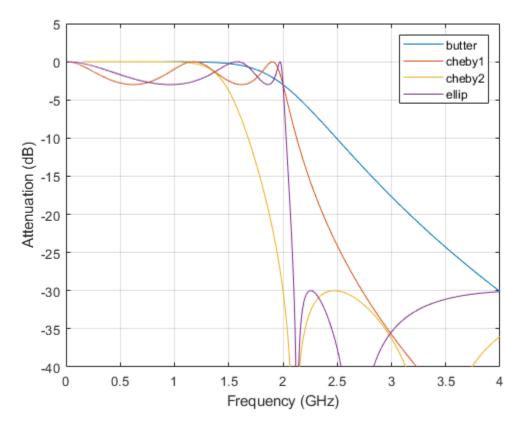
Design a 5th-order elliptic filter with the same edge frequency, 3 dB of passband ripple, and 30 dB of stopband attenuation. Compute its frequency response.

```
[ze,pe,ke] = ellip(n,3,30,2*pi*f,'s');
[be,ae] = zp2tf(ze,pe,ke);
[he,we] = freqs(be,ae,4096);
```

Plot the attenuation in decibels. Express the frequency in gigahertz. Compare the filters.

```
plot(wb/(2e9*pi),mag2db(abs(hb)))
hold on
plot(w1/(2e9*pi),mag2db(abs(h1)))
plot(w2/(2e9*pi),mag2db(abs(h2)))
plot(we/(2e9*pi),mag2db(abs(he)))
axis([0 4 -40 5])
grid
xlabel('Frequency (GHz)')
```

```
ylabel('Attenuation (dB)')
legend('butter','cheby1','cheby2','ellip')
```

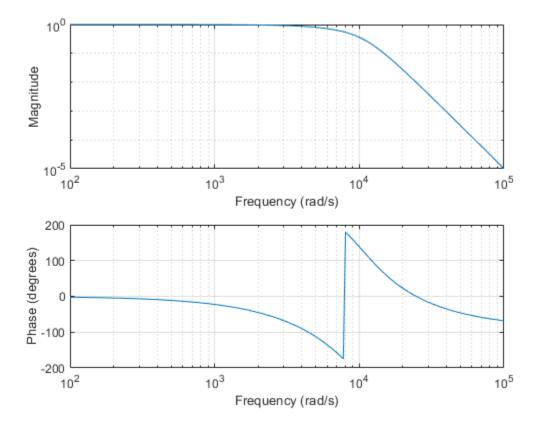


The Butterworth and Chebyshev Type II filters have flat passbands and wide transition bands. The Chebyshev Type I and elliptic filters roll off faster but have passband ripple. The frequency input to the Chebyshev Type II design function sets the beginning of the stopband rather than the end of the passband.

# Frequency Response of a Lowpass Bessel Filter

Design a 5th-order analog lowpass Bessel filter with approximately constant group delay up to  $10^4$  rad/s. Plot the magnitude and phase responses of the filter using freqs.

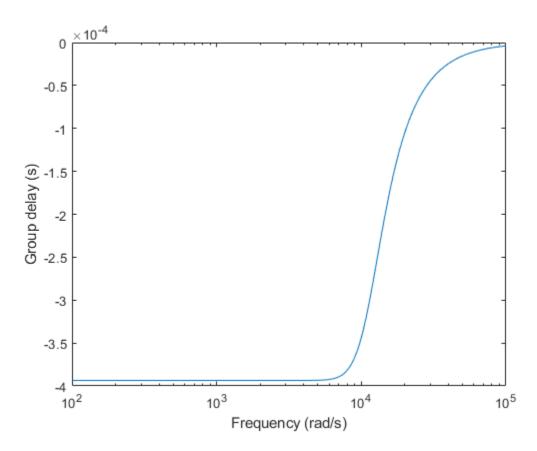
```
[b,a] = besself(5,10000);
freqs(b,a)
```



Compute the group delay response of the filter as the derivative of the unwrapped phase response. Plot the group delay to verify that it is approximately constant up to the cutoff frequency.

```
[h,w] = freqs(b,a,1000);
grpdel = diff(unwrap(angle(h)))./diff(w);

clf
semilogx(w(2:end),grpdel)
xlabel('Frequency (rad/s)')
ylabel('Group delay (s)')
```



# **Speaker Crossover Filters**

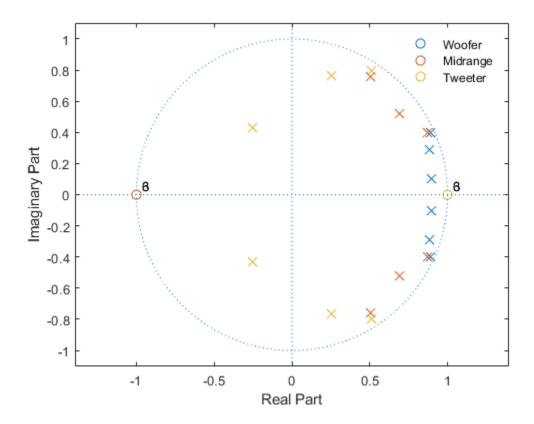
This example shows how to devise a simple model of a digital three-way loudspeaker. The system splits the audio input into low-, mid-, and high-frequency bands that correspond respectively to the woofer, the midrange driver, and the tweeter. Typical values for the normalized crossover frequencies that delimit the bands are  $0.136\pi$  rad/sample and  $0.317\pi$  rad/sample.

Create lowpass, bandpass, and highpass filters to generate the low-frequency, mid-frequency, and high-frequency bands. Specify the frequencies.

```
lo = 0.136;
hi = 0.317;
```

Use a 6th-order Chebyshev Type I design for each filter. Specify a passband ripple of 1 dB, larger than the value for real speakers. The cheby1 function doubles the order of bandpass designs. Make all filters have the same order by halving the order of the bandpass filter. Return the zeros, poles, and gain of each filter.

```
ord = 6;
rip = 1;
[zw,pw,kw] = cheby1(ord,rip,lo);
[zm,pm,km] = cheby1(ord/2,rip,[lo hi]);
[zt,pt,kt] = cheby1(ord,rip,hi,'high');
Visualize the zeros and poles of the filters.
zplane([zw zm zt],[pw pm pt])
lg = legend('Woofer','Midrange','Tweeter');
lg.Box = 'off';
```

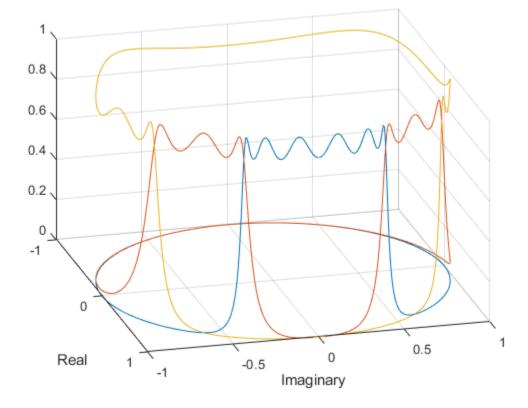


- Woofer: The zeros at z = -1 suppress high frequencies. The poles enhance the magnitude response between 0 and the lower crossover frequency.
- *Midrange:* The zeros at z = 0 and z = 1 suppress high and low frequencies. The poles enhance the magnitude response between the lower and higher crossover frequencies.
- Tweeter: The zeros at z = 1 suppress low frequencies. The poles enhance the magnitude response between the higher crossover frequency and  $\pi$ .

Plot the magnitude responses on the unit circle to see the effect of the different poles and zeros. Use linear units. Represent the filters as second-order sections.

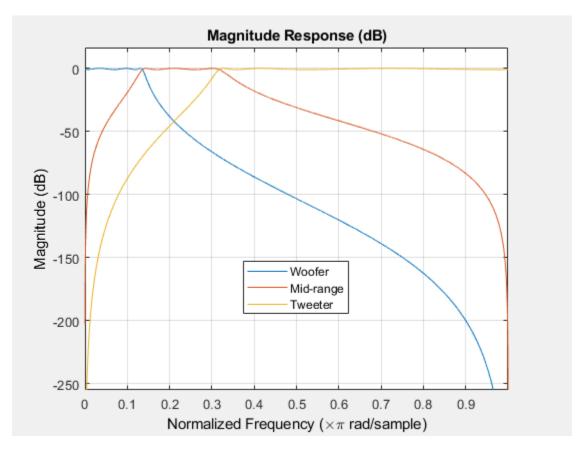
```
sw = zp2sos(zw,pw,kw);
sm = zp2sos(zm,pm,km);
st = zp2sos(zt,pt,kt);
```

```
nf = 1024;
[hw,fw] = freqz(sw,nf,'whole');
hm = freqz(sm,nf,'whole');
ht = freqz(st,nf,'whole');
plot3(cos(fw),sin(fw),[abs(hw) abs(hm) abs(ht)])
xlabel('Real')
ylabel('Imaginary')
view(75,30)
grid
```

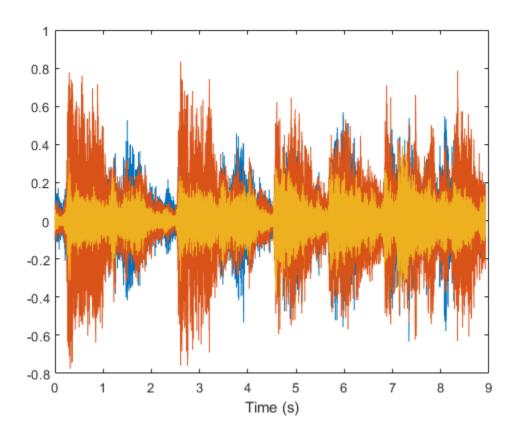


Plot the magnitude responses in dB using fvtool.

```
hfvt = fvtool(sw,sm,st);
legend(hfvt,'Woofer','Mid-range','Tweeter')
```



Load an audio file containing a fragment of Handel's "Hallelujah Chorus" sampled at 8192 Hz. Split the signal into three frequency bands by filtering. Plot the bands.



% To hear all the frequency ranges, type soundsc(yw+ym+yt,Fs)

#### References

Orfanidis, Sophocles J. *Introduction to Signal Processing*. Englewood Cliffs, NJ: Prentice Hall, 1996.

# Filter Designer: A Filter Design and Analysis App

- "Filter Design Methods" on page 5-2
- "Using the Filter Designer App" on page 5-4
- "Analyzing Filter Responses" on page 5-5
- "Filter Designer App Panels" on page 5-6
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- "FIR Bandpass Filter with Asymmetric Attenuation" on page 5-29
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# **Filter Design Methods**

The **Filter Designer** app is a user interface for designing and analyzing filters quickly. The app enables you to design digital FIR or IIR filters by setting filter specifications, by importing filters from your MATLAB workspace, or by adding, moving or deleting poles and zeros. It also provides tools for analyzing filters, such as magnitude and phase response and pole-zero plots.

The **Filter Designer** app gives you access to the following Signal Processing Toolbox filter design methods.

Design Method	Function
Butterworth	butter
Chebyshev Type I	cheby1
Chebyshev Type II	cheby2
Elliptic	ellip
Maximally Flat	maxflat
Equiripple	firpm
Least-squares	firls
Constrained least-squares	fircls
Complex equiripple	cfirpm
Window	fir1

When using the window method, all Signal Processing Toolbox window functions are available, and you can specify a user-defined window by entering its function name and input parameter.

# **Advanced Filter Design Methods**

The following advanced filter design methods are available if you have DSP System Toolbox software.

Design Method	Function
Constrained equiripple FIR	firceqrip

Design Method	Function
Constrained-band equiripple FIR	fircband
Generalized remez FIR	firgr
Equiripple halfband FIR	firhalfband
Least P-norm optimal FIR	firlpnorm
Equiripple Nyquist FIR	firnyquist
Interpolated FIR	ifir
IIR comb notching or peaking	iircomb
Allpass filter (given group delay)	iirgrpdelay
Least P-norm optimal IIR	iirlpnorm
Constrained least P-norm IIR	iirlpnormc
Second-order IIR notch	iirnotch
Second-order IIR peaking (resonator)	iirpeak

# **Using the Filter Designer App**

There are different ways that you can design filters using the **Filter Designer** app. For example:

- You can first choose a response type, such as bandpass, and then choose from the available FIR or IIR filter design methods.
- You can specify the filter by its type alone, along with certain frequency- or timedomain specifications such as passband frequencies and stopband frequencies. The filter you design is then computed using the default filter design method and filter order.

# **Analyzing Filter Responses**

Once you have designed your filter, you can display the filter coefficients and detailed filter information, export the coefficients to the MATLAB workspace, or create a C header file containing the coefficients.

You also can analyze different filter responses in the app or in a separate Filter Visualization Tool (fvtool). The following filter responses are available:

- Magnitude response (freqz)
- Phase response (phasez)
- Group delay (grpdelay)
- Phase delay (phasedelay)
- Impulse response (impz)
- Step response (stepz)
- Pole-zero plots (zplane)
- Zero-phase response (zerophase)

# **Filter Designer App Panels**

The **Filter Designer** app has sidebar buttons that display particular panels in the lower half. The panels are:

- Design Filter. See "Choosing a Filter Design Method" on page 5-10 for more information. You use this panel to
  - Design filters from scratch.
  - Modify existing filters designed with the app.
  - · Analyze filters.
- · Import filter. You use this panel to
  - Import previously saved filters or filter coefficients that you have stored in the MATLAB workspace.
  - Analyze imported filters.
- Pole/Zero Editor. See "Editing the Filter Using the Pole/Zero Editor" on page 5-15. You use this panel to add, delete, and move poles and zeros in your filter design.

If you also have DSP System Toolbox product installed, additional panels are available:

- Set quantization parameters Use this panel to quantize double-precision filters that
  you design with Filter Designer, quantize double-precision filters that you import into
  the app, and analyze quantized filters.
- $\bullet$   $\,$  Transform filter Use this panel to change a filter from one response type to another.
- Multirate filter design Use this panel to create a multirate filter from your existing FIR design, create CIC filters, and linear and hold interpolators.

If you have Simulink installed, this panel is available:

 Realize Model — Use this panel to create a Simulink block containing the filter structure.

# **Getting Help**

At any time, you can right-click or click the **What's this?** button, ..., to get information. You can also use the **Help** menu to see complete Help information.

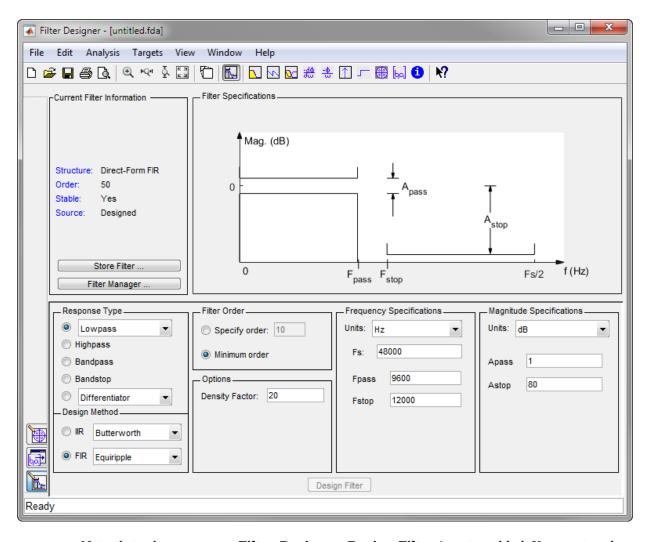
# **Getting Started with Filter Designer**

To open the Filter Designer app, type

filterDesigner

at the MATLAB command prompt.

The **Filter Designer** app opens with the Design Filter panel displayed.



Note that when you open **Filter Designer**, **Design Filter** is not enabled. You must make a change to the default filter design in order to enable **Design Filter**. This is true each time you want to change the filter design. Changes to radio button items or drop down menu items such as those under **Response Type** or **Filter Order** enable **Design Filter** immediately. Changes to specifications in text boxes such as **Fs**, **Fpass**, and **Fstop** require you to click outside the text box to enable **Design Filter**.

# **Choosing a Response Type**

You can choose from several response types:

- Lowpass
- Raised cosine
- Highpass
- Bandpass
- Bandstop
- Differentiator
- Multiband
- Hilbert transformer
- · Arbitrary magnitude

Additional response types are available if you have DSP System Toolbox software installed.

**Note** Not all filter design methods are available for all response types. Once you choose your response type, this may restrict the filter design methods available to you. Filter design methods that are not available for a selected response type are removed from the Design Method region of the app.

# **Choosing a Filter Design Method**

You can use the default filter design method for the response type that you've selected, or you can select a filter design method from the available FIR and IIR methods listed in the app.

To select the Remez algorithm to compute FIR filter coefficients, select the **FIR** radio button and choose Equiripple from the list of methods.

# **Setting the Filter Design Specifications**

#### **Viewing Filter Specifications**

The filter design specifications that you can set vary according to response type and design method. The display region illustrates filter specifications when you select

**Analysis** > **Filter Specifications** or when you click the **Filter Specifications** toolbar button.

You can also view the filter specifications on the Magnitude plot of a designed filter by selecting **View** > **Specification Mask**.

#### **Filter Order**

You have two mutually exclusive options for determining the filter order when you design an equiripple filter:

- **Specify order**: You enter the filter order in a text box.
- **Minimum order**: The filter design method determines the minimum order filter.

Note that filter order specification options depend on the filter design method you choose. Some filter methods may not have both options available.

#### **Options**

The available options depend on the selected filter design method. Only the FIR Equiripple and FIR Window design methods have settable options. For FIR Equiripple, the option is a **Density Factor**. See firpm for more information. For FIR Window the options are **Scale Passband**, **Window** selection, and for the following windows, a settable parameter:

Window	Parameter
Chebyshev (chebwin)	Sidelobe attenuation
Gaussian (gausswin)	Alpha
Kaiser (kaiser)	Beta
Taylor (taylorwin)	Nbar and Sidelobe level
Tukey (tukeywin)	Alpha
User Defined	Function Name, Parameter

You can view the window in the Window Visualization Tool (wvtool) by clicking the **View** button.

#### **Bandpass Filter Frequency Specifications**

For a bandpass filter, you can set

- Units of frequency:
  - Hz
  - kHz
  - MHz
  - Normalized (0 to 1)
- Sampling frequency
- Passband frequencies
- Stopband frequencies

You specify the passband with two frequencies. The first frequency determines the lower edge of the passband, and the second frequency determines the upper edge of the passband.

Similarly, you specify the stopband with two frequencies. The first frequency determines the upper edge of the first stopband, and the second frequency determines the lower edge of the second stopband.

## **Bandpass Filter Magnitude Specifications**

For a bandpass filter, you can specify the following magnitude response characteristics:

- Units for the magnitude response (dB or linear)
- · Passband ripple
- · Stopband attenuation

# **Computing the Filter Coefficients**

Now that you've specified the filter design, click the **Design Filter** button to compute the filter coefficients.

**Note** The **Design Filter** button is disabled once you've computed the coefficients for your filter design. This button is enabled again once you make any changes to the filter specifications.

# **Analyzing the Filter**

#### **Displaying Filter Responses**

You can view the following filter response characteristics in the display region or in a separate window.

- Magnitude response
- Phase response
- Magnitude and Phase responses
- · Group delay response
- Phase delay response
- Impulse response
- Step response
- · Pole-zero plot
- Zero-phase response available from the y-axis context menu in a Magnitude or Magnitude and Phase response plot.

**Note** If you have DSP System Toolbox product installed, two other analyses are available: magnitude response estimate and round-off noise power. These two analyses are the only ones that use filter internals.

For descriptions of the above responses and their associated toolbar buttons and other **Filter Designer** toolbar buttons, see fvtool.

You can display two responses in the same plot by selecting **Analysis** > **Overlay Analysis** and selecting an available response. A second *y*-axis is added to the right side of the response plot. (Note that not all responses can be overlaid on each other.)

You can also display the filter coefficients and detailed filter information in this region.

For all the analysis methods, except zero-phase response, you can access them from the **Analysis** menu, the Analysis Parameters dialog box from the context menu, or by using the toolbar buttons. For zero-phase, right-click the *y*-axis of the plot and select **Zero-phase** from the context menu.

You can overlay the filter specifications on the Magnitude plot by selecting **View** > **Specification Mask**.

#### **Using Data Tips**

You can click the response to add plot data tips that display information about particular points on the response.

For information on using data tips, see "Interactively Explore Plotted Data" (MATLAB).

#### **Drawing Spectral Masks**

To add spectral masks or rejection area lines to your magnitude plot, click **View > User-defined Spectral Mask**.

The mask is defined by a frequency vector and a magnitude vector. These vectors must be the same length.

- **Enable Mask** Select to turn on the mask display.
- **Normalized Frequency** Select to normalize the frequency between 0 and 1 across the displayed frequency range.
- **Frequency Vector** Enter a vector of *x*-axis frequency values.
- **Magnitude Units** Select the desired magnitude units. These units should match the units used in the magnitude plot.
- **Magnitude Vector** Enter a vector of *y*-axis magnitude values.

## **Changing the Sampling Frequency**

To change the sampling frequency of your filter, right-click any filter response plot and select **Sampling Frequency** from the context menu.

To change the filter name, type the new name in **Filter name**. (In fvtool, if you have multiple filters, select the desired filter and then enter the new name.)

To change the sampling frequency, select the desired unit from **Units** and enter the sampling frequency in **Fs**. (For each filter in fvtool, you can specify a different sampling frequency or you can apply the sampling frequency to all filters.)

To save the displayed parameters as the default values to use when **Filter Designer** or FVTool is opened, click **Save as Default**.

To restore the default values, click **Restore Original Defaults**.

#### Displaying the Response in FVTool

To display the filter response characteristics in a separate window, select **View > Filter Visualization Tool** (available if any analysis, except the filter specifications, is in the display region) or click the **Full View Analysis** button. This starts the Filter Visualization Tool (fvtool).

**Note** If Filter Specifications are shown in the display region, clicking the **Full View Analysis** toolbar button launches a MATLAB figure window instead of FVTool. The associated menu item is **Print to Figure**, which is enabled only if the filter specifications are displayed.

You can use this tool to annotate your design, view other filter characteristics, and print your filter response. You can link **Filter Designer** and FVTool so that changes made in **Filter Designer** are immediately reflected in FVTool. See fvtool for more information.

# Editing the Filter Using the Pole/Zero Editor

## Displaying the Pole-Zero Plot

You can edit a designed or imported filter's coefficients by moving, deleting, or adding poles and/or zeros using the Pole/Zero Editor panel.

**Note** You cannot generate MATLAB code (**File > Generate MATLAB code**) if your filter was designed or edited with the Pole/Zero Editor.

You cannot move quantized poles and zeros. You can only move the reference poles and zeros.

Click the **Pole/Zero Editor** button in the sidebar or select **Edit > Pole/Zero Editor** to display the Pole/Zero Editor panel.

Poles are shown using x symbols and zeros are shown using o symbols.

#### **Changing the Pole-Zero Plot**

Plot mode buttons are located to the left of the pole/zero plot. Select one of the buttons to change the mode of the pole/zero plot. The Pole/Zero Editor has these buttons from left to right: **Move Pole/Zero**, **Add Pole**, **Add Zero**, and **Delete Pole/Zero**.

The following plot parameters and controls are located to the left of the pole/zero plot and below the plot mode buttons.

- **Filter gain** factor to compensate for the filter's pole(s) and zero(s) gains
- Coordinates units (Polar or Rectangular) of the selected pole or zero
- **Magnitude** if polar coordinates is selected, magnitude of the selected pole or zero
- **Angle** if polar coordinates is selected, angle of selected pole(s) or zero(s)
- Real if rectangular coordinates is selected, real component of selected pole(s) or zero(s)
- **Imaginary** if rectangular coordinates is selected, imaginary component of selected pole or zero
- **Section** for multisection filters, number of the current section
- **Conjugate** creates a corresponding conjugate pole or zero or automatically selects the conjugate pole or zero if it already exists.
- **Auto update** immediately updates the displayed magnitude response when poles or zeros are added, moved, or deleted.

The **Edit** > **Pole/Zero Editor** has items for selecting multiple poles/zeros, for inverting and mirroring poles/zeros, and for deleting, scaling and rotating poles/zeros.

• When you select a pole or zero from a conjugate pair, the **Conjugate** check box and the conjugate are automatically selected.

# **Converting the Filter Structure**

## **Converting to a New Structure**

You can use **Edit > Convert Structure** to convert the current filter to a new structure. All filters can be converted to the following representations:

- Direct-form I
- · Direct-form II

- Direct-form I transposed
- Direct-form II transposed
- Lattice ARMA

**Note** If you have DSP System Toolbox product installed, you will see additional structures in the Convert structure dialog box.

In addition, the following conversions are available for particular classes of filters:

- Minimum phase FIR filters can be converted to Lattice minimum phase
- Maximum phase FIR filters can be converted to Lattice maximum phase
- Allpass filters can be converted to Lattice allpass
- IIR filters can be converted to Lattice ARMA

**Note** Converting from one filter structure to another may produce a result with different characteristics than the original. This is due to the computer's finite-precision arithmetic and the variations in the conversion's round-off computations.

#### For example:

- Select **Edit** > **Convert Structure** to open the Convert structure dialog box.
- Select Direct form I in the list of filter structures.

#### **Converting to Second-Order Sections**

You can use **Edit > Convert to Second-Order Sections** to store the converted filter structure as a collection of second-order sections rather than as a monolithic higher-order structure.

**Note** The following options are also used for **Edit** > **Reorder and Scale Second-Order Sections**, which you use to modify an SOS filter structure.

The following **Scale** options are available when converting a direct-form II structure only:

None (default)

- L-2 (L<sup>2</sup> norm)
- L-infinity ( $L^{\infty}$  norm)

The **Direction** (Up or Down) determines the ordering of the second-order sections. The optimal ordering changes depending on the **Scale** option selected.

#### For example:

- Select Edit > Convert to Second-Order Sections to open the Convert to SOS dialog box.
- Select L-infinity from the **Scale** menu for  $L^{\infty}$  norm scaling.
- Leave Up as the **Direction** option.

**Note** To convert from second-order sections back to a single section, use **Edit** > **Convert to Single Section**.

# **Exporting a Filter Design**

#### **Exporting Coefficients or Objects to the Workspace**

You can save the filter either as filter coefficients variables or as a filter object variable. To save the filter to the MATLAB workspace:

- **1** Select **File > Export**. The Export dialog box appears.
- 2 Select Workspace from the **Export To** menu.
- 3 Select Coefficients from the **Export As** menu to save the filter coefficients or select **Objects** to save the filter in a filter object.
- 4 For coefficients, assign variable names using the **Numerator** (for FIR filters) or **Numerator** and **Denominator** (for IIR filters), or **SOS Matrix** and **Scale Values** (for IIR filters in second-order section form) text boxes in the Variable Names region.

For objects, assign the variable name in the **Discrete Filter** text box. If you have variables with the same names in your workspace and you want to overwrite them, select the **Overwrite Variables** check box.

5 Click the **Export** button.

#### **Exporting Coefficients to an ASCII File**

To save filter coefficients to a text file,

- **1** Select **File > Export**. The Export dialog box appears.
- 2 Select Coefficients File (ASCII) from the **Export To** menu.
- **3** Click the **Export** button. The Export Filter Coefficients to .FCF File dialog box appears.
- **4** Choose or enter a filename and click the **Save** button.

The coefficients are saved in the text file that you specified, and the MATLAB Editor opens to display the file. The text file also contains comments with the MATLAB version number, the Signal Processing Toolbox version number, and filter information.

#### **Exporting Coefficients or Objects to a MAT-File**

To save filter coefficients or a filter object as variables in a MAT-file:

- **1** Select **File > Export**. The Export dialog box appears.
- 2 Select MAT-file from the **Export To** menu.
- 3 Select Coefficients from the **Export As** menu to save the filter coefficients or select **Objects** to save the filter in a filter object.
- For coefficients, assign variable names using the Numerator (for FIR filters) or Numerator and Denominator (for IIR filters), or SOS Matrix and Scale Values (for IIR filters in second-order section form) text boxes in the Variable Names region.

For objects, assign the variable name in the **Discrete Filter** (or **Quantized Filter**) text box. If you have variables with the same names in your workspace and you want to overwrite them, select the **Overwrite Variables** check box.

- **5** Click the **Export** button. The Export to a MAT-File dialog box appears.
- **6** Choose or enter a filename and click the **Save** button.

#### **Exporting to a Simulink Model**

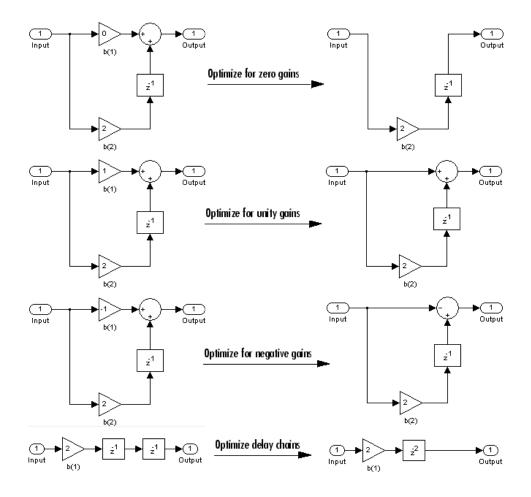
If you have the Simulink product installed, you can export a Simulink block of your filter design and insert it into a new or existing Simulink model.

You can export a filter designed using any filter design method available in **Filter Designer**.

**Note** If you have the DSP System Toolbox and Fixed-Point Designer<sup>™</sup> installed, you can export a CIC filter to a Simulink model.

- After designing your filter, click the **Realize Model** sidebar button or select **File** > **Export to Simulink Model**. The Realize Model panel is displayed.
- **2** Specify the name to use for your block in **Block name**.
- 3 To insert the block into the current (most recently selected) Simulink model, set the **Destination** to Current. To inset the block into a new model, select New. To insert the block into a user-defined subsystem, select User defined.
- If you want to overwrite a block previously created from this panel, check **Overwrite** generated `Filter' block.
- 5 If you select the **Build model using basic elements** check box, your filter is created as a subsystem (Simulink) block, which uses separate sub-elements. In this mode, the following optimization(s) are available:
  - Optimize for zero gains Removes zero-valued gain paths from the filter structure.
  - Optimize for unity gains Substitutes a wire (short circuit) for gains equal to 1 in the filter structure.
  - Optimize for negative gains Substitutes a wire (short circuit) for gains equal to -1 and changes corresponding additions to subtractions in the filter structure.
  - Optimize delay chains Substitutes delay chains composed of n unit delays with a single delay of n.
  - Optimize for unity scale values Removes multiplications for scale values equal to 1 from the filter structure.

The following illustration shows the effects of some of the optimizations:



**Note** The **Build model using basic elements** check box is enabled only when you have a DSP System Toolbox license and your filter can be designed using a Biquad Filter block or a Discrete FIR Filter block. For more information, see the Filter Realization Wizard topic in the DSP System Toolbox documentation.

- Set the **Input processing** parameter to specify whether the generated filter performs sample- or frame-based processing on the input. Depending on the type of filter you design, one or both of the following options may be available:
  - Columns as channels (frame based) When you select this option, the block treats each column of the input as a separate channel.

- Elements as channels (sample based) When you select this option, the block treats each element of the input as a separate channel.
- 7 Click the Realize Model button to create the filter block. When the Build model using basic elements check box is selected, Filter Designer implements the filter as a subsystem block using Sum, Gain, and Delay blocks.

If you double-click the Simulink Filter block, the filter structure is displayed.

# Generating a C Header File

You may want to include filter information in an external C program. To create a C header file with variables that contain filter parameter data, follow this procedure:

- **1** Select **Targets > Generate C Header**. The Generate C Header dialog box appears.
- **2** Enter the variable names to be used in the C header file. The particular filter structure determines the variables that are created in the file.

Filter Structure	Variable Parameter
Direct-form I	Numerator, Numerator length, Denominator,
Direct-form II	Denominator length
Direct-form I	
transposed	
Direct-form II transposed	
Lattice ARMA	Lattice coeff., Lattice coeff. length, Ladder coeff., Ladder coeff. length
Lattice MA	Lattice coeff., Lattice coeff. length, and Number of sections (inactive if filter has only one section)
Direct-form FIR Direct- form FIR transposed	Numerator, Numerator length, and Number of sections (inactive if filter has only one section)

Length variables contain the total number of coefficients of that type.

**Note** Variable names cannot be C language reserved words, such as "for."

3 Select **Export Suggested** to use the suggested data type or select **Export As** and select the desired data type from the pull-down.

**Note** If you do not have DSP System Toolbox software installed, selecting any data type other than double-precision floating point results in a filter that does not exactly match the one you designed in the **Filter Designer**. This is due to rounding and truncating differences.

4 Click **Generate** to save the file and leave the dialog box open for additional C header file definitions. To close the dialog box, click **Close**.

# **Generating MATLAB Code**

You can generate MATLAB code that constructs the filter you designed in **Filter Designer** from the command line. Select **File > Generate MATLAB Code > Filter Design Function** and specify the filename in the Generate MATLAB code dialog box.

**Note** You cannot generate MATLAB code (**File > Generate MATLAB Code > Filter Design Function**) if your filter was designed or edited with the Pole/Zero Editor.

The following is generated MATLAB code for the default lowpass filter in **Filter Designer**.

```
function Hd = ExFilter
%EXFILTER Returns a discrete-time filter object.

%
% MATLAB Code
% Generated by MATLAB(R) 7.11 and the Signal Processing Toolbox 6.14.
% Generated on: 17-Feb-2010 14:15:37
%
% Equiripple Lowpass filter designed using the FIRPM function.
% All frequency values are in Hz.
Fs = 48000; % Sampling Frequency

Fpass = 9600; % Passband Frequency
Fstop = 12000; % Stopband Frequency
```

```
Dpass = 0.057501127785; % Passband Ripple
Dstop = 0.0001; % Stopband Attenuation
dens = 20; % Density Factor

% Calculate the order from the parameters using FIRPMORD.
[N, Fo, Ao, W] = firpmord([Fpass, Fstop]/(Fs/2), [1 0], [Dpass, Dstop]);

% Calculate the coefficients using the FIRPM function.
b = firpm(N, Fo, Ao, W, {dens});
Hd = dfilt.dffir(b);

% [EOF]
```

# **Managing Filters in the Current Session**

You can store filters designed in the current **Filter Designer** session for cascading together, exporting to FVTool or for recalling later in the same or future **Filter Designer** sessions.

You store and access saved filters with the **Store Filter** and **Filter Manager** buttons, respectively, in the **Current Filter Information** pane.

**Store Filter** — Displays the Store Filter dialog box in which you specify the filter name to use when storing the filter in the Filter Manager. The default name is the type of the filter.

**Filter Manager** — Opens the Filter Manager.

The current filter is listed below the listbox. To change the current filter, highlight the desired filter. If you select **Edit current filter**, **Filter Designer** displays the currently selected filter specifications. If you make any changes to the specifications, the stored filter is updated immediately.

To cascade two or more filters, highlight the desired filters and press **Cascade**. A new cascaded filter is added to the Filter Manager.

To change the name of a stored filter, press **Rename**. The Rename filter dialog box is displayed.

To remove a stored filter from the Filter Manager, press **Delete**.

To export one or more filters to FVTool, highlight the filter(s) and press FVTool.

# **Saving and Opening Filter Design Sessions**

You can save your filter design session as a MAT-file and return to the same session another time.

Select the **Save Session** button to save your session as a MAT-file. The first time you save a session, a Save Filter Design Session browser opens, prompting you for a session name.

The .fda extension is added automatically to all filter design sessions you save.

**Note** You can also use **File > Save Session** and **File > Save Session As** to save a session.

You can load existing sessions into **Filter Designer** by selecting the **Open Session** button or **File > Open Session** . A Load Filter Design Session browser opens that allows you to select from your previously saved filter design sessions.

# Importing a Filter Design

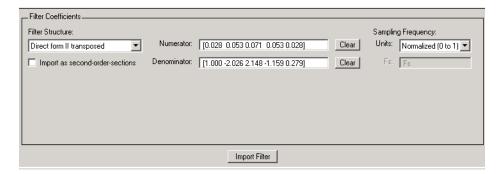
#### In this section...

"Import Filter Panel" on page 5-26

"Filter Structures" on page 5-27

## **Import Filter Panel**

The Import Filter panel allows you to import a filter. You can access this region by clicking the **Import Filter** button in the sidebar.



The imported filter can be in any of the representations listed in the **Filter Structure** pull-down menu. You can import a filter as second-order sections by selecting the check box.

Specify the filter coefficients in **Numerator** and **Denominator**, either by entering them explicitly or by referring to variables in the MATLAB workspace.

Select the frequency units from the following options in the **Units** menu, and for any frequency unit other than Normalized, specify the value or MATLAB workspace variable of the sampling frequency in the **Fs** field.

To import the filter, click the **Import Filter** button. The display region is automatically updated when the new filter has been imported.

You can edit the imported filter using the Pole/Zero Editor panel.

#### **Filter Structures**

The available filter structures are:

- Direct Form, which includes direct-form I, direct-form II, direct-form I transposed, direct-form II transposed, and direct-form FIR
- Lattice, which includes lattice allpass, lattice MA min phase, lattice MA max phase, and lattice ARMA
- Discrete-time Filter (dfilt object)

The structure that you choose determines the type of coefficients that you need to specify in the text fields to the right.

#### **Direct-form**

For direct-form I, direct-form II transposed, and direct-form II transposed, specify the filter by its transfer function representation

$$H(z) = \frac{b(1) + b(2)z^{-1} + b(3)z^{-2} + ...b(m+1)z^{-m}}{a(1) + a(2)z^{-1} + a(3)Z^{-3} + ...a(n+1)z^{-n}}$$

- The **Numerator** field specifies a variable name or value for the numerator coefficient vector b, which contains m+1 coefficients in descending powers of z.
- The **Denominator** field specifies a variable name or value for the denominator coefficient vector **a**, which contains n+1 coefficients in descending powers of z. For FIR filters, the **Denominator** is 1.

Filters in transfer function form can be produced by all of the Signal Processing Toolbox filter design functions (such as fir1, fir2, firpm, butter, yulewalk). See "Transfer Function" on page 1-36 for more information.

#### Importing as second-order sections

For all direct-form structures, except direct-form FIR, you can import the filter in its second-order section representation:

$$H(z) = G \prod_{k=1}^{L} \frac{b_{0k} + b_{1k}z^{-1} + b_{2k}z^{-2}}{a_{0k} + a_{1k}z^{-1} + a_{2k}z^{-2}}$$

The **Gain** field specifies a variable name or a value for the gain G, and the **SOS Matrix** field specifies a variable name or a value for the L-by-6 SOS matrix

$$SOS = \begin{pmatrix} b_{01} & b_{11} & b_{21} & 1 & a_{11} & a_{22} \\ b_{02} & b_{12} & b_{22} & 1 & a_{12} & a_{22} \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ b_{0L} & b_{1L} & b_{2L} & 1 & a_{1L} & a_{2L} \end{pmatrix}$$

whose rows contain the numerator and denominator coefficients  $b_{ik}$  and  $a_{ik}$  of the second-order sections of H(z).

Filters in second-order section form can be produced by functions such as tf2sos, zp2sos, ss2sos, and sosfilt. See "Second-Order Sections (SOS)" on page 1-39 for more information.

#### Lattice

For lattice allpass, lattice minimum and maximum phase, and lattice ARMA filters, specify the filter by its lattice representation:

- For lattice allpass, the **Lattice coeff** field specifies the lattice (reflection) coefficients, k(1) to k(N), where N is the filter order.
- For lattice MA (minimum or maximum phase), the **Lattice coeff** field specifies the lattice (reflection) coefficients, k(1) to k(N), where N is the filter order.
- For lattice ARMA, the Lattice coeff field specifies the lattice (reflection) coefficients, k(1) to k(N), and the Ladder coeff field specifies the ladder coefficients, v(1) to v(N+1), where N is the filter order.

Filters in lattice form can be produced by tf2latc. See "Lattice Structure" on page 1-40 for more information.

#### **Discrete-time Filter (dfilt object)**

For Discrete-time filter, specify the name of the dfilt object.

# FIR Bandpass Filter with Asymmetric Attenuation

Use the **Filter Designer** app to create a 50th-order equiripple FIR bandpass filter to be used with signals sampled at 1 kHz.

```
N = 50;
Fs = 1e3;
```

Specify that the passband spans frequencies of 200–300 Hz and that the transition region on either side has a width of 50 Hz.

```
Fstop1 = 150;
Fpass1 = 200;
Fpass2 = 300;
Fstop2 = 350;
```

Specify weights for the optimization fit:

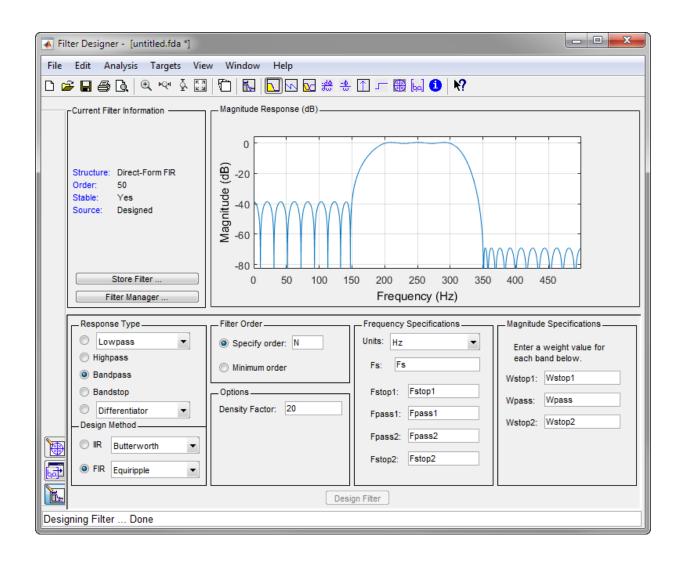
- 3 for the low-frequency stopband
- 1 for the passband
- 100 for the high-frequency stopband

Open the **Filter Designer** app.

```
Wstop1 = 3;
Wpass = 1;
Wstop2 = 100;
filterDesigner
```

Use the app to design the rest of the filter. To specify the frequency constraints and magnitude specifications, use the variables you created.

- 1 Set **Response Type** to Bandpass.
- 2 Set **Design Method** to FIR. From the drop-down list, select Equiripple.
- **3** Under **Filter Order**, specify the order as N.
- 4 Under **Frequency Specifications**, specify **Fs** as Fs.
- 5 Click **Design Filter**.



# **See Also**

**Apps Filter Designer** 

**Functions** designfilt

# **Arbitrary Magnitude Filter**

Design an FIR filter with the following piecewise frequency response:

• A sinusoid between 0 and  $0.19\pi$  rad/sample.

```
F1 = 0:0.01:0.19;

A1 = 0.5+\sin(2*pi*7.5*F1)/4;
```

• A piecewise linear section between  $0.2\pi$  rad/sample and  $0.78\pi$  rad/sample.

```
F2 = [0.2 0.38 0.4 0.55 0.562 0.585 0.6 0.78];
A2 = [0.5 2.3 1 1 -0.2 -0.2 1 1];
```

• A quadratic section between  $0.79\pi$  rad/sample and the Nyquist frequency.

```
F3 = 0.79:0.01:1;

A3 = 0.2+18*(1-F3).^2;
```

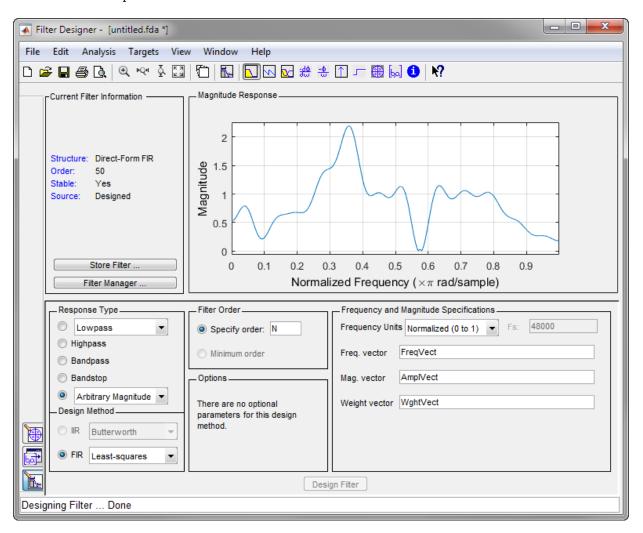
Specify a filter order of 50. Consolidate the frequency and amplitude vectors. To give all bands equal weights during the optimization fit, specify a weight vector of all ones. Open the **Filter Designer** app.

```
N = 50;
FreqVect = [F1 F2 F3];
AmplVect = [A1 A2 A3];
WghtVect = ones(1,N/2);
filterDesigner
```

Use the app to design the filter.

- 1 Under **Response Type**, select the button next to Differentiator. From the drop-down list, choose Arbitrary Magnitude.
- 2 Set **Design Method** to FIR. From the drop-down list, select Least-squares.
- 3 Under **Filter Order**, specify the order as the variable N.
- 4 Under **Frequency and Magnitude Specifications**, specify the variables you created:
  - Freq. vector FreqVect.
  - Mag. vector AmplVect.

- Weight vector WghtVect.
- 5 Click **Design Filter**.
- Right-click the *y*-axis of the plot and select **Magnitude** to express the magnitude response in linear units.



# **See Also**

**Apps** Filter Designer

**Functions** designfilt

# **Statistical Signal Processing**

The following chapter discusses statistical signal processing tools and applications, including correlations, covariance, and spectral estimation.

- "Correlation and Covariance" on page 6-2
- "Spectral Analysis" on page 6-5
- "Nonparametric Methods" on page 6-9
- "Parametric Methods" on page 6-35
- "MUSIC and Eigenvector Analysis Methods" on page 6-47
- "Selected Bibliography" on page 6-49

## **Correlation and Covariance**

#### In this section...

"Background Information" on page 6-2

"Using xcorr and xcov Functions" on page 6-3

"Bias and Normalization" on page 6-3

"Multiple Channels" on page 6-4

## **Background Information**

The cross-correlation sequence for two wide-sense stationary random process, x(n) and y(n) is

$$R_{XV}(m) = E\{x(n+m)y^*(n)\},\,$$

where the asterisk denotes the complex conjugate and the expectation is over the ensemble of realizations that constitute the random processes.

Note that cross-correlation is not commutative, but a Hermitian (conjugate) symmetry property holds such that:

$$R_{\chi y}(m) = R_{\chi \chi}^*(-m).$$

The cross-covariance between x(n) and y(n) is:

$$C_{xy}(m) = E\{(x(n+m) - \mu_x)(y(n) - \mu_y)^*\} = R_{xy}(m) - \mu_x \mu_y^*.$$

For zero-mean wide-sense stationary random processes, the cross-correlation and cross-covariance are equivalent.

In practice, you must estimate these sequences, because it is possible to access only a finite segment of the infinite-length random processes. Further, it is often necessary to estimate ensemble moments based on time averages because only a single realization of the random processes are available. A common estimate based on N samples of x(n) and y(n) is the deterministic cross-correlation sequence (also called the time-ambiguity function)

$$\widehat{R}_{xy}(m) = \begin{cases} \sum_{n=0}^{N-m-1} x(n+m)y^*(n), \ m \ge 0, \\ \widehat{R}_{yx}^*(-m), & m < 0. \end{cases}$$

where we assume for this discussion that x(n) and y(n) are indexed from 0 to N-1, and  $\widehat{R}_{xy}(m)$  from -(N-1) to N-1.

## **Using xcorr and xcov Functions**

The functions xcorr and xcov estimate the cross-correlation and cross-covariance sequences of random processes. They also handle autocorrelation and autocovariance as special cases. The xcorr function evaluates the sum shown above with an efficient FFT-based algorithm, given inputs x(n) and y(n) stored in length N vectors x and y. Its operation is equivalent to convolution with one of the two subsequences reversed in time.

For example:

```
x = [1 1 1 1 1]';
y = x;
xyc = xcorr(x,y)
```

Notice that the resulting sequence length is one less than twice the length of the input sequence. Thus, the *N*th element is the correlation at lag 0. Also notice the triangular pulse of the output that results when convolving two square pulses.

The xcov function estimates autocovariance and cross-covariance sequences. This function has the same options and evaluates the same sum as xcorr, but first removes the means of x and y.

#### **Bias and Normalization**

An estimate of a quantity is *biased* if its expected value is not equal to the quantity it estimates. The expected value of the output of xcorr is

$$E\big\{\widehat{R}_{xy}(m)\big\} = (N-|m|)R_{xy}(m)\,.$$

xcorr provides the unbiased estimate, dividing by N – |m| when you specify an 'unbiased' flag after the input sequences.

```
xcorr(x,y,'unbiased')
```

Although this estimate is unbiased, the end points (near -(N-1) and N-1) suffer from large variance because xcorr computes them using only a few data points. A possible trade-off is to simply divide by N using the 'biased' flag:

```
xcorr(x,y,'biased')
```

With this scheme, only the sample of the correlation at zero lag (the *N*th output element) is unbiased. This estimate is often more desirable than the unbiased one because it avoids random large variations at the end points of the correlation sequence.

xcorr provides one other normalization scheme. The syntax

```
xcorr(x,y,'coeff')
```

divides the output by norm(x)\*norm(y) so that, for autocorrelations, the sample at zero lag is 1.

## **Multiple Channels**

For a multichannel signal, xcorr and xcov estimate the autocorrelation and cross-correlation and covariance sequences for all of the channels at once. If S is an M-by-N signal matrix representing N channels in its columns, xcorr(S) returns a (2M-1)-by- $N^2$  matrix with the autocorrelations and cross-correlations of the channels of S in its  $N^2$  columns. If S is a three-channel signal

```
S = [s1 \ s2 \ s3]
```

then the result of xcorr(S) is organized as

```
R = [Rs1s1 Rs1s2 Rs1s3 Rs2s1 Rs2s2 Rs2s3 Rs3s1 Rs3s2 Rs3s3]
```

Two related functions, cov and corrcoef, are available in the standard MATLAB environment. They estimate covariance and normalized covariance respectively between the different channels at lag 0 and arrange them in a square matrix.

# **Spectral Analysis**

#### In this section...

"Background Information" on page 6-5

"Spectral Estimation Method" on page 6-6

## **Background Information**

The goal of *spectral estimation* is to describe the distribution (over frequency) of the power contained in a signal, based on a finite set of data. Estimation of power spectra is useful in a variety of applications, including the detection of signals buried in wideband noise.

The *power spectral density* (PSD) of a stationary random process x(n) is mathematically related to the autocorrelation sequence by the discrete-time Fourier transform. In terms of normalized frequency, this is given by

$$P_{\chi\chi}(\omega) = \frac{1}{2\pi} \sum_{m=-\infty}^{\infty} R_{\chi\chi}(m) e^{-j\omega m}.$$

This can be written as a function of physical frequency f (for example, in hertz) by using the relation  $\omega = 2\pi f / f_s$ , where  $f_s$  is the sampling frequency:

$$P_{XX}(f) = \frac{1}{f_S} \sum_{m=-\infty}^{\infty} R_{XX}(m) e^{-j2\pi mf/f_S}.$$

The correlation sequence can be derived from the PSD by use of the inverse discrete-time Fourier transform:

$$R_{\chi\chi}(m) = \int_{-\pi}^{\pi} P_{\chi\chi}(\omega) e^{j\omega m} d\omega = \int_{-f_S/2}^{f_S/2} P_{\chi\chi}(f) e^{j2\pi mf/f_S} df.$$

The average power of the sequence x(n) over the entire Nyquist interval is represented by

$$R_{XX}(0) = \int_{-\pi}^{\pi} P_{XX}(\omega) d\omega = \int_{-f_S/2}^{f_S/2} P_{XX}(f) df.$$

The average power of a signal over a particular frequency band  $[\omega_1, \omega_2]$ ,  $0 \le \omega_1 \le \omega_2 \le \pi$ , can be found by integrating the PSD over that band:

$$\bar{P}_{[\omega_1,\,\omega_2]} = \int_{\omega_1}^{\omega_2} P_{xx}(\omega)\,d\omega = \int_{-\omega_2}^{-\omega_1} P_{xx}(\omega)\,d\omega\,.$$

You can see from the above expression that  $P_{xx}(\omega)$  represents the power content of a signal in an *infinitesimal* frequency band, which is why it is called the power spectral density.

The units of the PSD are power (e.g., watts) per unit of frequency. In the case of  $P_{xx}(\omega)$ , this is watts/radian/sample or simply watts/radian. In the case of  $P_{xx}(f)$ , the units are watts/hertz. Integration of the PSD with respect to frequency yields units of watts, as expected for the average power .

For real-valued signals, the PSD is symmetric about DC, and thus  $P_{xx}(\omega)$  for  $0 \le \omega \le \pi$  is sufficient to completely characterize the PSD. However, to obtain the average power over the entire Nyquist interval, it is necessary to introduce the concept of the *one-sided* PSD.

The one-sided PSD is given by

$$P_{\text{one-sided}}(\omega) = \begin{cases} 0, & -\pi \leq \omega < 0, \\ 2P_{xx}(\omega), & 0 \leq \omega \leq \pi. \end{cases}$$

The average power of a signal over the frequency band,  $[\omega_1,\omega_2]$  with  $0 \le \omega_1 \le \omega_2 \le \pi$ , can be computed using the one-sided PSD as

$$\bar{P}_{[\omega_1,\omega_2]} = \int_{\omega_1}^{\omega_2} P_{\text{one-sided}}(\omega) d\omega \,.$$

## **Spectral Estimation Method**

The various methods of spectrum estimation available in the toolbox are categorized as follows:

- Nonparametric methods
- · Parametric methods
- Subspace methods

*Nonparametric methods* are those in which the PSD is estimated directly from the signal itself. The simplest such method is the *periodogram*. Other nonparametric techniques

such as *Welch's method* [8], the *multitaper method* (*MTM*) reduce the variance of the periodogram.

Parametric methods are those in which the PSD is estimated from a signal that is assumed to be output of a linear system driven by white noise. Examples are the Yule-Walker autoregressive (AR) method and the Burg method. These methods estimate the PSD by first estimating the parameters (coefficients) of the linear system that hypothetically generates the signal. They tend to produce better results than classical nonparametric methods when the data length of the available signal is relatively short. Parametric methods also produce smoother estimates of the PSD than nonparametric methods, but are subject to error from model misspecification.

Subspace methods, also known as high-resolution methods or super-resolution methods, generate frequency component estimates for a signal based on an eigenanalysis or eigendecomposition of the autocorrelation matrix. Examples are the multiple signal classification (MUSIC) method or the eigenvector (EV) method. These methods are best suited for line spectra — that is, spectra of sinusoidal signals — and are effective in the detection of sinusoids buried in noise, especially when the signal to noise ratios are low. The subspace methods do not yield true PSD estimates: they do not preserve process power between the time and frequency domains, and the autocorrelation sequence cannot be recovered by taking the inverse Fourier transform of the frequency estimate.

All three categories of methods are listed in the table below with the corresponding toolbox function names. More information about each function is on the corresponding function reference page. See "Parametric Modeling" on page 7-26 for details about lpc and other parametric estimation functions.

## **Spectral Estimation Methods/Functions**

Method	Description	Functions
Periodogram	Power spectral density estimate	periodogram
Welch	Averaged periodograms of overlapped, windowed signal sections	pwelch, cpsd, tfestimate, mscohere
Multitaper	Spectral estimate from combination of multiple orthogonal windows (or "tapers")	pmtm
Yule-Walker AR	Autoregressive (AR) spectral estimate of a time-series from its estimated autocorrelation function	pyulear
Burg	Autoregressive (AR) spectral estimation of a time-series by minimization of linear prediction errors	pburg
Covariance	Autoregressive (AR) spectral estimation of a time-series by minimization of the forward prediction errors	pcov
Modified Covariance	Autoregressive (AR) spectral estimation of a time-series by minimization of the forward and backward prediction errors	pmcov
MUSIC	Multiple signal classification	pmusic
Eigenvector	Pseudospectrum estimate	peig

# **Nonparametric Methods**

The following sections discuss the periodogram on page 6-9, modified periodogram on page 6-18, Welch on page 6-21, and multitaper on page 6-25 methods of nonparametric estimation, along with the related CPSD function on page 6-28, transfer function estimate on page 6-29, and coherence function on page 6-31.

## Periodogram

In general terms, one way of estimating the PSD of a process is to simply find the discrete-time Fourier transform of the samples of the process (usually done on a grid with an FFT) and appropriately scale the magnitude squared of the result. This estimate is called the *periodogram*.

The periodogram estimate of the PSD of a signal  $x_L(n)$  of length L is

$$P_{XX}(f) = \frac{1}{LF_S} \left| \sum_{n=0}^{L-1} x_L(n) e^{-j2\pi f n/F_S} \right|^2,$$

where Fs is the sampling frequency.

In practice, the actual computation of  $P_{\chi\chi}(f)$  can be performed only at a finite number of frequency points, and usually employs an FFT. Most implementations of the periodogram method compute the N-point PSD estimate at the frequencies

$$f_k = \frac{kF_s}{N}, \quad k = 0, 1, ..., N - 1.$$

In some cases, the computation of the periodogram via an FFT algorithm is more efficient if the number of frequencies is a power of two. Therefore it is not uncommon to pad the input signal with zeros to extend its length to a power of two.

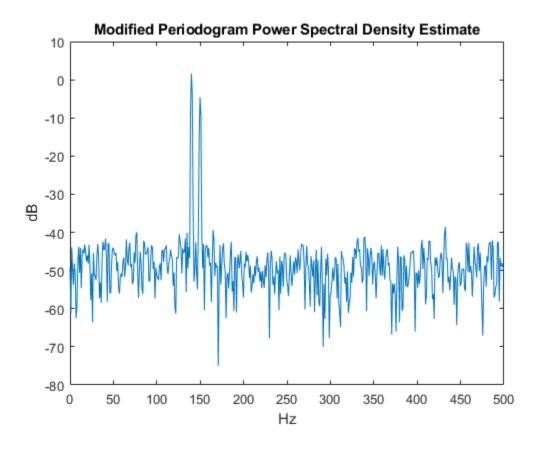
As an example of the periodogram, consider the following 1001-element signal xn, which consists of two sinusoids plus noise:

```
\begin{array}{lll} \text{fs} = 1000; & \% & \text{Sampling frequency} \\ \text{t} = (0:\text{fs})/\text{fs}; & \% & \text{One second worth of samples} \\ \text{A} = [1\ 2]; & \% & \text{Sinusoid amplitudes (row vector)} \\ \text{f} = [150;140]; & \% & \text{Sinusoid frequencies (column vector)} \\ \text{xn} = & \text{A*sin}(2*\text{pi*f*t}) + 0.1*\text{randn}(\text{size}(\text{t})); \end{array}
```

```
% The three last lines are equivalent to
% xn = sin(2*pi*150*t) + 2*sin(2*pi*140*t) + 0.1*randn(size(t));
```

The periodogram estimate of the PSD can be computed using periodogram. In this case, the data vector is multiplied by a Hamming window to produce a modified periodogram.

```
[Pxx,F] = periodogram(xn,hamming(length(xn)),length(xn),fs);
plot(F,10*log10(Pxx))
xlabel('Hz')
ylabel('dB')
title('Modified Periodogram Power Spectral Density Estimate')
```



#### **Algorithm**

Periodogram computes and scales the output of the FFT to produce the power vs. frequency plot as follows.

- 1 If the input signal is real-valued, the magnitude of the resulting FFT is symmetric with respect to zero frequency (DC). For an even-length FFT, only the first (1 + nfft/2) points are unique. Determine the number of unique values and keep only those unique points.
- Take the squared magnitudes of the unique FFT values. Scale the squared magnitudes (except for DC) by  $2/(F_sN)$ , where N is the length of signal prior to any zero padding. Scale the DC value by  $1/(F_sN)$ .
- 3 Create a frequency vector from the number of unique points, the nfft and the sampling frequency.
- **4** Plot the resulting magnitude squared FFT against the frequency.

## **Performance of the Periodogram**

The following sections discuss the performance of the periodogram with regard to the issues of leakage, resolution, bias, and variance.

#### **Spectral Leakage**

Consider the PSD of a finite-length (length L) signal  $x_L(n)$ . It is frequently useful to interpret  $x_L(n)$  as the result of multiplying an infinite signal, x(n), by a finite-length rectangular window,  $w_R(n)$ :

$$x_L(n) = x(n)w_R(n) \, .$$

Because multiplication in the time domain corresponds to convolution in the frequency domain, the expected value of the periodogram in the frequency domain is

$$E\{\widehat{P}_{xx}(f)\} = \frac{1}{F_s} \int_{F_s/2}^{F_s/2} \frac{\sin^2(L\pi(f-f')/F_s)}{L\sin^2(\pi(f-f')/F_s)} P_{xx}(f') \, df',$$

showing that the expected value of the periodogram is the convolution of the true PSD with the square of the Dirichlet kernel.

The effect of the convolution is best understood for sinusoidal data. Suppose that x(n) is composed of a sum of M complex sinusoids:

$$x(n) = \sum_{k=1}^{N} A_k e^{j\omega_k n}.$$

Its spectrum is

$$X(\omega) = \sum_{k=1}^{N} A_k \delta(\omega - \omega_k),$$

which for a finite-length sequence becomes

$$X(\omega) = \int_{-\pi}^{\pi} \left( \sum_{k=1}^{N} A_k \delta(\varepsilon - \omega_k) \right) W_R(\omega - \varepsilon) d\varepsilon.$$

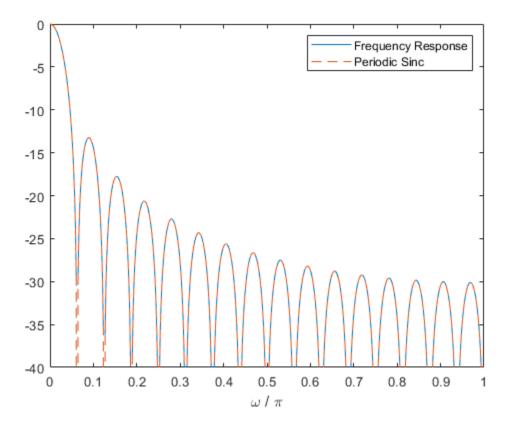
The preceding equation is equal to

$$X(\omega) = \sum_{k=1}^{N} A_k W_R(\omega - \omega_k).$$

So in the spectrum of the finite-length signal, the Dirac deltas have been replaced by terms of the form  $W_R(\omega - \omega_k)$ , which corresponds to the frequency response of a rectangular window centered on the frequency  $\omega_k$ .

The frequency response of a rectangular window has the shape of a periodic sinc:

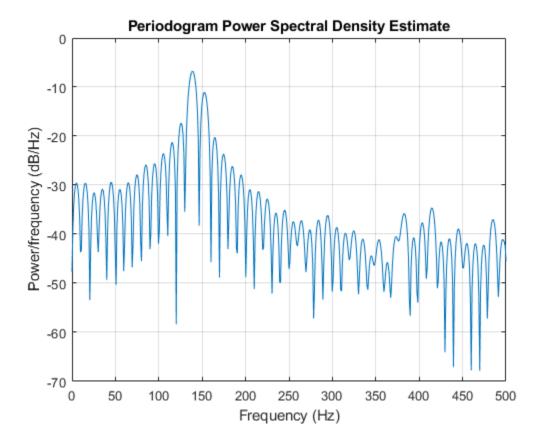
```
L = 32;
[h,w] = freqz(rectwin(L)/L,1);
y = diric(w,L);
plot(w/pi,20*log10(abs(h)))
hold on
plot(w/pi,20*log10(abs(y)),'--')
hold off
ylim([-40,0])
legend('Frequency Response','Periodic Sinc')
xlabel('\omega / \pi')
```



The plot displays a mainlobe and several sidelobes, the largest of which is approximately 13.5 dB below the mainlobe peak. These lobes account for the effect known as spectral leakage. While the infinite-length signal has its power concentrated exactly at the discrete frequency points  $f_k$ , the windowed (or truncated) signal has a continuum of power "leaked" around the discrete frequency points  $f_k$ .

Because the frequency response of a short rectangular window is a much poorer approximation to the Dirac delta function than that of a longer window, spectral leakage is especially evident when data records are short. Consider the following sequence of 100 samples:

```
 \begin{array}{lll} A = [1\ 2]; & \% \ Sinusoid \ amplitudes \\ f = [150;140]; & \% \ Sinusoid \ frequencies \\ xn = A*sin(2*pi*f*t) + 0.1*randn(size(t)); \\ periodogram(xn,rectwin(length(xn)),1024,fs) \\ \end{array}
```



It is important to note that the effect of spectral leakage is contingent solely on the length of the data record. It is not a consequence of the fact that the periodogram is computed at a finite number of frequency samples.

#### Resolution

*Resolution* refers to the ability to discriminate spectral features, and is a key concept on the analysis of spectral estimator performance.

In order to resolve two sinusoids that are relatively close together in frequency, it is necessary for the difference between the two frequencies to be greater than the width of the mainlobe of the leaked spectra for either one of these sinusoids. The mainlobe width is defined to be the width of the mainlobe at the point where the power is half the peak mainlobe power (i.e., 3 dB width). This width is approximately equal to  $f_s/L$ .

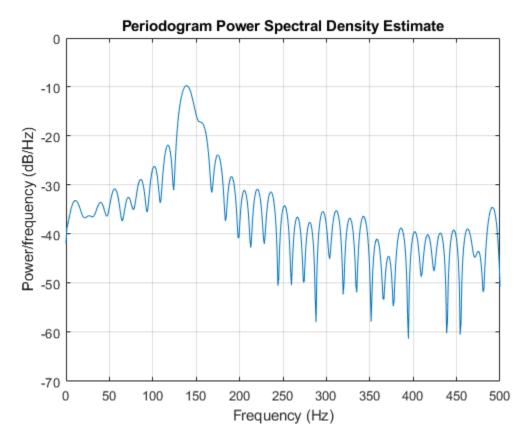
In other words, for two sinusoids of frequencies  $f_1$  and  $f_2$ , the resolvability condition requires that

$$f_2 - f_1 > \frac{F_s}{L}.$$

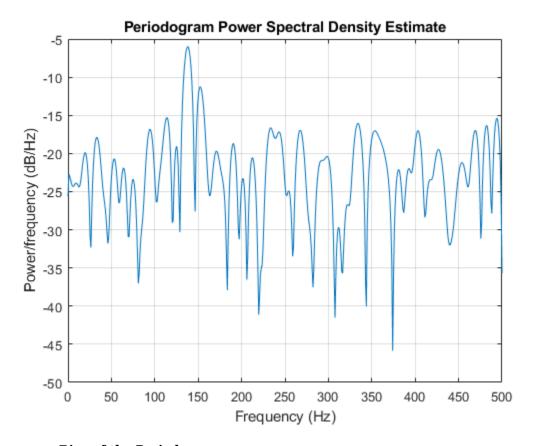
In the example above, where two sinusoids are separated by only 10 Hz, the data record must be greater than 100 samples to allow resolution of two distinct sinusoids by a periodogram.

Consider a case where this criterion is not met, as for the sequence of 67 samples below:

```
\begin{array}{lll} \text{fs} = 1000; & \text{\% Sampling frequency} \\ \text{t} = (0:\text{fs/15})/\text{fs}; & \text{\% 67 samples} \\ \text{A} = [1\ 2]; & \text{\% Sinusoid amplitudes} \\ \text{f} = [150;140]; & \text{\% Sinusoid frequencies} \\ \text{xn} = \text{A*sin}(2*\text{pi*f*t}) + 0.1*\text{randn}(\text{size}(t)); \\ \text{periodogram}(\text{xn}, \text{rectwin}(\text{length}(\text{xn})), 1024, \text{fs}) \end{array}
```



The above discussion about resolution did not consider the effects of noise since the signal-to-noise ratio (SNR) has been relatively high thus far. When the SNR is low, true spectral features are much harder to distinguish, and noise artifacts appear in spectral estimates based on the periodogram. The example below illustrates this:



#### Bias of the Periodogram

The periodogram is a biased estimator of the PSD. Its expected value was previously shown to be

$$E\{\widehat{P}_{\chi\chi}(f)\} = \frac{1}{F_s} \int_{F_s/2}^{F_s/2} \frac{\sin^2(L\pi(f-f')/F_s)}{L\sin^2(\pi(f-f')/F_s)} P_{\chi\chi}(f') \, df' \, .$$

The periodogram is asymptotically unbiased, which is evident from the earlier observation that as the data record length tends to infinity, the frequency response of the rectangular window more closely approximates the Dirac delta function. However, in some cases the periodogram is a poor estimator of the PSD even when the data record is long. This is due to the variance of the periodogram, as explained below.

#### Variance of the Periodogram

The variance of the periodogram can be shown to be

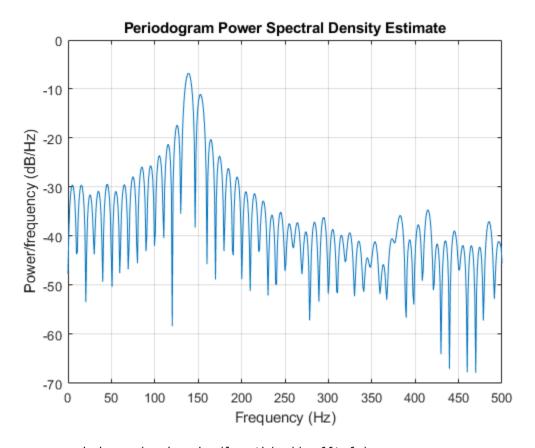
$$\operatorname{Var}(\widehat{P}_{xx}(f)) = \begin{cases} P_{xx}^{2}(f), & 0 < f < F_{s}/2, \\ 2P_{xx}^{2}(f), & f = 0, F_{s}/2, \end{cases}$$

which indicates that the variance does not tend to zero as the data length L tends to infinity. In statistical terms, the periodogram is not a consistent estimator of the PSD. Nevertheless, the periodogram can be a useful tool for spectral estimation in situations where the SNR is high, and especially if the data record is long.

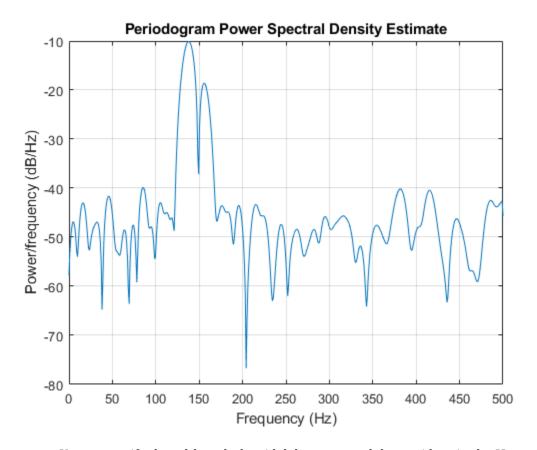
## The Modified Periodogram

The *modified periodogram* windows the time-domain signal prior to computing the DFT in order to smooth the edges of the signal. This has the effect of reducing the height of the sidelobes or spectral leakage. This phenomenon gives rise to the interpretation of sidelobes as spurious frequencies introduced into the signal by the abrupt truncation that occurs when a rectangular window is used. For nonrectangular windows, the end points of the truncated signal are attenuated smoothly, and hence the spurious frequencies introduced are much less severe. On the other hand, nonrectangular windows also broaden the mainlobe, which results in a reduction of resolution.

The periodogram allows you to compute a modified periodogram by specifying the window to be used on the data. For example, compare a default rectangular window and a Hamming window. Specify the same number of DFT points in both cases.



periodogram(xn,hamming(length(xn)),nfft,fs)



You can verify that although the sidelobes are much less evident in the Hamming-windowed periodogram, the two main peaks are wider. In fact, the 3 dB width of the mainlobe corresponding to a Hamming window is approximately twice that of a rectangular window. Hence, for a fixed data length, the PSD resolution attainable with a Hamming window is approximately half that attainable with a rectangular window. The competing interests of mainlobe width and sidelobe height can be resolved to some extent by using variable windows such as the Kaiser window.

Nonrectangular windowing affects the average power of a signal because some of the time samples are attenuated when multiplied by the window. To compensate for this, periodogram and pwelch normalize the window to have an average power of unity. This ensures that the measured average power is generally independent of window choice. If

the frequency components are not well resolved by the PSD estimators, the window choice does affect the average power.

The modified periodogram estimate of the PSD is

$$\widehat{P}_{XX}(f) = \frac{\left| X(f) \right|^2}{F_S L U},$$

where *U* is the window normalization constant:

$$U = \frac{1}{L} \sum_{n=0}^{N-1} |w(n)|^2.$$

For large values of L, U tends to become independent of window length. The addition of U as a normalization constant ensures that the modified periodogram is asymptotically unbiased.

#### Welch's Method

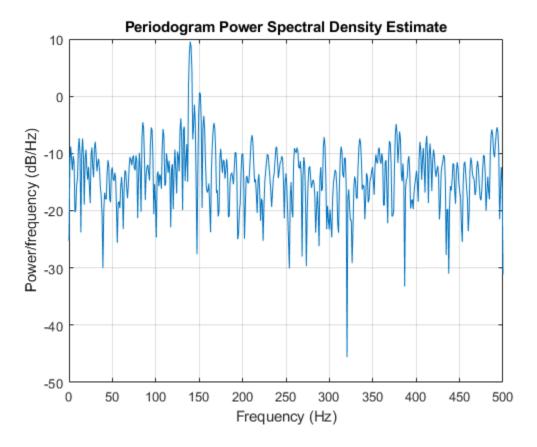
An improved estimator of the PSD is the one proposed by Welch. The method consists of dividing the time series data into (possibly overlapping) segments, computing a modified periodogram of each segment, and then averaging the PSD estimates. The result is Welch's PSD estimate. The toolbox function pwelch implements Welch's method.

The averaging of modified periodograms tends to decrease the variance of the estimate relative to a single periodogram estimate of the entire data record. Although overlap between segments introduces redundant information, this effect is diminished by the use of a nonrectangular window, which reduces the importance or *weight* given to the end samples of segments (the samples that overlap).

However, as mentioned above, the combined use of short data records and nonrectangular windows results in reduced resolution of the estimator. In summary, there is a tradeoff between variance reduction and resolution. One can manipulate the parameters in Welch's method to obtain improved estimates relative to the periodogram, especially when the SNR is low. This is illustrated in the following example.

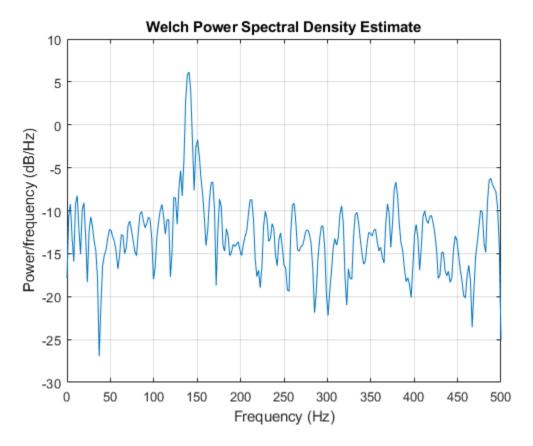
Consider a signal consisting of 301 samples:

```
fs = 1000; % Sampling frequency t = (0:0.3*fs)/fs; % 301 samples
```



We can obtain Welch's spectral estimate for 3 segments with 50% overlap using a rectangular window.

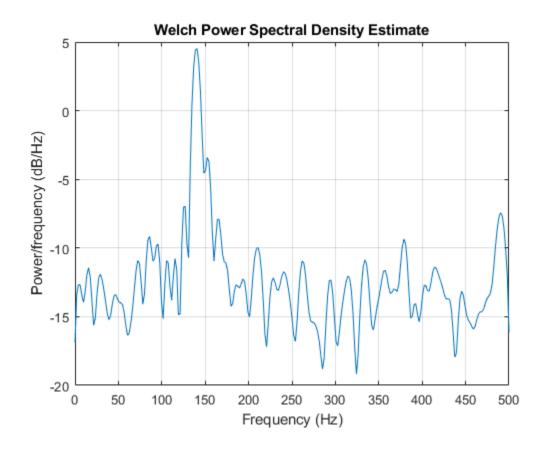
```
pwelch(xn, rectwin(150), 50, 512, fs)
```



In the periodogram above, noise and the leakage make one of the sinusoids essentially indistinguishable from the artificial peaks. In contrast, although the PSD produced by Welch's method has wider peaks, you can still distinguish the two sinusoids, which stand out from the "noise floor."

However, if we try to reduce the variance further, the loss of resolution causes one of the sinusoids to be lost altogether.

pwelch(xn, rectwin(100), 75, 512, fs)



#### **Bias and Normalization in Welch's Method**

Welch's method yields a biased estimator of the PSD. The expected value of the PSD estimate is:

$$E\left\{P_{\text{Welch}}(f)\right\} = \frac{1}{F_s L U} \int_{-F_s/2}^{F_s/2} |W(f - f')|^2 P_{xx}(f') \, df',$$

where L is the length of the data segments, U is the same normalization constant present in the definition of the modified periodogram, and W(f) is the Fourier transform of the window function. As is the case for all periodograms, Welch's estimator is asymptotically

unbiased. For a fixed length data record, the bias of Welch's estimate is larger than that of the periodogram because the length of the segments is less than the length of the entire data sample.

The variance of Welch's estimator is difficult to compute because it depends on both the window used and the amount of overlap between segments. Basically, the variance is inversely proportional to the number of segments whose modified periodograms are being averaged.

## **Multitaper Method**

The periodogram can be interpreted as filtering a length L signal,  $x_L(n)$ , through a filter bank (a set of filters in parallel) of L FIR bandpass filters. The 3 dB bandwidth of each of these bandpass filters can be shown to be approximately equal to  $f_s/L$ . The magnitude response of each one of these bandpass filters resembles that of a rectangular window. The periodogram can thus be viewed as a computation of the power of each filtered signal (i.e., the output of each bandpass filter) that uses just one sample of each filtered signal and assumes that the PSD of  $x_L(n)$  is constant over the bandwidth of each bandpass filter.

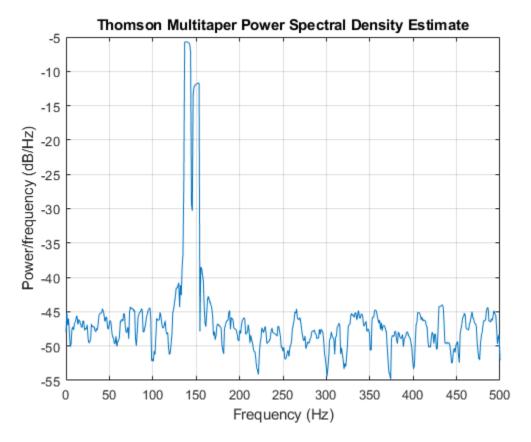
As the length of the signal increases, the bandwidth of each bandpass filter decreases, making it a more selective filter, and improving the approximation of constant PSD over the bandwidth of the filter. This provides another interpretation of why the PSD estimate of the periodogram improves as the length of the signal increases. However, there are two factors apparent from this standpoint that compromise the accuracy of the periodogram estimate. First, the rectangular window yields a poor bandpass filter. Second, the computation of the power at the output of each bandpass filter relies on a single sample of the output signal, producing a very crude approximation.

Welch's method can be given a similar interpretation in terms of a filter bank. In Welch's implementation, several samples are used to compute the output power, resulting in reduced variance of the estimate. On the other hand, the bandwidth of each bandpass filter is larger than that corresponding to the periodogram method, which results in a loss of resolution. The filter bank model thus provides a new interpretation of the compromise between variance and resolution.

Thompson's *multitaper method* (MTM) builds on these results to provide an improved PSD estimate. Instead of using bandpass filters that are essentially rectangular windows (as in the periodogram method), the MTM method uses a bank of optimal bandpass filters to compute the estimate. These optimal FIR filters are derived from a set of sequences known as discrete prolate spheroidal sequences (DPSSs, also known as *Slepian sequences*).

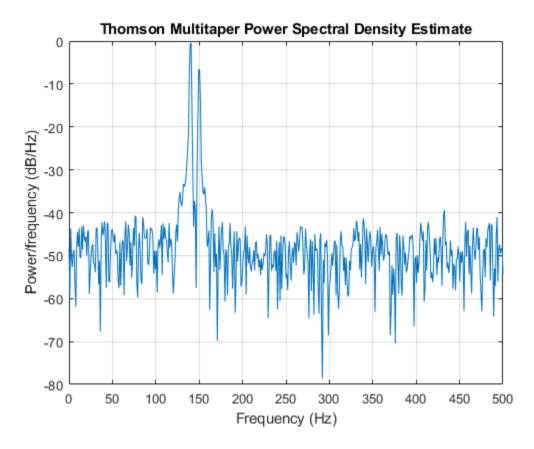
In addition, the MTM method provides a time-bandwidth parameter with which to balance the variance and resolution. This parameter is given by the time-bandwidth product, NW and it is directly related to the number of tapers used to compute the spectrum. There are always 2NW-1 tapers used to form the estimate. This means that, as NW increases, there are more estimates of the power spectrum, and the variance of the estimate decreases. However, the bandwidth of each taper is also proportional to NW, so as NW increases, each estimate exhibits more spectral leakage (i.e., wider peaks) and the overall spectral estimate is more biased. For each data set, there is usually a value for NW that allows an optimal trade-off between bias and variance.

The Signal Processing Toolbox $^{\text{m}}$  function that implements the MTM method is pmtm. Use pmtm to compute the PSD of a signal.



By lowering the time-bandwidth product, you can increase the resolution at the expense of larger variance.

pmtm(xn,1.5,[],fs)



This method is more computationally expensive than Welch's method due to the cost of computing the discrete prolate spheroidal sequences. For long data series (10,000 points or more), it is useful to compute the DPSSs once and save them in a MAT-file. dpsssave, dpssload, dpssdir, and dpssclear are provided to keep a database of saved DPSSs in the MAT-file dpss.mat.

## **Cross-Spectral Density Function**

The PSD is a special case of the *cross spectral density* (CPSD) function, defined between two signals x(n) and y(n) as

$$P_{xy}(\omega) = \frac{1}{2\pi} \sum_{m=-\infty}^{\infty} R_{xy}(m)e^{-j\omega m}.$$

As is the case for the correlation and covariance sequences, the toolbox *estimates* the PSD and CPSD because signal lengths are finite.

To estimate the cross-spectral density of two equal length signals x and y using Welch's method, the cpsd function forms the periodogram as the product of the FFT of x and the conjugate of the FFT of y. Unlike the real-valued PSD, the CPSD is a complex function. cpsd handles the sectioning and windowing of x and y in the same way as the pwelch function:

```
Sxy = cpsd(x,y,nwin,noverlap,nfft,fs)
```

#### **Transfer Function Estimate**

One application of Welch's method is nonparametric system identification. Assume that H is a linear, time invariant system, and x(n) and y(n) are the input to and output of H, respectively. Then the power spectrum of x(n) is related to the CPSD of x(n) and y(n) by

$$P_{VX}(\omega) = H(\omega)P_{XX}(\omega)$$
.

An estimate of the transfer function between x(n) and y(n) is

$$\widehat{H}(\omega) = \frac{\widehat{P}_{yx}(\omega)}{\widehat{P}_{xx}(\omega)}.$$

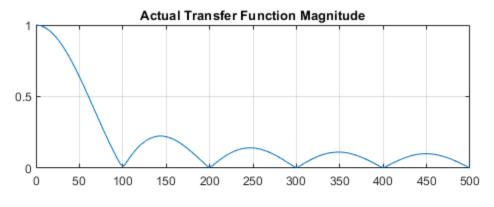
This method estimates both magnitude and phase information. The tfestimate function uses Welch's method to compute the CPSD and power spectrum, and then forms their quotient for the transfer function estimate. Use tfestimate the same way that you use the cpsd function.

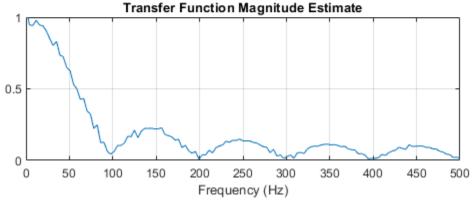
Generate a signal consisting of two sinusoids embedded in white Gaussian noise.

```
xn = A*sin(2*pi*f*t) + 0.1*randn(size(t));
```

Filter the signal xn with an FIR moving-average filter. Compute the actual magnitude response and the estimated response.

```
h = ones(1,10)/10;
                                    % Moving-average filter
yn = filter(h,1,xn);
[HEST, f] = tfestimate(xn, yn, 256, 128, 256, fs);
H = freqz(h,1,f,fs);
Plot the results.
subplot(2,1,1)
plot(f,abs(H))
title('Actual Transfer Function Magnitude')
yl = ylim;
grid
subplot(2,1,2)
plot(f,abs(HEST))
title('Transfer Function Magnitude Estimate')
xlabel('Frequency (Hz)')
ylim(yl)
grid
```





#### **Coherence Function**

The magnitude-squared coherence between two signals x(n) and y(n) is

$$C_{xy}(\omega) = \frac{\left| P_{xy}(\omega) \right|^2}{P_{xx}(\omega) P_{yy}(\omega)}.$$

This quotient is a real number between 0 and 1 that measures the correlation between x(n) and y(n) at the frequency  $\omega$ .

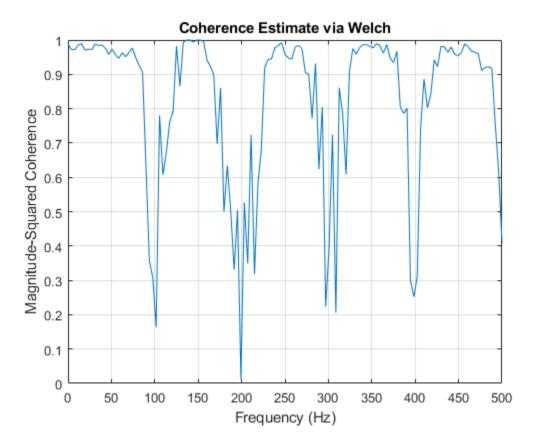
The mscohere function takes sequences xn and yn, computes their power spectra and CPSD, and returns the quotient of the magnitude squared of the CPSD and the product of

the power spectra. Its options and operation are similar to the cpsd and tfestimate functions.

Generate a signal consisting of two sinusoids embedded in white Gaussian noise. The signal is sampled at 1 kHz for 1 second.

Filter the signal xn with an FIR moving-average filter. Compute and plot the coherence function of xn and the filter output yn as a function of frequency.

```
h = ones(1,10)/10;
yn = filter(h,1,xn);
mscohere(xn,yn,256,128,256,fs)
```



If the input sequence length, window length, and number of overlapping data points in a window are such that mscohere operates on only a single record, the function returns all ones. This is because the coherence function for linearly dependent data is one.

## **See Also**

**Apps Signal Analyzer** 

#### **Functions**

cpsd | mscohere | periodogram | pmtm | pwelch | tfestimate

### **Parametric Methods**

Parametric methods can yield higher resolutions than nonparametric methods in cases when the signal length is short. These methods use a different approach to spectral estimation; instead of trying to estimate the PSD directly from the data, they *model* the data as the output of a linear system driven by white noise, and then attempt to estimate the parameters of that linear system.

The most commonly used linear system model is the *all-pole model*, a filter with all of its zeroes at the origin in the *z*-plane. The output of such a filter for white noise input is an autoregressive (AR) process. For this reason, these methods are sometimes referred to as *AR methods* of spectral estimation.

The AR methods tend to adequately describe spectra of data that is "peaky," that is, data whose PSD is large at certain frequencies. The data in many practical applications (such as speech) tends to have "peaky spectra" so that AR models are often useful. In addition, the AR models lead to a system of linear equations which is relatively simple to solve.

Signal Processing Toolbox AR methods for spectral estimation include:

- Yule-Walker AR method (autocorrelation method) on page 6-37
- Burg method on page 6-39
- Covariance method on page 6-44
- Modified covariance method on page 6-44

All AR methods yield a PSD estimate given by

$$\widehat{P}(f) = \frac{1}{F_s} \frac{\varepsilon_p}{\left|1 - \sum_{k=1}^p \widehat{a}_p(k) e^{-j2\pi kf/F_s}\right|^2}.$$

The different AR methods estimate the parameters slightly differently, yielding different PSD estimates. The following table provides a summary of the different AR methods.

#### **AR Methods**

	Burg	Covariance	Modified Covariance	Yule-Walker
	Does not apply window to data	Does not apply window to data	Does not apply window to data	Applies window to data
	Minimizes the forward and backward prediction errors in the least squares sense, with the AR coefficients constrained to satisfy the L-D recursion	Minimizes the forward prediction error in the least squares sense	Minimizes the forward and backward prediction errors in the least squares sense	Minimizes the forward prediction error in the least squares sense  (also called "Autocorrelation method")
Advantages	High resolution for short data records	Better resolution than Y-W for short data records (more accurate estimates)	High resolution for short data records	Performs as well as other methods for large data records
	Always produces a stable model	Able to extract frequencies from data consisting of <i>p</i> or more pure sinusoids	Able to extract frequencies from data consisting of <i>p</i> or more pure sinusoids	Always produces a stable model
			Does not suffer spectral line- splitting	
Disadvantages	Peak locations highly dependent on initial phase	May produce unstable models	May produce unstable models	Performs relatively poorly for short data records

	Burg	Covariance	Modified Covariance	Yule-Walker
	spectral line- estimates of	1 3	Peak locations slightly dependent on initial phase	Frequency bias for estimates of sinusoids in noise
	Frequency bias for estimates of sinusoids in noise		Minor frequency bias for estimates of sinusoids in noise	
Conditions for Nonsingularity		Order must be less than or equal to half the input frame size	Order must be less than or equal to 2/3 the input frame size	Because of the biased estimate, the autocorrelation matrix is guaranteed to positive-definite, hence nonsingular

#### Yule-Walker AR Method

The *Yule-Walker AR method* of spectral estimation computes the AR parameters by solving the following linear system, which give the Yule-Walker equations in matrix form:

$$\begin{bmatrix} r(0) & r(1) & \cdots & r(p-1) \\ r(1) & r(0) & \cdots & r(p-2) \\ \vdots & \vdots & \ddots & \vdots \\ r(p-1) & r(p-2) & \cdots & r(0) \end{bmatrix} \begin{bmatrix} a(1) \\ a(2) \\ \vdots \\ a(p) \end{bmatrix} = \begin{bmatrix} r(1) \\ r(2) \\ \vdots \\ r(p) \end{bmatrix}.$$

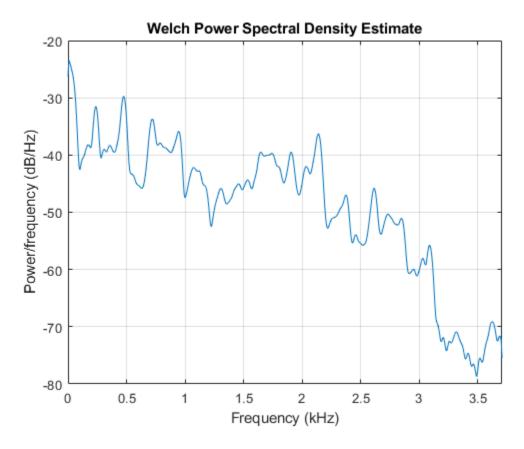
In practice, the biased estimate of the autocorrelation is used for the unknown true autocorrelation. The Yule-Walker AR method produces the same results as a maximum entropy estimator.

The use of a biased estimate of the autocorrelation function ensures that the autocorrelation matrix above is positive definite. Hence, the matrix is invertible and a solution is guaranteed to exist. Moreover, the AR parameters thus computed always result

in a stable all-pole model. The Yule-Walker equations can be solved efficiently using Levinson's algorithm, which takes advantage of the Hermitian Toeplitz structure of the autocorrelation matrix.

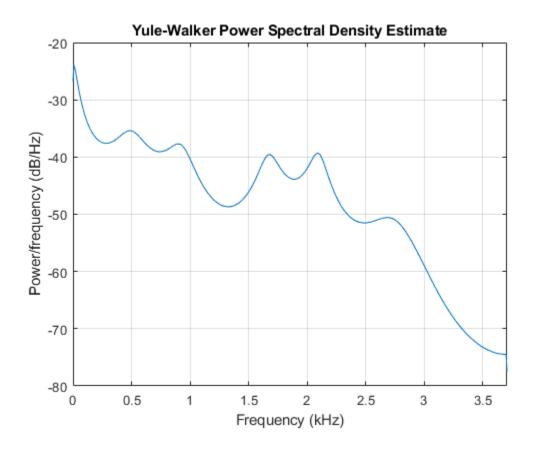
The toolbox function pyulear implements the Yule-Walker AR method. For example, compare the spectrum of a speech signal using Welch's method and the Yule-Walker AR method. Initially compute and plot the Welch periodogram.

load mtlb
pwelch(mtlb, hamming(256), 128, 1024, Fs)



The Yule-Walker AR spectrum is smoother than the periodogram because of the simple underlying all-pole model.

order = 14; pyulear(mtlb,order,1024,Fs)



### **Burg Method**

The Burg method for AR spectral estimation is based on minimizing the forward and backward prediction errors while satisfying the Levinson-Durbin recursion. In contrast to other AR estimation methods, the Burg method avoids calculating the autocorrelation function, and instead estimates the reflection coefficients directly.

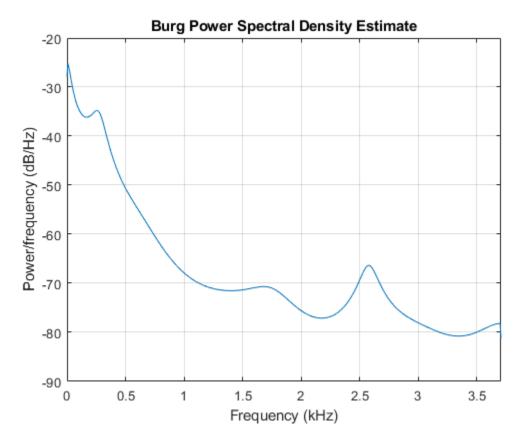
The primary advantages of the Burg method are resolving closely spaced sinusoids in signals with low noise levels, and estimating short data records, in which case the AR

power spectral density estimates are very close to the true values. In addition, the Burg method ensures a stable AR model and is computationally efficient.

The accuracy of the Burg method is lower for high-order models, long data records, and high signal-to-noise ratios (which can cause *line splitting*, or the generation of extraneous peaks in the spectrum estimate). The spectral density estimate computed by the Burg method is also susceptible to frequency shifts (relative to the true frequency) resulting from the initial phase of noisy sinusoidal signals. This effect is magnified when analyzing short data sequences.

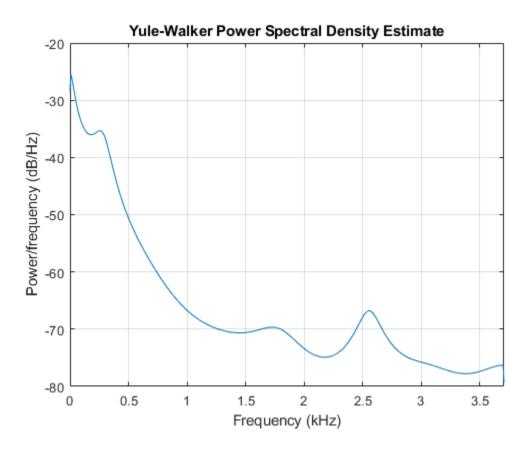
The toolbox function pburg implements the Burg method. Compare the spectrum estimates of a speech signal generated by both the Burg method and the Yule-Walker AR method. Initially compute and plot the Burg estimate.

```
load mtlb
order = 14;
pburg(mtlb(1:512),order,1024,Fs)
```



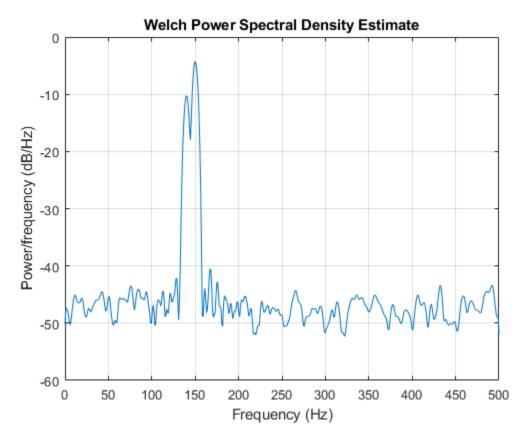
The Yule-Walker estimate is very similar if the signal is long enough.

pyulear(mtlb(1:512),order,1024,Fs)

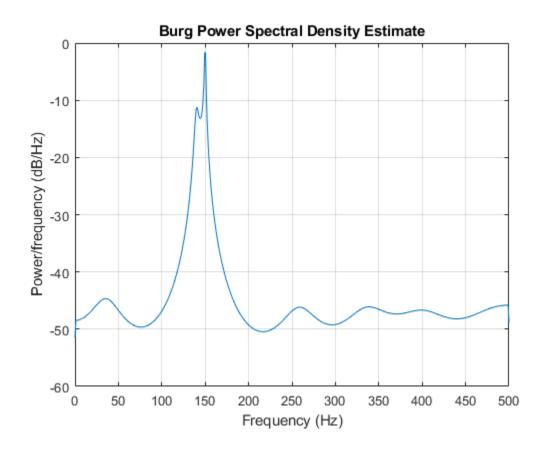


Compare the spectrum of a noisy signal computed using the Burg method and the Welch method. Create a two-component sinusoidal signal with frequencies  $140~\mathrm{Hz}$  and  $150~\mathrm{Hz}$  embedded in white Gaussian noise of variance  $0.1^2$ . The second component has twice the amplitude of the first component. The signal is sampled at  $1~\mathrm{kHz}$  for  $1~\mathrm{second}$ . Initially compute and plot the Welch spectrum estimate.

```
fs = 1000;
t = (0:fs)/fs;
A = [1 2];
f = [140;150];
xn = A*cos(2*pi*f*t) + 0.1*randn(size(t));
pwelch(xn,hamming(256),128,1024,fs)
```



Compute and plot the Burg estimate using a model of order 14. pburg(xn, 14, 1024, fs)

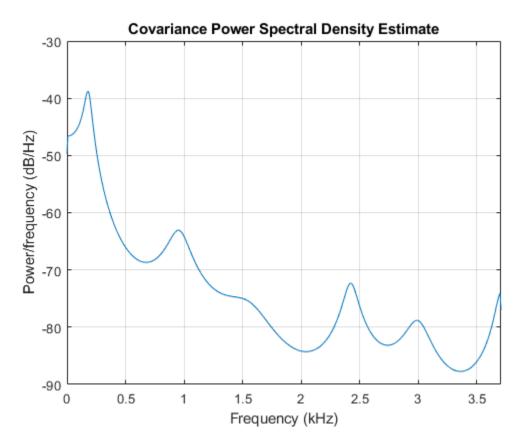


#### **Covariance and Modified Covariance Methods**

The covariance method for AR spectral estimation is based on minimizing the forward prediction error. The modified covariance method is based on minimizing the forward and backward prediction errors. The toolbox functions pcov and pmcov implement the respective methods.

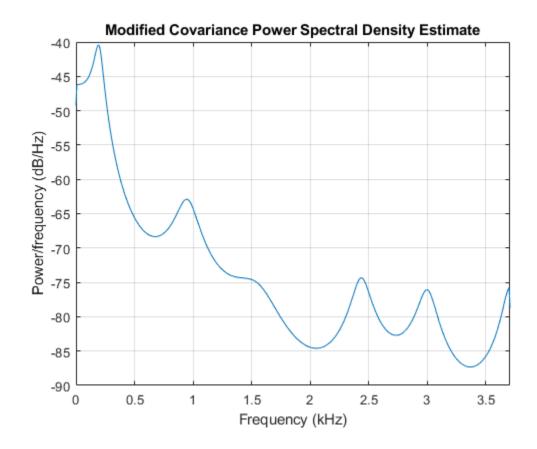
Compare the spectrum of a speech signal generated by both the covariance method and the modified covariance method. First compute and plot the covariance method estimate.

```
load mtlb
pcov(mtlb(1:64),14,1024,Fs)
```



The modified covariance method estimate is nearly identical, even for a short signal length.

pmcov(mtlb(1:64),14,1024,Fs)



## See Also

#### **Functions**

pburg | pcov | pmcov | pyulear

## **MUSIC and Eigenvector Analysis Methods**

The pmusic and peig functions provide two related spectral analysis methods:

- pmusic provides the multiple signal classification (MUSIC) method developed by Schmidt.
- peig provides the eigenvector (EV) method developed by Johnson.

Both of these methods are frequency estimator techniques based on eigenanalysis of the autocorrelation matrix. This type of spectral analysis categorizes the information in a correlation or data matrix, assigning information to either a signal subspace or a noise subspace.

### **Eigenanalysis Overview**

Consider a number of complex sinusoids embedded in white noise. You can write the autocorrelation matrix R for this system as the sum of the signal autocorrelation matrix S and the noise autocorrelation matrix S. There is a close relationship between the eigenvectors of the signal autocorrelation matrix and the signal and noise subspaces. The eigenvectors S span the same signal subspace as the signal vectors. If the system contains S complex sinusoids and the order of the autocorrelation matrix is S0, eigenvectors S1, through S2, span the noise subspace of the autocorrelation matrix.

#### **Frequency Estimator Functions**

To generate their frequency estimates, eigenanalysis methods calculate functions of the vectors in the signal and noise subspaces. Both the MUSIC and EV techniques choose a function that goes to infinity (denominator goes to zero) at one of the sinusoidal frequencies in the input signal. Using digital technology, the resulting estimate has sharp peaks at the frequencies of interest; this means that there might not be infinity values in the vectors.

The MUSIC estimate is given by the formula

$$\widehat{P}_{\text{MUSIC}}(f) = \frac{1}{\sum_{k=p+1}^{M} \left| v_k^H e(f) \right|^2},$$

where the  $v_k$  are the eigenvectors of the noise subspace and e(f) is a vector of complex sinusoids:

$$e(f) = [1 \ e^{j2\pi f} \ e^{j4\pi f} \ ... \ e^{j2(M-1)\pi f}]^T.$$

Here v represents the eigenvectors of the input signal's correlation matrix;  $v_k$  is the kth eigenvector. H is the conjugate transpose operator. The eigenvectors used in the sum correspond to the smallest eigenvalues and span the noise subspace (p is the size of the signal subspace).

The expression  $v_k^H e(f)$  is equivalent to a Fourier transform (the vector e(f) consists of complex exponentials). This form is useful for numeric computation because the FFT can be computed for each  $v_k$  and then the squared magnitudes can be summed.

The EV method weights the summation by the eigenvalues of the correlation matrix:

$$\widehat{P}_{EV}(f) = \frac{1}{\sum_{k=p+1}^{M} \frac{1}{\lambda_k} |v_k^H e(f)|^2}.$$

The pmusic and peig functions interpret their first input either as a signal matrix or as a correlation matrix (if the 'corr' input flag is set). In the former case, the singular value decomposition of the signal matrix is used to determine the signal and noise subspaces. In the latter case, the eigenvalue decomposition of the correlation matrix is used to determine the signal and noise subspaces.

#### See Also

#### **Functions**

peig | pmusic

## **Selected Bibliography**

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- [2] Kay, Steven M. Modern Spectral Estimation. Englewood Cliffs, NJ: Prentice Hall, 1988.
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# **Special Topics**

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### **Windows**

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#### Why Use Windows?

In both digital filter design and spectral estimation, the choice of a windowing function can play an important role in determining the quality of overall results. The main role of the window is to damp out the effects of the Gibbs phenomenon that results from truncation of an infinite series.

#### **Available Window Functions**

Window	Function
Bartlett-Hann window	barthannwin
Bartlett window	bartlett
Blackman window	blackman
Blackman-Harris window	blackmanharris
Bohman window	bohmanwin
Chebyshev window	chebwin
Flat Top window	flattopwin
Gaussian window	gausswin
Hamming window	hamming
Hann window	hann
Kaiser window	kaiser
Nuttall's Blackman-Harris window	nuttallwin
Parzen (de la Vallée-Poussin) window	parzenwin

Window	Function
Rectangular window	rectwin
Tapered cosine window	tukeywin
Triangular window	triang

#### **Graphical User Interface Tools**

Two graphical user interface tools are provided for working with windows in the Signal Processing Toolbox product:

- · Window Designer app
- Window Visualization Tool (wvtool)

Refer to the reference pages for detailed information.

#### **Basic Shapes**

The basic window is the *rectangular window*, a vector of ones of the appropriate length. A rectangular window of length 50 is

```
n = 50;
w = rectwin(n);
```

This toolbox stores windows in column vectors by convention, so an equivalent expression is

```
w = ones(50,1);
```

To use the Window Designer app to create this window, type

windowDesigner

The app opens with a default Hamming window. To visualize the rectangular window, set **Type = Rectangular** and **Length = 50** in the Current Window Information panel and then press **Apply**.

The Bartlett (or triangular) window is the convolution of two rectangular windows. The functions bartlett and triang compute similar triangular windows, with three important differences. The bartlett function always returns a window with two zeros on

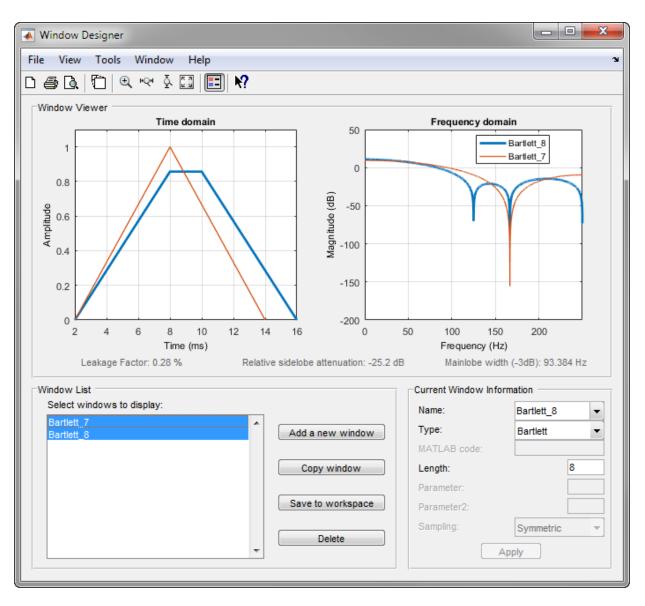
the ends of the sequence, so that for n odd, the center section of bartlett(n+2) is equivalent to triang(n):

```
Bartlett = bartlett(7);
isequal(Bartlett(2:end-1),triang(5))
ans =
    1
```

For n even, bartlett is still the convolution of two rectangular sequences. There is no standard definition for the triangular window for n even; the slopes of the line segments of the triang result are slightly steeper than those of bartlett in this case:

```
w = bartlett(8);
[w(2:7) triang(6)]
```

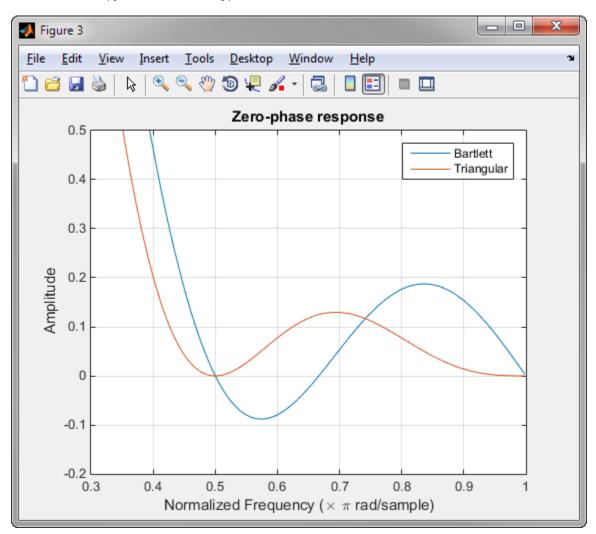
You can see the difference between odd and even Bartlett windows in Window Designer.



The final difference between the Bartlett and triangular windows is evident in the Fourier transforms of these functions. The Fourier transform of a Bartlett window is negative for n even. The Fourier transform of a triangular window, however, is always nonnegative.

The following figure, which plots the zero-phase responses of 8-point Bartlett and Triangular windows, illustrates the difference.

```
zerophase(bartlett(8))
hold on
zerophase(triang(8))
legend('Bartlett','Triangular')
axis([0.3 1 -0.2 0.5])
```



This difference can be important when choosing a window for some spectral estimation techniques, such as the Blackman-Tukey method. Blackman-Tukey forms the spectral estimate by calculating the Fourier transform of the autocorrelation sequence. The resulting estimate might be negative at some frequencies if the window's Fourier transform is negative.

#### **See Also**

**Apps Window Designer** 

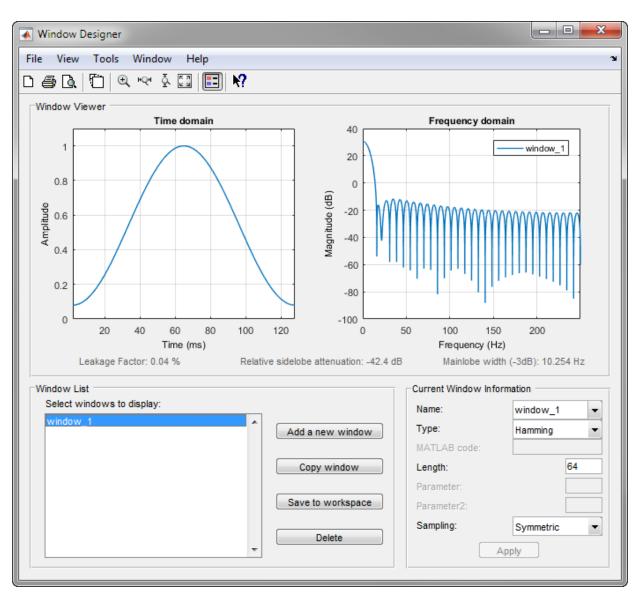
**Functions** 

bartlett | rectwin | triang | wvtool

## **Getting Started with Window Designer**

Typing windowDesigner at the command line opens the **Window Designer** app for designing and analyzing spectral windows. The app opens with a default 64-point Hamming window.

**Note** A related tool, wvtool, is available for displaying, annotating, or printing windows.



The app has three panels:

- Window Viewer displays the time domain and frequency domain representations of the selected window(s). The currently active window is shown in bold. Three window measurements are shown below the plots.
  - Leakage factor ratio of power in the sidelobes to the total window power
  - Relative sidelobe attenuation difference in height from the mainlobe peak to the highest sidelobe peak
  - Mainlobe width (-3dB) width of the mainlobe at 3 dB below the mainlobe peak
- Window List lists the windows available for display in the Window Viewer. Highlight one or more windows to display them. The Window List buttons are:
  - Add a new window Adds a default Hamming window with length 64 and symmetric sampling. You can change the information for this window by applying changes made in the Current Window Information panel.
  - **Copy window** Copies the selected window(s).
  - **Save to workspace** Saves the selected window(s) as vector(s) to the MATLAB workspace. The name of the window is used as the vector name.
  - **Delete** Removes the selected window(s) from the window list.
- Current Window Information displays information about the currently active window.
   The active window name is shown in the Name field. To make another window active, select its name from the Name menu.

#### **Window Parameters**

Each window is defined by the parameters in the Current Window Information panel. You can change the current window's characteristics by changing its parameters and clicking **Apply**. The parameters of the current window are

- Name Name of the window. The name is used for the legend in the Window Viewer, in the Window List, and for the vector saved to the workspace. You can either select a name from the menu or type the desired name in the edit box.
- **Type** Algorithm for the window. Select the type from the menu. All Signal Processing Toolbox windows are available.
- MATLAB code Any valid MATLAB expression that returns a vector defining the window if Type = User Defined.
- **Length** Number of samples.

- Parameter Additional parameter for windows that require it, such as Chebyshev, which requires you to specify the sidelobe attenuation. Note that the title "Parameter" changes to the appropriate parameter name.
- Sampling Type of sampling to use for generalized cosine windows (Hamming, Hann, and Blackman) Periodic or Symmetric. Periodic computes a length n+1 window and returns the first n points, and Symmetric computes and returns the n points specified in Length.

#### **Window Designer Menus**

In addition to the usual menu items, **Window Designer**contains these menu commands:

#### File menu:

 Export — Exports window coefficient vectors to the MATLAB workspace, a text file, or a MAT-file.

In the **Window List** in, highlight the window(s) you want to export and then select **File > Export**. For exporting to the workspace or a MAT-file, specify the variable name for each set of window coefficients. To overwrite variables in the workspace, select the Overwrite variables check box.

• **Full View Analysis** — Copies the windows shown in both plots to a separate wvtool figure window. This is useful for printing and annotating. This option is also available with the Full View Analysis toolbar button.

#### View menu:

- **Time domain** Select to show the time domain plot in the Window Viewer panel.
- Frequency domain Select to show the frequency domain plot in the Window Viewer panel.
- **Legend** Toggles the window name legend on and off. This option is also available with the Legend toolbar button.
- **Analysis Parameters** Controls the response plot parameters, including number of points, range, x- and y-axis units, sampling frequency, and normalized magnitude.

You can also access the Analysis Parameters by right-clicking the x-axis label of a plot in the Window Viewer panel. The x-axis units for the time domain plot depend on the selected Sampling Frequency units.

Frequency Domain	Time Domain
Hz	S
kHz	ms
MHz	μs
GHz	ns

#### Tools menu:

- **Zoom In** Zooms in along both *x* and *y*-axes.
- **Zoom X** Zooms in along the *x*-axis only. Drag the mouse in the *x* direction to select the zoom area.
- **Zoom Y** Zooms in along the y-axis only. Drag the mouse in the y direction to select the zoom area.
- Full View Returns to full view.

#### See Also

#### **Functions**

wvtool

#### **Generalized Cosine Windows**

Blackman, flat top, Hamming, Hann, and rectangular windows are all special cases of the *generalized cosine window*. These windows are combinations of sinusoidal sequences with frequencies that are multiples of  $2\pi/(N-1)$ , where N is the window length. One special case is the Blackman window:

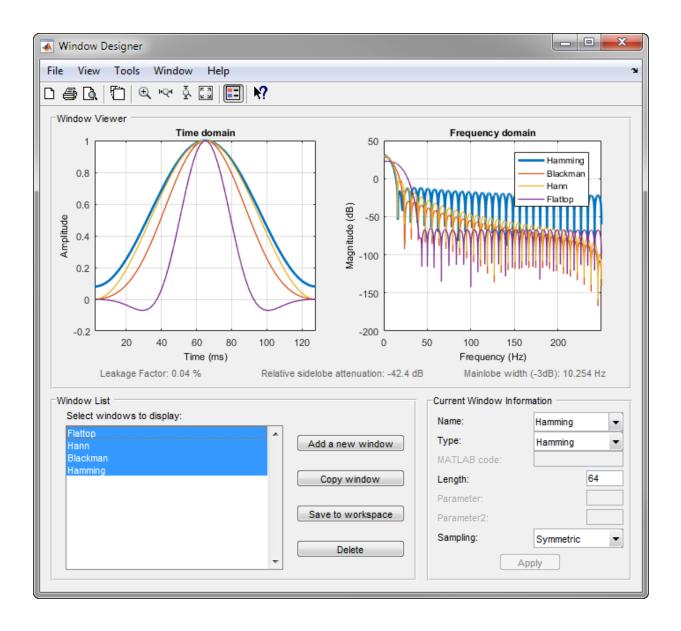
```
N = 128;
A = 0.42;
B = 0.5;
C = 0.08;
ind = (0:N-1)'*2*pi/(N-1);
w = A - B*cos(ind) + C*cos(2*ind);
```

Changing the values of the constants A, B, and C in the previous expression generates different generalized cosine windows like the Hamming and Hann windows. Adding additional cosine terms of higher frequency generates the flat top window. The concept behind these windows is that by summing the individual terms to form the window, the low frequency peaks in the frequency domain combine in such a way as to decrease sidelobe height. This has the side effect of increasing the mainlobe width.

The Hamming and Hann windows are two-term generalized cosine windows, given by A = 0.54, B = 0.46 for the Hamming and A = 0.5, B = 0.5 for the Hann.

Note that the definition of the generalized cosine window shown in the earlier MATLAB code yields zeros at samples 1 and n for A = 0.5 and B = 0.5.

This **Window Designer** screen shot compares Blackman, Hamming, Hann, and Flat Top windows.



## See Also

### **Apps** Window Designer

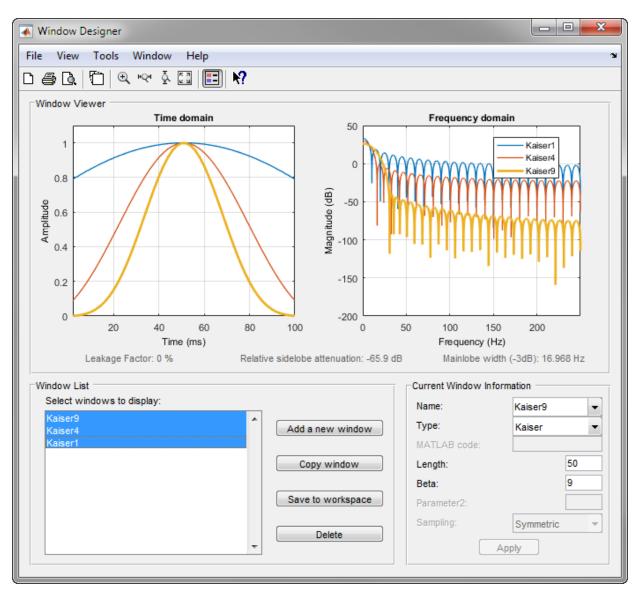
#### **Functions**

blackman | flattopwin | hamming | hann | wvtool

### **Kaiser Window**

The Kaiser window is an approximation to the prolate spheroidal window, for which the ratio of the mainlobe energy to the sidelobe energy is maximized. For a Kaiser window of a particular length, the parameter  $\beta$  controls the sidelobe height. For a given  $\beta$ , the sidelobe height is fixed with respect to window length. The statement kaiser(n,beta) computes a length n Kaiser window with parameter beta.

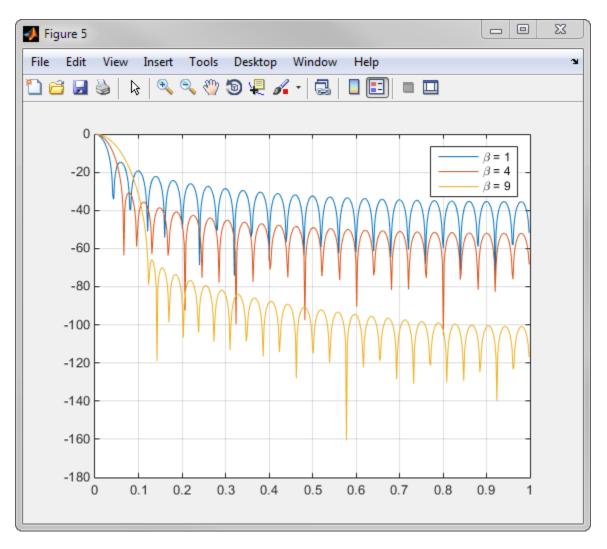
Examples of Kaiser windows with length 50 and  $\beta$  parameters of 1, 4, and 9 are shown in this example.



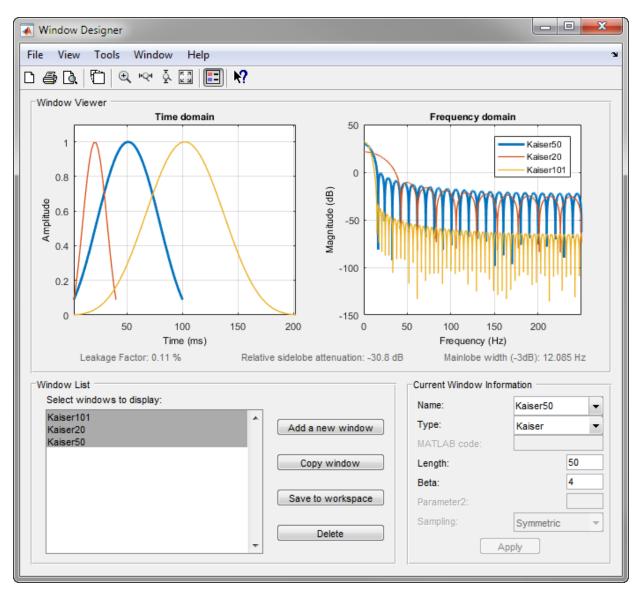
To create these Kaiser windows using the MATLAB command line, type the following:

```
n = 50;
w1 = kaiser(n,1);
```

```
w2 = kaiser(n,4);
w3 = kaiser(n,9);
[W1,f] = freqz(w1/sum(w1),1,512,2);
[W2,f] = freqz(w2/sum(w2),1,512,2);
[W3,f] = freqz(w3/sum(w3),1,512,2);
plot(f,20*log10(abs([W1 W2 W3])))
grid
legend('\beta = 1','\beta = 4','\beta = 9')
```



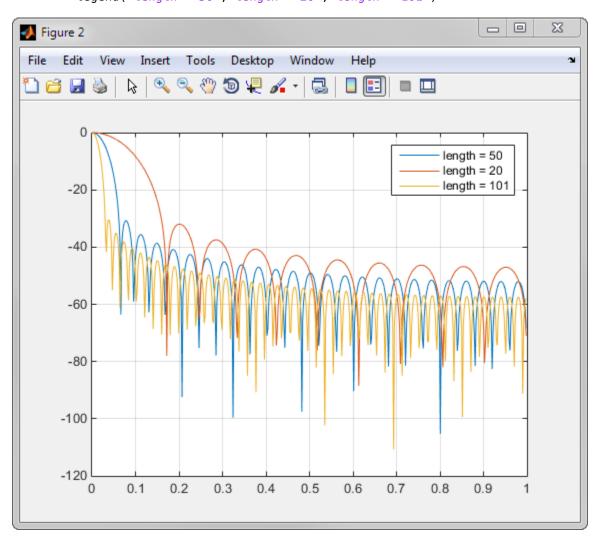
As  $\beta$  increases, the sidelobe height decreases and the mainlobe width increases. This screen shot shows how the sidelobe height stays the same for a fixed  $\beta$  parameter as the length is varied.



To create these Kaiser windows using the MATLAB command line, type the following:

```
w1 = kaiser(50,4);
w2 = kaiser(20,4);
```

```
w3 = kaiser(101,4);
[W1,f] = freqz(w1/sum(w1),1,512,2);
[W2,f] = freqz(w2/sum(w2),1,512,2);
[W3,f] = freqz(w3/sum(w3),1,512,2);
plot(f,20*log10(abs([W1 W2 W3])))
grid
legend('length = 50','length = 20','length = 101')
```



## Kaiser Windows in FIR Design

There are two design formulas that can help you design FIR filters to meet a set of filter specifications using a Kaiser window. To achieve a sidelobe height of  $-\alpha$  dB, the  $\beta$  (beta) parameter is

$$\beta = \begin{cases} 0.1102(\alpha - 8.7), & \alpha > 50, \\ 0.5842(\alpha - 21)^{0.4} + 0.7886(\alpha - 21), & 50 \ge \alpha \ge 21, \\ 0, & \alpha < 21. \end{cases}$$

For a transition width of  $\Delta\omega$  rad/sample, use the length

$$n = \frac{\alpha - 8}{2.285\Delta\omega} + 1.$$

Filters designed using these heuristics will meet the specifications approximately, but you should verify this. To design a lowpass filter with cutoff frequency  $0.5\pi$  rad/sample, transition width  $0.2\pi$  rad/sample, and 40 dB of attenuation in the stopband, try

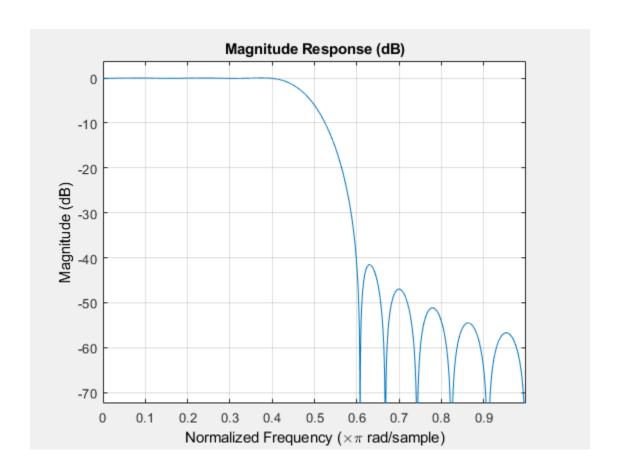
```
[n,wn,beta] = kaiserord([0.4 0.6]*pi,[1 0],[0.01 0.01],2*pi);

h = fir1(n,wn,kaiser(n+1,beta),'noscale');
```

The kaiserord function estimates the filter order, cutoff frequency, and Kaiser window beta parameter needed to meet a given set of frequency domain specifications.

The ripple in the passband is roughly the same as the ripple in the stopband. As you can see from the frequency response, this filter nearly meets the specifications:

```
fvtool(h,1)
```



# **See Also**

# **Apps Window Designer**

#### **Functions**

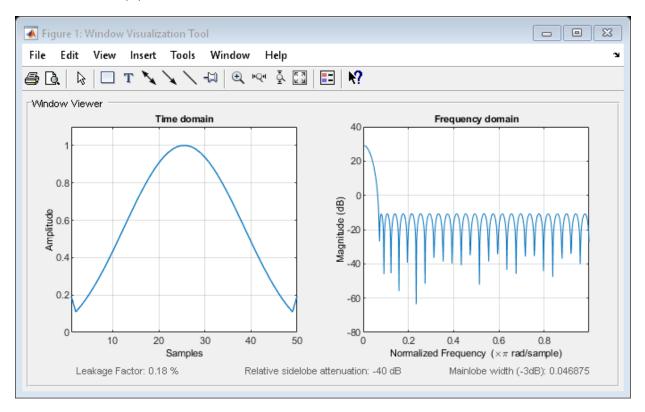
freqz | kaiser | kaiserord | wvtool

# **Chebyshev Window**

The Chebyshev window minimizes the mainlobe width, given a particular sidelobe height. It is characterized by an equiripple behavior. Its sidelobes all have the same height.

Generate and display a 50-point Chebyshev window with a sidelobe attenuation of 40 dB.

```
w = chebwin(50,40);
wvtool(w)
```



As shown in the time-domain plot, the Chebyshev window has large spikes at its outer samples.

# **See Also**

**Apps** Window Designer

Functions chebwin | wvtool

# **Parametric Modeling**

#### In this section...

"What is Parametric Modeling" on page 7-26

"Available Parametric Modeling Functions" on page 7-26

"Time-Domain Based Modeling" on page 7-27

"Frequency-Domain Based Modeling" on page 7-30

## What is Parametric Modeling

Parametric modeling techniques find the parameters for a mathematical model describing a signal, system, or process. These techniques use known information about the system to determine the model. Applications for parametric modeling include speech and music synthesis, data compression, high-resolution spectral estimation, communications, manufacturing, and simulation.

## **Available Parametric Modeling Functions**

The toolbox parametric modeling functions operate with the rational transfer function model. Given appropriate information about an unknown system (impulse or frequency response data, or input and output sequences), these functions find the coefficients of a linear system that models the system.

One important application of the parametric modeling functions is in the design of filters that have a prescribed time or frequency response.

Here is a summary of the parametric modeling functions in this toolbox.

Domain	Functions	Description
Time		Generate all-pole filter coefficients that model an input data sequence using the Levinson-Durbin algorithm.
		Generate all-pole filter coefficients that model an input data sequence by minimizing the forward prediction error.

Domain	Functions	Description
	armcov	Generate all-pole filter coefficients that model an input data sequence by minimizing the forward and backward prediction errors.
	aryule	Generate all-pole filter coefficients that model an input data sequence using an estimate of the autocorrelation function.
	lpc, levinson	Linear Predictive Coding. Generate all-pole recursive filter whose impulse response matches a given sequence.
	prony	Generate IIR filter whose impulse response matches a given sequence.
	stmcb	Find IIR filter whose output, given a specified input sequence, matches a given output sequence.
Frequency	invfreqz, invfreqs	Generate digital or analog filter coefficients given complex frequency response data.

## **Time-Domain Based Modeling**

The lpc, prony, and stmcb functions find the coefficients of a digital rational transfer function that approximates a given time-domain impulse response. The algorithms differ in complexity and accuracy of the resulting model.

#### **Linear Prediction**

Linear prediction modeling assumes that each output sample of a signal, x(k), is a linear combination of the past n outputs (that is, it can be linearly predicted from these outputs), and that the coefficients are constant from sample to sample:

$$x(k) = -a(2)x(k-1) - a(3)x(k-2) - \dots - a(n+1)x(k-n)$$

An nth-order all-pole model of a signal x is

$$a = lpc(x,n)$$

To illustrate lpc, create a sample signal that is the impulse response of an all-pole filter with additive white noise:

```
x = impz(1,[1 \ 0.1 \ 0.1 \ 0.1 \ 0.1],10) + randn(10,1)/10;
```

The coefficients for a fourth-order all-pole filter that models the system are

```
a = lpc(x,4)
```

lpc first calls xcorr to find a biased estimate of the correlation function of x, and then uses the Levinson-Durbin recursion, implemented in the levinson function, to find the model coefficients a. The Levinson-Durbin recursion is a fast algorithm for solving a system of symmetric Toeplitz linear equations. lpc's entire algorithm for n = 4 is

```
r = xcorr(x);
r(1:length(x)-1) = []; % Remove corr. at negative lags
a = levinson(r,4)
```

You could form the linear prediction coefficients with other assumptions by passing a different correlation estimate to levinson, such as the biased correlation estimate:

```
r = xcorr(x,'biased');
r(1:length(x)-1) = [];  % Remove corr. at negative lags
a = levinson(r,4)
```

#### Prony's Method (ARMA Modeling)

The prony function models a signal using a specified number of poles and zeros. Given a sequence x and numerator and denominator orders n and m, respectively, the statement

```
[b,a] = prony(x,n,m)
```

finds the numerator and denominator coefficients of an IIR filter whose impulse response approximates the sequence x.

The prony function implements the method described in [4] Parks and Burrus (pgs. 226-228). This method uses a variation of the covariance method of AR modeling to find the denominator coefficients a, and then finds the numerator coefficients b for which the resulting filter's impulse response matches exactly the first n+1 samples of x. The filter is not necessarily stable, but it can potentially recover the coefficients exactly if the data sequence is truly an autoregressive moving-average (ARMA) process of the correct order.

**Note** The functions prony and stmcb (described next) are more accurately described as ARX models in system identification terminology. ARMA modeling assumes noise only at the inputs, while ARX assumes an external input. prony and stmcb know the input signal: it is an impulse for prony and is arbitrary for stmcb.

A model for the test sequence x (from the earlier lpc example) using a third-order IIR filter is

```
[b,a] = prony(x,3,3)
```

The impz command shows how well this filter's impulse response matches the original sequence:

```
format long
[x impz(b,a,10)]
```

Notice that the first four samples match exactly. For an example of exact recovery, recover the coefficients of a Butterworth filter from its impulse response:

```
[b,a] = butter(4,.2);
h = impz(b,a,26);
[bb,aa] = prony(h,4,4);
```

Try this example; you'll see that bb and aa match the original filter coefficients to within a tolerance of  $10^{-13}$ .

#### Steiglitz-McBride Method (ARMA Modeling)

The stmcb function determines the coefficients for the system b(z)/a(z) given an approximate impulse response x, as well as the desired number of zeros and poles. This function identifies an unknown system based on both input and output sequences that describe the system's behavior, or just the impulse response of the system. In its default mode, stmcb works like prony.

```
[b,a] = stmcb(x,3,3)
```

 ${\tt stmcb}$  also finds systems that match given input and output sequences:

```
y = filter(1,[1 1],x); % Create an output signal.

[b,a] = stmcb(y,x,0,1)
```

In this example, stmcb correctly identifies the system used to create y from x.

The Steiglitz-McBride method is a fast iterative algorithm that solves for the numerator and denominator coefficients simultaneously in an attempt to minimize the signal error between the filter output and the given output signal. This algorithm usually converges rapidly, but might not converge if the model order is too large. As for prony, stmcb's resulting filter is not necessarily stable due to its exact modeling approach.

stmcb provides control over several important algorithmic parameters; modify these parameters if you are having trouble modeling the data. To change the number of iterations from the default of five and provide an initial estimate for the denominator coefficients:

```
n = 10; % Number of iterations
a = lpc(x,3); % Initial estimates for denominator
[b,a] = stmcb(x,3,3,n,a);
```

The function uses an all-pole model created with prony as an initial estimate when you do not provide one of your own.

To compare the functions lpc, prony, and stmcb, compute the signal error in each case:

```
a1 = lpc(x,3);

[b2,a2] = prony(x,3,3);

[b3,a3] = stmcb(x,3,3);

[x-impz(1,a1,10) x-impz(b2,a2,10) x-impz(b3,a3,10)]
```

In comparing modeling capabilities for a given order IIR model, the last result shows that for this example, stmcb performs best, followed by prony, then lpc. This relative performance is typical of the modeling functions.

## **Frequency-Domain Based Modeling**

The invfreqs and invfreqz functions implement the inverse operations of freqs and freqz; they find an analog or digital transfer function of a specified order that matches a given complex frequency response. Though the following examples demonstrate invfreqz, the discussion also applies to invfreqs.

To recover the original filter coefficients from the frequency response of a simple digital filter:

```
[b,a] = butter(4,0.4) % Design Butterworth lowpass [h,w] = freqz(b,a,64); % Compute frequency response [b4,a4] = invfreqz(h,w,4,4) % Model: n = 4, m = 4
```

The vector of frequencies w has the units in rad/sample, and the frequencies need not be equally spaced. invfreqz finds a filter of any order to fit the frequency data; a third-order example is

```
[b4,a4] = invfreqz(h,w,3,3) % Find third-order IIR
```

Both invfreqs and invfreqz design filters with real coefficients; for a data point at positive frequency f, the functions fit the frequency response at both f and -f.

By default invfreqz uses an equation error method to identify the best model from the data. This finds b and a in

$$\min_{b, a} \sum_{k=1}^{n} wt(k) |h(k)A(w(k)) - B(w(k))|^{2}$$

by creating a system of linear equations and solving them with the MATLAB  $\setminus$  operator. Here A(w(k)) and B(w(k)) are the Fourier transforms of the polynomials a and b respectively at the frequency w(k), and n is the number of frequency points (the length of b and b). w(k) weights the error relative to the error at different frequencies. The syntax

```
invfreqz(h,w,n,m,wt)
```

includes a weighting vector. In this mode, the filter resulting from invfreqz is not guaranteed to be stable.

invfreqz provides a superior ("output-error") algorithm that solves the direct problem of minimizing the weighted sum of the squared error between the actual frequency response points and the desired response

$$\min_{b, a} \sum_{k=1}^{n} \omega t(k) \left| h(k) - \frac{B(\omega(k))}{A(\omega(k))} \right|^{2}$$

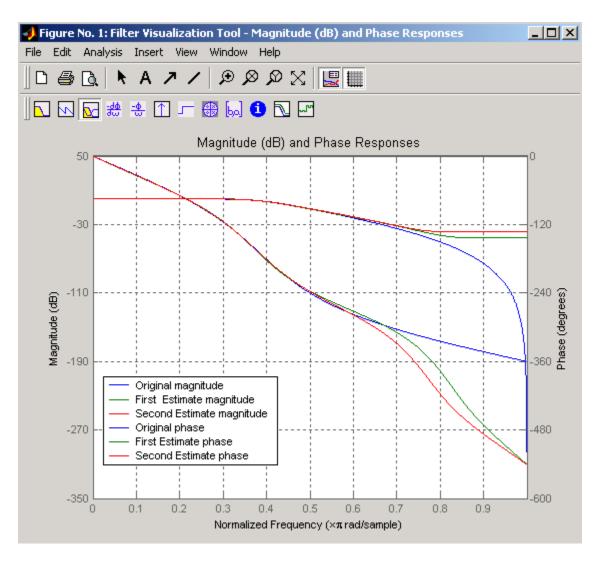
To use this algorithm, specify a parameter for the iteration count after the weight vector parameter:

```
wt = ones(size(w)); % Create unit weighting vector
[b30,a30] = invfreqz(h,w,3,3,wt,30) % 30 iterations
```

The resulting filter is always stable.

Graphically compare the results of the first and second algorithms to the original Butterworth filter with FVTool (and select the Magnitude and Phase Responses):

```
fvtool(b,a,b4,a4,b30,a30)
```



To verify the superiority of the fit numerically, type

```
sum(abs(h-freqz(b4,a4,w)).^2) % Total error, algorithm 1
sum(abs(h-freqz(b30,a30,w)).^2) % Total error, algorithm 2
```

# Resampling

#### In this section...

"resample Function" on page 7-33

"decimate and interp Functions" on page 7-34

"upfirdn Function" on page 7-34

"spline Function" on page 7-34

Signal Processing Toolbox provides a number of functions that resample a signal at a higher or lower rate.

Operation	Function
Apply FIR filter with resampling	upfirdn
Cubic spline interpolation	spline
Decimation	decimate
Interpolation	interp
Other 1-D interpolation	interp1
Resample at new rate	resample

#### For examples, see

- "Reconstructing Missing Data"
- "Resampling Uniformly Sampled Signals"
- "Resampling Nonuniformly Sampled Signals"
- "Resample and Filter a Nonuniformly Sampled Signal" on page 19-86

### resample Function

The resample function changes the sample rate for a sequence to any rate that is proportional to the original by a ratio of two integers. The basic syntax for resample is

```
y = resample(x,p,q)
```

where the function resamples the sequence x at p/q times the original sample rate. The length of the result y is p/q times the length of x.

One resampling application is the conversion of digitized audio signals from one sample rate to another, such as from 48 kHz (the digital audio tape standard) to 44.1 kHz (the compact disc standard). See "Convert from DAT Rate to CD Sample Rate" for an example.

resample applies a lowpass filter to the input sequence to prevent aliasing during resampling. The function designs this filter using the firls function with a Kaiser window. You can control the filter length and the beta parameter of the Kaiser window. Alternatively, you can use the function intfilt to design an interpolation filter.

### decimate and interp Functions

The decimate and interp functions are equivalent to resample with p = 1 and q = 1, respectively. These functions provide different antialiasing filtering options, and they incur a slight signal delay due to filtering.

## upfirdn Function

The toolbox also contains a function, upfirdn, that applies an FIR filter to an input sequence and outputs the filtered sequence at a sample rate different than its original. See "Multirate Filter Bank Implementation" on page 1-7.

### spline Function

The standard MATLAB environment contains a function, spline, that works with irregularly spaced data. The MATLAB function interpl performs interpolation, or table lookup, using various methods including linear and cubic interpolation.

#### See Also

#### Apps Signal Analyzer

#### **Functions**

decimate | interp | interp1 | resample | spline | upfirdn

# **Cepstrum Analysis**

#### What Is a Cepstrum?

Cepstrum analysis is a nonlinear signal processing technique with a variety of applications in areas such as speech and image processing.

The *complex cepstrum* of a sequence x is calculated by finding the complex natural logarithm of the Fourier transform of x, then the inverse Fourier transform of the resulting sequence:

$$\hat{x} = \frac{1}{2\pi} \int_{-\pi}^{\pi} \log[X(e^{j\omega})] e^{j\omega n} d\omega.$$

The toolbox function cceps performs this operation, estimating the complex cepstrum for an input sequence. It returns a real sequence the same size as the input sequence.

Try using cceps in an echo detection application. First, create a 45 Hz sine wave sampled at 100 Hz. Add an echo of the signal, with half the amplitude, 0.2 seconds after the beginning of the signal.

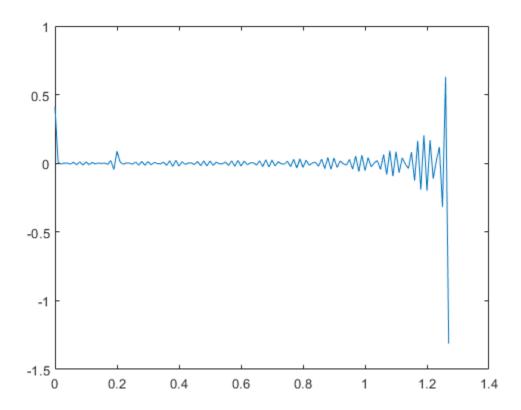
```
t = 0:0.01:1.27;

s1 = sin(2*pi*45*t);

s2 = s1 + 0.5*[zeros(1,20) s1(1:108)];
```

Compute and plot the complex cepstrum of the new signal.

```
c = cceps(s2);
plot(t,c)
```



The complex cepstrum shows a peak at 0.2 seconds, indicating the echo.

The *real cepstrum* of a signal x, sometimes called simply the cepstrum, is calculated by determining the natural logarithm of magnitude of the Fourier transform of x, then obtaining the inverse Fourier transform of the resulting sequence:

$$c_{\chi} = \frac{1}{2\pi} \int_{-\pi}^{\pi} \log |X(e^{j\omega})| e^{j\omega n} d\omega.$$

The toolbox function rceps performs this operation, returning the real cepstrum for a sequence. The returned sequence is a real-valued vector the same size as the input vector.

The rceps function also returns a unique minimum-phase sequence that has the same real cepstrum as the input. To obtain both the real cepstrum and the minimum-phase reconstruction for a sequence, use [y,ym] = rceps(x), where y is the real cepstrum and ym is the minimum phase reconstruction of x. The following example shows that one output of rceps is a unique minimum-phase sequence with the same real cepstrum as x.

#### **Inverse Complex Cepstrum**

To invert the complex cepstrum, use the icceps function. Inversion is complicated by the fact that the cceps function performs a data-dependent phase modification so that the unwrapped phase of its input is continuous at zero frequency. The phase modification is equivalent to an integer delay. This delay term is returned by cceps if you ask for a second output:

```
x = 1:10; [xhat,delay] = cceps(x) 

xhat = 1 \times 10 

2.2428 - 0.0420 - 0.0210 0.0045 0.0366 0.0788 0.1386 0.2327 0.420 

xhat = 1 \times 10 

xhat = 1 \times
```

To invert the complex cepstrum, use icceps with the original delay parameter:

```
icc = icceps(xhat,2)
icc = 1×10
2.0000  3.0000  4.0000  5.0000  6.0000  7.0000  8.0000  9.0000  10.0
```

As shown in the above example, with any modification of the complex cepstrum, the original delay term may no longer be valid. You will not be able to invert the complex cepstrum exactly.

## See Also

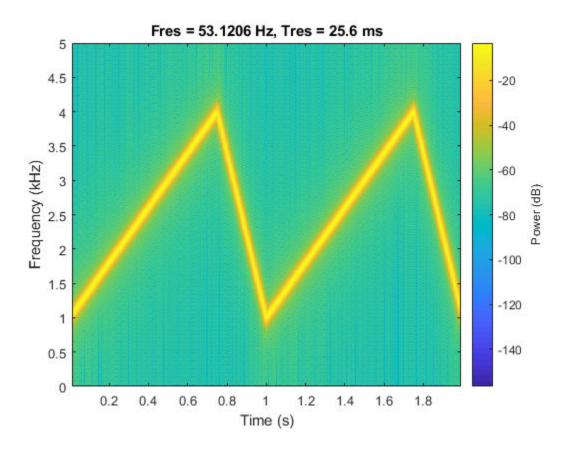
cceps | icceps | rceps

# **FFT-Based Time-Frequency Analysis**

The Signal Processing Toolbox $^{\text{m}}$  product provides functions that return the time-dependent Fourier transform for a sequence, or displays this information as a spectrogram. The *time-dependent Fourier transform* is the discrete-time Fourier transform for a sequence, computed using a sliding window. This form of the Fourier transform, also known as the short-time Fourier transform (STFT), has numerous applications in speech, sonar, and radar processing. The *spectrogram* of a sequence is the magnitude of the time-dependent Fourier transform versus time.

To display the spectrogram of a signal, you can use the pspectrum function. For example, generate two seconds of a signal sampled at 10 kHz. Specify the instantaneous frequency of the signal as a triangular function of time. To compute the spectrogram, divide the signal into segments of duration 0.0256 second and specify 86% segment-to-segment overlap. The *leakage* measures the ability of the sliding window to detect a weak tone from noise in the presence of a neighboring strong tone. Specify a leakage of 0.875.

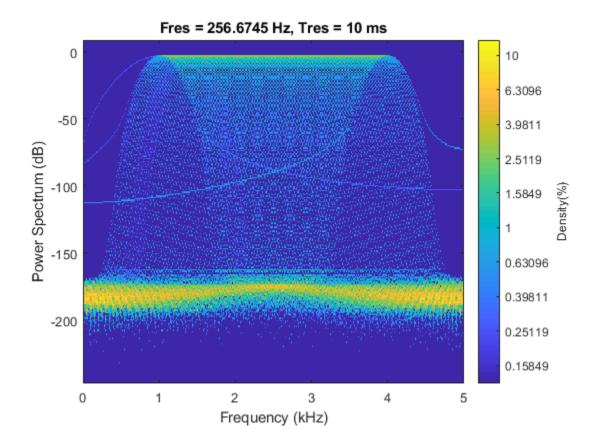
```
fs = 10000;
t = 0:1/fs:2;
x = vco(sawtooth(2*pi*t,0.75),[0.1 0.4]*fs,fs);
pspectrum(x,fs,'spectrogram', ...
    'TimeResolution',0.0256,'Overlap',86,'Leakage',0.875)
```



The *persistence spectrum* of a signal is a time-frequency view that shows the percentage of the time that a given frequency is present in a signal. The persistence spectrum is a histogram in power-frequency space. The longer a particular frequency persists in a signal as the signal evolves, the higher its time percentage and thus the brighter or "hotter" its color in the display.

Compute and display the persistence spectrum of the signal. Specify a time resolution of 0.01 second, 50% overlap between adjoining segments, and a leakage of 0.5.

```
pspectrum(x,fs,'persistence', ...
    'TimeResolution',0.01,'Overlap',50,'Leakage',0.5)
```



## See Also

# **Apps Signal Analyzer**

#### **Functions**

fsst|ifsst|pspectrum|spectrogram|tfridge|xspectrogram

## **Related Examples**

- "Practical Introduction to Time-Frequency Analysis"
- "Detect Closely Spaced Sinusoids" on page 14-34
- "Hilbert Transform and Instantaneous Frequency" on page 14-26

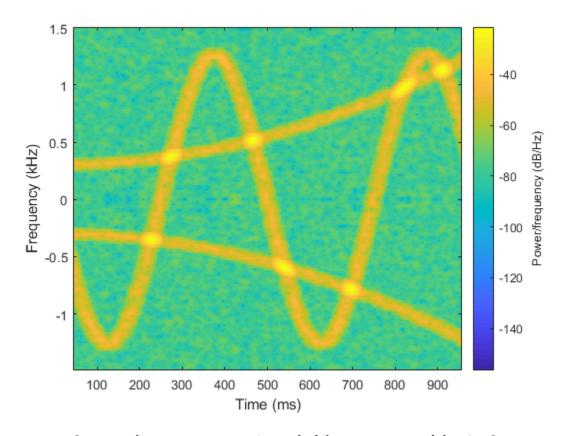
# **Cross-Spectrogram of Complex Signals**

Generate two signals, each sampled at 3 kHz for 1 second. The first signal is a quadratic chirp whose frequency increases from 300 Hz to 1300 Hz during the measurement. The chirp is embedded in white Gaussian noise. The second signal, also embedded in white noise, is a chirp with sinusoidally varying frequency content.

```
fs = 3000;
t = 0:1/fs:1-1/fs;
x1 = chirp(t,300,t(end),1300,'quadratic')+randn(size(t))/100;
x2 = exp(2j*pi*100*cos(2*pi*2*t))+randn(size(t))/100;
```

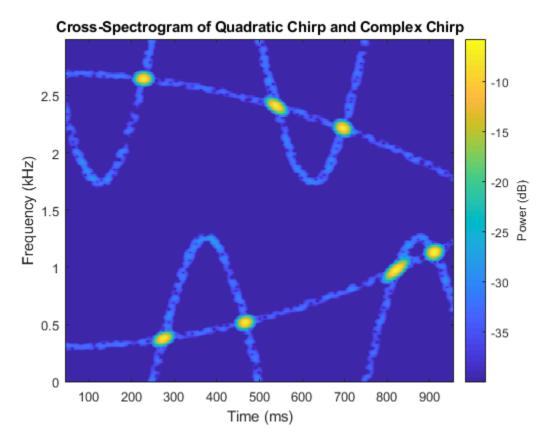
Compute and plot the cross-spectrogram of the two signals. Divide the signals into 256-sample segments with 255 samples of overlap between adjoining segments. Use a Kaiser window with shape factor  $\beta = 30$  to window the segments. Use the default number of DFT points. Center the cross-spectrogram at zero frequency.

```
nwin = 256;
xspectrogram(x1,x2,kaiser(nwin,30),nwin-1,[],fs,'centered','yaxis')
```



Compute the power spectrum instead of the power spectral density. Set to zero the values smaller than -40~dB. Center the plot at the Nyquist frequency.

```
xspectrogram(x1,x2,kaiser(nwin,30),nwin-1,[],fs, ...
    'power','MinThreshold',-40,'yaxis')
title('Cross-Spectrogram of Quadratic Chirp and Complex Chirp')
```



The thresholding further highlights the regions of common frequency.

## See Also

spectrogram | xspectrogram

# **Find Interference Using Persistence Spectrum**

Visualize an interference narrowband signal embedded within a broadband signal.

Generate a chirp sampled at 1 kHz for 500 seconds. The frequency of the chirp increases from 180 Hz to 220 Hz during the measurement.

```
fs = 1000;

t = (0:1/fs:500)';

x = chirp(t,180,t(end),220) + 0.15*randn(size(t));
```

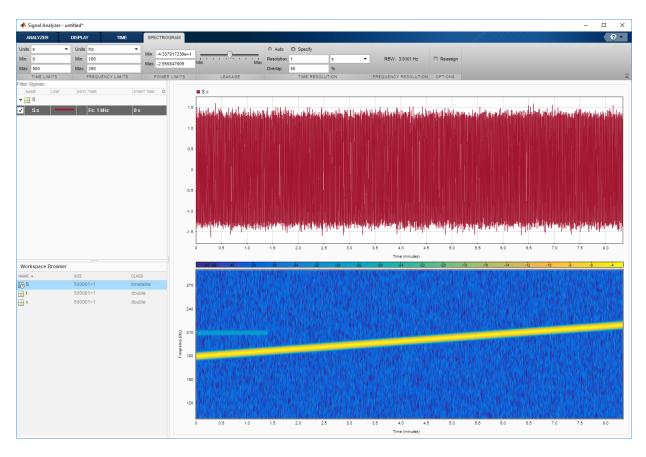
The signal also contains a 210 Hz sinusoid. The sinusoid has an amplitude of 0.05 and is present only for 1/6 of the total signal duration.

```
idx = floor(length(x)/6);
 x(1:idx) = x(1:idx) + 0.05*cos(2*pi*t(1:idx)*210);
```

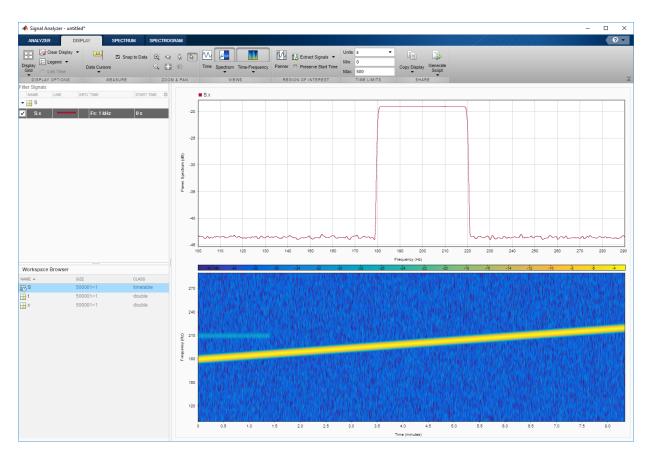
Save the signal as a MATLAB® timetable.

```
S = timetable(seconds(t),x);
```

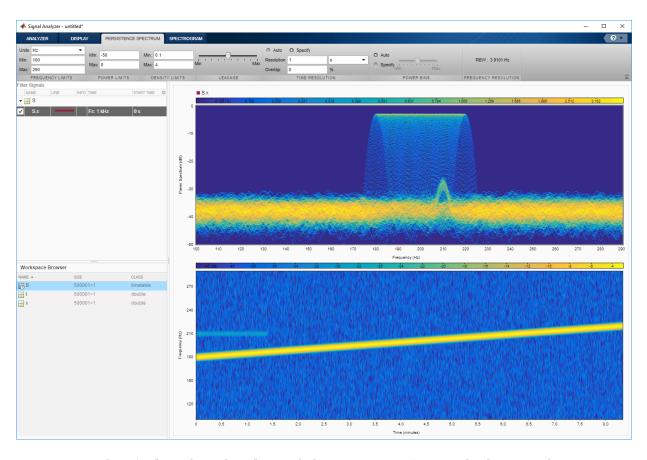
Open **Signal Analyzer** and drag the timetable from the Workspace browser to a display. Click the **Time-Frequency** button to add a spectrogram view. On the **Spectrogram** tab, under **Time Resolution**, select **Specify** and enter a time resolution of 1 second. Set the **Frequency Limits** to 100 Hz and 290 Hz. Both signal components are visible.



Go back to the **Display** tab. Click the **Time** button to remove the time view and click the **Spectrum** button to add a power spectrum view. The frequency range continues to be from 100 Hz to 290 Hz. The weak sinusoid is obscured by the chirp.



Click the **Spectrum ▼** button to change the **Spectrum** view to a **Persistence Spectrum** view. On the **Persistence Spectrum** tab, under **Time Resolution**, select **Specify** and enter a time resolution of 1 second. Specify zero overlap between adjoining segments. Set the **Power Limits** to -50 dB and 0 dB and the **Density Limits** to 0.1 and 4. Now both signal components are clearly visible.



On the **Display** tab, under **Share**, click **Generate Script** ▼ and select Persistence Spectrum Script. The script appears in the MATLAB Editor.

```
% Compute persistence spectrum
% Generated by MATLAB(R) 9.7 and Signal Processing Toolbox 8.2.
% Generated on: 26-Dec-2018 16:07:45
% Parameters
timeLimits = seconds([0 500]); % seconds
frequencyLimits = [100 290]; % Hz
timeResolution = 1; % seconds
overlapPercent = 0;
```

```
%%
% Index into signal time region of interest
S_x_ROI = S(:,'x');
S_x_ROI = S_x_ROI(timerange(timeLimits(1),timeLimits(2),'closed'),1);
% Compute spectral estimate
% Run the function call below without output arguments to plot the results
[P,F,PWR] = pspectrum(S_x_ROI, ...
    'persistence', ...
    'FrequencyLimits',frequencyLimits, ...
    'TimeResolution',timeResolution, ...
    'OverlapPercent',overlapPercent);
```

## See Also

**Apps Signal Analyzer** 

Functions
pspectrum

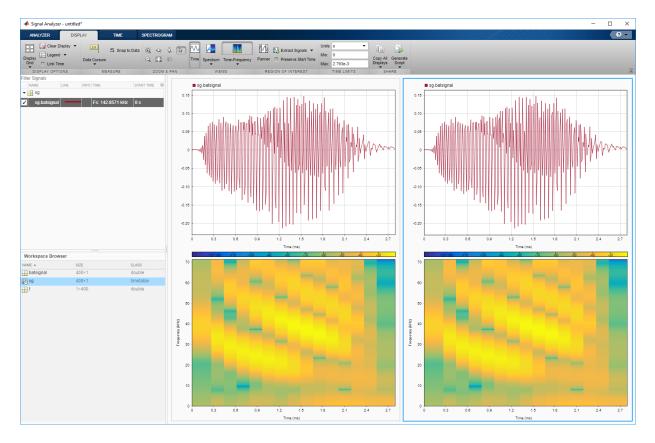
# Find and Track Ridges Using Reassigned Spectrogram

Load a datafile containing an echolocation pulse emitted by a big brown bat (*Eptesicus fuscus*) and measured with a sampling interval of 7 microseconds. Create a MATLAB® timetable using the signal and the time information.

```
load batsignal
t = (0:length(batsignal)-1)*DT;
sg = timetable(seconds(t)',batsignal);
```

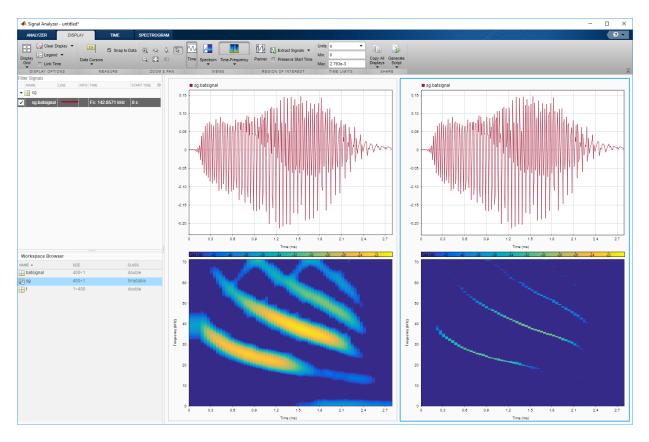
Open **Signal Analyzer** and drag the timetable from the Workspace browser to the Signal table. Click **Display Grid** ▼ to create two side-by-side displays. Select each display and click the **Time-Frequency** button to add a spectrogram view.

Drag the timetable to both displays.



Select the **Spectrogram** tab. On the display at right, check **Reassign**. For each display:

- Set the time resolution to 280 microseconds and specify 85% overlap between adjoining segments.
- Use the Leakage slider to increase the leakage until the RBW is about 4.5 kHz.
- Set the power limits to -45 dB and -20 dB.

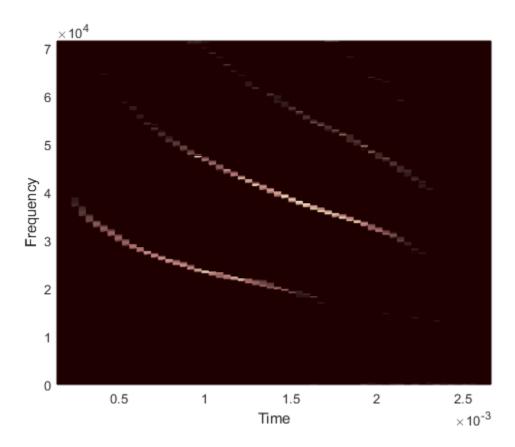


The reassigned spectrogram clearly shows three time-frequency ridges. To track the ridges, select the display at right. On the **Display** tab, click **Generate Script** and select **Spectrogram Script**. The script appears in the Editor.

```
% Compute spectrogram
% Generated by MATLAB(R) 9.7 and Signal Processing Toolbox 8.2.
% Generated on: 26-Dec-2018 17:21:44

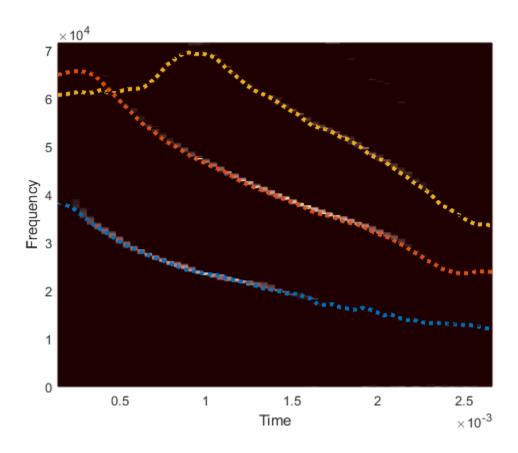
% Parameters
timeLimits = seconds([0 0.002793]); % seconds
frequencyLimits = [0 71428.57]; % Hz
leakage = 0.9;
timeResolution = 0.00028; % seconds
overlapPercent = 85;
```

```
reassignFlag = true;
% Index into signal time region of interest
sg_batsignal_ROI = sg(:,'batsignal');
sg_batsignal_ROI = sg_batsignal_ROI(timerange(timeLimits(1),timeLimits(2),'closed'),1)
% Compute spectral estimate
% Run the function call below without output arguments to plot the results
[P,F,T] = pspectrum(sg_batsignal_ROI, ...
    'spectrogram', ...
    'FrequencyLimits', frequencyLimits, ...
    'Leakage', leakage, ...
    'TimeResolution', timeResolution, ...
    'OverlapPercent', overlapPercent, ...
    'Reassign', reassignFlag);
Run the script. Plot the reassigned spectrogram.
mesh(seconds(T),F,P)
xlabel('Time')
ylabel('Frequency')
axis tight
view(2)
colormap pink
```



Use the tfridge function to track the ridges.

```
[fridge,~,lridge] = tfridge(P,F,0.01,'NumRidges',3,'NumFrequencyBins',10);
hold on
plot3(seconds(T),fridge,P(lridge),':','linewidth',3)
hold off
```



Thanks to Curtis Condon, Ken White, and Al Feng of the Beckman Center at the University of Illinois for the bat data and permission to use it in this example.

# **See Also**

**Apps Signal Analyzer** 

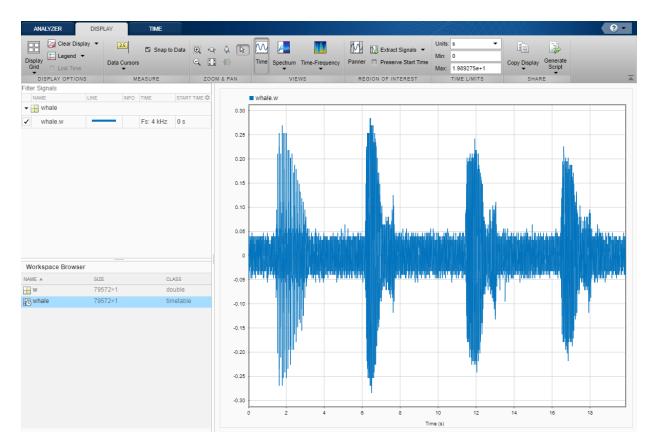
Functions pspectrum

## **Extract Regions of Interest from Whale Song**

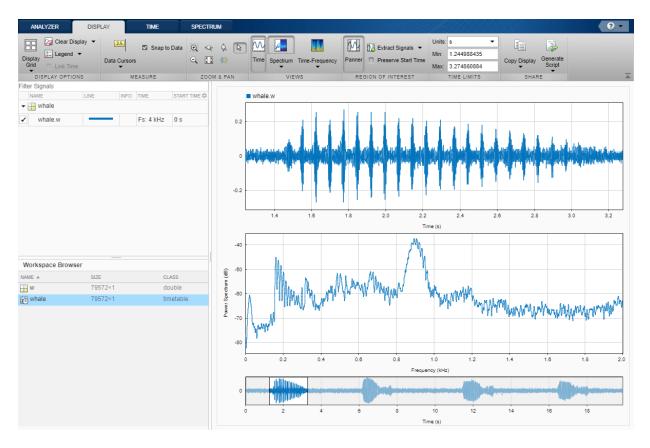
Load a file that contains audio data from a Pacific blue whale, sampled at 4 kHz. The file is from the library of animal vocalizations maintained by the Cornell University Bioacoustics Research Program. The time scale in the data is compressed by a factor of 10 to raise the pitch and make the calls more audible. Convert the signal to a MATLAB® timetable.

```
whaleFile = fullfile(matlabroot, 'examples', 'matlab', 'bluewhale.au');
[w,fs] = audioread(whaleFile);
whale = timetable(seconds((0:length(w)-1)'/fs),w);
% To hear, type soundsc(w,fs)
```

Open **Signal Analyzer** and drag the timetable to a display. Four features stand out from the noise. The first is known as a *trill*, and the other three are known as *moans*.

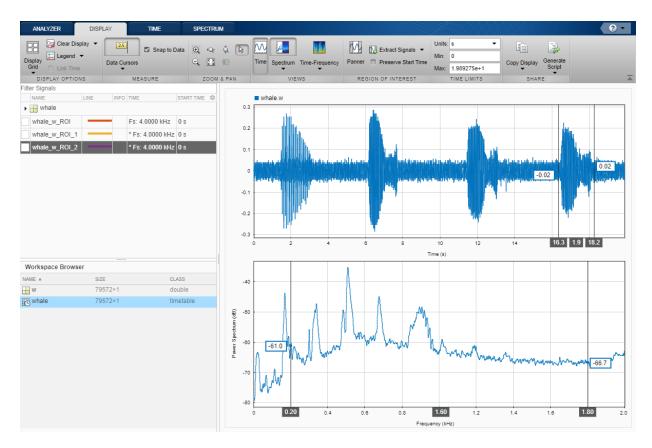


On the **Display** tab, click **Spectrum** to open a spectrum view and click **Panner** to activate the panner. Use the panner to create a zoom window with a width of about 2 seconds. Drag the zoom window so that it is centered on the trill. The spectrum shows a noticeable peak at around 900 Hz.

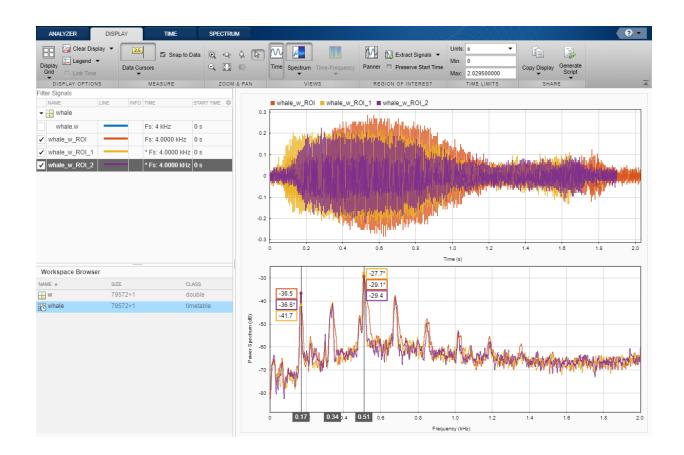


Extract the three moans to compare their spectra:

- 1 Center the panner zoom window on the first moan. The spectrum has eight clearly defined peaks, located very close to multiples of 170 Hz. Click **Extract Signals ▼** and select Between Time Limits.
- Click Panner to hide the panner. Press the space bar to see the full signal. Click Zoom in X and zoom in on a 2-second interval of the time view centered on the second moan. The spectrum again has peaks at multiples of 170 Hz. Click Extract Signals ▼ and select Between Time Limits.
- 3 Press the space bar to see the full signal. Click **Data Cursors** ▼ and select Two. Place the time-domain cursors in a 2-second interval around the third moan. Again, there are peaks at multiples of 170 Hz. Click **Extract Signals** ▼ and select Between Time Cursors.



Remove the original signal from the display by clearing the check box next to its name in the Signal table. Display the three regions of interest you just extracted. Their spectra lie approximately on top of each other. Move the frequency-domain cursors to the locations of the first and third spectral peaks. Asterisks in cursor labels indicate interpolated signal values.



#### See Also

**Apps Signal Analyzer** 

Functions
pspectrum

## **Median Filtering**

The function medfilt1 implements one-dimensional median filtering, a nonlinear technique that applies a sliding window to a sequence. The median filter replaces the center value in the window with the median value of all the points within the window [5]. In computing this median, medfilt1 assumes zeros beyond the input points.

When the number of elements n in the window is even, medfilt1 sorts the numbers, then takes the average of the n/2 and n/2 + 1 elements.

Two simple examples with fourth- and third-order median filters are

```
medfilt1([4 3 5 2 8 9 1],4)
ans =
    1.500 3.500 3.500 4.000 6.500 5.000 4.500
medfilt1([4 3 5 2 8 9 1],3)
ans =
    3    4    3    5    8    8    1
```

See the medfilt2 function in the Image Processing Toolbox  $^{\text{\tiny TM}}$  for information on two-dimensional median filtering.

## **Communications Applications**

#### In this section...

"Modulation" on page 7-63

"Demodulation" on page 7-64

"Voltage Controlled Oscillator" on page 7-67

#### **Modulation**

Modulation varies the amplitude, phase, or frequency of a carrier signal with reference to a message signal. The modulate function modulates a message signal with a specified modulation method.

The basic syntax for the modulate function is

y = modulate(x,fc,fs,'method',opt)

#### where:

- x is the message signal.
- fc is the carrier frequency.
- $\bullet$  fs is the sampling frequency.
- method is a flag for the desired modulation method.
- opt is any additional argument that the method requires. (Not all modulation methods require an option argument.)

The table below summarizes the modulation methods provided; see the documentation for modulate, demod, and vco for complete details on each.

Method	Description		
amdsb-sc or am	Amplitude modulation, double sideband, suppressed carrier		
amdsb-tc	Amplitude modulation, double sideband, transmitted carrier		
amssb	Amplitude modulation, single sideband		
fm	Frequency modulation		
pm	Phase modulation		

Method	Description	
ppm	Pulse position modulation	
pwm	Pulse width modulation	
qam	Quadrature amplitude modulation	

If the input x is an array rather than a vector, modulate modulates each column of the array.

To obtain the time vector that modulate uses to compute the modulated signal, specify a second output parameter:

```
[y,t] = modulate(x,fc,fs,'method',opt)
```

#### **Demodulation**

The demod function performs demodulation, that is, it obtains the original message signal from the modulated signal:

The syntax for demod is

```
x = demod(y,fc,fs,'method',opt)
```

demod uses any of the methods shown for modulate, but the syntax for quadrature amplitude demodulation requires two output parameters:

```
[X1,X2] = demod(y,fc,fs,'qam')
```

If the input y is an array, demod demodulates all columns.

Try modulating and demodulating a signal. A 50 Hz sine wave sampled at 1000 Hz is

```
t = (0:1/1000:2);

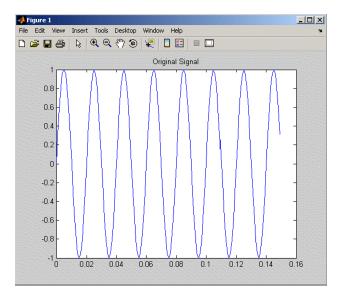
x = \sin(2*pi*50*t);
```

With a carrier frequency of 200 Hz, the modulated and demodulated versions of this signal are

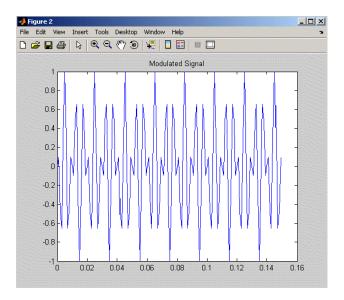
```
y = modulate(x,200,1000, 'am');
z = demod(y,200,1000, 'am');
```

To plot portions of the original, modulated, and demodulated signal:

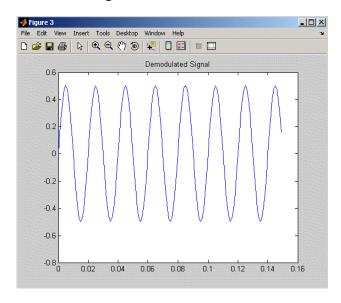
```
figure; plot(t(1:150),x(1:150)); title('Original Signal');
figure; plot(t(1:150),y(1:150)); title('Modulated Signal');
figure; plot(t(1:150),z(1:150)); title('Demodulated Signal');
```



**Original Signal** 



#### **Modulated Signal**



**Demodulated Signal** 

**Note** The demodulated signal is attenuated because demodulation includes two steps: multiplication and lowpass filtering. The multiplication produces a component with frequency centered at 0 Hz and a component with frequency at twice the carrier frequency. The filtering removes the higher frequency component of the signal, producing the attenuated result.

#### **Voltage Controlled Oscillator**

The voltage controlled oscillator function vco creates a signal that oscillates at a frequency determined by the input vector. The basic syntax for vco is

```
y = vco(x,fc,fs)
```

where fc is the carrier frequency and fs is the sampling frequency.

To scale the frequency modulation range, use

```
y = vco(x, [Fmin Fmax], fs)
```

In this case, vco scales the frequency modulation range so values of x on the interval [-1 1] map to oscillations of frequency on [Fmin Fmax].

If the input x is an array, vco produces an array whose columns oscillate according to the columns of x.

See "FFT-Based Time-Frequency Analysis" on page 7-39 for an example using the vco function.

#### **Deconvolution**

Deconvolution, or polynomial division, is the inverse operation of convolution. Deconvolution is useful in recovering the input to a known filter, given the filtered output. This method is very sensitive to noise in the coefficients, however, so use caution in applying it.

The syntax for deconv is

```
[q,r] = deconv(b,a)
```

where b is the polynomial dividend, a is the divisor, q is the quotient, and r is the remainder.

To try deconv, first convolve two simple vectors a and b.

```
a = [1 2 3];
b = [4 5 6];
c = conv(a,b)
c = 4 13 28 27 18
```

Now use deconv to deconvolve b from c:

```
[q,r] = deconv(c,a)

q =

4 5 6

r =

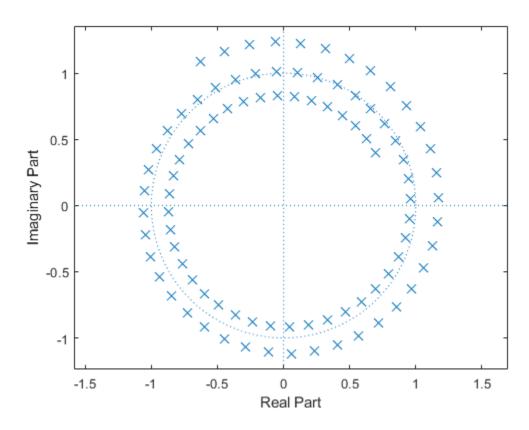
0 0 0 0 0
```

## **Chirp Z-Transform**

The chirp Z-transform (CZT) is useful in evaluating the Z-transform along contours other than the unit circle. The chirp Z-transform is also more efficient than the DFT algorithm for the computation of prime-length transforms, and it is useful in computing a subset of the DFT for a sequence. The chirp Z-transform, or CZT, computes the Z-transform along spiral contours in the z-plane for an input sequence. Unlike the DFT, the CZT is not constrained to operate along the unit circle, but can evaluate the Z-transform along contours described by  $z_{\ell} = AW^{-\ell}$ ,  $\ell = 0, \cdots, M-1$ , where A is the complex starting point, W is a complex scalar describing the complex ratio between points on the contour, and M is the length of the transform.

One possible spiral is

```
A = 0.8*exp(1j*pi/6);
W = 0.995*exp(-1j*pi*.05);
M = 91;
z = A*(W.^(-(0:M-1)));
zplane([],z.')
```



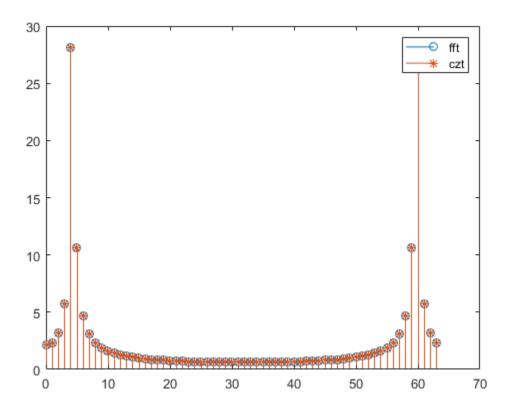
czt(x,M,W,A) computes the Z-transform of x on these points.

An interesting and useful spiral set is m evenly spaced samples around the unit circle, parameterized by A=1 and  $W=\exp(-j\pi/M)$ . The Z-transform on this contour is simply the DFT, obtained by czt:

```
M = 64;
m = 0:M-1;

x = sin(2*pi*m/15);
FFT = fft(x);
CZT = czt(x,M,exp(-2j*pi/M),1);
stem(m,abs(FFT))
```

```
hold on
stem(m,abs(CZT),'*')
hold off
legend('fft','czt')
```



 ${\tt czt}$  may be faster than the  ${\tt fft}$  function for computing the DFT of sequences with certain odd lengths, particularly long prime-length sequences.

## **See Also**

czt | fft

#### **Discrete Cosine Transform**

The discrete cosine transform (DCT) is closely related to the discrete Fourier transform (DFT). The DFT is actually one step in the computation of the DCT for a sequence. The DCT, however, has better *energy compaction* than the DFT, with just a few of the transform coefficients representing the majority of the energy in the sequence. This property of the DCT makes it useful in applications such as data communications and signal coding.

#### **DCT Variants**

The DCT has four standard variants. For a signal x of length N, and with  $\delta_{k\ell}$  the Kronecker delta, the transforms are defined by:

• DCT-1:

$$y(k) = \sqrt{\frac{2}{N-1}} \sum_{n=1}^{N} x(n) \frac{1}{\sqrt{1 + \delta_{n1} + \delta_{nN}}} \frac{1}{\sqrt{1 + \delta_{k1} + \delta_{kN}}} \cos\left(\frac{\pi}{N-1}(n-1)(k-1)\right)$$

• DCT-2:

$$y(k) = \sqrt{\frac{2}{N}} \sum_{n=1}^{N} x(n) \frac{1}{\sqrt{1 + \delta_{k1}}} \cos(\frac{\pi}{2N} (2n - 1)(k - 1))$$

• DCT-3:

$$y(k) = \sqrt{\frac{2}{N}} \sum_{n=1}^{N} x(n) \frac{1}{\sqrt{1 + \delta_{n1}}} \cos(\frac{\pi}{2N}(n-1)(2k-1))$$

• DCT-4:

$$y(k) = \sqrt{\frac{2}{N}} \sum_{n=1}^{N} x(n) \cos\left(\frac{\pi}{4N} (2n-1)(2k-1)\right)$$

The Signal Processing Toolbox function dct computes the unitary DCT of an input array.

#### **Inverse DCT Variants**

All variants of the DCT are unitary (or, equivalently, orthogonal): To find their inverses, switch k and n in each definition. In particular, DCT-1 and DCT-4 are their own inverses, and DCT-2 and DCT-3 are inverses of each other:

• Inverse of DCT-1:

$$x(n) = \sqrt{\frac{2}{N-1}} \sum_{k=1}^{N} y(k) \frac{1}{\sqrt{1 + \delta_{k1} + \delta_{kN}}} \frac{1}{\sqrt{1 + \delta_{n1} + \delta_{nN}}} \cos\left(\frac{\pi}{N-1}(k-1)(n-1)\right)$$

• Inverse of DCT-2:

$$x(n) = \sqrt{\frac{2}{N}} \sum_{k=1}^{N} y(k) \frac{1}{\sqrt{1 + \delta_{k1}}} \cos\left(\frac{\pi}{2N}(k - 1)(2n - 1)\right)$$

Inverse of DCT-3:

$$x(n) = \sqrt{\frac{2}{N}} \sum_{k=1}^{N} y(k) \frac{1}{\sqrt{1 + \delta_{n1}}} \cos(\frac{\pi}{2N} (2k - 1)(n - 1))$$

Inverse of DCT-4:

$$x(n) = \sqrt{\frac{2}{N}} \sum_{k=1}^{N} y(k) \cos\left(\frac{\pi}{4N} (2k-1)(2n-1)\right)$$

The function idct computes the inverse DCT for an input sequence, reconstructing a signal from a complete or partial set of DCT coefficients.

#### **Signal Reconstruction Using DCT**

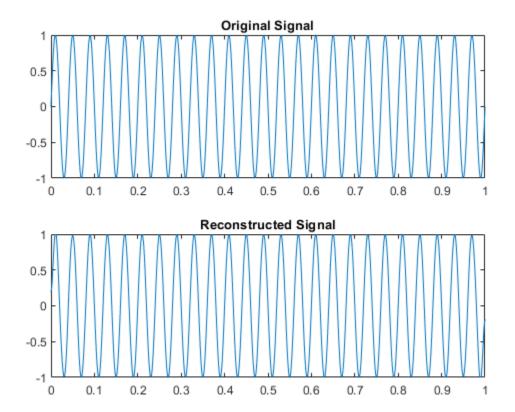
Because of the energy compaction property of the DCT, you can reconstruct a signal from only a fraction of its DCT coefficients. For example, generate a 25 Hz sinusoidal sequence sampled at 1000 Hz.

```
t = 0:1/1000:1;

x = sin(2*pi*25*t);
```

Compute the DCT of this sequence and reconstruct the signal using only those components with value greater than 0.1. Determine how many coefficients out of the original 1000 satisfy the requirement.

```
y = dct(x);
y2 = find(abs(y) < 0.1);
y(y2) = zeros(size(y2));
z = idct(y);
howmany = length(find(y))
howmany = 64
Plot the original and reconstructed sequences.
subplot(2,1,1)
plot(t,x)
ax = axis;
title('Original Signal')
subplot(2,1,2)
plot(t,z)
axis(ax)
title('Reconstructed Signal')</pre>
```



One measure of the accuracy of the reconstruction is the norm of the difference between the original and reconstructed signals, divided by the norm of the original signal. Compute this estimate and express it as a percentage.

norm(x-z)/norm(x)\*100

ans = 1.9437

The reconstructed signal retains approximately 98% of the energy in the original signal.

#### See Also

dct|idct

## **Related Examples**

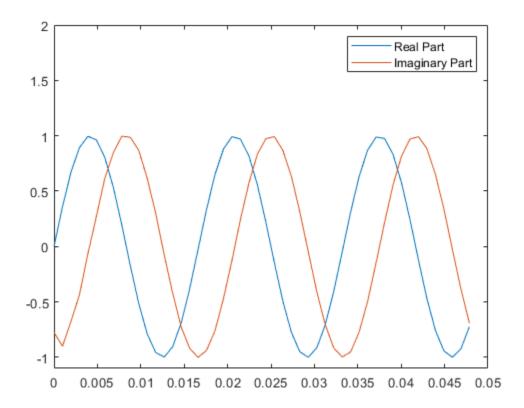
• "DCT for Speech Signal Compression" on page 14-55

#### **Hilbert Transform**

The Hilbert transform facilitates the formation of the analytic signal. The analytic signal is useful in the area of communications, particularly in bandpass signal processing. The toolbox function hilbert computes the Hilbert transform for a real input sequence x and returns a complex result of the same length, y = hilbert(x), where the real part of y is the original real data and the imaginary part is the actual Hilbert transform. y is sometimes called the *analytic signal*, in reference to the continuous-time analytic signal. A key property of the discrete-time analytic signal is that its Z-transform is 0 on the lower half of the unit circle. Many applications of the analytic signal are related to this property; for example, the analytic signal is useful in avoiding aliasing effects for bandpass sampling operations. The magnitude of the analytic signal is the complex envelope of the original signal.

The Hilbert transform is related to the actual data by a 90-degree phase shift; sines become cosines and vice versa. To plot a portion of data and its Hilbert transform, use

```
t = 0:1/1024:1;
x = sin(2*pi*60*t);
y = hilbert(x);
plot(t(1:50),real(y(1:50)))
hold on
plot(t(1:50),imag(y(1:50)))
hold off
axis([0 0.05 -1.1 2])
legend('Real Part','Imaginary Part')
```



The analytic signal is useful in calculating instantaneous attributes of a time series, the attributes of the series at any point in time. The procedure requires that the signal be monocomponent.

## **See Also**

hilbert

#### **Related Examples**

• "Analytic Signal for Cosine" on page 14-7

- "Envelope Extraction" on page 14-11
- "Analytic Signal and Hilbert Transform" on page 14-20
- "Hilbert Transform and Instantaneous Frequency" on page 14-26

#### **Walsh-Hadamard Transform**

The Walsh-Hadamard transform is a non-sinusoidal, orthogonal transformation technique that decomposes a signal into a set of basis functions. These basis functions are Walsh functions, which are rectangular or square waves with values of +1 or -1. Walsh-Hadamard transforms are also known as Hadamard (see the hadamard function in the MATLAB software). Walsh, or Walsh-Fourier transforms.

The first eight Walsh functions have these values:

Index	Walsh Function Values
0	1 1 1 1 1 1 1 1
1	1 1 1 1 -1 -1 -1
2	1 1 -1 -1 -1 1 1
3	1 1 -1 -1 1 1 -1 -1
4	1 -1 -1 1 1 -1 -1 1
5	1 -1 -1 1 -1 1 -1
6	1 -1 1 -1 -1 1 1
7	1 -1 1 -1 1 -1 1 -1

The Walsh-Hadamard transform returns sequency values. Sequency is a more generalized notion of frequency and is defined as one half of the average number of zero-crossings per unit time interval. Each Walsh function has a unique sequency value. You can use the returned sequency values to estimate the signal frequencies in the original signal.

Three different ordering schemes are used to store Walsh functions: sequency, Hadamard, and dyadic. Sequency ordering, which is used in signal processing applications, has the Walsh functions in the order shown in the table above. Hadamard ordering, which is used in controls applications, arranges them as 0, 4, 6, 2, 3, 7, 5, 1. Dyadic or gray code ordering, which is used in mathematics, arranges them as 0, 1, 3, 2, 6, 7, 5, 4.

The Walsh-Hadamard transform is used in a number of applications, such as image processing, speech processing, filtering, and power spectrum analysis. It is very useful for reducing bandwidth storage requirements and spread-spectrum analysis. Like the FFT, the Walsh-Hadamard transform has a fast version, the fast Walsh-Hadamard transform (fwht). Compared to the FFT, the FWHT requires less storage space and is faster to calculate because it uses only real additions and subtractions, while the FFT requires

complex values. The FWHT is able to represent signals with sharp discontinuities more accurately using fewer coefficients than the FFT. Both the FWHT and the inverse FWHT (ifwht) are symmetric and thus, use identical calculation processes. The FWHT and IFWHT for a signal x(t) of length N are defined as:

$$y_n = \frac{1}{N} \sum_{i=0}^{N-1} x_i \text{WAL}(n, i),$$
  
$$x_i = \sum_{i=0}^{N-1} y_n \text{WAL}(n, i),$$

where i=0,1,...,N-1 and WAL(n,i) are Walsh functions. Similar to the Cooley-Tukey algorithm for the FFT, the N elements are decomposed into two sets of N/2 elements, which are then combined using a butterfly structure to form the FWHT. For images, where the input is typically a 2-D signal, the FWHT coefficients are calculated by first evaluating across the rows and then evaluating down the columns.

For the following simple signal, the resulting FWHT shows that x was created using Walsh functions with sequency values of 0, 1, 3, and 6, which are the nonzero indices of the transformed x. The inverse FWHT recreates the original signal.

#### See Also

fwht|ifwht

#### **Related Examples**

 "Walsh-Hadamard Transform for Spectral Analysis and Compression of ECG Signals" on page 7-83

## Walsh-Hadamard Transform for Spectral Analysis and Compression of ECG Signals

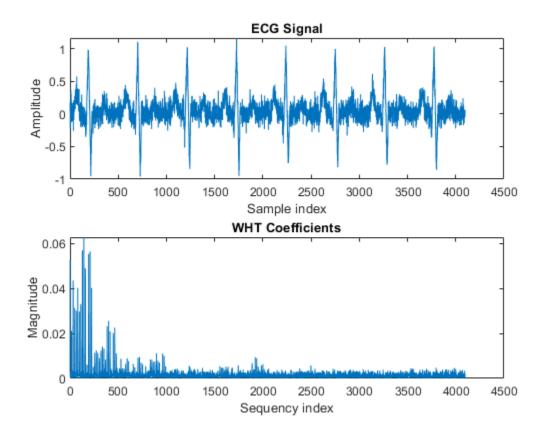
Use an electrocardiogram (ECG) signal to illustrate working with the Walsh-Hadamard transform. ECG signals typically are very large and need to be stored for analysis and retrieval at a future time. Walsh-Hadamard transforms are particularly well-suited to this application because they provide compression and thus require less storage space. They also provide rapid signal reconstruction.

Start with an ECG signal. Replicate it to create a longer signal and insert some additional random noise.

```
xe = ecg(512);
xr = repmat(xe,1,8);
x = xr + 0.1.*randn(1,length(xr));
```

Transform the signal using the fast Walsh-Hadamard transform. Plot the original signal and the transformed signal.

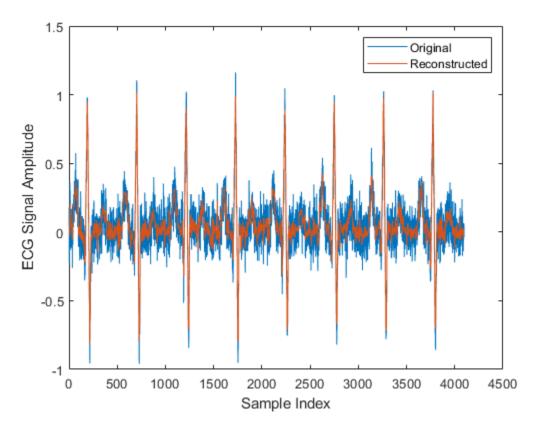
```
y = fwht(x);
subplot(2,1,1)
plot(x)
xlabel('Sample index')
ylabel('Amplitude')
title('ECG Signal')
subplot(2,1,2)
plot(abs(y))
xlabel('Sequency index')
ylabel('Magnitude')
title('WHT Coefficients')
```



The plot shows that most of the signal energy is in the lower sequency values, below approximately 1100. Store only the first 1024 coefficients (out of 4096). Try to reconstruct the signal accurately from only these stored coefficients.

```
y(1025:length(x)) = 0;
xHat = ifwht(y);

figure
plot(x)
hold on
plot(xHat)
xlabel('Sample Index')
ylabel('ECG Signal Amplitude')
legend('Original', 'Reconstructed')
```



The reproduced signal is very close to the original but has been compressed to a quarter of the size. Storing more coefficients is a tradeoff between increased resolution and increased noise, while storing fewer coefficients can cause loss of peaks.

## **See Also**

fwht|ifwht

## **Eliminate Outliers Using Hampel Identifier**

This example shows a naive implementation of the procedure used by hampel to detect and remove outliers. The actual function is much faster.

Generate a random signal, x, containing 24 samples. Reset the random number generator for reproducible results.

```
rng default
lx = 24;
x = randn(1,lx);
```

Generate an observation window around each element of x. Take k=2 neighbors at either side of the sample. The moving window that results has a length of  $2 \times 2 + 1 = 5$  samples.

```
k = 2;
iLo = (1:lx)-k;
iHi = (1:lx)+k;
```

Truncate the window so that the function computes medians of smaller segments as it reaches the signal edges.

```
iLo(iLo<1) = 1;

iHi(iHi>lx) = lx;
```

Record the median of each surrounding window. Find the median of the absolute deviation of each element with respect to the window median.

```
for j = 1:lx
    w = x(iLo(j):iHi(j));
    medj = median(w);
    mmed(j) = medj;
    mmad(j) = median(abs(w-medj));
end
```

Scale the median absolute deviation with

$$\frac{1}{\sqrt{2}\operatorname{erf}^{-1}(1/2)} \approx 1.4826$$

to obtain an estimate of the standard deviation of a normal distribution.

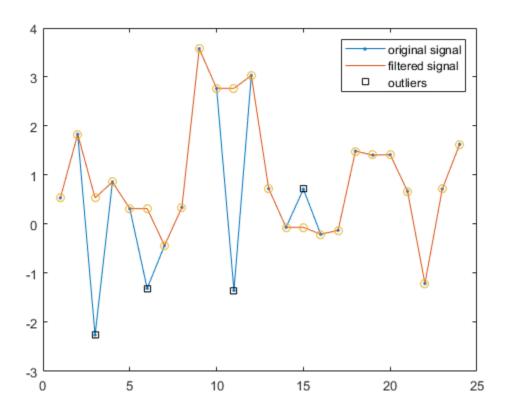
```
sd = mmad/(erfinv(1/2)*sqrt(2));
```

Find the samples that differ from the median by more than nd = 2 standard deviations. Replace each of those outliers by the value of the median of its surrounding window. This is the essence of the Hampel algorithm.

```
nd = 2;
ki = abs(x-mmed) > nd*sd;
yu = x;
yu(ki) = mmed(ki);
```

Use the hampel function to compute the filtered signal and annotate the outliers. Overlay the filtered values computed in this example.

```
hampel(x,k,nd)
hold on
plot(yu,'o','HandleVisibility','off')
hold off
```



**See Also** 

hampel

## **Selected Bibliography**

- [1] Kay, Steven M. Modern Spectral Estimation. Englewood Cliffs, NJ: Prentice Hall, 1988.
- [2] Oppenheim, Alan V., and Ronald W. Schafer. *Discrete-Time Signal Processing*. Englewood Cliffs, NJ: Prentice Hall, 1989.
- [3] Oppenheim, Alan V., and Ronald W. Schafer. *Discrete-Time Signal Processing*. Englewood Cliffs, NJ: Prentice Hall, 1975.
- [4] Parks, Thomas W., and C. Sidney Burrus. *Digital Filter Design*. New York: John Wiley & Sons, 1987.
- [5] Pratt, W. K. Digital Image Processing. New York: John Wiley & Sons, 1991.

# SPTool: A Signal Processing GUI Suite

- "SPTool: An Interactive Signal Processing Environment" on page 8-2
- "Opening SPTool" on page 8-4
- "Getting Context-Sensitive Help" on page 8-6
- "Signal Browser" on page 8-7
- "Filter Visualization Tool" on page 8-9
- "Spectrum Viewer" on page 8-11
- "Filtering and Analysis of Noise" on page 8-14
- "Exporting Signals, Filters, and Spectra" on page 8-25
- "Accessing Filter Parameters" on page 8-27
- "Importing Filters and Spectra" on page 8-29
- "Loading Variables from the Disk" on page 8-33
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- "Selecting Signals, Filters, and Spectra" on page  $8\mbox{-}36$
- "Editing Signals, Filters, or Spectra" on page 8-37
- "Making Signal Measurements with Markers" on page 8-38  $\,$
- "Setting Preferences" on page 8-40

## **SPTool: An Interactive Signal Processing Environment**

#### In this section...

"SPTool Overview" on page 8-2

"SPTool Data Structures" on page 8-2

#### SPTool Overview

SPTool is an interactive GUI for digital signal processing used to

- Analyze signals
- · Design filters
- Analyze (view) filters
- Filter signals
- Analyze signal spectra

You can accomplish these tasks using four GUIs that you access from within SPTool:

- The "Signal Browser" on page 8-7 is for analyzing signals. You can also play signals using your computer's audio hardware.
- **Filter Designer** is available for designing or editing FIR and IIR digital filters. Most Signal Processing Toolbox filter design methods available at the command line are also available in **Filter Designer**.
- The "Filter Visualization Tool" on page 8-9 (FVTool) is for analyzing filter characteristics.
- The "Spectrum Viewer" on page 8-11 is for spectral analysis. You can use Signal Processing Toolbox spectral estimation methods to estimate the power spectral density of a signal.

#### **SPTool Data Structures**

You can use SPTool to analyze signals, filters, or spectra that you create at the MATLAB command line.

You can bring signals, filters, or spectra from the MATLAB workspace into the SPTool workspace using **File > Import**. For more information, see "Importing Filters and

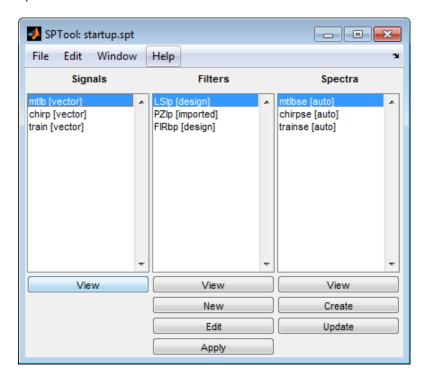
Spectra" on page 8-29. Signals, filters, or spectra that you create in (or import into) the SPTool workspace exist as MATLAB structures. See the MATLAB documentation for more information on MATLAB structures.

When you use **File > Export** to save signals, filters, and spectra that you create or modify in SPTool, these are also saved as MATLAB structures. For more information on exporting, see "Exporting Signals, Filters, and Spectra" on page 8-25.

# **Opening SPTool**

To open SPTool, type

sptool



When you first open SPTool, it contains a collection of default signals, filters, and spectra. To specify your own preferences for what signals, filters, and spectra to see when SPTool opens see "Setting Preferences" on page 8-40.

You can access these three GUIs from SPTool by selecting a signal, filter, or spectrum and clicking the appropriate **View** button:

- Signal Browser on page 8-7
- Filter Visualization Tool on page 8-9
- Spectrum Viewer on page 8-11

You can access **Filter Designer** by clicking **New** to create a new filter or **Edit** to edit a selected filter. Clicking **Apply** applies a selected filter to a selected signal.

**Create** opens the Spectrum Viewer and creates the power spectral density of the selected signal. **Update** opens the Spectrum Viewer for the selected spectrum.

# **Getting Context-Sensitive Help**

To find information on a particular feature or setting of the "Signal Browser" on page 8-7:

- In any Measurements panel, right-click anywhere on the panel and select What's this?.
- In any dialog box where you see the oicon in the lower left corner, right-click on any parameter and select **What's this?**.

To find information on a particular region of **Filter Designer** or "Spectrum Viewer" on page 8-11:

- Click What's this?
- 2 Click on the region of the GUI you want information on.

You can also use **Help > What's This?** to launch context-sensitive help.

# **Signal Browser**

#### In this section...

"Overview of the Signal Browser" on page 8-7

"Opening the Signal Browser" on page 8-7

# **Overview of the Signal Browser**

You can use the Signal Browser to display and analyze signals listed in the **Signals** list box in SPTool.

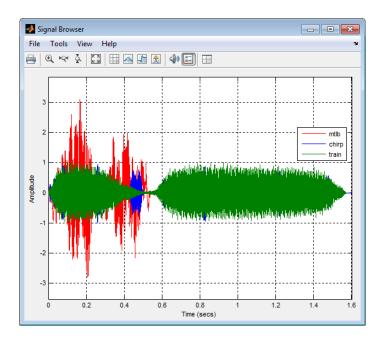
Using the Signal Browser, you can:

- Analyze and compare vector or array (matrix) signals.
- Zoom in on portions of signal data.
- Measure a variety of characteristics of signal data.
- Compare multiple signals.
- Play portions of signal data on audio hardware.
- Print signal plots.

# **Opening the Signal Browser**

To open the Signal Browser from SPTool:

- **1** Select one or more signals in the **Signals** list in SPTool.
- 2 Click View under the Signals list.



The Signal Browser has the following components:

- · A display region for analyzing signals
- A panels section on the right side of the scope window, which shows statistics and information about your signals
- A toolbar with buttons for convenient access to frequently used functions

For more information on the Signal Browser, see the sptool function reference page.

# **Filter Visualization Tool**

#### In this section...

"Connection between FVTool and SPTool" on page 8-9

"Opening the Filter Visualization Tool" on page 8-9

"Analysis Parameters" on page 8-10

#### Connection between FVTool and SPTool

You can use the Filter Visualization Tool to analyze response characteristics of the selected filter(s). See fvtool for detailed information about FVTool.

If you start FVTool by clicking the SPTool **Filter View** button, that FVTool is linked to SPTool. Any changes made in SPTool to the filter are immediately reflected in FVTool. The FVTool title bar includes "SPTool" to indicate the link.

If you start an FVTool by clicking the **New** button or by selecting **File > New** from within FVTool, that FVTool is a standalone version and is not linked to SPTool.

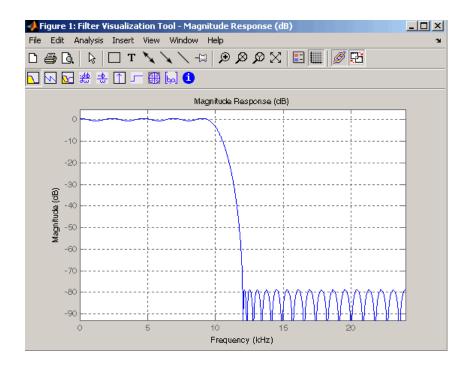
**Note** Every time you click the **Filter View** button a new, linked FVTool starts. This allows you to view multiple analyses simultaneously.

# **Opening the Filter Visualization Tool**

You open FVTool from SPTool as follows.

- **1** Select one or more filters in the **Filters** list in SPTool.
- 2 Click the **View** button under the **Filters** list.

When you first open FVTool, it displays the selected filter's magnitude plot.



# **Analysis Parameters**

In the plot area of any filter response plot, right-click and select **Analysis Parameters** to display details about the displayed plot. See "Analysis Parameters" in the **Filter Designer** online help for more information.

You can change any parameter in a linked FVTool, except the sampling frequency. You can only change the sampling frequency using the SPTool **Edit** > **Sampling Frequency** or the SPTool **Filters Edit** button.

# **Spectrum Viewer**

#### In this section...

"Spectrum Viewer Overview" on page 8-11

"Opening the Spectrum Viewer" on page 8-11

## **Spectrum Viewer Overview**

You can use the Spectrum Viewer for estimating and analyzing a signal's power spectral density (PSD). You can use the PSD estimates to understand a signal's frequency content.

The Spectrum Viewer provides the following functionality.

- Analyze and compare spectral density plots.
- Use different spectral estimation methods to create spectra:
  - Burg (pburg)
  - Covariance (pcov)
  - FFT (fft)
  - Modified covariance (pmcov)
  - MTM (multitaper method) (pmtm)
  - MUSIC (pmusic)
  - Welch (pwelch)
  - Yule-Walker AR (pyulear)
- Modify power spectral density parameters such as FFT length, window type, and sample frequency.
- · Print spectral plots.

## **Opening the Spectrum Viewer**

To open the Spectrum Viewer and create a PSD estimate from SPTool:

- 1 Select a signal from the **Signal** list box in SPTool.
- 2 Click **Create** in the **Spectra** list.

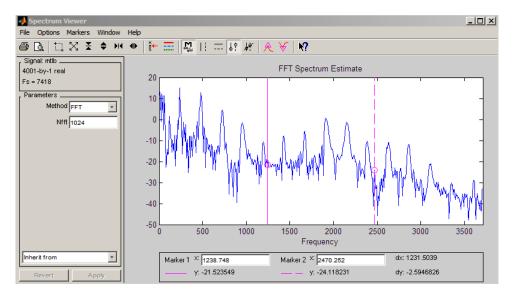
3 Click **Apply** in the Spectrum Viewer.

To open the Spectrum Viewer with a PSD estimate already listed in SPTool:

- **1** Select a PSD estimate from the **Spectra** list box in SPTool.
- 2 Click **View** in the Spectra list.

#### For example:

- **1** Select mtlb in the default **Signals** list in SPTool.
- **2** Click **Create** in SPTool to open the Spectrum Viewer.
- 3 Click **Apply** in the Spectrum Viewer to plot the spectrum.



The Spectrum Viewer has the following components:

- A signal identification region that provides information about the signal whose power spectral density estimate is displayed
- A Parameters region for modifying the PSD parameters
- A display region for analyzing spectra and an **Options** menu for modifying display characteristics
- Spectrum management controls

- Revert button to revert to the named PSD's original specifications
- Apply button for creating or updating PSD estimates
- A toolbar with buttons for convenient access to frequently used functions

Icon	Description
<b>₽</b> C.	Print and print preview
	Zoom the signal in and out
× z s	Select one of several loaded signals
=	Set the display color and line style of a signal
In and a second	Toggle the markers on and off
: ==	Set marker types
N?	Turn on the What's This help

# **Filtering and Analysis of Noise**

#### In this section...

"Overview" on page 8-14

"Importing a Signal into SPTool" on page 8-14

"Designing a Filter" on page 8-16

"Applying a Filter to a Signal" on page 8-18

"Analyzing a Signal" on page 8-20

"Spectral Analysis in the Spectrum Viewer" on page 8-22

#### Overview

The following sections provide an example of using the GUI-based interactive tools to:

- Design and implement an FIR bandpass digital filter
- Apply the filter to a noisy signal
- Analyze signals and their spectra

## The steps include:

- 1 "Importing a Signal into SPTool" on page 8-14
- 2 Designing a bandpass filter using Filter Designer on page 8-16
- 3 Applying the filter to the original noise signal to create a bandlimited noise signal on page 8-18
- Comparing the time domain information of the original and filtered signals using the Signal Browser on page 8-20
- 5 Comparing the spectra of both signals using the Spectrum Viewer on page 8-22

# Importing a Signal into SPTool

To import a signal into SPTool from the workspace or disk, the signal must be either:

- A special MATLAB signal structure, such as that saved from a previous SPTool session
- A signal created as a variable (vector or matrix) in the MATLAB workspace

For this example, create a new signal at the command line and then import it as a structure into SPTool:

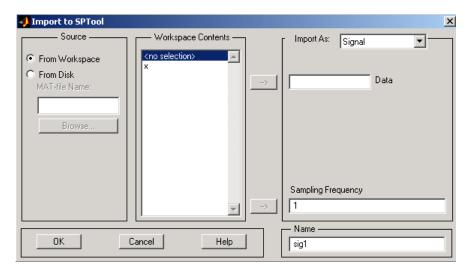
1 Create a random signal in the MATLAB workspace by typing

```
x = randn(5000,1);
```

2 If SPTool is not already open, open SPTool by typing sptool

The SPTool window is displayed.

**3** Select **File > Import**. The Import to SPTool dialog opens.



The variable x is displayed in the **Workspace Contents** list. (If it is not, select the **From Workspace** radio button to display the contents of the workspace.)

- 4 Select the signal and import it into the **Data** field:
  - **a** Select the signal variable x in the **Workspace Contents** list.
  - **b** Make sure that Signal is selected in the **Import As** pull-down menu.
  - **c** Click on the arrow to the left of the **Data** field or type x in the **Data** field.
  - d Type 5000 in the **Sampling Frequency** field.
  - e Name the signal by typing noise in the Name field.

#### f Click OK.

The signal noise[vector] appears and is selected in SPTool's **Signals** list.

**Note** You can import filters on page 8-29 and spectra on page 8-31 into SPTool in much the same way as you import signals. See "Importing Filters and Spectra" on page 8-29 for specific details.

You can also import signals from MAT-files on your disk, rather than from the workspace. See "Loading Variables from the Disk" on page 8-33 for more information.

Type help sptool for information about importing from the command line.

# **Designing a Filter**

You can import an existing filter into SPTool, or you can design and edit a new filter using **Filter Designer**.

In this example, you

- 1 Open a default filter in **Filter Designer**.
- 2 Specify an equiripple bandpass FIR filter.

## **Opening Filter Designer**

To open **Filter Designer**, click **New** in SPTool. **Filter Designer** opens with a default filter named filt1.

## **Specifying the Bandpass Filter**

Design an equiripple bandpass FIR filter with the following characteristics:

- Sampling frequency of 5000 Hz
- Stopband frequency ranges of [0 500] Hz and [1500 2500] Hz
- Passband frequency range of [750 1250] Hz
- Ripple in the passband of 0.01 dB
- Stopband attenuation of 75 dB

To modify the filter in Filter Designer to meet these specifications, you need to

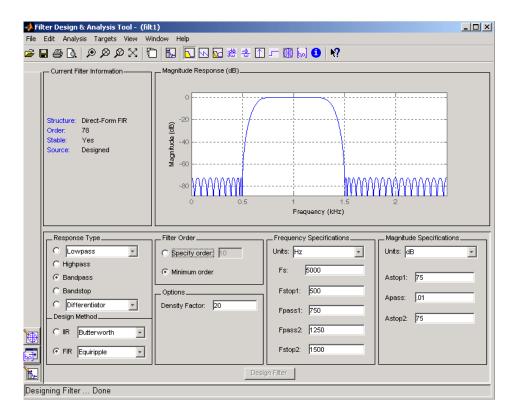
- 1 Select Bandpass from the **Response Type** list.
- 2 Verify that **FIR Equiripple** is selected as the **Design Method**.
- Werify that **Minimum order** is selected as the **Filter Order** and that the **Density** Factor is set to 20.
- 4 Under **Frequency Specifications**, set the sampling frequency (**Fs**) and the passband (**Fpass1**, **Fpass2**) and stopband (**Fstop1**, **Fstop2**) edges:

Units	Hz
Fs	5000
Fstop1	500
Fpass1	750
Fpass2	1250
Fstop2	1500

5 Under Magnitude Specifications, set the stopband attenuation (Astop1, Astop2) and the maximum passband ripple (Apass):

Units	dB
Astop1	75
Apass	0.01
Astop2	75

6 Click **Design Filter** to design the new filter. When the new filter is designed, the magnitude response of the filter is displayed.



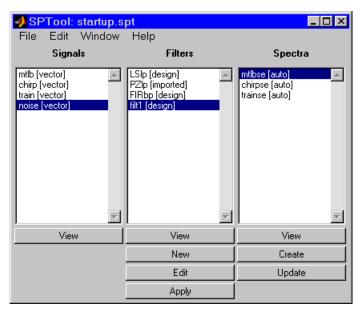
The resulting filter is an order-78 bandpass equiripple filter.

# **Applying a Filter to a Signal**

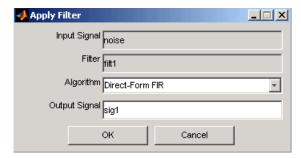
When you apply a filter to a signal, you create a new signal in SPTool representing the filtered signal.

To apply the filt1 you just created to the signal noise,

In SPTool, select the signal noise[vector] from the **Signals** list and select the filter (named filt1[design]) from the **Filters** list.



2 Click **Apply** under the **Filters** list.



3 Leave the **Algorithm** as Direct-Form FIR.

**Note** You can apply one of two filtering algorithms to FIR filters. The default algorithm is specific to the filter structure, which is shown in the **Filter Designer** Current Filter Info frame. Alternately for FIR filters, FFT based FIR (fftfilt) uses the algorithm described in fftfilt.

For IIR filters, the alternate algorithm is a zero-phase IIR that uses the algorithm described in filtfilt.

- 4 Enter blnoise as the **Output Signal** name.
- **5** Click **OK** to close the Apply Filter dialog box.

The filter is applied to the selected signal, and the filtered signal blnoise[vector] is listed in the **Signals** list in SPTool.

# **Analyzing a Signal**

You can analyze and print signals using the Signal Browser. You can also play the signals if your computer has audio output capabilities.

For example, compare the signal noise on page 8-14 to the filtered signal blnoise on page 8-18:

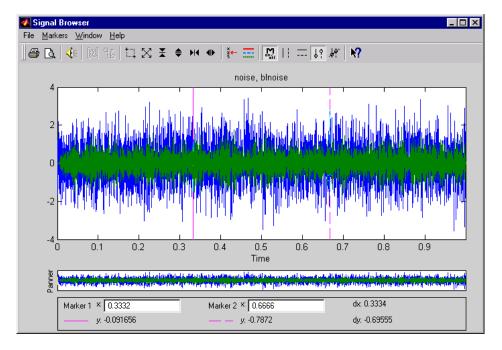
- **Shift**+click on the noise and blnoise signals in the **Signals** list of SPTool to select both signals.
- 2 Click **View** under the **Signals** list.

The Signal Browser is activated, and both signals are displayed in the display region. (The names of both signals are shown above the display region.) Initially, the original noise signal covers up the bandlimited blnoise signal.

Push the selection button on the toolbar to select the blnoise signal.

The display area is updated. Now you can see the blnoise signal superimposed on top of the noise signal. The signals are displayed in different colors in both the display region and the panner. You can change the color of the selected signal using

the **Line Properties** button on the toolbar,



#### **Playing a Signal**

When you click **Play** in the Signal Browser toolbar, the active signal is played on the computer's audio hardware.

- 1 To hear a portion of the active (selected) signal
  - a Use the vertical markers on page 8-38to select a portion of the signal you want to play. Vertical markers are enabled by the in and buttons.
  - b Click Play.
- **2** To hear the other signal
  - **a** Select the signal using the selection button on the toolbar. You can also select the signal directly in the display region.
  - **b** Click **Play** again.

## **Printing a Signal**

You can print from the Signal Browser using the **Print** button.



You can use the line display buttons to maximize the visual contrast between the signals by setting the line color for noise on page 8-14 to gray and the line color for blnoise on page 8-14 to white. Do this before printing two signals together.

**Note** You can follow the same rules to print spectra, but you can't print filter responses directly from SPTool.

Use the Signal Browser region in the Preferences dialog box in SPTool to suppress printing of both the panner and the marker settings.

To print both signals, click **Print** in the Signal Browser toolbar.

# **Spectral Analysis in the Spectrum Viewer**

You can analyze the frequency content of a signal using the Spectrum Viewer, which estimates and displays a signal's power spectral density.

For example, to analyze and compare the spectra of noise and blnoise:

- Create a power spectral density (PSD) object on page 8-22, spect1, that is associated with the signal noise, and a second PSD object, spect2, that is associated with the signal blnoise.
- 2 Open the Spectrum Viewer to analyze both of these spectra on page 8-22.
- 3 Print both spectra on page 8-22.

## Creating a PSD Object From a Signal

- 1 Click on SPTool, or select **Window > SPTool** in any active open GUI. SPTool is now the active window.
- 2 Select the noise [vector] on page 8-14 signal in the **Signals** list of SPTool.
- 3 Click **Create** in the **Spectra** list.

The Spectrum Viewer is activated, and a PSD (spect1) corresponding to the noise signal is created in the **Spectra** list. The PSD is not computed or displayed yet.

4 Click **Apply** in the Spectrum Viewer to compute and display the PSD estimate spect1 using the default parameters.

The PSD of the noise signal is displayed in the display region. The identifying information for the PSD's associated signal (noise) is displayed above the Parameters region.

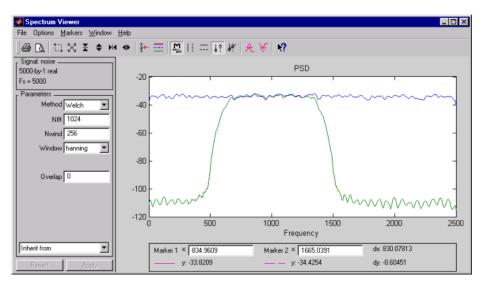
The PSD estimate spect1 is within 2 or 3 dB of 0, so the noise has a fairly "flat" power spectral density.

5 Follow steps 1 through 4 for the bandlimited noise signal blnoise on page 8-18 to create a second PSD estimate spect2.

The PSD estimate spect2 is flat between 750 and 1250 Hz and has 75 dB less power in the stopband regions of filt1.

#### **Opening the Spectrum Viewer with Two Spectra**

- **1** Reactivate SPTool again, as in step 1 above.
- **2 Shift**+click on spect1 and spect2 in the **Spectra** list to select them both.
- 3 Click **View** in the **Spectra** list to reactivate the Spectrum Viewer and display both spectra together.



## **Printing the Spectra**

Before printing the two spectra together, use the color and line style selection button,

, to differentiate the two plots by line style, rather than by color.

#### To print both spectra:

- Click **Print Preview** in the toolbar on the Spectrum Viewer.
- **2** From the Spectrum Viewer Print Preview window, drag the legend out of the display region so that it doesn't obscure part of the plot.
- 3 Click **Print** in the Spectrum Viewer Print Preview window.

# **Exporting Signals, Filters, and Spectra**

#### In this section...

"Opening the Export Dialog Box" on page 8-25

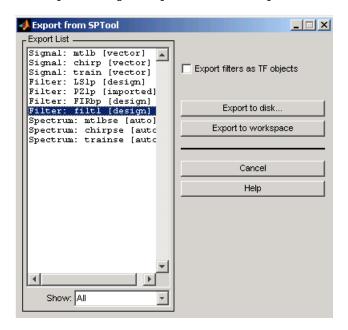
"Exporting a Filter to the MATLAB Workspace" on page 8-26

# **Opening the Export Dialog Box**

To save the filter filt1 you just created in this example, open the Export dialog box with filt1 preselected:

- 1 Select filt1 in the SPTool Filters list.
- 2 Select **File > Export**.

The Export dialog box opens with filt1 preselected.



# **Exporting a Filter to the MATLAB Workspace**

To export the filter filt1 to the MATLAB workspace:

- 1 Select filt1 from the **Export List** and deselect all other items using **Ctrl**+click.
- 2 Click Export to Workspace.

# **Accessing Filter Parameters**

#### In this section...

"Accessing Filter Parameters in a Saved Filter" on page 8-27

"Accessing Parameters in a Saved Spectrum" on page 8-28

# **Accessing Filter Parameters in a Saved Filter**

The MATLAB structures created by SPTool have several associated fields, many of which are also MATLAB structures. See the MATLAB documentation for general information about MATLAB structures.

For example, after exporting on page 8-26 a filter filt1 to the MATLAB workspace, type

filt1

to display the fields of the MATLAB filter structure. The tf field of the structure contains information that describes the filter.

## The tf Field: Accessing Filter Coefficients

The tf field is a structure containing the transfer function representation of the filter. Use this field to obtain the filter coefficients:

- filt1.tf.num contains the numerator coefficients.
- filt1.tf.den contains the denominator coefficients.

The vectors contained in these structures represent polynomials in descending powers of z. The numerator and denominator polynomials are used to specify the transfer function

$$H(z) = \frac{B(z)}{A(z)} = \frac{b(1) + b(2)z^{-1} + \dots + b(nb+1)z^{-m}}{a(1) + a(2)z^{-1} + \dots + a(na+1)z^{-n}}$$

where:

- b is a vector containing the coefficients from the tf.num field.
- *a* is a vector containing the coefficients from the tf.den field.
- *m* is the numerator order.

• *n* is the denominator order.

You can change the filter representation from the default transfer function to another form by using the tf2ss or tf2zp functions.

**Note** The FDAspecs field of your filter contains internal information about **Filter Designer** and should not be changed.

# **Accessing Parameters in a Saved Spectrum**

The following structure fields describe the spectra saved by SPTool.

Field	Description
Р	The spectral power vector.
f	The spectral frequency vector.
confid	A structure containing the confidence intervals data
	The confid.level field contains the chosen confidence level.
	• The confid.Pc field contains the spectral power data for the confidence intervals.
	• The confid.enable field contains a 1 if confidence levels are enabled for the power spectral density.
signalLabel	The name of the signal from which the power spectral density was generated.
Fs	The associated signal's sample rate.

You can access the information in these fields as you do with every MATLAB structure.

For example, if you export an SPTool PSD estimate spect1 to the workspace, type spect1.P

to obtain the vector of associated power values.

# **Importing Filters and Spectra**

#### In this section...

"Similarities to Other Procedures" on page 8-29

"Importing Filters" on page 8-29

"Importing Spectra" on page 8-31

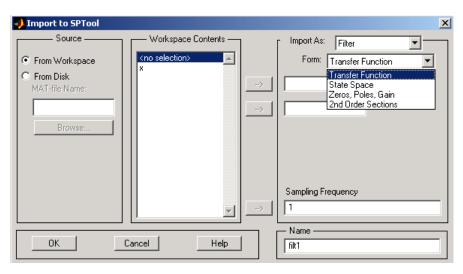
## **Similarities to Other Procedures**

The procedures are very similar to those explained in

- "Importing a Signal into SPTool" on page 8-14 for loading variables from the workspace
- "Loading Variables from the Disk" on page 8-33 for loading variables from your disk

# **Importing Filters**

When you import filters, first select the appropriate filter form from the Form list. SPTool does not currently support the import of filter objects.



For every filter you specify a variable name or a value for the filter's sampling frequency in the **Sampling Frequency** field. Each filter form requires different variables.

#### **Transfer Function**

For Transfer Function, you specify the filter by its transfer function representation:

$$H(z) = \frac{B(z)}{A(z)} = \frac{b(1) + b(2)z^{-1} + \dots + b(m+1)z^{-m}}{a(1) + a(2)z^{-1} + \dots + a(n+1)z^{-n}}$$

- The **Numerator** field specifies a variable name or value for the numerator coefficient vector b, which contains m+1 coefficients in descending powers of z.
- The **Denominator** field specifies a variable name or value for the denominator coefficient vector a, which contains n+1 coefficients in descending powers of z.

#### **State Space**

For State Space, you specify the filter by its state-space representation:

$$\dot{x} = Ax + Bu$$

$$v = Cx + Du$$

The **A-Matrix**, **B-Matrix**, **C-Matrix**, and **D-Matrix** fields specify a variable name or a value for each matrix in this system.

#### Zeros, Poles, Gain

For Zeros, Poles, Gain, you specify the filter by its zero-pole-gain representation:

$$H(z) = \frac{Z(z)}{P(z)} = k \frac{(z - z(1))(z - z(2))\cdots(z - z(m))}{(z - p(1))(z - p(2))\cdots(z - p(n))}$$

- The **Zeros** field specifies a variable name or value for the zeros vector *z*, which contains the locations of *m* zeros.
- The **Poles** field specifies a variable name or value for the zeros vector *p*, which contains the locations of *n* poles.
- The **Gain** field specifies a variable name or value for the gain k.

#### **Second Order Sections**

For 2nd Order Sections you specify the filter by its second-order section representation:

$$H(z) = \prod_{k=1}^{L} H_k(z) = \prod_{k=1}^{L} \frac{b_{0k} + b_{1k}z^{-1} + b_{2k}z^{-2}}{1 + a_{1k}z^{-1} + a_{2k}z^{-2}}$$

The **SOS Matrix** field specifies a variable name or a value for the L-by-6 SOS matrix

$$sos = \begin{bmatrix} b_{01} & b_{11} & b_{21} & 1 & a_{11} & a_{21} \\ b_{02} & b_{12} & b_{22} & 1 & a_{12} & a_{22} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ b_{0L} & b_{1L} & b_{2L} & 1 & a_{1L} & a_{2L} \end{bmatrix}$$

whose rows contain the numerator and denominator coefficients  $b_{ik}$  and  $a_{ik}$  of the second-order sections of H(z).

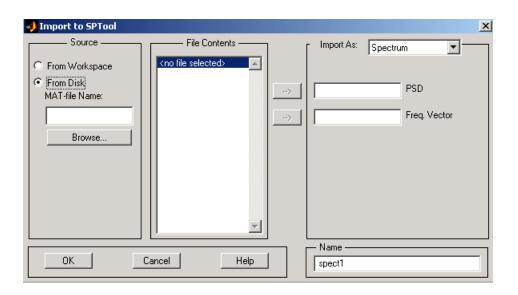
**Note** If you import a filter that was not created in SPTool, you can only edit that filter using the Pole/Zero Editor.

# **Importing Spectra**

When you import a power spectral density (PSD), you specify:

- A variable name or a value for the PSD vector in the PSD field
- A variable name or a value for the frequency vector in the **Freq. Vector** field

The PSD values in the **PSD** vector correspond to the frequencies contained in the **Freq. Vector** vector; the two vectors must have the same length.



# **Loading Variables from the Disk**

To import variables representing signals, filters, or spectra from a MAT-file on your disk;

- **1** Select the **From Disk** radio button and do either of the following:
  - Type the name of the file you want to import into the MAT-file Name field and press either the Tab or the Enter key on your keyboard.
  - Select Browse, and then find and select the file you want to import using Select
     File to Open. Click OK to close that dialog.

In either case, all variables in the MAT-file you selected are displayed in the **File Contents** list.

**2** Select the variables to be imported into SPTool.

You can now import one or more variables from the **File Contents** list into SPTool, as long as these variables are scalars, vectors, or matrices.

# **Saving and Loading Sessions**

# In this section... "SPTool Sessions" on page 8-34 "Filter Formats" on page 8-34

#### **SPTool Sessions**

When you start SPTool, the default startup.spt session is loaded. To save your work in the startup SPTool session, use **File > Save Session** or to specify a session name, use **File > Save Session As**.

To recall a previously saved session, use **File > Open Session**.

#### **Filter Formats**

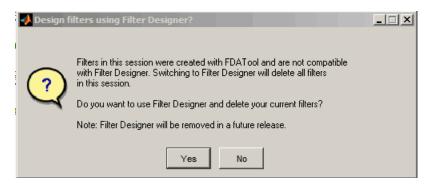
When you start SPTool or open a session, the current filter design format preference is compared to the filter formats in the session. See "Setting Preferences" on page 8-40.

- If the formats match, the session opens.
- If the filter preference is FDATool, but the session contains Filter Designer filters, this warning displays:



Click **Convert** to convert the filters to FDATool format. Click **Don't Use FDATool** to leave the filters in Filter Designer format and change the preference to **Use Filter Designer**.

• If the filter preference is **Use Filter Designer**, but the session contains FDATool filters, this warning displays:



Click **Yes** to remove the current filters. Click **No** to leave the filters in FDATool.

# Selecting Signals, Filters, and Spectra

All signals, filters, or spectra listed in SPTool exist as special MATLAB structures. You can bring data representing signals, filters, or spectra into SPTool from the MATLAB workspace. In general, you can select one or several items in a given list box. An item is selected when it is highlighted.

The **Signals** list shows all vector and array signals in the current SPTool session.

The **Filters** list shows all designed and imported filters in the current SPTool session.

The **Spectra** list shows all spectra in the current SPTool session.

You can select a single data object in a list, a range of data objects in a list, or multiple separate data objects in a list. You can also have data objects simultaneously selected in different lists:

- To select a single item, click it. All other items in that list box become deselected.
- To add or remove a range of items, Shift+click on the items at the top and bottom of
  the section of the list that you want to add. You can also drag your mouse pointer to
  select these items.
- To add a single data object to a selection or remove a single data object from a
  multiple selection, Ctrl+click on the object.

# **Editing Signals, Filters, or Spectra**

You can edit selected items in SPTool by

- **1** Selecting the names of the signals, filters, or spectra you want to edit.
- **2** Selecting the appropriate **Edit** menu item:
  - **Duplicate** to copy an item in an SPTool list
  - Clear to delete an item in an SPTool list
  - Name to rename an item in an SPTool list
  - Sampling Frequency to modify the sampling frequency associated with either a signal (and its associated spectra) or filter in an SPTool list

The pull-down menu next to each menu item shows the names of all selected items.

You can also edit the following signal characteristics by right-clicking in the display region of the Signal Browser, the Filter Visualization Tool, or the Spectrum Viewer:

- · The signal name
- The sampling frequency
- The line style properties

**Note** If you modify the sampling frequency associated with a signal's spectrum using the right-click menu on the Spectrum Viewer display region, the sampling frequency of the associated signal is automatically updated.

# **Making Signal Measurements with Markers**

You can use the markers on the Signal Browser on page 8-7 or the Spectrum Viewer on page 8-7 to make measurements on either of the following:

- A signal in the Signal Browser
- A power spectral density plotted in the Spectrum Viewer

The following marker buttons are included



Icon	Description
Dings and a second	Toggle markers on/off
Ti	Vertical markers
<b></b>	Horizontal markers
J.	Vertical markers with tracking
A4"	Vertical markers with tracking and slope
A	Display peaks (local maxima)
	You can find peaks in a signal from the command line with findpeaks
A	Display valleys (local minima)

#### To make a measurement:

- 1 Select a line to measure (or play, if you are in the Signal Browser).
- **2** Select one of the marker buttons to apply a marker to the displayed signal.
- Position a marker in the main display area by grabbing it with your mouse and dragging:

- a Select a marker setting. If you choose the **Vertical**, **Track**, or **Slope** buttons, you can drag a marker to the right or left. If you choose the **Horizontal** button, you can drag a marker up or down.
- **b** Move the mouse over the marker (1 or 2) that you want to drag.
  - The hand cursor with the marker number inside it  $\Im$  is displayed when your mouse passes over a marker.
- **c** Drag the marker to where you want it on the signal

As you drag a marker, the bottom of the Signal Browser shows the current position of both markers. Depending on which marker setting you select, some or all of the following fields are displayed — x1, y1, x2, y2, dx, dy, m. These fields are also displayed when you print from the Signal Browser, unless you suppress them.

You can also position a marker by typing its x1 and x2 or y1 and y2 values in the region at the bottom.

## **Setting Preferences**

#### In this section...

"Overview of Setting Preferences" on page 8-40

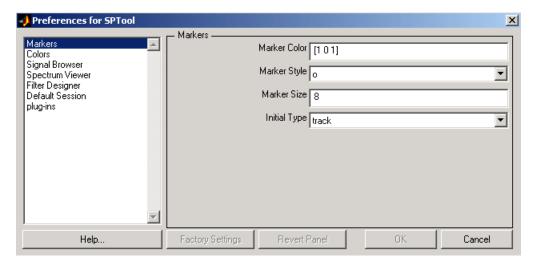
"Summary of Settable Preferences" on page 8-41

#### **Overview of Setting Preferences**

Use **File > Preferences** to customize displays and certain parameters for SPTool and its four component GUIs. If you change any preferences, a dialog box displays when you close SPTool asking if you want to save those changes. If you click **Yes**, the new settings are saved on disk and are used when you restart SPTool from the MATLAB workspace.

**Note** You can set MATLAB preferences that affect the Filter Visualization Tool only from within FVTool by selecting **File > Preferences**. You can set FVTool-specific preferences using **Analysis > Analysis Parameters**.

When you first select **Preferences**, the Preferences dialog box opens with **Markers** selected by default.



Change any marker settings, if desired. To change settings for another category, click its name in the category list to display its settings. Most of the fields are self-explanatory. Details of the Filter Design options are described below.

#### **Summary of Settable Preferences**

In the Preferences regions, you can

- Select colors and markers for all displays.
- Select colors and line styles for displayed signals.
- Configure labels, and enable/disable markers, panner, and zoom in the Signal Browser on page 8-7.
- Configure display parameters, and enable/disable markers and zoom in the Spectrum Viewer on page 8-11.
- Enable/disable use of a default session file.
- Export filters for use with Control System Toolbox software.
- Enable/disable search for plug-ins at startup.

# Code Generation from MATLAB Support in Signal Processing Toolbox

- "Supported Functions" on page 9-2
- "Specifying Inputs in Code Generation from MATLAB" on page 9-7
- "Code Generation Examples" on page 9-11

# **Supported Functions**

Code generation from MATLAB is a restricted subset of the MATLAB language that provides optimizations for:

 Generating efficient, production-quality C/C++ code and MEX files for deployment in desktop and embedded applications. For embedded targets, the subset restricts MATLAB semantics to meet the memory and data type requirements of the target environments.

Depending on which feature you wish to use, there are additional required products. For a comprehensive list, see "Installing Prerequisite Products" (MATLAB Coder).

Code generation from MATLAB supports Signal Processing Toolbox functions listed in the table. To generate C code, you must have the MATLAB Coder $^{\text{\tiny MM}}$  software. If you have the Fixed-Point Designer software, you can use fiaccel to generate MEX code for fixed-point applications.

To follow the examples in this documentation:

- To generate C/C++ code and MEX files with codegen, install the MATLAB Coder software, the Signal Processing Toolbox, and a C compiler. For the Windows® platform, MATLAB supplies a default C compiler. Run mex -setup at the MATLAB command prompt to set up the C compiler.
- $\bullet\,\,$  Change to a folder where you have write permission.

**Note** Many Signal Processing Toolbox functions require constant inputs in generated code. To specify a constant input for codegen, use coder.Constant.

An asterisk (\*) indicates that the reference page has usage notes and limitations for C/C+ + code generation.

alignsignals
barthannwin
bartlett
besselap*
bitrevorder

blackman
blackmanharris
bohmanwin
buttap
butter*
buttord*
cconv
cfirpm*
cheblap*
cheb2ap*
cheblord*
cheb2ord*
chebwin*
cheby1*
cheby2*
convmtx
corrmtx
cpsd
czt*
db2pow
dct*
downsample
dpss*
ellip*
ellipap*
ellipord*
emd
envelope*
envspectrum

filtfilt*
filtord
finddelay
findpeaks
fir1
fir2*
fircls*
fircls1*
firls
firpm*
firpmord*
flattopwin
freqz*
gauspuls
gausswin
goertzel*
hamming
hann
hilbert
idct*
intfilt*
iscola
istft*
kaiser
kaiserord
levinson*
lsf2poly
maxflat*
mscohere

nuttallwin parzenwin peak2peak peak2rms periodogram poly2ac* poly2lsf* poly2rc*
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poly2lsf*
poly2rc*
pow2db
pulstran*
pwelch
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rc2poly*
rcosdesign*
rectpuls
rectwin
rlevinson*
resample*
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sgolayfilt
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## Specifying Inputs in Code Generation from MATLAB

```
In this section...

"Defining Input Size and Type" on page 9-7

"Inputs must be Constants" on page 9-8
```

#### **Defining Input Size and Type**

When you use Signal Processing Toolbox functions for code generation, you must define the size and type of the function inputs. One way to do this is with the -args compilation option. The size and type of inputs must be defined because C is a statically typed language. To illustrate the need to define input size and type, consider the simplest call to xcorr requiring two input arguments. The following demonstrates the differences in the use of xcorr in MATLAB and in Code Generation from MATLAB.

Cross correlate two white noise vectors in MATLAB:

```
x = randn(512,1); %real valued white noise
y = randn(512,1); %real valued white noise
[C,lags] = xcorr(x,y);
x_circ = randn(256,1)+1j*randn(256,1); %circular white noise
y_circ = randn(256,1)+1j*randn(256,1); %circular white noise
[C1,lags1] = xcorr(x_circ,y_circ);
```

xcorr does not require the size and type of the input arguments. xcorr obtains this information at runtime. Contrast this behavior with a MEX-file created with codegen. Create the file myxcorr.m in a folder where you have read and write permission. Ensure that this folder is in the MATLAB search path. Copy and paste the following two lines of code into myxcorr.m and save the file. The compiler tag %#codegen must be included in the file.

```
function [C,Lags]=myxcorr(x,y) %#codegen
[C,Lags]=xcorr(x,y);
```

Enter the following command at the MATLAB command prompt:

```
codegen myxcorr -args {zeros(512,1),zeros(512,1)} -o myxcorr
```

Run the MEX-file:

```
x = randn(512,1); %real valued white noise
y = randn(512,1); %real valued white noise
[C,Lags] = myxcorr(x,y);
```

Define two new inputs x1 and y1 by transposing x and y.

```
x1 = x'; %x1 is 1x512
y1 = y'; %y1 is 1x512
```

Attempt to rerun the MEX-file with the transposed inputs.

```
[C,Lags] = myxcorr(x1,y1); %Errors
```

The preceding program errors with the message ??? MATLAB expression 'x' is not of the correct size: expected [512x1] found [1x512].

The error results because the inputs are specified to be 512x1 real-valued column vectors at compilation. For complex-valued inputs, you must specify that the input is complex valued. For example:

```
codegen myxcorr -o ComplexXcorr ...
-args {complex(zeros(512,1)),complex(zeros(512,1))}
```

Run the MEX-file at the MATLAB command prompt with complex-valued inputs of the correct size:

```
x_circ = randn(512,1)+1j*randn(512,1); %circular white noise
y_circ = randn(512,1)+1j*randn(512,1); %circular white noise
[C,Lags] = ComplexXcorr(x_circ,y_circ);
```

Attempting to run ComplexXcorr with real valued inputs results in the error: ??? MATLAB expression 'x' is not of the correct complexness.

#### Inputs must be Constants

For a number of supported Signal Processing Toolbox functions, the inputs or a subset of the inputs must be specified as constants at compilation time. Functions with this behavior are noted in the right column of the table "Supported Functions" on page 9-2. Use coder. Type with the -args compilation option, or enter the constants directly in the source code.

Specifying inputs as constants at compilation time results in significant advantages in the speed and efficiency of the generated code. For example, storing filter coefficients or

window function values as vectors in the C source code improves performance by avoiding costly computation at runtime. Because a primary purpose of Code Generation from MATLAB is to generate optimized C code for desktop and embedded systems, emphasis is placed on providing the user with computational savings at runtime whenever possible.

To illustrate the constant input requirement with butter, create the file myLowpassFilter.m in a folder where you have read and write permission. Ensure that this folder is in the MATLAB search path. Copy and paste the following lines of code into myLowpassFilter.m and save the file.

```
function output = myLowpassFilter(input,N,Wn) %#codegen
[B,A] = butter(N,Wn,'low');
output = filter(B,A,input);
```

If you have the MATLAB Coder software, enter the following command at the MATLAB command prompt:

```
 codegen\ myLowpassFilter\ ... \\ -args\ \{zeros(512,1),coder.newtype('constant',5),coder.newtype('constant',0.1)\}\ -report \\ -args\ \{zeros(512,1),coder.newtype('constant',0.1)\}\ -report \\ -args\ (zeros(512,1),coder.newtype('constant',0.1))\ -report \\ -args\ (zeros(512,1),coder.newtype('constant',0.1))
```

Once the program compiles successfully, the following message appears in the command window: Code generation successful: View report.

Click on View report. Click on the C code tab on the top left and open the target source file myLowpassFilter.c.

Note that the numerator and denominator filter coefficients are included in the source code.

```
static real_T dv0[6] = { 5.9795780369978346E-5, 0.00029897890184989173, ... static real_T dv1[6] = { 1.0, -3.9845431196123373, 6.4348670902758709, ...
```

Run the MEX-file without entering the constants:

```
output = myLowpassFilter(randn(512,1));
```

If you attempt to run the MEX-file by inputting the constants, you receive the error ??? Error using ==> myLowpassFilter 1 input required for entry-point 'myLowpassFilter'.

You may also enter the constants in the MATLAB source code directly. Edit the myLowPassFilter.m file and replace the MATLAB code with the lines:

```
function output = myLowpassFilter(input) %#codegen
[B,A] = butter(5,0.1,'low');
output = filter(B,A,input);
Enter the following command at the MATLAB command prompt:
codegen myLowpassFilter -args {zeros(512,1)} -o myLowpassFilter
Run the MEX-file by entering the following at the MATLAB command prompt:
output = myLowpassFilter(randn(512,1));
```

## **Code Generation Examples**

# In this section... "Apply Window to Input Signal" on page 9-11 "Apply Lowpass Filter to Input Signal" on page 9-12 "Zero Phase Filtering" on page 9-14

#### **Apply Window to Input Signal**

Create a function window\_data.m that windows the input data with a Hamming window of length N.

```
type window_data
function output_data = window_data(inputData,N)
%#codegen
Win = hamming(N);
output_data = (inputData).*Win;
end
```

The %#codegen directive indicates that the MATLAB code is intended for code generation. Use codegen to generate a MEX-file window\_data.m. The -args option defines the input specifications for the MEX -file. input\_data is a 512x1 real valued vector. Specify a Hamming window of length 512.

```
codegen window_data -args {zeros(512,1),512} -o window_data -report
Code generation successful: To view the report, open('codegen\mex\window data\html\report)
```

The -report flag generates a compilation report. If the codegen operation is successful, you obtain: Code generation successful: View report.

Click on View report to view the Code Generation Report.

Select the C-code tab and select window\_data.c as the Target Source File.

Note from the location bar that the C source code is in the codegen/mex/ <FUNCTION\_NAME> folder. Running codegen creates this folder and places the C source code, C header files, and MEX files in the folder. Each function that you create produces a codegen/mex/<FUNCTION\_NAME> folder. Scroll through the C code to see that the values of the Hamming window are included directly in the C source code.

Run the MEX-file on a white noise input:

fx = ButterFilt(x);

plot(fx)

```
output data = window data(randn(512,1),512);
```

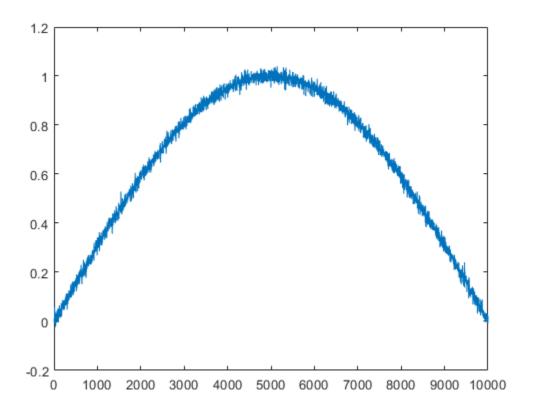
#### **Apply Lowpass Filter to Input Signal**

Assuming a sampling frequency of 20 kHz, create a fourth-order Butterworth filter with a 3-dB frequency of 2.5 kHz. Filter coefficients for butter must be constants for code generation.

```
type ButterFilt
function output_data=ButterFilt(input_data) %#codegen
[b,a]=butter(4,0.25);
output_data=filter(b,a,input_data);
end

Use the Butterworth filter to lowpass filter a 10000x1 noisy sine wave. Plot the result.
t = transpose(linspace(0,pi,10000));
x = sin(t) + 0.03*randn(numel(t),1);

Filter the noisy sine wave using the Butterworth filter.
```

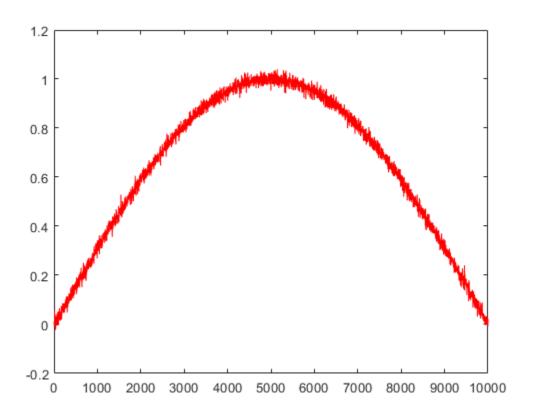


Run the codegen command to obtain the C source code ButterFilt.c and MEX file:

```
codegen ButterFilt -args {zeros(10000,1)} -o ButterFilt_mex -report
Code generation successful: To view the report, open('codegen\mex\ButterFilt\html\repo
```

The C source code includes the five numerator and denominator coefficients of the fourth-order Butterworth filter as static constants. Apply the filter using the MEX-file:

```
output_data = ButterFilt_mex(x);
plot(output_data,'r')
```



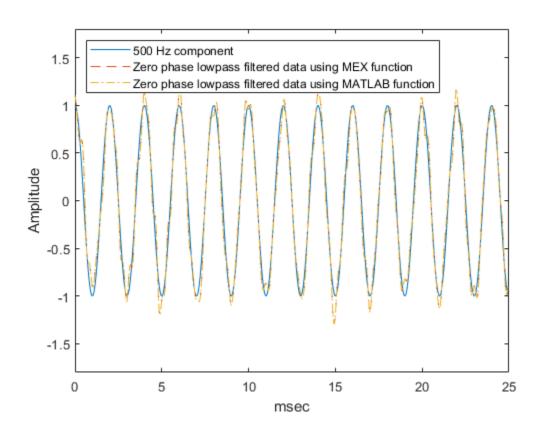
#### **Zero Phase Filtering**

Design a lowpass Butterworth filter with a 1 kHz 3-dB frequency to implement zero phase filtering on data with a sampling frequency of 20 kHz.

```
type myZerophaseFilt.m
function output = myZerophaseFilt(input) %#codegen
[B,A] = butter(20,0.314);
output = filtfilt(B,A,input);
end
```

```
Use codegen to create the MEX file for myZerophaseFilt.m.
codegen myZerophaseFilt -args {zeros(1,20001)} -o myZerophaseFilt mex -report
Code generation successful: To view the report, open('codegen\mex\myZerophaseFilt\html'
Generate a noisy sinusoid signal as input to the filter.
Fs = 20000;
t = 0:(1/Fs):1;
Comp500Hz = cos(2*pi*500*t);
Signal = Comp500Hz+sin(2*pi*4000*t)+0.2*randn(size(t));
Filter input data using both MATLAB and MEX functions.
FilteredData = myZerophaseFilt(Signal);
MexFilteredData = myZerophaseFilt mex(Signal);
Plot the 500 Hz component and the filtered data.
plot(t(1:500).*1000,Comp500Hz(1:500));
xlabel('msec'); ylabel('Amplitude');
axis([0 25 -1.8 1.8]); hold on;
plot(t(1:500).*1000,MexFilteredData(1:500),'--');
plot(t(1:500).*1000,FilteredData(1:500),'-.');
```

legend('500 Hz component', 'Zero phase lowpass filtered data using MEX function', 'Zero



# **Convolution and Correlation**

- "Linear and Circular Convolution" on page 10-2
- "Confidence Intervals for Sample Autocorrelation" on page 10-5
- "Residual Analysis with Autocorrelation" on page 10-7
- "Autocorrelation of Moving Average Process" on page 10-17
- "Cross-Correlation of Two Moving Average Processes" on page 10-21
- "Cross-Correlation of Delayed Signal in Noise" on page 10-23
- "Cross-Correlation of Phase-Lagged Sine Wave" on page 10-26

#### **Linear and Circular Convolution**

This example shows how to establish an equivalence between linear and circular convolution.

Linear and circular convolution are fundamentally different operations. However, there are conditions under which linear and circular convolution are equivalent. Establishing this equivalence has important implications. For two vectors, x and y, the circular convolution is equal to the inverse discrete Fourier transform (DFT) of the product of the vectors' DFTs. Knowing the conditions under which linear and circular convolution are equivalent allows you to use the DFT to efficiently compute linear convolutions.

The linear convolution of an N-point vector, x, and an L-point vector, y, has length N + L

For the circular convolution of x and y to be equivalent, you must pad the vectors with zeros to length at least N + L - 1 before you take the DFT. After you invert the product of the DFTs, retain only the first N + L - 1 elements.

Create two vectors, x and y, and compute the linear convolution of the two vectors.

```
x = [2 1 2 1];
y = [1 \ 2 \ 3];
clin = conv(x,y);
```

The output has length 4+3-1.

Pad both vectors with zeros to length 4+3-1. Obtain the DFT of both vectors, multiply the DFTs, and obtain the inverse DFT of the product.

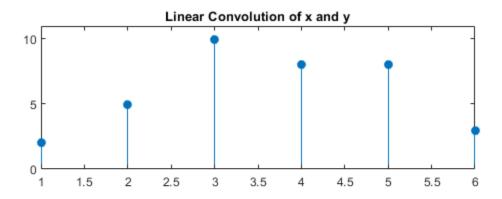
```
xpad = [x zeros(1,6-length(x))];
ypad = [y zeros(1,6-length(y))];
ccirc = ifft(fft(xpad).*fft(ypad));
```

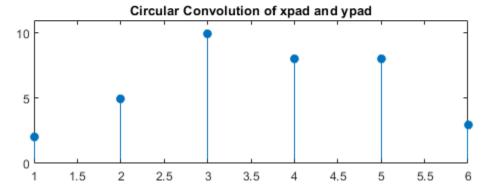
The circular convolution of the zero-padded vectors, xpad and ypad, is equivalent to the linear convolution of x and y. You retain all the elements of ccirc because the output has length 4+3-1.

Plot the output of linear convolution and the inverse of the DFT product to show the equivalence.

```
subplot(2,1,1)
stem(clin,'filled')
```

```
ylim([0 11])
title('Linear Convolution of x and y')
subplot(2,1,2)
stem(ccirc,'filled')
ylim([0 11])
title('Circular Convolution of xpad and ypad')
```





Pad the vectors to length 12 and obtain the circular convolution using the inverse DFT of the product of the DFTs. Retain only the first 4+3-1 elements to produce an equivalent result to linear convolution.

```
N = length(x)+length(y)-1;
xpad = [x zeros(1,12-length(x))];
```

```
ypad = [y zeros(1,12-length(y))];
ccirc = ifft(fft(xpad).*fft(ypad));
ccirc = ccirc(1:N);
```

The Signal Processing Toolbox $^{\text{m}}$  software has a function, cconv, that returns the circular convolution of two vectors. You can obtain the linear convolution of x and y using circular convolution with the following code.

```
ccirc2 = cconv(x,y,6);
```

cconv internally uses the same DFT-based procedure illustrated in the previous example.

## **Confidence Intervals for Sample Autocorrelation**

This example shows how to create confidence intervals for the autocorrelation sequence of a white noise process. Create a realization of a white noise process with length L=1000 samples. Compute the sample autocorrelation to lag 20. Plot the sample autocorrelation along with the approximate 95%-confidence intervals for a white noise process.

Create the white noise random vector. Set the random number generator to the default settings for reproducible results. Obtain the normalized sampled autocorrelation to lag 20.

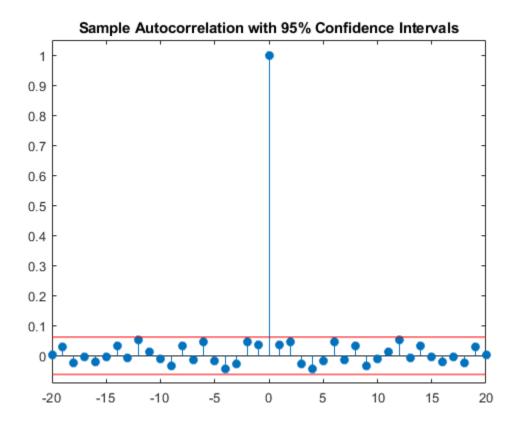
```
rng default
L = 1000;
x = randn(L,1);
[xc,lags] = xcorr(x,20,'coeff');
```

Create the lower and upper 95% confidence bounds for the normal distribution N(0, 1/L), whose standard deviation is  $1/\sqrt{L}$ . For a 95%-confidence interval, the critical value is  $\sqrt{2} \operatorname{erf}^{-1}(0.95) \approx 1.96$  and the confidence interval is

```
\Delta = 0 \pm \frac{1.96}{\sqrt{L}}. \text{vcrit} = \text{sqrt(2)*erfinv(0.95)} \text{vcrit} = 1.9600 \text{lconf} = -\text{vcrit/sqrt(L);} \text{upconf} = \text{vcrit/sqrt(L);}
```

Plot the sample autocorrelation along with the 95%-confidence interval.

```
stem(lags,xc,'filled')
hold on
plot(lags,[lconf;upconf]*ones(size(lags)),'r')
hold off
ylim([lconf-0.03 1.05])
title('Sample Autocorrelation with 95% Confidence Intervals')
```



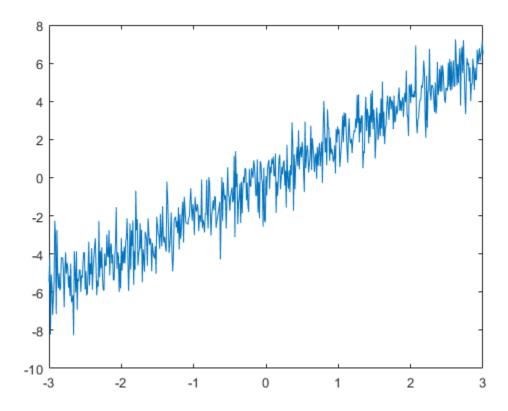
You see in the above figure that the only autocorrelation value outside of the 95%-confidence interval occurs at lag 0 as expected for a white noise process. Based on this result, you can conclude that the data are a realization of a white noise process.

## **Residual Analysis with Autocorrelation**

This example shows how to use autocorrelation with a confidence interval to analyze the residuals of a least-squares fit to noisy data. The residuals are the differences between the fitted model and the data. In a signal-plus-white noise model, if you have a good fit for the signal, the residuals should be white noise.

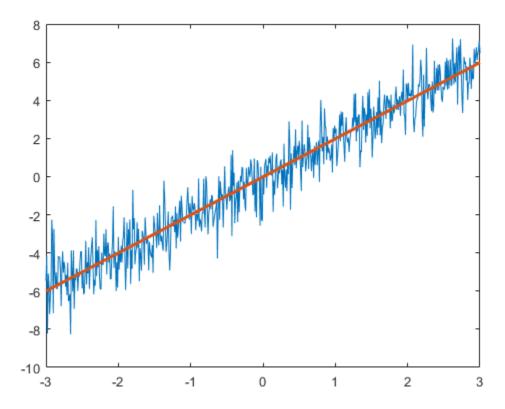
Create a noisy data set consisting of a 1st-order polynomial (straight line) in additive white Gaussian noise. The additive noise is a sequence of uncorrelated random variables following a N(0,1) distribution. This means that all the random variables have mean zero and unit variance. Set the random number generator to the default settings for reproducible results.

```
x = -3:0.01:3;
rng default
y = 2*x+randn(size(x));
plot(x,y)
```



Use polyfit to find the least-squares line for the noisy data. Plot the original data along with the least-squares fit.

```
coeffs = polyfit(x,y,1);
yfit = coeffs(2)+coeffs(1)*x;
plot(x,y)
hold on
plot(x,yfit,'linewidth',2)
```



Find the residuals. Obtain the autocorrelation sequence of the residuals to lag 50.

```
residuals = y - yfit;
[xc,lags] = xcorr(residuals,50,'coeff');
```

When you inspect the autocorrelation sequence, you want to determine whether or not there is evidence of autocorrelation. In other words, you want to determine whether the sample autocorrelation sequence looks like the autocorrelation sequence of white noise. If the autocorrelation sequence of the residuals looks like the autocorrelation of a white noise process, you are confident that none of the signal has escaped your fit and ended up in the residuals. In this example, use a 99%-confidence interval. To construct the confidence interval, you need to know the distribution of the sample autocorrelation values. You also need to find the critical values on the appropriate distribution between

which lie 0.99 of the probability. Because the distribution in this case is Gaussian, you can use complementary inverse error function, erfcinv. The relationship between this function and the inverse of the Gaussian cumulative distribution function is described on the reference page for erfcinv.

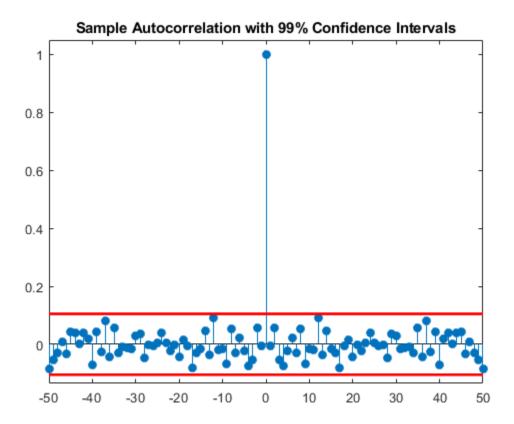
Find the critical value for the 99%-confidence interval. Use the critical value to construct the lower and upper confidence bounds.

```
conf99 = sqrt(2)*erfcinv(2*.01/2);
lconf = -conf99/sqrt(length(x));
upconf = conf99/sqrt(length(x));
```

Plot the autocorrelation sequence along with the 99%-confidence intervals.

#### figure

```
stem(lags,xc,'filled')
ylim([lconf-0.03 1.05])
hold on
plot(lags,lconf*ones(size(lags)),'r','linewidth',2)
plot(lags,upconf*ones(size(lags)),'r','linewidth',2)
title('Sample Autocorrelation with 99% Confidence Intervals')
```



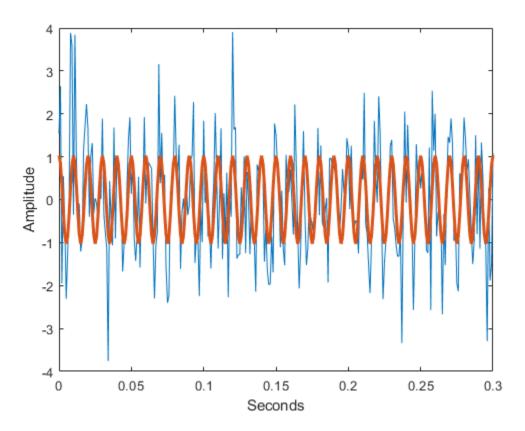
Except at zero lag, the sample autocorrelation values lie within the 99%-confidence bounds for the autocorrelation of a white noise sequence. From this, you can conclude that the residuals are white noise. More specifically, you cannot reject that the residuals are a realization of a white noise process.

Create a signal consisting of a sine wave plus noise. The data are sampled at 1 kHz. The frequency of the sine wave is 100 Hz. Set the random number generator to the default settings for reproducible results.

```
Fs = 1000;
t = 0:1/Fs:1-1/Fs;
rng default
x = cos(2*pi*100*t)+randn(size(t));
```

Use the discrete Fourier transform (DFT) to obtain the least-squares fit to the sine wave at  $100 \, \text{Hz}$ . The least-squares estimate of the amplitude is  $2 \, / \, N$  times the DFT coefficient corresponding to  $100 \, \text{Hz}$ , where N is the length of the signal. The real part is the amplitude of a cosine at  $100 \, \text{Hz}$  and the imaginary part is the amplitude of a sine at  $100 \, \text{Hz}$ . The least-squares fit is the sum of the cosine and sine with the correct amplitude. In this example, DFT bin  $101 \, \text{corresponds}$  to  $100 \, \text{Hz}$ .

```
xdft = fft(x);
ampest = 2/length(x)*xdft(101);
xfit = real(ampest)*cos(2*pi*100*t)+imag(ampest)*sin(2*pi*100*t);
figure
plot(t,x)
hold on
plot(t,xfit,'linewidth',2)
axis([0 0.30 -4 4])
xlabel('Seconds')
ylabel('Amplitude')
```



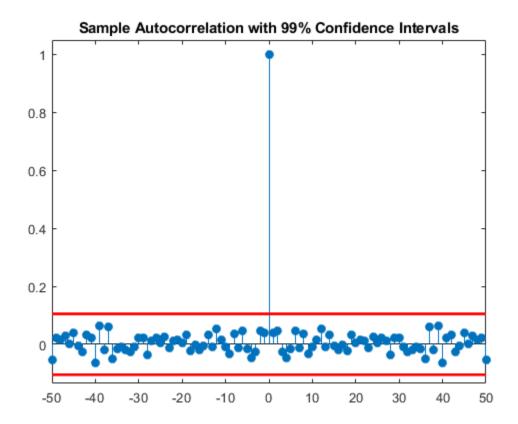
Find the residuals and determine the sample autocorrelation sequence to lag 50.

```
residuals = x-xfit;
[xc,lags] = xcorr(residuals,50,'coeff');
```

Plot the autocorrelation sequence with the 99%-confidence intervals.

#### figure

```
stem(lags,xc,'filled')
ylim([lconf-0.03 1.05])
hold on
plot(lags,lconf*ones(size(lags)),'r','linewidth',2)
plot(lags,upconf*ones(size(lags)),'r','linewidth',2)
title('Sample Autocorrelation with 99% Confidence Intervals')
```



Again, you see that except at zero lag, the sample autocorrelation values lie within the 99%-confidence bounds for the autocorrelation of a white noise sequence. From this, you can conclude that the residuals are white noise. More specifically, you cannot reject that the residuals are a realization of a white noise process.

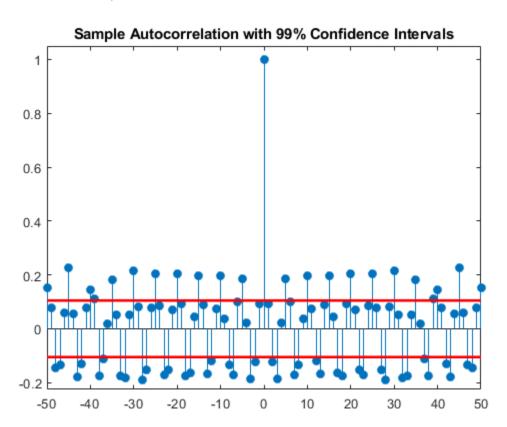
Finally, add another sine wave with a frequency of 200 Hz and an amplitude of 3/4. Fit only the sine wave at 100 Hz and find the sample autocorrelation of the residuals.

```
x = x+3/4*sin(2*pi*200*t);
xdft = fft(x);
ampest = 2/length(x)*xdft(101);
xfit = real(ampest)*cos(2*pi*100*t)+imag(ampest)*sin(2*pi*100*t);
residuals = x-xfit;
[xc,lags] = xcorr(residuals,50,'coeff');
```

Plot the sample autocorrelation along with the 99%-confidence intervals.

#### figure

```
stem(lags,xc,'filled')
ylim([lconf-0.12 1.05])
hold on
plot(lags,lconf*ones(size(lags)),'r','linewidth',2)
plot(lags,upconf*ones(size(lags)),'r','linewidth',2)
title('Sample Autocorrelation with 99% Confidence Intervals')
```



In this case, the autocorrelation values clearly exceed the 99%-confidence bounds for a white noise autocorrelation at many lags. Here you can reject the hypothesis that the

residuals are a white noise sequence. The implication is that the model has not accounted for all the signal and therefore the residuals consist of signal plus noise.

# **Autocorrelation of Moving Average Process**

This example shows how to introduce autocorrelation into a white noise process by filtering. When we introduce autocorrelation into a random signal, we manipulate its frequency content. A moving average filter attenuates the high-frequency components of the signal, effectively smoothing it.

Create the impulse response for a 3-point moving average filter. Filter an N(0,1) white noise sequence with the filter. Set the random number generator to the default settings for reproducible results.

```
h = 1/3*ones(3,1);
rng default
x = randn(1000,1);
y = filter(h,1,x);
```

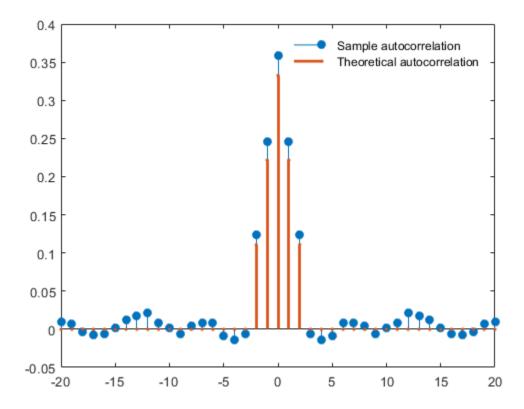
Obtain the biased sample autocorrelation out to 20 lags. Plot the sample autocorrelation along with the theoretical autocorrelation.

```
[xc,lags] = xcorr(y,20,'biased');

Xc = zeros(size(xc));
Xc(19:23) = [1 2 3 2 1]/9*var(x);

stem(lags,xc,'filled')
hold on
stem(lags,Xc,'.','linewidth',2)

lg = legend('Sample autocorrelation','Theoretical autocorrelation');
lg.Location = 'NorthEast';
lg.Box = 'off';
```



The sample autocorrelation captures the general form of the theoretical autocorrelation, even though the two sequences do not agree in detail.

In this case, it is clear that the filter has introduced significant autocorrelation only over lags [-2,2]. The absolute value of the sequence decays quickly to zero outside of that range.

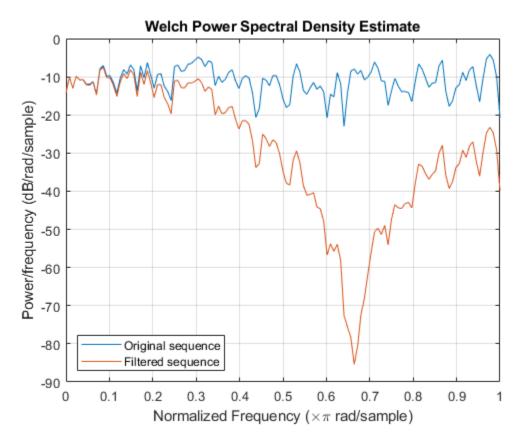
To see that the frequency content has been affected, plot Welch estimates of the power spectral densities of the original and filtered signals.

```
[pxx,wx] = pwelch(x);
[pyy,wy] = pwelch(y);
figure
```

```
plot(wx/pi,20*log10(pxx),wy/pi,20*log10(pyy))

lg = legend('Original sequence','Filtered sequence');
lg.Location = 'SouthWest';

xlabel('Normalized Frequency (\times\pi rad/sample)')
ylabel('Power/frequency (dB/rad/sample)')
title('Welch Power Spectral Density Estimate')
grid
```



The white noise has been "colored" by the moving average filter.

# See Also

#### **External Websites**

Ellis, Dan. About Colored Noise. https://www.ee.columbia.edu/~dpwe/noise/

# **Cross-Correlation of Two Moving Average Processes**

This example shows how to find and plot the cross-correlation sequence between two moving average processes. The example compares the sample cross-correlation with the theoretical cross-correlation. Filter an N(0,1) white noise input with two different moving average filters. Plot the sample and theoretical cross-correlation sequences.

Create an N(0,1) white noise sequence. Set the random number generator to the default settings for reproducible results. Create two moving average filters. One filter has impulse response  $\delta(n) + \delta(n-1)$ . The other filter has impulse response  $\delta(n) - \delta(n-1)$ .

```
rng default
w = randn(100,1);
x = filter([1 1],1,w);
y = filter([1 -1],1,w);
```

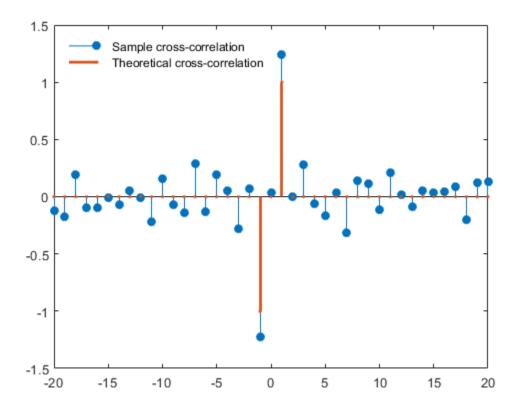
Obtain the sample cross-correlation sequence up to lag 20. Plot the sample cross-correlation along with the theoretical cross-correlation.

```
[xc,lags] = xcorr(x,y,20,'biased');

Xc = zeros(size(xc));
Xc(20) = -1;
Xc(22) = 1;

stem(lags,xc,'filled')
hold on
stem(lags,Xc,'.','linewidth',2)

q = legend('Sample cross-correlation','Theoretical cross-correlation');
q.Location = 'NorthWest';
q.FontSize = 9;
q.Box = 'off';
```



The theoretical cross-correlation is -1 at lag -1, 1 at lag 1, and zero at all other lags. The sample cross-correlation sequence approximates the theoretical cross-correlation.

As expected, there is not perfect agreement between the theoretical cross-correlation and sample cross-correlation. The sample cross-correlation does accurately represent both the sign and magnitude of the theoretical cross-correlation sequence values at lag -1 and lag 1.

# **Cross-Correlation of Delayed Signal in Noise**

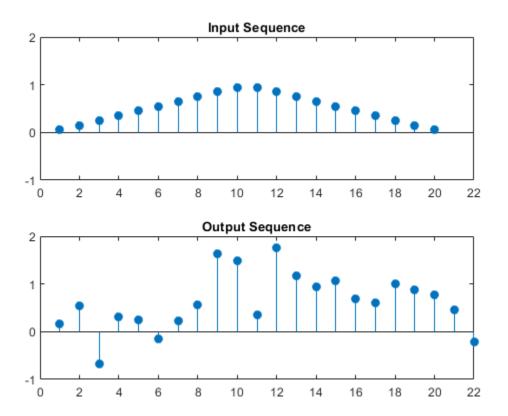
This example shows how to use the cross-correlation sequence to detect the time delay in a noise-corrupted sequence. The output sequence is a delayed version of the input sequence with additive white Gaussian noise. Create two sequences. One sequence is a delayed version of the other. The delay is 3 samples. Add  $N(0,0.3^2)$  white noise to the delayed signal. Use the sample cross-correlation sequence to detect the lag.

Create and plot the signals. Set the random number generator to the default settings for reproducible results.

```
rng default

x = triang(20);
y = [zeros(3,1);x]+0.3*randn(length(x)+3,1);
subplot(2,1,1)
stem(x,'filled')
axis([0 22 -1 2])
title('Input Sequence')

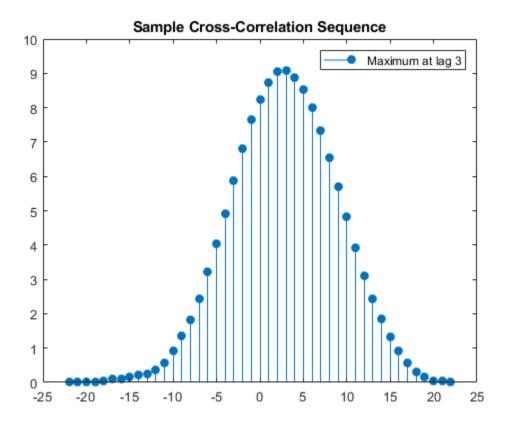
subplot(2,1,2)
stem(y,'filled')
axis([0 22 -1 2])
title('Output Sequence')
```



Obtain the sample cross-correlation sequence and use the maximum absolute value to estimate the lag. Plot the sample cross-correlation sequence.

```
[xc,lags] = xcorr(y,x);
[~,I] = max(abs(xc));

figure
stem(lags,xc,'filled')
legend(sprintf('Maximum at lag %d',lags(I)))
title('Sample Cross-Correlation Sequence')
```



The maximum cross correlation sequence value occurs at lag 3 as expected.

# **Cross-Correlation of Phase-Lagged Sine Wave**

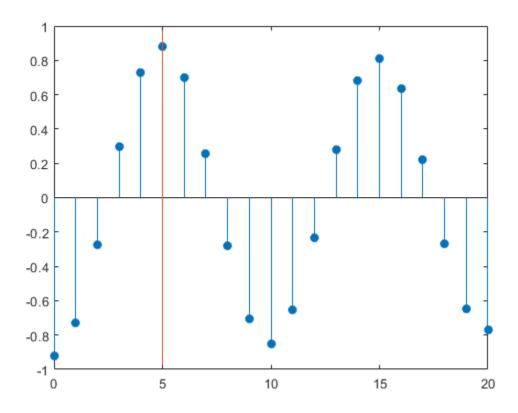
This example shows how to use the cross-correlation sequence to estimate the phase lag between two sine waves. The theoretical cross-correlation sequence of two sine waves at the same frequency also oscillates at that frequency. Because the sample cross-correlation sequence uses fewer and fewer samples at larger lags, the sample cross-correlation sequence also oscillates at the same frequency, but the amplitude decays as the lag increases.

Create two sine waves with frequencies of  $2\pi/10$  rad/sample. The starting phase of one sine wave is 0, while the starting phase of the other sine wave is  $-\pi$  radians. Add  $N(0, 0.25^2)$  white noise to the sine wave with the phase lag of  $\pi$  radians. Set the random number generator to the default settings for reproducible results.

```
rng default
t = 0:99:
x = cos(2*pi*1/10*t);
y = cos(2*pi*1/10*t-pi)+0.25*randn(size(t));
```

Obtain the sample cross-correlation sequence for two periods of the sine wave (10 samples). Plot the cross-correlation sequence and mark the known lag between the two sine waves (5 samples).

```
[xc,lags] = xcorr(y,x,20,'coeff');
stem(lags(21:end),xc(21:end),'filled')
hold on
plot([5 5],[-1 1])
ax = qca;
ax.XTick = 0:5:20;
```



You see that the cross-correlation sequence peaks at lag 5 as expected and oscillates with a period of 10 samples.

# **Multirate Signal Processing**

- "Downsampling Signal Phases" on page 11-2
- "Downsampling Aliasing" on page 11-6
- "Filtering Before Downsampling" on page 11-13
- "Upsampling Imaging Artifacts" on page 11-16
- "Filtering After Upsampling Interpolation" on page 11-19
- "Simulate a Sample-and-Hold System" on page 11-22
- "Changing Signal Sample Rate" on page 11-28

# **Downsampling — Signal Phases**

This example shows how to use downsample to obtain the *phases* of a signal. Downsampling a signal by M can produce M unique phases. For example, if you have a discrete-time signal, x, with x(0) x(1) x(2) x(3), ..., the M phases of x are x(nM + k) with k = 0,1,...,M-1.

The *M* signals are referred to as the *polyphase* components of *x*.

Create a white noise vector and obtain the 3 polyphase components associated with downsampling by 3.

Reset the random number generator to the default settings to produce a repeatable result. Generate a white noise random vector and obtain the 3 polyphase components associated with downsampling by 3.

```
rng default
x = randn(36,1);
x0 = downsample(x,3,0);
x1 = downsample(x,3,1);
x2 = downsample(x,3,2);
```

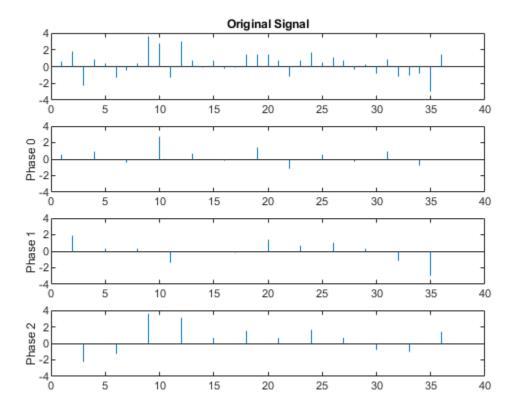
y0 = upsample(x0,3,0);

The polyphase components have length equal to 1/3 the original signal.

Upsample the polyphase components by 3 using upsample.

```
y1 = upsample(x1,3,1);
y2 = upsample(x2,3,2);
Plot the result.
subplot(4,1,1)
stem(x,'Marker','none')
title('Original Signal')
ylim([-4 4])
subplot(4,1,2)
stem(y0,'Marker','none')
ylabel('Phase 0')
ylim([-4 4])
subplot(4,1,3)
```

```
stem(y1,'Marker','none')
ylabel('Phase 1')
ylim([-4 4])
subplot(4,1,4)
stem(y2,'Marker','none')
ylabel('Phase 2')
ylim([-4 4])
```



If you sum the upsampled polyphase components you obtain the original signal.

Create a discrete-time sinusoid and obtain the 2 polyphase components associated with downsampling by 2.

Create a discrete-time sine wave with an angular frequency of  $\pi/4$  rad/sample. Add a DC offset of 2 to the sine wave to help with visualization of the polyphase components. Downsample the sine wave by 2 to obtain the even and odd polyphase components.

```
n = 0:127;
x = 2+cos(pi/4*n);
x0 = downsample(x,2,0);
x1 = downsample(x,2,1);
```

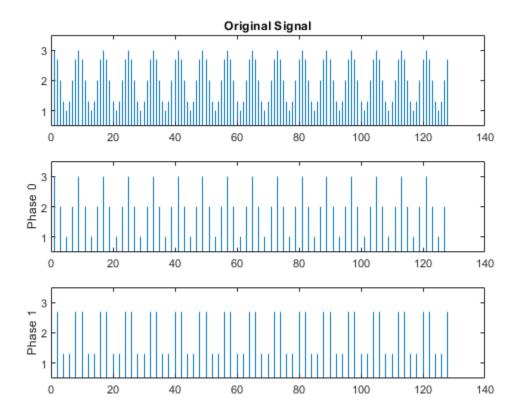
Upsample the two polyphase components.

```
y0 = upsample(x0,2,0);

y1 = upsample(x1,2,1);
```

Plot the upsampled polyphase components along with the original signal for comparison.

```
subplot(3,1,1)
stem(x,'Marker','none')
ylim([0.5 3.5])
title('Original Signal')
subplot(3,1,2)
stem(y0,'Marker','none')
ylim([0.5 3.5])
ylabel('Phase 0')
subplot(3,1,3)
stem(y1,'Marker','none')
ylim([0.5 3.5])
ylabel('Phase 1')
```



If you sum the two upsampled polyphase components (Phase 0 and Phase 1), you obtain the original sine wave.

# **See Also**

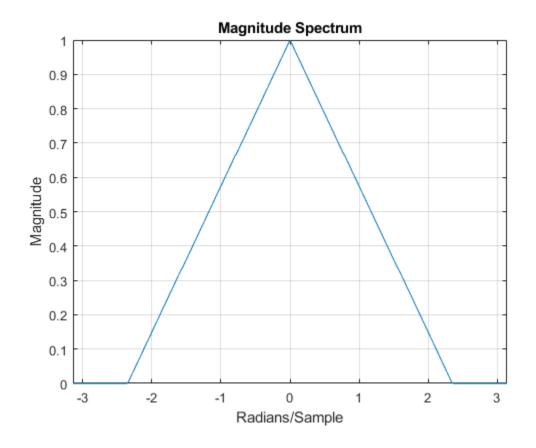
downsample | upsample

# **Downsampling — Aliasing**

This example shows how to avoid aliasing when downsampling a signal. If a discrete-time signal's baseband spectral support is not limited to an interval of width  $2\pi/M$  radians. downsampling by M results in aliasing. Aliasing is the distortion that occurs when overlapping copies of the signal's spectrum are added together. The more the signal's baseband spectral support exceeds  $2\pi/M$  radians, the more severe the aliasing. Demonstrate aliasing in a signal downsampled by two. The signal's baseband spectral support exceed  $\pi$  radians in width.

Create a signal with baseband spectral support equal to  $3\pi/2$  radians. Use fir2 to design the signal. Plot the signal's spectrum.

```
F = [0 \ 0.2500 \ 0.5000 \ 0.7500 \ 1.0000];
A = [1.00 \ 0.6667 \ 0.3333 \ 0 \ 0];
0rder = 511;
B1 = fir2(Order, F, A);
[Hx,W] = freqz(B1,1,8192,'whole');
Hx = [Hx(4098:end) ; Hx(1:4097)];
omega = -pi+(2*pi/8192):(2*pi)/8192:pi;
plot(omega,abs(Hx))
xlim([-pi pi])
title('Magnitude Spectrum')
xlabel('Radians/Sample')
ylabel('Magnitude')
```

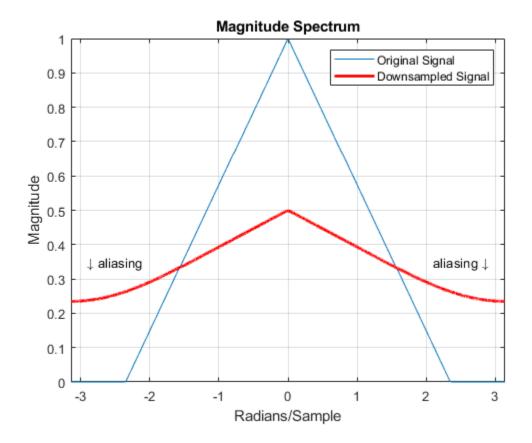


You see that the signal's baseband spectral support exceeds  $[-\pi/2,\pi/2]$ .

Downsample the signal by a factor of 2 and plot the downsampled signal's spectrum with the spectrum of the original signal.

```
y = downsample(B1,2,0);
[Hy,W] = freqz(y,1,8192,'whole');
Hy = [Hy(4098:end) ; Hy(1:4097)];
hold on
plot(omega,abs(Hy),'r','linewidth',2)
legend('Original Signal','Downsampled Signal')
text(-2.5,0.35,'\downarrow aliasing','HorizontalAlignment','center')
```



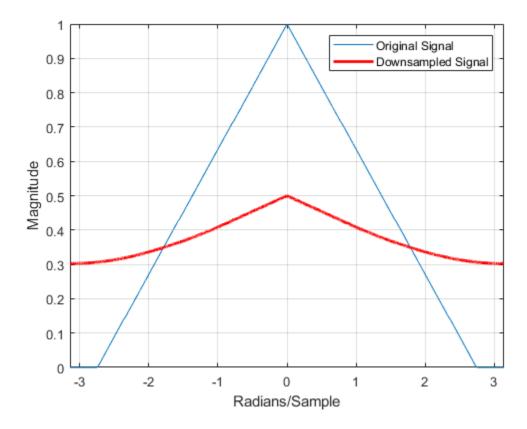


In addition to an amplitude scaling of the spectrum, the superposition of overlapping spectral replicas causes distortion of the original spectrum for  $|\omega| > \pi/2$ .

Increase the baseband spectral support of the signal to  $[-7\pi/8, 7\pi/8]$  and downsample the signal by 2. Plot the original spectrum along with the spectrum of the downsampled signal.

```
 F = [0 \ 0.2500 \ 0.5000 \ 0.7500 \ 7/8 \ 1.0000]; \\ A = [1.00 \ 0.7143 \ 0.4286 \ 0.1429 \ 0 \ 0]; \\ Order = 511;
```

```
B2 = fir2(Order, F, A);
[Hx,W] = freqz(B2,1,8192,'whole');
Hx = [Hx(4098:end) ; Hx(1:4097)];
omega = -pi+(2*pi/8192):(2*pi)/8192:pi;
plot(omega,abs(Hx))
xlim([-pi pi])
y = downsample(B2, 2, 0);
[Hy,W] = freqz(y,1,8192,'whole');
Hy = [Hy(4098:end) ; Hy(1:4097)];
hold on
plot(omega,abs(Hy),'r','linewidth',2)
grid
legend('Original Signal','Downsampled Signal')
xlabel('Radians/Sample')
ylabel('Magnitude')
hold off
```



The increased spectral width results in more pronounced aliasing in the spectrum of the downsampled signal because more signal energy is outside  $[-\pi/2,\pi/2]$ .

Finally, construct a signal with baseband spectral support limited to  $[-\pi/2,\pi/2]$ . Downsample the signal by a factor of 2 and plot the spectrum of the original and downsampled signals. The downsampled signal is full band, but the shape of the spectrum is preserved because the spectral copies do not overlap. There is no aliasing.

```
F = [0 0.250 0.500 0.7500 1];

A = [1.0000 0.5000 0 0 0];

Order = 511;

B3 = fir2(Order,F,A);

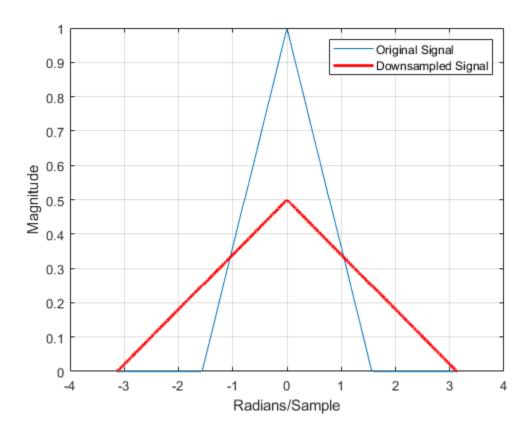
[Hx,W] = freqz(B3,1,8192,'whole');
```

```
Hx = [Hx(4098:end) ; Hx(1:4097)];
omega = -pi+(2*pi/8192):(2*pi)/8192:pi;

plot(omega,abs(Hx))
xlim([-pi pi])

y = downsample(B3,2,0);
[Hy,W] = freqz(y,1,8192,'whole');
Hy = [Hy(4098:end) ; Hy(1:4097)];

plot(omega,abs(Hx))
hold on
plot(omega,abs(Hy),'r','linewidth',2)
grid
legend('Original Signal','Downsampled Signal')
xlabel('Radians/Sample')
ylabel('Magnitude')
hold off
```



You see in the preceding figure that the shape of the spectrum is preserved. The spectrum of the downsampled signal is a stretched and scaled version of the original signal's spectrum, but there is no aliasing.

#### See Also

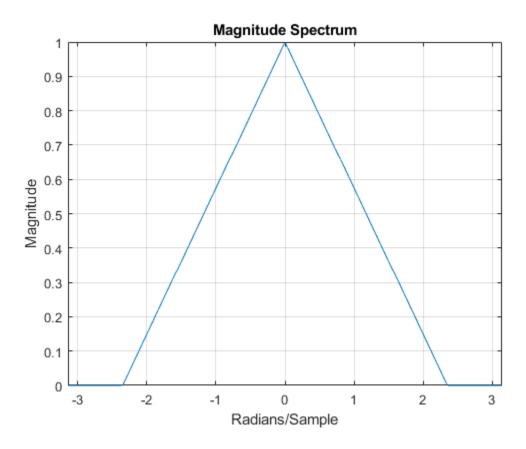
downsample | fir2 | freqz

# **Filtering Before Downsampling**

This example shows how to filter before downsampling to mitigate the distortion caused by aliasing. You can use decimate or resample to filter and downsample with one function. Alternatively, you can lowpass filter your data and then use downsample. Create a signal with baseband spectral support greater than  $\pi$  radians. Use decimate to filter the signal with a 10th-order Chebyshev type I lowpass filter prior to downsampling.

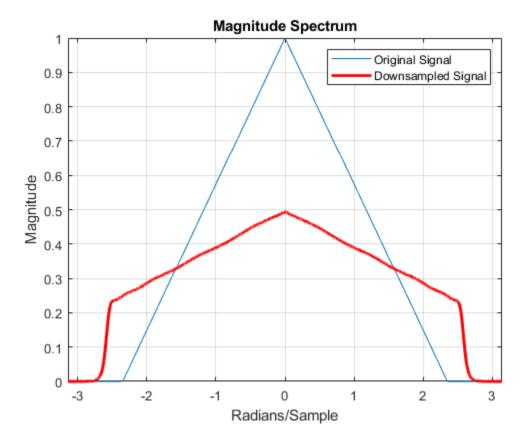
Create the signal and plot the magnitude spectrum.

```
F = [0 0.2500 0.5000 0.7500 1.0000];
A = [1.00 0.6667 0.3333 0 0];
Order = 511;
B = fir2(Order,F,A);
[Hx,W] = freqz(B,1,8192,'whole');
Hx = [Hx(4098:end) ; Hx(1:4097)];
omega = -pi+(2*pi/8192):(2*pi)/8192:pi;
plot(omega,abs(Hx))
xlim([-pi pi])
grid
title('Magnitude Spectrum')
xlabel('Radians/Sample')
ylabel('Magnitude')
```



Filter the signal with a 10th-order type I Chebyshev lowpass filter and downsample by 2. Plot the magnitude spectra of the original signal along with the filtered and downsampled signal.

```
y = decimate(B, 2, 10);
[Hy,W] = freqz(y,1,8192,'whole');
Hy = [Hy(4098:end) ; Hy(1:4097)];
hold on
plot(omega,abs(Hy),'r','linewidth',2)
legend('Original Signal','Downsampled Signal')
```



The lowpass filter reduces the amount of aliasing distortion outside the interval  $[-\pi/2,\pi/2]$ .

# **See Also**

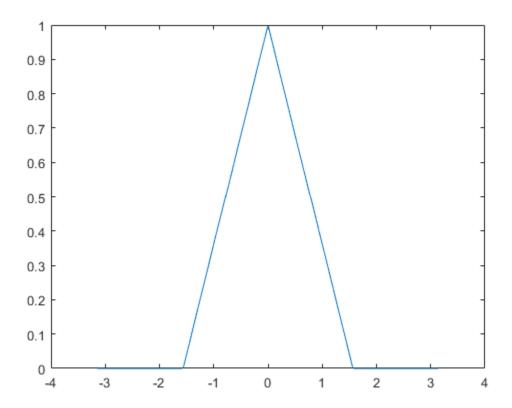
decimate|fir2|freqz

# **Upsampling** — Imaging Artifacts

This example shows how to upsample a signal and how upsampling can result in images. Upsampling a signal contracts the spectrum. For example, upsampling a signal by 2 results in a contraction of the spectrum by a factor of 2. Because the spectrum of a discrete-time signal is  $2\pi$ -periodic, contraction can cause replicas of the spectrum normally outside of the baseband to appear inside the interval  $[-\pi, \pi]$ .

Create a discrete-time signal whose baseband spectral support is  $[-\pi, \pi]$ . Plot the magnitude spectrum.

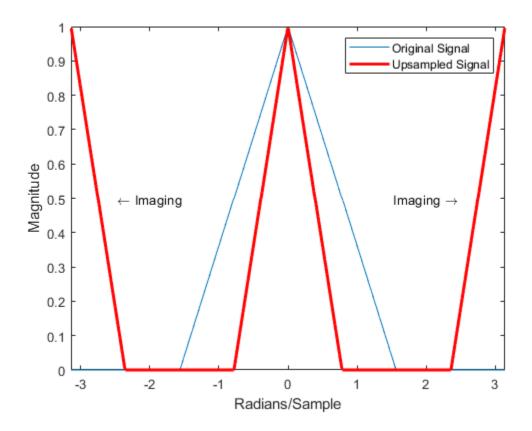
```
F = [0 \ 0.250 \ 0.500 \ 0.7500 \ 1];
A = [1.0000 \ 0.5000 \ 0 \ 0];
0rder = 511;
B = fir2(Order, F, A);
[Hx,W] = freqz(B,1,8192, 'whole');
Hx = [Hx(4098:end) ; Hx(1:4097)];
omega = -pi+(2*pi/8192):(2*pi)/8192:pi;
plot(omega,abs(Hx))
```



Upsample the signal by 2. Plot the spectrum of the upsampled signal.

```
y = upsample(B,2);
[Hy,W] = freqz(y,1,8192,'whole');
Hy = [Hy(4098:end) ; Hy(1:4097)];
hold on
plot(omega,abs(Hy),'r','linewidth',2)
xlim([-pi pi])
legend('Original Signal','Upsampled Signal')
xlabel('Radians/Sample')
ylabel('Magnitude')
text(-2,0.5,'\leftarrow Imaging','HorizontalAlignment','center')
```

text(2,0.5,'Imaging \rightarrow','HorizontalAlignment','center')
hold off



You can see in the preceding figure that the contraction of the spectrum has drawn subsequent periods of the spectrum into the interval  $[-\pi,\pi]$ .

### **See Also**

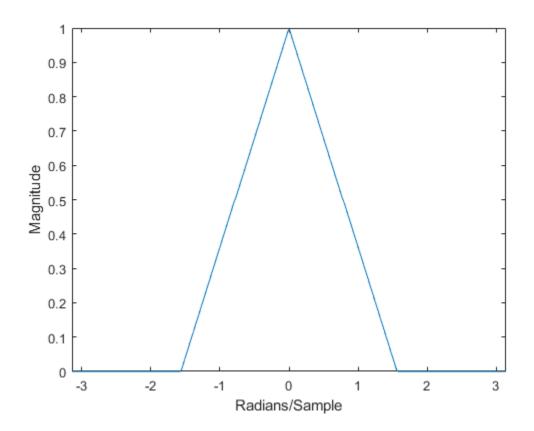
fir2|freqz|upsample

# Filtering After Upsampling — Interpolation

This example shows how to upsample a signal and apply a lowpass interpolation filter with interp. Upsampling by L inserts L - 1 zeros between every element of the original signal. Upsampling can create imaging artifacts. Lowpass filtering following upsampling can remove these imaging artifacts. In the time domain, lowpass filtering interpolates the zeros inserted by upsampling.

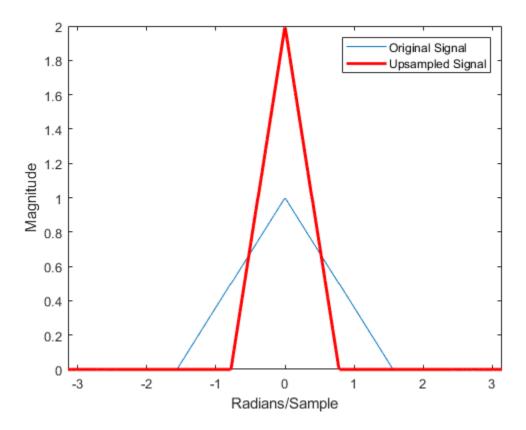
Create a discrete-time signal whose baseband spectral support is  $[-\pi/2, \pi/2]$ . Plot the magnitude spectrum.

```
F = [0 0.250 0.500 0.7500 1];
A = [1.0000 0.5000 0 0 0];
Order = 511;
B = fir2(Order,F,A);
[Hx,W] = freqz(B,1,8192,'whole');
Hx = [Hx(4098:end) ; Hx(1:4097)];
omega = -pi+(2*pi/8192):(2*pi)/8192:pi;
plot(omega,abs(Hx))
xlim([-pi pi])
xlabel('Radians/Sample')
ylabel('Magnitude')
```



Upsample the signal and apply a lowpass filter to remove the imaging artifacts. Plot the magnitude spectrum.

```
y = interp(B,2);
[Hy,W] = freqz(y,1,8192,'whole');
Hy = [Hy(4098:end) ; Hy(1:4097)];
hold on
plot(omega,abs(Hy),'r','linewidth',2)
legend('Original Signal','Upsampled Signal')
```



Upsampling still contracts the spectrum, but the imaging artifacts are removed by the lowpass filter.

# **See Also**

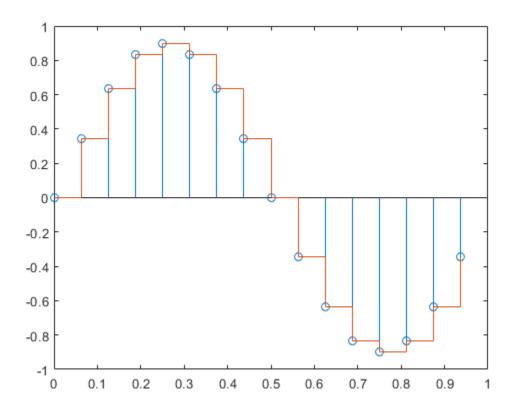
fir2|freqz|interp

# Simulate a Sample-and-Hold System

This example shows several ways to simulate the output of a sample-and-hold system by upsampling and filtering a signal.

Construct a sinusoidal signal. Specify a sample rate such that 16 samples correspond to exactly one signal period. Draw a stem plot of the signal. Overlay a stairstep graph for sample-and-hold visualization.

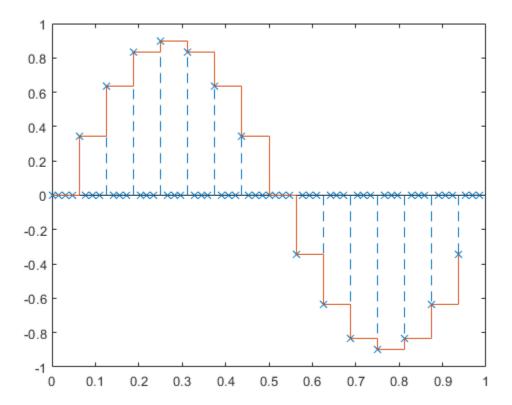
```
fs = 16;
t = 0:1/fs:1-1/fs;
x = .9*sin(2*pi*t);
stem(t,x)
hold on
stairs(t,x)
hold off
```



Upsample the signal by a factor of four. Plot the result alongside the original signal. upsample increases the sample rate of the signal by adding zeros between the existing samples.

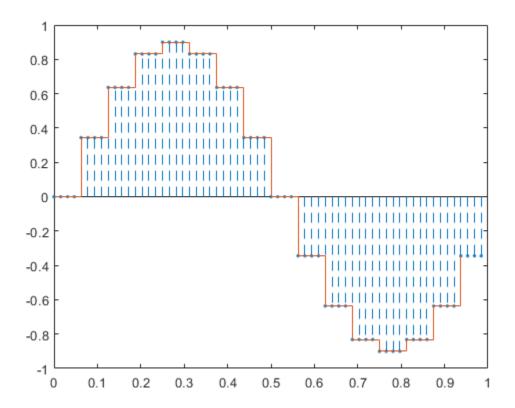
```
ups = 4;
fu = fs*ups;
tu = 0:1/fu:1-1/fu;
y = upsample(x,ups);
stem(tu,y,'--x')
hold on
```





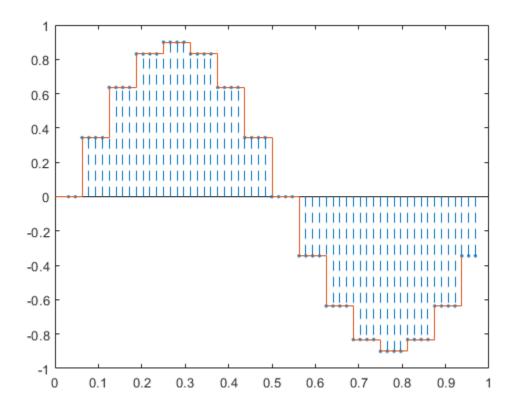
Filter with a moving-average FIR filter to fill in the zeros with sample-and-hold values.

```
h = ones(ups, 1);
z = filter(h,1,y);
stem(tu,z,'--.')
hold on
stairs(t,x)
hold off
```



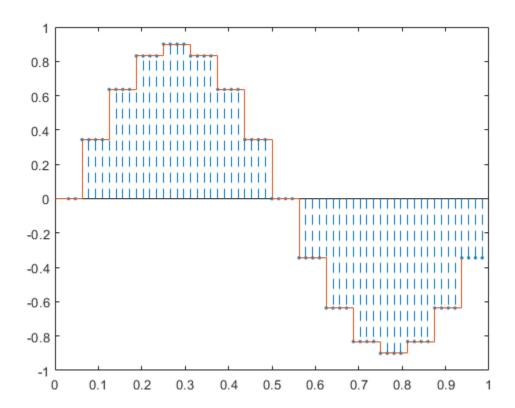
You can obtain the same behavior using the MATLAB $\circledR$  function interp1 with nearest-neighbor interpolation. In that case, you must shift the origin to line up the sequence.

```
zi = interp1(t,x,tu,'nearest');
dl = floor(ups/2);
stem(tu(1+dl:end),zi(1:end-dl),'--.')
hold on
stairs(t,x)
hold off
```



The function resample produces the same result when you set the last input argument to zero.

```
q = resample(x,ups,1,0);
stem(tu(1+dl:end),q(1:end-dl),'--.')
hold on
stairs(t,x)
hold off
```



See Also resample | upsample

## Changing Signal Sample Rate

This example shows how to change the sample rate of a signal. The example has two parts. Part one changes the sample rate of a sinusoidal input from 44.1 kHz to 48 kHz. This workflow is common in audio processing. The sample rate used on compact discs is 44.1 kHz, while the sample rate used on digital audio tape is 48 kHz. Part two changes the sample rate of a recorded speech sample from 7418 Hz to 8192 Hz.

Create an input signal consisting of a sum of sine waves sampled at 44.1 kHz. The sine waves have frequencies of 2, 4, and 8 kHz.

```
Fs = 44.1e3;
t = 0:1/Fs:1-1/Fs;
x = cos(2*pi*2000*t)+1/2*sin(2*pi*4000*(t-pi/4))+1/4*cos(2*pi*8000*t);
```

To change the sample rate from 44.1 to 48 kHz, you have to determine a rational number (ratio of integers), P/Q, such that P/Q times the original sample rate, 44100, is equal to 48000 within some specified tolerance.

To determine these factors, use rat. Input the ratio of the new sample rate, 48000, to the original sample rate, 44100.

```
[P,Q] = rat(48e3/Fs);
abs (P/Q*Fs-48000)
ans = 7.2760e-12
```

You see that P/Q\*Fs only differs from the desired sample rate, 48000, on the order of  $10^{-12}$ .

Use the numerator and denominator factors obtained with rat as inputs to resample to output a waveform sampled at 48 kHz.

```
xnew = resample(x,P,Q);
```

If your computer can play audio, you can play the two waveforms. Set the volume to a comfortable level before you play the signals. Execute the play commands separately so that you can hear the signal with the two different sample rates.

```
% P44 1 = audioplayer(x,44100);
% P48 = audioplayer(xnew,48000);
% play(P44 1)
% play(P48)
```

Change the sample rate of a speech sample from 7418 Hz to 8192 Hz. The speech signal is a recording of a speaker saying "MATLAB®".

Load the speech sample.

```
load mtlb
```

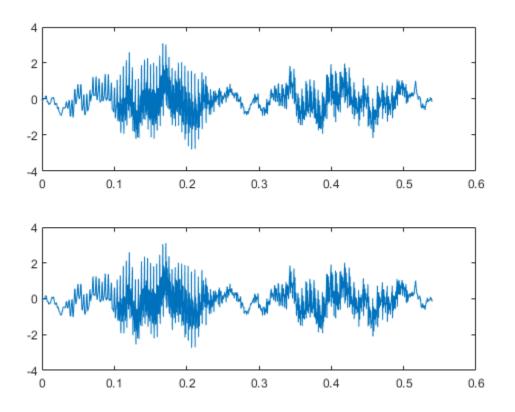
Loading the file mtlb.mat brings the speech signal, mtlb, and the sample rate, Fs, into the MATLAB workspace.

Determine a rational approximation to the ratio of the new sample rate, 8192, to the original sample rate. Use rat to determine the approximation.

```
[P,Q] = rat(8192/Fs);
```

Resample the speech sample at the new sample rate. Plot the two signals.

```
mtlb_new = resample(mtlb,P,Q);
subplot(2,1,1)
plot((0:length(mtlb)-1)/Fs,mtlb)
subplot(2,1,2)
plot((0:length(mtlb_new)-1)/(P/Q*Fs),mtlb_new)
```



If your computer has audio output capability, you can play the two waveforms at their respective sample rates for comparison. Set the volume on your computer to a comfortable listening level before playing the sounds. Execute the play commands separately to compare the speech samples at the different sample rates.

```
% Pmtlb = audioplayer(mtlb,Fs);
% Pmtlb_new = audioplayer(mtlb_new,8192);
% play(Pmtlb)
% play(Pmtlb_new)
```

## **See Also**

resample

# **Spectral Analysis**

- "Power Spectral Density Estimates Using FFT" on page 12-2
- "Bias and Variability in the Periodogram" on page 12-11
- "Cross Spectrum and Magnitude-Squared Coherence" on page 12-22
- "Amplitude Estimation and Zero Padding" on page 12-25
- "Significance Testing for Periodic Component" on page 12-29
- "Frequency Estimation by Subspace Methods" on page 12-32
- "Frequency-Domain Linear Regression" on page 12-35
- "Measure Total Harmonic Distortion" on page 12-46
- "Measure Mean Frequency, Power, Bandwidth" on page 12-49
- "Periodogram of Data Set with Missing Samples" on page 12-55
- "Welch Spectrum Estimates" on page 12-59

## **Power Spectral Density Estimates Using FFT**

This example shows how to obtain nonparametric power spectral density (PSD) estimates equivalent to the periodogram using fft. The examples show you how to properly scale the output of fft for even-length inputs, for normalized frequency and hertz, and for one-and two-sided PSD estimates.

#### **Even-Length Input with Sample Rate**

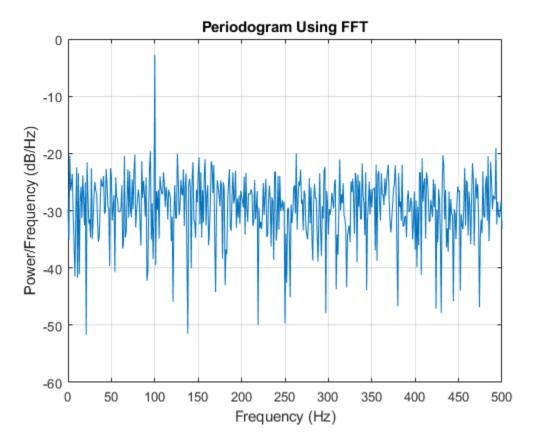
Obtain the periodogram for an even-length signal sampled at 1 kHz using both fft and periodogram. Compare the results.

Create a signal consisting of a 100 Hz sine wave in N(0,1) additive noise. The sampling frequency is 1 kHz. The signal length is 1000 samples. Use the default settings of the random number generator for reproducible results.

```
rng default
Fs = 1000;
t = 0:1/Fs:1-1/Fs;
x = cos(2*pi*100*t) + randn(size(t));
```

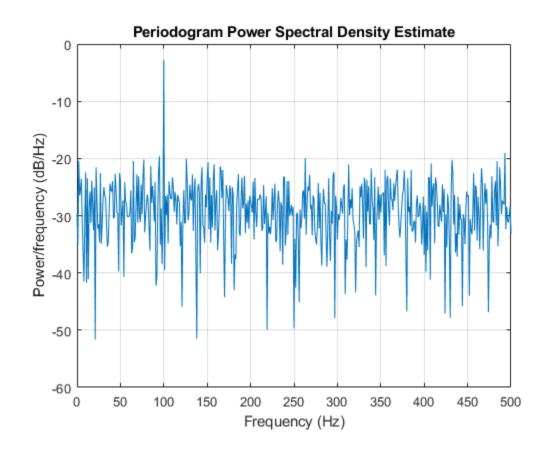
Obtain the periodogram using fft. The signal is real-valued and has even length. Because the signal is real-valued, you only need power estimates for the positive or negative frequencies. In order to conserve the total power, multiply all frequencies that occur in both sets -- the positive and negative frequencies -- by a factor of 2. Zero frequency (DC) and the Nyquist frequency do not occur twice. Plot the result.

```
N = length(x);
xdft = fft(x);
xdft = xdft(1:N/2+1);
psdx = (1/(Fs*N)) * abs(xdft).^2;
psdx(2:end-1) = 2*psdx(2:end-1);
freq = 0:Fs/length(x):Fs/2;
plot(freq,10*log10(psdx))
grid on
title('Periodogram Using FFT')
xlabel('Frequency (Hz)')
ylabel('Power/Frequency (dB/Hz)')
```



Compute and plot the periodogram using  ${\tt periodogram}$ . Show that the two results are identical.

periodogram(x,rectwin(length(x)),length(x),Fs)



mxerr = max(psdx'-periodogram(x,rectwin(length(x)),length(x),Fs))mxerr = 3.4694e-18

#### **Input with Normalized Frequency**

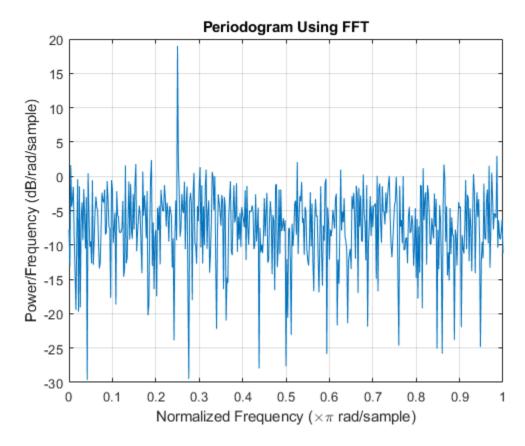
Use fft to produce a periodogram for an input using normalized frequency. Create a signal consisting of a sine wave in N(0,1) additive noise. The sine wave has an angular frequency of  $\pi/4$  rad/sample. Use the default settings of the random number generator for reproducible results.

```
rng default
n = 0:999;
x = cos(pi/4*n) + randn(size(n));
```

Obtain the periodogram using fft. The signal is real-valued and has even length. Because the signal is real-valued, you only need power estimates for the positive or negative frequencies. In order to conserve the total power, multiply all frequencies that occur in both sets — the positive and negative frequencies — by a factor of 2. Zero frequency (DC) and the Nyquist frequency do not occur twice. Plot the result.

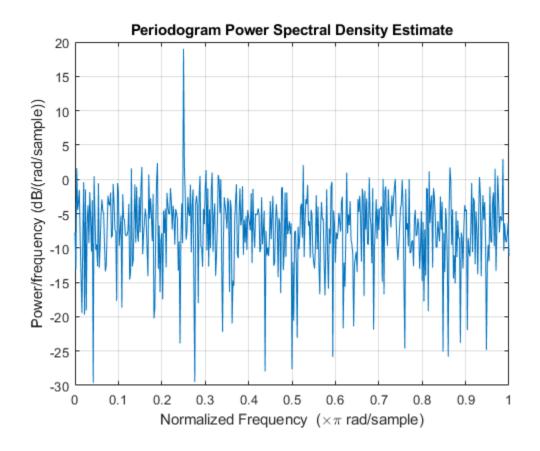
```
N = length(x);
xdft = fft(x);
xdft = xdft(1:N/2+1);
psdx = (1/(2*pi*N)) * abs(xdft).^2;
psdx(2:end-1) = 2*psdx(2:end-1);
freq = 0:(2*pi)/N:pi;

plot(freq/pi,10*log10(psdx))
grid on
title('Periodogram Using FFT')
xlabel('Normalized Frequency (\times\pi rad/sample)')
ylabel('Power/Frequency (dB/rad/sample)')
```



Compute and plot the periodogram using  ${\tt periodogram}$ . Show that the two results are identical.

periodogram(x,rectwin(length(x)),length(x))



mxerr = max(psdx'-periodogram(x,rectwin(length(x)),length(x)))
mxerr = 1.4211e-14

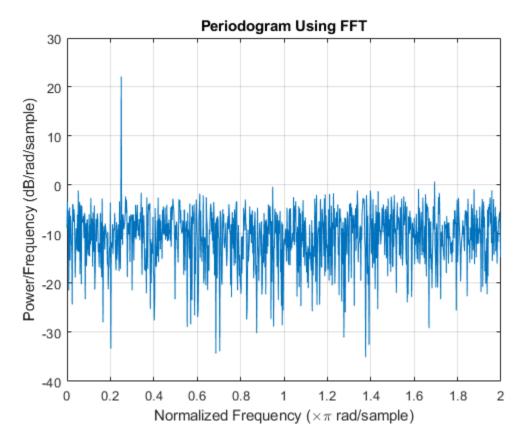
#### **Complex-Valued Input with Normalized Frequency**

Use fft to produce a periodogram for a complex-valued input with normalized frequency. The signal is a complex exponential with an angular frequency of  $\pi/4$  rad/sample in complex-valued N(0,1) noise. Set the random number generator to the default settings for reproducible results.

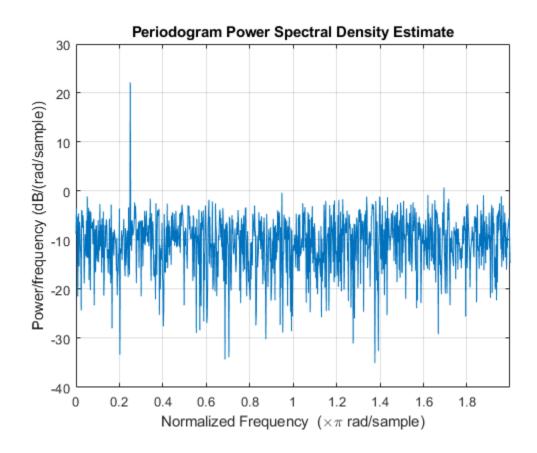
```
rng default
n = 0:999;
x = \exp(1j*pi/4*n) + [1 1j]*randn(2,length(n))/sqrt(2);
```

Use fft to obtain the periodogram. Because the input is complex-valued, obtain the periodogram from  $(-\pi, \pi]$  rad/sample. Plot the result.

```
N = length(x);
xdft = fft(x);
psdx = (1/(2*pi*N)) * abs(xdft).^2;
freq = 0:(2*pi)/N:2*pi-(2*pi)/N;
plot(freq/pi,10*log10(psdx))
grid on
title('Periodogram Using FFT')
xlabel('Normalized Frequency (\times\pi rad/sample)')
ylabel('Power/Frequency (dB/rad/sample)')
```



Use periodogram to obtain and plot the periodogram. Compare the PSD estimates. periodogram(x, rectwin(length(x)), length(x), 'twosided')



mxerr = max(psdx'-periodogram(x,rectwin(length(x)),length(x),'twosided'))mxerr = 4.4409e-16

### See Also

## **Apps Signal Analyzer**

## Functions fft | periodogram | pspectrum

## Bias and Variability in the Periodogram

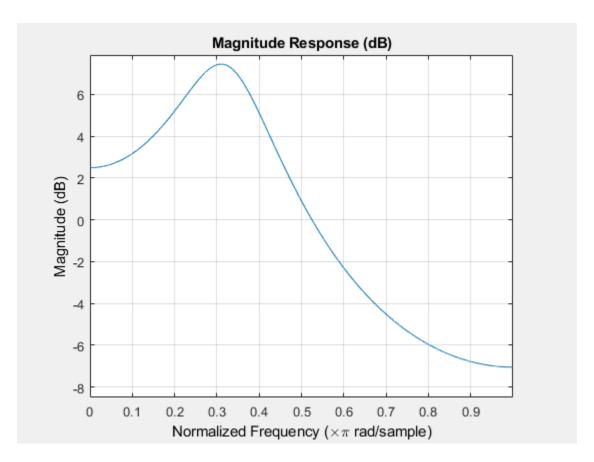
This example shows how to reduce bias and variability in the periodogram. Using a window can reduce the bias in the periodogram, and using windows with averaging can reduce variability.

Use wide-sense stationary autoregressive (AR) processes to show the effects of bias and variability in the periodogram. AR processes present a convenient model because their PSDs have closed-form expressions. Create an AR(2) model of the following form:

$$y(n) - 0.75y(n-1) + 0.5y(n-2) = \varepsilon(n)$$

where  $\varepsilon(n)$  is a zero mean white noise sequence with some specified variance. In this example, assume the variance and the sampling period to be 1. To simulate the preceding AR(2) process, create an all-pole (IIR) filter. View the filter's magnitude response.

```
B2 = 1;
A2 = [1 -0.75 0.5];
fvtool(B2,A2)
```



This process is bandpass. The dynamic range of the PSD is approximately  $14.5\ dB$ , as you can determine with the following code.

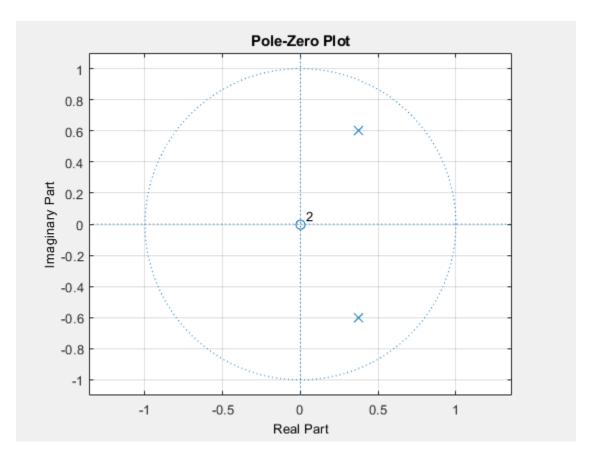
```
[H2,W2] = freqz(B2,A2,1e3,1);

dr2 = max(20*log10(abs(H2)))-min(20*log10(abs(H2)))

dr2 = 14.4984
```

By examining the placement of the poles, you see that this AR(2) process is stable. The two poles are inside the unit circle.

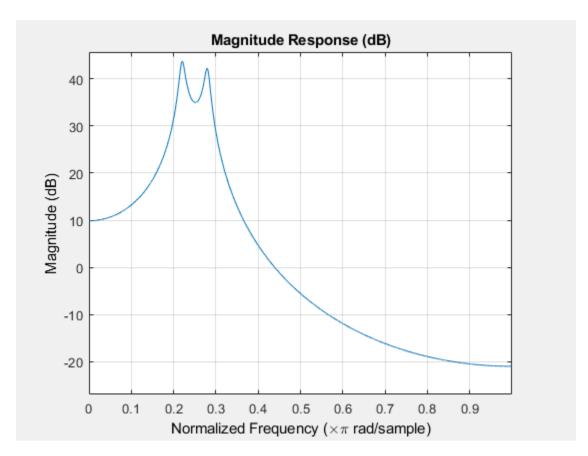
```
fvtool(B2,A2,'Analysis','polezero')
```



Next, create an AR(4) process described by the following equation:

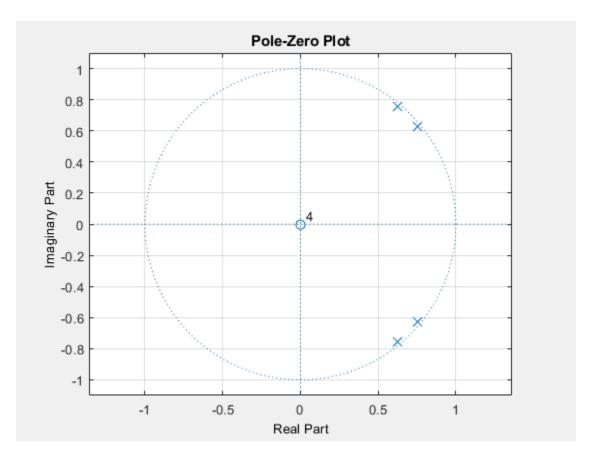
$$y(n) - 2.7607y(n-1) + 3.8106y(n-2) - 2.6535y(n-3) + 0.9238y(n-4) = \varepsilon(n).$$

Use the following code to view the magnitude response of this IIR system.



Examining the placement of the poles, you can see this AR(4) process is also stable. The four poles are inside the unit circle.

fvtool(B4,A4,'Analysis','polezero')



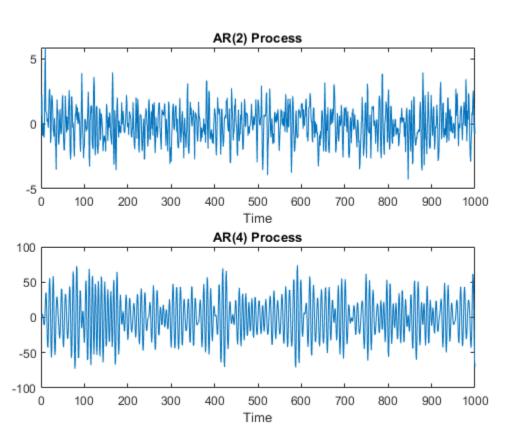
The dynamic range of this PSD is approximately 65 dB, much larger than the AR(2) model.

```
[H4,W4] = freqz(B4,A4,1e3,1);
dr4 = max(20*log10(abs(H4)))-min(20*log10(abs(H4)))
dr4 = 64.6213
```

To simulate realizations from these AR(p) processes, use random and filter. Set the random number generator to the default settings to produce repeatable results. Plot the realizations.

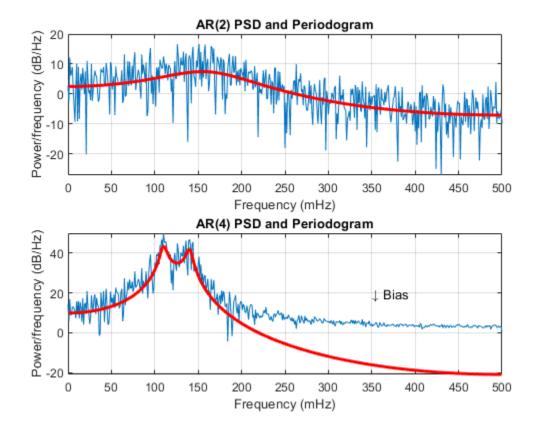
```
rng default
x = randn(1e3,1);
```

```
y2 = filter(B2,A2,x);
y4 = filter(B4,A4,x);
subplot(2,1,1)
plot(y2)
title('AR(2) Process')
xlabel('Time')
subplot(2,1,2)
plot(y4)
title('AR(4) Process')
xlabel('Time')
```



Compute and plot the periodograms of the AR(2) and AR(4) realizations. Compare the results against the true PSD. Note that periodogram converts the frequencies to millihertz for plotting.

```
Fs = 1;
NFFT = length(y2);
subplot(2,1,1)
periodogram(y2,rectwin(NFFT),NFFT,Fs)
hold on
plot(1000*W2,20*log10(abs(H2)),'r','linewidth',2)
title('AR(2) PSD and Periodogram')
subplot(2,1,2)
periodogram(y4,rectwin(NFFT),NFFT,Fs)
hold on
plot(1000*W4,20*log10(abs(H4)),'r','linewidth',2)
title('AR(4) PSD and Periodogram')
text(350,20,'\downarrow Bias')
```

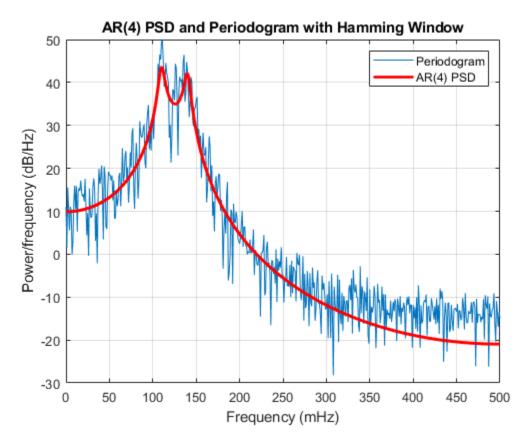


In the case of the AR(2) process, the periodogram estimate follows the shape of the true PSD but exhibits considerable variability. This is due to the low degrees of freedom. The pronounced negative deflections (in dB) in the periodogram are explained by taking the log of a chi-square random variable with two degrees of freedom.

In the case of the AR(4) process, the periodogram follows the shape of the true PSD at low frequencies but deviates from the PSD in the high frequencies. This is the effect of the convolution with Fejer's kernel. The large dynamic range of the AR(4) process compared to the AR(2) process is what makes the bias more pronounced.

Mitigate the bias demonstrated in the AR(4) process by using a taper, or window. In this example, use a Hamming window to taper the AR(4) realization before obtaining the periodogram.

```
figure
periodogram(y4,hamming(length(y4)),NFFT,Fs)
hold on
plot(1000*W4,20*log10(abs(H4)),'r','linewidth',2)
title('AR(4) PSD and Periodogram with Hamming Window')
legend('Periodogram','AR(4) PSD')
```

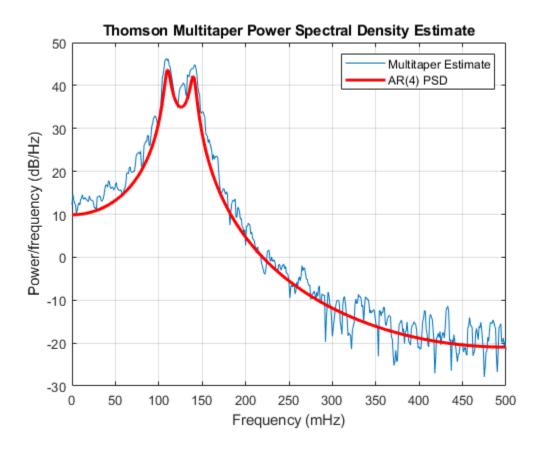


Note that the periodogram estimate now follows the true AR(4) PSD over the entire Nyquist frequency range. The periodogram estimates still only have two degrees of freedom so the use of a window does not reduce the variability of periodogram, but it does address bias.

In nonparametric spectral estimation, two methods for increasing the degrees of freedom and reducing the variability of the periodogram are Welch's overlapped segment averaging and multitaper spectral estimation.

Obtain a multitaper estimate of the AR(4) time series using a time half bandwidth product of 3.5. Plot the result.

```
NW = 3.5;
figure
pmtm(y4,NW,NFFT,Fs)
hold on
plot(1000*W4,20*log10(abs(H4)),'r','linewidth',2)
legend('Multitaper Estimate','AR(4) PSD')
```



The multitaper method produces a PSD estimate with significantly less variability than the periodogram. Because the multitaper method also uses windows, you see that the bias of the periodogram is also addressed.

### See Also

periodogram | pmtm

## **Cross Spectrum and Magnitude-Squared Coherence**

This example shows how to use the cross spectrum to obtain the phase lag between sinusoidal components in a bivariate time series. The example also uses the magnitude-squared coherence to identify significant frequency-domain correlation at the sine wave frequencies.

Create the bivariate time series. The individual series consist of two sine waves with frequencies of 100 and 200 Hz. The series are embedded in additive white Gaussian noise and sampled at 1 kHz. The sine waves in the *x*-series both have amplitudes equal to 1. The 100 Hz sine wave in the *y*-series has amplitude 0.5, and the 200 Hz sine wave in the *y*-series has amplitude 0.35. The 100 Hz and 200 Hz sine waves in the *y*-series are phase-lagged by  $\pi/4$  radians and  $\pi/2$  radians, respectively. You can think of the *y*-series as the noise-corrupted output of a linear system with input *x*. Set the random number generator to the default settings for reproducible results.

```
rng default
Fs = 1000;
t = 0:1/Fs:1-1/Fs;

x = cos(2*pi*100*t) + sin(2*pi*200*t) + 0.5*randn(size(t));
y = 0.5*cos(2*pi*100*t - pi/4) + 0.35*sin(2*pi*200*t - pi/2) + 0.5*randn(size(t));
```

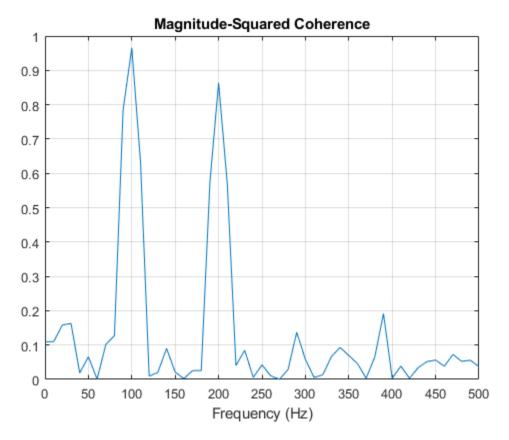
Obtain the magnitude-squared coherence estimate for the bivariate time series. The magnitude-squared coherence enables you to identify significant frequency-domain correlation between the two time series. Phase estimates in the cross spectrum are only useful where significant frequency-domain correlation exists.

To prevent obtaining a magnitude-squared coherence estimate that is identically 1 for all frequencies, you must use an averaged coherence estimator. Both Welch's overlapped segment averaging (WOSA) and multitaper techniques are appropriate. mscohere implements a WOSA estimator.

Set the window length to 100 samples. This window length contains 10 periods of the 100 Hz sine wave and 20 periods of the 200 Hz sine wave. Use an overlap of 80 samples with the default Hamming window. Input the sample rate explicitly to get the output frequencies in Hz. Plot the magnitude-squared coherence. The magnitude-squared coherence is greater than 0.8 at 100 and 200 Hz.

```
[Cxy,F] = mscohere(x,y,hamming(100),80,100,Fs);
```

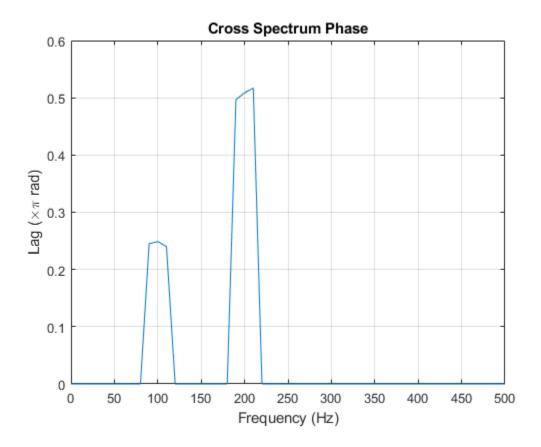
```
plot(F,Cxy)
title('Magnitude-Squared Coherence')
xlabel('Frequency (Hz)')
grid
```



Obtain the cross spectrum of x and y using cpsd. Use the same parameters to obtain the cross spectrum that you used in the coherence estimate. Neglect the cross spectrum when the coherence is small. Plot the phase of the cross spectrum and indicate the frequencies with significant coherence between the two times. Mark the known phase lags between the sinusoidal components. At 100 Hz and 200 Hz, the phase lags estimated from the cross spectrum are close to the true values.

```
[Pxy,F] = cpsd(x,y,hamming(100),80,100,Fs);
```

```
Pxy(Cxy < 0.2) = 0;
plot(F,angle(Pxy)/pi)
title('Cross Spectrum Phase')
xlabel('Frequency (Hz)')
ylabel('Lag (\times\pi rad)')
grid
```



### **See Also**

cpsd | mscohere | pwelch

## **Amplitude Estimation and Zero Padding**

This example shows how to use zero padding to obtain an accurate estimate of the amplitude of a sinusoidal signal. Frequencies in the discrete Fourier transform (DFT) are spaced at intervals of  $F_S/N$ , where  $F_S$  is the sample rate and N is the length of the input time series. Attempting to estimate the amplitude of a sinusoid with a frequency that does not correspond to a DFT bin can result in an inaccurate estimate. Zero padding the data before computing the DFT often helps to improve the accuracy of amplitude estimates.

Create a signal consisting of two sine waves. The two sine waves have frequencies of 100 and 202.5 Hz. The sample rate is 1000 Hz and the signal is 1000 samples in length.

```
Fs = 1e3;

t = 0:0.001:1-0.001;

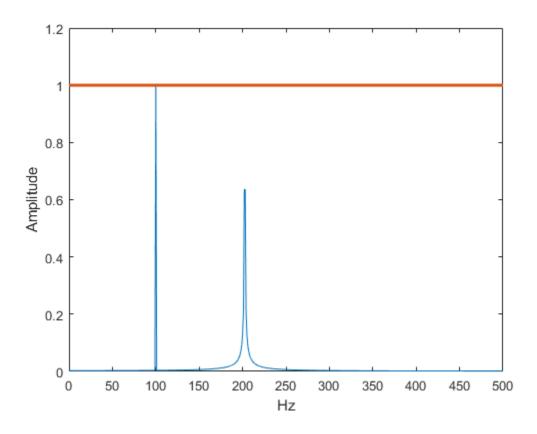
x = cos(2*pi*100*t) + sin(2*pi*202.5*t);
```

Obtain the DFT of the signal. The DFT bins are spaced at 1 Hz. Accordingly, the 100 Hz sine wave corresponds to a DFT bin, but the 202.5 Hz sine wave does not.

Because the signal is real-valued, use only the positive frequencies from the DFT to estimate the amplitude. Scale the DFT by the length of the input signal and multiply all frequencies except 0 and the Nyquist by 2.

Plot the result with the known amplitudes for comparison.

```
xdft = fft(x);
xdft = xdft(1:length(x)/2+1);
xdft = xdft/length(x);
xdft(2:end-1) = 2*xdft(2:end-1);
freq = 0:Fs/length(x):Fs/2;
plot(freq,abs(xdft))
hold on
plot(freq,ones(length(x)/2+1,1),'LineWidth',2)
xlabel('Hz')
ylabel('Amplitude')
hold off
```



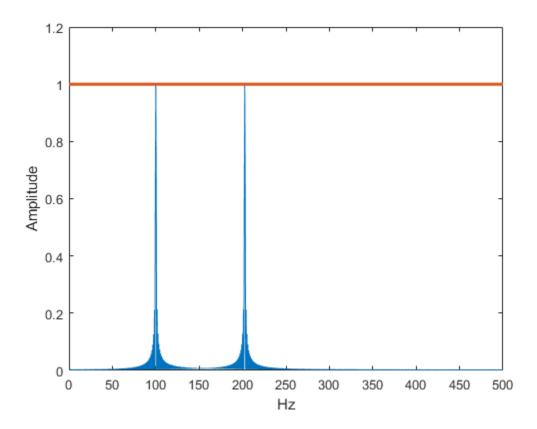
The amplitude estimate at 100 Hz is accurate because that frequency corresponds to a DFT bin. However, the amplitude estimate at 202.5 Hz is not accurate because that frequency does not correspond to a DFT bin.

You can interpolate the DFT by zero padding. Zero padding enables you to obtain more accurate amplitude estimates of resolvable signal components. On the other hand, zero padding does not improve the spectral (frequency) resolution of the DFT. The resolution is determined by the number of samples and the sample rate.

Pad the DFT out to 2000, or twice the original length of x. With this length, the spacing between DFT bins is  $F_s/2000 = 0.5$  Hz. In this case, the energy from the 202.5 Hz sine wave falls directly in a DFT bin. Obtain the DFT and plot the amplitude estimates. Use zero padding out to 2000 samples.

```
lpad = 2*length(x);
xdft = fft(x,lpad);
xdft = xdft(1:lpad/2+1);
xdft = xdft/length(x);
xdft(2:end-1) = 2*xdft(2:end-1);
freq = 0:Fs/lpad:Fs/2;

plot(freq,abs(xdft))
hold on
plot(freq,ones(2*length(x)/2+1,1),'LineWidth',2)
xlabel('Hz')
ylabel('Amplitude')
hold off
```



The use of zero padding enables you to estimate the amplitudes of both frequencies correctly.

## **See Also**

fft

#### **Significance Testing for Periodic Component**

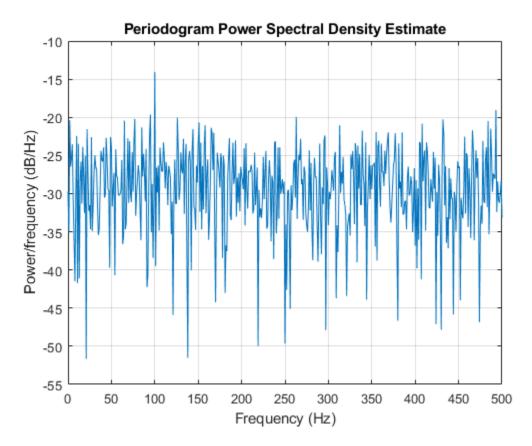
This example shows how to assess the significance of a sinusoidal component in white noise using Fisher's g-statistic. Fisher's g-statistic is the ratio of the largest periodogram value to the sum of all the periodogram values over 1/2 of the frequency interval, (0, Fs/2). A detailed description of the g-statistic and exact distribution can be found in the references.

Create a signal consisting of a 100 Hz sine wave in white Gaussian noise with zero mean and variance 1. The amplitude of the sine wave is 0.25. The sample rate is 1 kHz. Set the random number generator to the default settings for reproducible results.

```
rng default
Fs = 1e3;
t = 0:1/Fs:1-1/Fs;
x = 0.25*cos(2*pi*100*t)+randn(size(t));
```

Obtain the periodogram of the signal using periodogram. Exclude 0 and the Nyquist frequency (Fs/2). Plot the periodogram.

```
[Pxx,F] = periodogram(x,rectwin(length(x)),length(x),Fs);
Pxx = Pxx(2:length(x)/2);
periodogram(x,rectwin(length(x)),length(x),Fs)
```



Find the maximum value of the periodogram. Fisher's g-statistic is the ratio of the maximum periodogram value to the sum of all periodogram values.

```
[maxval,index] = max(Pxx);
fisher_g = Pxx(index)/sum(Pxx)
fisher_g = 0.0381
```

The maximum periodogram value occurs at 100 Hz, which you can verify by finding the frequency corresponding to the index of the maximum periodogram value.

```
F = F(2:end-1);
F(index)
ans = 100
```

Use the distributional results detailed in the references to determine the significance level, pval, of Fisher's g-statistic. The following MATLAB® code implements equation (6) of [2].

The p-value is less than 0.00001, which indicates a significant periodic component at 100 Hz. The interpretation of Fisher's g-statistic is complicated by the presence of other periodicities. See [1] for a modification when multiple periodicities may be present.

#### References

- [1] Percival, Donald B. and Andrew T. Walden. *Spectral Analysis for Physical Applications*. Cambridge, UK: Cambridge University Press, 1993.
- [2] Wichert, Sofia, Konstantinos Fokianos, and Korbinian Strimmer. "Identifying Periodically Expressed Transcripts in Microarray Time Series Data." *Bioinformatics*. Vol. 20, 2004, pp. 5-20.

#### See Also

nchoosek|periodogram

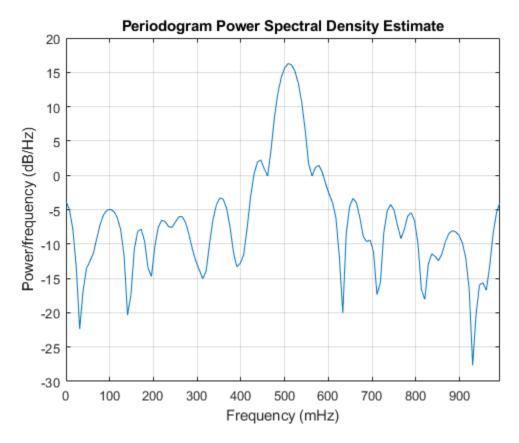
#### Frequency Estimation by Subspace Methods

This example shows how to resolve closely spaced sine waves using subspace methods. Subspace methods assume a harmonic model consisting of a sum of sine waves, possibly complex, in additive noise. In a complex-valued harmonic model, the noise is also complex-valued.

Create a complex-valued signal 24 samples in length. The signal consists of two complex exponentials (sine waves) with frequencies of 0.50 Hz and 0.52 Hz and additive complex white Gaussian noise. The noise has zero mean and variance  $0.2^2$ . In a complex white noise, both the real and imaginary parts have variance equal to 1/2 the overall variance.

Using periodogram, attempt to resolve the two sine waves.

```
periodogram(x,rectwin(length(x)),128,1)
```

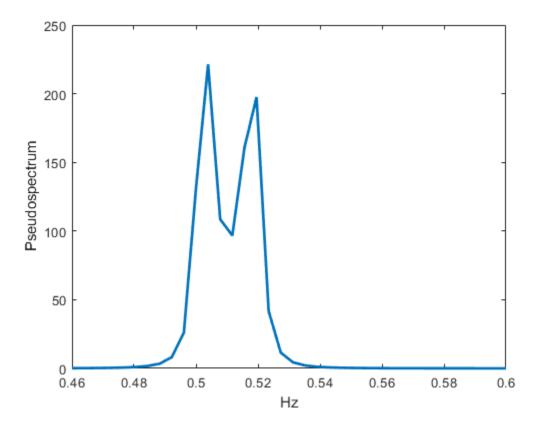


The periodogram shows a broad peak near 1/2 Hz. You cannot resolve the two separate sine waves because the frequency resolution of the periodogram is  $1/_N$ , where N is the length of the signal. In this case,  $1/_N$  is greater than the separation of the two sine waves. Zero padding does not help to resolve two separate peaks.

Use a subspace method to resolve the two closely spaced peaks. In this example, use the root-MUSIC method. Estimate the autocorrelation matrix and input the autocorrelation matrix into pmusic. Specify a model with two sinusoidal components. Plot the result.

```
[X,R] = corrmtx(x,14,'mod');
[S,F] = pmusic(R,2,[],1,'corr');
plot(F,S,'linewidth',2)
xlim([0.46 0.60])
```

```
xlabel('Hz')
ylabel('Pseudospectrum')
```



The root-MUSIC method is able to separate the two peaks at 0.5 and 0.52 Hz. However, subspace methods do not produce power estimates like power spectral density estimates. Subspace methods are most useful for frequency identification and can be sensitive to model-order misspecification.

#### **See Also**

corrmtx | periodogram | pmusic

#### **Frequency-Domain Linear Regression**

This example shows how to use the discrete Fourier transform to construct a linear regression model for a time series. The time series used in this example is the monthly number of accidental deaths in the United States from 1973 to 1979. The data are published in Brockwell and Davis (2006). The original source is the U. S. National Safety Council.

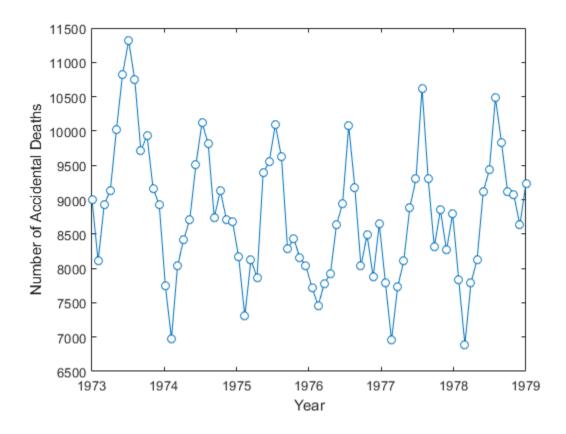
Enter the data. Copy the exdata matrix into the MATLAB® workspace.

exdata = [					
9007	7750	8162	7717	7792	7836
8106	6981	7306	7461	6957	6892
8928	8038	8124	7776	7726	7791
9137	8422	7870	7925	8106	8129
10017	8714	9387	8634	8890	9115
10826	9512	9556	8945	9299	9434
11317	10120	10093	10078	10625	10484
10744	9823	9620	9179	9302	9827
9713	8743	8285	8037	8314	9110
9938	9129	8433	8488	8850	9070
9161	8710	8160	7874	8265	8633
8927	8680	8034	8647	8796	9240];

exdata is a 12-by-6 matrix. Each column of exdata contains 12 months of data. The first row of each column contains the number of U.S. accidental deaths for January of the corresponding year. The last row of each column contains the number of U.S. accidental deaths for December of the corresponding year.

Reshape the data matrix into a 72-by-1 time series and plot the data for the years 1973 to 1978.

```
ts = reshape(exdata,72,1);
years = linspace(1973,1979,72);
plot(years,ts,'o-','MarkerFaceColor','auto')
xlabel('Year')
ylabel('Number of Accidental Deaths')
```



A visual inspection of the data indicates that number of accidental deaths varies in a periodic manner. The period of the oscillation appears to be roughly 1 year (12 months). The periodic nature of the data suggests that an appropriate model may be

$$X(n) = \mu + \sum_k \left( A_k \text{cos} \frac{2\pi kn}{N} + B_k \text{cos} \frac{2\pi kn}{N} \right) + \varepsilon(n),$$

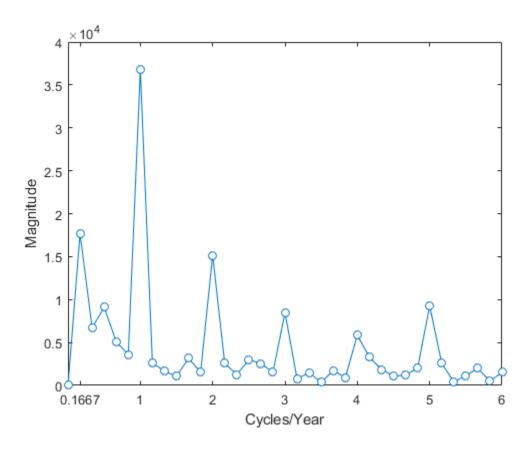
where  $\mu$  is the overall mean, N is the length of the time series, and  $\varepsilon(n)$  is a white noise sequence of independent and identically-distributed (iid) Gaussian random variables with zero mean and some variance. The additive noise term accounts for the randomness inherent in the data. The parameters of the model are the overall mean and the amplitudes of the cosines and sines. The model is linear in the parameters.

To construct a linear regression model in the time domain, you have to specify which frequencies to use for the cosines and sines, form the design matrix, and solve the normal equations in order to obtain the least-squares estimates of the model parameters. In this case, it is easier to use the discrete Fourier transform to detect the periodicities, retain only a subset of the Fourier coefficients, and invert the transform to obtain the fitted time series.

Perform a spectral analysis of the data to reveal which frequencies contribute significantly to the variability in the data. Because the overall mean of the signal is approximately 9,000 and is proportional to the Fourier transform at 0 frequency, subtract the mean prior to the spectral analysis. This reduces the large magnitude Fourier coefficient at 0 frequency and makes any significant oscillations easier to detect. The frequencies in the Fourier transform are spaced at an interval that is the reciprocal of the time series length, 1/72. Sampling the data monthly, the highest frequency in the spectral analysis is 1 cycle/2 months. In this case, it is convenient to look at the spectral analysis in terms of cycles/year so scale the frequencies accordingly for visualization.

```
tsdft = fft(ts-mean(ts));
freq = 0:1/72:1/2;

plot(freq.*12,abs(tsdft(1:length(ts)/2+1)),'o-', ...
    'MarkerFaceColor','auto')
xlabel('Cycles/Year')
ylabel('Magnitude')
ax = gca;
ax.XTick = [1/6 1 2 3 4 5 6];
```



Based on the magnitudes, the frequency of 1 cycle/12 months is the most significant oscillation in the data. The magnitude at 1 cycle/12 months is more than twice as large as any other magnitude. However, the spectral analysis reveals that there are also other periodic components in the data. For example, there appears to be periodic components at harmonics (integer multiples) of 1 cycle/12 months. There also appears to be a periodic component with a period of 1 cycle/72 months.

Based on the spectral analysis of the data, fit a simple linear regression model using a cosine and sine term with a frequency of the most significant component: 1 cycle/year (1 cycle/12 months).

Determine the frequency bin in the discrete Fourier transform that corresponds to 1 cycle/12 months. Because the frequencies are spaced at 1/72 and the first bin

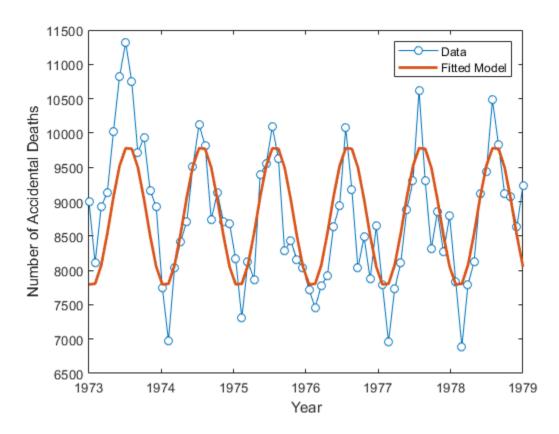
corresponds to 0 frequency, the correct bin is 72/12+1. This is the frequency bin of the *positive* frequency. You must also include the frequency bin corresponding to the *negative* frequency: -1 cycle/12 months. With MATLAB indexing, the frequency bin of the negative frequency is 72-72/12+1.

Create a 72-by-1 vector of zeros. Fill the appropriate elements of the vector with the Fourier coefficients corresponding to a positive and negative frequency of 1 cycle/12 months. Invert the Fourier transform and add the overall mean to obtain a fit to the accidental death data.

```
freqbin = 72/12;
freqbins = [freqbin 72-freqbin]+1;
tsfit = zeros(72,1);
tsfit(freqbins) = tsdft(freqbins);
tsfit = ifft(tsfit);
mu = mean(ts);
tsfit = mu+tsfit;
```

Plot the original data along with the fitted series using two Fourier coefficients.

```
plot(years,ts,'o-','MarkerFaceColor','auto')
xlabel('Year')
ylabel('Number of Accidental Deaths')
hold on
plot(years,tsfit,'linewidth',2)
legend('Data','Fitted Model')
hold off
```



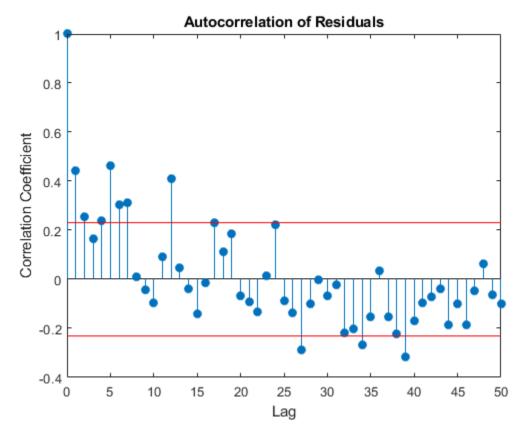
The fitted model appears to capture the general periodic nature of the data and supports the initial conclusion that data oscillate with a cycle of 1 year.

To assess how adequately the single frequency of 1 cycle/12 months accounts for the observed time series, form the residuals. If the residuals resemble a white noise sequence, the simple linear model with one frequency has adequately modeled the time series.

To assess the residuals, use the autocorrelation sequence with 95%-confidence intervals for a white noise.

```
resid = ts-tsfit;
[xc,lags] = xcorr(resid,50,'coeff');
```

```
stem(lags(51:end),xc(51:end),'filled')
hold on
lconf = -1.96*ones(51,1)/sqrt(72);
uconf = 1.96*ones(51,1)/sqrt(72);
plot(lags(51:end),lconf,'r')
plot(lags(51:end),uconf,'r')
xlabel('Lag')
ylabel('Correlation Coefficient')
title('Autocorrelation of Residuals')
hold off
```



The autocorrelation values fall outside the 95% confidence bounds at a number of lags. It does not appear that the residuals are white noise. The conclusion is that the simple linear model with one sinusoidal component does not account for all the oscillations in the

number of accidental deaths. This is expected because the spectral analysis revealed additional periodic components in addition to the dominant oscillation. Creating a model that incorporates additional periodic terms indicated by the spectral analysis will improve the fit and whiten the residuals.

Fit a model which consists of the three largest Fourier coefficient magnitudes. Because you have to retain the Fourier coefficients corresponding to both negative and positive frequencies, retain the largest 6 indices.

```
tsfit2dft = zeros(72,1);
[Y,I] = sort(abs(tsdft),'descend');
indices = I(1:6);
tsfit2dft(indices) = tsdft(indices);
```

Demonstrate that preserving only 6 of the 72 Fourier coefficients (3 frequencies) retains most of the signal's energy. First, demonstrate that retaining all the Fourier coefficients yields energy equivalence between the original signal and the Fourier transform.

```
norm(1/sqrt(72)*tsdft,2)/norm(ts-mean(ts),2)
ans = 1.0000
```

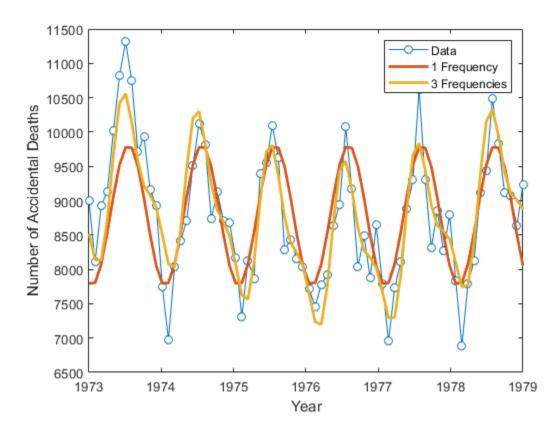
The ratio is 1. Now, examine the energy ratio where only 3 frequencies are retained.

```
norm(1/sqrt(72)*tsfit2dft,2)/norm(ts-mean(ts),2)
ans = 0.8991
```

Almost 90% of the energy is retained. Equivalently, 90% of the variance of the time series is accounted for by 3 frequency components.

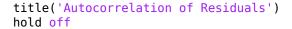
Form an estimate of the data based on 3 frequency components. Compare the original data, the model with one frequency, and the model with 3 frequencies.

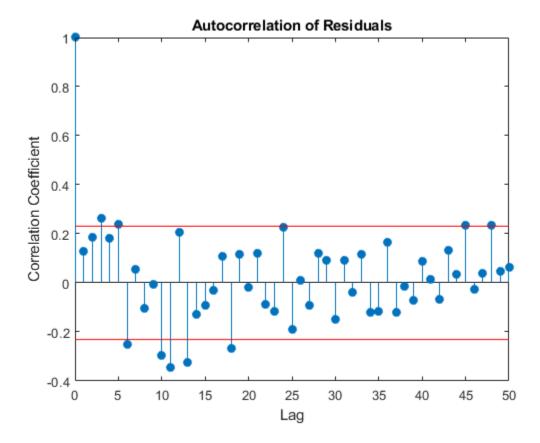
```
tsfit2 = mu+ifft(tsfit2dft,'symmetric');
plot(years,ts,'o-','markerfacecolor','auto')
xlabel('Year')
ylabel('Number of Accidental Deaths')
hold on
plot(years,tsfit,'linewidth',2)
plot(years,tsfit2,'linewidth',2)
legend('Data','1 Frequency','3 Frequencies')
hold off
```



Using 3 frequencies has improved the fit to the original signal. You can see this by examining the autocorrelation of the residuals from the 3-frequency model.

```
resid = ts-tsfit2;
[xc,lags] = xcorr(resid,50,'coeff');
stem(lags(51:end),xc(51:end),'filled')
hold on
lconf = -1.96*ones(51,1)/sqrt(72);
uconf = 1.96*ones(51,1)/sqrt(72);
plot(lags(51:end),lconf,'r')
plot(lags(51:end),uconf,'r')
xlabel('Lag')
ylabel('Correlation Coefficient')
```





Using 3 frequencies has resulted in residuals that more closely approximate a white noise process.

Demonstrate that the parameter values obtained from the Fourier transform are equivalent to a time-domain linear regression model. Find the least-squares estimates for the overall mean, the cosine amplitudes, and the sine amplitudes for the three frequencies by forming the design matrix and solving the normal equations. Compare the fitted time series with that obtained from the Fourier transform.

```
X = ones(72,7);

X(:,2) = cos(2*pi/72*(0:71))';
```

```
X(:,3) = sin(2*pi/72*(0:71))';
X(:,4) = cos(2*pi*6/72*(0:71))';
X(:,5) = sin(2*pi*6/72*(0:71))';
X(:,6) = cos(2*pi*12/72*(0:71))';
X(:,7) = sin(2*pi*12/72*(0:71))';
beta = X\ts;
tsfit_lm = X*beta;
max(abs(tsfit_lm-tsfit2))
ans = 7.2760e-12
```

The two methods yield identical results. The maximum absolute value of the difference between the two waveforms is on the order of 10-12. In this case, the frequency-domain approach was easier than the equivalent time-domain approach. You naturally use a spectral analysis to visually inspect which oscillations are present in the data. From that step, it is simple to use the Fourier coefficients to construct a model for the signal consisting of a sum cosines and sines.

For more details on spectral analysis in time series and the equivalence with time-domain regression see (Shumway and Stoffer, 2006).

While spectral analysis can answer which periodic components contribute significantly to the variability of the data, it does not explain why those components are present. If you examine these data closely, you see that the minimum values in the 12-month cycle tend to occur in February, while the maximum values occur in July. A plausible explanation for these data is that people are naturally more active in summer than in the winter. Unfortunately, as a result of this increased activity, there is an increased probability of the occurrence of fatal accidents.

#### References

Brockwell, Peter J., and Richard A. Davis. *Time Series: Theory and Methods*. New York: Springer, 2006.

Shumway, Robert H., and David S. Stoffer. *Time Series Analysis and Its Applications with R Examples*. New York: Springer, 2006.

#### See Also

fft|ifft|xcorr

#### **Measure Total Harmonic Distortion**

This example shows how to measure the total harmonic distortion (THD) of a sinusoidal signal. The example uses the following scenario: A manufacturer of audio speakers claims the model A speaker produces less than 0.09% harmonic distortion at 1 kHz with a 1 volt input. The harmonic distortion is measured with respect to the fundamental (THD-F).

Assume you record the following data obtained by driving the speaker with a 1 kHz tone at 1 volt. The data is sampled at 44.1 kHz for analysis.

```
Fs = 44.1e3;
t = 0:1/Fs:1;
x = cos(2*pi*1000*t)+8e-4*sin(2*pi*2000*t)+2e-5*cos(2*pi*3000*t-pi/4)+...
8e-6*sin(2*pi*4000*t);
```

Obtain the total harmonic distortion of the input signal in dB. Specify that six harmonics are used in calculating the THD. This includes the fundamental frequency of 1 kHz. Input the sampling frequency of 44.1 kHz. Determine the frequencies of the harmonics and their power estimates.

```
nharm = 6;
[thd db,harmpow,harmfreq] = thd(x,Fs,nharm);
```

The function thd outputs the total harmonic distortion in dB. Convert the measurement from dB to a percentage to compare the value against the manufacturer's claims.

```
percent_thd = 100*(10^(thd_db/20))
percent thd = 0.0800
```

The value you obtain indicates that the manufacturer's claims about the THD for speaker model A are correct.

You can obtain further insight by examining the power (dB) of the individual harmonics.

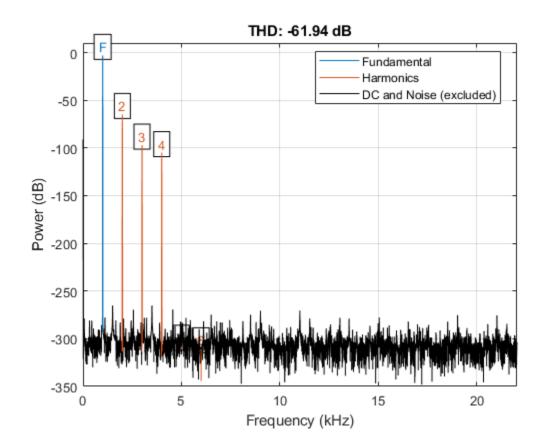
```
T = table(harmfreq,harmpow,'VariableNames',{'Frequency','Power'})
```

```
4000 -104.95
4997.9 -306.11
5998.9 -310.56
```

The total harmonic distortion is approximately -62 dB. If you examine the power of the individual harmonics, you see that the major contribution comes from the harmonic at 2 kHz. The power at 2 kHz is approximately 62 dB below the power of the fundamental. The remaining harmonics do not contribute significantly to the total harmonic distortion. Additionally, the synthesized signal contains only four harmonics, including the fundamental. This is confirmed by the table, which shows a large power reduction after 4 kHz. Therefore, repeating the calculation with only four harmonics does not change the total harmonic distortion significantly.

Plot the signal spectrum, display the total harmonic distortion on the figure title, and annotate the harmonics.

```
thd(x,Fs,nharm);
```



## **See Also**

thd

#### **Related Examples**

• "Analyzing Harmonic Distortion"

#### Measure Mean Frequency, Power, Bandwidth

Generate 1024 samples of a chirp sampled at 1024 kHz. The chirp has an initial frequency of 50 kHz and reaches 100 kHz at the end of the sampling. Add white Gaussian noise such that the signal-to-noise ratio is  $40~\mathrm{dB}$ .

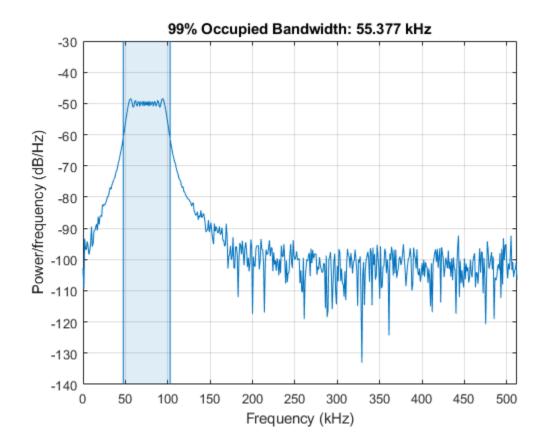
```
nSamp = 1024;
Fs = 1024e3;
SNR = 40;

t = (0:nSamp-1)'/Fs;

x = chirp(t,50e3,nSamp/Fs,100e3);
x = x+randn(size(x))*std(x)/db2mag(SNR);
```

Estimate the 99% occupied bandwidth of the signal and annotate it on a plot of the power spectral density (PSD).

```
obw(x,Fs);
```



Compute the power in the band and verify that it is 99% of the total.

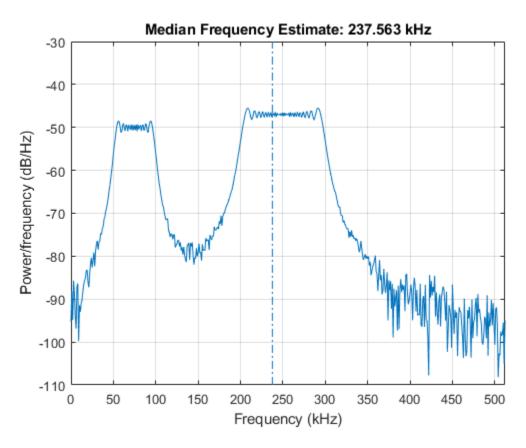
```
[bw,flo,fhi,powr] = obw(x,Fs);
pcent = powr/bandpower(x)*100
pcent = 99
```

Generate another chirp. Specify an initial frequency of 200 kHz, a final frequency of 300 kHz, and an amplitude that is twice that of the first signal. Add white Gaussian noise.

```
x2 = 2*chirp(t,200e3,nSamp/Fs,300e3);
x2 = x2+randn(size(x2))*std(x2)/db2mag(SNR);
```

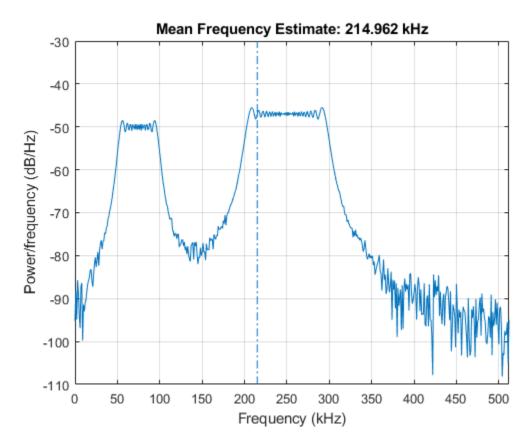
Add the two chirps to form a new signal. Plot the PSD of the signal and annotate its median frequency.

medfreq([x+x2],Fs);



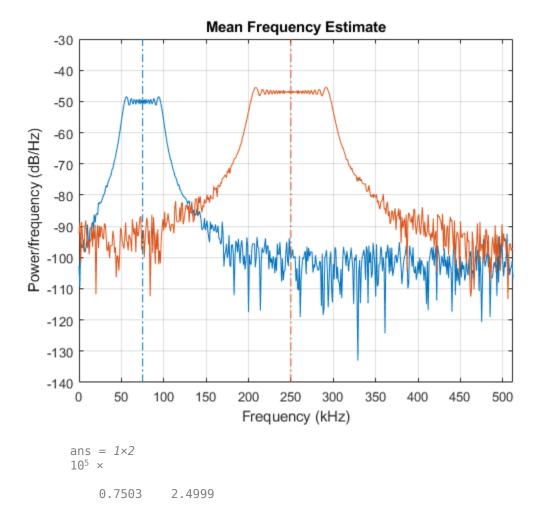
Plot the PSD and annotate the mean frequency.

meanfreq([x+x2],Fs);



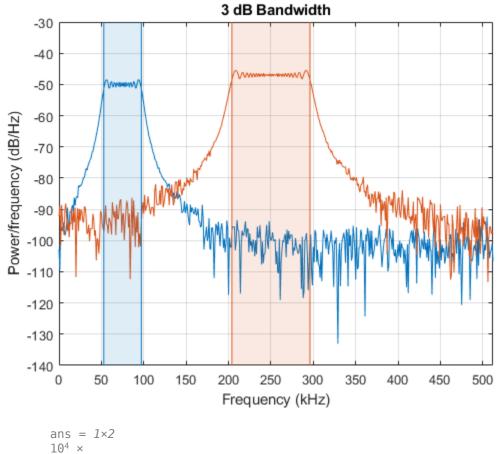
Now consider each chirp to represent a separate channel. Estimate the mean frequency of each channel. Annotate the mean frequencies on a plot of the PSDs.

meanfreq([x x2],Fs)



Estimate the half-power bandwidth of each channel. Annotate the 3-dB bandwidths on a plot of the PSDs.

powerbw([x x2],Fs)



4.4386 9.2208

#### **See Also**

bandpower | meanfreq | medfreq | obw | powerbw

#### Periodogram of Data Set with Missing Samples

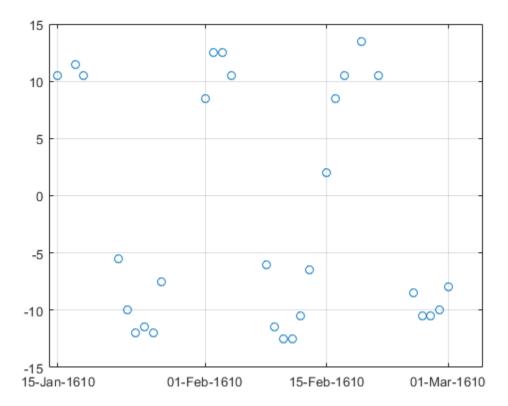
Galileo Galilei observed the motion of Jupiter's four largest satellites during the winter of 1610. When the weather allowed, Galileo recorded the satellites' locations. Use his observations to estimate the orbital period of one of the satellites, Callisto.

Callisto's angular position is measured in minutes of arc. Missing data due to cloudy conditions are specified using NaNs. The first observation is dated January 15. Generate a datetime array of observation times.

```
yg = [10.5 NaN 11.5 10.5 NaN NaN NaN -5.5 -10.0 -12.0 -11.5 -12.0 -7.5 ...
    NaN NaN NaN NaN 8.5 12.5 12.5 10.5 NaN NaN NaN -6.0 -11.5 -12.5 ...
    -12.5 -10.5 -6.5 NaN 2.0 8.5 10.5 NaN 13.5 NaN 10.5 NaN NaN NaN ...
    -8.5 -10.5 -10.5 -10.0 -8.0]';

obsv = datetime(1610,1,14+(1:length(yg)));

plot(yg,'o')
ax = gca;
nights = [1 18 32 46];
ax.XTick = nights;
ax.XTickLabel = char(obsv(nights));
grid
```

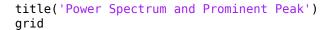


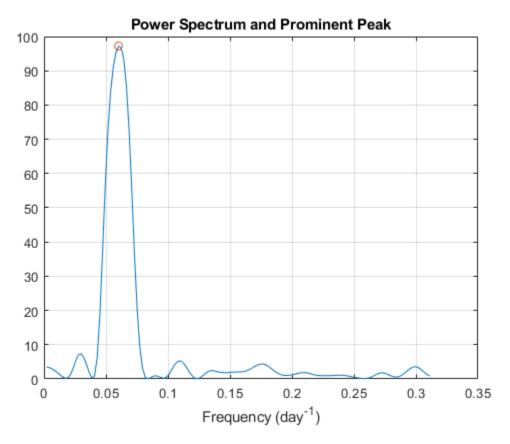
Estimate the power spectrum of the data using plomb. Specify an oversampling factor of 10. Express the resulting frequencies in inverse days.

```
[pxx,f] = plomb(yg,obsv,[],10,'power');
f = f*86400;
```

Use findpeaks to determine the location of the only prominent peak of the spectrum. Plot the power spectrum and show the peak.

```
[pk,f0] = findpeaks(pxx,f,'MinPeakHeight',10);
plot(f,pxx,f0,pk,'o')
xlabel('Frequency (day^{-1})')
```





Determine Callisto's orbital period (in days) as the inverse of the frequency of maximum energy. The result differs by less than 1% from the value published by NASA.

```
Period = 1/f0
Period = 16.6454

NASA = 16.6890184;
PercentDiscrep = (Period-NASA)/NASA*100
PercentDiscrep = -0.2613
```

## **See Also**

findpeaks | plomb

#### **Welch Spectrum Estimates**

Create a signal consisting of three noisy sinusoids and a chirp, sampled at 200 kHz for 0.1 second. The frequencies of the sinusoids are 1 kHz, 10 kHz, and 20 kHz. The sinusoids have different amplitudes and noise levels. The noiseless chirp has a frequency that starts at 20 kHz and increases linearly to 30 kHz during the sampling.

```
Fs = 200e3;

Fc = [1 10 20]'*1e3;

Ns = 0.1*Fs;

t = (0:Ns-1)/Fs;

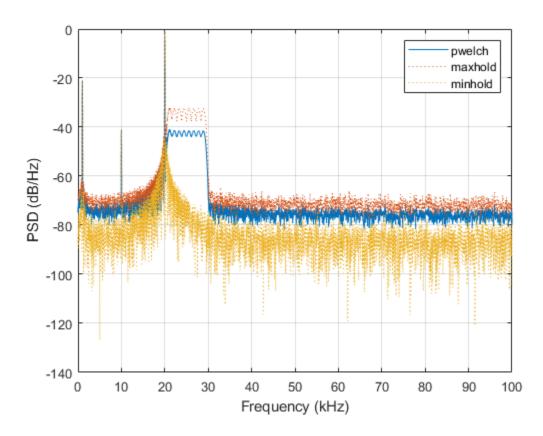
x = [1 1/10 10]*sin(2*pi*Fc*t)+[1/200 1/2000 1/20]*randn(3,Ns);

x = x+chirp(t,20e3,t(end),30e3);
```

Compute the Welch PSD estimate and the maximum-hold and minimum-hold spectra of the signal. Plot the results.

```
[pxx,f] = pwelch(x,[],[],[],Fs);
pmax = pwelch(x,[],[],[],Fs,'maxhold');
pmin = pwelch(x,[],[],[],Fs,'minhold');

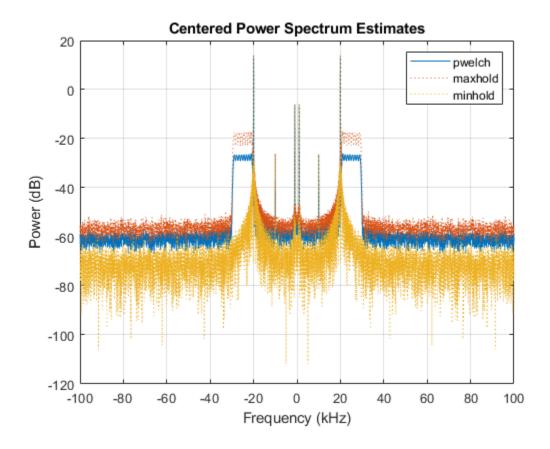
plot(f/1000,pow2db(pxx))
hold on
plot(f/1000,pow2db([pmax pmin]),':')
hold off
xlabel('Frequency (kHz)')
ylabel('PSD (dB/Hz)')
legend('pwelch','maxhold','minhold')
grid
```



Repeat the procedure, this time computing centered power spectrum estimates.

```
[pxx,f] = pwelch(x,[],[],[],Fs,'centered','power');
pmax = pwelch(x,[],[],[],Fs,'maxhold','centered','power');
pmin = pwelch(x,[],[],[],Fs,'minhold','centered','power');
plot(f/1000,pow2db(pxx))
hold on
plot(f/1000,pow2db([pmax pmin]),':')
hold off
xlabel('Frequency (kHz)')
ylabel('Power (dB)')
legend('pwelch','maxhold','minhold')
```

title('Centered Power Spectrum Estimates')
grid



# See Also chirp | pow2db | pwelch

## **Linear Prediction**

- "Prediction Polynomial" on page 13-2
- "Formant Estimation with LPC Coefficients" on page 13-6
- "AR Order Selection with Partial Autocorrelation Sequence" on page 13-10

#### **Prediction Polynomial**

This example shows how to obtain the prediction polynomial from an autocorrelation sequence. The example also shows that the resulting prediction polynomial has an inverse that produces a stable all-pole filter. You can use the all-pole filter to filter a wide-sense stationary white noise sequence to produce a wide-sense stationary autoregressive process.

Create an autocorrelation sequence defined by

$$r(k) = \frac{24}{5} 2^{-|k|} - \frac{27}{10} 3^{-|k|}, \quad k = 0, 1, 2.$$

$$k = 0:2;$$
  
 $rk = (24/5)*2.^{(-k)}-(27/10)*3.^{(-k)};$ 

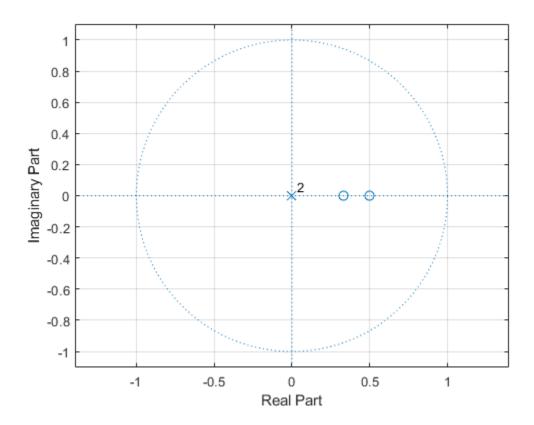
Use ac2poly to obtain the prediction polynomial of order 2, which is

$$A(z) = 1 - \frac{5}{6}z^{-1} + \frac{1}{6}z^{-2}.$$

A = ac2poly(rk);

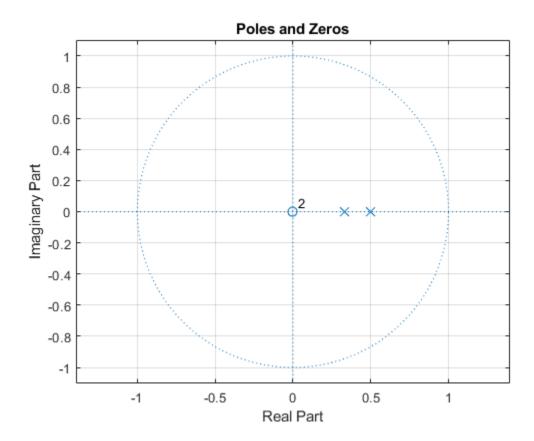
Examine the pole-zero plot of the FIR filter to see that the zeros are inside the unit circle.

```
zplane(A,1)
grid
```



The inverse all-pole filter is stable with poles inside the unit circle.

```
zplane(1,A)
grid
title('Poles and Zeros')
```



Use the all-pole filter to produce a realization of a wide-sense stationary AR(2) process from a white-noise sequence. Set the random number generator to the default settings for reproducible results.

```
rng default
x = randn(1000,1);
y = filter(1,A,x);
```

Compute the sample autocorrelation of the AR(2) realization and show that the sample autocorrelation is close to the true autocorrelation.

```
[xc,lags] = xcorr(y,2,'biased');
[xc(3:end) rk']
```

#### ans = $3 \times 2$

2 2401	2 1000
2.2401	2.1000
1.6419	1.5000
0.9980	0.9000

#### **Formant Estimation with LPC Coefficients**

This example shows how to estimate vowel formant frequencies using linear predictive coding (LPC). The formant frequencies are obtained by finding the roots of the prediction polynomial.

This example uses the speech sample  $\mathtt{mtlb.mat}$ , which is part of Signal Processing Toolbox $^{\mathtt{TM}}$ . The speech is lowpass-filtered. Because of the low sampling frequency, this speech sample is not optimal for this example. The low sampling frequency limits the order of the autoregressive model you can fit to the data. In spite of this limitation, the example illustrates the technique for using LPC coefficients to determine vowel formants.

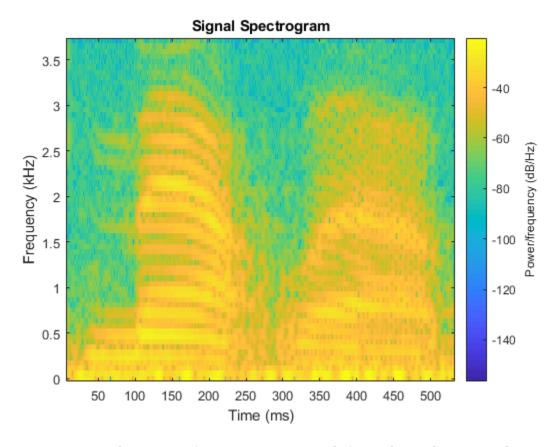
Load the speech signal. The recording is a woman saying "MATLAB®". The sampling frequency is 7418~Hz.

```
load mtlb
```

The MAT-file contains the speech waveform, mtlb, and the sampling frequency, Fs.

Use the spectrogram function to identify a voiced segment for analysis.

```
segmentlen = 100;
noverlap = 90;
NFFT = 128;
spectrogram(mtlb,segmentlen,noverlap,NFFT,Fs,'yaxis')
title('Signal Spectrogram')
```



Extract the segment from 0.1 to 0.25 seconds for analysis. The extracted segment corresponds roughly to the first vowel, /ae/, in "MATLAB".

```
dt = 1/Fs;
I0 = round(0.1/dt);
Iend = round(0.25/dt);
x = mtlb(I0:Iend);
```

Two common preprocessing steps applied to speech waveforms before linear predictive coding are windowing and pre-emphasis (highpass) filtering.

Window the speech segment using a Hamming window.

```
x1 = x.*hamming(length(x));
```

Apply a pre-emphasis filter. The pre-emphasis filter is a highpass all-pole (AR(1)) filter.

```
preemph = [1 0.63];
x1 = filter(1,preemph,x1);
```

Obtain the linear prediction coefficients. To specify the model order, use the general rule that the order is two times the expected number of formants plus 2. In the frequency range, [0,|Fs|/2], you expect three formants. Therefore, set the model order equal to 8. Find the roots of the prediction polynomial returned by lpc.

```
A = lpc(x1,8);
rts = roots(A);
```

Because the LPC coefficients are real-valued, the roots occur in complex conjugate pairs. Retain only the roots with one sign for the imaginary part and determine the angles corresponding to the roots.

```
rts = rts(imag(rts)>=0);
angz = atan2(imag(rts),real(rts));
```

Convert the angular frequencies in rad/sample represented by the angles to hertz and calculate the bandwidths of the formants.

The bandwidths of the formants are represented by the distance of the prediction polynomial zeros from the unit circle.

```
[frqs,indices] = sort(angz.*(Fs/(2*pi)));
bw = -1/2*(Fs/(2*pi))*log(abs(rts(indices)));
```

Use the criterion that formant frequencies should be greater than 90 Hz with bandwidths less than 400 Hz to determine the formants.

```
nn = 1;
for kk = 1:length(frqs)
    if (frqs(kk) > 90 && bw(kk) <400)
        formants(nn) = frqs(kk);
        nn = nn+1;
    end
end
formants

formants = 1×3
10<sup>3</sup> ×
```

0.8697 2.0265 2.7380

The first three formants are 869.70, 2026.49, and 2737.95 Hz.

#### References

[1] Snell, Roy C., and Fausto Milinazzo. "Formant location from LPC analysis data." IEEE $\circledR$  Transactions on Speech and Audio Processing. Vol. 1, Number 2, 1993, pp. 129-134.

[2] Loizou, Philipos C. "COLEA: A MATLAB Software Tool for Speech Analysis."

# AR Order Selection with Partial Autocorrelation Sequence

This example shows how to assess the order of an autoregressive model using the partial autocorrelation sequence. For these processes, you can use the partial autocorrelation sequence to help with model order selection. For a stationary time series with values  $X(1), X(2), X(3), \ldots, X(k+1)$ , the partial autocorrelation sequence at lag k is the correlation between X(1) and X(k+1) after regressing X(1) and X(k+1) on the intervening observations,  $X(2), X(3), X(4), \ldots, X(k)$ . For a moving average process, you can use the autocorrelation sequence to assess the order. However, for an autoregressive (AR) or autoregressive moving average (ARMA) process, the autocorrelation sequence does not help in order selection. Consider the AR(2) process defined by

$$X(n) + 1.5X(n-1) + 0.75X(n-2) = \varepsilon(n),$$

where  $\varepsilon(n)$  is an N(0,1) Gaussian white noise process. The following example:

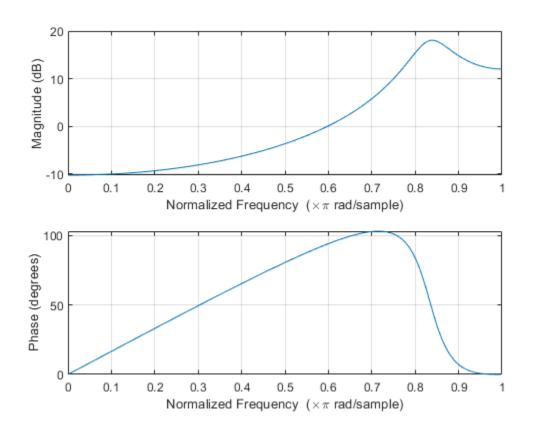
- Simulates a realization of the AR(2) process
- Graphically explores the correlation between lagged values of the time series
- Examines the sample autocorrelation sequence of the time series
- Fits an AR(15) model to the time series by solving the Yule-Walker equations (aryule)
- Uses the reflection coefficients returned by aryule to compute the partial autocorrelation sequence
- Examines the partial autocorrelation sequence to select the model order

Simulate a 1000-sample time series from the AR(2) process defined by the difference equation. Set the random number generator to the default settings for reproducible results.

```
A = [1 1.5 0.75];
rng default
x = filter(1,A,randn(1000,1));
```

View the frequency response of the AR(2) process.

```
freqz(1,A)
```

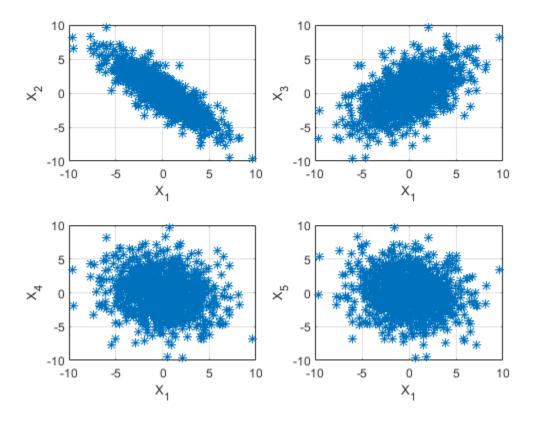


The AR(2) process acts like a highpass filter in this case.

Graphically examine the correlation in x by producing scatter plots of X(n) vs. X(1) for n=2,3,4,5

```
x12 = x(1:end-1);
x21 = x(2:end);
subplot(2,2,1)
plot(x12,x21,'*')
xlabel('X_1')
ylabel('X_2')
grid
x13 = x(1:end-2);
```

```
x31 = x(3:end);
subplot(2,2,2)
plot(x13,x31,'*')
xlabel('X 1')
ylabel('X3')
grid
x14 = x(1:end-3);
x41 = x(4:end);
subplot(2,2,3)
plot(x14,x41,'*')
xlabel('X 1')
ylabel('X_4')
grid
x15 = x(1:end-4);
x51 = x(5:end);
subplot(2,2,4)
plot(x15,x51,'*')
xlabel('X_1')
ylabel('X_5')
grid
```



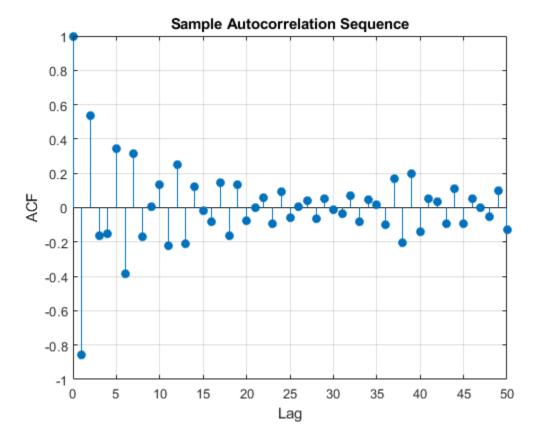
In the scatter plot, you see there is a linear relationship between X(1) and X(2) and between X(1) and X(3), but not between X(1) and either X(4) or X(5).

The points in the top row scatter plots fall approximately on a line with a negative slope in the top left panel and positive slope in the top right panel. The scatter plots in the bottom two panels do not show any apparent linear relationship.

The negative correlation between X(1) and X(2) and the positive correlation between X(1) and X(3) are explained by the highpass-filter behavior of the AR(2) process.

Find the sample autocorrelation sequence out to lag 50 and plot the result.

```
[xc,lags] = xcorr(x,50,'coeff');
figure
stem(lags(51:end),xc(51:end),'filled')
xlabel('Lag')
ylabel('ACF')
title('Sample Autocorrelation Sequence')
grid
```



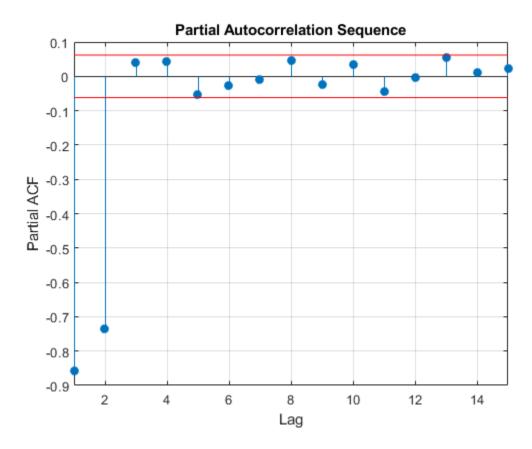
The sample autocorrelation sequence shows a negative value at lag 1 and a positive value at lag 2. Based on the scatter plot, this is the expected result. However, you cannot determine from the sample autocorrelation sequence what order is appropriate for the AR model.

Fit an AR(15) model using aryule. Return the reflection coefficients. The negative of the reflection coefficients is the partial autocorrelation sequence.

```
[arcoefs,E,K] = aryule(x,15);
pacf = -K;
```

Plot the partial autocorrelation sequence along with the large-sample 95% confidence intervals. If the data are generated by an autoregressive process of order P, the values of the sample partial autocorrelation sequence for lags greater than P follow a N(0,1/N) distribution, where N is the length of the time series.

```
stem(pacf,'filled')
xlabel('Lag')
ylabel('Partial ACF')
title('Partial Autocorrelation Sequence')
xlim([1 15])
uconf = 1.96/sqrt(1000);
lconf = -uconf;
hold on
plot([1 15],[1 1]'*[lconf uconf],'r')
grid
```



The only values of the partial autocorrelation sequence outside the 95% confidence bounds occur at lags 1 and 2. This indicates that the correct model order for the AR process is 2.

In this example, you generated the time series to simulate an AR(2) process. The partial autocorrelation sequence only confirms that result. In practice, you have only the observed time series without any prior information about model order. In a realistic scenario, the partial autocorrelation is an important tool for appropriate model order selection in stationary autoregressive time series.

# **Transforms**

- "Complex Cepstrum Fundamental Frequency Estimation" on page 14-2
- "Analytic Signal for Cosine" on page 14-7
- "Envelope Extraction" on page 14-11
- "Analytic Signal and Hilbert Transform" on page 14-20
- "Hilbert Transform and Instantaneous Frequency" on page 14-26
- "Detect Closely Spaced Sinusoids" on page 14-34
- "Instantaneous Frequency of Complex Chirp" on page 14-42
- "Single-Sideband Amplitude Modulation" on page 14-46
- "DCT for Speech Signal Compression" on page 14-55

#### **Complex Cepstrum — Fundamental Frequency Estimation**

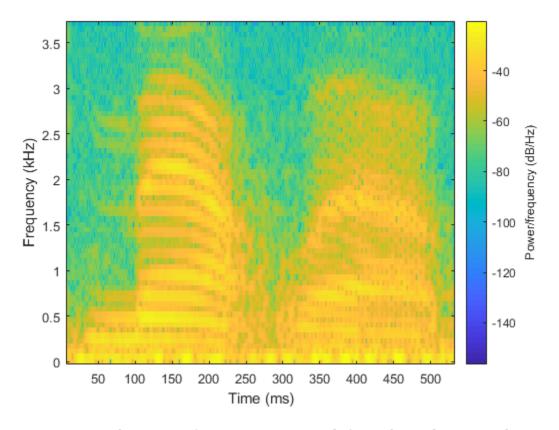
This example shows how to estimate a speaker's fundamental frequency using the complex cepstrum. The example also estimates the fundamental frequency using a zerocrossing method and compares the results.

Load the speech signal. The recording is of a woman saying "MATLAB". The sampling frequency is 7418 Hz. The following code loads the speech waveform, mtlb, and the sampling frequency, Fs, into the MATLAB® workspace.

```
load mtlb
```

Use the spectrogram to identify a voiced segment for analysis.

```
segmentlen = 100;
noverlap = 90;
NFFT = 128;
spectrogram(mtlb,segmentlen,noverlap,NFFT,Fs,'yaxis')
```



Extract the segment from 0.1 to 0.25 seconds for analysis. The extracted segment corresponds roughly to the first vowel, /æ/, in "MATLAB".

```
dt = 1/Fs;
I0 = round(0.1/dt);
Iend = round(0.25/dt);
x = mtlb(I0:Iend);
```

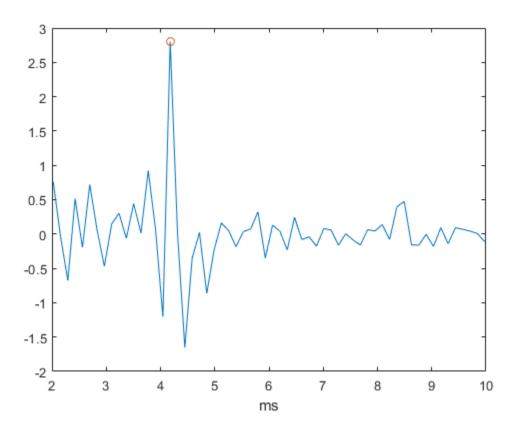
Obtain the complex cepstrum.

```
c = cceps(x);
```

Select a time range between 2 and 10 ms, corresponding to a frequency range of approximately 100 to 500 Hz. Identify the tallest peak of the cepstrum in the selected

range. Find the frequency corresponding to the peak. Use the peak as the estimate of the fundamental frequency.

```
t = 0:dt:length(x)*dt-dt;
trng = t(t>=2e-3 \& t<=10e-3);
crng = c(t>=2e-3 \& t<=10e-3);
[\sim,I] = \max(\text{crng});
fprintf('Complex cepstrum F0 estimate is %3.2f Hz.\n',1/trng(I))
Complex cepstrum F0 estimate is 239.29 Hz.
Plot the cepstrum in the selected time range and overlay the peak.
plot(trng*1e3,crng)
xlabel('ms')
hold on
plot(trng(I)*1e3,crng(I),'o')
hold off
```



Use a zero-crossing detector on a lowpass-filtered and rectified form of the vowel to estimate the fundamental frequency.

```
[b0,a0] = butter(2,325/(Fs/2));
xin = abs(x);
xin = filter(b0,a0,xin);
xin = xin-mean(xin);
x2 = zeros(length(xin),1);
x2(1:length(x)-1) = xin(2:length(x));
zc = length(find((xin>0 & x2<0) | (xin<0 & x2>0)));
F0 = 0.5*Fs*zc/length(x);
fprintf('Zero-crossing F0 estimate is %3.2f Hz.\n',F0)
Zero-crossing F0 estimate is 233.27 Hz.
```

The estimate of the fundamental frequency obtained with the complex cepstrum is 239.29 Hz and the estimate with the zero-crossing detector is 233.27 Hz.

#### See Also

cceps|icceps|rceps

### **Analytic Signal for Cosine**

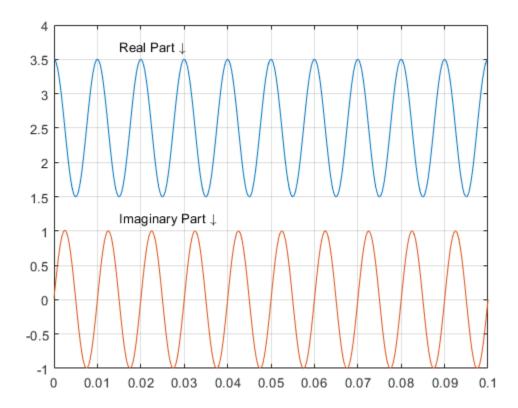
This example shows how to determine the analytic signal. The example also demonstrates that the imaginary part of the analytic signal corresponding to a cosine is a sine with the same frequency. If the cosine has a nonzero mean (DC shift), then the real part of the analytic signal is the original cosine with the same mean, but the imaginary part has zero mean.

Create a cosine with a frequency of 100 Hz. The sampling frequency is 10 kHz. Add a DC offset of 2.5 to the cosine.

```
t = 0:1e-4:1;

x = 2.5+cos(2*pi*100*t);
```

Use the hilbert function to obtain the analytic signal. The real part is equal to the original signal. The imaginary part is the Hilbert transform of the original signal. Plot the real and imaginary parts for comparison.



You see that the imaginary part is a sine with the same frequency as the cosine real part. However, the imaginary part has a mean of zero, while the real part has a mean of 2.5.

The original signal is

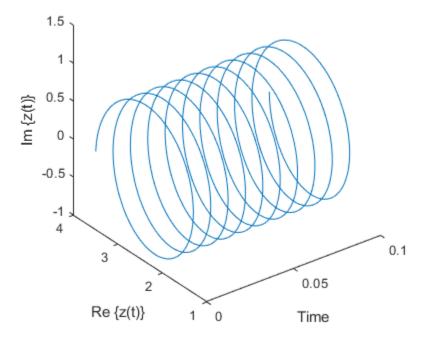
$$x(t) = 2.5 + \cos(2\pi 1000t).$$

The resulting analytic signal is

$$z(t) = 2.5 + e^{j2\pi 1000t}$$
.

Plot 10 periods of the complex-valued analytic signal.

```
prds = 1:1000;
figure
plot3(t(prds),real(y(prds)),imag(y(prds)))
xlabel('Time')
ylabel('Re \{z(t)\}')
zlabel('Im \{z(t)\}')
axis square
```



## **See Also**

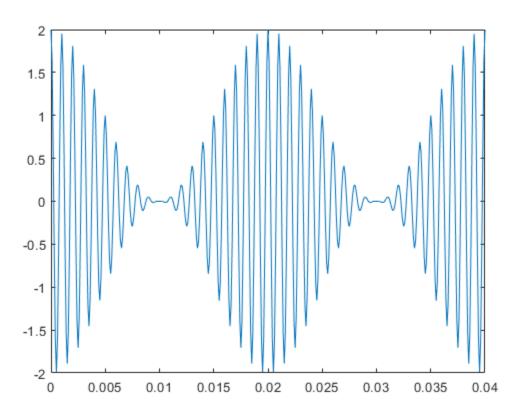
hilbert

## **Envelope Extraction**

This example shows how to extract the envelope of a signal.

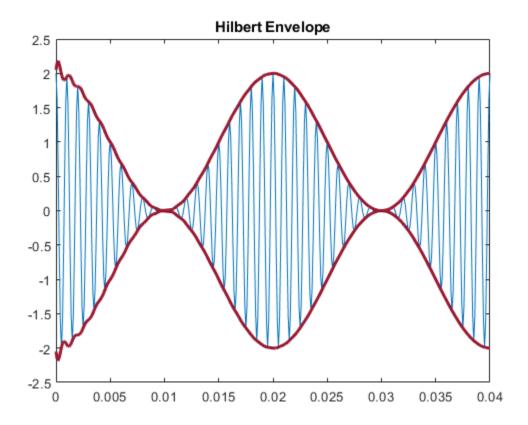
Create a double sideband amplitude-modulated signal. The carrier frequency is 1 kHz. The modulation frequency is 50 Hz. The modulation depth is 100%. The sample rate is 10 kHz.

```
t = 0:1e-4:0.1;
x = (1+cos(2*pi*50*t)).*cos(2*pi*1000*t);
plot(t,x)
xlim([0 0.04])
```



Extract the envelope using the hilbert function. The envelope is the magnitude of the analytic signal computed by hilbert. Plot the envelope along with the original signal. Store the name-value pair arguments of the plot function in a cell array for later use. The magnitude of the analytic signal captures the slowly varying features of the signal, while the phase contains the high-frequency information.

```
y = hilbert(x);
env = abs(y);
plot_param = {'Color', [0.6 0.1 0.2],'Linewidth',2};
plot(t,x)
hold on
plot(t,[-1;1]*env,plot_param{:})
hold off
xlim([0 0.04])
title('Hilbert Envelope')
```

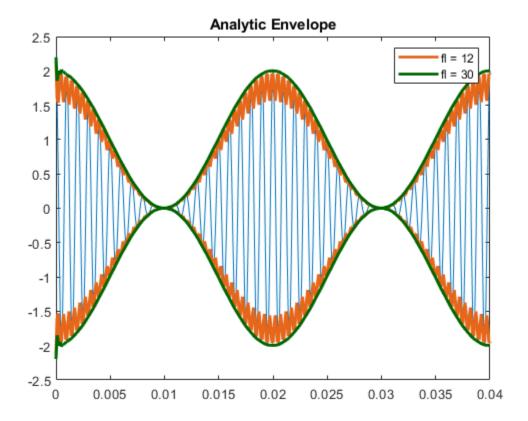


You can also use the <code>envelope</code> function to generate the signal envelope directly and modify the way it is computed. For example, you can adjust the length of the Hilbert filter used to find the analytic envelope. Using a filter length that is too small results in a distorted envelope.

```
fl1 = 12;
[up1,lo1] = envelope(x,fl1,'analytic');
fl2 = 30;
[up2,lo2] = envelope(x,fl2,'analytic');
param_small = {'Color',[0.9 0.4 0.1],'Linewidth',2};
param_large = {'Color',[0 0.4 0],'Linewidth',2};
plot(t,x)
hold on
```

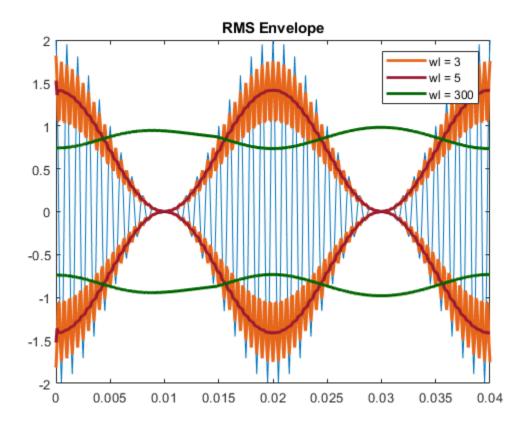
```
p1 = plot(t,up1,param_small{:});
plot(t,lo1,param_small{:});
p2 = plot(t,up2,param_large{:});
plot(t,lo2,param_large{:});
hold off

legend([p1 p2],'fl = 12','fl = 30')
xlim([0 0.04])
title('Analytic Envelope')
```



You can generate moving RMS envelopes by using a sliding window. Using a window length that is too small results in a distorted envelope. Using a window length that is too large smooths out the envelope.

```
wl1 = 3;
[up1,lo1] = envelope(x,wl1,'rms');
wl2 = 5;
[up2,lo2] = envelope(x,wl2,'rms');
wl3 = 300;
[up3,lo3] = envelope(x,wl3,'rms');
plot(t,x)
hold on
p1 = plot(t,up1,param_small{:});
plot(t,lo1,param_small(:));
p2 = plot(t,up2,plot param{:});
plot(t,lo2,plot_param{:});
p3 = plot(t,up3,param large{:});
plot(t,lo3,param_large{:})
hold off
legend([p1 p2 p3], 'wl = 3', 'wl = 5', 'wl = 300')
xlim([0 0.04])
title('RMS Envelope')
```

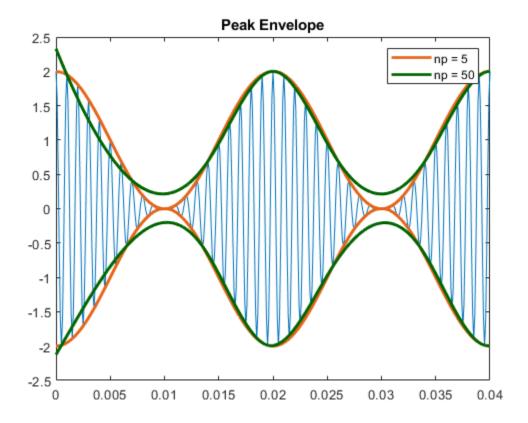


You can generate peak envelopes by using spline interpolation over local maxima separated by an adjustable number of samples. Spreading out the samples too much smooths the envelope.

```
np1 = 5;
[up1,lo1] = envelope(x,np1,'peak');
np2 = 50;
[up2,lo2] = envelope(x,np2,'peak');
plot(t,x)
hold on
p1 = plot(t,up1,param_small{:});
plot(t,lo1,param_small{:})
p2 = plot(t,up2,param_large{:});
```

```
plot(t,lo2,param_large{:})
hold off

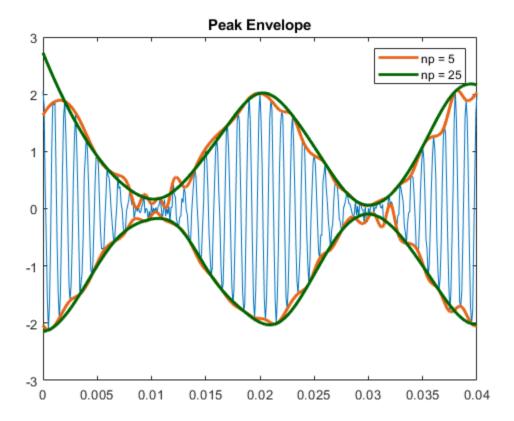
legend([p1 p2],'np = 5','np = 50')
xlim([0 0.04])
title('Peak Envelope')
```



Increasing the peak separation parameter can decrease the effect of spurious peaks due to noise. Introduce random noise to the signal. Use a 5-sample interval to see the effect of noise on the peak envelope. Repeat the exercise using a 25-sample interval.

```
rng default
q = x + randn(size(x))/10;
np1 = 5;
```

```
[up1,lo1] = envelope(q,np1,'peak');
np2 = 25;
[up2,lo2] = envelope(q,np2,'peak');
plot(t,q)
hold on
p1 = plot(t,up1,param_small{:});
plot(t,lo1,param_small(:))
p2 = plot(t,up2,param_large{:});
plot(t,lo2,param_large{:})
hold off
legend([p1 p2], 'np = 5', 'np = 25')
xlim([0 0.04])
title('Peak Envelope')
```



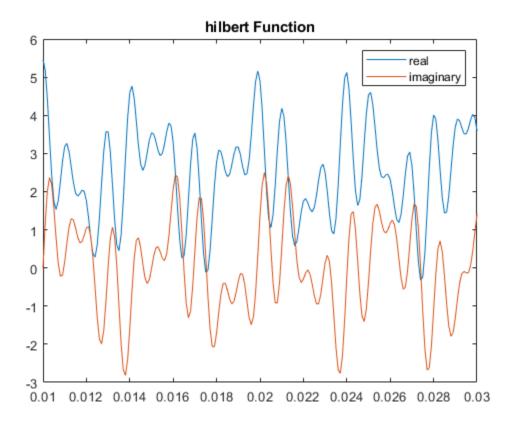
**See Also** envelope | hilbert

#### **Analytic Signal and Hilbert Transform**

The hilbert function finds the exact analytic signal for a finite block of data. You can also generate the analytic signal by using an finite impulse response (FIR) Hilbert transformer filter to compute an approximation to the imaginary part.

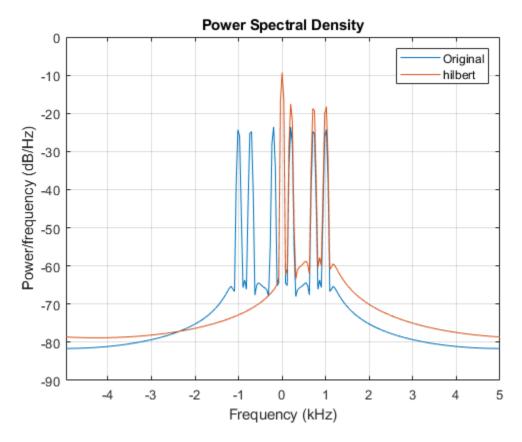
Generate a sequence composed of three sinusoids with frequencies 203, 721, and 1001 Hz. The sequence is sampled at 10 kHz for about 1 second. Use the hilbert function to compute the analytic signal. Plot it between 0.01 seconds and 0.03 seconds.

```
fs = 1e4;
t = 0:1/fs:1;
x = 2.5 + \cos(2*pi*203*t) + \sin(2*pi*721*t) + \cos(2*pi*1001*t);
y = hilbert(x);
plot(t,real(y),t,imag(y))
xlim([0.01 0.03])
legend('real','imaginary')
title('hilbert Function')
```



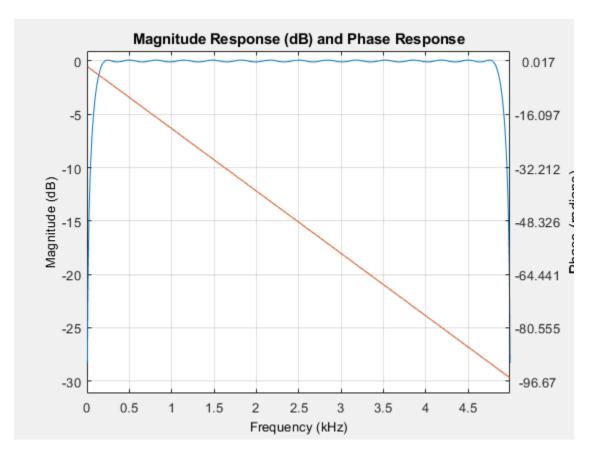
Compute Welch estimates of the power spectral densities of the original sequence and the analytic signal. Divide the sequences into Hamming-windowed, nonoverlapping sections of length 256. Verify that the analytic signal has no power at negative frequencies.

```
pwelch([x;y].',256,0,[],fs,'centered')
legend('Original','hilbert')
```



Use the designfilt function to design a 60th-order Hilbert transformer FIR filter. Specify a transition width of 400 Hz. Visualize the frequency response of the filter.

```
fo = 60;
d = designfilt('hilbertfir','FilterOrder',fo, ...
       'TransitionWidth',400, 'SampleRate',fs);
freqz(d,1024,fs)
```



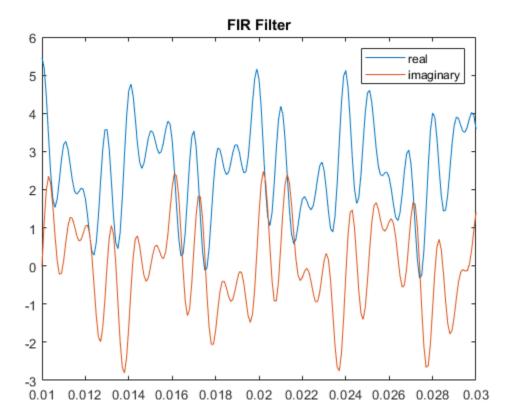
Filter the sinusoidal sequence to approximate the imaginary part of the analytic signal.

```
hb = filter(d,x);
```

The group delay of the filter, grd, is equal to one-half the filter order. Compensate for this delay. Remove the first grd samples of the imaginary part and the last grd samples of the real part and the time vector. Plot the result between 0.01 seconds and 0.03 seconds.

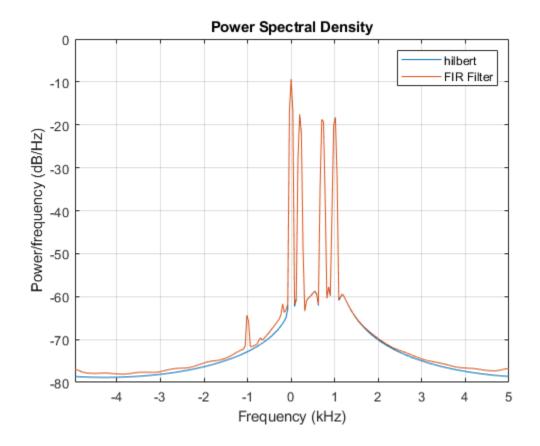
```
grd = fo/2;
y2 = x(1:end-grd) + 1j*hb(grd+1:end);
t2 = t(1:end-grd);
plot(t2,real(y2),t2,imag(y2))
```

```
xlim([0.01 0.03])
legend('real','imaginary')
title('FIR Filter')
```



Estimate the power spectral density (PSD) of the approximate analytic signal and compare it to the hilbert result.

```
pwelch([y;[y2 zeros(1,grd)]].',256,0,[],fs,'centered')
legend('hilbert','FIR Filter')
```



See Also designfilt | hilbert

# Hilbert Transform and Instantaneous Frequency

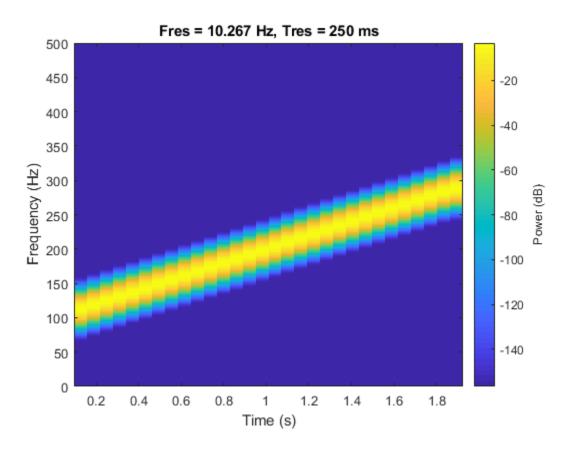
The Hilbert transform estimates the instantaneous frequency of a signal for monocomponent signals only. A monocomponent signal is described in the time-frequency plane by a single "ridge." The set of monocomponent signals includes single sinusoids and signals like chirps.

Generate a chirp sampled at 1 kHz for two seconds. Specify the chirp so its frequency is initially 100 Hz and increases to 200 Hz after one second.

```
fs = 1000;
t = 0:1/fs:2-1/fs;
y = chirp(t,100,1,200);
```

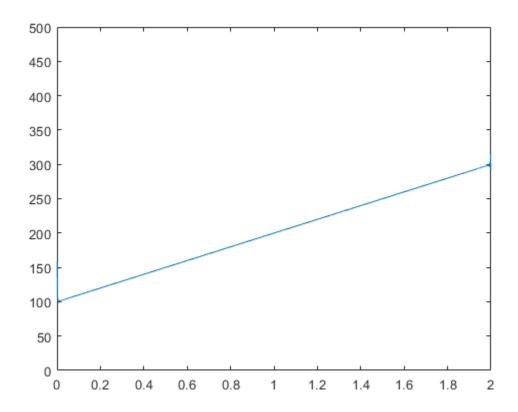
Estimate the spectrogram of the chirp using the short-time Fourier transform implemented in the pspectrum function. The signal is well described by a single peak frequency at each point in time.

```
pspectrum(y,fs,'spectrogram')
```

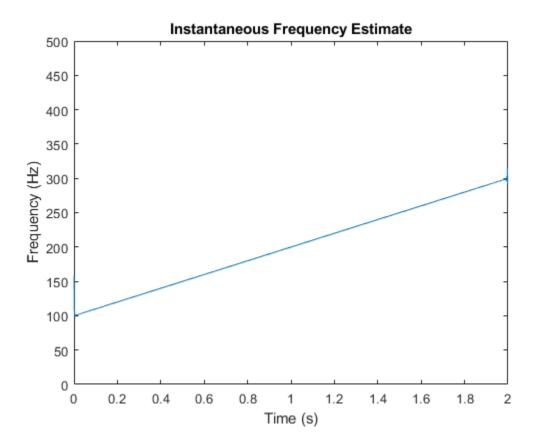


Compute the analytic signal and differentiate its phase to measure the instantaneous frequency. The scaled derivative yields a meaningful estimate.

```
z = hilbert(y);
instfrq = fs/(2*pi)*diff(unwrap(angle(z)));
clf
plot(t(2:end),instfrq)
ylim([0 fs/2])
```



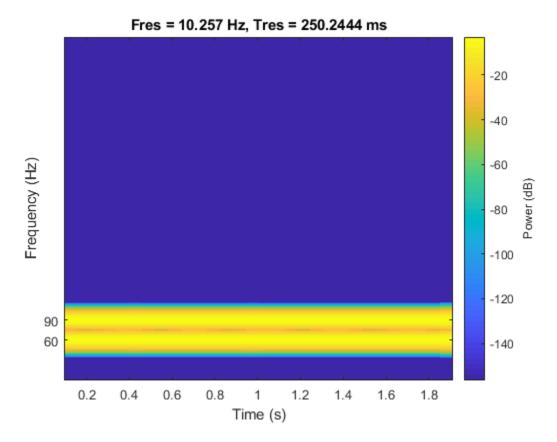
The instfreq function computes and displays the instantaneous frequency in one step. instfreq(y,fs,'Method','hilbert')



The method fails when the signal is not monocomponent.

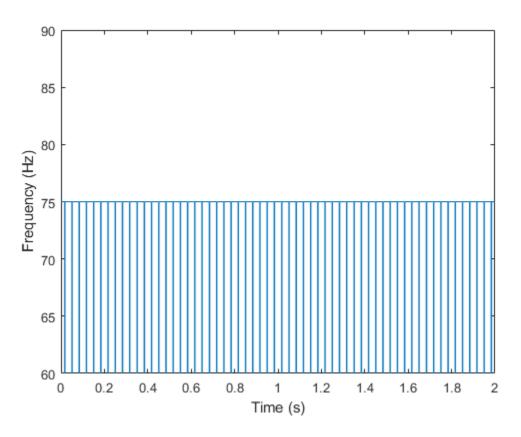
Generate a sum of two sinusoids of frequencies 60~Hz and 90~Hz, sampled at 1023~Hz for two seconds. Compute and plot the spectrogram. Each time point shows the presence of the two components.

```
fs = 1023;
t = 0:1/fs:2-1/fs;
x = sin(2*pi*60*t)+sin(2*pi*90*t);
pspectrum(x,fs,'spectrogram')
yticks([60 90])
```



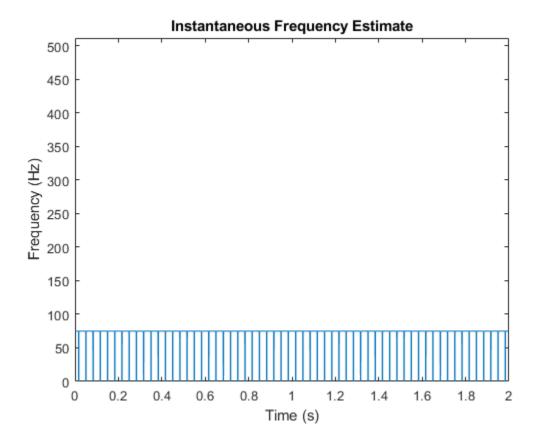
Compute the analytic signal and differentiate its phase. Zoom in on the region enclosing the frequencies of the sinusoids. The analytic signal predicts an instantaneous frequency that is the average of the sinusoid frequencies.

```
z = hilbert(x);
instfrq = fs/(2*pi)*diff(unwrap(angle(z)));
plot(t(2:end),instfrq)
ylim([60 90])
xlabel('Time (s)')
ylabel('Frequency (Hz)')
```



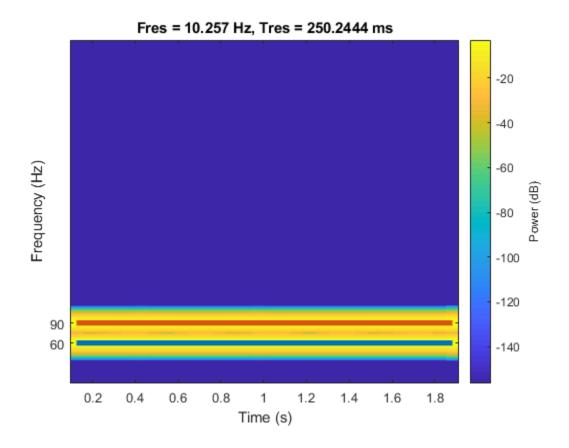
The instfreq function also estimates the average.

instfreq(x,fs,'Method','hilbert')



To estimate both frequencies as functions of time, use spectrogram to find the power spectral density and tfridge to track the two ridges. In tfridge, specify the penalty for changing frequency as 0.1.

```
[s,f,tt] = pspectrum(x,fs,'spectrogram');
numcomp = 2;
[fridge,~,lr] = tfridge(s,f,0.1,'NumRidges',numcomp);
pspectrum(x,fs,'spectrogram')
hold on
plot3(tt,fridge,abs(s(lr)),'LineWidth',4)
hold off
yticks([60 90])
```



### See Also

hilbert | spectrogram

### **Related Examples**

• "Detect Closely Spaced Sinusoids" on page 14-34

# **Detect Closely Spaced Sinusoids**

Consider a sinusoid,  $f(x) = e^{j2\pi\nu x}$ , windowed with a Gaussian window,  $g(t) = e^{-\pi t^2}$ . The short-time transform is

$$V_g f(t,\eta) = e^{j2\pi\nu t} \int_{-\infty}^{\infty} e^{-\pi(x-t)^2} e^{-j2\pi(x-t)(\eta-\nu)} dx = e^{-\pi(\eta-\nu)^2} e^{j2\pi\nu t}.$$

When viewed as a function of frequency, the transform combines a constant (in time) oscillation at  $\nu$  with Gaussian decay away from it. The synchrosqueezing estimate of the instantaneous frequency,

$$\Omega_g f(t,\eta) = \frac{1}{j2\pi} \frac{e^{-\pi(\eta-\nu)^2} \frac{\partial}{\partial t} e^{j2\pi\nu t}}{e^{-\pi(\eta-\nu)^2} e^{j2\pi\nu t}} = \nu,$$

equals the value obtained by using the standard definition,  $(2\pi)^{-1} darg f(x)/dx$ . For a superposition of sinusoids,

$$f(x) = \sum_{k=1}^{K} A_k e^{j2\pi\nu_k x},$$

the short-time transform becomes

$$V_g f(t, \eta) = \sum_{k=1}^{K} A_k e^{-\pi(\eta - \nu_k)^2} e^{j2\pi\nu_k t}.$$

Create 1024 samples of a signal consisting of two sinusoids. One sinusoid has a normalized frequency of  $\omega_0 = \pi/5$  rad/sample. The other sinusoid has three times the frequency and three times the amplitude.

```
N = 1024;

n = 0:N-1;

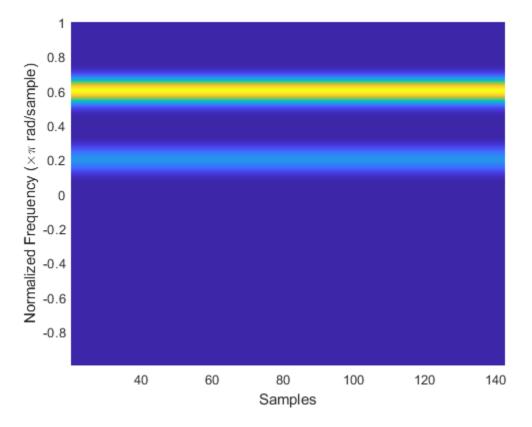
w0 = pi/5;

x = exp(1j*w0*n)+3*exp(1j*3*w0*n);
```

Compute the short-time Fourier transform of the signal. Use a 256-sample Gaussian window with  $\alpha = 20$ , 255 samples of overlap between adjoining sections, and 1024 DFT points. Plot the absolute value of the transform.

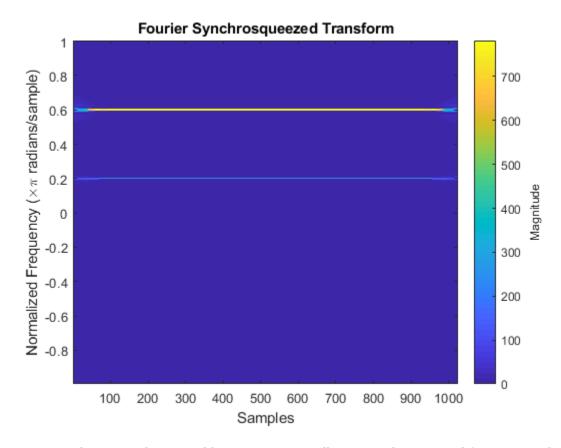
```
Nw = 256;
nfft = 1024;
alpha = 20;

[s,w,t] = spectrogram(x,gausswin(Nw,alpha),Nw-1,nfft,'centered');
surf(t,w/pi,abs(s),'EdgeColor','none')
view(2)
axis tight
xlabel('Samples')
ylabel('Normalized Frequency (\times\pi rad/sample)')
```



The Fourier synchrosqueezed transform results in a sharper, better localized estimate of the spectrum.

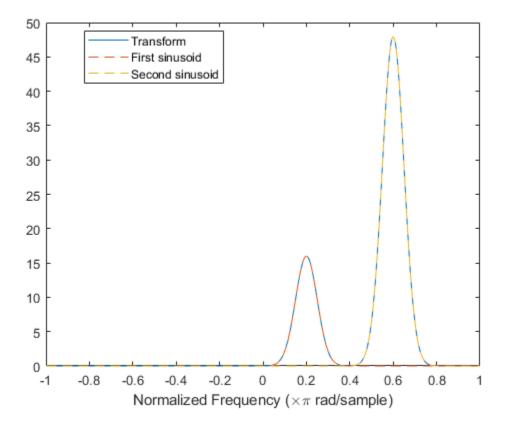
```
[ss,sw,st] = fsst(x,[],gausswin(Nw,alpha));
fsst(x,'yaxis')
```



The sinusoids are visible as constant oscillations at the expected frequency values. To see that the decay away from the ridges is Gaussian, plot an instantaneous value of the transform and overlay two instances of a Gaussian. Express the Gaussian amplitude and standard deviation in terms of  $\alpha$  and the window length. Recall that the standard deviation of the frequency-domain window is the reciprocal of the standard deviation of the time-domain window.

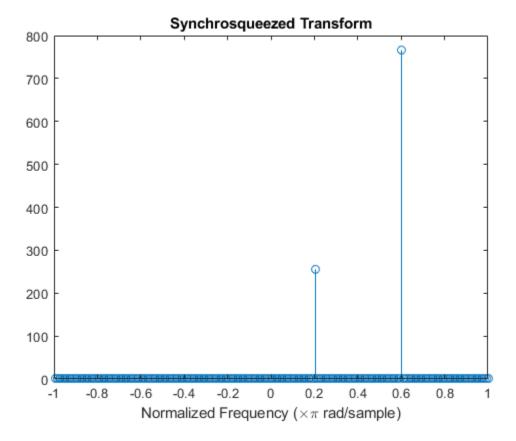
```
rstdev = (Nw-1)/(2*alpha);
amp = rstdev*sqrt(2*pi);
```

```
instransf = abs(s(:,128));
plot(w/pi,instransf)
hold on
plot(w/pi,[1 3]*amp.*exp(-rstdev^2/2*(w-[1 3]*w0).^2),'--')
hold off
xlabel('Normalized Frequency (\times\pi rad/sample)')
lg = legend('Transform','First sinusoid','Second sinusoid');
lg.Location = 'best';
```



The Fourier synchrosqueezed transform concentrates the energy content of the signal at the estimated instantaneous frequencies.

```
stem(sw/pi,abs(ss(:,128)))
xlabel('Normalized Frequency (\times\pi rad/sample)')
title('Synchrosqueezed Transform')
```



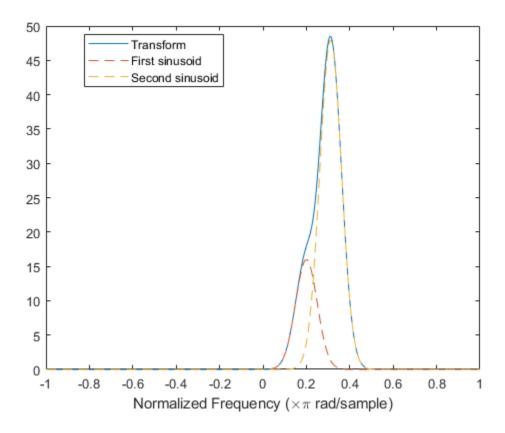
The synchrosqueezed estimates of instantaneous frequency are valid only if the sinusoids are separated by more than  $2\Delta$ , where

$$\Delta = \frac{1}{\sigma} \sqrt{2 \log 2}$$

for a Gaussian window and  $\sigma$  is the standard deviation.

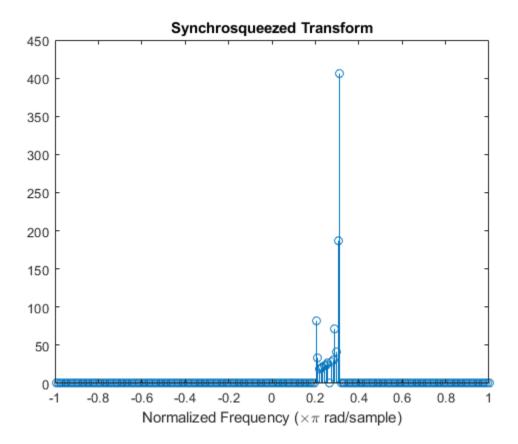
Repeat the previous calculation, but now specify that the second sinusoid has a normalized frequency of  $\omega_0 + 1.9\Delta$  rad/sample.

```
D = sqrt(2*log(2))/rstdev;
w1 = w0+1.9*D;
x = exp(1j*w0*n)+3*exp(1j*w1*n);
[s,w,t] = spectrogram(x,gausswin(Nw,alpha),Nw-1,nfft,'centered');
instransf = abs(s(:,20));
plot(w/pi,instransf)
hold on
plot(w/pi,[1 3]*amp.*exp(-rstdev^2/2*(w-[w0 w1]).^2),'--')
hold off
xlabel('Normalized Frequency (\times\pi rad/sample)')
lg = legend('Transform','First sinusoid','Second sinusoid');
lq.Location = 'best';
```



The Fourier synchrosqueezed transform cannot resolve the sinusoids well because  $|\omega_1 - \omega_0| < 2\Delta$ . The spectral estimates decrease significantly in value.

```
[ss,sw,st] = fsst(x,[],gausswin(Nw,alpha));
stem(sw/pi,abs(ss(:,128)))
xlabel('Normalized Frequency (\times\pi rad/sample)')
title('Synchrosqueezed Transform')
```



#### See Also

fsst | gausswin | ifsst | spectrogram

#### **Related Examples**

- "Hilbert Transform and Instantaneous Frequency" on page 14-26
- "Instantaneous Frequency of Complex Chirp" on page 14-42
- "Practical Introduction to Time-Frequency Analysis"

# **Instantaneous Frequency of Complex Chirp**

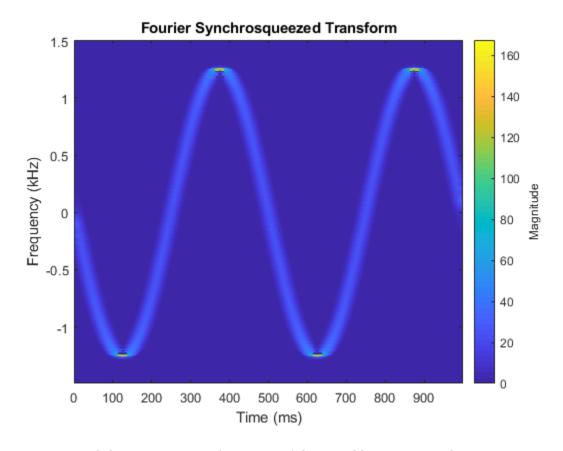
This example shows how to compute the instantaneous frequency of a signal using the Fourier synchrosqueezed transform.

Generate a chirp with sinusoidally varying frequency content. The signal is embedded in white Gaussian noise and sampled at 3 kHz for 1 second.

```
fs = 3000;
t = 0:1/fs:1-1/fs;
x = \exp(2j*pi*100*\cos(2*pi*2*t)) + \operatorname{randn}(\operatorname{size}(t))/100;
```

Compute and plot the Fourier synchrosqueezed transform of the signal. Display the time on the *x*-axis and the frequency on the *y*-axis.

```
fsst(x,fs,'yaxis')
```

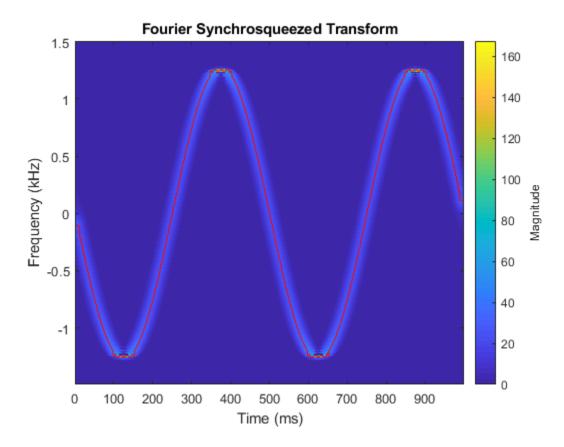


Find the instantaneous frequency of the signal by extracting the maximum-energy time-frequency ridge of the Fourier Synchrosqueezed transform.

```
[sst,f,tfs] = fsst(x,fs);
fridge = tfridge(sst,f);
```

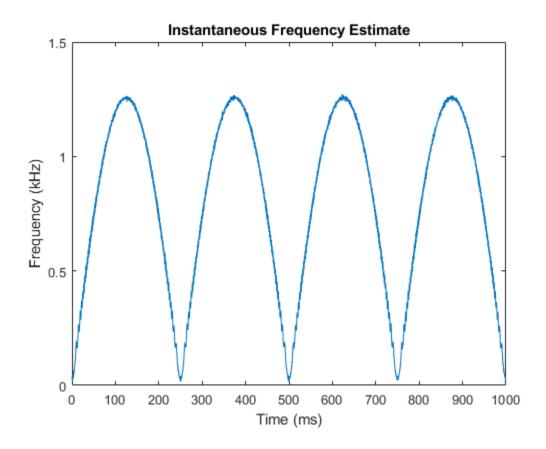
Overlay the ridge on the transform plot. Convert time to milliseconds and frequency to  $k\mbox{Hz}.$ 

```
hold on
plot(t*1000,fridge/1000,'r')
hold off
```



For a real signal, you can find the instantaneous frequency more easily using the instfreq function. For example, display the instantaneous frequency of the real part of the complex chirp by computing the analytic signal and differentiating its phase.

```
ax = real(x);
instfreq(ax,fs,'Method','hilbert')
```



## **See Also**

fsst | ifsst | instfreq | pspectrum | spectrogram | tfridge

### **Related Examples**

- ullet "Hilbert Transform and Instantaneous Frequency" on page 14-26
- "Detect Closely Spaced Sinusoids" on page 14-34
- "Practical Introduction to Time-Frequency Analysis"

# **Single-Sideband Amplitude Modulation**

This example shows how to use the Hilbert transform to carry out single-sideband (SSB) amplitude modulation (AM) of a signal. Single-sideband AM signals have less bandwidth than normal AM signals.

Generate 512 samples of a simulated broadband signal using the sinc function. Specify a bandwidth of  $\pi/4$  rad/sample.

```
N = 512;

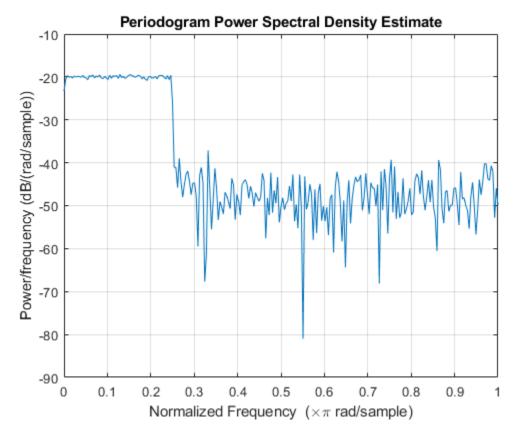
n = 0:N-1;

bw = 1/4;

x = sinc((n-N/2)*bw);
```

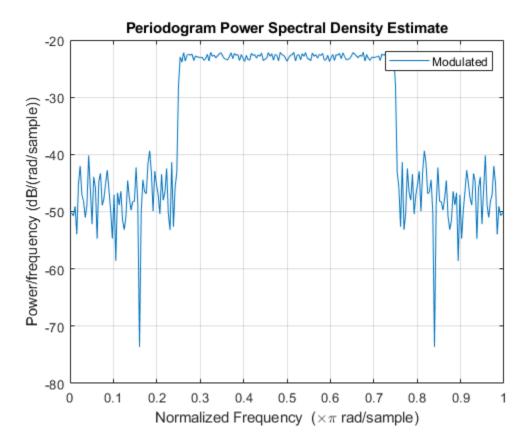
Add white Gaussian noise such that the signal-to-noise ratio is 20 dB. Reset the random number generator for reproducible results. Use the periodogram function to estimate the power spectral density (PSD) of the signal.

```
rng default
SNR = 20;
noise = randn(size(x))*std(x)/db2mag(SNR);
x = x + noise;
periodogram(x)
```

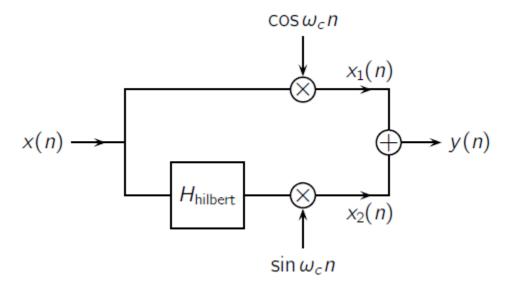


Amplitude modulate the signal using a cosine of carrier frequency  $\omega_c = \pi/2$ . Multiply by  $\sqrt{2}$  so that the power of the modulated signal equals the power of the original signal. Estimate the PSD.

```
wc = pi/2;
x1 = x.*cos(wc*n)*sqrt(2);
periodogram(x1)
legend('Modulated')
```



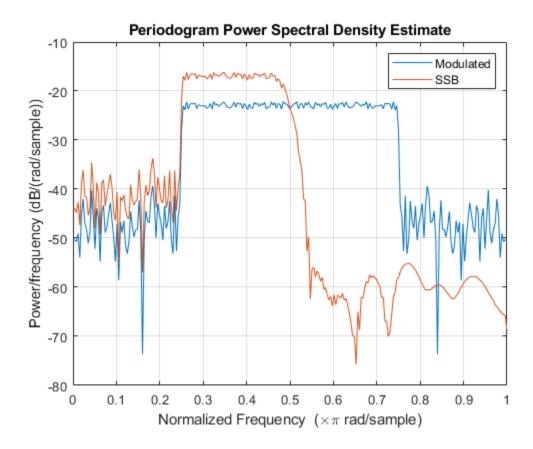
SSB amplitude modulation reduces the bandwidth of the signal by half. To carry out SSB amplitude modulation, you must first compute the Hilbert transform of the signal. Then, amplitude modulate the signal using a sine with the same carrier frequency,  $\omega_c$ , as before, and add it to the previous signal.



Design a Hilbert transformer using the designfilt function. Specify a filter order of 64 and a transition width of 0.1. Filter the signal.

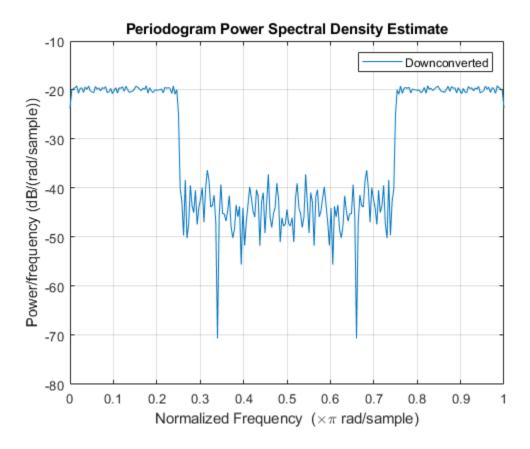
Use the <code>grpdelay</code> function to determine the delay, <code>gd</code>, introduced by the filter. Compensate for the delay by discarding the first <code>gd</code> points of the filtered signal and padding with zeros at the end. Amplitude modulate the result and add it to the original. Compare the PSDs.

```
gd = mean(grpdelay(Hhilbert));
xh = xh(gd+1:end);
eh = zeros(size(x));
eh(1:length(xh)) = xh;
x2 = eh.*sin(wc*n)*sqrt(2);
y = x1+x2;
periodogram([x1;y]')
legend('Modulated','SSB')
```



Downconvert the signal and estimate the PSD.

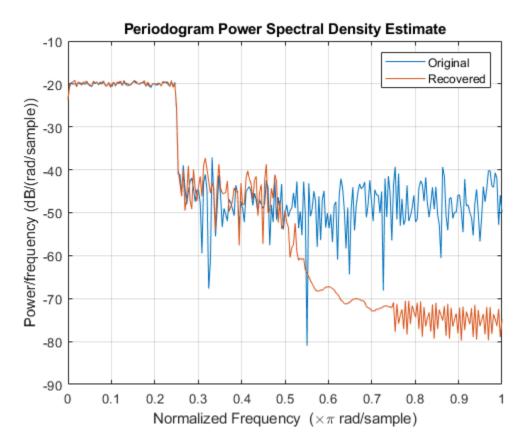
```
ym = y.*cos(wc*n)*sqrt(2);
periodogram(ym)
legend('Downconverted')
```



Lowpass filter the modulated signal to recover the original. Specify a 64th-order FIR lowpass filter with a cutoff frequency of  $\pi/2$ . Compensate for the delay introduced by the filter.

Estimate the PSD of the filtered signal and compare it to that of the original.

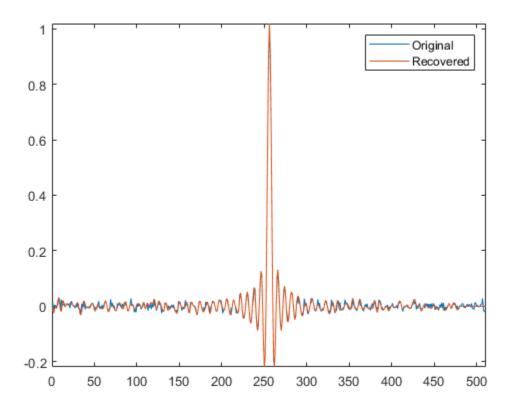
```
periodogram([x;dm]')
legend('Original','Recovered')
```



Use the  ${\tt snr}$  function to compare the signal-to-noise ratios of the two signals. Plot the two signals in the time domain.

```
snr0rig = snr(x,noise)
snr0rig = 20.0259
snrRecv = snr(dm,noise)
snrRecv = 20.1373
```

```
plot(n,[x;dm]')
legend('Original','Recovered')
axis tight
```



#### References

Buck, John R., Michael M. Daniel, and Andrew C. Singer. *Computer Explorations in Signals and Systems Using MATLAB*. 2nd Edition. Upper Saddle River, NJ: Prentice Hall, 2002.

# **See Also**

designfilt|periodogram|snr

# **DCT for Speech Signal Compression**

This example shows how to compress a speech signal using the discrete cosine transform (DCT).

Load a file containing the word "strong," spoken by a woman and by a man. The signals are sampled at 8 kHz.

```
load(fullfile(matlabroot, 'examples', 'signal', 'strong.mat'))
% To hear, type soundsc(her,fs), pause(1), soundsc(him,fs)
```

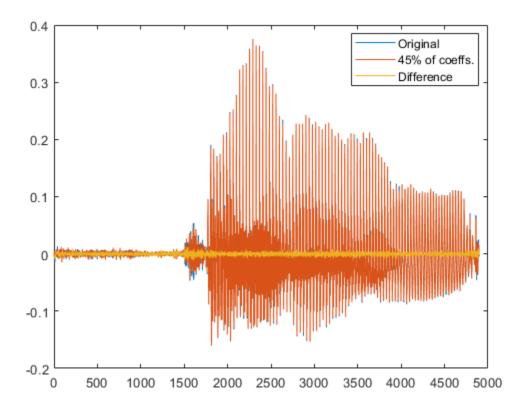
Use the discrete cosine transform to compress the female voice signal. Decompose the signal into DCT basis vectors. There are as many terms in the decomposition as there are samples in the signal. The expansion coefficients in vector X measure how much energy is stored in each of the components. Sort the coefficients from largest to smallest.

```
x = her';
X = dct(x);
[XX,ind] = sort(abs(X), 'descend');
```

Find how many DCT coefficients represent 99.9% of the energy in the signal. Express the number as a percentage of the total.

```
need = 1;
while norm(X(ind(1:need)))/norm(X)<0.999
  need = need+1;
end
xpc = need/length(X)*100;
```

Set to zero the coefficients that contain the remaining 0.1% of the energy. Reconstruct the signal from the compressed representation. Plot the original signal, its reconstruction, and the difference between the two.



% To hear, type soundsc(x,fs), pause(1), soundsc(xx,fs)

Repeat the analysis for the male voice. Find how many DCT coefficients represent 99.9% of the energy and express the number as a percentage of the total.

```
y = him';
Y = dct(y);

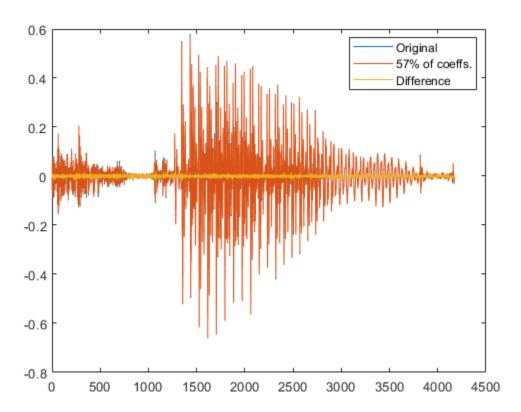
[YY,ind] = sort(abs(Y),'descend');

need = 1;
while norm(Y(ind(1:need)))/norm(Y)<0.999
    need = need+1;</pre>
```

#### end

```
ypc = need/length(Y)*100;
```

Set the rest of the coefficients to zero and reconstruct the signal from the compressed version. Plot the original signal, its reconstruction, and the difference between the two.



```
% To hear, type soundsc(y,fs), pause(1), soundsc(yy,fs)
```

In both cases, about half of the DCT coefficients suffice to reconstruct the speech signal reasonably. If the required energy fraction is 99%, the number of necessary coefficients reduces to about 20% of the total. The resulting reconstruction is inferior but still intelligible.

Analysis of these and other samples suggests that more coefficients are needed to characterize the man's voice than the woman's.

#### See Also

dct|idct

# **Signal Generation**

# **Display Time-Domain Data in Signal Browser**

#### In this section...

"Import and Display Signals" on page 15-3

"Configure the Signal Browser Properties" on page 15-6

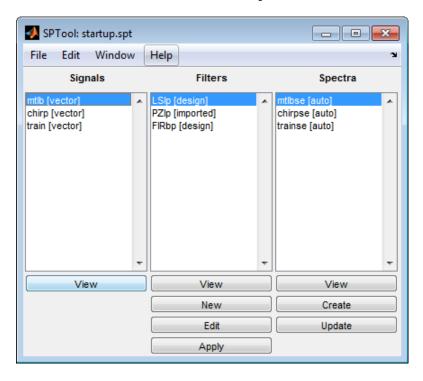
"Modify the Signal Browser Display" on page 15-9

"Inspect Your Data (Scaling the Axes and Zooming)" on page 15-11

This example shows how to use and configure the SPTool Signal Browser to display time-domain signals. First, open SPTool by typing

#### sptool

at the MATLAB command line. SPTool opens.

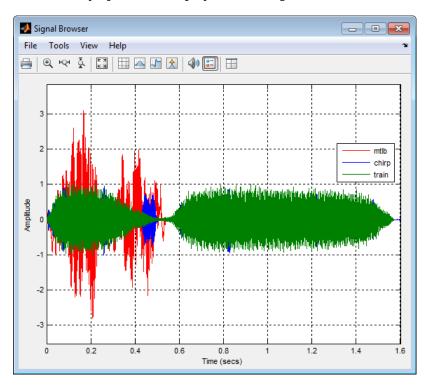


# **Import and Display Signals**

### **Displaying Multiple Signals**

You can display multiple signals in the Signal Browser by selecting more than one entry in the SPTool **Signals** list. In the **Signals** list, first select mtlb [vector]. Next, press the **Ctrl** key, and select chirp [vector]. Finally, click the **View** button. The Signal Browser opens, displaying both signals.

Any signals that you select in SPTool are now visible in the Signal Browser. You can also select multiple entries using the **Shift** key. In the SPTool **Signals** list, first select mtlb [vector]. Next, press the **Shift** key, and select train [vector]. The Signal Browser automatically updates to display all three signals, as shown in the following figure.

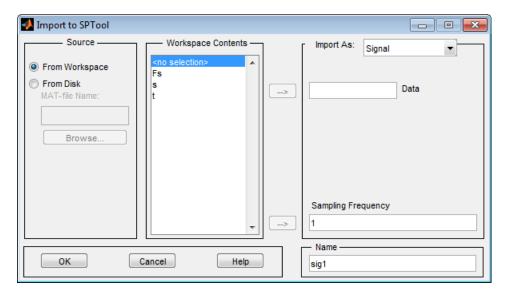


#### **Importing New Signals**

Using SPTool, you can import signals from variables in the MATLAB workspace. First, create a 3-second signal, sampled at 10 kHz, that is the sum of two sine waves. At the MATLAB command line, enter the following commands:

```
Fs = 1e4;
t = 0:1/Fs:3;
s = sum(sin(2*pi*[350;440]*t));
```

To import the signal from these variables, in the SPTool menu, select **File > Import**. Alternatively, you can press the **Ctrl+I** keyboard shortcut. The Import to SPTool dialog box opens.



From the **Workspace Contents** list, select s. Click the right arrow ( ) button to the left of the **Data** box. Next, from the **Workspace Contents** list, select Fs. Click the right

arrow ( ) button to the left of the **Sampling Frequency** box. You can assign the signal a name in the **Name** box, but since you will rename the signal later in this example, leave it as sig1 for now.

Click **OK**. The SPTool **Signals** list now contains a signal named **sig1** [vector].

#### Selecting a Signal and Playing Audio

In the SPTool **Signals** list, select sig1 [vector], and click the **View** button. The Signal Browser reappears in front. To play audio for the signal, click the Play selected signal

(4)) button. Signal Browser sends the audio signal to the speaker. For more information, see sound in the MATLAB documentation.

If you have multiple signals selected in SPTool, you can use the **Trace Selection** panel to choose which signal to make active. In the SPTool **Signals** list, press the **Ctrl** key, and select mtlb [vector]. The Signal Browser now displays two signals. In the Signal Browser menu, select **Tools > Measurements > Trace Selection**. The **Trace Selection** panel appears as shown in the following figure.



In the **Trace Selection** panel drop-down list, select sig1. Then, click the Play selected signal (4)) button. Signal Browser sends the audio signal to the speaker.

**Note** To hear audio when you click the Play selected signal (4)) button, your computer sound card must be able to support the sample rate of the signal. In this example, the sample rate of the signal, sig1 [vector], is 10 kHz. If your sound card supports this or a greater sample rate, such as 44.1 kHz, then you can hear the audio on your speaker. For more information, see sound in the MATLAB documentation.

### **Change Signal Names from the Legend**

When multiple signals are displayed, Signal Browser shows a legend by default. To turn

off the legend, click the Show all legends ( ) button. Click the button again to turn the legend back on. You can modify the names of the signal directly in the legend. To do so, when the legend is visible, click and drag it to any location on the display.

You can change the name of any signal directly within the legend. In the legend, double-click the signal name sig1. A cursor appears, indicating that you can now change this

name. Highlight the text, and type Dial Tone. The legend now shows Dial Tone as the name of that signal. In the SPTool **Signals** list, the last item is now also named Dial Tone.

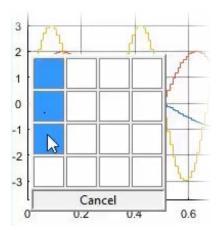
## **Configure the Signal Browser Properties**

First, configure the appearance of the Signal Browser window. In the SPTool **Signals** list, first select mtlb [vector]. Next, press the **Shift** key, and select train [vector]. The Signal Browser automatically updates to display all three signals.

### **Multiple Displays**

You can display multiple signals on different displays in the Signal Browser window. In the SPTool **Signals** list, first ensure all three signals are selected. In the Signal Browser

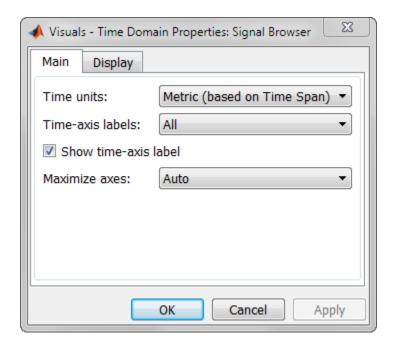
toolbar, click the Layout ( $\blacksquare$ ) button. Select row 3, column 1, as shown in the following figure.



After you make this selection, the Signal Browser is separated into three displays.

## **Configure Appearance**

In the Signal Browser menu, select **View > Properties**. The Visuals:Time Domain Options dialog box opens, as shown in the following figure.



In the Visuals:Time Domain Options dialog box, click the **Main** tab. Choose the appropriate parameter settings for the **Main** tab, as shown in the following table.

Parameter	Setting
Time units	Metric (based on Time Span)
Show time-axis labels	Bottom Displays Only
Maximize axes	0n

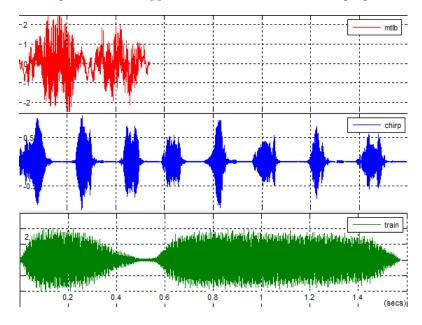
When you change the **Maximize axes** parameter to **On**, the axes are expanded to fill the entire display. To conserve space, titles and axis labels are not shown in each display. Click **Apply**.

### **Set Display Properties**

In the Visuals:Time Domain Options dialog box, click the **Display** tab. You can change the value of the **Select display** parameter to make different settings for each display. Set the parameters to the values shown in the following table.

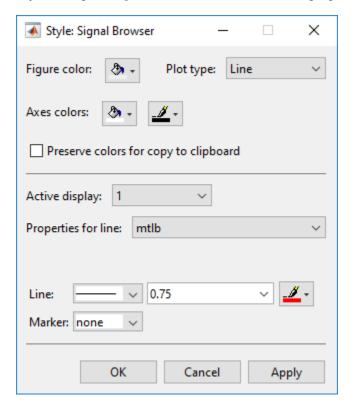
Parameter	Display 1 Setting	Display 2 Setting	Display 3 Setting
Select display	1	2	3
Title	mtlb	chirp	train
Show legend	Selected	Selected	Selected
Show grid	Selected	Selected	Selected
Plot signal(s) as magnitude and phase	Cleared	Cleared	Cleared
Minimum Y-limit	-2.5	-1	-1.5
Maximum Y-limit	2.5	1	1.5
Y-axis label	Amplitude	Amplitude	Amplitude

 ${\it Click}~{\bf OK}~{\it to}~{\it save}~{\it your}~{\it changes}~{\it and}~{\it close}~{\it the}~{\it Visuals:} \\ {\it Time}~{\it Domain}~{\it Options}~{\it dialog}~{\it box}. \\ {\it The}~{\it Signal}~{\it Browser}~{\it appears}~{\it as}~{\it shown}~{\it in}~{\it the}~{\it following}~{\it figure}. \\$ 



# **Modify the Signal Browser Display**

Use the Style dialog box to modify the appearance of the axes and the lines for each of the selected signals in SPTool. In the Signal Browser menu, select **View > Style**. The Style dialog box opens, as shown in the following figure.



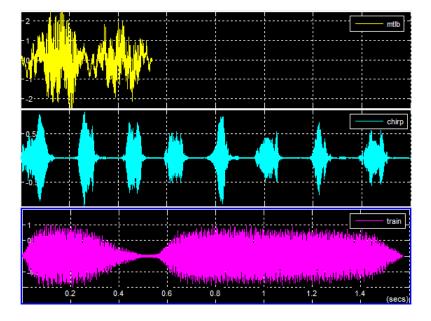
### **Modify Axes Colors and Line Properties**

You can change the value of the **Select display** parameter to make different settings for each display. Set the parameters to the values shown in the following table.

Parameter	Display 1 Setting	Display 2 Setting	Display 3 Setting
Select display	1	2	3

Parameter	Display 1 Setting	Display 2 Setting	Display 3 Setting
Axes background color	Black	Black	Black
Ticks, labels, and grid colors	White	White	White
Line color	Yellow	Cyan	Magenta

These settings enable the Signal Browser to display line colors in the same manner as the Simulink Scope block. Click  $\mathbf{OK}$  to save your changes and close the Style dialog box. The Signal Browser now appears as shown in the following figure.



#### **Show and Hide Toolbar**

To hide the toolbar, from the Signal Browser menu, select **View > Toolbar**. Doing so removes the toolbar from the Signal Browser window and also removes the check mark beside the **Toolbar** option in the **View** menu. You can choose to show the toolbar again at any time by selecting **View > Toolbar**.

## Inspect Your Data (Scaling the Axes and Zooming)

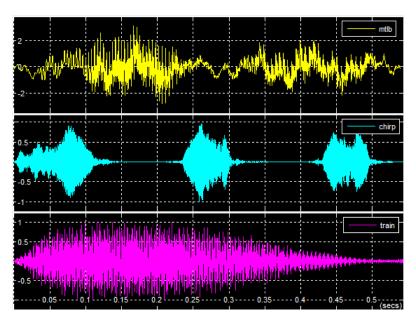
So far, you have manually set the *y*-axis limits. Use one of the following options to let Signal Browser scale the axes:

- From the Signal Browser menu, select **Tools > Scale Axes Limits**.
- From the Signal Browser toolbar, click the Scale Axes Limits ( ) button.
- With the Signal Browser as your active window, press Ctrl + A.

#### **Use the Zoom Tools**

The zoom tools allow you to zoom in simultaneously in the directions of both the x- and y-axes , or in either direction individually. For example, to zoom in on the signal between 0 and 0.5 seconds, you can use the **Zoom X** option.

- To activate the **Zoom X** tool, select **Tools** > **Zoom X**, or press the corresponding toolbar button ( PQ\*). The Signal Browser indicates that the **Zoom X** tool is active by indenting the toolbar button and placing a check mark next to the **Tools** > **Zoom X** menu option.
- Next, zoom in on the region between 0 and 0.5 seconds. In the Signal Browser window, click on the 0-second mark and drag to the 0.5-second mark. All three displays reflect this new x-axis setting, as shown in the following figure.



• To zoom out of the Signal Browser window, right-click inside the window, and select **Zoom Out**. Alternatively, you can return to the original view of your signal by right-clicking inside the Signal Browser window and selecting **Reset to Original View**.

# Signal Measurement

- "RMS Value of Periodic Waveforms" on page 16-2
- "Slew Rate of Triangular Waveform" on page 16-6
- "Duty Cycle of Rectangular Pulse Waveform" on page 16-10
- "Estimate State for Digital Clock" on page 16-14
- "Calculate Settling Time with Signal Browser" on page 16-17
- "Find Peak Amplitudes in Signal Browser" on page 16-20
- "Distortion Measurements" on page 16-23
- "Prominence" on page 16-28
- "Determine Peak Widths" on page 16-31
- "Human Activity Recognition Simulink Model for Smartphone Deployment" on page 16-35

# **RMS Value of Periodic Waveforms**

This example shows how to find the root mean square (RMS) value of a sine wave, a square wave, and a rectangular pulse train using rms. The waveforms in this example are discrete-time versions of their continuous-time counterparts.

Create a sine wave with a frequency of  $\pi/4$  rad/sample. The length of the signal is 16 samples, which equals two periods of the sine wave.

```
n = 0:15;
x = cos(pi/4*n);
```

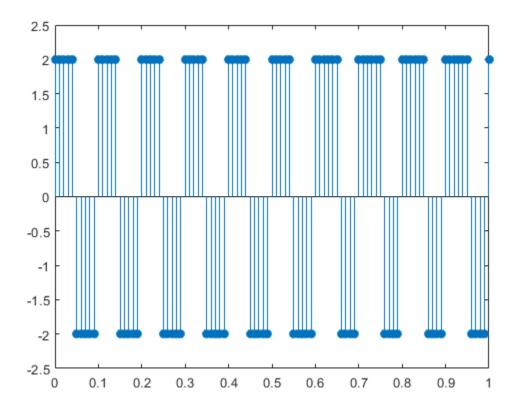
Compute the RMS value of the sine wave.

```
rmsval = rms(x)
rmsval = 0.7071
```

The RMS value is equal to  $1/\sqrt{2}$ , as expected.

Create a periodic square wave with a period of 0.1 seconds. The square wave values oscillate between -2 and 2.

```
t = 0:0.01:1:
x = 2*square(2*pi*10*t);
stem(t,x,'filled')
axis([0 1 -2.5 2.5])
```

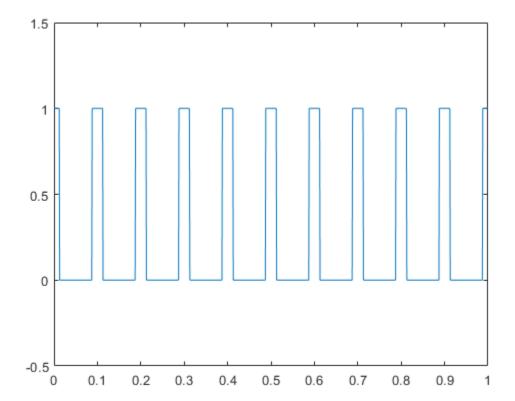


Find the RMS value.

The RMS value agrees with the theoretical value of 2.

Create a rectangular pulse train sampled at 1 kHz with the following parameters: the pulse is on, or equal to 1, for 0.025 seconds, and off, or equal to 0, for 0.075 seconds in each 0.1 second interval. This means the pulse period is 0.1 seconds and the pulse is on for 1/4 of that interval. This is referred to as the  $duty\ cycle$ . Use pulstran to create the rectangular pulse train.

```
t = 0:0.001:(10*0.1);
pulsewidth = 0.025;
pulseperiods = [0:10]*0.1;
x = pulstran(t,pulseperiods,@rectpuls,pulsewidth);
plot(t,x)
axis([0 1 -0.5 1.5])
```



Find the RMS value and compare it to the RMS of a continuous-time rectangular pulse waveform with duty cycle 1/4 and peak amplitude 1.

```
rmsval = rms(x)
rmsval = 0.5007
```

```
thrms = sqrt(1/4)
thrms = 0.5000
```

The observed RMS value and the RMS value for a continuous-time rectangular pulse waveform are in good agreement.

# **Slew Rate of Triangular Waveform**

This example shows how to use the slew rate as an estimate of the rising and falling slopes of a triangular waveform. Create three triangular waveforms. One waveform has rising-falling slopes of  $\pm 2$ , one waveform has rising-falling slopes of  $\pm \frac{1}{2}$ , and one

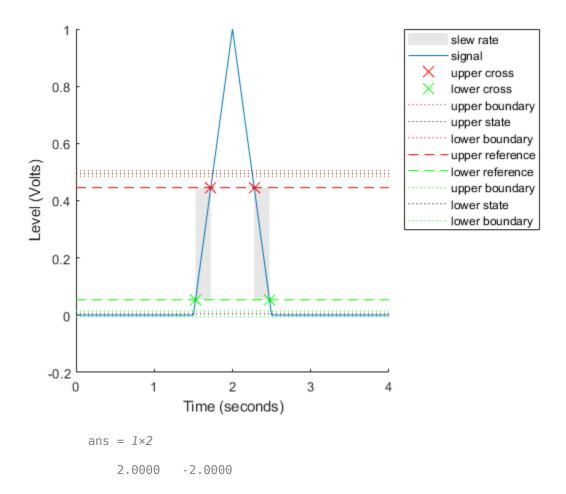
waveform has a rising slope of +2 and a falling slope of  $-\frac{1}{2}$ . Use slewrate to find the slopes of the waveforms.

Use tripuls to create a triangular waveform with rising-falling slopes of  $\pm 2$ . Set the sampling interval to 0.01 seconds, which corresponds to a sample rate of 100 hertz.

```
dt = 0.01;
t = -2:dt:2;
x = tripuls(t);
```

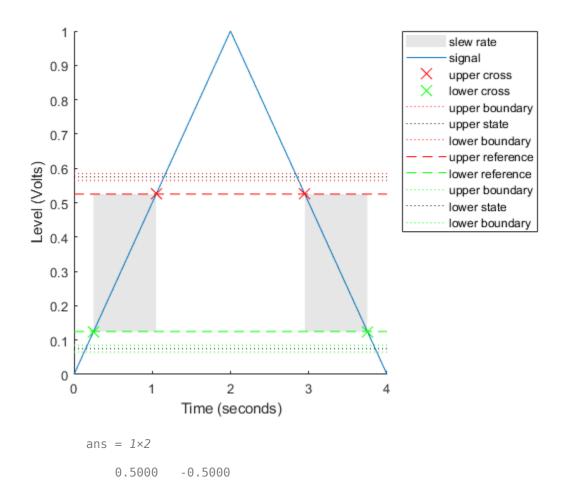
Compute and plot the slew rate for the triangular waveform. Input the sample rate (100 Hz) to obtain the correct positive and negative slope values.

```
slewrate(x,1/dt)
```



Change the width of the triangular waveform so it has slopes of  $\pm \frac{1}{2}$ . Compute and plot the slew rate.

```
x = tripuls(t,4);
slewrate(x,1/dt)
```



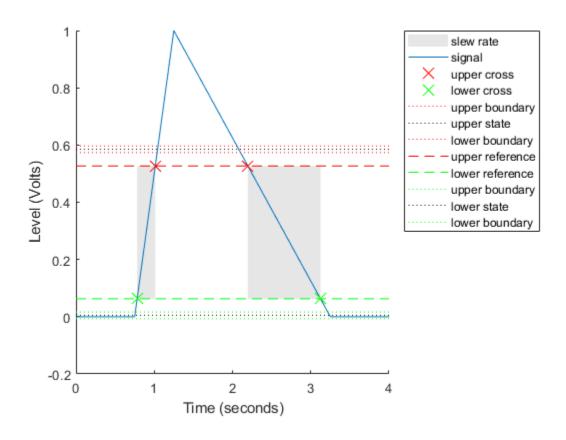
Create a triangular waveform with a rising slope of +2 and a falling slope of  $-\frac{1}{2}$ . Compute the slew rate.

```
x = tripuls(t,5/2,-3/5);
s = slewrate(x,1/dt)
s = 1×2
```

2.0000 -0.5000

The first element of s is the rising slope and the second element is the falling slope. Plot the result.

slewrate(x,1/dt);

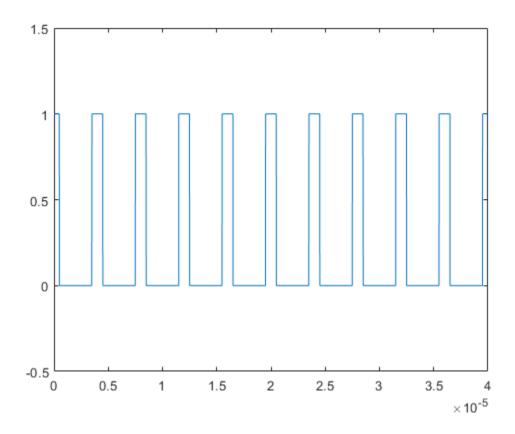


# **Duty Cycle of Rectangular Pulse Waveform**

This example shows how to create a rectangular pulse waveform and measure its duty cycle. You can think of a rectangular pulse waveform as a sequence of on and off states. One pulse period is the total duration of an on and off state. The pulse width is the duration of the on state. The duty cycle is the ratio of the pulse width to the pulse period. The duty cycle for a rectangular pulse describes the fraction of time that the pulse is on in one pulse period.

Create a rectangular pulse sampled at 1 gigahertz. The pulse is on, or equal to 1, for a duration of 1 microsecond. The pulse if off, or equal to 0, for a duration of 3 microseconds. The pulse period is 4 microseconds. Plot the waveform.

```
Fs = 1e9;
t = 0:1/Fs:(10*4e-6);
pulsewidth = 1e-6;
pulseperiods = [0:10]*4e-6;
x = pulstran(t,pulseperiods,@rectpuls,pulsewidth);
plot(t,x)
axis([0 4e-5 -0.5 1.5])
```



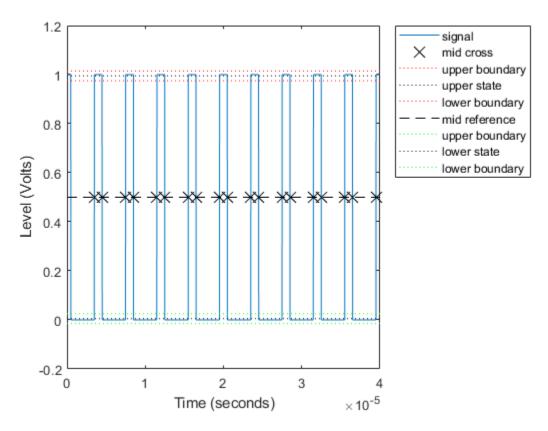
Determine the duty cycle of the waveform using dutycycle. Input both the pulse waveform and the sample rate to output the duty cycle. dutycycle outputs a duty cycle value for each detected pulse.

In this example, the duty cycle for each of the detected pulses is identical and equal to 0.25. This is the expected duty cycle because the pulse is on for 1 microsecond and off for

3 microseconds in each 4 microsecond period. Therefore, the pulse is on for 1/4 of each period. Expressed as a percentage, this is equal to a duty cycle of 25%.

Calling dutycycle with no output arguments produces a plot with all the detected pulse widths marked.

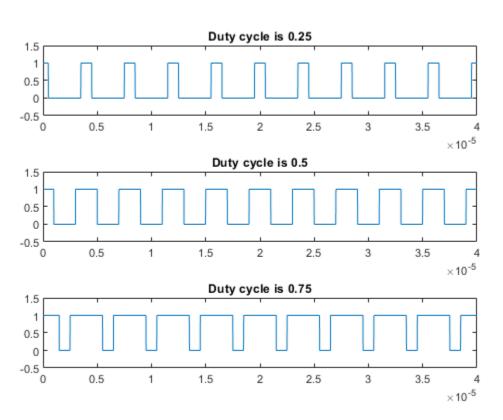
dutycycle(x,Fs);



Using the same sample rate and pulse period, vary the pulse on time (pulse width) from 1 to 3 microseconds in a loop and calculate the duty cycle. Plot the pulse waveforms and display the duty cycle value in the plot title for each step through the loop. The duty cycle increases from 0.25 (1/4) to 0.75 (3/4) as the pulse width increases.

```
nwid = 3;
for nn = 1:nwid
    x = pulstran(t,pulseperiods,@rectpuls,nn*pulsewidth);
    subplot(nwid,1,nn)
    plot(t,x)
    axis([0 4e-5 -0.5 1.5])

D = dutycycle(x,Fs);
    title(['Duty cycle is ' num2str(mean(D))])
end
```

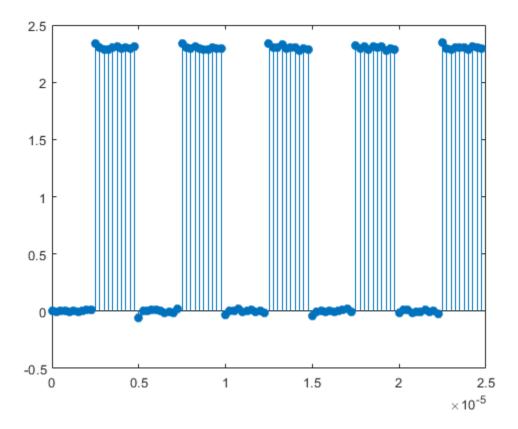


# **Estimate State for Digital Clock**

This example shows how to estimate the high and low state levels for digital clock data. In contrast to analog voltage signals, signals in digital circuits have only two states: HIGH and LOW. Information is conveyed by the pattern of high and low state levels.

Load clockex.mat into the MATLAB® workspace. clockex.mat contains a 2.3 volt digital clock waveform sampled at 4 megahertz. Load the clock data into the variable x and the vector of sampling times in the variable t. Plot the data.

```
load('clockex.mat','x','t')
stem(t,x,'filled')
```



Determine the high and low state levels for the clock data using statelevels.

```
levels = statelevels(x)

levels = 1 \times 2

0.0027 2.3068
```

This is the expected result for the 2.3 volt clock data, where the noise-free low-state level is 0 volts and the noise-free high-state level is 2.3 volts.

Use the estimated state levels to convert the voltages into a sequence of zeros and ones. The sequence of zeros and ones is a binary waveform representation of the two states. To make the assignment, use the following decision rule:

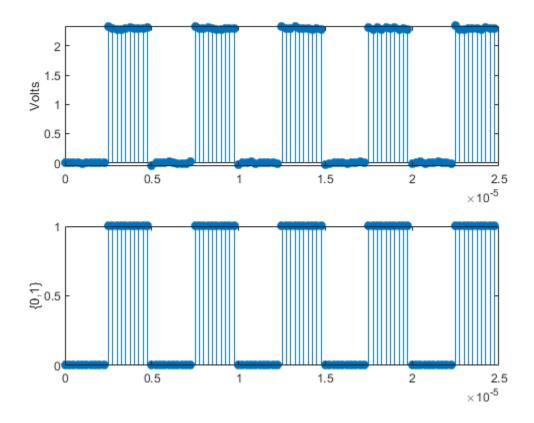
- Assign any voltage within a 3%-tolerance region of the low-state level the value 0.
- Assign any voltage within a 3%-tolerance region of the high-state level the value 1.

Determine the widths of the 3%-tolerance regions around the low- and high-state levels.

```
tolwd = 3/100*diff(levels);
```

Use logical indexing to determine the voltages within a 3%-tolerance region of the low-state level and the voltages within a 3%-tolerance region of the high-state level. Assign the value 0 to the voltages within the tolerance region of the low-state level and 1 to the voltages within the tolerance region of the high-state level. Plot the result.

```
y = zeros(size(x));
y(abs(x-min(levels))<=tolwd) = 0;
y(abs(x-max(levels))<=tolwd) = 1;
subplot(2,1,1)
stem(t,x,'filled')
ylabel('Volts')
subplot(2,1,2)
stem(t,y,'filled')
ylabel('\{0,1\}')</pre>
```



The decision rule has assigned all the voltages to the correct state.

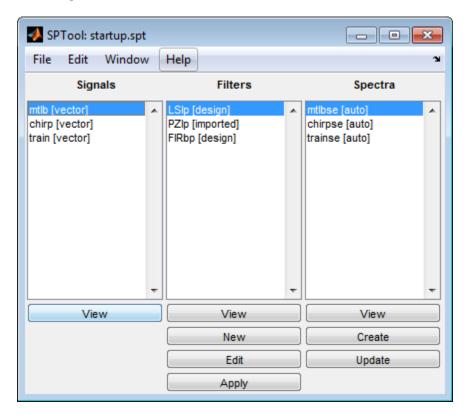
# **Calculate Settling Time with Signal Browser**

This example shows how to use the Bilevel Measurements panel in the SPTool Signal Browser to find the settling time of a clock signal.

First, open SPTool by typing the following at the MATLAB command line.

sptool

SPTool opens.



In this example, you import a clock signal from the MAT-file named clockex.mat. In the SPTool menu, select **File > Import**. Alternatively, you can press the **Ctrl+I** keyboard shortcut. The Import to SPTool dialog box opens.

- 1 Under Source, click From Disk.
- 2 In the **MAT-file Name** box, type clockex, and press **Enter**. The variables x and t appear under **File Contents**.
- Under **File Contents**, click x. Click the right arrow ( ) button to the left of the **Data** box.
- 4 In the **Sampling Frequency** box, type 4000000.
- 5 In the **Name** box, type Clock.
- 6 Click **OK**. The SPTool **Signals** list now contains a signal named Clock [vector].
- 7 In SPTool, in the **Signals** list, select Clock [vector], and click the **View** button. The Signal Browser appears and displays the clock signal.

Because you selected only one signal, the legend is not needed. Turn off the legend by

clicking the Show All Legends ( ) button. Then, use the Style dialog box to modify the appearance of the axes and the lines for the signal. In the Signal Browser menu, select **View > Style**.

Parameter	Display 1 Setting
Axes background color	Black
Ticks, labels, and grid colors	Dark Gray
Line color	Yellow

To show the **Bilevel Measurements** panel, in the Signal Browser menu, select **Tools** > **Measurements** > **Bilevel Measurements**. To collapse the **Transitions** pane, click the pane collapse button ( $\mathbf{v}$ ) next to that label. To expand the **Settings** pane and the **Overshoots** / **Undershoots** pane, click the pane expand button ( $\mathbf{p}$ ) next to each label.

The value for the rising edge **Settling Time** parameter does not appear in the **Overshoots / Undershoots** pane because the **Settle Seek** parameter is too large. The **Settle Seek** value is longer than the entire simulation duration. Enter a value for settle seek of 2e-6, and press **Enter**. Signal Browser now displays a rising edge settling time value of 118.392 ns.

This settling time value displayed is actually the statistical average of the settling times for all five rising edges. To display the settling time for only one rising edge, you can

zoom in on that transition. In the Signal Browser toolbar, click the Zoom X button ( \*\*\*\forall 1).

Click the display near a value of 2 microseconds on the *time*-axis. Drag to the right, and release near a value of 4 microseconds on the *time*-axis. Signal Browser updates the rising edge **Settling Time** value to reflect the new time window, as shown in the following figure.

# See Also

falltime | overshoot | risetime | settlingtime | slewrate | undershoot

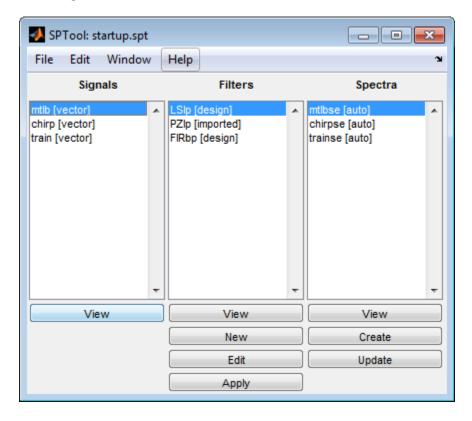
# **Find Peak Amplitudes in Signal Browser**

This example shows how to use the Peak Finder panel in the SPTool Signal Browser to find heart rate, given an electrocardiogram (ECG) signal.

First, open SPTool by typing the following at the MATLAB command line.

sptool

SPTool opens.



Using SPTool, you can import signals from variables in the MATLAB workspace. First, create an electrocardiogram (ECG) signal, sampled at  $4~\rm kHz$ . To create the signal, save this function definition in a file called ecg.m:

```
function x = ecg(L)
a0 = [0,1,40,1,0,-34,118,-99,0,2,21,2,0,0,0];
d0 = [0,27,59,91,131,141,163,185,195,275,307,339,357,390,440];
a = a0 / max(a0);
d = round(d0 * L / d0(15));
d(15) = L;
for i = 1:14,
    m = d(i) : d(i+1) - 1
    slope = (a(i+1) - a(i)) / (d(i+1) - d(i))
    x(m+1) = a(i) + slope * (m - d(i))
end
```

Now apply the Savitzky-Golay filter to the ECG signal. At the MATLAB command line, enter the following commands:

```
x1 = 3.5*ecg(2700).';
y1 = sgolayfilt(kron(ones(1,13),x1),0,21);
n = (1:30000)';
del = round(2700*rand(1));
mhb = y1(n + del);
ts = 0.00025;
Fs = 1/ts;
```

To import the signal from these variables, in the SPTool menu, select  ${\bf File} > {\bf Import}$ . Alternatively, you can press the  ${\bf Ctrl+I}$  keyboard shortcut. The Import to SPTool dialog box appears.

- Under **Workspace Contents**, click mhb. Click the right arrow ( ) button to the left of the **Data** box.
- Under **Workspace Contents**, click Fs. Click the right arrow ( ) button to the left of the **Sampling Frequency** box.
- 3 In the Name box, type ECG.
- 4 Click **OK**. The SPTool **Signals** list now contains a signal named ECG [vector].
- 5 In SPTool, in the **Signals** list, select ECG [vector], and click the **View** button. The Signal Browser opens and displays the ECG signal.

Because you only selected one signal, the legend is not needed. Turn off the legend by

clicking the Show All Legends ( ) button. Then, use the Style dialog box to modify the appearance of the axes and the lines for the signal. In the Signal Browser menu, select **View > Style**.

Parameter	Display 1 Setting
Axes background color	Black
Ticks, labels, and grid colors	Dark Gray
Line color	Yellow

To show the **Peak Finder** panel, in the Signal Browser menu, select **Tools** > **Measurements** > **Peak Finder**. To expand the **Settings** pane, click the pane expand button ( ) next to that label. In the **Max Num of Peaks** box, type 10 and press the **Enter** key. Signal Browser now displays in the **Peaks** pane a list of 10 peak amplitude values, and the times at which they occur.

From the list of peak values, there is a constant time difference of 0.675 seconds between each heartbeat. Therefore, the heart rate detected by the ECG signal is given by the following equation.

$$\frac{60\frac{\sec}{\min}}{0.675\frac{\sec}{\text{beat}}} = 88.89\frac{\text{beats}}{\min}(\text{bpm})$$

# See Also

findpeaks | sgolay | sgolayfilt

# **Distortion Measurements**

Generate 2048 samples of a sinusoid of frequency 2.5 kHz sampled at 50 kHz. Add white Gaussian noise such that the signal-to-noise ratio (SNR) is 80 dB.

```
Fs = 5e4;
f0 = 2.5e3;
N = 2048;
t = (0:N-1)/Fs;
SNR = 80;

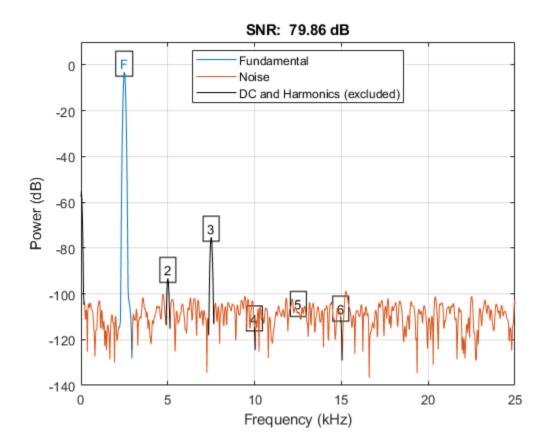
x = cos(2*pi*f0*t);
x = x+randn(size(x))*std(x)/db2mag(SNR);
```

Pass the result through a weakly nonlinear amplifier represented by a polynomial. The amplifier introduces spurious tones at the frequencies of the harmonics.

```
amp = [1e-5 5e-6 -1e-3 6e-5 1 25e-3];
x = polyval(amp,x);
```

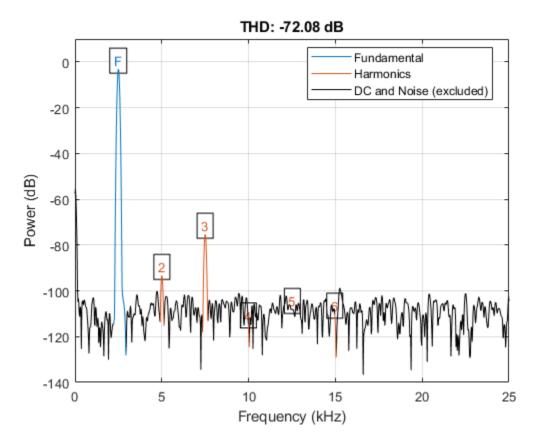
Plot the signal spectrum and annotate the SNR, verifying that it has the expected value. The snr function computes the power ratio of the fundamental to the noise floor and ignores the DC component and the harmonics.

```
snr(x,Fs);
```



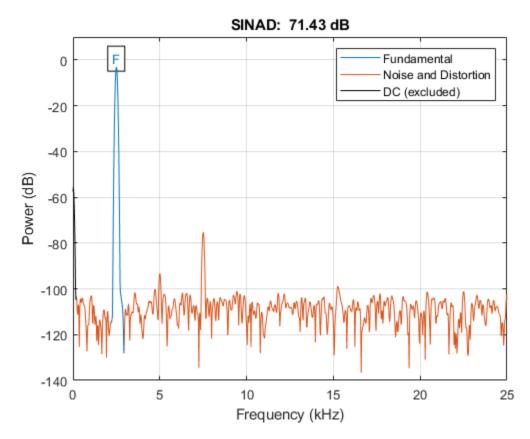
Plot the signal spectrum and annotate the total harmonic distortion (THD). The thd function computes the power ratio of the harmonics to the fundamental and ignores the DC component and the noise floor.

thd(x,Fs);



Plot the signal spectrum and annotate the signal to noise and distortion ratio (SINAD). The sinad function computes the power ratio of the fundamental to the harmonics and the noise floor. It ignores only the DC component.

sinad(x,Fs);

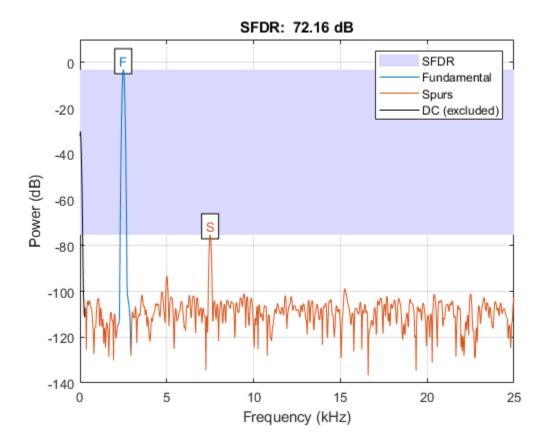


Verify that the SNR, THD, and SINAD obey the equation

$$10^{-SNR/10} + 10^{THD/10} = 10^{-SINAD/10}.$$
 lhs = 10^(-snr(x,Fs)/10)+10^(thd(x,Fs)/10) lhs = 7.2203e-08 rhs = 10^(-sinad(x,Fs)/10) rhs = 7.1997e-08

Plot the signal spectrum and annotate the spurious-free dynamic range (SFDR). The SFDR is the power ratio of the fundamental to the strongest spurious component ("spur"). In this case, the spur corresponds to the third harmonic.

### sfdr(x,Fs);



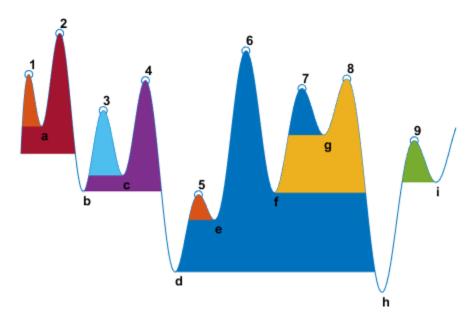
### **Prominence**

The prominence of a peak measures how much the peak stands out due to its intrinsic height and its location relative to other peaks. A low isolated peak can be more prominent than one that is higher but is an otherwise unremarkable member of a tall range.

To measure the prominence of a peak:

- 1 Place a marker on the peak.
- 2 Extend a horizontal line from the peak to the left and right until the line does one of the following:
  - · Crosses the signal because there is a higher peak
  - Reaches the left or right end of the signal
- 3 Find the minimum of the signal in each of the two intervals defined in Step 2. This point is either a valley or one of the signal endpoints.
- The higher of the two interval minima specifies the reference level. The height of the peak above this level is its prominence.

findpeaks makes no assumption about the behavior of the signal beyond its endpoints, whatever their height. This is reflected in Steps 2 and 4 and often affects the value of the reference level. Consider for example the peaks of this signal:



Peak Number	Left Interval Lies Between Peak and	Right Interval Lies Between Peak and	Lowest Point on the Left Interval	Lowest Point on the Right Interval	Reference Level (Highest Minimum)
1	Left end	Crossing due to peak <b>2</b>	Left endpoint	a	a
2	Left end	Right end	Left endpoint	h	Left endpoint
3	Crossing due to peak 2	Crossing due to peak <b>4</b>	b	С	C
4	Crossing due to peak 2	Crossing due to peak <b>6</b>	b	d	b
5	Crossing due to peak <b>4</b>	Crossing due to peak <b>6</b>	d	е	е
6	Crossing due to peak 2	Right end	d	h	d
7	Crossing due to peak <b>6</b>	Crossing due to peak <b>8</b>	f	g	g

Peak Number	Left Interval Lies Between Peak and	Right Interval Lies Between Peak and	Lowest Point on the Left Interval	on the Right Interval	
8	Crossing due to peak <b>6</b>	Right end	f	h	f
9	Crossing due to peak 8	Crossing due to right endpoint	h	i	i

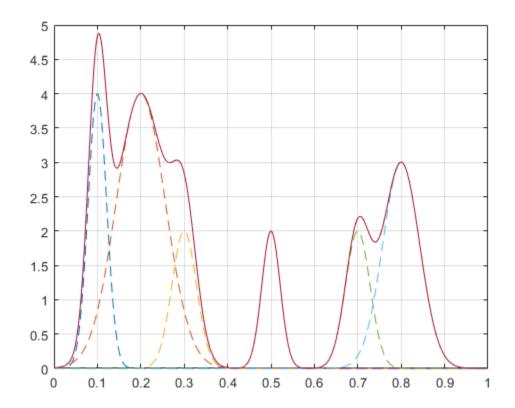
### **Determine Peak Widths**

Create a signal that consists of a sum of bell curves. Specify the location, height, and width of each curve.

```
x = linspace(0,1,1000);
Pos = [1 2 3 5 7 8]/10;
Hgt = [4 4 2 2 2 3];
Wdt = [3 8 4 3 4 6]/100;

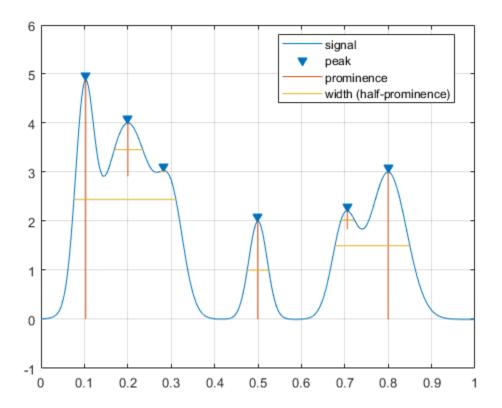
for n = 1:length(Pos)
     Gauss(n,:) = Hgt(n)*exp(-((x - Pos(n))/Wdt(n)).^2);
end

PeakSig = sum(Gauss);
Plot the individual curves and their sum.
plot(x,Gauss,'--',x,PeakSig)
grid
```



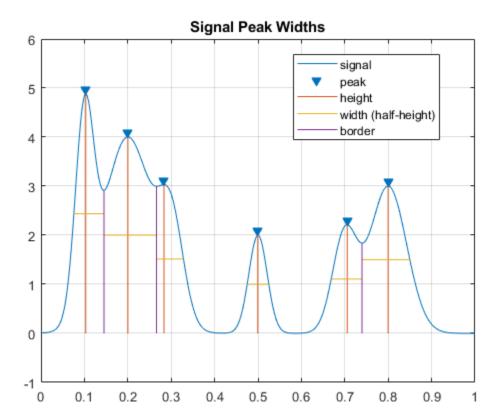
Measure the widths of the peaks using the half prominence as reference.

findpeaks(PeakSig,x,'Annotate','extents')



Measure the widths again, this time using the half height as reference.

```
findpeaks(PeakSig,x,'Annotate','extents','WidthReference','halfheight')
title('Signal Peak Widths')
```



# Human Activity Recognition Simulink Model for Smartphone Deployment

This example shows how to prepare a Simulink® model that classifies human activity based on smartphone sensor signals for code generation and smartphone deployment. The example provides two Simulink models that are ready for deployment to an Android device and an iOS device. After you install the required support package for a target device, train the classification model and deploy the Simulink model to the device.

### **Prerequisites**

Simulink support packages are required for the Simulink models in this example.

- Download and Install Simulink Support Package for Android Devices (required for Android deployment)
- Download and Install Simulink Support Package for Apple iOS Devices (required for iOS deployment)

### **Load Sample Data Set**

Load the humanactivity data set.

load humanactivity

The humanactivity data set contains 24,075 observations of five different physical human activities: Sitting, Standing, Walking, Running, and Dancing. Each observation has 60 features extracted from acceleration data measured by smartphone accelerometer sensors. The data set contains the following variables:

- actid Response vector containing the activity IDs in integers: 1, 2, 3, 4, and 5 representing Sitting, Standing, Walking, Running, and Dancing, respectively
- $\operatorname{actnames}$  Activity names corresponding to the integer activity IDs
- feat Feature matrix of 60 features for 24,075 observations
- featlabels Labels of the 60 features

The Sensor HAR (human activity recognition) App [1] (Statistics and Machine Learning Toolbox) was used to create the humanactivity data set. When measuring the raw acceleration data with this app, a person placed a smartphone in a pocket so that the smartphone was upside down and the screen faced toward the person. The software then calibrated the measured raw data accordingly and extracted the 60 features from the

calibrated data. For details about the calibration and feature extraction, see [2] (Statistics and Machine Learning Toolbox) and [3] (Statistics and Machine Learning Toolbox), respectively. The Simulink models described later also use the raw acceleration data and include blocks for calibration and feature extraction.

### **Prepare Data**

This example uses 90% of the observations to train a model that classifies the five types of human activities and 10% of the observations to validate the trained model. Use cypartition to specify a 10% holdout for the test set.

```
rng('default') % For reproducibility
Partition = cvpartition(actid, 'Holdout', 0.10);
trainingInds = training(Partition); % Indices for the training set
XTrain = feat(trainingInds,:);
YTrain = actid(trainingInds);
testInds = test(Partition); % Indices for the test set
XTest = feat(testInds,:);
YTest = actid(testInds);
```

Convert the feature matrix XTrain and the response vector YTrain into a table to load the training data set in the Classification Learner app.

```
tTrain = array2table([XTrain YTrain]);
```

Specify the variable name for each column of the table.

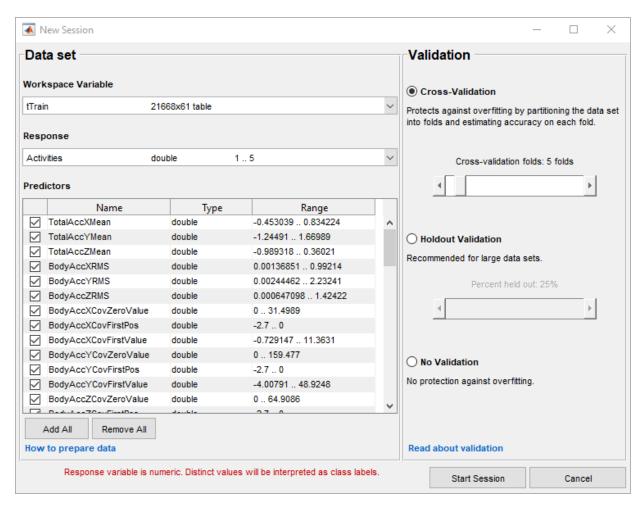
```
tTrain.Properties.VariableNames = [featlabels' 'Activities'];
```

### Train Boosted Tree Ensemble Using Classification Learner App

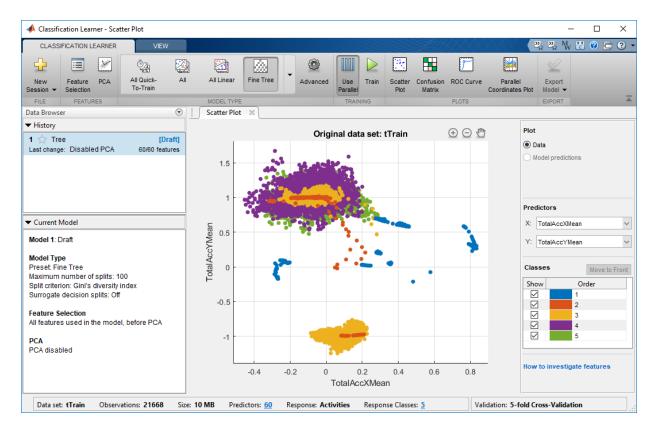
Train a classification model by using the Classification Learner app. To open the Classification Learner app, enter classificationLearner at the command line. Alternatively, click the **Apps** tab, and click the arrow at the right of the **Apps** section to open the gallery. Then, under Machine Learning, click Classification Learner.

On the Classification Learner tab, in the File section, click New Session and select From Workspace.

In the New Session dialog box, click the arrow for **Workspace Variable**, and then select the table tTrain. Classification Learner detects the predictors and the response from the table.



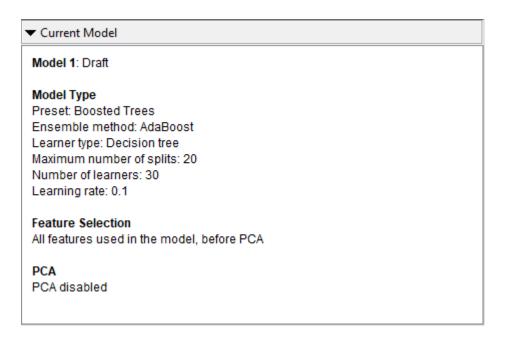
The default option is 5-fold cross-validation, which protects against overfitting. Click **Start Session**. Classification Learner loads the data set and plots a scatter plot of the first two features.



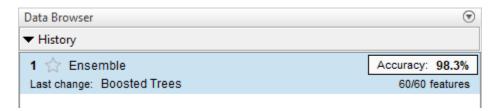
On the **Classification Learner** tab, click the arrow at the right of the **Model Type** section to open the gallery. Then, under **Ensemble Classifiers**, click **Boosted Trees**.



The Current Model pane of the Data Browser displays the default settings of the boosted tree ensemble model.



On the **Classification Learner** tab, in the **Training** section, click **Train**. When the training is complete, the History pane of the Data Browser displays the 5-fold, cross-validated classification accuracy.



On the **Classification Learner** tab, in the **Export** section, click **Export Model**, and then select **Export Compact Model**. Click **OK** in the dialog box. The structure trainedModel appears in the MATLAB Workspace. The field ClassificationEnsemble of trainedModel contains the compact model. Extract the trained model from the structure.

classificationEnsemble = trainedModel.ClassificationEnsemble;

#### Train Boosted Tree Ensemble at Command Line

Alternatively, you can train the same classification model at the command line.

```
template = templateTree('MaxNumSplits',20);
classificationEnsemble = fitcensemble(XTrain,YTrain, ...
   'Method','AdaBoostM2', ...
   'NumLearningCycles',30, ...
   'Learners',template, ...
   'LearnRate',0.1, ...
   'ClassNames',[1; 2; 3; 4; 5]);
```

Perform 5-fold cross-validation for classificationEnsemble and compute the validation accuracy.

```
partitionedModel = crossval(classificationEnsemble, 'KFold',5);
validationAccuracy = 1-kfoldLoss(partitionedModel)
validationAccuracy = 0.9831
```

#### **Evaluate Performance on Test Data**

Evaluate performance on the test data set.

```
testAccuracy = 1-loss(classificationEnsemble,XTest,YTest)
testAccuracy = 0.9763
```

The trained model correctly classifies 97.63% of the human activities on the test data set. This result confirms that the trained model does not overfit to the training data set.

Note that the accuracy values can vary slightly depending on your operating system.

#### Save Trained Model

For code generation including a classification model object, use saveCompactModel and loadCompactModel.

Save the trained model by using saveCompactModel.

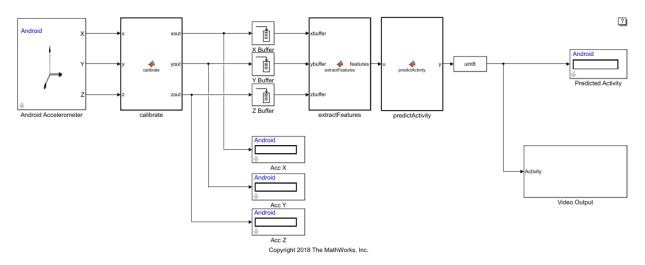
```
saveCompactModel(classificationEnsemble, 'EnsembleModel.mat');
```

The function block **predictActivity** in the Simulink models loads the trained model by using loadCompactModel and uses the trained model to classify new data.

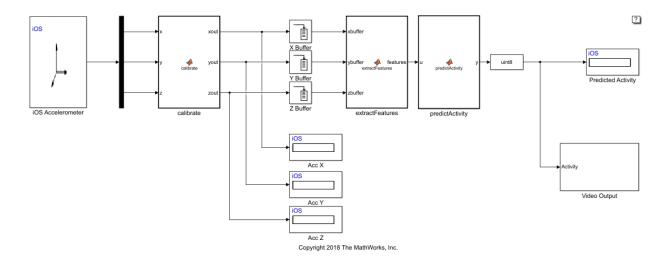
### **Deploy Simulink Model to Device**

Now that you have prepared a classification model, you can open the Simulink model, depending on which type of smartphone you have, and deploy the model to your device. Note that the Simulink model requires the <code>EnsembleModel.mat</code> file and the calibration matrix file <code>slexHARAndroidCalibrationMatrix.mat</code> or <code>slexHARiOSCalibrationMatrix.mat</code>. If you click the button located in the upper-right section of this page and open this example in MATLAB®, then MATLAB® opens the example folder that includes these calibration matrix files.

Type slexHARAndroidExample to open the Simulink model for Android deployment.



Type slexHARiOSExample to open the Simulink model for iOS deployment.

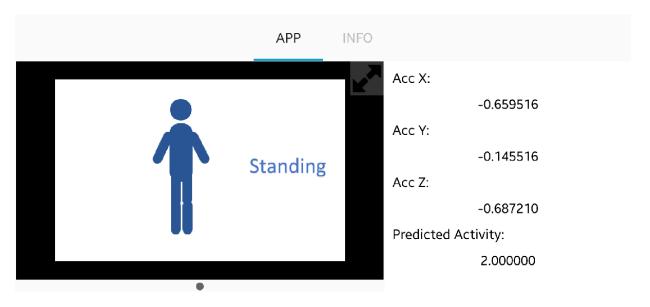


The two Simulink models classify human activity based on acceleration data measured by a smartphone sensor. The models include the following blocks:

- The Accelerometer block receives raw acceleration data from accelerometer sensors on the device.
- The calibrate block is a MATLAB Function block that calibrates the raw acceleration data. This block uses the calibration matrix in the slexHARAndroidCalibrationMatrix.mat file or the slexHARiOSCalibrationMatrix.mat file. If you click the button located in the upper-right section of this page and open this example in MATLAB®, then MATLAB® opens the example folder that includes these files.
- The display blocks Acc X, Acc Y, and Acc Z are connected to the calibrate block and display calibrated data points for each axis on the device.
- Each of the Buffer blocks, X Buffer, Y Buffer, and Z Buffer, buffers 32 samples of an accelerometer axis with 12 samples of overlap between buffered frames. After collecting 20 samples, each Buffer block joins the 20 samples with 12 samples from the previous frame and passes the total 32 samples to the extractFeatures block. Each Buffer block receives an input sample every 0.1 second and outputs a buffered frame including 32 samples every 2 seconds.
- The extractFeatures block is a MATLAB Function block that extracts 60 features from a buffered frame of 32 accelerometer samples. This function block uses DSP System Toolbox™ and Signal Processing Toolbox™.

- The predictActivity block is a MATLAB Function block that loads the trained model from the EnsembleModel.mat file by using loadCompactModel and classifies the user activity using the extracted features. The output is an integer between 1 and 5, corresponding to Sitting, Standing, Walking, Running, and Dancing, respectively.
- The **Predicted Activity** block displays the classified user activity values on the device.
- The Video Output subsystem uses a multiport switch block to choose the
  corresponding user activity image data to display on the device. The Convert to RGB
  block decomposes the selected image into separate RGB vectors and passes the image
  to the Activity Display block.

To deploy the Simulink model to your device, follow the steps in Run Model on Android Devices or Run Model on iOS Devices. After the configuration process is complete, click **Deploy to Hardware** to create an app with the same name as the model. Run the app, place the device in the same way as described earlier for collecting the training data, and try the five activities. The app displays the classified activity accordingly.



To ensure the accuracy of the app, you need to place your device in the same way as described for collecting the training data. If you want to place your device in a different location or orientation, then collect the data in your own way and use your data to train the classification model.

The accuracy of the app can be different from the accuracy of the test data set (testaccuracy), depending on the device. To improve the app, you can consider using additional sensors and updating the calibration matrix. Also, you can add another output block for audio feedback to the output subsystem using Audio Toolbox $^{\text{TM}}$ . Use a ThingSpeak $^{\text{TM}}$  write block to publish classified activities and acceleration data from your device to the Internet of Things. For details, see https://thingspeak.com/.

# **Spectrum Object to Function Replacement**

- "Nonparametric Spectrum Object to Function Replacement" on page 17-2
- "Autoregressive PSD Object to Function Replacement Syntax" on page 17-11
- "Subspace Pseudospectrum Object to Function Replacement Syntax" on page 17-13

# Nonparametric Spectrum Object to Function Replacement

#### In this section...

"Periodogram PSD Object to Function Replacement Syntax" on page 17-2

"Periodogram MSSPECTRUM Object to Function Replacement Syntax" on page 17-3

"Welch PSD Object to Function Replacement Syntax" on page 17-4

"Welch MSSPECTRUM Object to Function Replacement Syntax" on page 17-6

"Multitaper PSD Object to Function Replacement Syntax" on page 17-9

### **Periodogram PSD Object to Function Replacement Syntax**

The spectrum.periodogram object syntax will be removed in the future. The following table gives the equivalent recommended function syntax for periodogram. In the modified periodogram, you use a window other than the default rectangular window. To illustrate modified periodogram syntaxes, the table uses a specific window. In each example, x is the input signal.

Deprecated Syntax	Replacement Syntax
<pre>h = spectrum.periodogram; psd(h,x);</pre>	<pre>periodogram(x);</pre>
<pre>% Modified periodogram with window functio h = spectrum.periodogram('hamming'); psd(h,x);</pre>	<pre>win = hamming(length(x)); periodogram(x,win);</pre>
<pre>% Window function and optional input argum h = spectrum.periodogram({'Hamming','perio psd(h,x);</pre>	
% Taylor window and multiple optional inpunbar = 4; sll = 30; h = spectrum.periodogram({'Taylor',nbar,sl psd(h,x,'Fs',fs,'centerdc',true);	<pre>sll = -30; win = taylorwin(length(x),nbar,sll);</pre>
<pre>h = spectrum.periodogram(); psd(h,x,'NFFT',nfft);</pre>	<pre>win = periodogram(x,win,nfft);</pre>

Deprecated Syntax	Replacement Syntax
<pre>h = spectrum.periodogram(); psd(h,x,'Fs',fs);</pre>	<pre>win = periodogram(x,win,[],fs);</pre>
<pre>h = spectrum.periodogram(); psd(h,x,'NFFT',nfft,'Fs',fs);</pre>	<pre>win = periodogram(x,win,nfft,fs);</pre>
<pre>h = spectrum.periodogram(); psd(h,x,,'FreqPoints','User Defined', 'FrequencyVector',w);</pre>	<pre>win =periodogram(x,win,w);</pre>
<pre>h = spectrum.periodogram(); psd(h,x,'FreqPoints','User Defined', 'FrequencyVector',f,'Fs',fs);</pre>	<pre>win = periodogram(x,win,f,fs);</pre>
<pre>% Two-sided spectrum of a real signal h = spectrum.periodogram(); psd(h,x,,'SpectrumType','TwoSided');</pre>	<pre>win = periodogram(x,win,,'twosided');</pre>
<pre>% Two-sided spectrum with DC (0 frequency) h = spectrum.periodogram(); psd(h,x,,'CenterDC',true);</pre>	win t⊨ne. center periodogram(x,win,,'centered');
<pre>h = spectrum.periodogram(); psd(h,x,,'ConfLevel',p);</pre>	<pre>win = periodogram(x,win,,'ConfidenceLevel',p);</pre>
<pre>h = spectrum.periodogram(); hPSD = psd(h,x,); Pxx = hPSD.Data; F = hPSD.Frequencies;</pre>	<pre>win = [Pxx,F] = periodogram(x,win,);</pre>
<pre>h = spectrum.periodogram(); hPSD = psd(h,x,,'ConfLevel',p); Pxx = hPSD.Data; F = hPSD.Frequencies; Pxxc = hPSD.ConfInterval;</pre>	<pre>win = [Pxx,F,Pxxc] = periodogram(x,win,);</pre>

# Periodogram MSSPECTRUM Object to Function Replacement Syntax

The spectrum.periodogram MSSPECTRUM object syntax will be removed in the future. The following table gives the equivalent recommended function syntax for periodogram. In the modified periodogram, you use a window other than the default rectangular window. To illustrate modified periodogram syntaxes, the table uses a specific window. In each example, x is the input signal.

```
Deprecated Syntax
                                            Recommended Syntax
h = spectrum.periodogram;
                                            periodogram(x,'power');
msspectrum(h,x);
h = spectrum.periodogram('Hamming');
                                            win = hamming(length(x));
                                            periodogram(x,win,'power');
msspectrum(h,x);
h = spectrum.periodogram({'Hamming','periodim'};hamming(length(x),'periodic');
msspectrum(h,x);
                                            periodogram(x,win,'power');
nbar = 4:
                                            nbar = 4:
sll = 30:
                                            sll = -30;
h = spectrum.periodogram({'Taylor',nbar,sllu}i)n; = taylorwin(length(x),nbar,sll);
msspectrum(h,x);
                                            periodogram(x,win,'power');
h = spectrum.periodogram(...);
                                            win= ...
msspectrum(h,x,'NFFT',nfft);
                                            periodogram(x,win,nfft,'power');
h = spectrum.periodogram(...);
                                            win = \dots
msspectrum(h,x,'Fs',fs);
                                            periodogram(x,win,[],fs,'power');
h = spectrum.periodogram(...):
                                            win = \dots
msspectrum(h,x,'NFFT',nfft,'Fs',fs);
                                            periodogram(x,win,nfft,fs,'power');
h = spectrum.periodogram(...);
                                            win = \dots
msspectrum(h,x,..., 'SpectrumType', 'TwoSideperiodogram(x,win,..., 'twosided', 'power');
h = spectrum.periodogram(...);
msspectrum(h, x,..., 'CenterDC', true);
                                            periodogram(x,win,...,'centered','power');
h = spectrum.periodogram(...);
                                            win = \dots
msspectrum(h,x,...,'ConfLevel',p);
                                            periodogram(x,win,...,'ConfidenceLevel', p,...'power
h = spectrum.periodogram(...);
                                            win = \dots
hMS = msspectrum(h,x,...);
                                            [Sxx,F] = periodogram(x,win,...,'power');
Sxx = hMS.Data:
F = hMS.Frequencies;
h = spectrum.periodogram(...);
hMS = msspectrum(h,x,...,'ConfLevel',p);
                                            [Sxx,F,Sxxc] = periodogram(x,win,...,'power');
Sxx = hMS.Data;
F = hMS.Frequencies;
Sxxc = hMS.ConfInterval:
```

# Welch PSD Object to Function Replacement Syntax

The spectrum.welch object syntax will be removed in the future. The following table gives the equivalent recommended function syntax for pwelch. To illustrate modified

periodogram syntaxes, the table uses a specific window. In each example, x is the input signal.

```
Deprecated Syntax
                                            Replacement Syntax
h = spectrum.welch;
                                            pwelch(x);
psd(h,x);
h = spectrum.welch('Gaussian');
                                            win = gausswin(64);
psd(h,x);
                                            pwelch(x,win);
% Welch estimate with window function and www.imio+naMamimiond(6A/glumeenitosdic');
h = spectrum.welch({'Hamming','periodic'});pwelch(x,win);
psd(h,x);
% Taylor window and multiple optional inputnbangume4hts
nbar = 4;
                                            sll = -30;
                                            win = taylorwin(64,nbar,sll);
sll = 30:
h = spectrum.welch({'Taylor', nbar, sll}); pwelch(x,win);
psd(h,x);
h = spectrum.welch('Hamming', segLen);
                                            win = hamming(segLen):
psd(h,x);
                                            pwelch(x,win);
h = spectrum.welch({'Hamming','periodic'},
                                            win = hamming(segLen,'periodic');
seaLen):
                                            pwelch(x.win):
psd(h,x);
nbar = 4:
                                            nbar = 4:
sll = 30:
                                            sll = -30:
h = spectrum.welch({'Taylor',nbar,sll},...
                                           win = taylorwin(segLen,nbar,sll);
segLen);
                                            pwelch(x,win);
psd(h,x);
h = spectrum.welch('Hamming',seqLen,ovlpPctwi;n = hamming(seqLen);
                                            Noverlap = ceil((ovlpPct/100)*segLen);
psd(h,x);
                                            pwelch(x,win,Noverlap);
h = spectrum.welch({'Hamming','periodic'}, win = hamming(segLen,'periodic');
seqLen,ovlpPct);
                                            Noverlap = ceil((ovlpPct/100)*seqLen);
                                            pwelch(x,win,Noverlap);
psd(h,x);
                                            nbar = 4:
nbar = 4:
sll = 30:
                                            sll = -30:
h = spectrum.welch({'Taylor',nbar,sll},...
                                            win = taylorwin(segLen,nbar,sll);
                                            Noverlap = ceil((ovlpPct/100)*segLen);
seqLen,ovlpPct);
psd(h,x);
                                            pwelch(x,win,Noverlap);
```

```
Deprecated Syntax
                                             Replacement Syntax
h = spectrum.welch(...);
                                             win = \dots
psd(h,x,'NFFT',nfft);
                                             Noverlap = ...
                                             pwelch(x,win,Noverlap,nfft);
                                             win = \dots
h = spectrum.welch(...);
psd(h,x,'Fs',fs);
                                             Noverlap = ...
                                             pwelch(x,win,Noverlap,[],fs);
h = spectrum.welch(...);
                                             win = \dots
psd(h,x,'NFFT',nfft,'Fs',fs);
                                             Noverlap = ...
                                             pwelch(x,win,Noverlap,nfft,fs);
h = spectrum.welch(...):
                                             win = \dots
psd(h,x,...,'FreqPoints','User Defined',...
                                            .periodogram(x,win,w);
'FrequencyVector',w);
h = spectrum.periodogram(...);
                                             win = \dots
psd(h,x,'FreqPoints','User Defined',...
                                             Noverlap = ...
'FrequencyVector', f, 'Fs', fs);
                                             pwelch(x,win,Noverlap,f,fs);
% Two-sided spectrum of a real signal
                                             win = \dots
                                             Noverlap = ...
h = spectrum.welch(...);
psd(h,x,...,'SpectrumType','TwoSided');
                                             pwelch(x,win,Noverlap,...,'twosided');
% Two-sided spectrum with DC (0 frequency)
                                            wiim t⊭ne. center
h = spectrum.welch(...):
                                             Noverlap = \dots
psd(h,x,...,'CenterDC',true);
                                             pwelch(x,win,Noverlap,...,'centered');
h = spectrum.welch(...);
                                             win = \dots
psd(h,x,...,'ConfLevel',p);
                                             Noverlap = ...
                                             pwelch(x,win,Noverlap,...'ConfidenceLevel',p);
h = spectrum.welch(...);
                                             win = \dots
hPSD = psd(h,x,...);
                                             Noverlap = ...
Pxx = hPSD.Data;
                                             [Pxx,F] = pwelch(x,win,Noverlap,...);
F = hPSD.Frequencies;
h = spectrum.periodogram(...);
                                             win = \dots
hPSD = psd(h,x,..., 'ConfLevel',p);
                                             Noverlap = ...
Pxx = hPSD.Data;
                                             [Pxx,F,Pxxc] = pwelch(x,win,Noverlap,...
F = hPSD.Frequencies;
                                             'ConfidenceLevel',p);
Pxxc = hPSD.ConfInterval;
```

### Welch MSSPECTRUM Object to Function Replacement Syntax

The spectrum.welch MSSPECTRUM object syntax will be removed in the future. The following table gives the equivalent recommended function syntax for pwelch. In the

modified periodogram, you use a window other than the default rectangular window. To illustrate modified periodogram syntaxes, the table uses a specific window. In each example, x is the input signal.

```
Deprecated Syntax
                                            Recommended Syntax
h = spectrum.welch
                                            win = hamming(64);
                                            pwelch(x,win,[],'power');
msspectrum(h,x);
h = spectrum.welch('Gaussian');
                                            win = qausswin(64):
msspectrum(h,x);
                                            pwelch(x,win,[],'power');
h = spectrum.welch({'Hamming','periodic'});win = hamming(64,'periodic');
msspectrum(h,x);
                                            pwelch(x,win,[],'power');
nbar = 4;
                                            nbar = 4:
sll = 30:
                                            sll = -30:
h = spectrum.welch({'Taylor',nbar,sll});
                                            win = taylorwin(64,nbar,sll);
msspectrum(h,x);
                                            pwelch(x,win,[],'power');
seaLen = 128:
                                            win = hamming(128):
                                            pwelch(x,win,[],'power');
h = spectrum.welch('Hamming',seqLen);
msspectrum(h,x);
segLen = 128:
                                            win = hamming(128, 'periodic');
h = spectrum.welch({'Hamming','periodic'},|pwelch(x,win,[],'power');
segLen);
msspectrum(h,x);
nbar = 4:
                                            nbar = 4:
sll = 30;
                                            sll = -30;
                                            seaLen = 128:
seaLen = 128:
h = spectrum.welch({'Taylor',nbar,sll},seqLein);= taylorwin(seqLen,nbar,sll);
msspectrum(h,x);
                                            pwelch(x,win,[],'power');
seaLen = 128:
                                            seaLen = 128:
ovlpPct = 50;
                                            win = hamming(seqLen);
h = spectrum.welch('Hamming', segLen, ovlpPctg)v,lpPct = 50;
                                            Noverlap = ceil((ovlpPct/100)*segLen);
msspectrum(h,x);
                                            pwelch(x,win,Noverlap,'power');
segLen = 128;
                                            segLen = 128;
ovlpPct = 50;
                                            ovlpPct = 50;
h = spectrum.welch({'Hamming','periodic'}, win = hamming(segLen,'periodic');
                                            Noverlap = ceil((ovlpPct/100)*segLen);
segLen, ovlpPct);
msspectrum(h,x);
                                            pwelch(x,win,Noverlap,'power');
```

```
Deprecated Syntax
                                            Recommended Syntax
nbar = 4:
                                            nbar = 4:
sll = 30:
                                            sll = -30:
segLen = 128;
                                            segLen = 128;
ovlpPct = 50;
                                            win = taylorwin(segLen,nbar,sll);
                                            ovlpPct = 50;
h = spectrum.welch({'Taylor',nbar,sll},...
                                            Noverlap = ceil((ovlpPct/100)*seqLen);
segLen,ovlpPct);
msspectrum(h,x);
                                            pwelch(x,win,Noverlap,'power');
h = spectrum.welch(...);
                                            win = \dots
msspectrum(h,x,'NFFT',nfft);
                                            Noverlap = ...
                                            pwelch(x,win,Noverlap,nfft,'power');
h = spectrum.welch(...);
                                            win = \dots
msspectrum(h,x,'Fs',fs);
                                            Noverlap = ...
                                            pwelch(x,win,Noverlap,[],fs,'power');
h = spectrum.welch(...);
                                            win = \dots
msspectrum(h,x,'NFFT',nfft,'Fs',fs);
                                            Noverlap = ...
                                            pwelch(x,win,Noverlap,nfft,fs,'power');
h = spectrum.welch(...);
                                            win = \dots
msspectrum(h, x,..., 'FreqPoints', 'User DefiNoewder, lap = ...
'FrequencyVector',w);
                                            pwelch(x,win,Noverlap,f,fs,'power');
h = spectrum.welch(...);
                                            win = \dots
msspectrum(h,x,...,'SpectrumType','TwoSidebNoverlap = ...
                                            pwelch(x,win,Noverlap,...,'twosided','power');
h = spectrum.welch(...);
                                            win = \dots
msspectrum(h,x,...,'CenterDC',true);
                                            Noverlap = ...
                                            pwelch(x,win,Noverlap,...,'centered','power');
h = spectrum.welch(...);
                                            win = \dots
msspectrum(h,x,...,'ConfLevel',p);
                                            Noverlap = ...
                                            pwelch(x,win,Noverlap,...,'ConfidenceLevel|,p,'power
h = spectrum.welch(...);
                                             [Sxx,F] = pwelch(..., 'power');
hMS = msspectrum(h,x,...);
Sxx = hMS.Data:
F = hMS.Frequencies;
                                            [Sxx,F,Sxxc] = pwelch(..., 'ConfidenceLevel',p, 'power
h = spectrum.welch(...);
hMS = msspectrum(h, x, ..., 'ConfLevel', p);
Sxx = hMS.Data:
F = hMS.Frequencies;
Sxxc = hMS.ConfInterval;
```

## **Multitaper PSD Object to Function Replacement Syntax**

The spectrum.mtm object syntax will be removed in the future. The following table gives the equivalent recommended function syntax for pmtm. In each example, x is the input signal.

Deprecated Syntax	Recommended Syntax
<pre>hMTM = spectrum.mtm; psd(hMTM,x);</pre>	pmtm(x,4);
<pre>hMTM = spectrum.mtm(NW); psd(hMTM,x);</pre>	<pre>pmtm(x,NW);</pre>
<pre>[E,V] = dpss(length(x),NW); hMTM = spectrum.mtm(E,V); psd(hMTM,x);</pre>	<pre>[E,V] = dpss(length(x),NW); pmtm(x,E,V);</pre>
<pre>hMTM = spectrum.mtm(NW); psd(hMTM,x,'Fs',fs);</pre>	<pre>pmtm(x,NW,fs);</pre>
<pre>hMTM = spectrum.mtm(E,V); psd(hMTM,x,'Fs',fs);</pre>	<pre>pmtm(x,E,V,fs);</pre>
<pre>hMTM = spectrum.mtm(NW); psd(hMTM,x,'Fs',fs,'NFFT',nfft);</pre>	<pre>pmtm(x,NW,nfft,fs);</pre>
<pre>hMTM = spectrum.mtm(E,V); psd(hMTM,x,'Fs',fs,'NFFT',nfft);</pre>	<pre>pmtm(x,E,V,nfft,fs);</pre>
<pre>hMTM = spectrum.mtm(NW); psd(hMTM,x,'FreqPoints','User Defined', 'FrequencyVector',w);</pre>	<pre>pmtm(x,NW,w);</pre>
<pre>hMTM = spectrum.mtm(E,V); psd(hMTM,x,'FreqPoints','User Defined', 'FrequencyVector',w);</pre>	<pre>pmtm(x,E,V,w);</pre>
<pre>hMTM = spectrum.mtm(NW); psd(hMTM,x,'FreqPoints','User Defined', 'FrequencyVector',f,'Fs',fs);</pre>	<pre>pmtm(x,E,V,f,fs);</pre>
<pre>hMTM = spectrum.mtm(E,V); psd(hMTM,x,'FreqPoints','User Defined', 'FrequencyVector',f,'Fs',fs);</pre>	<pre>pmtm(x,E,V,f,fs);</pre>
<pre>hMTM = spectrum.mtm(,'Adaptive'); psd(hMTM,);</pre>	<pre>pmtm(,'adapt');</pre>
<pre>hMTM = spectrum.mtm(, 'Eigenvalue'); psd(hMTM,);</pre>	<pre>pmtm(,'eigen');</pre>

Deprecated Syntax	Recommended Syntax
<pre>hMTM = spectrum.mtm(, 'Unity'); psd(hMTM,);</pre>	<pre>pmtm(,'unity');</pre>
<pre>hMTM = spectrum.mtm(); psd(hMTM,,'SpectrumType','twosided');</pre>	<pre>pmtm(,'twosided');</pre>
<pre>hMTM = spectrum.mtm(); psd(hMTM,,'SpectrumType','twosided', 'CenterDC',true);</pre>	<pre>pmtm(,'centered');</pre>
<pre>hMTM = spectrum.mtm(); psd(hMTM,,'ConfLevel',p);</pre>	<pre>pmtm(,'ConfidenceLevel',p);</pre>
<pre>hMTM = spectrum.mtm(); hPSD = psd(hMTM,); Pxx = hPSD.Data; F = hPSD.Frequencies;</pre>	[Pxx,F] = pmtm();
<pre>hMTM = spectrum.mtm(); hPSD = psd(hMTM,x,'ConfLevel',p); Pxx = hPSD.Data; F = hPSD.Frequencies; Pxxc = hPSD.ConfInterval;</pre>	<pre>[Pxx,F,Pxxc] = pmtm(x,'ConfidenceLevel',p);</pre>

# **Autoregressive PSD Object to Function Replacement Syntax**

The AR PSD object syntax will be removed in the future. The following table gives the equivalent recommended function syntax. The table uses spectrum.burg and pburg as examples, but the object-to-function replacement syntaxes are valid for all the AR spectral estimators with the appropriate substitution: spectrum.burg to pburg, spectrum.cov to pcov, spectrum.mcov to pmcov, and spectrum.yulear to pyulear. In each example, x is the input signal.

Deprecated Syntax	Replacement Syntax
<pre>hBurg = spectrum.burg; psd(hBurg,x);</pre>	pburg(x,4);
<pre>hBurg = spectrum.burg(order); psd(hBurg,x);</pre>	<pre>pburg(x,order);</pre>
<pre>hBurg = spectrum.burg(order); psd(hBurg,x,'NFFT',nfft);</pre>	<pre>pburg(x,order,nfft);</pre>
<pre>hBurg = spectrum.burg(order); psd(hBurg,x,'Fs',fs);</pre>	<pre>pburg(x,order,[],fs);</pre>
<pre>hBurg = spectrum.burg(order); psd(hBurg,x,'NFFT',nfft,'Fs',fs);</pre>	<pre>pburg(x,order,nfft,fs);</pre>
<pre>hBurg = spectrum.burg(order); psd(hBurg, x,,'FreqPoints','User Define 'FrequencyVector',w);</pre>	<pre>pburg(x,order,w); d',</pre>
<pre>hBurg = spectrum.burg(order); psd(hBurg,x,'FreqPoints','User Defined', 'FrequencyVector',f,'Fs',fs);</pre>	<pre>pburg(x,order,f,fs); .</pre>
<pre>hBurg = spectrum.burg psd(, 'SpectrumType', 'TwoSided');</pre>	<pre>pburg(,'twosided');</pre>
<pre>hBurg = spectrum.burg; psd(, 'CenterDC', true);</pre>	<pre>pburg(x,,'centered');</pre>
<pre>hBurg = spectrum.burg; psd(, 'ConfLevel',p);</pre>	<pre>pburg(x,,'ConfidenceLevel',p);</pre>
<pre>hBurg = spectrum.burg; hPSD = psd(); Pxx = hPSD.Data; F = hPSD.Frequencies;</pre>	<pre>[Pxx,F] = pburg();</pre>

<b>Deprecated Syntax</b>	Replacement Syntax
<pre>hBurg = spectrum.burg; hPSD = psd(,'ConfLevel',p); Pxx = hPSD.Data;</pre>	[Pxx,F,Pxxc] = pburg();
F = hPSD.Frequencies; Pxxc = hPSD.ConfInterval;	

# Subspace Pseudospectrum Object to Function Replacement Syntax

The pseudospectrum object syntax will be removed in the future. The following table gives the equivalent recommended function syntax. The table uses spectrum.music and the functional equivalent, pmusic, but the syntax replacements are also valid for spectrum.eigenvector to peig. In each example, x is the input signal.

Deprecated Syntax	Replacement Syntax
<pre>h = spectrum.music(nsinusoids); pseudospectrum(h,x);</pre>	pmusic(x,nsinusoids)
<pre>h = spectrum.music(nsinusoids); pseudospectrum(h,x,'Fs',fs)</pre>	<pre>pmusic(x,nsinusoids,[],fs);</pre>
<pre>h = spectrum.music(nsinusoids,segLen,ovlpP 'Hamming'); pseudospectrum(h,x)</pre>	<pre>odi,n = hamming(segLen) Noverlap = ceil(ovlpPct/100*segLen); P = nsinusoids; Fs = 2*pi; pmusic(x,P,[],Fs,win,Noverlap);</pre>
<pre>h = spectrum.music(nsinusoids,segLen,ovlpP winName,thresh); pseudospectrum(h,x)</pre>	<pre>wti,n = winfunc(segLen) Noverlap = ceil(ovlpPct/100*segLen); P = [nsinusoids thresh]; Fs = 2 *pi; pmusic(x,P,[],Fs,win,Noverlap);</pre>
<pre>h = spectrum.music(nsinusoids, segLen, ovlpPct,winName,thresh); pseudospectrum(h,x,'Fs',fs)</pre>	<pre>win = hamming(segLen) nfft = max(256,2^nexpow2(segLen)); Noverlap = ceil(ovlpPct/100*segLen); P = [nsinusoids thresh]; pmusic(x,P,[],Fs,win,Noverlap);</pre>
<pre>h = spectrum.music(nsinusoids, segLen, ovlpPct,winName,thresh); pseudospectrum(h,x,'Fs',fs,'SpectrumRange'</pre>	<pre>win = hamming(segLen) Noverlap = ceil(ovlpPct/100*segLen); ,Pramg[an)sinusoids thresh]; pmusic(x,P,[],Fs,range,win,Noverlap);</pre>
<pre>h = spectrum.music(nsinusoids, segLen, ovlpPct,winName,thresh); pseudospectrum(h,x,'Fs',fs,'SpectrumRange'</pre>	<pre>win = hamming(segLen) Noverlap = ceil(ovlpPct/100*segLen); Prang[nsinusoi,dusfttt]; pmusic(x,P,nfft,Fs,range,win,Noverlap);</pre>

Deprecated Syntax	Replacement Syntax
<pre>h = spectrum.music(nsinusoids,segLen, ovlpPct,winName,thresh); pseudospectrum(h,x,,'FreqPoints','User 'Frequency Vector',fVec)</pre>	win = hamming(segLen) Noverlap = ceil(ovlpPct/100*segLen); De 데 n[mtsinusoids thresh]; pmusic(x,P,fVec,Fs,range,win,Noverlap);
<pre>h = spectrum.music(,'DataMatrix'); pseudospectrum()</pre>	<pre>nfft = min(256,2^nextpow2(size(x,1))); pmusic(x,P,nfft,Fs,range,win)</pre>
<pre>h = spectrum.music(,'CorrelationMatrix' pseudospectrum()</pre>	<pre>pmusic(x,P,'corr',nfft,Fs,range,win,Noverlag % or equivalently pmusic(x,P,'corr',fVec,Fs,range,win,Noverlag</pre>
<pre>h = spectrum.music(); pseudospectrum(,'CenterDC',true)</pre>	<pre>pmusic(,'centered');</pre>
[Spec,F] = pseudospectrum()	[Spec,F] = pmusic();

# **Vibration Analysis**

- "Frequency-RPM Map of Helicopter Vibration Data" on page 18-2
- "Find Ridge of Noisy Signal" on page 18-6
- "Modal Parameters of MIMO System" on page 18-10
- "Compute and Display Order-RPM Map" on page 18-15
- "MIMO Stabilization Diagram" on page 18-18
- "Modal Analysis of Identified Models" on page 18-23

# Frequency-RPM Map of Helicopter Vibration Data

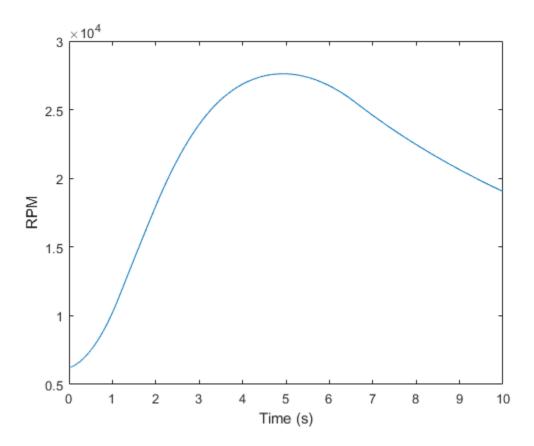
Analyze simulated data from an accelerometer placed in the cockpit of a helicopter.

Load the helicopter data. The vibrational measurements, vib, are sampled at a rate of 500 Hz for 10 seconds. Inspection of the data reveals that it has a linear trend. Remove the trend to prevent it from degrading the quality of the frequency estimation.

```
load('helidata.mat')
vib = detrend(vib);
```

Plot the nonlinear RPM profile. The rotor runs up until it reaches a maximum rotational speed of about 27,600 revolutions per minute and then coasts down.

```
plot(t,rpm)
xlabel('Time (s)')
ylabel('RPM')
```

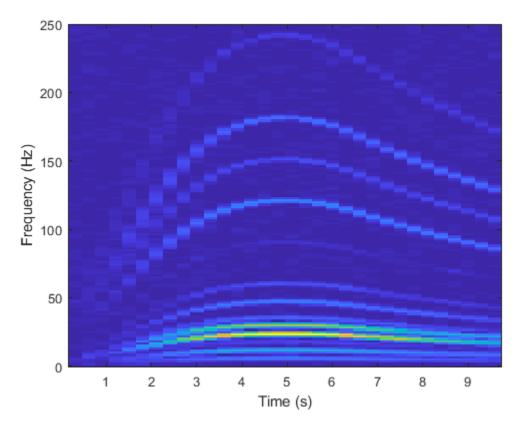


Compute the frequency-RPM map. Specify a resolution bandwidth of 2.5 Hz.

```
[map,freq,rpmOut,time] = rpmfreqmap(vib,fs,rpm,2.5);
```

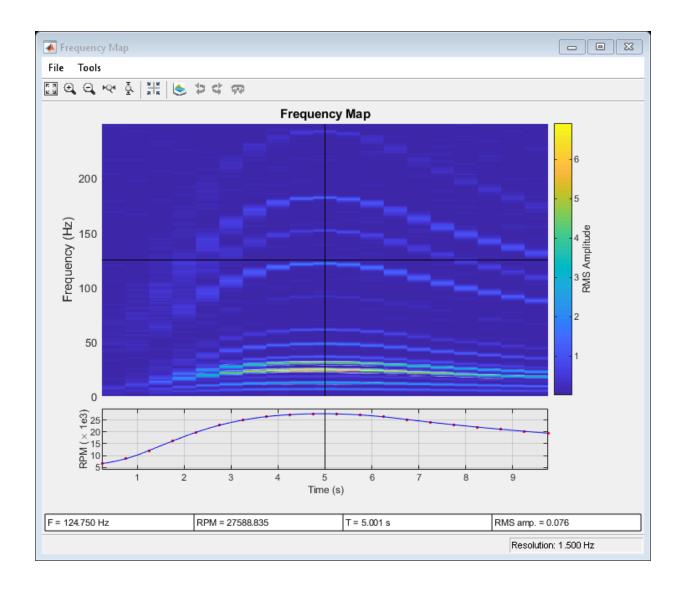
Visualize the map.

```
imagesc(time,freq,map)
ax = gca;
ax.YDir = 'normal';
xlabel('Time (s)')
ylabel('Frequency (Hz)')
```



Repeat the computation using a finer resolution bandwidth. Plot the map using the built-in functionality of rpmfreqmap. The gain in frequency resolution comes at the expense of time resolution.

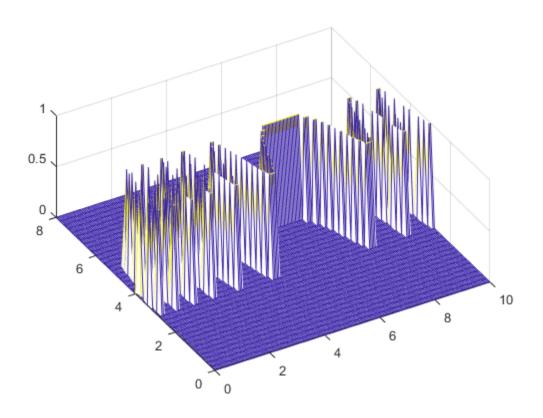
rpmfreqmap(vib,fs,rpm,1.5);



## **Find Ridge of Noisy Signal**

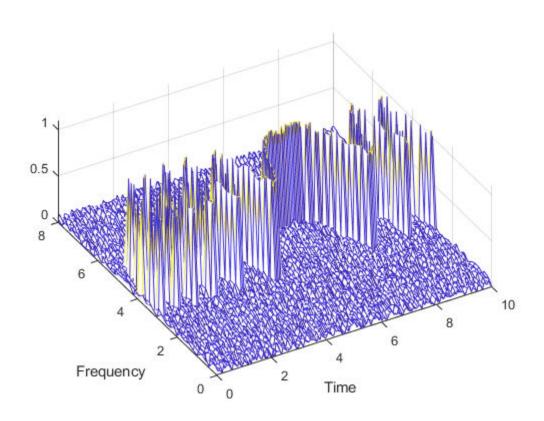
Create a matrix that resembles a time-frequency matrix with a sharp ridge. Visualize the matrix in three dimensions.

```
t = 0:0.05:10;
f = 0:0.2:8;
rv = 1;
[F,T] = ndgrid(f,t);
S = zeros(size(T));
S(abs((F-4)-cos((T-6).^2))<0.1) = rv;
mesh(T,F,S)
view(-30,60)
```



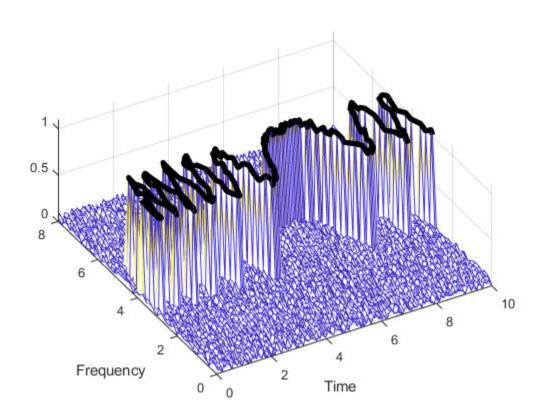
Add noise to the matrix and redisplay the plot.

```
S = S+rand(size(S))/10;
mesh(T,F,S)
view(-30,60)
xlabel('Time')
ylabel('Frequency')
```



Extract the ridge and plot the result.

```
[fridge,~,lridge] = tfridge(S,f);
rvals = S(lridge);
hold on
plot3(t,fridge,rvals,'k','linewidth',4)
hold off
```

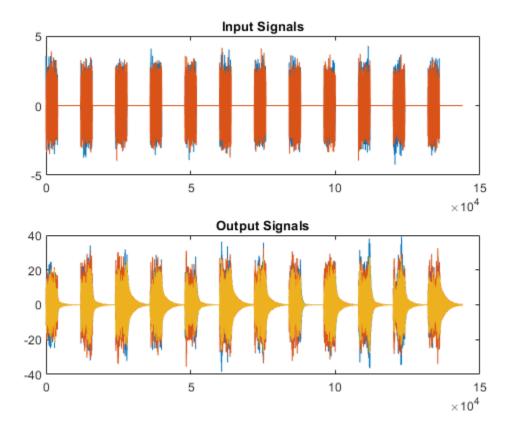


## **Modal Parameters of MIMO System**

Compute the natural frequencies, the damping ratios, and the mode shapes for a twoinput/three-output system excited by several bursts of random noise. Each burst lasts for 1 second, and there are 2 seconds between the end of each burst and the start of the next. The data are sampled at 4 kHz.

Load the data file. Plot the input signals and the output signals.

```
load modaldata
subplot(2,1,1)
plot(Xburst)
title('Input Signals')
subplot(2,1,2)
plot(Yburst)
title('Output Signals')
```

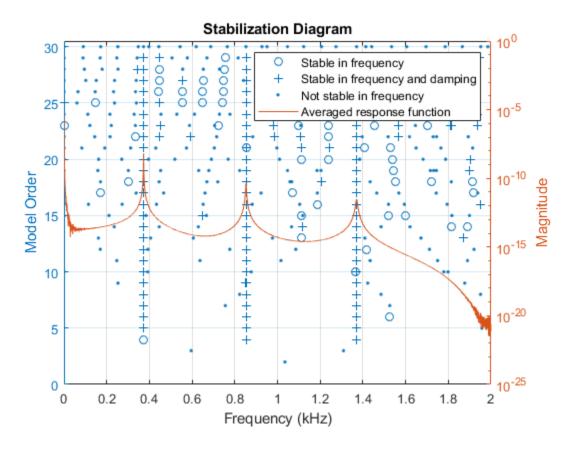


Compute the frequency-response functions. Specify a rectangular window with length equal to the burst period and no overlap between adjoining segments.

```
burstLen = 12000;
[frf,f] = modalfrf(Xburst,Yburst,fs,burstLen);
```

Visualize a stabilization diagram and return the stable natural frequencies. Specify a maximum model order of  $30\ \text{modes}$ .

```
figure
modalsd(frf,f,fs,'MaxModes',30);
```



Zoom in on the plot. The averaged response function has maxima at 373 Hz, 852 Hz, and 1371 Hz, which correspond to the physical frequencies of the system. Save the maxima to a variable.

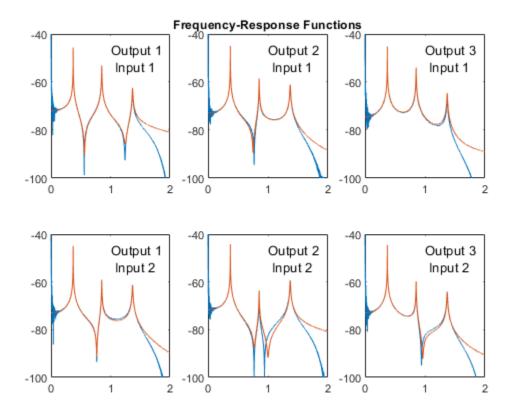
```
phfr = [373 852 1371];
```

Compute the modal parameters using the least-squares complex exponential (LSCE) algorithm. Specify a model order of 6 modes and specify physical frequencies for the 3 modes determined from the stabilization diagram. The function generates one set of natural frequencies and damping ratios for each input reference.

```
[fn,dr,ms,ofrf] = modalfit(frf,f,fs,6,'PhysFreq',phfr);
```

Plot the reconstructed frequency-response functions and compare them to the original ones.

```
for k = 1:2
    for m = 1:3
        subplot(2,3,m+3*(k-1))
        plot(f/1000,10*log10(abs(frf(:,m,k))))
        hold on
        plot(f/1000,10*log10(abs(ofrf(:,m,k))))
        hold off
        text(1,-50,[['Output ';' Input '] num2str([m k]')])
        ylim([-100 -40])
    end
end
subplot(2,3,2)
title('Frequency-Response Functions')
```



### **Compute and Display Order-RPM Map**

Generate a signal that consists of two linear chirps and a quadratic chirp, all sampled at 600 Hz for 5 seconds. The system that produces the signal increases its rotational speed from 10 to 40 revolutions per second during the testing period.

Generate the tachometer readings.

```
fs = 600;
t1 = 5;
t = 0:1/fs:t1;
f0 = 10;
f1 = 40;
rpm = 60*linspace(f0,f1,length(t));
```

The linear chirps have orders 1 and 2.5. The component with order 1 has twice the amplitude of the other. The quadratic chirp starts at order 6 and returns to this order at the end of the measurement. Its amplitude is 0.8. Create the signal using this information.

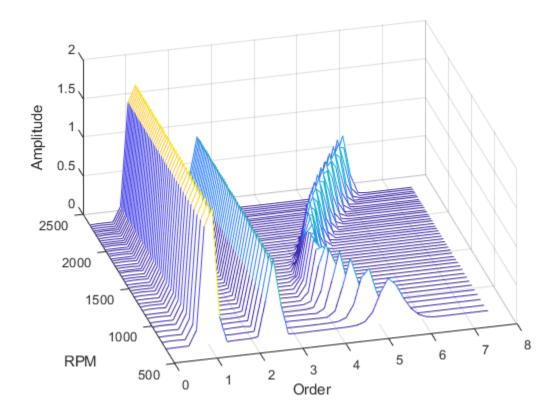
```
01 = 1;
02 = 2.5;
06 = 6;
x = 2*chirp(t,01*f0,t1,01*f1)+chirp(t,02*f0,t1,02*f1) + ...
0.8*chirp(t,06*f0,t1,06*f1,'quadratic');
```

Compute the order-RPM map of the signal. Use the peak amplitude at each measurement cell. Specify a resolution of 0.25 orders. Window the data with a Chebyshev window whose sidelobe attenuation is 80 dB.

```
[map,or,rp] = rpmordermap(x,fs,rpm,0.25, ...
'Amplitude','peak','Window',{'chebwin',50});
```

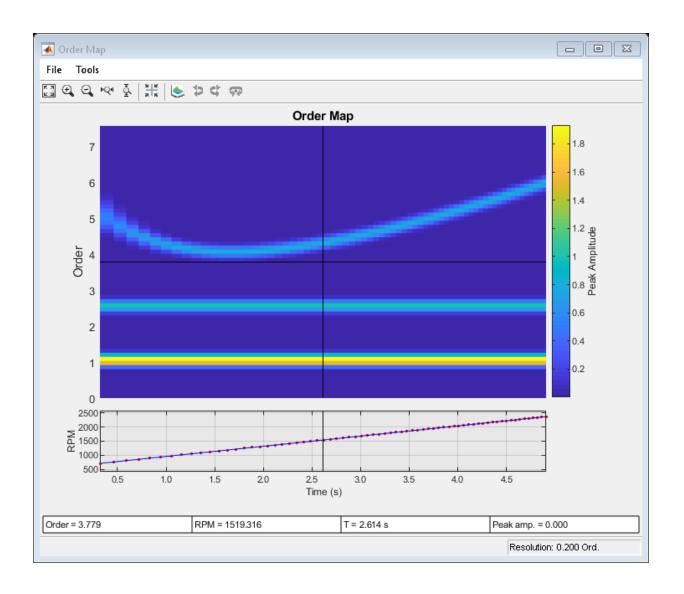
Draw the order-RPM map as a waterfall plot.

```
[OR,RP] = meshgrid(or,rp);
waterfall(OR,RP,map')
view(-15,45)
xlabel('Order')
ylabel('RPM')
zlabel('Amplitude')
```



Use the built-in functionality of rpmordermap to display the map. Specify a resolution of 0.2 orders and 80% overlap between adjoining segments.

```
rpmordermap(x,fs,rpm,0.2, ...
    'Amplitude','peak','OverlapPercent',80,'Window',{'chebwin',80})
```



### See Also

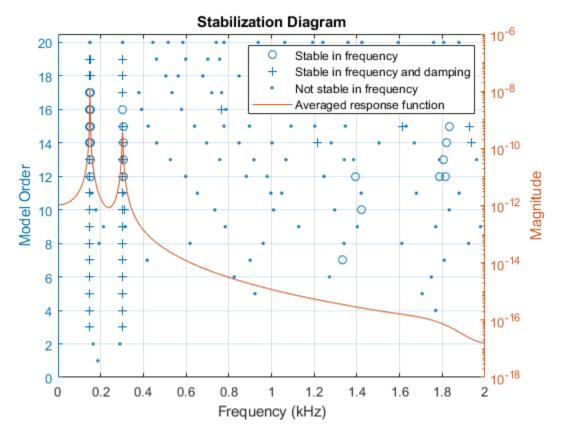
orderspectrum | ordertrack | orderwaveform | rpmfreqmap | rpmordermap |
tachorpm

## **MIMO Stabilization Diagram**

Compute the frequency-response functions for a two-input/two-output system excited by random noise.

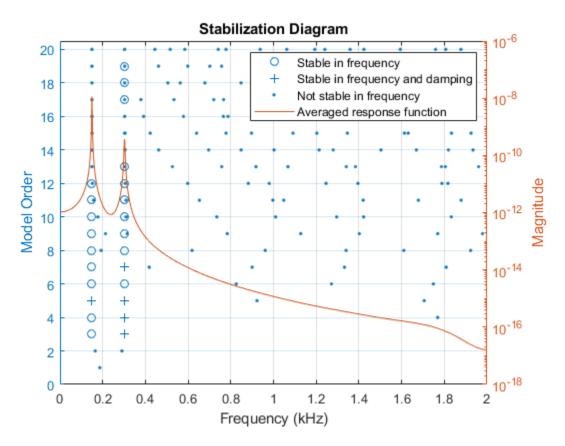
Load the data file. Compute the frequency-response functions using a 5000-sample Hann window and 50% overlap between adjoining data segments. Specify that the output measurements are displacements.

```
load modaldata
winlen = 5000;
[frf,f] = modalfrf(Xrand,Yrand,fs,hann(winlen),0.5*winlen,'Sensor','dis');
Generate a stabilization diagram to identify up to 20 physical modes.
modalsd(frf,f,fs,'MaxModes',20)
```



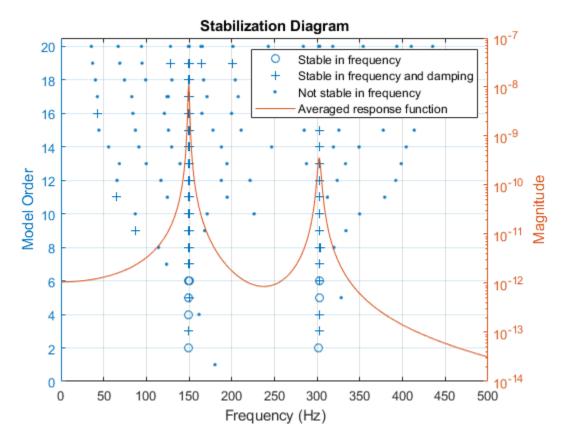
Repeat the computation, but now tighten the criteria for stability. Classify a given pole as stable in frequency if its natural frequency changes by less than 0.01% as the model order increases. Classify a given pole as stable in damping if the damping ratio estimate changes by less than 0.2% as the model order increases.

modalsd(frf,f,fs,'MaxModes',20,'SCriteria',[1e-4 0.002])



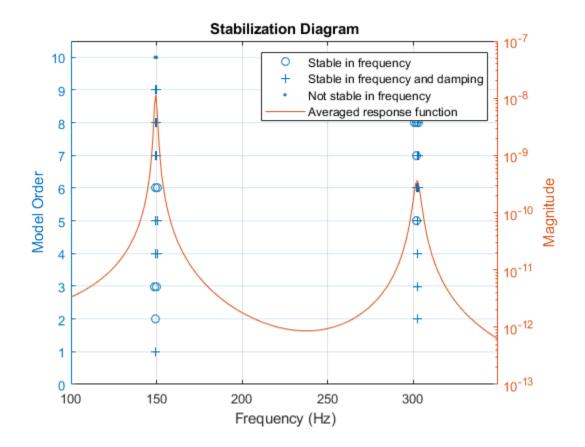
Restrict the frequency range to between 0 and 500 Hz. Relax the stability criteria to 0.5% for frequency and 10% for damping.

```
modalsd(frf,f,fs,'MaxModes',20,'SCriteria',[5e-3 0.1],'FreqRange',[0 500])
```



Repeat the computation using the least-squares rational function algorithm. Restrict the frequency range from 100 Hz to 350 Hz and identify up to 10 physical modes.

```
modalsd(frf,f,fs,'MaxModes',10,'FreqRange',[100 350],'FitMethod','lsrf')
```



### See Also

modalfit | modalfrf | modalsd

### **Related Examples**

• "Order Analysis of a Vibration Signal"

## **Modal Analysis of Identified Models**

Identify state-space models of systems. Use the models to compute frequency-response functions and modal parameters. This example requires a System Identification Toolbox $^{\text{m}}$  license.

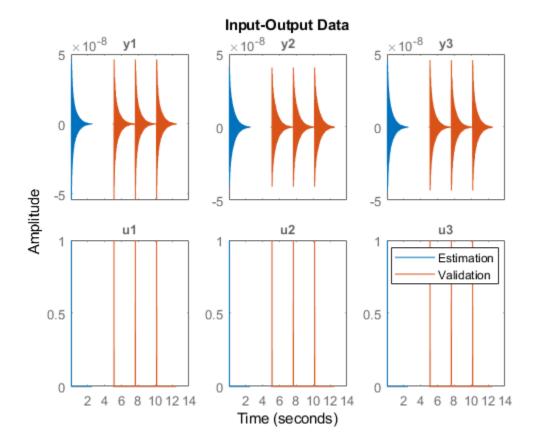
#### **Hammer Excitation**

Load a file containing three-input/three-output hammer excitation data sampled at 4 kHz. Use the first  $10^4$  samples for estimation and samples  $2 \times 10^4$  to  $5 \times 10^4$  for model quality validation. Specify the sample time as the inverse of the sample rate. Store the data as @iddata objects.

```
load modaldata XhammerMIS01 YhammerMIS01 fs

rest = 1:1e4;
rval = 2e4:5e4;
Ts = 1/fs;

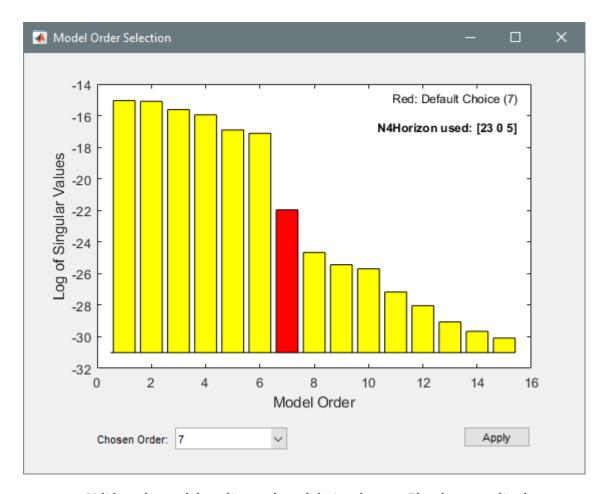
Estimation = iddata(YhammerMIS01(rest,:), XhammerMIS01(rest,:), Ts);
Validation = iddata(YhammerMIS01(rval,:), XhammerMIS01(rval,:), Ts, 'Tstart', rval(1)*Ts);
Plot the estimation data and the validation data.
plot(Estimation, Validation)
legend(gca, 'show')
```



Use the ssest function to estimate a 7th-order state-space model of the system that minimizes the simulation error between the measured outputs and the model outputs. Specify that the state-space model has feedthrough.

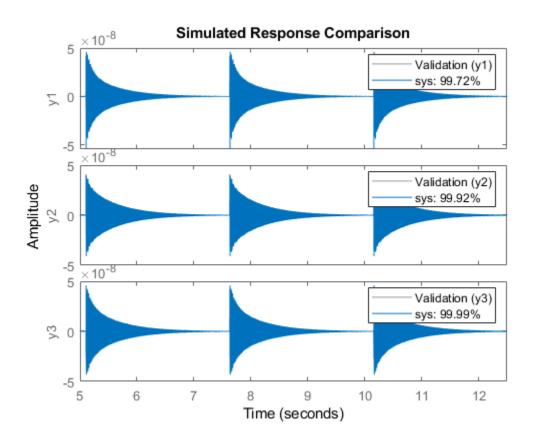
```
Orders = 7;
opt = ssestOptions('Focus','simulation');
sys = ssest(Estimation,Orders,'Feedthrough',true,'Ts',Ts,opt);
```

(To find the model order that gives the best tradeoff between accuracy and complexity, set Orders to 1:15 in the previous code. ssest outputs a log plot of singular values that lets you specify the order interactively. The function also recommends a model order of 7.)



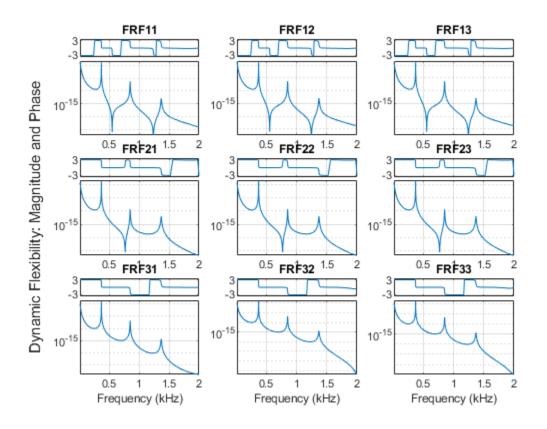
Validate the model quality on the validation dataset. Plot the normalized root mean square error (NRMSE) measure of goodness-of-fit. The model describes accurately the output signals of the validation data.

compare(Validation,sys)



Estimate the frequency-response functions of the model. Display the functions using  ${\tt modalfrf}$  without output arguments.

```
[frf,f] = modalfrf(sys);
modalfrf(sys)
```

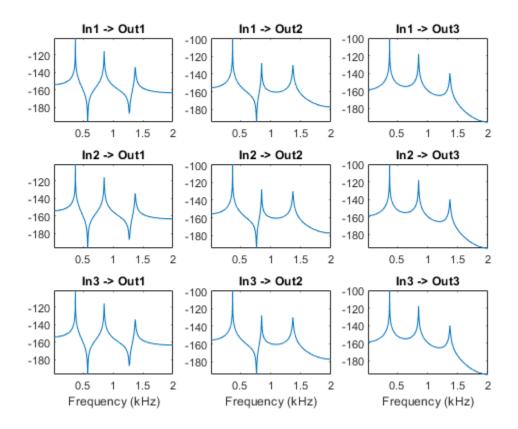


Assume that the system is well described using three modes. Compute the natural frequencies, damping ratios, and mode-shape vectors of the three modes.

```
dr = 3 \times 1
  0.0008
  0.0018
  0.0029
ms = 3 \times 3 \ complex
 0.0040 - 0.0021i -0.0031 + 0.0004i
                      0.0011 + 0.0003i
```

Compute and display the reconstructed frequency-response functions. Express the magnitudes in decibels.

```
[\sim, \sim, \sim, ofrf] = modalfit(sys, f, Modes);
clf
for ij = 1:3
    for ji = 1:3
        subplot(3,3,3*(ij-1)+ji)
        plot(f/1000,20*log10(abs(ofrf(:,ji,ij))))
        axis tight
        title(sprintf('In%d -> Out%d',ij,ji))
        if ij==3
             xlabel('Frequency (kHz)')
        end
    end
end
```

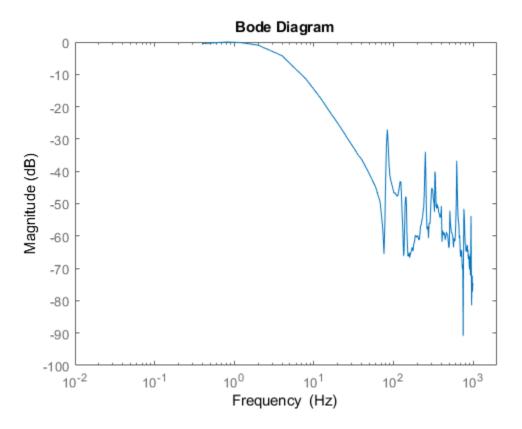


#### **Controlled Unstable Process**

Load a file containing a high modal density frequency-response measurement. The data corresponds to an unstable process maintained at equilibrium using feedback control. Store the data as an idfrd object for identification. Plot the Bode diagram.

```
load HighModalDensData FRF f

G = idfrd(permute(FRF,[2 3 1]),f,0,'FrequencyUnit','Hz');
figure
bodemag(G)
xlim([0.01,2e3])
```

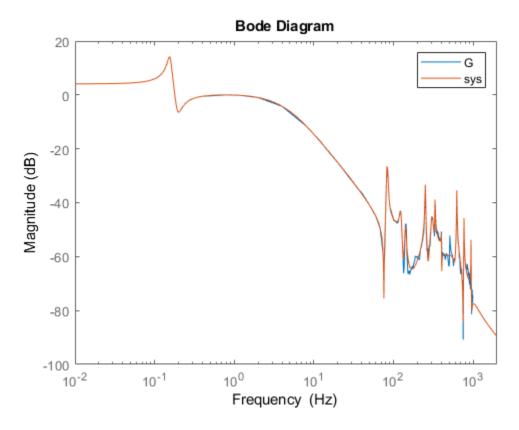


Identify a transfer function with 32 poles and 32 zeros.

```
sys = tfest(G,32,32);
```

Compare the frequency response of the model with the measured response.

```
bodemag(G,sys)
xlim([0.01,2e3])
legend(gca,'show')
```



Extract the natural frequencies and damping ratios of the first 10 least-damped oscillatory modes. Store the results in a table.

```
[fn,dr] = modalfit(sys,[],10);
T = table((1:10)',fn,dr,'VariableNames',{'Mode','Frequency','Damping'})
```

1=10×3	table		
Mod	de F	requency	Damping
	1	82.764	0.011304
	2	85.013	0.015632
	3	124.04	0.025252
	4	142.04	0.017687

5	251.46	0.0062182
6	332.79	0.0058266
7	401.21	0.0043645
8	625.14	0.0039247
9	770.49	0.002795
10	943.64	0.0019943

## **See Also**

modalfit|modalfrf|ssest

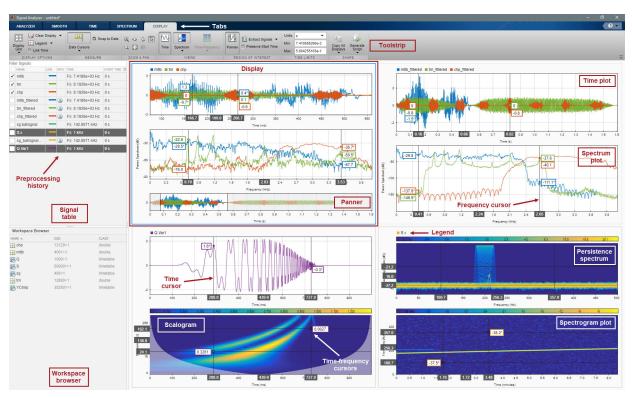
# Signal Analyzer App

- "Using Signal Analyzer App" on page 19-2
- "Find Delay Between Correlated Signals" on page 19-34
- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
- "Resolve Tones by Varying Window Leakage" on page 19-49
- "Analyze Signals with Inherent Time Information" on page 19-51
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- "Find Interference Using Persistence Spectrum" on page 19-57
- "Extract Regions of Interest from Whale Song" on page 19-63
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- "Boundary Effects and the Cone of Influence" on page 19-110
- "Edit Sample Rate and Other Time Information" on page 19-123
- "Data Types Supported by Signal Analyzer" on page 19-129
- "Spectrum Computation in Signal Analyzer" on page 19-133
- "Persistence Spectrum in Signal Analyzer" on page 19-138
- "Spectrogram Computation in Signal Analyzer" on page 19-141
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## **Using Signal Analyzer App**

The **Signal Analyzer** app is an interactive tool for visualizing, measuring, analyzing, and comparing signals in the time domain, in the frequency domain, and in the time-frequency domain. The app provides a way to work with many signals of varying durations at the same time and in the same view.

Start the app by choosing it from the **Apps** tab on the MATLAB toolstrip. You can also start the app by typing signalAnalyzer at the MATLAB command prompt.



A typical workflow for inspecting and comparing signals using the **Signal Analyzer** app is:

1 Select Signals to Analyze on page 19-4 — Select any signal available in the MATLAB workspace. The app accepts real numeric arrays and signals with inherent time information, such as MATLAB timetables, timeseries objects, and

- labeledSignalSet objects. See "Data Types Supported by Signal Analyzer" on page 19-129 for more information.
- 2 "Preprocess Signals" on page 19-8 Lowpass, highpass, bandpass, or bandstop filter signals. Remove trends and compute signal envelopes. Smooth signals using moving averages, regression, Savitzky-Golay filters, or other methods. Change sample rates of signals or interpolate nonuniformly sampled signals onto uniform grids. Preprocess signals using your own custom functions. Generate MATLAB functions to automate preprocessing operations.
  - "Duplicate and Rename Signals" on page 19-9
  - "Filter Signals" on page 19-10
  - "Smooth Signals" on page 19-10
  - "Resample Signals" on page 19-10
  - "Detrend Signals" on page 19-11
  - "Compute Signal Envelopes" on page 19-11
  - "Add Custom Preprocessing Functions" on page 19-12
  - "Generate MATLAB Scripts and Functions" on page 19-27
- 3 Explore Signals on page 19-15 Add time information to signals using sample rates, numeric vectors, duration arrays, or MATLAB expressions. Plot, measure, and compare data, their spectra, their spectrograms, or their scalograms. Look for features and patterns in the time domain, in the frequency domain, and in the time-frequency domain. Compute persistence spectra to analyze sporadic signals and sharpen spectrogram estimates using reassignment. Extract regions of interest from signals.
  - "Plot Signals" on page 19-15
  - "Visualize Signal Spectra" on page 19-15
  - "Visualize Persistence Spectra" on page 19-16
  - "Visualize Signal Spectrograms" on page 19-17
  - "Visualize Signal Scalograms" on page 19-18
  - "Edit Time Information and Link Displays in Time" on page 19-19
  - "Measure Signal, Spectrum, and Time-Frequency Data" on page 19-21
  - "Extract Signal Regions of Interest" on page 19-22
- **4** "Label Signals" on page 19-22 Annotate signals and prepare signal datasets for machine and deep learning classification and regression tasks.

- Share Analysis on page 19-23 Copy displays from the app to the clipboard as images. Export signals to the MATLAB workspace or save them to MAT-files. Generate MATLAB scripts to automate the computation of power spectrum, spectrogram, or persistence spectrum estimates and the extraction of regions of interest. Save Signal Analyzer sessions to resume your analysis later or on another machine.
  - "Copy Displays" on page 19-23
  - "Export Signals" on page 19-23
  - "Generate MATLAB Scripts and Functions" on page 19-27
  - "Save and Load Signal Analyzer Sessions" on page 19-28

### **Select Signals to Analyze**

The **Signal Analyzer** app works with vectors, matrices, MATLAB timetables, timeseries objects, or labeledSignalSet objects in the MATLAB workspace. When you start the app, all usable signals in the workspace appear in the Workspace browser at the bottom-left corner. See "Data Types Supported by Signal Analyzer" on page 19-129 for more information.

#### **Select Signals from the Workspace Browser**

Select signals from the Workspace browser by clicking their names and dragging them to the Signal table at the top-left corner. To plot a signal, drag it to a display. If you select the check box next to the name of a signal in the Signal table, the signal is plotted in the selected display. You can also drag signals directly from the Workspace browser to a display. The dragged signals are plotted in the display and listed in the Signal table.

**Note Signal Analyzer** does not support matrices, time series, timetables, or labeled signal sets with more than 8000 channels.

There are two different ways to choose signals in the Signal table. Each way gives you access to a different set of operations.

 Selecting the signal by clicking the Name, Info, Time, or Start Time column in the Signal table enables you to perform all the operations in the Analyzer tab. You can change the time information, preprocess the signals, or duplicate them. You do not need to plot a signal to preprocess it.  Selecting the check box to the left of the signal name plots the signal in the currently selected display and enables you to perform all the operations in the **Display** tab. You can display the signal in the frequency domain or the time-frequency domain, or you can measure the signal using cursors.

**Note** If you attempt to import signals with more than 100 columns, the app displays a warning. The matrix you are trying to import might be the transpose of a multichannel signal that you want to analyze. In that case, click **No** in the warning dialog box and transpose the matrix in the workspace. If you do want to import the columns as separate signals, click **Yes**. If you drag the matrix to a display and click **Yes** in the warning dialog box, then the app plots only the first 10 columns of the matrix but imports all the columns. To plot signal columns beyond the 10th, drag them to the display. Alternatively, in the Signal table, select the check boxes next to the names of the signals you want to plot.

If you modify a signal in the MATLAB workspace, the Workspace browser updates automatically. However, the app does not recognize the changes until you reimport the signal by dragging it again to the Signal table or to a display.

If you add or remove matrix columns, the app deletes the signals, clears any plots of them, and creates new signals with the modified matrix dimensions.

Matrices, timetables, time series, and labeled signal sets containing nested channels in a hierarchical structure are shown in a tree view that displays the hierarchy explicitly.

**Note Signal Analyzer** treats timetables as multichannel signals, even if they have only one channel.

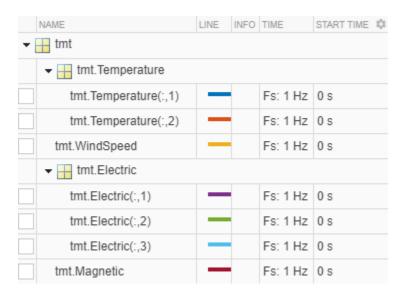
• **Example:** A 100-by-3 matrix called sgn appears in the Signal table as sgn. If you expand the tree view, you can see the three individual columns, labeled sgn(:,1), sgn(:,2), and sgn(:,3).



• Example: Create a timetable with four variables. "Temperature" has two channels, "WindSpeed" has one channel, "Electric" has three channels, and "Magnetic" has one channel.

```
tmt = timetable(seconds(0:99)', ...
    randn(100,2),randn(100,1),randn(100,3),randn(100,1));
tmt.Properties.VariableNames = ...
["Temperature" "WindSpeed" "Electric" "Magnetic"];
```

Drag the timetable to the Signal table. Expand the tree view to see the individual channels.

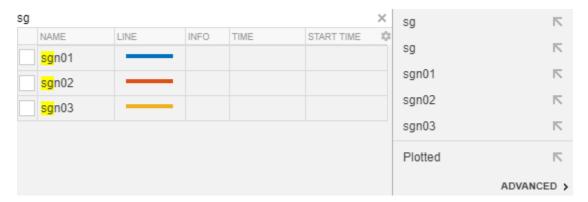


#### Filter Signals in the Signal Table

To help search through a large amount of data in the Signal table, you can filter signals. The filter criteria can be any text that is contained in the signal name or in other columns.

• To show signals with a given name, enter a search phrase into the **Filter Signals** text box. The matches are highlighted in the filter results.

Suppose that you have three *sig* signals, sig01, sig02, and sig03, and three *sgn* signals, sgn01, sgn02, and sgn03. You can enter sg to show the three *sgn* signals, or enter 2 to show sig02 and sgn02.



• You can also filter signals according to their time information. To access this functionality, click inside the search results box, and then click **Advanced**. For details on entering time information, see Edit Sample Rate and Other Time Information on page 19-123.

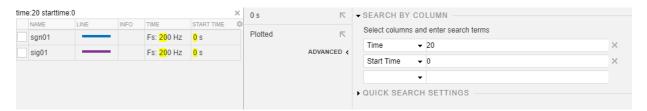
Suppose that you have six signals with these sample times and start times:

Filter Signals				
NAME	LINE	INFO	TIME	START TIME 💠
sgn01		•	Fs: 200 Hz	0 s
sgn02		•	Fs: 250 Hz	0 s
sgn03		•	Fs: 200 Hz	1 s
sig01		•	Fs: 200 Hz	0 s
sig02		•	Fs: 250 Hz	0 s
sig03			Fs: 200 Hz	1 s

The **Advanced** menu lets you search signals by Name, Samples, Start Time, or Time in terms of sample rate or sample time.

If you select the Time option and enter 20, the app finds the four signals sampled at 200 Hz. If you also select the Start Time option in the second text box and enter 0, the app finds sgn01 and sig01.

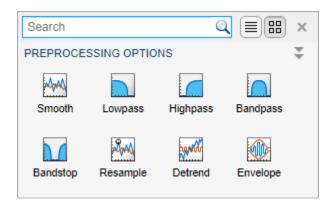
**Note** The filter matches values as text, not numbers. For instance, if you choose the Start Time option and enter 00, then the filter does not return any results.



 You can save and store a filter for future use. From the Advanced menu of the search results box, click Quick Search Settings. Enter a name in the Save Search As box, and click Save.

## **Preprocess Signals**

You can use the **Signal Analyzer** app to perform several signal preprocessing tasks. The different processing options appear in the **Analyzer** tab:



Preprocessing operations, undo operations, and function generation apply to all signals currently selected in the Signal table. To select signals, click their **Name**, **Info**, **Time**, or **Start Time** column in the Signal table.

#### Note

- Preprocessing is not supported for labeled signal sets.
- Preprocessing operations overwrite the signal on which they work. If you want to keep the original signal, duplicate it and operate on the duplicate.

You can perform preprocessing actions any number of times and in any order. The **Info** column in the Signal table includes an icon that indicates if any preprocessing has been performed on a signal. Clicking the icon enumerates the actions and the order in which they were performed. Preprocessing steps can be undone by clicking **Undo Preprocessing** on the **Analyzer** tab or on any tab arising from a preprocessing action. The steps are undone one at a time, starting with the most recent.

**Tip** To see a full summary of the preprocessing steps you took, including all settings you chose, click **Generate Function** on the **Analyzer** tab.

You can preprocess individual channels of a multichannel signal. If you select a multichannel signal and one of its channels for preprocessing, the app preprocesses the individual channel only once.

#### **Duplicate and Rename Signals**

**Signal Analyzer** enables you to duplicate and rename signals that you can then preprocess or export for further analysis.

To duplicate a signal, use the **Duplicate** button on the **Analyzer** tab or on any tab arising from a preprocessing action. Alternatively, right-click the signal in the Signal table and select **Duplicate**. The duplicate has the same name as the original signal with \_copy appended.

If you select a signal and one of its channels for duplication, the app creates a duplicate of the signal and an independent duplicate of the selected channel.

To rename a signal, double-click the signal name in the Signal table and change the name. Alternatively, right-click the signal in the Signal table and select **Rename**.

**Note** You cannot rename individual channels of a multichannel signal.

#### Filter Signals

To filter one or more selected signals, on the **Analyzer** tab, click the **Lowpass**, **Highpass**, **Bandpass**, or **Bandstop** icon in the **Preprocessing** gallery. The app uses the lowpass, highpass, bandpass, and bandstop functions to perform the filtering. You can control the stopband attenuation, the passband frequencies, and the widths of the transition regions. See the function reference pages for additional information. Filtering does not support nonuniformly sampled signals.

#### **Smooth Signals**

To smooth one or more selected signals, on the **Analyzer** tab, click the **Smooth** icon in the **Preprocessing** gallery. The app uses the MATLAB function smoothdata to perform the smoothing. The following smoothing methods are available:

- Moving mean
- Moving median
- Gaussian
- · Linear regression
- Quadratic regression
- Robust linear regression
- Robust quadratic regression
- · Savitzky-Golay filtering

## **Resample Signals**

To resample one or more selected signals, on the **Analyzer** tab, expand the **Preprocessing** gallery and click the **Resample** icon. **Signal Analyzer** uses the Signal Processing Toolbox function resample to perform the resampling. The following options are available:

- When your signal is nonuniformly sampled, you can use the app to interpolate it onto a uniform grid. You can specify the interpolation method and the sample rate at which you want the signal to be sampled. The following interpolation methods are available:
  - Linear interpolation
  - Shape-preserving piecewise cubic interpolation
  - Cubic spline interpolation using not-a-knot end conditions

See the interp1 reference page for more information.

When your signal is uniformly sampled, you can use the app to change its sample rate.
 You can specify either the desired sample rate or the factor by which you want to upsample or downsample the signal. In this case, the interpolation panel in the Resample tab is disabled because the interpolation operation does not make sense with uniformly sampled signals.

The resampling operation requires time information. If you try to resample a signal in samples, the app issues a warning.

#### **Detrend Signals**

To detrend one or more selected signals, on the **Analyzer** tab, expand the **Preprocessing** gallery and click the **Detrend** icon. **Signal Analyzer** uses the MATLAB function detrend to perform the detrending. The app can remove the following trends from signals:

- Constant trends.
- Linear trends.
- Piecewise linear trends. To remove a piecewise linear trend, specify the breakpoints as a comma-separated list.

## **Compute Signal Envelopes**

To compute the envelope of one or more selected signals, on the **Analyzer** tab, expand the **Preprocessing** gallery and click the **Envelope** icon. **Signal Analyzer** uses the Signal Processing Toolbox function envelope to estimate envelopes. You can compute the upper envelope or the lower envelope of each signal. The following envelope estimation algorithms are available:

- Hilbert The app computes the signal envelope as the magnitude of the analytic signal found using the discrete Fourier transform as implemented in hilbert.
- FIR The app computes the signal envelope by filtering the signal with a Hilbert FIR filter of adjustable size and using the result as the imaginary part of the analytic signal.
- RMS The app computes the signal envelope by connecting RMS values computed using a moving window of adjustable length.
- Peak The app computes the signal envelope by using spline interpolation over local maxima separated by an adjustable number of samples.

#### **Add Custom Preprocessing Functions**

To add a custom preprocessing function, on the **Analyzer** tab, click the arrow next to the **Preprocessing** gallery and then select **Add Custom Function**. The app prompts you to enter the function name and a brief description:

- If you have already written a preprocessing function, and the function is in the current folder or in the MATLAB path, the app incorporates it to the gallery. You can use tab completion to search for the function name.
- If you have not written the function yet, the app opens a blank template in the Editor.

Custom preprocessing functions have mandatory and optional arguments:

- The first input argument, x, is the input signal. This argument must be a vector and is treated as a single channel.
- The second input argument, tIn, is a vector of time values. The vector must have the same length as the signal. If the input signal has no time information, the function reads this argument as an empty array.
- Use varargin to specify additional input arguments. If you do not have additional input arguments, you can omit varargin. Enter the additional arguments as an ordered comma-separated list in the **Preprocess** tab.
- The first output argument, y, is the preprocessed signal.
- The second output argument, tOut, is a vector of output time values. If the input signal has no time information, tOut is returned as an empty array.
- To implement your algorithm, you can use any MATLAB or Signal Processing Toolbox function.

See "Declip Saturated Signals Using Your Own Function" on page 19-94 for more details.

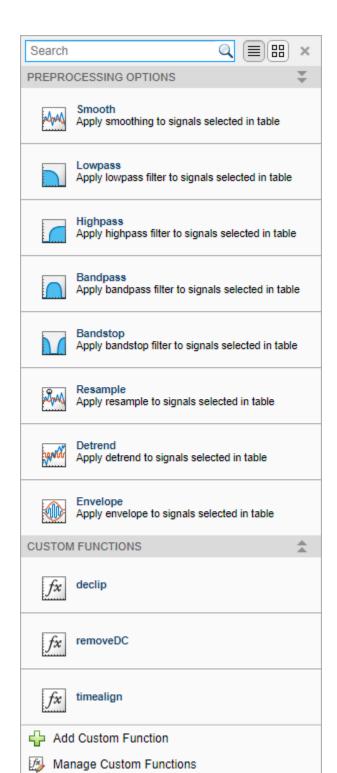
**Example:** The following function removes the DC value of a signal by subtracting its mean:

```
function [y,t0ut] = removeDC(x,tIn)
% Remove the DC value of a signal by subtracting its mean
    y = x - mean(x);
    t0ut = tIn;
end
```

**Example:** The following function changes the starting time of a signal to a specified value:

```
function [y,t0ut] = timealign(x,tIn,startTime)
% Change the starting time of a signal
    y = x;
    t = tIn;
    if ~isempty(t)
        t = t - t(1) + startTime;
    end
    t0ut = t;
end
```

At any time, you can edit functions, edit their descriptions, or remove them, using the **Manage Custom Functions** option in the gallery.



19-14

## **Explore Signals**

You can use the **Signal Analyzer** app to perform several tasks that help you explore your data.

#### **Plot Signals**

Select a signal by clicking its name in the Workspace browser or the Signal table. Then plot your selection by dragging it to a display. This action also selects the check box to the left of the signal **Name** on the Signal table. You can also plot a signal by selecting this check box. The app displays a set of axes with the time-domain waveform and a **Time** tab with options to control the view.

If you drag a matrix from the Workspace browser to a display, the app automatically plots each column as a separate signal, up to a maximum of 10 columns. The app creates signals in the Signal table for the remaining columns, but you must drag the additional signals to the display.

**Note** Signals with no time information are plotted in units of samples on the x-axis. Signals with time information are plotted in units of time on the x-axis. To plot several signals on the same display, ensure that they all have time information or are all in samples. Otherwise, you get a warning.

## **View Signals on Multiple Plots**

Click **Display Grid** to create or remove displays.

## **Move Signals Between Displays**

To move a signal from one display to another, click the plotted line or select its name on its **Legend**, for example, **sgn01**. Click the resulting thicker line and drag it to the target display.

## **Visualize Signal Spectra**

Use the **Signal Analyzer** app to analyze signals in the frequency domain. To activate the frequency-domain view of a signal, click **Spectrum** ▼ on the **Display** tab and select

Spectrum. The app displays a set of axes with the signal spectrum, and a **Spectrum** tab with options to control the view.

- If the panner is activated and is zoomed in on a particular region of interest, the spectrum in the display corresponds to the region of interest, not the whole signal.
- If you zoom in on a region of the signal in the time plot using one of the zoom actions on the **Display** tab, the spectrum in the display corresponds to the region of interest, not the whole signal.
- You cannot zoom out in frequency beyond the Nyquist range.
- To see a time plot and a spectrum plot of the same signal side-by-side, use different

displays. Drag the signal to two displays. Click **Time** or **Spectrum** on the **Display** tab to control what is plotted on each display.

For more information on how **Signal Analyzer** computes spectra, see "Spectrum Computation in Signal Analyzer" on page 19-133.

If a signal is nonuniformly sampled, then **Signal Analyzer** interpolates the signal to a uniform grid to compute spectral estimates. The app uses linear interpolation and assumes a sample time equal to the median of the differences between adjacent time points. For a nonuniformly sampled signal to be supported, the median time interval and the mean time interval must obey

$$\frac{1}{100} < \frac{\text{Median time interval}}{\text{Mean time interval}} < 100.$$

## **Visualize Persistence Spectra**

Use the **Signal Analyzer** app to visualize the persistence spectrum of a signal: The persistence spectrum contains time-dependent probabilities of occurrence of signals at given frequency locations and power levels. This type of spectrum is useful for detecting brief events.

To activate the persistence spectrum, click **Spectrum** ▼ on the **Display** tab and select **Persistence Spectrum**. The app displays a set of axes with the persistence spectrum, and a **Persistence Spectrum** tab with options to control the view. You cannot zoom out in frequency beyond the Nyquist range.

**Note** You can plot the persistence spectrum of only one signal per display.

For more information on how **Signal Analyzer** computes persistence spectra, see "Persistence Spectrum in Signal Analyzer" on page 19-138.

#### **Visualize Signal Spectrograms**

Use the **Signal Analyzer** app to analyze a signal in the time-frequency domain. To activate the spectrogram view of a signal, click **Time-Frequency** ▼ on the **Display** tab and select **Spectrogram**. The app displays a set of axes with the signal spectrogram, and a **Spectrogram** tab with options to control the view.

**Note** You can plot the spectrogram of only one signal per display.

- If the panner is activated and is zoomed in on a particular region of interest, the spectrogram in the display corresponds to the region of interest, not the whole signal.
- If you zoom in on a region of the signal in the time plot using one of the zoom actions on the **Display** tab, the spectrogram in the display corresponds to the region of interest, not the whole signal.
- You cannot zoom out in frequency beyond the Nyquist range.
- To see a time plot and a spectrogram plot of the same signal side-by-side, use different displays. Drag the signal to two displays. Click **Time** or **Time-Frequency** on the **Display** tab to control what is plotted on each display.

For more information on how **Signal Analyzer** computes spectrograms, see "Spectrogram Computation in Signal Analyzer" on page 19-141.

The reassignment technique sharpens the time and frequency localization of spectrograms by reassigning each power spectrum estimate to the location of its center of energy. If your signal contains well-localized temporal or spectral components, then this option generates a spectrogram that is easier to read and interpret. To apply reassignment to a spectrogram, check **Reassign** in the **Spectrogram** tab.

If a signal is nonuniformly sampled, then **Signal Analyzer** interpolates the signal to a uniform grid to compute spectral estimates. The app uses linear interpolation and assumes a sample time equal to the median of the differences between adjacent time points. For a nonuniformly sampled signal to be supported, the median time interval and the mean time interval must obey

$$\frac{1}{100} < \frac{\text{Median time interval}}{\text{Mean time interval}} < 100.$$

#### **Visualize Signal Scalograms**

Use the **Signal Analyzer** app to visualize the scalogram of a signal. The scalogram is useful for identifying signals with low-frequency components and for analyzing signals whose frequency content changes rapidly with time. You need a Wavelet Toolbox<sup>m</sup> license to use the scalogram view.

To activate the scalogram view of a signal, click **Time-Frequency** ▼ on the **Display** tab and select **Scalogram**. The app displays a set of axes with the signal scalogram and a **Scalogram** tab with options to control the view.

**Note** You can plot the scalogram of only one signal per display.

- If the panner is activated and is zoomed in on a particular region of interest, the scalogram in the display corresponds to the whole signal, not just the region of interest. Signal Analyzer performs an optical zooming, using interpolation to display a smooth curve.
- If you zoom in on a region of the signal in the time plot using one of the zoom actions
  on the **Display** tab, the scalogram in the display corresponds to the whole signal, not
  just the region of interest. **Signal Analyzer** performs an optical zooming, using
  interpolation to display a smooth curve.
- To see a time plot and a scalogram plot of the same signal side by side, use different displays. On the **Display** tab, click **Display Grid**, create a side-by-side pair of displays,

and drag-and-drop the signal on both displays. Click **Time** or **Time-Frequency** 

on the **Display** tab to control what is plotted on each display.

**Note** Scalogram view does not support nonuniformly sampled signals.

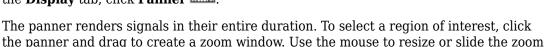
For more information on how **Signal Analyzer** computes scalograms, see "Scalogram Computation in Signal Analyzer" on page 19-150.

#### **Zoom and Pan Through Signals**

The **Signal Analyzer** app features a panner that enables you to zoom in on and navigate through signals to see how they change in frequency and time. To activate the panner, on

the **Display** tab, click **Panner** 

window along the length of the signal.



- If the spectrum of the signal is plotted, it corresponds to the region of interest, not the whole signal. See "Spectrum Computation in Signal Analyzer" on page 19-133 for more details.
- If the persistence spectrum of the signal is plotted, it corresponds to the region of interest, not the whole signal. See "Persistence Spectrum in Signal Analyzer" on page 19-138 for more details.
- If the spectrogram of the signal is plotted, it corresponds to the region of interest, not the whole signal. See "Spectrogram Computation in Signal Analyzer" on page 19-141 for more details.
- If the scalogram of the signal is plotted, it corresponds to the whole signal, not the region of interest. **Signal Analyzer** performs an optical zooming, using interpolation to display a smooth curve. See "Scalogram Computation in Signal Analyzer" on page 19-150 for more details.
- You cannot zoom out in frequency beyond the Nyquist range.

## **Edit Time Information and Link Displays in Time**

Use the **Signal Analyzer** app to add time information to signals. In the Signal table, select the signals whose time information you want to add or modify. Add time information to the signals by clicking **Time Values** in the **Analyzer** tab.

#### Note

- You cannot edit the time information of a timetable or time series with inherent time information.
- You cannot edit the time information of a labeled signal set.
- You cannot edit the time information for individual channels of a multichannel signal. You must edit the time information for the whole signal.

You can express the time information in terms of a sample rate or sample time, and a start time. You can also add explicit time values using a numeric vector, a duration array, or a MATLAB expression. Time values must be unique and cannot be NaN, but they need not be uniformly spaced. The app derives a sample rate from the time values and displays it in the **Time** column of the Signal table. See "Edit Sample Rate and Other Time Information" on page 19-123 for more details.

**Note** Filtering and scalogram view do not support nonuniformly sampled signals.

• If a signal is nonuniformly sampled, then **Signal Analyzer** interpolates the signal to a uniform grid to compute spectral estimates. The app uses linear interpolation and assumes a sample time equal to the median of the differences between adjacent time points. The derived sample rate in the Signal table has an asterisk to indicate that the signal is nonuniformly sampled. For a nonuniformly sampled signal to be supported, the median time interval and the mean time interval must obey

```
\frac{1}{100} < \frac{\text{Median time interval}}{\text{Mean time interval}} < 100.
```

**Note** The interpolation is used only to compute spectral estimates. Time plots are not resampled.

You can link display time spans so that plot responses are synchronized when you pan
and zoom horizontally. The signals in the displays you want to link must contain time
information. To link the time span of a display to the time spans of the displays linked
already, select the display and, on the **Display** tab, select **Link Time**. To unlink a
display, select it and clear **Link Time**.

**Note** Selecting **Link Time** links the selected display to the complete collection of displays that have already been linked.

Displays with linked time spans have the following operations synchronized:

- Panning by selecting and dragging the plot or by using the display panner.
- Zooming in, zooming out, or zooming on the time axis. Zooming in or out on one
  display affects only the time axis in the remaining linked displays.

- Fitting data to view. The app stretches the common time axis so that it shows the span from the earliest to the latest time among all signals in the linked displays.
- If the axes of two displays are linked in time, then the time cursors in the displays are linked.

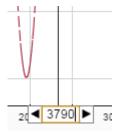
The time axis of a linked display might update as you add or remove signals.

**Note** Frequency axes are never linked between displays.

#### Measure Signal, Spectrum, and Time-Frequency Data

Measure your data using data cursors:

- On the Display tab, click Data Cursors ▼ to add one or two data cursors to all the displays. Time-domain and frequency-domain cursors are not linked and can be moved independently.
- 2 The persistence spectrum, spectrogram, and scalogram views display twodimensional crosshair cursors.
- **3** To move a data cursor, drag it left, right, up, or down to a point of interest. To move the cursor sample-by-sample, click the time or frequency field and use the arrow keys.
- 4 You can move a data cursor to a specific point without dragging it. Click the data cursor time or frequency field and enter a value.



If the signal was not sampled at a point of interest, then the app linearly interpolates the value. If the value is interpolated, an asterisk appears in the data cursor label.

5 By default, cursors snap to the nearest data point. To change this behavior, clear the **Snap to Data** check box on the **Display** tab.

**6** To toggle the cursors, click **Data Cursors**.

#### **Extract Signal Regions of Interest**

The **Signal Analyzer** app enables you to extract regions of interest from the signals you are studying and export them for further analysis. To extract regions of interest, select the display that has them. On the **Display** tab, click **Extract Signals**, or right-click the display and select **Extract Signals** 

- Select Between Time Limits to extract a region of interest defined by the time limits of the selected display. To change the time limits, you can use the panner, select one of the zoom actions on the **Display** tab, or change the limit values on the **Display**, **Time**, **Spectrogram**, or **Scalogram** tabs.
- Select Between Time Cursors to extract a region of interest defined by the locations of the time-domain cursors in the selected display.
- If a signal has time information, you can preserve the start time of the region of interest by checking **Preserve Start Time**.

The extracted regions of interest are added at the bottom of the Signal table.

## **Label Signals**

You can use the **Signal Analyzer** app to label signals interactively and visualize labeled signals. You can annotate signals for analysis and prepare signal datasets for machine learning and deep learning classification and regression tasks. See **Signal Labeler** for more information.

**Note** To save labeled signals after using **Signal Labeler**, you must save the **Signal Analyzer** session or export the labeled signals from **Signal Analyzer** to the MATLAB workspace or to a MAT-file. Labeled signals are exported as labeledSignalSet objects.

**Tip Signal Labeler** averages channel colors when it renders labels corresponding to multichannel signals. For best results, customize the line color so that it is exactly the same for all channels in a given signal. Perform the customization in **Signal Analyzer** before entering **Signal Labeler**.

Compare the label color for diffr, a signal whose channels have different colors, to the label color for equal, a signal whose channels all have the same color. Any labels for

equal will be rendered in the shade of blue that all the channels share. Labels for diffr will be rendered in a shade of brown that does not match any of the channel colors.

Name	Plot	Value	Location (Min)	Location (Max)
▼ diffr				
diffr(:,1)				
diffr(:,2)				
diffr(:,3)				
▼ equal				
equal(:,1)				
equal(:,2)				
equal(:,3)				

## **Share Analysis**

#### **Copy Displays**

You can share the plots that you have produced using the **Signal Analyzer** app by copying one or more displays to the clipboard as images and pasting them into another application.

To copy displays to the clipboard, on the **Display** tab, click **Copy All Displays** ▼. You can then copy either the selected display or the complete display layout.

To copy a single display to the clipboard, you can also right-click the display and select **Copy Display**.

## **Export Signals**

You can export any signals in the **Signal Analyzer** Signal table to the MATLAB workspace or to a MAT-file.

To export signals:

- **1** Select one or more signals from the Signal table.
- On the **Analyzer** tab, click **Export** Export.

3 Choose whether you want to export the selected signals to the MATLAB workspace or save them to a MAT-file. If you choose to save the signals, browse to where you want to save the file, name the file, and click **Save**.

You can also select the signals, right-click, and select **Export**.

Signals are exported differently, depending on their type:

- Signals with no time information are exported or saved as numeric vectors.
- Signals stored as timetables are exported or saved as timetables.
- Signals that have time information but are not stored as timetables are exported or saved as numeric vectors. If you want to preserve the time information, you can save the signals as timetables. On the **Analyzer** tab, click **Preferences** and check Always use timetables when signals have time information.
- The export behavior for multichannel signals depends on the signals and channels that you select and on the preferences you have set.
  - Whenever possible, the app exports signals of the same name and type (numeric or timetable) as the originals.
  - If you select a signal with several channels, the app exports it as a single matrix or timetable if the individual channels have the same length and time information.
  - If you select a signal with several channels that have different lengths or different time information, the app exports them as independent signals.
  - If you select a signal and one or more of its channels at the same time, the app
    exports a copy of the whole signal and independent variables corresponding to the
    selected channels.

**Example:** Create three two-channel signals. Each channel of sgn has 100 samples. Each channel of sgt has 200 samples. The timetable tmb has two 20-sample channels sampled at 1 Hz.

```
sgn = randn(100,2);
sgt = randn(200,2);
tmb = timetable(seconds(0:19)',randn(20,2));
```

Drag the signals to the Signal table. Expand the tree view to see the individual channels. Select sgt and, on the **Analyzer** tab, click **Time Values**. Select Sample Rate and Start Time and specify a sample rate of 25 Hz. Select sgn, the first channel of sgt, and the second channel of the only variable of tmb.



On the **Analyzer** tab, click **Export** to export the selected signals to a MAT-file. Use the default file name. Load the file into the MATLAB workspace.

```
load New_Export
whos
```

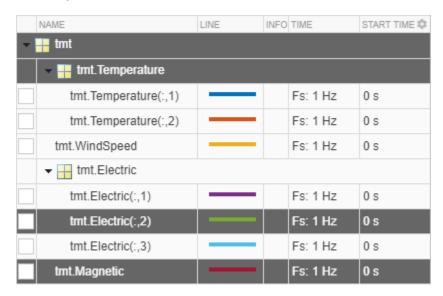
Name	Size	Bytes	Class
sgn	100×2	1600	double
sgt_1	200×1		double
tmb Var1 2	20×1		timetable

The app exported sgt\_1 as a vector, even though it has time information. On the **Analyzer** tab, click **Preferences** and check Always use timetables when signals have time information. Export the signals again. sgt\_1 becomes a timetable.

**Example:** Create a timetable with four variables. "Temperature" has two channels, "WindSpeed" has one channel, "Electric" has three channels, and "Magnetic" has one channel.

```
tmt = timetable(seconds(0:99)', ...
    randn(100,2),randn(100,1),randn(100,3),randn(100,1));
tmt.Properties.VariableNames = ...
["Temperature" "WindSpeed" "Electric" "Magnetic"];
```

Drag the timetable to the Signal table. Expand the tree view to see the individual channels. Select tmt, tmt.Temperature, the second channel of tmt.Electric, and tmt.Magnetic.



On the **Analyzer** tab, click **Export** to export the selected signals to a MAT-file. Use the default file name. Load the file into the MATLAB workspace.

# load New\_Export whos

Name	Size	Bytes	Class
tmt	100x4	8180	timetable
<pre>tmt_Electric_2</pre>	100×1	2656	timetable
tmt Magnetic	100×1	2652	timetable
tmt_Temperature	100×1	3458	timetable

The app exported tmt as a four-variable timetable, tmt\_Temperature as a timetable with a two-channel variable, and the two single-variable, single-channel timetables tmt\_Electric\_2 and tmt\_Magnetic.

#### **Generate MATLAB Scripts and Functions**

You can generate MATLAB scripts to extract signal regions of interest or automate the computation of power spectrum, persistence spectrum, spectrogram, or scalogram estimates obtained with the **Signal Analyzer** app.

To generate a MATLAB script, on the **Display** tab, click **Generate Script**. The generated script opens in the Editor.

- Select ROI Script Between Time Limits to generate a MATLAB script that
  extracts a region of interest defined by the time limits of the selected display.
  Depending on the preferences, the regions of interest are saved as numeric vectors or
  as a timetable.
- Select ROI Script Between Time Cursors to generate a MATLAB script that extracts a region of interest defined by the locations of the time-domain cursors in the selected display. Depending on the preferences, the regions of interest are saved as numeric vectors or as a timetable.
- Select Spectrum Script to generate a MATLAB script that computes the power spectrum appearing in the spectrum view of the selected display, including all current settings.
- Select Persistence Spectrum Script to generate a MATLAB script that computes
  the persistence spectrum appearing in the spectrum view of the selected display,
  including all current settings.
- Select Spectrogram Script to generate a MATLAB script that computes the spectrogram appearing in the spectrogram view of the selected display, including all current settings.
- Select Scalogram Script to generate a MATLAB script that computes the scalogram appearing in the scalogram view of the selected display, including all current settings. You need a Wavelet Toolbox license to use the scalogram view.

You can generate MATLAB functions to automate signal preprocessing steps performed with the **Signal Analyzer** app.

To generate a MATLAB preprocessing function, on the **Analyzer** tab, click **Generate Function**. The generated function opens in the Editor.

#### **Save and Load Signal Analyzer Sessions**

If you want to share session snapshots or archive them to view later, save the **Signal Analyzer** session to a MAT-file or MLDATX-file. Using MLDATX-files results in faster save and load times.

To save a session to a MAT-file or MLDATX-file:

- 1 On the **Analyzer** tab, click **Save** ▼ and select **Save**.
- 2 Browse to where you want to save the file, name the file, choose the format, and click **Save**.

If you want to update the file, click **Save**. If you want to save the session to a different file, click **Save** ▼ and select **Save** as.

To load a saved session:

- 1 On the **Analyzer** tab, click **Open**.
- Browse to the MAT-file or MLDATX-file saved from a previous session, select it, and click **Open**. The signal data and properties appear as they were when the file was last saved.

To start a new session, on the Analyzer tab, click New.

## **Customize Signal Analyzer**

## **Specify Line Color and Style**

To specify the line style and color, click in the **Line** column of a signal. If the line column is not shown, add the column using the column selector button. Select a color from the palette and a line style. Click **Custom** to choose custom colors for your signals. You can specify custom colors as RGB triplets or as hexadecimal codes.



#### Add or Remove Columns in the Signal Table

Columns in the Signal table display the plot configuration and signal properties. To add or remove a column, click the column selector button  $^{\circ}$ . From the list, select the columns that you want to display and click  $\mathbf{OK}$ . After you select a column, the new column is added to the table in the order that it appears in the column selection list.



## **Modify Signal Analyzer Displays**

Goal	Action
Hide the Workspace browser or the Signal table to enlarge the display area.	On the <b>Analyzer</b> tab, click one of the layout buttons.
	Signal Workspace Table Browser
Zoom and pan to inspect the data.	On the <b>Display</b> tab, select one of the zoom actions.
	Alternatively, activate the panner by clicking <b>Panner</b> .

Goal	Action		
Fit spectrogram, scalogram, or persistence spectrum colormap to current power or density limits.	On the <b>Display</b> tab, click the <b>Fit Colormap</b> button .		
Set the minimum and maximum values of the plot axes.	On the Time, Spectrum, Persistence Spectrum, Spectrogram, or Scalogram tab, enter the axes limit values. You can also change the minimum and maximum time values on the Display tab.  Units:   Min: -3.270418217		
	Min: 6.136039526  Max: 1.669256407e+1  Min: -3.270418217  Max: 3.904530995  When setting axes for a display, you can specify time or frequency units before specifying limit values. Several engineering units are available:		
	Quantity	Units	
	Time	ps, ns, µs, ms, seconds, minutes, hours, days, years	
	Frequency	cycles/year, cycles/ day, cycles/hour, cycles/minute, mHz, Hz, kHz, MHz, GHz, THz	
	<b>Note</b> Selecting differ units for axes limit va any plots.	rent time or frequency lues does not change	

Goal	Action
Show or hide legends identifying plotted signals.	On the <b>Display</b> tab, click <b>Legend</b>
	Each display gets its own legend. The legends appear either at the top of the display or to the right of the display.
Link or unlink a display.	Select a display. On the <b>Display</b> tab, select <b>Link Time</b> . <b>Link Time</b> is enabled only when there are two or more displays and at least one signal contains time information.  To unlink a display, select it and clear <b>Link Time</b> .  Frequency axes are never linked between displays.
Normalize the data for each signal from 0 to 1 along the <i>y</i> -axis of a time plot.	On the <b>Time</b> tab, select <b>Normalize Y Axis</b> .
Show markers at each sample point in a time plot of a signal.	On the <b>Time</b> tab, select <b>Show Markers</b> .

## **Signal Analyzer Preferences**

- If you export or save signals that have time information but are not stored as timetables, the time information by default is not saved. If you want to preserve the time information by saving the signals as timetables, on the **Analyzer** tab, click **Preferences** and check Always use timetables when signals have time information.
- If you generate scripts involving signals that have time information but are not stored
  as timetables, the time information by default is not saved. If you want to preserve the
  time information by generating scripts that treat signals as timetables, on the
  Analyzer tab, click Preferences and check Always use timetables when
  signals have time information.

## See Also

Signal Analyzer | Signal Labeler

## **Related Examples**

- "Find Delay Between Correlated Signals" on page 19-34
- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
- "Analyze Signals with Inherent Time Information" on page 19-51
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- "Resample and Filter a Nonuniformly Sampled Signal" on page 19-86
- "Declip Saturated Signals Using Your Own Function" on page 19-94
- "Compute Envelope Spectrum of Vibration Signal" on page 19-101

## **More About**

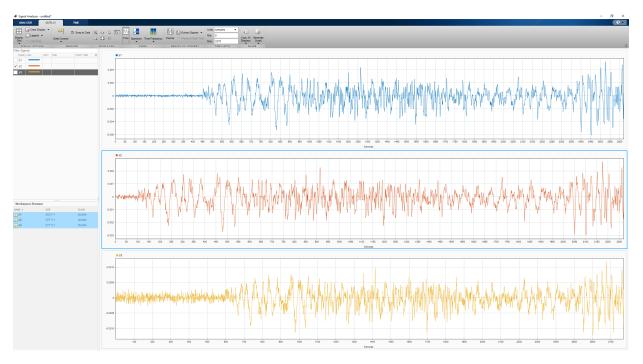
- "Edit Sample Rate and Other Time Information" on page 19-123
- "Data Types Supported by Signal Analyzer" on page 19-129
- "Spectrum Computation in Signal Analyzer" on page 19-133
- "Persistence Spectrum in Signal Analyzer" on page 19-138
- "Spectrogram Computation in Signal Analyzer" on page 19-141
- "Scalogram Computation in Signal Analyzer" on page 19-150
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- "Signal Analyzer Tips and Limitations" on page 19-159

# **Find Delay Between Correlated Signals**

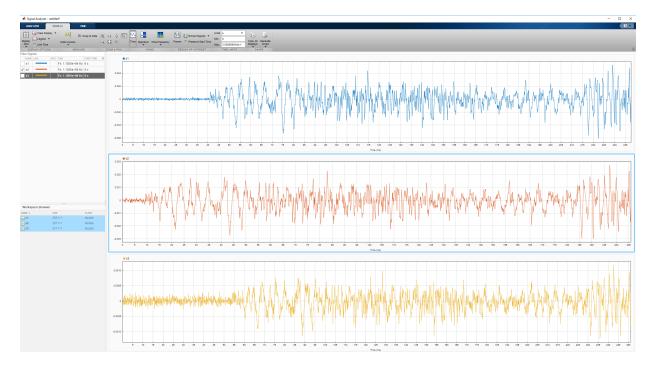
Three sensors at different locations measure vibrations caused by a car as it crosses a bridge. The signals they produce arrive at the analysis station at different times. The sample rate is 11,025 Hz. Use the **Signal Analyzer** app to determine the delays between the signals.

Load the signals into the MATLAB® workspace and start the app. The name of each signal includes the number of the sensor that took it. Create three displays. Drag each signal from the Workspace browser to its own display. The signal from Sensor 2 arrives earlier than the signal from Sensor 1. The signal from Sensor 1 arrives earlier than the signal from Sensor 3.

load sensorData



Add time information. Select the three signals in the Signal table and click the Time Values button on the Analyzer tab. Select the Sample Rate and Start Time option and enter the sample rate of 11,025 Hz. For more information, see Edit Sample Rate and Other Time Information.



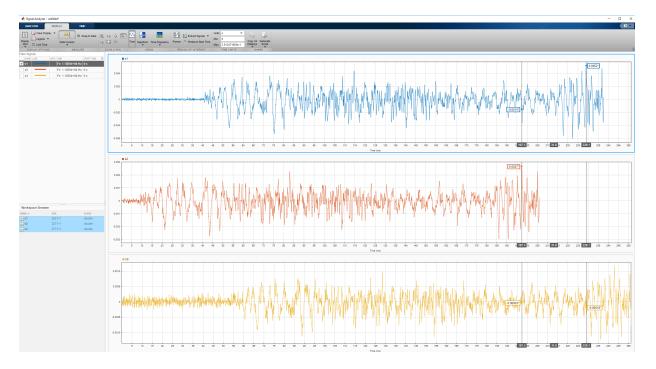
The signals share a common time axis. Link their time spans by selecting each display and selecting **Link Time** on the **Display** tab.

To estimate the delays between the signals, pan them horizontally and line up a salient feature to the end of the time axis. From the **Time** tab, read the time from the lower limit of the time-axis. Choose a region where the signal-to-noise ratio is high, such as the signal maximum toward the end of each signal. In the signal from Sensor 2, that feature occurs about 0.197 second after the clock starts.



Similarly, the signal from Sensor 1 has that feature about 0.229 second after the start, and the signal from Sensor 3 has it about 0.243 second after the start. Thus, the delays are approximately 0.032 second and 0.014 second long.

You can also use data cursors to find the delays. Press the space bar to reset the view. On the **Display** tab, click the arrow under the **Data Cursors** ▼ and select Two. Place a cursor on the maximum of each of the top two signals. You can read the lag of approximately 0.032 second directly from the app.



Similarly, the lag between the top and bottom signals is 0.014 second.

You can get similar results with the  $\verb|finddelay|$  and  $\verb|xcorr|$  functions.

# See Also

# **Apps Signal Analyzer**

## **Functions**

alignsignals | finddelay | xcorr

# **Related Examples**

• "Plot Signals from the Command Line" on page 19-39

- "Resolve Tones by Varying Window Leakage" on page 19-43
- "Analyze Signals with Inherent Time Information" on page 19-51
- "Spectrogram View of Dial Tone Signal" on page 19-54
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#### **More About**

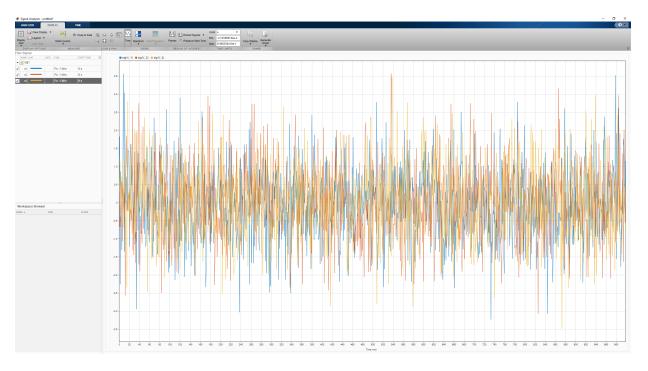
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# **Plot Signals from the Command Line**

You can plot signals in the **Signal Analyzer** app by calling the app in the command line.

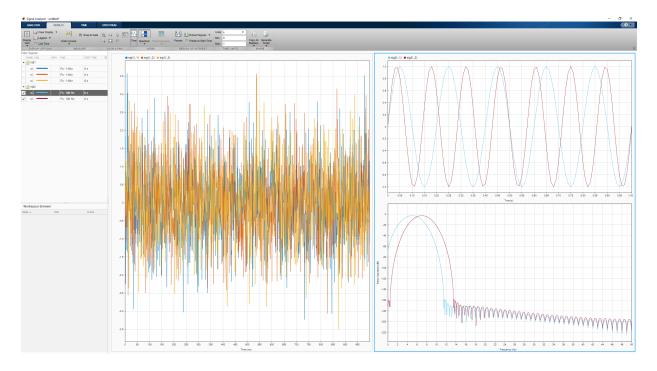
Create a three-channel random signal sampled for 1 second at 1 kHz. Plot the signal in  $\bf Signal\ Analyzer$ .

signalAnalyzer(randn(1000,3),'SampleRate',1e3)



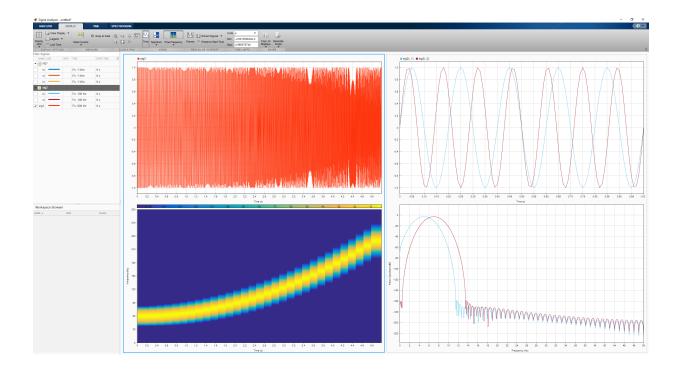
Use **Display Grid** on the **Display** tab to open an empty display. Select the new display and click **Spectrum**. Create a two-channel sinusoidal signal sampled for 1 second at 100 Hz. The sinusoids have frequencies of 5 Hz and 7 Hz. Plot the signal in the new display.

signalAnalyzer(sin(2\*pi\*[5 7].\*(0:100)'/100),'SampleRate',100)



Select the display with the three random signals. Remove the random signals from the display by clearing the check boxes next to their names. Click **Time-Frequency**. Create a quadratic chirp sampled for 5 seconds at 600 Hz. The chirp has an initial frequency of 60 Hz that increases to 240 Hz by the end of the measurement. Plot the chirp.

signalAnalyzer(chirp(0:1/600:5,60,5,240,'quadratic'),'SampleRate',600)



# See Also

**Apps Signal Analyzer** 

Functions chirp

# **Related Examples**

- "Find Delay Between Correlated Signals" on page 19-34
- "Resolve Tones by Varying Window Leakage" on page 19-43
- "Analyze Signals with Inherent Time Information" on page 19-51
- "Spectrogram View of Dial Tone Signal" on page 19-54

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#### **More About**

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# Resolve Tones by Varying Window Leakage

You can adjust the spectral leakage of the analysis window to resolve sinusoids in **Signal Analyzer**.

Generate a two-channel signal sampled at 100 Hz for 2 seconds.

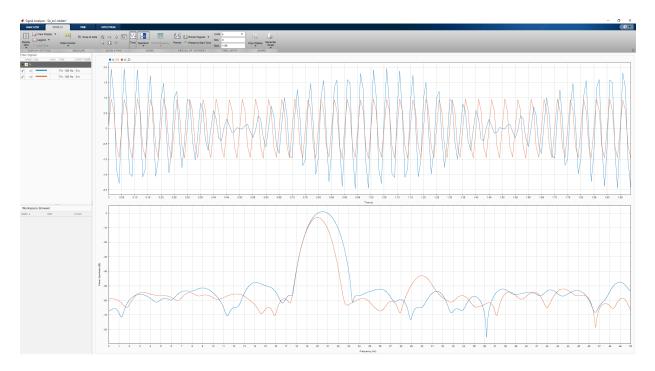
- 1 The first channel consists of a 20 Hz tone and a 21 Hz tone. Both tones have unit amplitude.
- 2 The second channel also has two tones. One tone has unit amplitude and a frequency of 20 Hz. The other tone has an amplitude of 1/100 and a frequency of 30 Hz.

```
fs = 100;
t = (0:1/fs:2-1/fs)';
x = sin(2*pi*[20 20].*t)+[1 1/100].*sin(2*pi*[21 30].*t);
```

Embed the signal in white noise. Specify a signal-to-noise ratio of 40 dB. Open **Signal Analyzer** and plot the signal using sample rate fs.

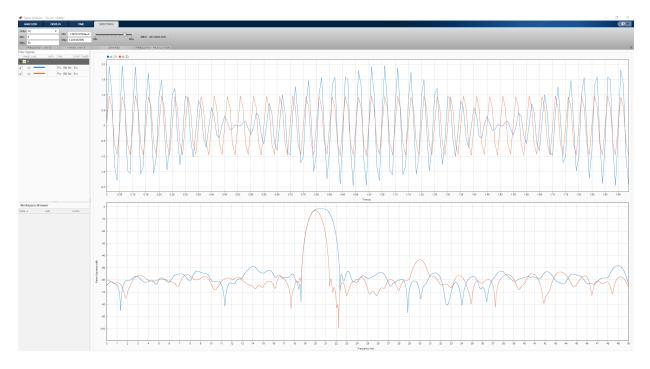
```
x = x+randn(size(x)).*std(x)/db2mag(40);
```

Click **Spectrum** to add spectral plots to the display. Click the **Spectrum** tab that appears.

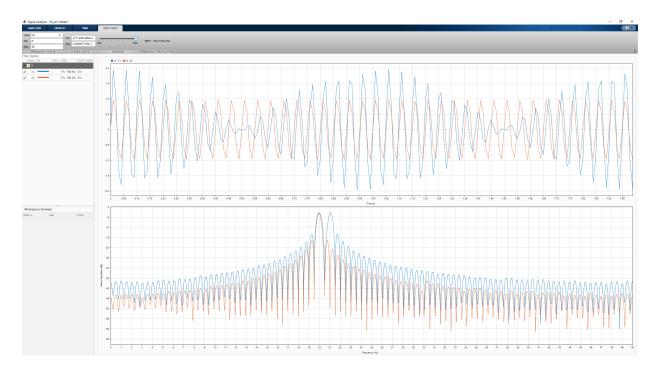


The slider that controls the spectral leakage is in the middle position, corresponding to a resolution bandwidth of about 1.29 Hz. The two tones in the first channel are not resolved. The 30 Hz tone in the second channel is visible, despite being much weaker than the other one.

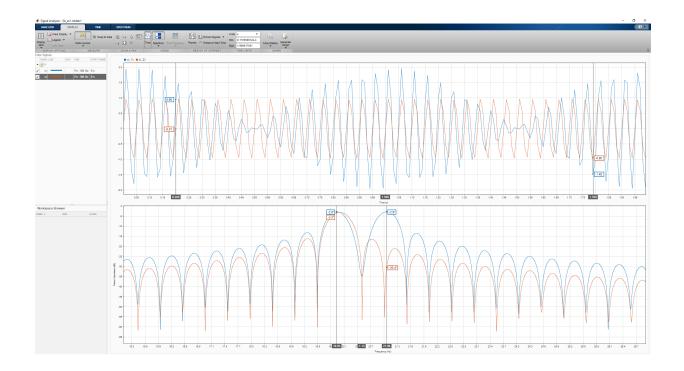
Increase the leakage so that the resolution bandwidth is approximately 0.84 Hz. The weak tone in the second channel is clearly resolved.



Move the slider to the maximum value. The resolution bandwidth is approximately  $0.5~\mathrm{Hz}$ . The two tones in the first channel are resolved. The weak tone in the second channel is masked by the large window sidelobes.



Click the **Display** tab. Use the horizontal zoom to magnify the frequency axis. Add frequency-domain cursors to estimate the frequencies of the tones.



# See Also

# **Apps Signal Analyzer**

### **Functions**

enbw|pspectrum|pwelch

## **Related Examples**

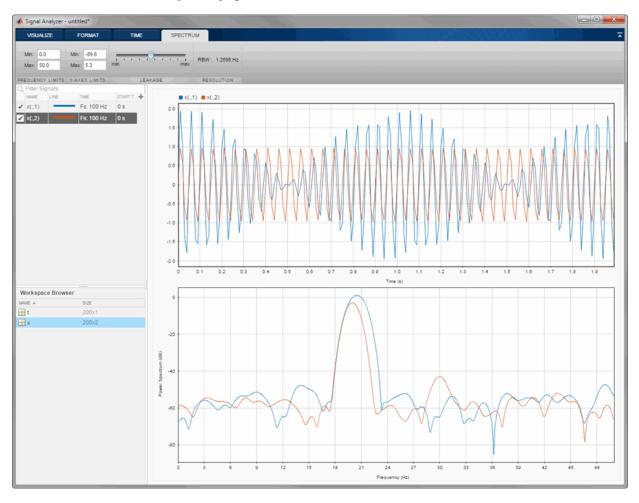
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# **Resolve Tones by Varying Window Leakage**

Go back to example on page 19-43



# **See Also**

**Apps Signal Analyzer** 

#### **Functions**

enbw|pspectrum|pwelch

### **Related Examples**

- "Find Delay Between Correlated Signals" on page 19-34
- "Plot Signals from the Command Line" on page 19-39
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# **Analyze Signals with Inherent Time Information**

Load a file that contains measurements of the international normalized ratio (INR) performed on a patient over a five-year period. The INR measures the effect of warfarin, a blood thinner used to treat people predisposed to clotting.

The file includes a datetime array with the date and time of each measurement, and a vector of INR readings. Display the first five time points.

```
load INR

Date(1:5)

ans = 5x1 datetime array
    05/15/09 11:28 AM
    06/16/09 09:05 AM
    07/02/09 09:50 AM
    07/16/09 11:20 AM
    07/31/09 12:05 PM
```

Convert the time readings to a duration array by subtracting the first time point. Convert the duration array to seconds.

```
t = Date-Date(1);
s = seconds(t);
```

Create a timetable with the duration array and the INR readings.

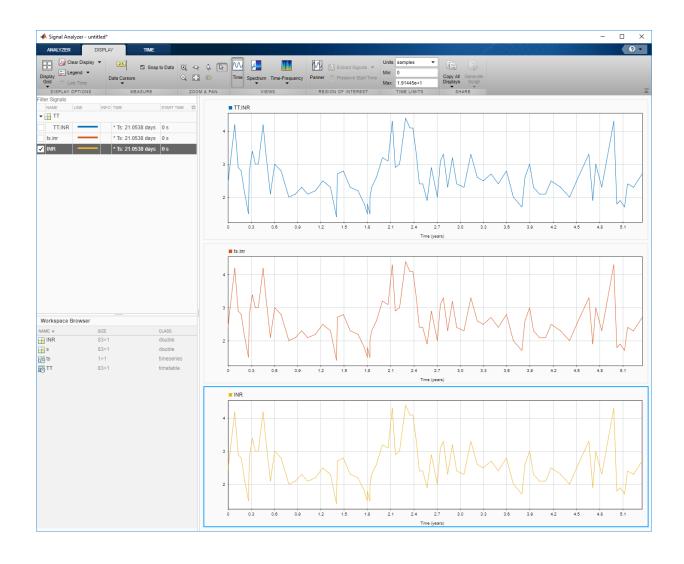
```
TT = timetable(t,INR);
```

Create a timeseries object with the time in seconds and the INR readings.

```
ts = timeseries(INR,s,'Name','inr');
```

Open Signal Analyzer. Under Display Grid, select three displays.

- Drag the timetable to the first display. The app calls this signal TT. INR.
- 2 Drag the timeseries object to the second display. The app calls this signal ts.inr.
- 3 Drag the array of INR readings to the third display. Add time information. Select the signal by clicking its legend. From the **Analyzer** tab, click **Time Values**. Select the Time Values option and in the **Time Values** field, enter t.



# **See Also**

**Apps Signal Analyzer** 

#### **Functions**

timeseries | timetable

### **Related Examples**

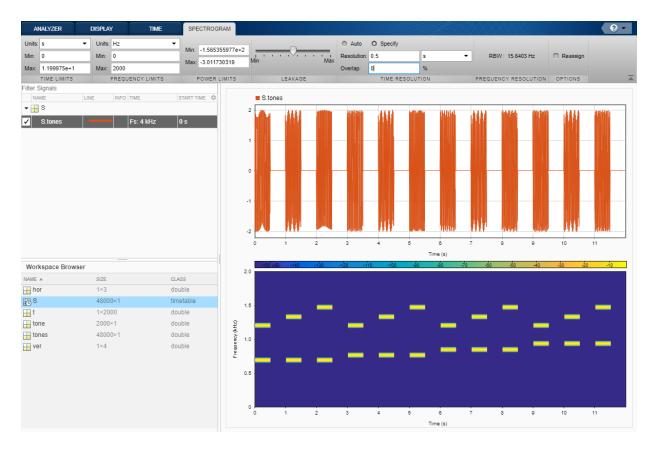
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# **Spectrogram View of Dial Tone Signal**

Create a signal, sampled at 4 kHz, that resembles dialing all the keys of a digital telephone. Save the signal as a MATLAB® timetable.

Open **Signal Analyzer** and drag the timetable to a display. Click **Time-Frequency** to add a spectrogram view. On the **Spectrogram** tab, under **Time Resolution**, select **Specify**. Enter a time resolution of 0.5 second and zero overlap between adjoining segments.



The spectrogram view shows that each key is dialed for half a second, with half-second silent pauses between keys. The first tone has its frequency content concentrated around 697 Hz and 1209 Hz, corresponding to the digit '1' in the DTMF standard.

## See Also

# **Apps Signal Analyzer**

#### **Functions**

pspectrum | spectrogram | timetable

## **Related Examples**

- "Find Delay Between Correlated Signals" on page 19-34
- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
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- "Find Interference Using Persistence Spectrum" on page 19-57
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# **Find Interference Using Persistence Spectrum**

Visualize an interference narrowband signal embedded within a broadband signal.

Generate a chirp sampled at 1 kHz for 500 seconds. The frequency of the chirp increases from 180 Hz to 220 Hz during the measurement.

```
fs = 1000;

t = (0:1/fs:500)';

x = chirp(t,180,t(end),220) + 0.15*randn(size(t));
```

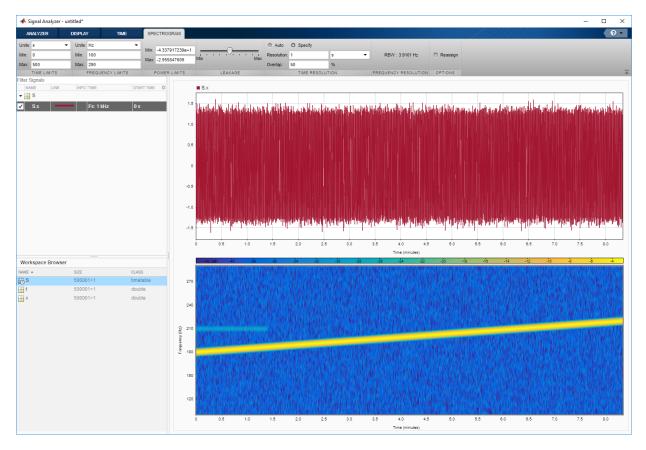
The signal also contains a 210 Hz sinusoid. The sinusoid has an amplitude of 0.05 and is present only for 1/6 of the total signal duration.

```
idx = floor(length(x)/6);
 x(1:idx) = x(1:idx) + 0.05*cos(2*pi*t(1:idx)*210);
```

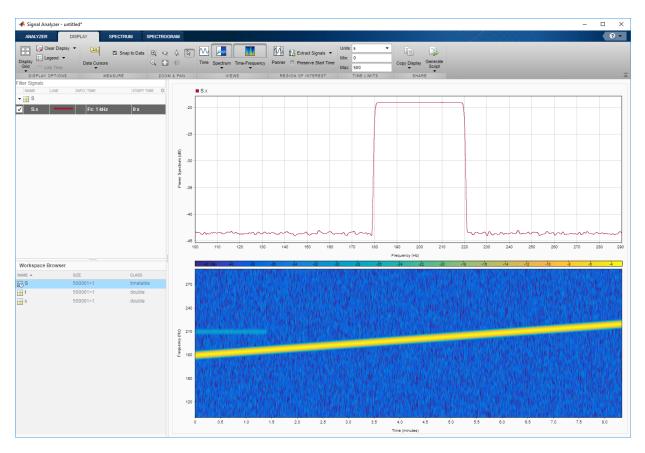
Save the signal as a MATLAB® timetable.

```
S = timetable(seconds(t),x);
```

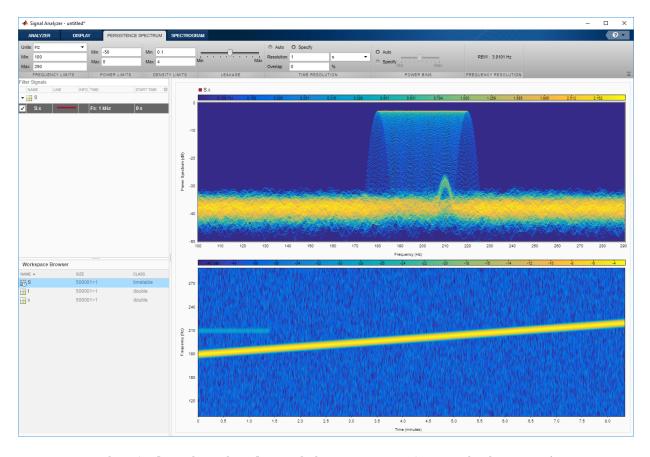
Open **Signal Analyzer** and drag the timetable from the Workspace browser to a display. Click the **Time-Frequency** button to add a spectrogram view. On the **Spectrogram** tab, under **Time Resolution**, select **Specify** and enter a time resolution of 1 second. Set the **Frequency Limits** to 100 Hz and 290 Hz. Both signal components are visible.



Go back to the **Display** tab. Click the **Time** button to remove the time view and click the **Spectrum** button to add a power spectrum view. The frequency range continues to be from 100 Hz to 290 Hz. The weak sinusoid is obscured by the chirp.



Click the **Spectrum** ▼ button to change the **Spectrum** view to a **Persistence** Spectrum view. On the **Persistence Spectrum** tab, under **Time Resolution**, select **Specify** and enter a time resolution of 1 second. Specify zero overlap between adjoining segments. Set the **Power Limits** to -50 dB and 0 dB and the **Density Limits** to 0.1 and 4. Now both signal components are clearly visible.



On the **Display** tab, under **Share**, click **Generate Script** ▼ and select Persistence Spectrum Script. The script appears in the MATLAB Editor.

```
% Compute persistence spectrum
% Generated by MATLAB(R) 9.7 and Signal Processing Toolbox 8.2.
% Generated on: 26-Dec-2018 16:07:45

% Parameters
timeLimits = seconds([0 500]); % seconds
frequencyLimits = [100 290]; % Hz
timeResolution = 1; % seconds
overlapPercent = 0;
```

```
%%
% Index into signal time region of interest
S_x_ROI = S(:,'x');
S_x_ROI = S_x_ROI(timerange(timeLimits(1),timeLimits(2),'closed'),1);
% Compute spectral estimate
% Run the function call below without output arguments to plot the results
[P,F,PWR] = pspectrum(S_x_ROI, ...
    'persistence', ...
    'FrequencyLimits',frequencyLimits, ...
    'TimeResolution',timeResolution, ...
    'OverlapPercent',overlapPercent);
```

## **See Also**

**Apps Signal Analyzer** 

#### **Functions**

pspectrum | timetable

### **Related Examples**

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- "Plot Signals from the Command Line" on page 19-39
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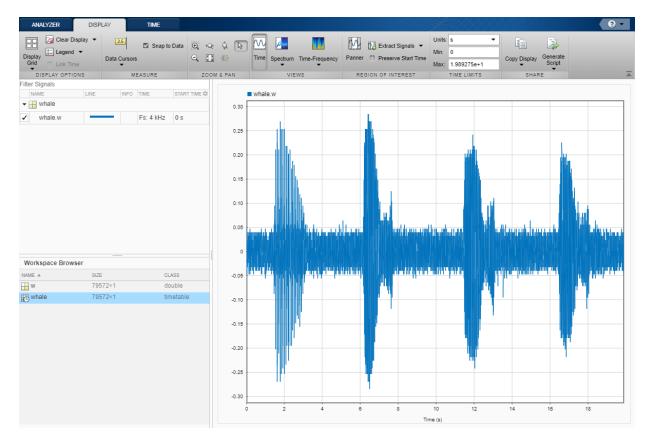
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# **Extract Regions of Interest from Whale Song**

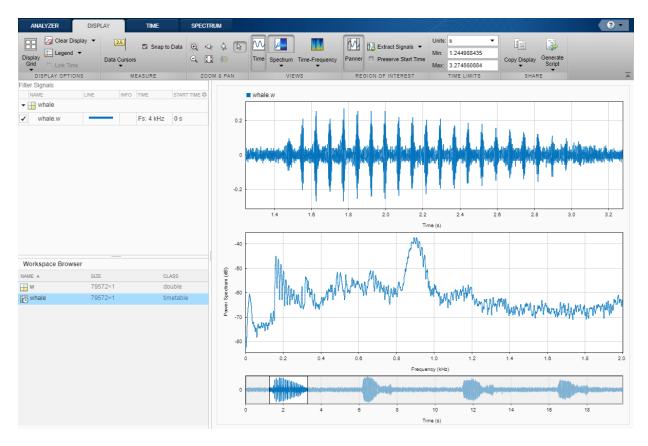
Load a file that contains audio data from a Pacific blue whale, sampled at 4 kHz. The file is from the library of animal vocalizations maintained by the Cornell University Bioacoustics Research Program. The time scale in the data is compressed by a factor of 10 to raise the pitch and make the calls more audible. Convert the signal to a MATLAB® timetable.

```
whaleFile = fullfile(matlabroot, 'examples', 'matlab', 'bluewhale.au');
[w,fs] = audioread(whaleFile);
whale = timetable(seconds((0:length(w)-1)'/fs),w);
% To hear, type soundsc(w,fs)
```

Open **Signal Analyzer** and drag the timetable to a display. Four features stand out from the noise. The first is known as a *trill*, and the other three are known as *moans*.

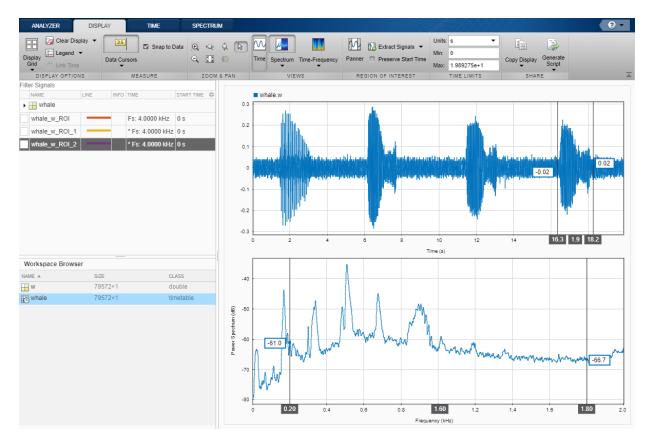


On the **Display** tab, click **Spectrum** to open a spectrum view and click **Panner** to activate the panner. Use the panner to create a zoom window with a width of about 2 seconds. Drag the zoom window so that it is centered on the trill. The spectrum shows a noticeable peak at around 900 Hz.

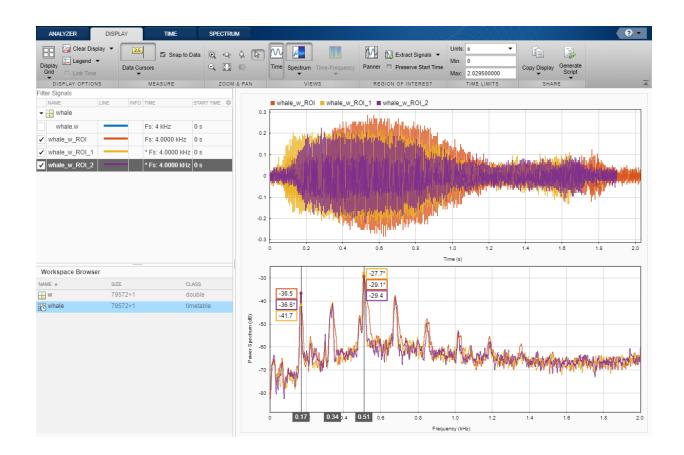


Extract the three moans to compare their spectra:

- 1 Center the panner zoom window on the first moan. The spectrum has eight clearly defined peaks, located very close to multiples of 170 Hz. Click **Extract Signals ▼** and select Between Time Limits.
- Click Panner to hide the panner. Press the space bar to see the full signal. Click Zoom in X and zoom in on a 2-second interval of the time view centered on the second moan. The spectrum again has peaks at multiples of 170 Hz. Click Extract Signals ▼ and select Between Time Limits.
- 3 Press the space bar to see the full signal. Click **Data Cursors** ▼ and select Two. Place the time-domain cursors in a 2-second interval around the third moan. Again, there are peaks at multiples of 170 Hz. Click **Extract Signals** ▼ and select Between Time Cursors.



Remove the original signal from the display by clearing the check box next to its name in the Signal table. Display the three regions of interest you just extracted. Their spectra lie approximately on top of each other. Move the frequency-domain cursors to the locations of the first and third spectral peaks. Asterisks in cursor labels indicate interpolated signal values.



## See Also

# **Apps Signal Analyzer**

### **Functions**

pspectrum | timetable

## **Related Examples**

• "Find Delay Between Correlated Signals" on page 19-34

- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
- "Analyze Signals with Inherent Time Information" on page 19-51
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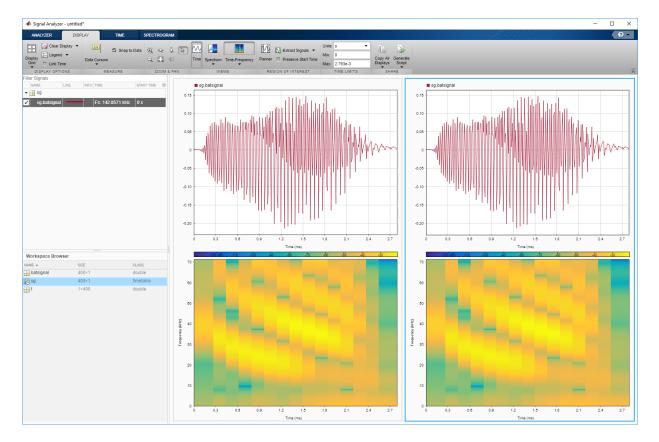
# Find and Track Ridges Using Reassigned Spectrogram

Load a datafile containing an echolocation pulse emitted by a big brown bat (*Eptesicus fuscus*) and measured with a sampling interval of 7 microseconds. Create a MATLAB® timetable using the signal and the time information.

```
load batsignal
t = (0:length(batsignal)-1)*DT;
sg = timetable(seconds(t)',batsignal);
```

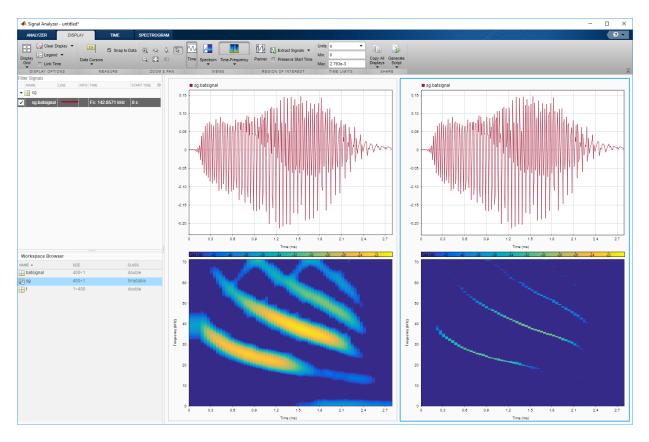
Open **Signal Analyzer** and drag the timetable from the Workspace browser to the Signal table. Click **Display Grid** ▼ to create two side-by-side displays. Select each display and click the **Time-Frequency** button to add a spectrogram view.

Drag the timetable to both displays.



Select the **Spectrogram** tab. On the display at right, check **Reassign**. For each display:

- Set the time resolution to 280 microseconds and specify 85% overlap between adjoining segments.
- Use the Leakage slider to increase the leakage until the RBW is about 4.5 kHz.
- Set the power limits to -45 dB and -20 dB.

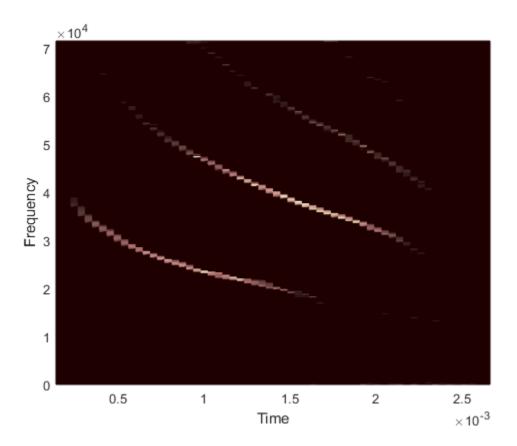


The reassigned spectrogram clearly shows three time-frequency ridges. To track the ridges, select the display at right. On the **Display** tab, click **Generate Script** and select **Spectrogram Script**. The script appears in the Editor.

```
% Compute spectrogram
% Generated by MATLAB(R) 9.7 and Signal Processing Toolbox 8.2.
% Generated on: 26-Dec-2018 17:21:44

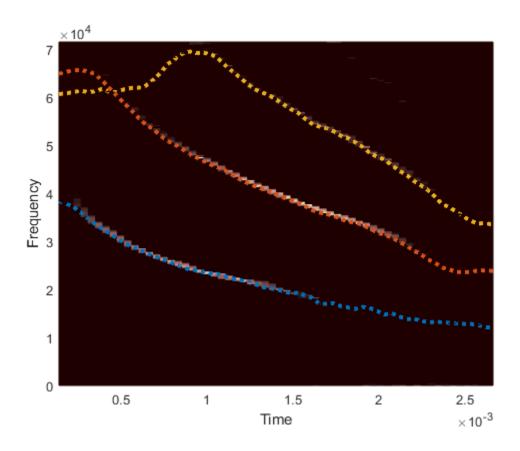
% Parameters
timeLimits = seconds([0 0.002793]); % seconds
frequencyLimits = [0 71428.57]; % Hz
leakage = 0.9;
timeResolution = 0.00028; % seconds
overlapPercent = 85;
```

```
reassignFlag = true;
% Index into signal time region of interest
sg_batsignal_ROI = sg(:,'batsignal');
sg_batsignal_ROI = sg_batsignal_ROI(timerange(timeLimits(1), timeLimits(2), 'closed'), 1)
% Compute spectral estimate
% Run the function call below without output arguments to plot the results
[P,F,T] = pspectrum(sg_batsignal_ROI, ...
    'spectrogram', ...
    'FrequencyLimits', frequencyLimits, ...
    'Leakage', leakage, ...
    'TimeResolution', timeResolution, ...
    'OverlapPercent', overlapPercent, ...
    'Reassign', reassignFlag);
Run the script. Plot the reassigned spectrogram.
mesh(seconds(T),F,P)
xlabel('Time')
ylabel('Frequency')
axis tight
view(2)
colormap pink
```



Use the tfridge function to track the ridges.

```
[fridge,~,lridge] = tfridge(P,F,0.01,'NumRidges',3,'NumFrequencyBins',10);
hold on
plot3(seconds(T),fridge,P(lridge),':','linewidth',3)
hold off
```



Thanks to Curtis Condon, Ken White, and Al Feng of the Beckman Center at the University of Illinois for the bat data and permission to use it in this example.

# **See Also**

# **Apps Signal Analyzer**

# Functions pspectrum | tfridge | timetable

### **Related Examples**

- "Find Delay Between Correlated Signals" on page 19-34
- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
- "Analyze Signals with Inherent Time Information" on page 19-51
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# Scalogram of Hyperbolic Chirp

Use **Signal Analyzer** to display a hyperbolic chirp and its scalogram. This example requires a Wavelet Toolbox license.

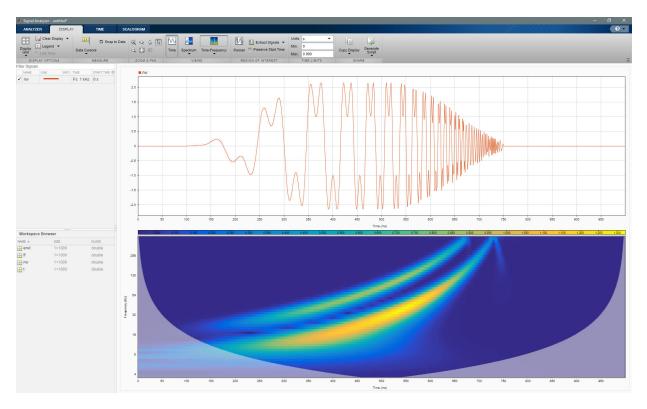
Generate a signal sampled at 1 kHz for 1 second. The signal consists of two hyperbolic chirps. One of the chirps is active between 0.1 second and 0.68 second. The other chirp has twice the amplitude and one-third of the instantaneous frequency of the first chirp. The second chirp is active between 0.1 second and 0.75 second.

The chirp is modulated by an envelope that starts at 0.1 second and is nonzero for 0.7 second.

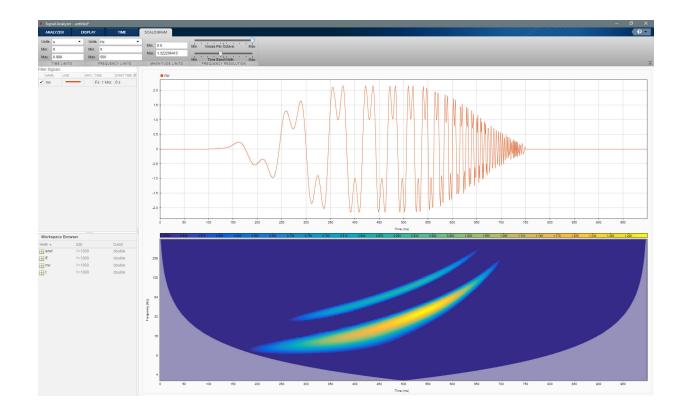
```
envl = zeros(size(t));
M = 0.7*n;
envl(n/10+(1:M)) = tukeywin(M,0.8);
nw = ff.*envl;
```

Display the signal in **Signal Analyzer**. Click **Time-Frequency** ▼ on the **Display** tab and select Scalogram.

```
signalAnalyzer(nw, 'TimeValues',t)
```



On the  ${\bf Scalogram}$  tab, set the  ${\bf Voices\ Per\ Octave}$  to the maximum value. Set the lower magnitude limit to 0.5.



## See Also

# **Apps Signal Analyzer**

### **Functions**

cwt | cwtfilterbank | pspectrum

# **Related Examples**

- "Find Delay Between Correlated Signals" on page 19-34
- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43

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# **Extract Voices from Music Signal**

Implement a basic digital music synthesizer and use it to play a traditional song in a three-voice arrangement. Specify a sample rate of 2 kHz. Save the song as a MATLAB® timetable.

```
fs = 2e3;
t = 0:1/fs:0.3-1/fs;

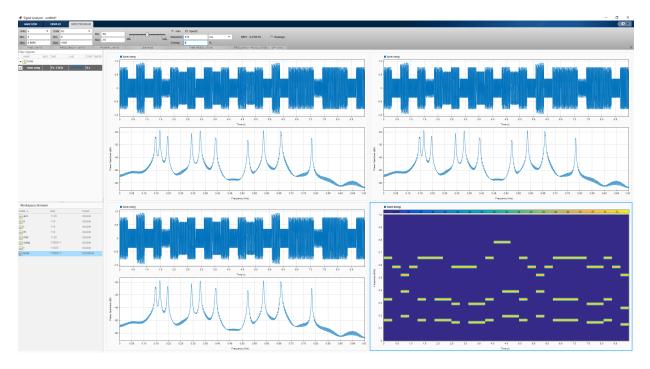
l = [0 130.81 146.83 164.81 174.61 196.00 220 246.94];
m = [0 261.63 293.66 329.63 349.23 392.00 440 493.88];
h = [0 523.25 587.33 659.25 698.46 783.99 880 987.77];
note = @(f,g) [1 1 1]*sin(2*pi*[l(g) m(g) h(f)]'.*t);

mel = [3 2 1 2 3 3 3 0 2 2 2 0 3 5 5 0 3 2 1 2 3 3 3 3 2 2 3 2 1]+1;
acc = [3 0 5 0 3 0 3 3 2 0 2 2 3 0 5 5 3 0 5 0 3 3 3 0 2 2 3 0 1]+1;

song = [];
for kj = 1:length(mel)
    song = [song note(mel(kj),acc(kj)) zeros(1,0.01*fs)];
end
song = song'/(max(abs(song))+0.1);
% To hear, type sound(song,fs)

tune = timetable(seconds((0:length(song)-1)'/fs),song);
```

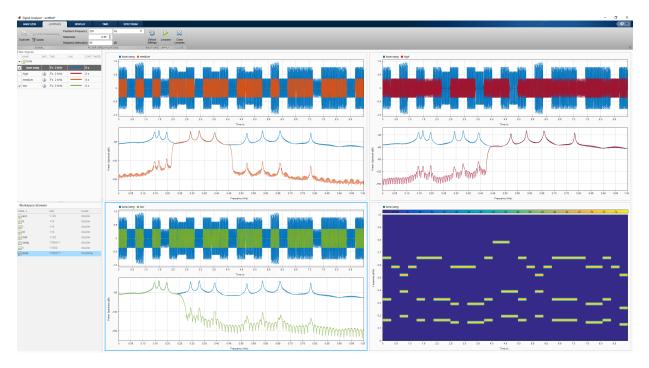
Open **Signal Analyzer** and drag the timetable from the Workspace browser to the Signal table. Click **Display Grid** ▼ to create a two-by-two grid of displays. Select the top two displays and the lower left display and click the **Spectrum** button to add a spectrum view. Select the lower right display, click **Time-Frequency** to add a spectrogram view, and click **Time** to remove the time view. Drag the song to all four displays. Select the lower right display, and in the **Spectrogram** tab, specify a time resolution of 0.31 second (310 ms) and 0% overlap between adjoining segments. Set the **Power Limits** to −50 dB and −10 dB.



On the **Analyzer** tab, click **Duplicate** three times to create three copies of the song. Rename the copies as high, medium, and low by double-clicking the **Name** column in the Signal table. Move the copies to the top two and lower left displays.

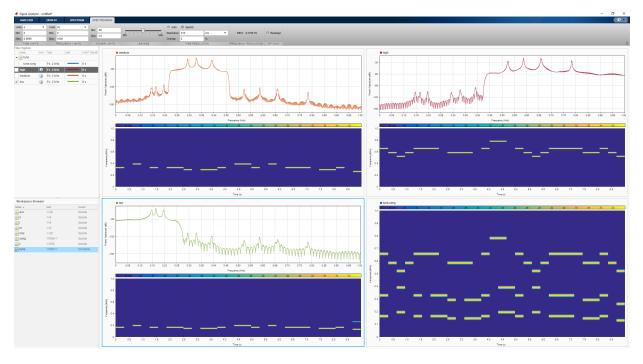
Preprocess the duplicate signals using filters.

- Select the high signal by clicking its name in the Signal table. On the **Analyzer** tab, click **Highpass**. On the **Highpass** tab that appears, enter a passband frequency of 450 Hz and increase the steepness to 0.95. Click **Highpass**.
- 2 Select the medium signal by clicking its name in the Signal table. On the **Analyzer** tab, click **Preprocessing** ▼ and select **Bandpass**. On the **Bandpass** tab that appears, enter 230 Hz and 450 Hz as the lower and upper passband frequencies, respectively. Increase the steepness to 0.95. Click **Bandpass**.
- 3 Select the low signal by clicking its name in the Signal table. On the **Analyzer** tab, click **Lowpass**. On the **Lowpass** tab that appears, enter a passband frequency of 230 Hz and increase the steepness to 0.95. Click **Lowpass**.



On each of the three displays containing filtered signals:

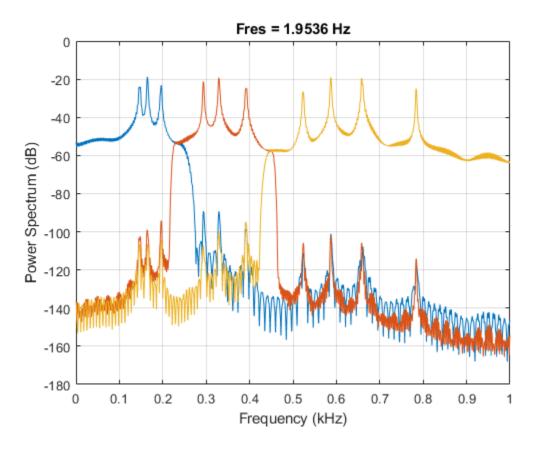
- 1 Remove the original signal by clearing the check box next to its name.
- 2 On the **Display** tab, click **Time-Frequency** to add a spectrogram view and click **Time** to remove the time view.
- 3 On the **Spectrogram** tab, specify a time resolution of 0.31 second and 0% overlap between adjoining segments. Set the **Power Limits** to −50 dB and −10 dB.



Select the three filtered signals by clicking their **Name** column in the Signal table. On the **Analyzer** tab, click **Export** and save the signals to a MAT-file called music.mat. In MATLAB, load the file to the workspace. Plot the spectra of the three signals.

load music

pspectrum(low)
hold on
pspectrum(medium)
pspectrum(high)
hold off



<sup>%</sup> To hear the different voices, type

# See Also

## **Apps** Signal Analyzer

#### **Functions**

bandpass | bandstop | highpass | lowpass | pspectrum

<sup>%</sup> sound(low.Var1,fs), pause(5), sound(medium.Var1,fs), pause(5), sound(high.Var1,fs)

## **Related Examples**

- "Find Delay Between Correlated Signals" on page 19-34
- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
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- "Using Signal Analyzer App" on page 19-2
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# Resample and Filter a Nonuniformly Sampled Signal

A person recorded their weight in pounds during the leap year 2012. The person did not record their weight every day, so the data are nonuniform. Use the **Signal Analyzer** app to preprocess and study the recorded weight. The app enables you to fill in the missing data points by interpolating the signal to a uniform grid. (This procedure gives the best results if the signal has only small gaps.)

Load the data and convert the measurements to kilograms. The data file has the missing readings set to NaN. There are 27 data points missing, most of them during a two-week stretch in August.

```
wt = datetime(2012, 1, 1:366)';
load weight2012.dat
wgt = weight2012(:,2)/2.20462;
validpoints = ~isnan(wgt);
missing = wt(~validpoints);
missing(15:26)
ans = 12x1 datetime array
   09-Aug-2012
   10-Aug-2012
   11-Aug-2012
   12-Aug-2012
   15-Aug-2012
   16-Aug-2012
   17-Aug-2012
   18-Aug-2012
   19-Aug-2012
   20-Aug-2012
   22-Aug-2012
   23-Aug-2012
```

Store the data in a MATLAB® timetable. Remove the missing points. Remove the DC value to concentrate on fluctuations. Convert the time information to a duration array by subtracting the first time point. For more details, see "Data Types Supported by Signal Analyzer" on page 19-129.

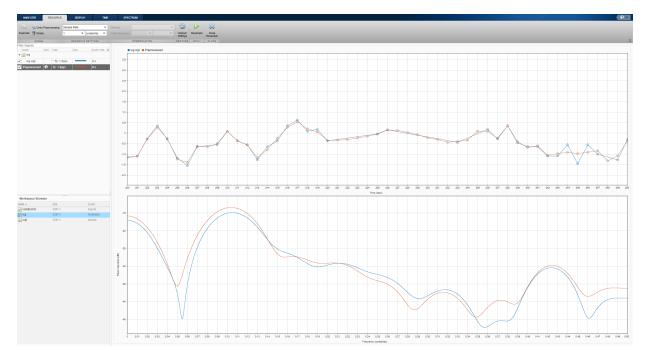
```
wgt = wgt(validpoints);
wgt = wgt - mean(wgt);
```

```
wt = wt(validpoints);
wt = wt - wt(1);
wg = timetable(wt,wgt);
```

Open **Signal Analyzer** and drag the timetable to a display. On the **Display** tab, click **Spectrum** to open a spectrum view. On the **Time** tab, select **Show Markers**. Zoom into the missing stretch by setting the **Time Limits** to 200 and 250 days.

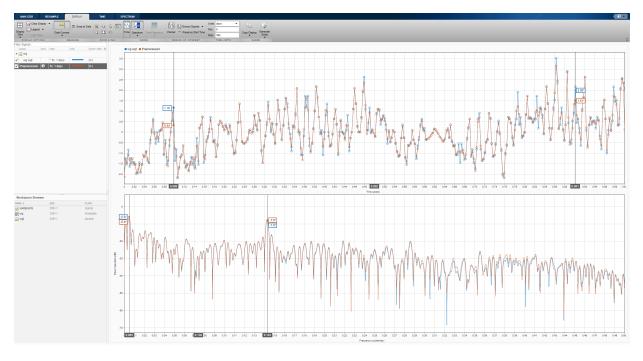


Right-click the signal in the Signal table and select Duplicate. Rename the copy as Preprocessed by double-clicking the Name column in the Signal table. Leave the Preprocessed signal selected. On the Analyzer tab, click Preprocessing ▼ and select Resample. On the Resample tab that appears, enter a sample rate of 1 cycles/day and select the Shape Preserving Cubic method. Click Resample. Overlay the resampled signal on the display by selecting the check box next to its name.



Zoom out to reveal the data for the whole year. On the **Spectrum** tab, set the leakage to the maximum value. The spectra of the original and resampled signals agree well for most frequencies. The spectrum shows two noticeable peaks, one at around 0.14 cycles/day and the other at very low frequencies. To locate the peaks better, click **Data Cursors** ▼ and select Two. Place the cursors on the peaks. Hover over the frequency field of each cursor to get a more precise value of its location.

- The medium-frequency peak is at 0.142857 = 1/7 cycles/day, which corresponds to a one-week cycle.
- The low-frequency peak is at 0.004762 cycles/day, which corresponds to a 210-day cycle.

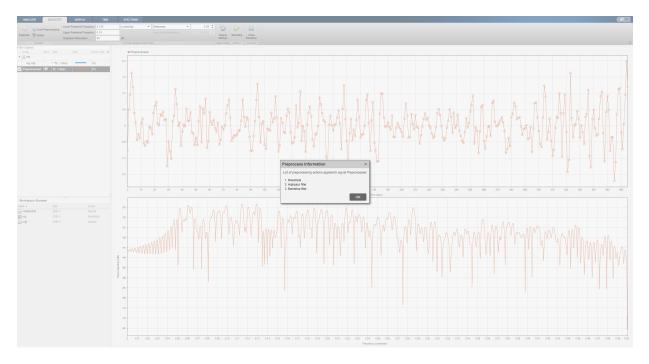


Remove the cursors by clicking the **Data Cursors** icon. Remove the original signal from the display. Filter the Preprocessed signal to remove the effects of the cycles.

- To remove the low-frequency cycle, highpass-filter the signal. On the **Analyzer** tab, select **Highpass**. On the **Highpass** tab that appears, enter a passband frequency of 0.05 cycles/day. Use the default values of the other parameters. Click **Highpass**.
- To remove the weekly cycle, bandstop-filter the signal. On the **Analyzer** tab, click **Preprocessing** ▼ and select **Bandstop**. On the **Bandstop** tab that replaces the **Highpass** tab, enter a lower passband frequency of 0.135 cycles/day and a higher passband frequency of 0.15 cycles/day. Use the default values of the other parameters. Click **Bandstop**.



The preprocessed signal shows less fluctuation than the original. The shape of the signal suggests the person's weight varies less in the summer months than in winter, but that may be an artifact of the resampling. Click the icon on the **Info** column in the Signal table entry for the Preprocessed signal to see the preprocessing steps performed on it.



To see a full summary of the preprocessing steps, including all the settings you chose, click **Generate Function** on the **Analyzer** tab. The generated function appears in the MATLAB® Editor.

```
function [y,ty] = preprocess(x,tx)
% Preprocess input x
% This function expects an input vector x and a vector of time values
% tx. tx is a numeric vector in units of seconds.
% Follow the timetable documentation (type 'doc timetable' in
% command line) to learn how to index into a table variable and its time
% values so that you can pass them into this function.
% Generated by MATLAB(R) 9.5 and Signal Processing Toolbox 8.1.
% Generated on: 08-Jun-2018 14:35:38

targetSampleRate = 1.1574074074074073e-05;
[y,ty] = resample(x,tx,targetSampleRate,'pchip');
Fs = 1/mean(diff(ty)); % Average sample rate
y = highpass(y,5.787e-07,Fs,'Steepness',0.85,'StopbandAttenuation',60);
```

 $y = bandstop(y,[1.5625e-06\ 1.73611111111111e-06],Fs,'Steepness',0.85,'StopbandAttenuateend$ 

# See Also

#### Apps Signal Analyzer

#### **Functions**

bandstop | highpass | resample

# **Related Examples**

- "Find Delay Between Correlated Signals" on page 19-34
- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
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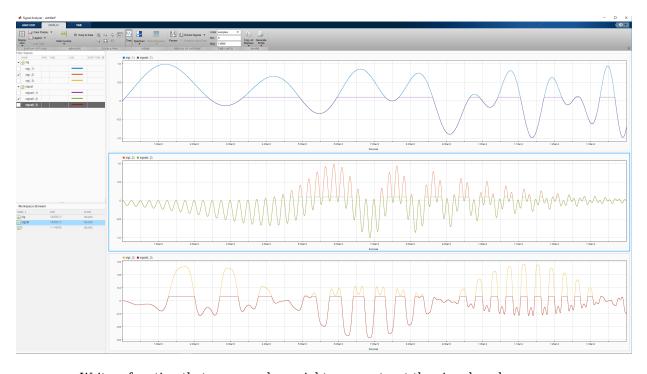
# **Declip Saturated Signals Using Your Own Function**

Sensors can return clipped readings if the data are larger than a given saturation point. To reconstruct the readings, you can fit a polynomial through the points adjacent to the saturated intervals. Write a function that performs the reconstruction and integrate it into **Signal Analyzer**.

Generate a three-channel signal sampled at 1 kHz for 14 seconds. The signal has several peaks of varying sizes and shapes. A sensor that reads the signal saturates at 0.1 V.

```
fs = 1000;
t = 0:1/fs:14-1/fs;
sig = [chirp(t-1,0.1,17,2,'quadratic',1).*sin(2*pi*t/5);
    chirp(t-2,2,2,2.1,'quadratic',100).*exp(-(t-6.5).^2/20).*sin(2*pi*t*2);
    0.85*besselj(0,5*(sin(2*pi*(t+1.5).^2/20).^2)).*sin(2*pi*t/9)]';
sigsat = sig;
stv = 0.1;
sigsat(sigsat >= stv) = stv;
```

Open **Signal Analyzer** and drag the original signal and the saturated signal to the Signal table. Drag each original and saturated channel to its own display.



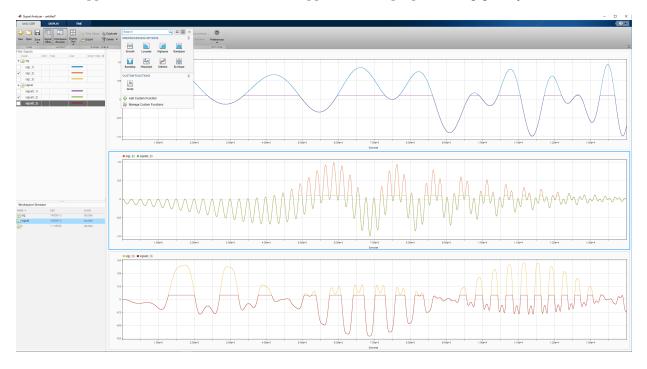
Write a function that uses a polynomial to reconstruct the signal peaks:

- The first input argument, x, is the input signal. This argument must be a vector and is treated as a single channel.
- The second input argument, tIn, is a vector of time values. The vector must have the same length as the signal. If the input signal has no time information, the function reads this argument as an empty array.
- Use varargin to specify additional input arguments. If you do not have additional input arguments, you can omit varargin. Enter the additional arguments as an ordered comma-separated list in the **Preprocess** tab.
- The first output argument, y, is the preprocessed signal.
- The second output argument, tout, is a vector of output time values. If the input signal has no time information, tout is returned as an empty array.
- To implement your algorithm, you can use any MATLAB® or Signal Processing Toolbox™ function.

```
function [y,t0ut] = declip(x,tIn,varargin)
% Declip saturated signal by fitting a polynomial
    % Initialize the output signal
    y = x;
    % For signals with no time information, use sample numbers as abscissas
    if isempty(tIn)
        t0ut = [];
        t = (1:length(x))';
    else
        t = tIn;
        t0ut = t:
    end
    % Specify the degree of the polynomial as an optional input argument
    % and provide a default value of 4
    if nargin<3</pre>
        ndx = 4;
    else
        ndx = varargin{1};
    end
    % To implement your algorithm, you can use any MATLAB or Signal
    % Processing Toolbox function
    % Find the intervals where the signal is saturated and generate an
    % array containing the interval endpoints
    idx = find(x==max(x));
    fir = [true;diff(idx)~=1];
    ide = [idx(fir) idx(fir([2:end 1]))];
    % For each interval, fit a polynomial of degree ndx over the ndx+1 points
    % before the interval and the ndx+1 points after the interval
    for k = 1:size(ide,1)
        bef = ide(k,1); aft = ide(k,2);
        intv = [bef-1+(-ndx:0) \ aft+1+(0:ndx)];
        [pp, \sim, mu] = polyfit(t(intv), x(intv), ndx);
        y(bef:aft) = polyval(pp,t(bef:aft),[],mu);
    end
```

end

Add the function to **Signal Analyzer** as a custom preprocessing function. On the **Analyzer** tab, click **Preprocessing** ▼ and select **Add Custom Function**. Input the function name and description. Paste the text of your function in the editor window that appears. Save the file. The function appears in the preprocessing gallery.



Demonstrate that the function you created reconstructs the saturated regions.

- **1** Select the first channel of the saturated signal in the Signal table.
- 2 On the **Analyzer** tab, click **Preprocessing**  $\blacktriangledown$  and select **declip**.
- ${\bf 3} \quad \hbox{ On the $\bf Preprocessing$ tab that appears, click $\bf Preprocess.}$

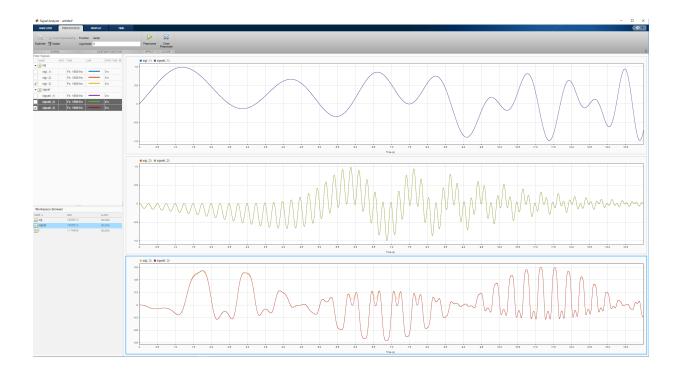
Verify that the preprocessing function works when the signals have time information.

- 1 Select sig and sigsat in the Signal table. Do not select individual channels.
- 2 On the **Analyzer** tab, click **Time Values**, select Sample Rate and Start Time, and specify fs as the sample rate.
- **3** The signal in the top panel, including the reconstructed regions, has time information.



Check that the function works when you specify optional inputs.

- **1** Select the second and third channels of the saturated signal in the Signal table.
- 2 On the **Preprocessing** tab, enter 8 in the **Arguments** field and click **Preprocess**. The preprocessing function uses a polynomial of degree 8 to reconstruct the saturated regions.



# See Also

# **Apps Signal Analyzer**

## **Functions**

polyfit|polyval|varargin

# **Related Examples**

- "Find Delay Between Correlated Signals" on page 19-34
- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
- "Analyze Signals with Inherent Time Information" on page 19-51

- "Spectrogram View of Dial Tone Signal" on page 19-54
- "Find Interference Using Persistence Spectrum" on page 19-57
- "Extract Regions of Interest from Whale Song" on page 19-63
- "Find and Track Ridges Using Reassigned Spectrogram" on page 19-69
- "Scalogram of Hyperbolic Chirp" on page 19-76
- "Extract Voices from Music Signal" on page 19-80
- "Resample and Filter a Nonuniformly Sampled Signal" on page 19-86
- "Compute Envelope Spectrum of Vibration Signal" on page 19-101

#### **More About**

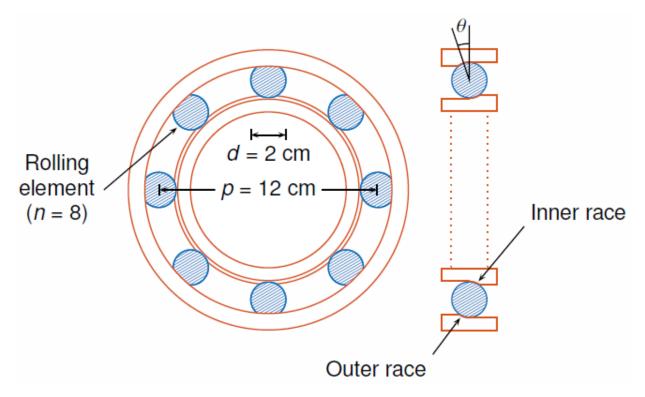
- "Using Signal Analyzer App" on page 19-2
- "Edit Sample Rate and Other Time Information" on page 19-123
- "Data Types Supported by Signal Analyzer" on page 19-129
- "Spectrum Computation in Signal Analyzer" on page 19-133
- "Persistence Spectrum in Signal Analyzer" on page 19-138
- "Spectrogram Computation in Signal Analyzer" on page 19-141
- "Scalogram Computation in Signal Analyzer" on page 19-150
- "Keyboard Shortcuts for Signal Analyzer" on page 19-156
- "Signal Analyzer Tips and Limitations" on page 19-159

# Compute Envelope Spectrum of Vibration Signal

Use **Signal Analyzer** to compute the envelope spectrum of a bearing vibration signal and look for defects. Generate MATLAB® scripts and functions to automate the analysis.

#### **Generate Bearing Vibration Data**

A bearing with the dimensions shown in the figure is driven at  $f_0 = 25$  cycles per second. An accelerometer samples the bearing vibrations at 10 kHz.



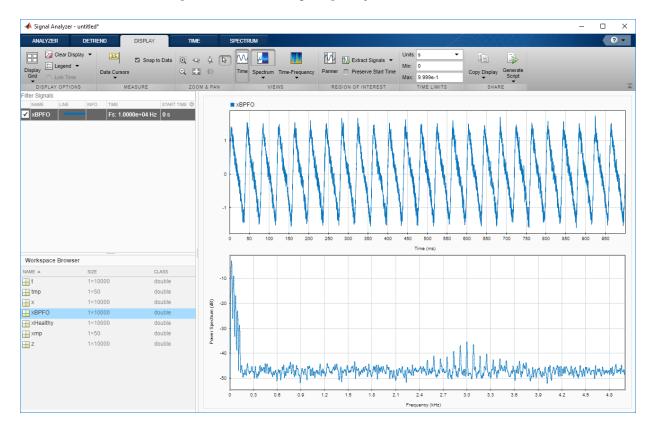
Generate vibration signals from two defective bearings using the bearingdata function at the end of the example. In one of the signals, xBPFO, the bearing has a defect in the outer race. In the other signal, xBPFI, the bearing has a defect in the inner race. For more details on modeling and diagnosing defects in bearings, see "Vibration Analysis of Rotating Machinery" and envspectrum.

[t,xBPF0,xBPFI,bpfi] = bearingdata;

#### **Compute Envelope Spectrum Using Signal Analyzer**

Open **Signal Analyzer** and drag the BPFO signal to a display. Add time information to the signal by selecting it in the Signal table and clicking the **Time Values** button on the **Analyzer** tab. Select the **Sample** Rate and **Start** Time option and enter the 10 kHz sample rate.

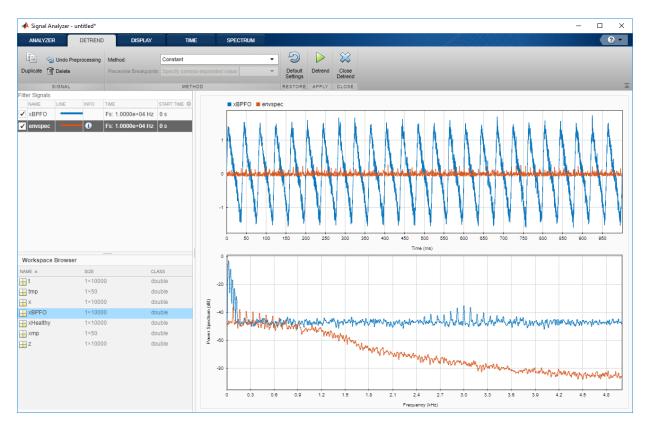
On the **Display** tab, click **Spectrum** to open a spectrum view. The spectrum of the vibration signal shows BPFO harmonics modulated by the 3 kHz impact frequency. At the low end of the spectrum, the driving frequency and its orders obscure other features.



Select the signal and, on the **Analyzer** tab, click **Duplicate** to generate a copy of it. Give the new signal the name envspec and drag it to the display. Compute the envelope spectrum of the signal using the Hilbert transform:

- Remove the DC value of the signal. On the Analyzer tab, click Preprocessing ▼ and select Detrend. On the Detrend tab that appears, select Constant as the method. Click Detrend.
- 2 Bandpass-filter the detrended signal. On the **Analyzer** tab, click **Preprocessing** ▼ and select **Bandpass**. On the **Bandpass** tab that appears, enter 2250 Hz and 3750 Hz as the lower and upper passband frequencies, respectively. Click **Bandpass**.
- 3 Compute the envelope of the filtered signal. On the **Analyzer** tab, click **Preprocessing** ▼ and select **Envelope**. On the **Envelope** tab that appears, select Hilbert as the method. Click **Envelope**.
- **4** Remove the DC value of the envelope using **Detrend**.

The envelope spectrum appears in the spectrum view of the display. The envelope spectrum clearly displays the BPFO harmonics.



#### Steps to Create an Integrated Analysis Script

The computation of the envelope spectrum can get tedious if it has to be repeated for many different bearings. **Signal Analyzer** can generate MATLAB® scripts and functions to help you automate the computation.

As an exercise, repeat the previous analysis for the BPFI signal. **Signal Analyzer** generates two components useful for the automation:

- 1 A function that preprocesses the signal by detrending it, filtering it, and computing its envelope
- **2** A script that computes the envelope spectrum

To create the integrated analysis script, put the preprocessing function and the plotting script together unchanged in a single file. (Alternatively, you can save functions in separate files.)

- If you save the script and the function in a single MATLAB® script, keep in mind that functions must appear at the end.
- You must add the keyword end at the end of each function.

## 1. Create Preprocessing Function

Initially, create the function that reproduces the preprocessing steps. Select the envspec signal. On the **Analyzer** tab, click **Generate Function**. The function, called preprocess by default, appears in the Editor. Save the generated function at the end of your integrated analysis script. The function expects a second argument specifying the time information. Preprocess the BPFI signal using the function.

```
envspec = preprocess(xBPFI,t);
```

## 2. Create Spectrum Script

In the app, remove the unprocessed signal from the display by clearing the check box next to its name. On the **Display** tab, click **Generate Script** ▼ and select **Spectrum** Script. The script appears in the Editor. Include the generated code in your integrated analysis script. When you run the analysis script, the generated spectrum script computes the envelope spectrum of the preprocessed BPFI signal.

```
% Compute power spectrum
```

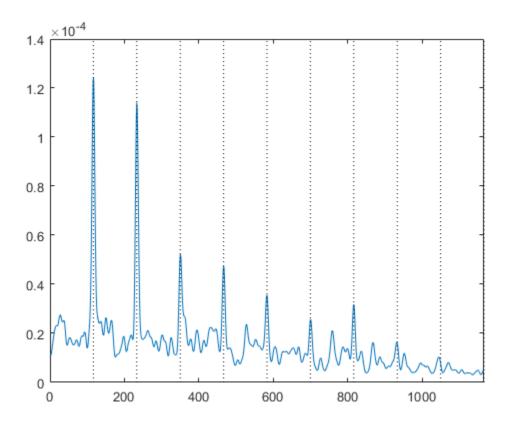
<sup>%</sup> Generated by MATLAB(R) 9.6 and Signal Processing Toolbox 8.2.

```
% Generated on: 12-Nov-2018 15:13:34
% Parameters
timeLimits = [0 \ 0.9999]; % seconds
frequencyLimits = [0 5000]; % Hz
%%
% Index into signal time region of interest
envspec ROI = envspec(:);
sampleRate = 10000; % Hz
startTime = 0; % seconds
minIdx = ceil(max((timeLimits(1)-startTime)*sampleRate,0))+1;
maxIdx = floor(min((timeLimits(2)-startTime)*sampleRate,length(envspec ROI)-1))+1;
envspec ROI = envspec ROI(minIdx:maxIdx);
% Compute spectral estimate
% Run the function call below without output arguments to plot the results
[Penvspec ROI, Fenvspec ROI] = pspectrum(envspec ROI,sampleRate, ...
    'FrequencyLimits', frequencyLimits);
```

#### 3. Plot Envelope Spectrum

Plot the envelope spectrum. Compare the peak locations to the frequencies of the first ten BPFI harmonics. You can also plot the envelope spectrum using the pspectrum command with no output arguments.

```
plot(Fenvspec_ROI,(Penvspec_ROI))
hold on
[X,Y] = meshgrid((1:10)*bpfi,ylim);
plot(X,Y,':k')
hold off
xlim([0 10*bpfi])
```



#### **Function Code**

## **Signal Preprocessing Function**

The signal preprocessing function generated by the app combines detrending, bandpass filtering, and envelope computation.

```
function y = preprocess(x,tx)
% Preprocess input x
% This function expects an input vector x and a vector of time values
% tx. tx is a numeric vector in units of seconds.
% Generated by MATLAB(R) 9.6 and Signal Processing Toolbox 8.2.
% Generated on: 12-Nov-2018 15:09:44
```

```
y = detrend(x,'constant');
Fs = 1/mean(diff(tx)); % Average sample rate
y = bandpass(y,[2250 3750],Fs,'Steepness',0.85,'StopbandAttenuation',60);
[y,~] = envelope(y);
y = detrend(y,'constant');
end
```

#### **Bearing Data Generating Function**

The bearing has pitch diameter p=12 cm and a bearing contact angle  $\theta=0$ . Each of the n=8 rolling elements has a diameter d=2 cm. The outer race remains stationary as the inner race is driven at  $f_0=25$  cycles per second. An accelerometer samples the bearing vibrations at 10 kHz.

```
function [t,xBPF0,xBPFI,bpfi] = bearingdata

p = 0.12;
d = 0.02;
n = 8;
th = 0;
f0 = 25;
fs = 10000;
```

For a healthy bearing, the vibration signal is a superposition of several orders of the driving frequency, embedded in white Gaussian noise.

```
t = 0:1/fs:1-1/fs;
z = [1 0.5 0.2 0.1 0.05]*sin(2*pi*f0*[1 2 3 4 5]'.*t);
xHealthy = z + randn(size(z))/10;
```

A defect in the outer race causes a series of 5 millisecond impacts that over time result in bearing wear. The impacts occur at the ball pass frequency outer race (BPFO) of the bearing,

BPFO = 
$$\frac{1}{2}nf_0\left[1 - \frac{d}{p}\cos\theta\right]$$
.

Model the impacts as a periodic train of 3 kHz exponentially damped sinusoids. Add the impacts to the healthy signal to generate the BPFO vibration signal.

```
bpfo = n*f0/2*(1-d/p*cos(th));
```

```
tmp = 0:1/fs:5e-3-1/fs;

xmp = \sin(2*pi*3000*tmp).*exp(-1000*tmp);

xBPF0 = xHealthy + pulstran(t,0:1/bpfo:1,xmp,fs)/4;

If the defect is instead in the inner race, the impacts occur at a frequency

BPFI = \frac{1}{2}nf_0\Big[1+\frac{d}{p}\cos\theta\Big].

Generate the BPFI vibration signal by adding the impacts to the healthy signals.

bpfi = n*f0/2*(1+d/p*cos(th));
```

## See Also

## Apps

end

Signal Analyzer

#### **Functions**

polyfit | polyval | varargin

# **Related Examples**

• "Find Delay Between Correlated Signals" on page 19-34

xBPFI = xHealthy + pulstran(t,0:1/bpfi:1,xmp,fs)/4;

- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
- "Analyze Signals with Inherent Time Information" on page 19-51
- "Spectrogram View of Dial Tone Signal" on page 19-54
- "Find Interference Using Persistence Spectrum" on page 19-57
- "Extract Regions of Interest from Whale Song" on page 19-63
- "Find and Track Ridges Using Reassigned Spectrogram" on page 19-69
- "Scalogram of Hyperbolic Chirp" on page 19-76
- "Extract Voices from Music Signal" on page 19-80

- "Resample and Filter a Nonuniformly Sampled Signal" on page 19-86
- "Declip Saturated Signals Using Your Own Function" on page 19-94

#### **More About**

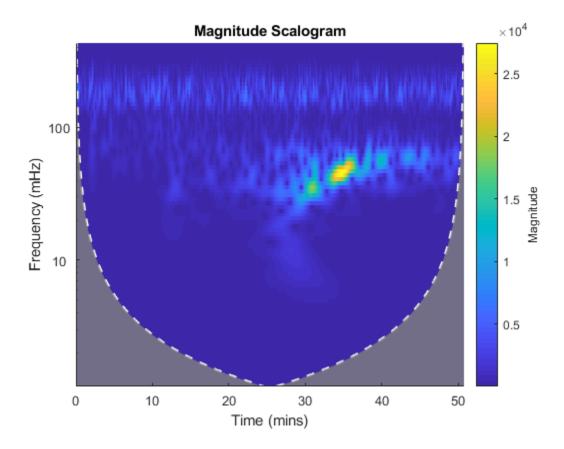
- "Using Signal Analyzer App" on page 19-2
- "Edit Sample Rate and Other Time Information" on page 19-123
- "Data Types Supported by Signal Analyzer" on page 19-129
- "Spectrum Computation in Signal Analyzer" on page 19-133
- "Persistence Spectrum in Signal Analyzer" on page 19-138
- "Spectrogram Computation in Signal Analyzer" on page 19-141
- "Scalogram Computation in Signal Analyzer" on page 19-150
- "Keyboard Shortcuts for Signal Analyzer" on page 19-156
- "Signal Analyzer Tips and Limitations" on page 19-159

# **Boundary Effects and the Cone of Influence**

This topic explains the cone of influence (COI) and the convention Wavelet  $Toolbox^{\mathsf{TM}}$  uses to compute it. The topic also explains how to interpret the COI in the scalogram plot, and exactly how the COI is computed in  $\mathsf{cwtfilterbank}$  and  $\mathsf{cwt}$ .

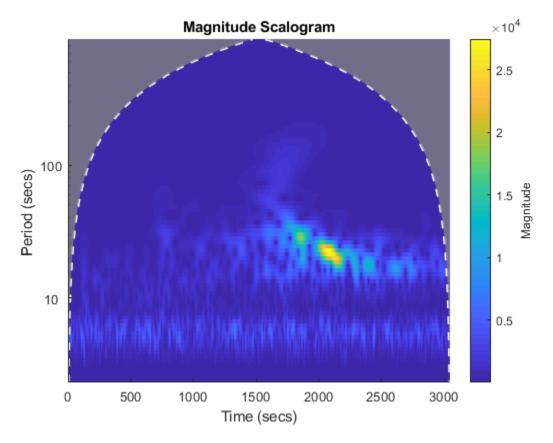
Load the Kobe earthquake seismograph signal. Plot the scalogram of the Kobe earthquake seismograph signal. The data is sampled at 1 hertz.

load kobe
cwt(kobe,1)



In addition to the scalogram, the plot also features a dashed white line and shaded gray regions from the edge of the white line to the time and frequency axes. Plot the same data using the sampling interval instead of sampling rate. Now the scalogram is displayed in periods instead of frequency.

cwt(kobe,seconds(1))



The orientation of the dashed white line has flipped upside down, but the line and the shaded regions are still present.

The white line marks what is known as the *cone of influence*. The cone of influence includes the line and the shaded region from the edge of the line to the frequency (or period) and time axes. The cone of influence shows areas in the scalogram potentially affected by *edge-effect artifacts*. These are effects in the scalogram that arise from areas

where the stretched wavelets extend beyond the edges of the observation interval. Within the unshaded region delineated by the white line, you are sure that the information provided by the scalogram is an accurate time-frequency representation of the data. Outside the white line in the shaded region, information in the scalogram should be treated as suspect due to the potential for edge effects.

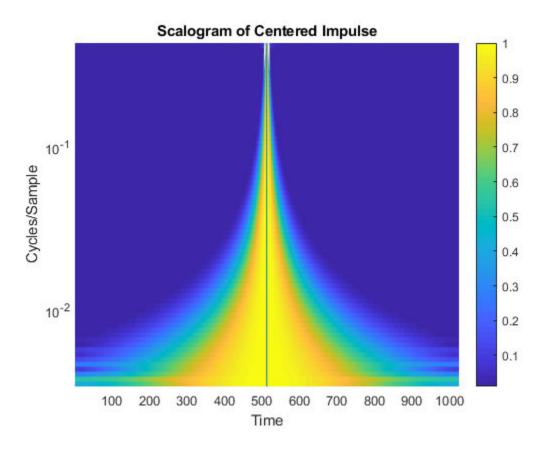
#### **CWT of Centered Impulse**

To begin to understand the cone of influence, create a centered impulse signal of length 1024 samples. Create a CWT filter bank using cwtfilterbank with default values. Use wt to return the CWT coefficients and frequencies of the impulse. For better visualization, normalize the CWT coefficients so that the maximum absolute value at each frequency (for each scale) is equal to 1.

```
x = zeros(1024,1);
x(512) = 1;
fb = cwtfilterbank;
[cfs,f] = wt(fb,x);
cfs = cfs./max(cfs,[],2);
```

Use the helper function helperPlotScalogram to the scalogram. The code for helperPlotFunction is at the end of this example. Mark the location of the impulse with a line.

```
ax = helperPlotScalogram(f,cfs);
hl = line(ax,[512 512],[min(f) max(f)],...
        [max(abs(cfs(:))) max(abs(cfs(:)))]);
title('Scalogram of Centered Impulse')
```



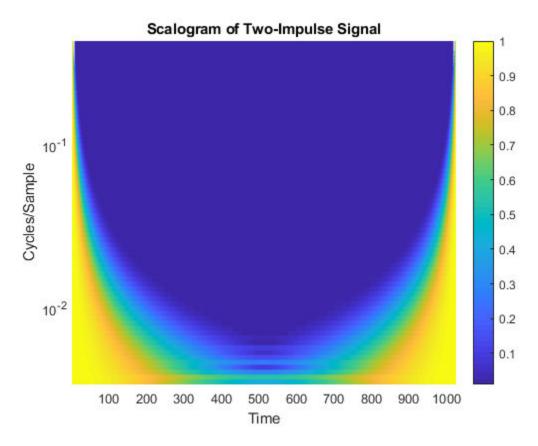
The solid black line shows the location of the impulse in time. Note that as the frequency decreases, the width of the CWT coefficients in time that are nonzero and centered on the impulse increases. Conversely, as the frequency increases, the width of the CWT coefficients that are nonzero decreases and becomes increasingly centered on the impulse. Low frequencies correspond to wavelets of longer scale, while higher frequencies correspond to wavelets of shorter scale. The effect of the impulse persists longer in time with longer wavelets. In other words, the longer the wavelet, the longer the duration of influence of the signal. For a wavelet centered at a certain point in time, stretching or shrinking the wavelet results in the wavelet "seeing" more or less of the signal. This is referred to as the wavelet's *cone of influence*.

#### **Boundary Effects**

The previous section illustrates the cone of influence for an impulse in the center of the observation, or data interval. But what happens when the wavelets are located near the beginning or end of the data? In the wavelet transform, we not only dilate the wavelet, but also translate it in time. Wavelets near the beginning or end of the data inevitably "see" data outside the observation interval. Various techniques are used to compensate for the fact that the wavelet coefficients near the beginning and end of the data are affected by the wavelets extending outside the boundary. The cwtfilterbank and cwt functions offer the option to treat the boundaries by reflecting the signal symmetrically or periodically extending it. However, regardless of which technique is used, you should exercise caution when interpreting wavelet coefficients near the boundaries because the wavelet coefficients are affected by values outside the extent of the signal under consideration. Further, the extent of the wavelet coefficients affected by data outside the observation interval depends on the scale (frequency). The longer the scale, the larger the cone of influence.

Repeat the impulse example, but place two impulses, one at the beginning of the data and one at the end. Also return the cone of influence. For better visualization, normalize the CWT coefficients so that the maximum absolute value at each frequency (for each scale) is equal to 1.

```
dirac = zeros(1024,1);
dirac([1 1024]) = 1;
[cfs,f,coi] = wt(fb,dirac);
cfs = cfs./max(cfs,[],2);
helperPlotScalogram(f,cfs)
title('Scalogram of Two-Impulse Signal')
```



Here it is clear that the cone of influence for the extreme boundaries of the observation interval extends into the interval to a degree that depends on the scale of the wavelet. Therefore, wavelet coefficients well inside the observation interval can be affected by what data the wavelet sees at the boundaries of the signal, or even before the signal's actual boundaries if you extend the signal in some way.

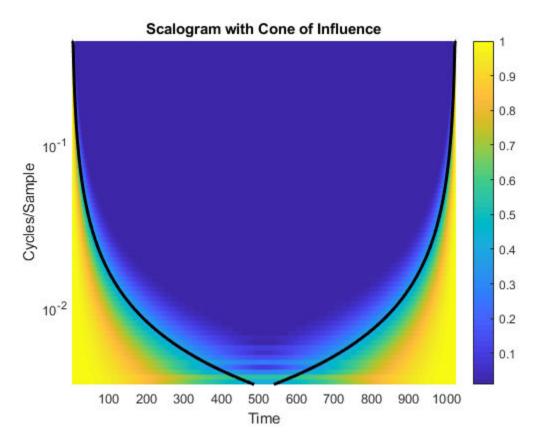
In the previous figure, you should already see a striking similarity between the cone of influence returned by cwtfilterbank or plotted by the cwt function and areas where the scalogram coefficients for the two-impulse signal are nonzero.

While it is important to understand these boundary effects on the interpretation of wavelet coefficients, there is no mathematically precise rule to determine the extent of the cone of influence at each scale. Nobach et al. [2] (Wavelet Toolbox) define the extent

of the cone of influence at each scale as the point where the wavelet transform magnitude decays to 2% of its peak value. Because many of the wavelets used in continuous wavelet analysis decay exponentially in time, Torrence and Compo [3] (Wavelet Toolbox) use the time constant 1/e to delineate the borders of the cone of influence at each scale. For Morse wavelets, Lilly [1] (Wavelet Toolbox) uses the concept of the "wavelet footprint," which is the time interval that encompasses approximately 95% of the wavelet's energy. Lilly delineates the COI by adding 1/2 the wavelet footprint to the beginning of the observation interval and subtracting 1/2 the footprint from the end of the interval at each scale.

The cwtfilterbank and cwt functions use an approximation to the 1/e rule to delineate the COI. The approximation involves adding one time-domain standard deviation at each scale to the beginning of the observation interval and subtracting one time-domain standard deviation at each scale from the end of the interval. Before we demonstrate this correspondence, add the computed COI to the previous plot.

```
helperPlotScalogram(f,cfs,coi)
title('Scalogram with Cone of Influence')
```



You see that the computed COI is a good approximation to boundaries of the significant effects of an impulse at the beginning and end of the signal.

To show how cwtfilterbank and cwt compute this rule explicitly, consider two examples, one for the analytic Morlet wavelet and one for the default Morse wavelet. Begin with the analytic Morlet wavelet, where our one time-domain standard deviation rule agrees exactly with the expression of the folding time used by Torrence and Compo [3] (Wavelet Toolbox).

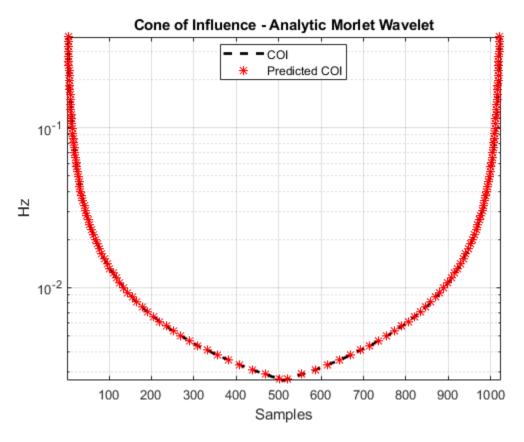
```
fb = cwtfilterbank('Wavelet', 'amor');
[~,f,coi] = wt(fb,dirac);
```

The expression for the COI in Torrence and Compo is  $\sqrt{2}s$  where s is the scale. For the analytic Morlet wavelet in cwtfilterbank and cwt, this is given by:

```
cf = 6/(2*pi);
predtimes = sqrt(2)*cf./f;
```

Plot the COI returned by cwtfilterbank along with the expression used in Torrence and Compo.

```
plot(1:1024,coi,'k--','linewidth',2)
hold on
grid on
plot(predtimes,f,'r*')
plot(1024-predtimes,f,'r*')
set(gca,'yscale','log')
axis tight
legend('COI','Predicted COI','Location','best')
xlabel('Samples')
ylabel('Hz')
title('Cone of Influence - Analytic Morlet Wavelet')
```

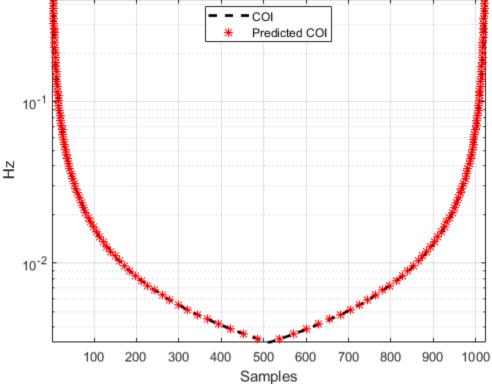


The last example shows the same correspondence for the default Morse wavelet in cwtfilterbank and cwt. The time-domain standard deviation of the default Morse wavelet is 5.5008, and the peak frequency is 0.2995 cycles/sample. Use the center frequencies of the wavelet bandpass filters as well as the time-domain standard deviation rule to obtain the predicted COI and compare against the values returned by cwtfilterbank.

```
fb = cwtfilterbank;
[~,f,coi] = wt(fb,dirac);
sd = 5.5008;
cf = 0.2995;
predtimes = cf./f*sd;
figure
plot(1:1024,coi,'k--','linewidth',2)
```

```
hold on
grid on
plot(predtimes,f,'r*')
plot(1024-predtimes,f,'r*')
set(gca,'yscale','log')
axis tight
legend('COI', 'Predicted COI', 'Location', 'best')
xlabel('Samples')
ylabel('Hz')
title('Cone of Influence - Default Morse Wavelet')
```

# Cone of Influence - Default Morse Wavelet



## **Appendix**

The following helper function is used in this example.

### helperPlotScalogram

```
function varargout = helperPlotScalogram(f,cfs,coi)
nargoutchk(0,1);
ax = newplot;
surf(ax,1:1024,f,abs(cfs),'EdgeColor','none')
ax.YScale = 'log';
caxis([0.01 1])
colorbar
grid on
ax.YLim = [min(f) max(f)];
ax.XLim = [1 size(cfs,2)];
view(0,90)
xlabel('Time')
ylabel('Cycles/Sample')
if nargin == 3
    hl = line(ax, 1:1024, coi, ones(1024, 1));
    hl.Color = 'k';
    hl.LineWidth = 2;
end
if nargout > 0
    varargout{1} = ax;
end
end
```

## See Also

### Apps

**Signal Analyzer** 

#### **Functions**

conofinf|cwt|cwtfilterbank|pspectrum

- "Morse Wavelets" (Wavelet Toolbox)
- "Continuous and Discrete Wavelet Transforms" (Wavelet Toolbox)

- "Using Signal Analyzer App" on page 19-2
- "Spectrum Computation in Signal Analyzer" on page 19-133
- "Persistence Spectrum in Signal Analyzer" on page 19-138
- "Spectrogram Computation in Signal Analyzer" on page 19-141

## **Edit Sample Rate and Other Time Information**

You can add and edit the time information in the **Signal Analyzer** app for any signal that is not a timetable or a timeseries object. Select one or more signals with no inherent time information in the Signal table and on the **Analyzer** tab, click **Time Values**.

**Note** Select a signal in the Signal table by clicking its **Name** column. The complete row is highlighted, indicating that the signal is selected. The check box next to the name of the signal indicates whether or not the signal is plotted in the active display.

In the **Time Values** dialog box, select a **Time Specification** option.

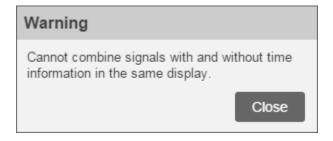
Time Specification Option	Description
Work in Samples (default)	This option enables you to explore signals without the need to specify a sample rate or a sample time. It is equivalent to plotting the signal in MATLAB without <i>x</i> -axis information.
Sample Rate and Start Time	Use this option when you know the rate at which the signal has been sampled. Specify the sample rate and the instant corresponding to the first sample.  The <b>Sample Rate</b> can be expressed in Hz, kHz, MHz, or GHz.  The <b>Start Time</b> can be expressed in seconds, years, days, hours, minutes, milliseconds, microseconds, or nanoseconds.  Set the sample rate so that the signal is plotted in units of time on a display.

Time Specification Option	Description
Sample Time and Start Time	Use this option when you know the time interval between samples. Specify the sample time and the instant corresponding to the first sample.
	The <b>Sample Time</b> and <b>Start Time</b> each can be expressed in seconds, years, days, hours, minutes, milliseconds, microseconds, or nanoseconds.
	Set the sample time so that the signal is plotted in units of time on a display.

Time Specification Option	Description
Time Values	Use this option when you know the time value corresponding to each sample.  Specify the time values using a MATLAB expression or the name of a variable in the MATLAB workspace.
	The <b>Time Values</b> can be stored in a numeric vector with real time values expressed in seconds. The values must be unique and cannot be NaN, but they need not be uniformly spaced. The vector must have the same length as the signal.
	The time values can also be stored in a duration array. The values must be unique and cannot be NaN, but they need not be uniformly spaced. The array must have the same length as the signal.
	The time values can also be entered as a MATLAB expression. The expression must specify an array with the same length as the signal. The values must be unique and cannot be NaN, but they need not be uniformly spaced. Valid examples include:
	• (0:length(s)-1)'/Fs, where s is the signal and Fs is a scalar in the workspace representing a sample rate.
	• linspace(2,2.5,length(s))', where s is the signal.
	• minutes (0:15)', equivalent to taking measurements every minute for 15 minutes.
	• [0:10 20:30], equivalent to taking two sets of measurements at 1 Hz with a long pause between the sets.

Time Specification Option	Description
	In all cases, the app derives a sample rate from the time values and displays it in the <b>Time</b> column of the Signal table. An asterisk preceding the sample rate indicates that the signal is nonuniformly sampled.

**Note** Signals with no time information are plotted in units of samples on the *x*-axis. Signals with time information are plotted in units of time on the *x*-axis. To plot several signals on the same display, ensure that they all have time information or are all in samples. Otherwise, you get a warning:



- If a signal has missing or duplicate time points, you can fix it using the tips in "Clean Timetable with Missing, Duplicate, or Nonuniform Times" (MATLAB).
- If a signal is nonuniformly sampled, then **Signal Analyzer** interpolates the signal to a uniform grid to compute spectral estimates. The app uses linear interpolation and assumes a sample time equal to the median difference between adjacent time points. The derived sample rate in the Signal table has an asterisk to indicate that the signal is nonuniformly sampled.

**Note** The interpolation is used only to compute spectral estimates. Time plots are not resampled.

For a nonuniformly sampled signal to be supported, the median time interval and the mean time interval must obey

$$\frac{1}{100} < \frac{\text{Median time interval}}{\text{Mean time interval}} < 100.$$

- Filtering and scalogram view do not support nonuniformly sampled signals.
- The app does not support adding time information to labeledSignalSet objects or editing the time information of labeledSignalSet objects.

## See Also

Signal Analyzer

## **Related Examples**

- "Find Delay Between Correlated Signals" on page 19-34
- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
- "Analyze Signals with Inherent Time Information" on page 19-51
- "Spectrogram View of Dial Tone Signal" on page 19-54
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- "Persistence Spectrum in Signal Analyzer" on page 19-138
- "Spectrogram Computation in Signal Analyzer" on page 19-141

- "Scalogram Computation in Signal Analyzer" on page 19-150
- "Keyboard Shortcuts for Signal Analyzer" on page 19-156
- "Signal Analyzer Tips and Limitations" on page 19-159

## **Data Types Supported by Signal Analyzer**

#### **Numeric Data**

Real numeric vectors and matrices with finite elements are supported.

**Example:** cos(pi./[4;2]\*(0:159))'+randn(160,2) is a two-channel signal consisting of sinusoids embedded in white noise.

 Scalars, empty arrays, multidimensional arrays, and the ans variable are not supported.

**Note Signal Analyzer** currently does not support arrays, timetables, or timeseries objects with complex values.

#### **MATLAB Timetables**

• Timetables with one or more variables are supported. Each variable can be a vector or a matrix. **Signal Analyzer** supports timetable inputs only when the time values are increasing and finite. Signals with missing, nonfinite, or duplicate time points are not imported. For some timetables, this restriction might mean that the app imports some signals but does not import others. To make sure that all signals are imported, you can fix them using the tips in "Clean Timetable with Missing, Duplicate, or Nonuniform Times" (MATLAB).

**Example:** timetable(seconds(0:4)', rand(5,2)) and timetable(seconds(0:4)', rand(5,1), rand(5,1)) both specify a two-channel random variable sampled at 1 Hz for 4 seconds.

 Empty timetables and timetables with row times specified as datetime arrays are not supported.

**Tip** To analyze timetables with time values stored as a datetime array, convert the array to a duration array by subtracting the first time point, and then convert the duration array to seconds. See "Analyze Signals with Inherent Time Information" on page 19-51 for an example.

## timeseries Objects

• Single-channel and multichannel timeseries objects are supported. To be supported, a timeseries object must have its DataInfo.Interpolation property set to 'linear'. Use setinterpmethod to change the property.

**Example:** timeseries(rand(5,2)) and timeseries(rand(5,2),0:4) both specify a two-channel random variable sampled at 1 Hz for 4 seconds.

- **Signal Analyzer** supports timeseries inputs only when the time values are increasing and finite. Signals with missing, nonfinite, or duplicate time points are not imported. For some timeseries objects, this restriction might mean that the app imports some signals but does not import others. To make sure that all signals are imported, you can fix them using the tips in "Time Series Objects" (MATLAB).
- Empty timeseries objects, timeseries objects with time vectors specified as MATLAB date strings, and timeseries objects whose Name property is not a valid MATLAB variable name are not supported. See isvarname for more information on valid variable names.

**Note Signal Analyzer** does not support matrices, time series, timetables, or labeled signal sets with more than 8000 channels.

## **Nonuniformly Sampled Signals**

- Filtering and scalogram view do not support nonuniformly sampled signals.
- If a signal is nonuniformly sampled, then Signal Analyzer interpolates the signal to a
  uniform grid to compute spectral estimates. The app uses linear interpolation and
  assumes a sample time equal to the median difference between adjacent time points.
  The derived sample rate in the Signal table has an asterisk to indicate that the signal
  is nonuniformly sampled. For a nonuniformly sampled signal to be supported, the
  median time interval and the mean time interval must obey

$$\frac{1}{100} < \frac{\text{Median time interval}}{\text{Mean time interval}} < 100.$$

**Note** The interpolation is used only to compute spectral estimates. Time plots are not resampled.

## **Labeled Signal Sets**

labeledSignalSet objects are supported.

Example: The code

```
lbs = labeledSignalSet({randn(100,2) randn(200,3)},'SampleRate',400);
setMemberNames(lbs,["Water" "Earth"]);
addMembers(lbs,{randn(120,1) randn(300,2)},100,["Air" "Fire"]);
```

specifies a labeled signal set with four members. Each member has a different length and a different number of channels. Two members, "Water" and "Earth", are sampled at 400 Hz. The other two members, "Air" and "Fire", are sampled at 100 Hz.

- Preprocessing is not supported for labeled signal sets.
- The app does not support adding time information to labeledSignalSet objects or editing the time information of labeledSignalSet objects.

## See Also

#### Apps Signal Analyzer

#### **Functions**

labeledSignalSet | timeseries | timetable

## **Related Examples**

- "Find Delay Between Correlated Signals" on page 19-34
- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
- "Analyze Signals with Inherent Time Information" on page 19-51
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- "Scalogram of Hyperbolic Chirp" on page 19-76
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## **Spectrum Computation in Signal Analyzer**

To compute signal spectra, **Signal Analyzer** finds a compromise between the spectral resolution achievable with the entire length of the signal and the performance limitations that result from computing large FFTs.

- If the resolution resulting from analyzing the full signal is achievable, the app computes a single modified periodogram of the whole signal using an adjustable Kaiser window.
- If the resolution resulting from analyzing the full signal is not achievable, the app computes a Welch periodogram: It divides the signal into overlapping segments, windows each segment using a Kaiser window, and averages the periodograms of the segments.

## **Spectral Windowing**

Any real-world signal is measurable only for a finite length of time. This fact introduces nonnegligible effects into Fourier analysis, which assumes that signals are either periodic or infinitely long. Spectral windowing, which consists of assigning different weights to different signal samples, deals systematically with finite-size effects.

The simplest way to window a signal is to assume that it is identically zero outside of the measurement interval and that all samples are equally significant. This "rectangular window" has discontinuous jumps at both ends that result in spectral ringing. All other spectral windows taper at both ends to lessen this effect by assigning smaller weights to samples close to the signal edges.

The windowing process always involves a compromise between conflicting aims: improving resolution and decreasing leakage.

- Resolution is the ability to know precisely how the signal energy is distributed in the
  frequency space. A spectrum analyzer with ideal resolution can distinguish two
  different tones (pure sinusoids) present in the signal, no matter how close in
  frequency. Quantitatively, this ability relates to the mainlobe width of the transform of
  the window.
- Leakage is the fact that, in a finite signal, every frequency component projects energy
  content throughout the complete frequency span. The amount of leakage in a
  spectrum can be measured by the ability to detect a weak tone from noise in the
  presence of a neighboring strong tone. Quantitatively, this ability relates to the
  sidelobe level of the frequency transform of the window.

The better the resolution, the higher the leakage, and vice versa. At one end of the range, a rectangular window has the narrowest possible mainlobe and the highest sidelobes. This window can resolve closely spaced tones if they have similar energy content, but it fails to find the weaker one if they do not. At the other end, a window with high sidelobe suppression has a wide mainlobe in which close frequencies are smeared together.

**Signal Analyzer** uses Kaiser windows to carry out windowing. For Kaiser windows, the fraction of the signal energy captured by the mainlobe depends most importantly on an adjustable shape factor,  $\beta$ . The shape factor ranges from  $\beta=0$ , which corresponds to a rectangular window, to  $\beta=40$ , where a wide mainlobe captures essentially all the spectral energy representable in double precision. An intermediate value of  $\beta\approx 6$  approximates a Hann window closely. To control  $\beta$ , use the **Leakage** slider on the **Spectrum** and **Spectrogram** tabs. If you set the leakage to  $\ell$  using the slider, then  $\ell$  and  $\beta$  are related by  $\beta=40(1-\ell)$ . See kaiser for more details.

## **Parameter and Algorithm Selection**

To compute the spectra of the signals appearing on a given display, **Signal Analyzer** initially determines the resolution bandwidth, which measures how close two tones can be and still be resolved. The resolution bandwidth has a theoretical value of

$$RBW_{theory} = \frac{ENBW}{t_{max} - t_{min}}.$$

-  $t_{
m max}$  –  $t_{
m min}$ , the record length, is the time-domain duration of the selected signal region.

Use the panner to select and adjust the record length or region of interest. Equivalently, you can zoom in on the time-domain plot or change the limits on the **Time** tab.

 ENBW is the equivalent noise bandwidth of the spectral window. See enbw for more details.

Use the **Leakage** slider in the **Spectrum** tab to control the ENBW. The minimum value in the slider range corresponds to a Kaiser window with  $\beta = 40$ . The maximum value corresponds to a Kaiser window with  $\beta = 0$ .

In practice, however, the app might lower the resolution. Lowering the resolution makes it possible to compute the spectrum in a reasonable amount of time and to display it with a finite number of pixels. For these practical reasons, the lowest resolution bandwidth the app can use is

$$RBW_{performance} = \frac{f_{span}}{4096 - 1},$$

where  $f_{\rm span}$  is the width of the frequency range specified by setting **Frequency Limits** values on the **Spectrum** tab. If you do not specify a frequency range, the app uses as  $f_{\rm span}$  the maximum sample rate among all the signals in the display. RBW<sub>performance</sub> cannot be adjusted.

To compute the spectrum of a signal, the app chooses the larger of the two values:

$$RBW = max(RBW_{theory}, RBW_{performance})$$
.

This target resolution bandwidth is displayed on the **Spectrum** tab.

- If the resolution bandwidth is RBW<sub>theory</sub>, then Signal Analyzer computes a single
  modified periodogram for the whole signal. The app uses a Kaiser window with the
  slider-controlled shape factor and applies zero-padding when the time limits on the
  axes exceed the signal duration. See periodogram for more details.
- If the resolution bandwidth is RBW<sub>performance</sub>, then **Signal Analyzer** computes a Welch periodogram for the signal. The app:
  - **1** Divides the signals into overlapping segments.
  - Windows each segment separately using a Kaiser window with the specified shape factor.
  - **3** Averages the periodograms of all the segments.

Welch's procedure is designed to reduce the variance of the spectrum estimate by averaging different "realizations" of the signals, given by the overlapping sections, and using the window to remove redundant data. See pwelch for more details.

• The length of each segment (or, equivalently, of the window) is computed using

Segment length = 
$$\frac{\max(f_{\text{Nyquist}}) \times \text{ENBW}}{\text{RBW}}$$
,

where  $\max(f_{\text{Nyquist}})$  is the highest Nyquist frequency among all the signals in the display. (If there is no aliasing, the Nyquist frequency is one-half the sample rate.)

· The stride length is found by adjusting an initial estimate,

Stride length = Segment length - Overlap = 
$$\frac{\text{Segment length}}{2 \times \text{ENBW} - 1}$$
,

so that the first window starts exactly on the first sample of the first segment and the last window ends exactly on the last sample of the last segment.

## Zooming

If you zoom in on a region of a signal spectrum using one of the zoom actions on the **Display** tab, the app does not change the resolution bandwidth. Instead, **Signal Analyzer** performs an optical zooming, using bandlimited interpolation to display a smooth spectral curve.

Zooming in on a time-domain region of a signal is equivalent to setting the record length or region of interest with the panner.

If the selected time interval extends beyond the ends of a signal, the app zero-pads the signal. If a signal has no samples within the selected time interval, the app displays nothing.

#### References

- [1] harris, fredric j. "On the Use of Windows for Harmonic Analysis with the Discrete Fourier Transform." *Proceedings of the IEEE*. Vol. 66, January 1978, pp. 51–83.
- [2] Welch, Peter D. "The Use of Fast Fourier Transform for the Estimation of Power Spectra: A Method Based on Time Averaging Over Short, Modified Periodograms." *IEEE Transactions on Audio and Electroacoustics*. Vol. 15, June 1967, pp. 70–73.

## See Also

### Apps Signal Analyzer

#### **Functions**

enbw | kaiser | periodogram | pspectrum | pwelch

## **Related Examples**

• "Find Delay Between Correlated Signals" on page 19-34

- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
- "Analyze Signals with Inherent Time Information" on page 19-51
- "Spectrogram View of Dial Tone Signal" on page 19-54
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- "Signal Analyzer Tips and Limitations" on page 19-159
- "Nonparametric Methods" on page 6-9

## **Persistence Spectrum in Signal Analyzer**

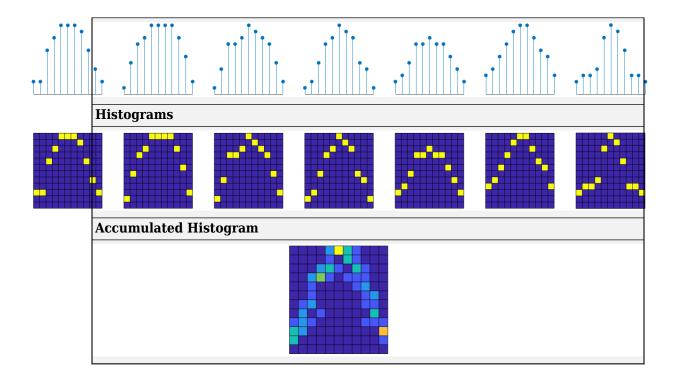
The persistence spectrum of a signal is a time-frequency view that shows the percentage of the time that a given frequency is present in a signal. The persistence spectrum is a histogram in power-frequency space. The longer a particular frequency persists in a signal as the signal evolves, the higher its time percentage and thus the brighter or "hotter" its color in the display. Use the persistence spectrum to identify signals hidden in other signals.

To compute the persistence spectrum, **Signal Analyzer** performs these steps:

- Compute the spectrogram using the specified leakage, time resolution, and overlap. (When you zoom in time using the panner or a zoom button, the app computes and displays the persistence spectrum using the segments that fall within the visible zoomed-in region of interest, including those segments that are only partially visible. See "Spectrogram Computation in Signal Analyzer" on page 19-141 for more details.)
- Partition the power and frequency values into 2-D bins. (To adjust the power or the frequency limits, enter the minimum and maximum Power Limits or Frequency Limits values on the Persistence Spectrum tab.)
- **3** For each time value, compute a bivariate histogram of the logarithm of the power spectrum. For every power-frequency bin where there is signal energy at that instant, increase the corresponding matrix element by 1. Sum the histograms for all the time values.
- 4 Plot the accumulated histogram against the power and the frequency, with the color proportional to the logarithm of the histogram counts expressed as normalized percentages. To represent zero values, use one-half of the smallest possible magnitude.

(To adjust the range of histogram counts represented in the colormap, enter the minimum and maximum **Density Limits** on the **Persistence Spectrum** tab. To fit the colormap to the current density limits, click the **Fit colormap** button on the **Display** tab.)

#### **Power Spectra**



## See Also

**Apps Signal Analyzer** 

#### **Functions**

histcounts2|pspectrum

## **Related Examples**

- $\bullet \qquad \hbox{``Find Delay Between Correlated Signals'' on page 19-34}$
- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
- $\bullet$  "Analyze Signals with Inherent Time Information" on page 19-51
- "Spectrogram View of Dial Tone Signal" on page 19-54

- "Find Interference Using Persistence Spectrum" on page 19-57
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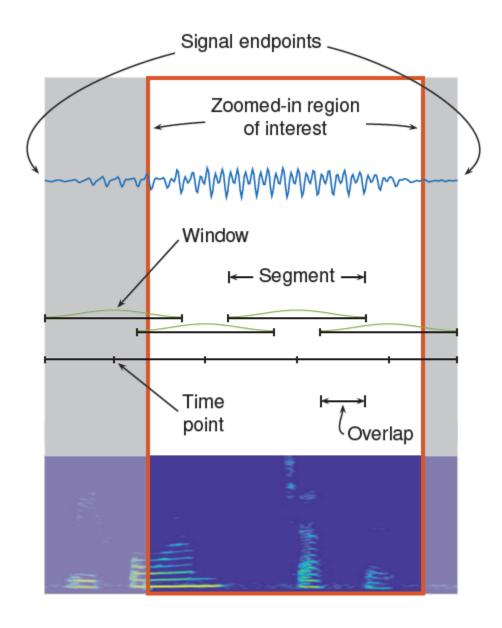
- "Using Signal Analyzer App" on page 19-2
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## **Spectrogram Computation in Signal Analyzer**

A nonstationary signal is a signal whose frequency content changes with time. The spectrogram of a nonstationary signal is an estimate of the time evolution of its frequency content. To construct the spectrogram of a nonstationary signal, **Signal Analyzer** follows these steps:

- 1 Divide the signal into equal-length segments. The segments must be short enough that the frequency content of the signal does not change appreciably within a segment. The segments may or may not overlap.
- **2** Window each segment and compute its spectrum to get the short-time Fourier transform.
- 3 Display segment-by-segment the power of each spectrum in decibels. Depict the magnitudes side-by-side as an image with magnitude-dependent colormap.

The spectrogram view is available in displays that contain only one signal.



## **Divide Signal into Segments**

To construct a spectrogram, first divide the signal into possibly overlapping segments. In **Signal Analyzer**, you can control the length of the segments and the amount of overlap between adjoining segments using **Time Resolution** and **Overlap**. If you do not specify the length and overlap, **Signal Analyzer** chooses a length based on the entire length of the signal, and 50% overlap. The app aligns the time axis of the spectrogram with the axis of the time-domain plot.

#### **Specified Time Resolution**

On the **Spectrogram** tab, in the **Time Resolution** section, click **Specify**.

- If the signal does not have time information, specify the time resolution (segment length) in samples. The time resolution must be an integer greater than or equal to 1 and smaller than or equal to the signal length.
  - If the signal has time information, specify the time resolution in seconds. The app converts the result into a number of samples and rounds it to the nearest integer that is less than or equal to the number but not smaller than 1. The time resolution must be smaller than or equal to the signal duration.
- Specify the overlap as a percentage of the segment length. The app converts the result into a number of samples and rounds it to the nearest integer that is less than or equal to the number.

#### **Default Time Resolution**

If you select **Auto** for the time resolution computation, then **Signal Analyzer** uses the length of the entire signal to choose the length of the segments. The app sets the time resolution as  $\lceil N/d \rceil$  samples, where the brackets denote the ceiling function, N is the length of the signal, and d is a divisor that depends on N:

Signal Length (N)	Divisor (d)	Segment Length
2 samples - 63 samples	2	1 sample - 32 samples
64 samples - 255 samples	8	8 samples - 32 samples
256 samples – 2047 samples	8	32 samples – 256 samples
2048 samples - 4095 samples	16	128 samples - 256 samples

Signal Length (N)	Divisor (d)	Segment Length
4096 samples - 8191 samples	32	128 samples - 256 samples
8192 samples - 16383 samples	64	128 samples - 256 samples
16384 samples - N samples	128	128 samples - [ <i>N</i> / 128] samples

You can still specify the overlap between adjoining segments. Specifying the overlap changes the number of segments. Segments that extend beyond the signal endpoint are zero-padded.

Consider the seven-sample signal [s0 s1 s2 s3 s4 s5 s6]. Because  $\lceil 7/2 \rceil = \lceil 3.5 \rceil = 4$ , the app divides the signal into two segments of length four when there is no overlap. The number of segments changes as the overlap increases.

Number of Overlapping Samples	Resulting Segments
0	s0 s1 s2 s3 s4 s5 s6 0
1	s0 s1 s2 s3 s3 s4 s5 s6
2	s0 s1 s2 s3 s2 s3 s4 s5 s4 s5 s6 0
3	s0 s1 s2 s3 s1 s2 s3 s4 s2 s3 s4 s5 s3 s4 s5 s6

### **Time Alignment**

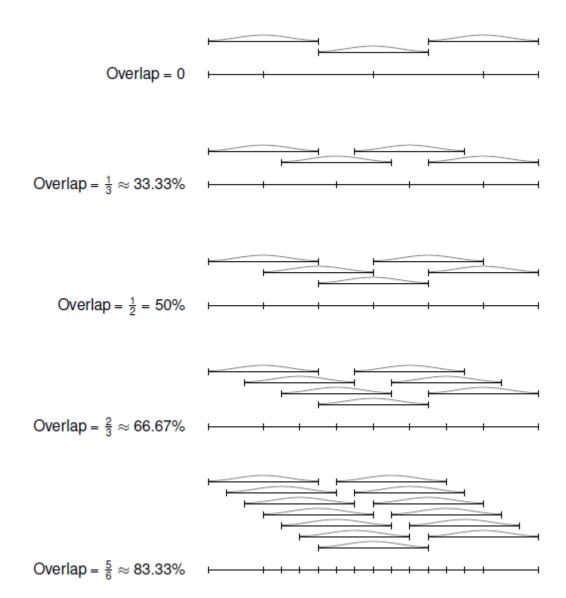
Once the segment length and overlap are set, the number of segments and their edge locations stay fixed and are independent of any zooming or panning. When you zoom and pan, the app computes and displays the spectrogram using the segments that fall within the visible zoomed-in region of interest.

### The app:

• Aligns the time axis of the spectrogram with the axis of the corresponding timedomain plot. That way, the spectral content at a given time aligns with its occurrence.

- For nonzero overlap, extends the first and last segments to the signal endpoints.
- Zero-pads the signal if the last segment extends beyond the signal endpoint.

When the segments have 0% overlap, each segment is centered at the actual time of occurrence. When the overlap is nonzero, the alignment of the spectrogram time axis with the time-domain axis has the effect that the first and last time intervals are elongated. All other time intervals are of the same length. In other words, the center of each segment, except for the first and last, corresponds to the actual time of occurrence. Consider this example:



## Window the Segments and Compute Spectra

After **Signal Analyzer** divides the signal into overlapping segments, the app windows each segment with a Kaiser window. The shape factor  $\beta$  of the window, and therefore the leakage, is adjustable.

**Note** The leakage used to compute the signal spectrum and the leakage used to window the spectrogram segments are independent of each other. You can adjust them separately.

The app then computes the spectrum of each segment, following the procedure outlined in "Spectrum Computation in Signal Analyzer" on page 19-133, except that the lower limit of the resolution bandwidth is

$$RBW_{performance} = \frac{f_{span}}{1024 - 1}.$$

In summary, **Signal Analyzer** finds a compromise between the spectral resolution achievable with the entire length of the segment and the performance limitations that result from computing large FFTs.

- If the resolution resulting from analyzing the full segment is achievable, the app computes a single modified periodogram of the whole segment using a Kaiser window with the specified shape factor.
- If the resolution resulting from analyzing the full segment is not achievable, the app
  computes a Welch periodogram: It divides the segment into overlapping subsegments,
  windows each subsegment, and averages the periodograms of the subsegments. The
  app chooses the subsegment size, the window, and the overlap so that the composite
  periodogram is equivalent to a modified periodogram of the whole segment with the
  specified Kaiser window.

## **Display Spectrum Power**

The app displays the power of the short-time Fourier transform in decibels, using a color bar with the default MATLAB colormap. The color bar comprises the full power range of the spectrogram and does not change if you zoom or pan.

You can change the magnitude levels represented by a given color range. On the **Spectrogram** tab, change the minimum and maximum power values to display. You can

also set the colormap so that it comprises the full power range of the zoomed-in section of the spectrogram. On the **Display** tab, click the scale color button .

## See Also

# **Apps Signal Analyzer**

#### **Functions**

pspectrum | spectrogram | xspectrogram

## **Related Examples**

- "Find Delay Between Correlated Signals" on page 19-34
- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
- "Analyze Signals with Inherent Time Information" on page 19-51
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- "Scalogram of Hyperbolic Chirp" on page 19-76
- "Extract Voices from Music Signal" on page 19-80
- "Resample and Filter a Nonuniformly Sampled Signal" on page 19-86
- "Declip Saturated Signals Using Your Own Function" on page 19-94
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- "Using Signal Analyzer App" on page 19-2
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- "Data Types Supported by Signal Analyzer" on page 19-129
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- "Persistence Spectrum in Signal Analyzer" on page 19-138
- "Scalogram Computation in Signal Analyzer" on page 19-150
- "Keyboard Shortcuts for Signal Analyzer" on page 19-156
- "Signal Analyzer Tips and Limitations" on page 19-159
- "Nonparametric Methods" on page 6-9

## Scalogram Computation in Signal Analyzer

The scalogram is the absolute value of the continuous wavelet transform (CWT) of a signal, plotted as a function of time and frequency. The scalogram can be more useful than the spectrogram for identifying signals with low-frequency components or rapidly changing frequency content. Use the scalogram when you want better time localization for short-duration, high-frequency events and better frequency localization for low-frequency, longer-duration events.

Unlike the spectrogram, which decomposes the input signal into sinusoids of infinite duration, the CWT decomposes the signal into wavelets. Wavelets are good for analyzing data that exhibit regular behavior punctuated with abrupt changes because they are localized in both frequency and time. In other words, wavelets have a beginning and an end. The finite duration of wavelets makes it possible to control not just their amplitude and shape, but also their location. This extra degree of freedom enables the CWT to detect transients and identify regions where a signal has abrupt changes in frequency.

**Note** You need a Wavelet Toolbox license to use the scalogram view.

To achieve localization in time, the spectrogram divides the input signal into windowed segments, which it Fourier transforms one-by-one and then displays. (See "Spectrogram Computation in Signal Analyzer" on page 19-141 for more information.) The length of the window, however, is fixed, and the uncertainty principle imposes a tradeoff between time resolution and frequency resolution:

- Improving the time resolution, for example to detect a burst, comes at the expense of the frequency resolution.
- Improving the frequency resolution, for example to characterize tones to high precision, comes at the expense of the time resolution.

The scalogram, on the other hand, can resize the wavelet as the signal evolves and adjust the wavelet when conditions change. The procedure stretches the wavelet to capture long-duration, low-frequency information and shrinks the wavelet to capture short-duration, high-frequency information. Using this procedure, the scalogram can achieve good frequency localization at low frequencies and good time localization at high frequencies.

To compute the scalogram, **Signal Analyzer** performs these steps:

- 1 If the signal has more than 1 million samples, divide the signal into overlapping segments.
- **2** Compute the CWT of each segment to get its scalogram.
- **3** Display the scalogram segment by segment.

#### Tip

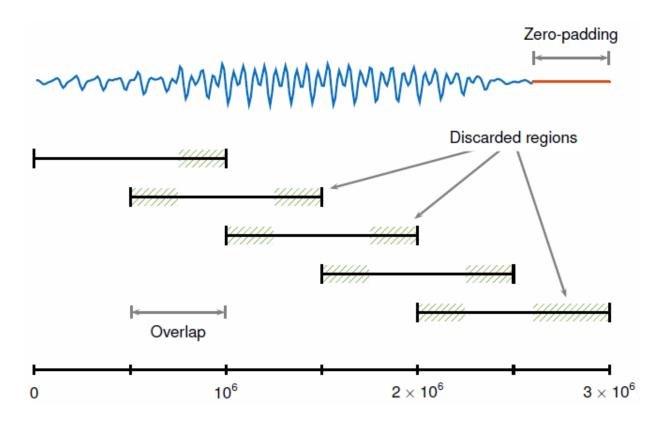
- The scalogram view does not support nonuniformly sampled signals. To compute the scalogram of a nonuniformly sampled signal, resample your signal to a uniform grid by using the resample function.
- The scalogram view is available in displays that contain only one signal. To compare scalograms of different signals, open separate displays and drag each signal to its own display.

# **Divide the Signal into Segments**

If the input signal has 1 million samples or less, **Signal Analyzer** uses the cwt function directly. If the signal has more than 1 million samples, the app performs these steps:

- **1** Divide the signal into segments of 1 million samples, with 50% overlap between adjoining segments.
- 2 If the last segment extends beyond the signal endpoint, zero-pad the signal until the last segment has 1 million samples.
- **3** After computing the scalogram of each segment, remove edge effects:
  - Discard the first 250,000 and the last 250,000 scalogram samples of all segments except the first and the last.
  - Discard the last 250,000 scalogram samples of the first segment.
  - In the last segment, discard the first 250,000 scalogram samples and the samples corresponding to the zero-padded region.

Consider, for example, a signal with  $2.6 \times 10^6$  samples:

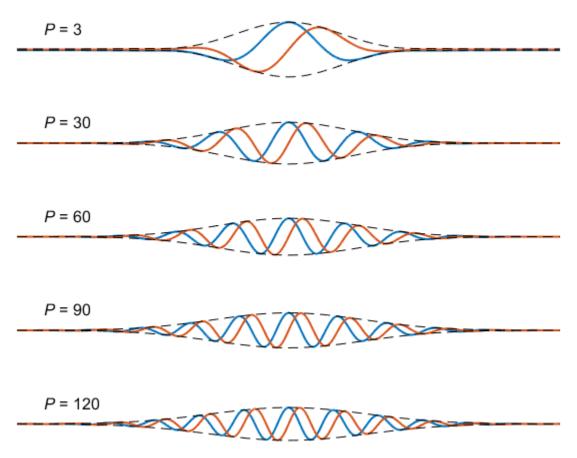


### **Compute the Continuous Wavelet Transform**

**Signal Analyzer** computes the CWT using the default settings of the cwt function. The app uses generalized analytic Morse wavelets with gamma factor  $\gamma = 3$ . See "Morse Wavelets" (Wavelet Toolbox) for more information.

**Signal Analyzer** provides two separate controls for frequency resolution.

• The **Time-Bandwidth** slider controls the time-bandwidth product, which is proportional to the wavelet duration in the time domain. Increasing the time-bandwidth product results in wavelets with more oscillations in their central portions, larger spreads in time, and narrower spreads in frequency. The slider moves in the range from 3 to 120. The default value is 60. The figure shows some Morse wavelets with varying time-bandwidth product *P*. The real part is in blue, the imaginary part is in red, and the absolute value is in black.



• The **Voices Per Octave** slider controls the number of scales per octave used to discretize the CWT. As the number of voices per octave increases, the scale resolution becomes finer. The slider moves in steps of multiples of 4 in the range from 4 to 16. The default value is 8.

# **Display the Scalogram**

**Signal Analyzer** plots the absolute value of the CWT coefficients as a function of time and frequency. If the signal was divided into segments, the app concatenates portions of the scalograms of the individual segments and displays them. The app also plots the cone of influence, which shows where edge effects become significant. See "Boundary Effects and the Cone of Influence" on page 19-110 for more information.

# See Also

# **Apps Signal Analyzer**

#### **Functions**

cwt | cwtfilterbank | pspectrum

### **Related Examples**

- "Find Delay Between Correlated Signals" on page 19-34
- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
- "Analyze Signals with Inherent Time Information" on page 19-51
- "Spectrogram View of Dial Tone Signal" on page 19-54
- "Find Interference Using Persistence Spectrum" on page 19-57
- "Extract Regions of Interest from Whale Song" on page 19-63
- "Find and Track Ridges Using Reassigned Spectrogram" on page 19-69
- "Scalogram of Hyperbolic Chirp" on page 19-76
- "Extract Voices from Music Signal" on page 19-80
- "Resample and Filter a Nonuniformly Sampled Signal" on page 19-86
- "Declip Saturated Signals Using Your Own Function" on page 19-94
- "Compute Envelope Spectrum of Vibration Signal" on page 19-101

### **More About**

- "Morse Wavelets" (Wavelet Toolbox)
- "Continuous and Discrete Wavelet Transforms" (Wavelet Toolbox)
- "Using Signal Analyzer App" on page 19-2
- "Edit Sample Rate and Other Time Information" on page 19-123
- "Data Types Supported by Signal Analyzer" on page 19-129
- "Spectrum Computation in Signal Analyzer" on page 19-133
- "Persistence Spectrum in Signal Analyzer" on page 19-138

- "Spectrogram Computation in Signal Analyzer" on page 19-141
- "Keyboard Shortcuts for Signal Analyzer" on page 19-156
- "Signal Analyzer Tips and Limitations" on page 19-159

# **Keyboard Shortcuts for Signal Analyzer**

**Note** On Macintosh platforms, use the **Command** key instead of **Ctrl**.

### **General Actions**

Task	Shortcut
Start a new session	Ctrl+N
Open a session	Ctrl+0
Save a session	Ctrl+S
Link or unlink a display	Ctrl+U
Delete a signal	Del
Copy a display to the clipboard	Ctrl+C

# **Multichannel Signals**

Task	Shortcut
Expand signal hierarchy	Ctrl+Shift+=
Collapse signal hierarchy	Ctrl+=

# **Zooming**

Task	Shortcut
Zoom in X-axis (time or frequency)	Ctrl+Shift+T
Zoom in Y-axis	Ctrl+Shift+Y
Zoom in X and Y	Ctrl++ (numeric keypad only)
Zoom out	Ctrl+- (numeric keypad only)
Fit to view	Spacebar
Fit colormap to current power limits	Ctrl+Spacebar
Cancel zoom operation or signal dragging	Esc

#### **Data Cursors**

Task	Shortcut
Show a data cursor	Ctrl+I
Hide all data cursors	Shift+Del
Move a selected data cursor to the next data point	Right arrow
Move a selected data cursor to the previous data point	Left arrow
Activate first (left) cursor	Ctrl+1
Activate second (right) cursor	Ctrl+2

# See Also

**Signal Analyzer** 

# **Related Examples**

- "Find Delay Between Correlated Signals" on page 19-34
- $\bullet$  "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
- "Analyze Signals with Inherent Time Information" on page 19-51
- "Spectrogram View of Dial Tone Signal" on page 19-54
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- "Extract Regions of Interest from Whale Song" on page 19-63
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- "Compute Envelope Spectrum of Vibration Signal" on page 19-101

### **More About**

- "Using Signal Analyzer App" on page 19-2
- "Edit Sample Rate and Other Time Information" on page 19-123
- "Data Types Supported by Signal Analyzer" on page 19-129
- "Spectrum Computation in Signal Analyzer" on page 19-133
- "Persistence Spectrum in Signal Analyzer" on page 19-138
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- "Scalogram Computation in Signal Analyzer" on page 19-150
- "Signal Analyzer Tips and Limitations" on page 19-159

# Signal Analyzer Tips and Limitations

Frequently asked questions and current limitations of the **Signal Analyzer** app.

# **Select Signals to Analyze**

- 1 "I dragged a 512-by-24 matrix into a display, but the app plotted only 10 of the 24 signals. How do I plot the others?"
  - By default, **Signal Analyzer** imports all the columns of a multichannel signal but plots only the first 10 columns. To plot signal columns beyond the 10th, drag them to the display. Alternatively, on the Signal table, select the check boxes next to the names of the signals you want to plot.
- 2 "My data is saved in structures. How can I analyze them in **Signal Analyzer**?"

To study a structure in **Signal Analyzer**, convert it to a timetable. The easiest way to do the conversion is to convert the structure to a table and then convert the table to a timetable. The second step involves converting the time variable to a duration array. The following example creates a structure with three fields, one of them containing the time values, and converts the structure to a timetable readable by **Signal Analyzer**.

```
str.st = (0:999)'/1000;
str.s1 = randn(1000,1);
str.s2 = sin(2*pi*20*str.st);

T = struct2table(str);
T.st = seconds(T.st);

TT = table2timetable(T,'RowTimes','st');
```

If your structure does not have time information, you can use other MATLAB functions. The following function takes a structure as input, extracts from it the arrays of signal values, and calls **Signal Analyzer** to plot the signals.

```
function structSig(x)
  names = fieldnames(x);
  for i = 1:length(names)
      signalAnalyzer(getfield(x,names{i}))
  end
end
```

**3** "What does it mean when a row in the Signal table is highlighted in gray and what does the check box mean?"

There are two different ways to choose signals in the Signal table. Each way gives you access to a different set of operations.

- Selecting the signal by clicking the Name, Info, Time, or Start Time column in
  the Signal table enables you to perform all the operations in the Analyzer tab. You
  can change the time information and smooth, filter, or duplicate the signals. You
  can run preprocessing operations on a signal without plotting the signal.
- Selecting the check box to the left of the signal name plots the signal in the
  currently selected display and enables you to perform all the operations in the
  Display tab. You can display the signal in the frequency domain or the timefrequency domain, or you can measure the signal using cursors.
- 4 "I use timetables with the time values stored as datetime arrays. How can I analyze them?"

To analyze timetables with time values stored as a datetime array, convert the array to a relative duration array by subtracting the first element from all the others. The following example creates a timetable with datetime row times and converts it to a timetable readable by **Signal Analyzer**.

```
tt = timetable(datetime(2016,11,9,2,30,1:10)',randn(10,1));
dt = tt.Time-tt.Time(1);
tn = timetable(dt,tt.Var1);
```

See "Analyze Signals with Inherent Time Information" on page 19-51 for another example.

5 "I have a timetable but only some of its variables were imported. How can I import them?"

**Signal Analyzer** lists only the variables that it can display and process. If some variables of a timetable are not being imported, they probably are complex or have NaNs. To be able to import them to the app, you must fix them in MATLAB first. To fix timetables, you can use the tips in "Clean Timetable with Missing, Duplicate, or Nonuniform Times" (MATLAB).

6 "I changed a variable in the MATLAB workspace. Why is there no change in the **Signal Analyzer** display?"

If you modify a signal in the MATLAB workspace, the Workspace browser updates automatically. To have the app recognize the changes, reimport the signal by dragging it again to the Signal table or to a display.

# **Preprocess Signals**

1 "How do I apply a lowpass filter to a signal that is not uniformly sampled?"

The filtering functionality of **Signal Analyzer** supports only uniformly sampled signals. You can resample your signal to a uniform grid by using **Signal Analyzer**'s resampling functionality, which you can find in the **Preprocessing** gallery on the **Analyzer** tab. Alternatively, you can use the Signal Processing Toolbox resample function.

2 "How do I know what parameters were used for a preprocessing operation?"

To see a full summary of the preprocessing steps you took, including all settings you chose, click **Generate Function** on the **Analyzer** tab.

# **Explore Signals**

1 "I want to view a scalogram of my signal, but I get a warning saying that I have to create a uniformly sampled signal. How do I resample my signal?"

You can resample your signal to a uniform grid by using **Signal Analyzer**'s resampling functionality, which you can find in the **Preprocessing** gallery on the **Analyzer** tab. Alternatively, you can use the Signal Processing Toolbox resample function.

2 "Why can I not zoom out beyond the Nyquist range of a scalogram?"

If a real signal is sampled properly, then all of its frequency information is contained within the Nyquist range.

**3** "How can I compare spectrograms of 10 different signals?"

The time-frequency views of **Signal Analyzer** support only one signal per display. To compare spectrograms of 10 different signals, open 10 displays and drag each signal to its own display. You can use the same procedure for persistence spectra and scalograms.

# **Share or Reuse Analysis**

 ${f 1}$  "I generated a script that does not run because the variable it uses does not exist. Why?"

If you extract, duplicate, or rename a signal in **Signal Analyzer** and generate a MATLAB script without exporting the modified signal, the script will throw an error because the variables do not exist in the MATLAB workspace. Remember to export any signals used by generated scripts.

2 "How do I reproduce a Signal Analyzer spectrum, persistence spectrum, spectrogram, or scalogram in MATLAB?"

Click **Spectrum** or **Spectrogram** on the **Display** tab to compute and display the spectrum, persistence spectrum, spectrogram, or scalogram of a plotted signal. When you have the optimal settings for your signal, click **Generate Script** and select Spectrum Script, Persistence Spectrum Script, Spectrogram Script, or Scalogram Script to generate a script that you can use in MATLAB.

3 "How can I automate computation using Signal Analyzer generated MATLAB scripts and functions?"

**Signal Analyzer** can generate MATLAB functions that reproduce any combination of preprocessing steps performed on a signal. The app can also generate MATLAB scripts for extracting regions of interest or for computing the spectrum, spectrogram, persistence spectrum, or scalogram of a signal. You can combine scripts and functions to automate your analysis. See "Compute Envelope Spectrum of Vibration Signal" on page 19-101 for an example.

# **Troubleshooting**

"I cannot get **Signal Analyzer** to start."

- **Signal Analyzer** can fail to start if MATLAB is using a software implementation of OpenGL<sup>®</sup>. To solve the problem, upgrade your graphics hardware driver or use opengl to switch to a hardware-accelerated implementation of OpenGL. See "Resolving Low-Level Graphics Issues" (MATLAB) for more information.
- Attempting to start **Signal Analyzer** can cause JavaScript<sup>®</sup> support for WebGL<sup>™</sup> to fail. To solve the problem, update your graphics hardware driver.
- Signal Analyzer can fail to start due to a network error. Check your organization's
  proxy settings and, if possible, disable the proxy that is interfering with the app
  startup process.

### See Also

Signal Analyzer

# **Related Examples**

- "Find Delay Between Correlated Signals" on page 19-34
- "Plot Signals from the Command Line" on page 19-39
- "Resolve Tones by Varying Window Leakage" on page 19-43
- "Analyze Signals with Inherent Time Information" on page 19-51
- "Spectrogram View of Dial Tone Signal" on page 19-54
- "Find Interference Using Persistence Spectrum" on page 19-57
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- "Find and Track Ridges Using Reassigned Spectrogram" on page 19-69
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- "Resample and Filter a Nonuniformly Sampled Signal" on page 19-86
- "Declip Saturated Signals Using Your Own Function" on page 19-94
- "Compute Envelope Spectrum of Vibration Signal" on page 19-101

### **More About**

- "Using Signal Analyzer App" on page 19-2
- "Edit Sample Rate and Other Time Information" on page 19-123
- "Data Types Supported by Signal Analyzer" on page 19-129
- "Spectrum Computation in Signal Analyzer" on page 19-133
- "Persistence Spectrum in Signal Analyzer" on page 19-138
- "Spectrogram Computation in Signal Analyzer" on page 19-141
- "Scalogram Computation in Signal Analyzer" on page 19-150
- "Keyboard Shortcuts for Signal Analyzer" on page 19-156

# **Signal Labeler**

- "Using Signal Labeler" on page 20-2
- "Signal Labeler Import and Export Behavior" on page 20-6
- "Signal Labeler Keyboard Shortcuts" on page 20-10
- "Whale Song Labeling" on page 20-12
- "Examine Labeled Signal Set" on page 20-21

# **Using Signal Labeler**

# **Import Label Definitions**

You can import existing signal label definitions. In the dialog box, specify the name of the MAT-file that contains the label definitions you want to import.

# **Export Label Definitions**

You can export signal label definitions to a MAT-file. In the dialog box, specify the name of the MAT-file that contains the label definitions you want to export.

### **Add Label Definition**

In the dialog box, specify the following fields:

- **Label Name** Specify the value in the text box.
- Label Type Select one of Attribute, ROI, or Point.
- **Label Description** (optional) Specify the value in the text box.
- **Data Type** Select one of string, numeric, logical (the default), or categorical.
- Categories This field appears if you specify Data Type as categorical. Enter each category on a new line.
- **Default** (optional) For logical labels, select either true or false. For categorical labels, select any of the categories you specified.

This action is equivalent to using addLabelDefinitions at the command line.

# **Add Sublabel Definition**

The top of the dialog box shows, as **Parent Name**, the name of the label to which you are adding the sublabel.

In the dialog box, specify the following fields:

• **Label Name** — Specify the value in the text box.

- **Label Type** Select one of Attribute, ROI, or Point.
- **Label Description** (optional) Specify the value in the text box.
- Data Type Select one of string, numeric, logical (the default), or categorical.
- **Categories** This field appears if you specify **Data Type** as categorical. Enter each category on a new line.
- Default (optional) For logical labels, select either true or false. For categorical labels, select any of the categories you specified.

This action is equivalent to using addLabelDefinitions at the command line.

### **Edit Label Definition**

In the dialog box, specify the following fields:

- **Label Name** Specify the value in the text box.
- **Label Description** Specify the value in the text box.
- Categories This field appears if you specify Data Type as categorical. You can
  add categories, but you cannot remove any of the existing categories. Enter each new
  category on a new line.
- **Default** For logical labels, select either true or false. For categorical labels, select any of the categories you specified.

Editing the default value does not affect existing labels. The new default value applies only to new members, new regions, or new points.

You cannot modify the **Label Type** or **Data Type** fields. If you want to change the label type or the data type of a label definition, remove the definition and add a definition with the desired properties.

This action is equivalent to using editLabelDefinition at the command line.

### **Delete Label Definition**

To delete a label definition, click the **Delete** button. In the dialog box, confirm that you want to delete the label definition.

This action is equivalent to using removeLabelDefinition at the command line.

# **Label Signals**

Specify the signals you want to label by selecting the check boxes next to their names. Add the value you want to assign to the label.

- For ROI labels, specify the region endpoints using the Location fields.
- For point labels, specify the point location using the **Location** field.

This action is equivalent to using setLabelValue at the command line.

### **Edit Label**

A dialog box appears that shows the current value and location of the label. Edit the fields that you want to modify.

This action is equivalent to using setLabelValue at the command line.

### Save Labels or Cancel

If you click **Save Labels**, **Signal Labeler** prompts you to specify the name of a labeledSignalSet object containing the signals, the label definitions, and the label values that you created or modified. After you specify the name, **Signal Labeler** goes back to **Signal Analyzer**.

- If the signals and labels belong to an existing labeledSignalSet object, Signal
   Labeler replaces the existing object in Signal Analyzer. The modified object appears
   in the Signal table.
- If the signals and labels do not belong to an existing labeledSignalSet object, **Signal Labeler** creates one. The new object appears in the Signal table.

If you click **Cancel**, **Signal Labeler** goes back to **Signal Analyzer** and discards all unsaved labeling data.

# See Also

Apps Signal Analyzer | Signal Labeler

### **Functions**

labeledSignalSet|signalLabelDefinition

# **Related Examples**

- "Whale Song Labeling" on page 20-12
- "Examine Labeled Signal Set" on page 20-21
- "Signal Labeler Import and Export Behavior" on page 20-6
- "Signal Labeler Keyboard Shortcuts" on page 20-10

# Signal Labeler Import and Export Behavior

# **Selecting Signals to Label**

You can select any combination of vectors, matrices, timetables, and labeledSignalSet objects to label using **Signal Labeler**, as long as the selected signals obey these rules:

- All signals must either be in samples or have time information.
- If the selection includes two or more labeled signal sets, the labeled signal sets must have the same signal label definitions.
- If the selection includes two or more labeled signal sets, the labeled signal sets must have unique member names. You cannot change member names from within Signal Labeler. To change the name of a member of a labeled signal set, use setMemberNames at the command line.
- If you select two or more labeledSignalSet objects for labeling, Signal Labeler concatenates them and creates a single labeled signal set in Signal Analyzer containing all the members and label values of the input sets. This action is equivalent to using concatenate at the command line.

**Note** Importing signals into **Signal Analyzer** is not supported when **Signal Labeler** is running.

# Importing and Exporting Signal Label Definitions

- To import existing signal label definitions, click Import on the Label tab. In the dialog box that appears, specify the name of the MAT-file containing the label definitions you want to import.
- To export signal label definitions to a MAT-file, click **Import** on the **Label** tab. In the dialog box that appears, specify the name of the MAT-file containing the label definitions you want to export.

# **Saving Labels**

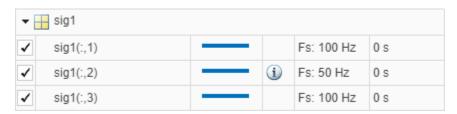
At the end of a labeling session, click **Save Labels** on the **Label** tab. **Signal Labeler** saves the labels as labeledSignalSet objects and puts them in the Signal Analyzer Signal table. To save the labels, **Signal Labeler** uses these rules:

- All signals that contain time information are converted to MATLAB timetables.
- If you use **Signal Labeler** to label a **labeledSignalSet** and a signal, the signal is added to the labeled signal set as a new member. If the labeled signal set stores its signals in cell arrays, the signal is added as another cell.
- If the channels of a multichannel signal cannot be concatenated, **Signal Labeler** converts the signal to a cell array of timetables. If the signal has no time information, it is converted to a cell array of vectors. A multichannel signal can become nonconcatenable if you preprocess one or more channels and the preprocessing changes the channel lengths or time information.

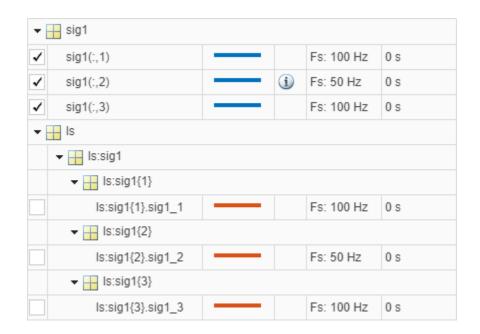
**Example:** Create a three-channel random signal sampled for 1 second at 100 Hz. Import the signal into **Signal Analyzer**.

signalAnalyzer(randn(100,3),'SampleRate',100)

Expand the sig1 hierarchy. Select the second channel. On the **Analyzer** tab, expand the **Preprocessing** gallery and click the **Resample** icon. Select a Sample Factor of 0.5. Click **Resample**. Allow the app to overwrite the channel. The sample rate changes to 50 Hz.



Select the whole signal. Start **Signal Labeler** by clicking **Label** on the **Analyzer** tab. Click **Save Labels** to exit **Signal Labeler** and go back to **Signal Analyzer**. Use the default name for the exported labeledSignalSet object. The labeled signal set contains three members that have been converted to timetables.



# **Exporting Labels**

To save labeled signals after using **Signal Labeler**, you must save the **Signal Analyzer** session or export the labeled signals from **Signal Analyzer** to the MATLAB workspace or to a MAT-file. Labeled signals are exported as labeledSignalSet objects.

**Example:** Select the labeled signal set of the example in the previous section. On the **Analyzer** tab, click **Export** to export the labeled signal set to the MATLAB workspace. Extract the signal from the labeled signal set. The signal is a 3-by-1 cell array of timetables.

```
sgn = getSignal(ls,1);
sgn(:)
ans =

3×1 cell array

{100×1 timetable}
{50×1 timetable}
{100×1 timetable}
```

# See Also

### **Apps**

Signal Analyzer | Signal Labeler

#### **Functions**

labeledSignalSet|signalLabelDefinition

# **Related Examples**

- "Whale Song Labeling" on page 20-12
- "Examine Labeled Signal Set" on page 20-21
- "Signal Labeler Keyboard Shortcuts" on page 20-10

# **Signal Labeler Keyboard Shortcuts**

**Note** On Macintosh platforms, use the **Command** key instead of **Ctrl**.

# Labeling

Task	Shortcut
Accept labeling	Enter
Delete label	Del
Cancel labeling	Esc

# **Zooming**

Task	Shortcut
Zoom in X-axis	Ctrl+Shift+T
Zoom in Y-axis	Ctrl+Shift+Y
Zoom in X and Y	Ctrl++ (numeric keypad only)
Zoom out	Ctrl+- (numeric keypad only)
Fit to view	Spacebar
Cancel zoom operation	Esc

# See Also

# **Apps**

Signal Analyzer | Signal Labeler

### **Functions**

labeledSignalSet|signalLabelDefinition

# **Related Examples**

"Whale Song Labeling" on page 20-12

- "Examine Labeled Signal Set" on page 20-21
- "Signal Labeler Import and Export Behavior" on page 20-6

# Whale Song Labeling

Recordings of whale songs contain trills and moans. Trills sound like series of clicks. Moans are low-frequency cries similar to the sound made by a ship's horn. You want to look at each signal and label it to identify the whale type, the trill regions, and the moan regions. For each trill region, you also want to label a few selected signal peaks.

#### **Load Unlabeled Data**

Start by loading a data set that includes two recordings of whale songs. The signals are called whale1 and whale2 and are sampled at 4 kHz. whale1 consists of a trill followed by three moans. whale 2 consists of two moans, a trill, and another moan.

```
load labelwhalesignals
```

```
% To hear, type soundsc(whale1,Fs), pause(22), soundsc(whale2,Fs)
```

Bring the signals into **Signal Labeler**:

- 1 Start Signal Analyzer and drag the signals to the Signal table.
- 2 Select the signals and add time information. On the **Analyzer** tab, click **Time Values**, select Sample Rate and Start Time, and enter the sample rate, Fs.
- 3 With the signals selected, click **Label** on the **Analyzer** tab.

### **Add Signal Label Definitions**

Define labels to attach to the signals. Labels can be of three types:

- *Attribute* labels define signal characteristics.
- Region-of-interest (ROI) labels define signal characteristics over regions of interest.
- *Point* labels define signal characteristics over points of interest.

Each label can have one of four data types:

- *Logical* labels can be either true or false.
- Categorical labels can belong to any one of a set of categories that you specify.
- *Numeric* labels can have any numeric value.
- *String* labels can have any value represented by a string.

Any label can have any number of *sublabels*. Sublabels themselves cannot have sublabels.

For the whale song signals:

- Define a categorical attribute label to store whale types. Call it WhaleType. The possible categories are blue whale, humpback whale, and white whale.
- 2 Define a logical region-of-interest (ROI) label that is true for moan regions. Call it MoanRegions.
- **3** Define a logical ROI label that is true for trill regions. Call it TrillRegions.
- 4 Define a numeric point label to capture trill peaks. Call it TrillPeaks. Set this label as a sublabel of the TrillRegions label.

To define each label, click **Add Definition** on the **Label** tab. To define the sublabel, select the TrillRegions label in the **Label Definitions** browser, click **Add Definition**  $\blacktriangledown$ , and select Add sublabel definition.

Enter the following values in the fields in the dialog box that appears for each signal label or sublabel definition. Leave the **Default** field empty in each case.

<b>Label Name</b>	Label Type	<b>Label Description</b>	Data Type	Categories
			categorical	blue
WhaleType	Attribute	Whale type	categorical	humpback
				white
MoanRegions	ROI	Regions where moans occur	logical	
TrillRegions	ROI	Regions where trills occur	logical	
TrillPeaks	Point	Trill peaks	numeric	

You can export the signal definitions you created to a MAT-file by clicking **Export**. A dialog box appears that prompts you for a file name. At any point you can import signal definitions stored in a MAT-file by clicking **Import**.

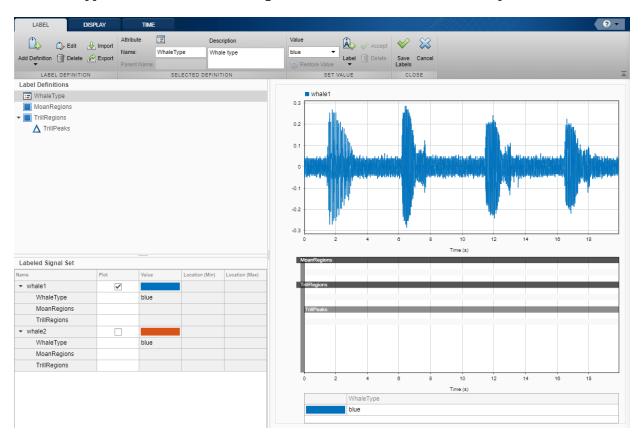
### **Label Signal Attributes**

The songs in the data are from two blue whales. Set the WhaleType values for both signals:

- 1 Select WhaleType on the **Label Definitions** browser.
- 2 Click **Label** ▼ and select **Label** Signals.

- In the dialog box that appears, verify that both whale1 and whale2 are selected and that the **Value** field is set to blue. (If you do not specify a default value in a categorical signal label definition, **Signal Labeler** sets the label to the first category specified in the definition.)
- 4 Click OK.

Plot the whale1 signal by selecting the check box next to its name. Signal attributes appear both in the **Labeled Signal Set** browser and under the time plot.



### **Label Signal Regions**

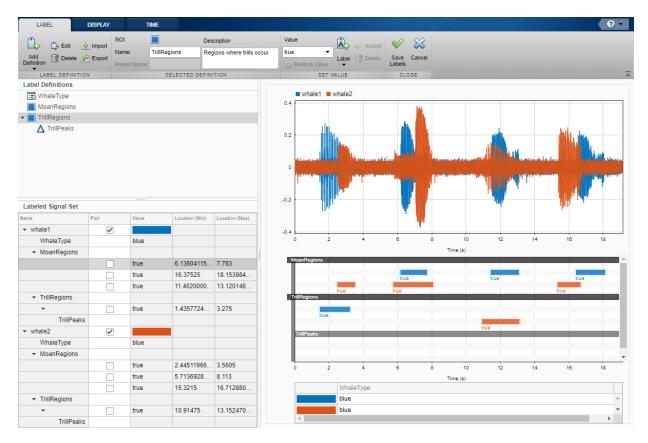
Visualize the whale songs and label the trill and moan regions.

- Trill regions have distinct bursts of sound punctuated by silence. whale1 has a trill centered at about 2 seconds.
- Moan regions are sustained low-frequency wails. whale1 has moans centered at about 7 seconds, 12 seconds, and 17 seconds.

#### Label the signals one at a time:

- On the **Plot** column of the **Labeled Signal Set** browser, check the box next to the signal name to plot the signal.
- 2 To label a moan, on the Label Definitions browser, select the MoanRegions label definition.
- 3 Click Label ▼ and select Label Plotted. A shaded region appears, framed by an animated dashed line. (The animated frame indicates the region is *active*.) Move and resize the active region until it encloses a moan region. For better label placement, you can go to the **Display** tab and choose a zoom action or activate the panner.
- 4 Click **Accept**, press **Enter**, or double-click to label the ROI. The region changes to a gradient of the signal color. If you do not specify a default value in a logical label definition, **Signal Labeler** sets the label to true.
- **5** Repeat the procedure for the other two moans.
- To label a trill, on the **Label Definitions** browser, select the TrillRegions label definition. Label the trill region using steps 3 and 4.
- 7 Before labeling the second whale song signal, remove the first whale song signal from the plot by clearing the check box next to its name in the Labeled Signal Set browser. If you have the two signals plotted when you label a region or point, Signal Labeler associates the label with both signals.

The label viewer axes show the locations and widths of the regions of interest. They also show the value assigned to each region.



### **Label Signal Points**

Trill regions have distinct peaks that correspond to bursts of sound. Label three peaks in each trill region. Because trill peaks are sublabels, each one must be associated with a particular TrillRegions label.

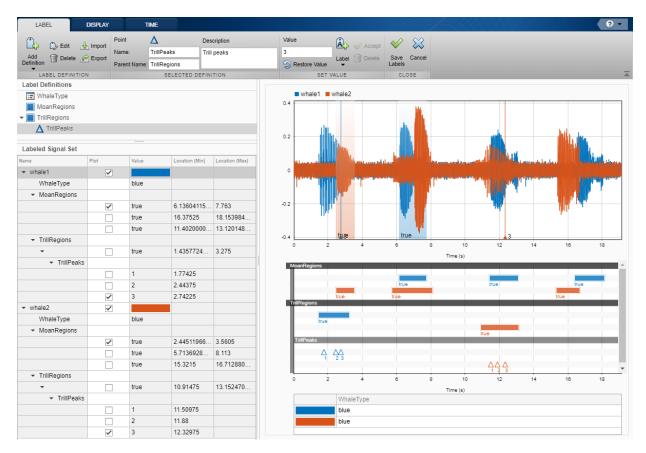
Label the signals one at a time:

- On the **Plot** column of the **Labeled Signal Set** browser, check the box next to the signal name to plot the signal. Also check the box corresponding to the trill region whose peaks you want to label.
- 2 On the **Label Definitions** browser, select TrillPeaks.
- 3 On the toolstrip, under **Value**, enter 1, corresponding to the first peak.

- 4 On the **Labeled Signal Set** browser, select the trill region. The trill region becomes active and is framed by an animated dashed line.
- 5 Click **Label** ▼ and select **Label** Plotted. The trill region is framed by a solid line, and an animated dashed (active) line appears for the point being labeled.
- Move the active line until it crosses the signal at a peak of your choice. For better label placement, you can go to the **Display** tab and choose a zoom action or activate the panner.
- 7 Click **Accept**, press **Enter**, or double-click to label the peak. The dashed line changes to a solid line of the same color as the signal.
- **8** Repeat for two more peaks, entering 2 and 3 to identify them.
- 9 Before labeling trill peaks for the second whale song signal, remove the first whale song signal from the plot by clearing the check box next to its name in the **Labeled Signal Set** browser.

The label viewer axes show the locations of the points of interest and the value assigned to each point.

Plot the two signals to see a summary of their labels in the **Label Viewer**. Expand the labeled signal set hierarchy in the **Labeled Signal Set** browser to see details for all the labels. (To expand the hierarchy, right-click any signal in the browser and select Expand All.) For each signal, plot the first moan region and the third trill peak that you labeled.



### **Edit Signal Label Values**

At any point, you can edit any signal label using the **Labeled Signal Set** browser. To edit an attribute label, select it, right-click, and select **Edit**. For example, if you discover that the second whale is actually a white whale, you can select the WhaleType attribute for whale2, right-click, select **Edit**, and, on the dialog box that appears, select white from the drop-down menu.

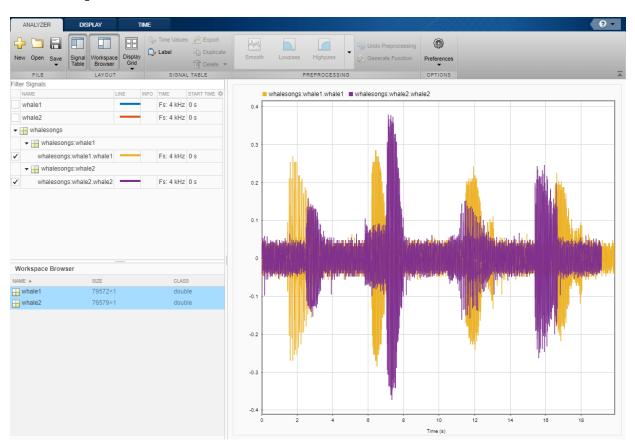
If you want to edit the value of an ROI label or a point label, you can modify the value in the dialog box. To modify the location of an ROI label or a point label, you can modify the location fields in the dialog box. Alternatively, you can:

1 Plot the label by checking the box next to its name.

- **2** Select the label.
- **3** Move the region or point in the time plot when it becomes active.

### **Export Labeled Signal Set**

Export labeled signals by saving your labeling and exporting the new labeledSignalSet object. Click the **Save Labels** button on the toolstrip. In the dialog box that appears, give the name whalesongs to the labeled signal set. Clicking the **OK** button gets you back to **Signal Analyzer**. See "Signal Labeler Import and Export Behavior" on page 20-6 for more information on how **Signal Labeler** exports labeled signal sets.



On the Signal table, select whalesongs and right-click to export it to a file called  $whale\_Songs.mat$ .

# See Also

### **Apps**

Signal Analyzer | Signal Labeler

#### **Functions**

labeledSignalSet|signalLabelDefinition

### **More About**

- "Examine Labeled Signal Set" on page 20-21
- "Signal Labeler Import and Export Behavior" on page 20-6
- "Signal Labeler Keyboard Shortcuts" on page 20-10

# **Examine Labeled Signal Set**

Load into the MATLAB® workspace the MAT-file you created in the "Whale Song Labeling" on page 20-12 example. Verify that the labeled signal set contains the definitions that you added using **Signal Labeler**.

```
load Whale Songs
```

#### labelDefinitionsSummary(whalesongs)

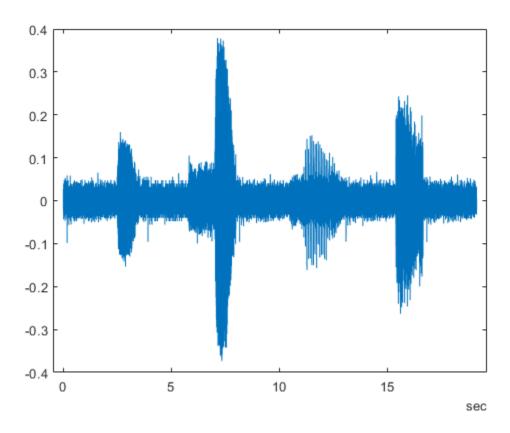
```
ans=3×9 table
     LabelName
                       LabelType
                                      LabelDataType
                                                         Categories
                                                                         ValidationFunction
                                       "categorical"
    "WhaleType"
                       "attribute"
                                                        [3x1 string]
                                                                               ["N/A"]
    "MoanRegions"
                       "roi"
                                      "logical"
                                                        ["N/A"
                                                                               []
                                      "logical"
    "TrillRegions"
                       "roi"
                                                        ["N/A"
                                                                    1
                                                                               []
```

Verify that TrillPeaks is a sublabel of TrillRegions.

### labelDefinitionsHierarchy(whalesongs)

Retrieve the second member of the set. Retrieve the names of the timetable variables.

```
19.144 sec
            Max
            TimeStep
                           0.00025 sec
Variables:
    whale2: 76579x1 double
        Values:
            Min
                       -0.37326
            Median
                        0.37914
            Max
Plot the signal.
t = song.Time;
sng = song.whale2;
plot(t,sng)
```



#### **Visualize Labeled Regions**

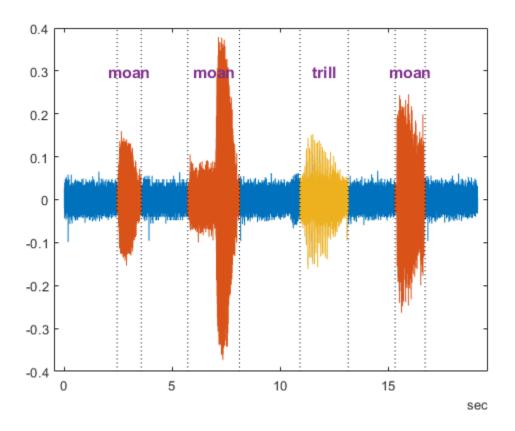
Display and identify the regions of interest that you labeled. For more details, see the code for the labelIntervals function at the end of the example.

```
mvals = getLabelValues(whalesongs,2,'MoanRegions');
tvals = getLabelValues(whalesongs,2,'TrillRegions');
cmap = lines;
hold on
tmoan = mvals.ROILimits;
for kj = 1:size(tmoan,1)
```

```
tv = find(seconds(t)>tmoan(kj,1) & seconds(t)<tmoan(kj,2));
    plot(t(tv),sng(tv),'Color',cmap(2,:))
end

ttrill = tvals.ROILimits;
for kj = 1:size(ttrill,1)
    tv = find(seconds(t)>ttrill(kj,1) & seconds(t)<ttrill(kj,2));
    plot(t(tv),sng(tv),'Color',cmap(3,:))
end

labelIntervals(mvals,tvals,cmap(4,:))
hold off</pre>
```

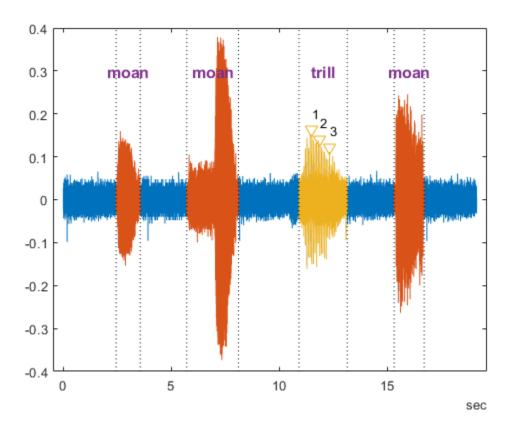


#### **Visualize Labeled Points**

Display and identify the trill peaks that you labeled.

```
pk = getLabelValues(whalesongs,2,{'TrillRegions','TrillPeaks'});
locs = zeros(size(pk,1),1);
for kj = 1:length(locs)
    locs(kj) = find(seconds(t) == pk.Location(kj));
end

hold on
plot(t(locs),sng(locs)+0.01,'v','MarkerSize',8,'Color',[0.929,0.694,0.125])
text(t(locs)+seconds(0.2),sng(locs)+0.05,int2str(cell2mat(pk.Value)), ...
    'HorizontalAlignment','center')
hold off
```



This helper function displays and identifies regions of interest.

```
["moan" "moan" "trill"],topts{:})
end
```

#### See Also

#### **Apps**

Signal Analyzer | Signal Labeler

#### **Functions**

labeledSignalSet | signalLabelDefinition

#### **More About**

- "Whale Song Labeling" on page 20-12
- "Signal Labeler Import and Export Behavior" on page 20-6
- "Signal Labeler Keyboard Shortcuts" on page 20-10

# **Common Applications**

#### **Create Uniform and Nonuniform Time Vectors**

You can create uniform and nonuniform time vectors for use in computations involving time series.

Use the colon operator if you know the sampling frequency. If your system samples time at a rate of 15 Hz during one second, you get 16 readings, including the one at zero.

```
Fs = 15;
Ts = 1/Fs;
ts = 0:Ts:1;
```

Use linspace if you know the beginning and end of the time interval and the number of samples. Suppose you start a stopwatch and stop it one second later. If you know your instrument took 15 readings, you can generate the time vector.

```
tl = linspace(0,1,15);
```

You can compute the sample rate directly from the samples and use it to reconstruct the time vector.

```
sf = 1/(tl(2)-tl(1));
TL = (0:length(tl)-1)/sf;
ErrorTL = max(abs(tl-TL))
ErrorTL = 0
```

You can also reconstruct ts using linspace.

```
lts = length(ts);
TS = linspace(ts(1),ts(lts),lts);
ErrorTS = max(abs(ts-TS))
ErrorTS = 1.1102e-16
```

linspace and the colon operator create row vectors by default. Transpose them to obtain column vectors.

```
tcol = tl';
ttrans = ts';
```

Combine linspace and the colon operator to generate nonuniform time vectors of arbitrary characteristics.

Suppose you have a Gaussian-modulated sinusoidal pulse that you must sample. The pulse changes rapidly during a one-second interval but slowly during the preceding and following seconds.

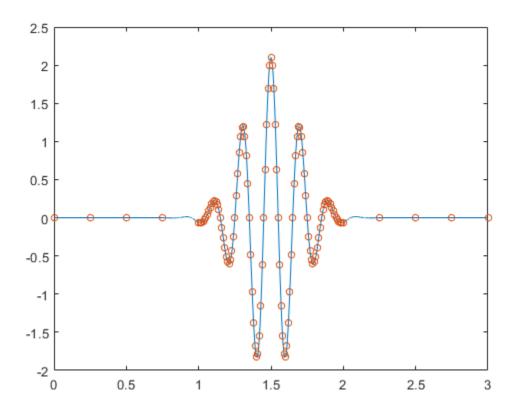
Sample the region of interest at 100 Hz and take only five samples before and after. Concatenate the vectors using square brackets.

```
gpl = @(x) 2.1*gauspuls(x-1.5,5,0.4);

Ffast = 100;
Tf = 1/Ffast;
Nslow = 5;
tdisc = [linspace(0,1,Nslow) 1+Tf:Tf:2-Tf linspace(2,3,Nslow)];
```

Generate 20001 samples of the function to simulate the continuous-time pulse. Overlay a plot of the samples defined by tsf.

```
Tcont = linspace(0,3,20001)';
plot(Tcont,gpl(Tcont),tdisc,gpl(tdisc),'o','markersize',5)
```



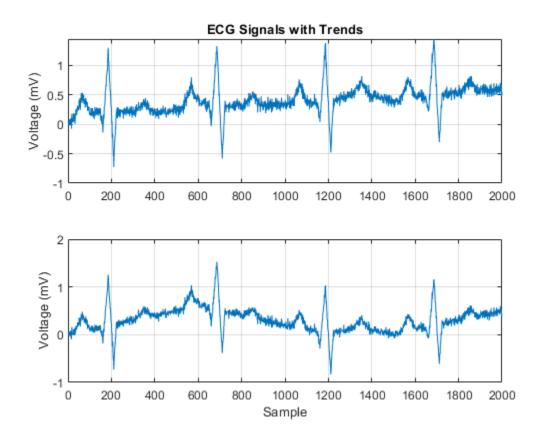
**See Also** gauspuls

#### **Remove Trends from Data**

Measured signals can show overall patterns that are not intrinsic to the data. These trends can sometimes hinder the data analysis and must be removed.

Consider two electrocardiogram (ECG) signals with different trends. ECG signals are sensitive to disturbances such as power source interference. Load the signals and plot them.

```
load(fullfile(matlabroot, 'examples', 'signal', 'ecgSignals.mat'))
t = (1:length(ecgl))';
subplot(2,1,1)
plot(t,ecgl), grid
title 'ECG Signals with Trends', ylabel 'Voltage (mV)'
subplot(2,1,2)
plot(t,ecgnl), grid
xlabel Sample, ylabel 'Voltage (mV)'
```



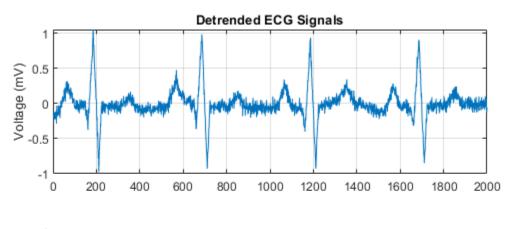
The signal on the first plot shows a linear trend. The trend on the second signal is nonlinear. To eliminate the linear trend, use the MATLAB® function detrend.

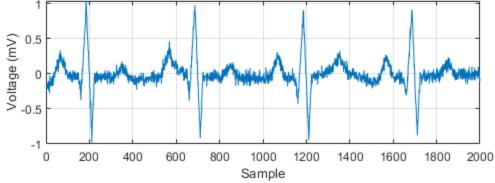
```
dt_ecgl = detrend(ecgl);
```

To eliminate the nonlinear trend, fit a low-order polynomial to the signal and subtract it. In this case, the polynomial is of order 6. Plot the two new signals.

```
opol = 6;
[p,s,mu] = polyfit(t,ecgnl,opol);
f_y = polyval(p,t,[],mu);
dt_ecgnl = ecgnl - f_y;
```

```
subplot(2,1,1)
plot(t,dt_ecgl), grid
title 'Detrended ECG Signals', ylabel 'Voltage (mV)'
subplot(2,1,2)
plot(t,dt_ecgnl), grid
xlabel Sample, ylabel 'Voltage (mV)'
```





The trends have been effectively removed. Observe how the signals do not show a baseline shift anymore. They are ready for further processing.

# **See Also**

detrend|polyfit|polyval

# **Related Examples**

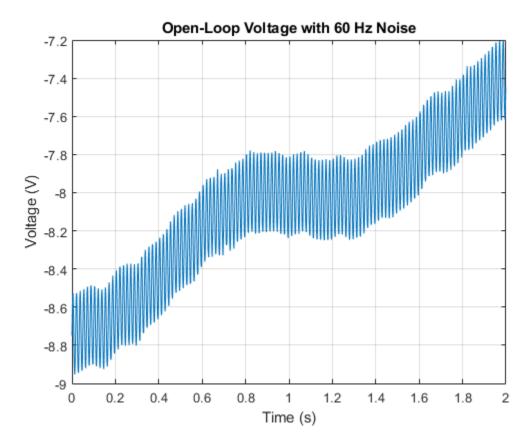
"Peak Analysis"

# Remove the 60 Hz Hum from a Signal

Alternating current in the United States and several other countries oscillates at a frequency of 60 Hz. Those oscillations often corrupt measurements and have to be subtracted.

Study the open-loop voltage across the input of an analog instrument in the presence of 60 Hz power-line noise. The voltage is sampled at 1 kHz.

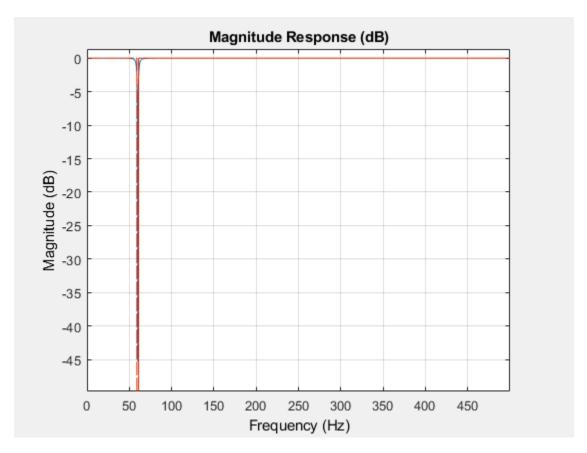
```
load openloop60hertz, openLoop = openLoopVoltage;
Fs = 1000;
t = (0:length(openLoop)-1)/Fs;
plot(t,openLoop)
ylabel('Voltage (V)')
xlabel('Time (s)')
title('Open-Loop Voltage with 60 Hz Noise')
grid
```



Eliminate the 60 Hz noise with a Butterworth notch filter. Use designfilt to design it. The width of the notch is defined by the 59 to 61 Hz frequency interval. The filter removes at least half the power of the frequency components lying in that range.

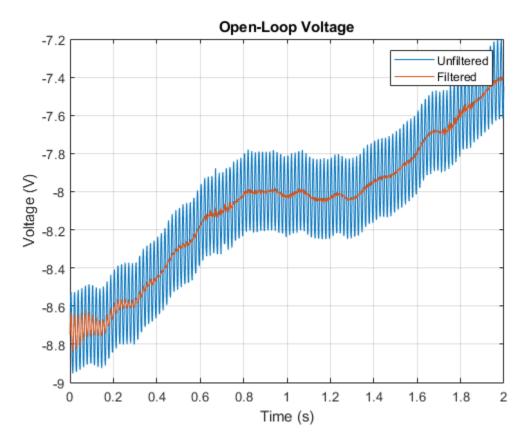
Plot the frequency response of the filter. Note that this notch filter provides up to 45 dB of attenuation.

```
fvtool(d, 'Fs',Fs)
```



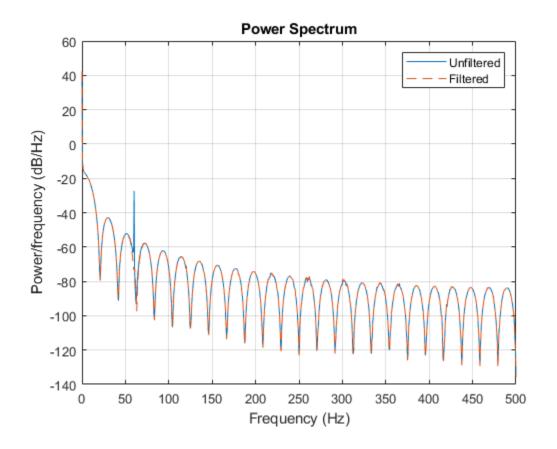
Filter the signal with filtfilt to compensate for filter delay. Note how the oscillations decrease significantly.

```
buttLoop = filtfilt(d,openLoop);
plot(t,openLoop,t,buttLoop)
ylabel('Voltage (V)')
xlabel('Time (s)')
title('Open-Loop Voltage')
legend('Unfiltered','Filtered')
grid
```



Use the periodogram to see that the "spike" at 60 Hz has been eliminated.

```
[popen,fopen] = periodogram(openLoop,[],[],Fs);
[pbutt,fbutt] = periodogram(buttLoop,[],[],Fs);
plot(fopen,20*log10(abs(popen)),fbutt,20*log10(abs(pbutt)),'--')
ylabel('Power/frequency (dB/Hz)')
xlabel('Frequency (Hz)')
title('Power Spectrum')
legend('Unfiltered','Filtered')
grid
```



#### See Also

designfilt | filtfilt | fvtool | periodogram

### **Related Examples**

• "Signal Smoothing"

## Remove Spikes from a Signal

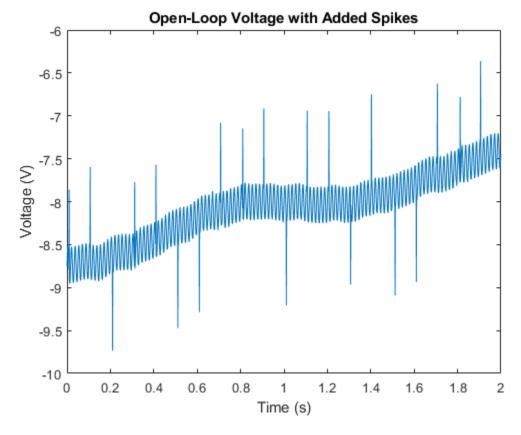
Sometimes data exhibit unwanted transients, or spikes. Median filtering is a natural way to eliminate them.

Consider the open-loop voltage across the input of an analog instrument in the presence of 60 Hz power-line noise. The sample rate is 1 kHz.

```
load openloop60hertz
fs = 1000;
t = (0:numel(openLoopVoltage) - 1)/fs;
```

Corrupt the signal by adding transients with random signs at random points. Reset the random number generator for reproducibility.

```
rng default
spikeSignal = zeros(size(openLoopVoltage));
spks = 10:100:1990;
spikeSignal(spks+round(2*randn(size(spks)))) = sign(randn(size(spks)));
noisyLoopVoltage = openLoopVoltage + spikeSignal;
plot(t,noisyLoopVoltage)
xlabel('Time (s)')
ylabel('Voltage (V)')
title('Open-Loop Voltage with Added Spikes')
```



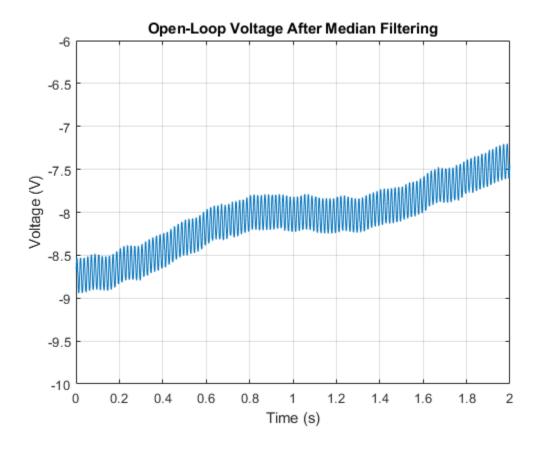
yax = ylim;

The function medfilt1 replaces every point of a signal by the median of that point and a specified number of neighboring points. Accordingly, median filtering discards points that differ considerably from their surroundings. Filter the signal, using sets of three neighboring points to compute the medians. Note how the spikes vanish.

```
medfiltLoopVoltage = medfilt1(noisyLoopVoltage,3);
plot(t,medfiltLoopVoltage)

xlabel('Time (s)')
ylabel('Voltage (V)')
title('Open-Loop Voltage After Median Filtering')
```

ylim(yax) grid



# **See Also**

medfilt1

#### **Related Examples**

"Signal Smoothing"

## **Process a Signal with Missing Samples**

Consider the weight of a person as recorded (in pounds) during the leap year 2012. The person did not record their weight every day. You would like to study the periodicity of the signal, but before you can do so you must take care of the missing data.

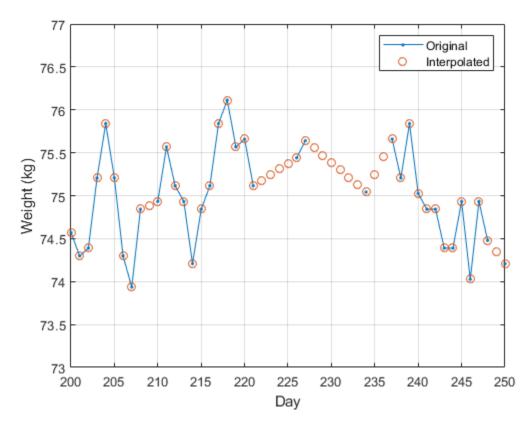
Load the data and convert the measurements to kilograms. Missed readings are set to NaN. Determine how many points are missing.

```
load(fullfile(matlabroot, 'examples', 'signal', 'weight2012.dat'))
wgt = weight2012(:,2)/2.20462;
daynum = 1:length(wgt);
missing = isnan(wgt);

fprintf('Missing %d samples of %d\n', sum(missing), max(daynum))
Missing 27 samples of 366
```

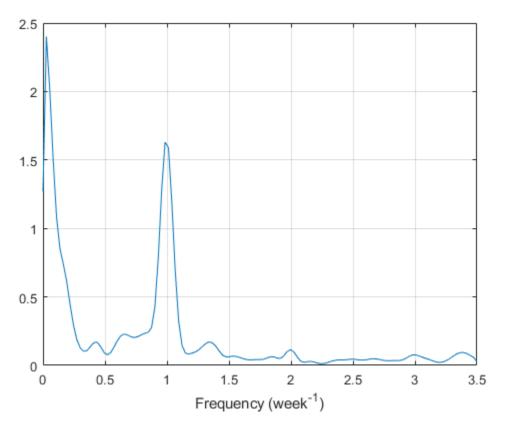
Assign values to the missing points using resample. By default, resample makes estimates using linear interpolation. Plot the original and interpolated readings. Zoom in on days 200 through 250, which contain about half of the missing points.

```
wgt_orig = wgt;
wgt = resample(wgt,daynum);
plot(daynum,wgt_orig,'.-',daynum,wgt,'o')
xlabel('Day')
ylabel('Weight (kg)')
axis([200 250 73 77])
legend('Original','Interpolated')
grid
```



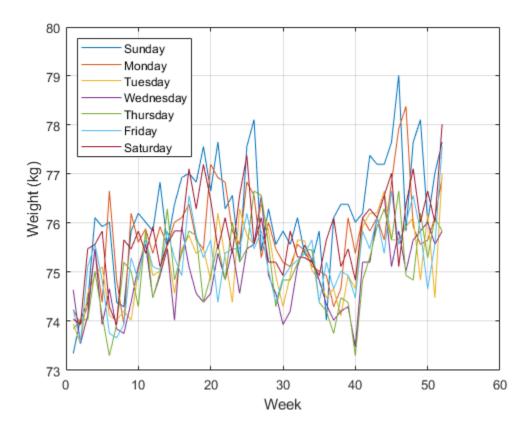
Determine if the signal is periodic by analyzing it in the frequency domain. Find the cycle duration, measuring time in weeks. Subtract the mean to concentrate on fluctuations.

```
Fs = 7;
[p,f] = pwelch(wgt-mean(wgt),[],[],[],Fs);
plot(f,p)
xlabel('Frequency (week^{-1})')
grid
```



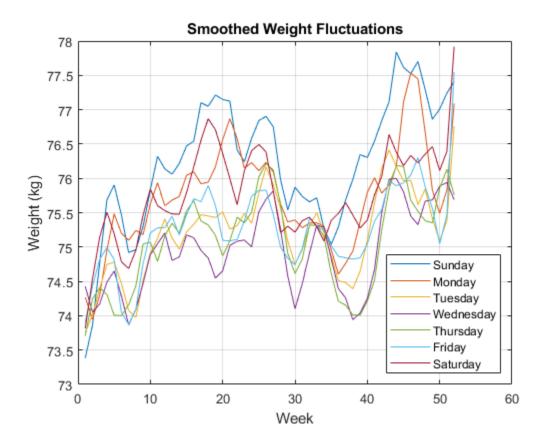
Notice how the person's weight oscillates weekly. Is there a noticeable pattern from week to week? Eliminate the last two days of the year to get 52 weeks. Reorder the measurements according to the day of the week.

```
wgd = reshape(wgt(1:7*52),[7 52]);
plot(wgd')
xlabel('Week')
ylabel('Weight (kg)')
q = legend(datestr(datenum(2012,1,1:7),'dddd'));
q.Location = 'NorthWest';
grid
```



Smooth out the fluctuations using a filter that fits low-order polynomials to subsets of the data. Specifically, set it to fit cubic polynomials to sets of seven days.

```
wgs = sgolayfilt(wgd',3,7);
plot(wgs)
xlabel('Week')
ylabel('Weight (kg)')
title('Smoothed Weight Fluctuations')
q = legend(datestr(datenum(2012,1,1:7),'dddd'));
q.Location = 'SouthEast';
grid
```



This person tends to eat more, and thus weigh more, during the weekend. Verify by computing the daily means.

Fri mean: 75.3 kg Sat mean: 75.8 kg

# **See Also**

pwelch | sgolayfilt

# **Related Examples**

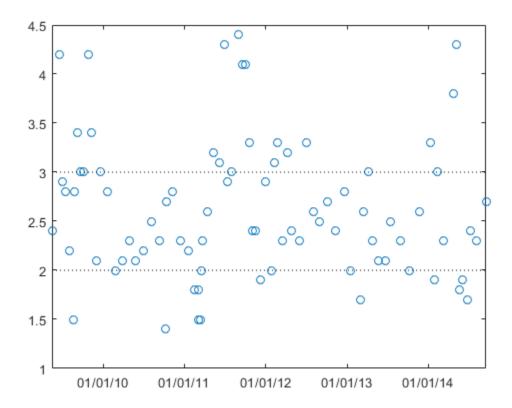
"Signal Smoothing"

#### **Reconstruct a Signal from Irregularly Sampled Data**

People predisposed to blood clotting are treated with warfarin, a blood thinner. The international normalized ratio (INR) measures the effect of the drug. Larger doses increase the INR and smaller doses decrease it. Patients are monitored regularly by a nurse, and when their INRs fall out of the target range, their doses and the frequencies of their tests change.

The file INR.mat contains the INR measurements performed on a patient over a five-year period. The file includes a datetime array with the date and time of each measurement, and a vector with the corresponding INR readings. Load the data. Plot the INR as a function of time and overlay the target INR range.

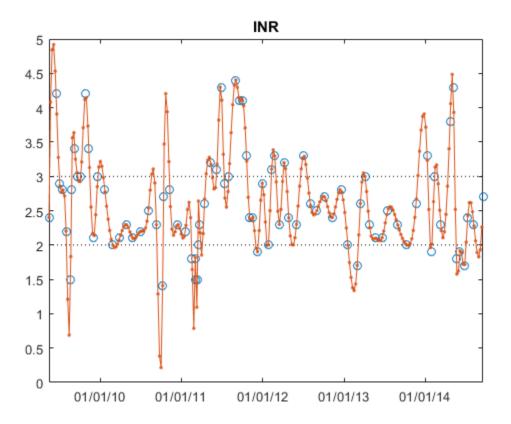
```
load(fullfile(matlabroot, 'examples', 'signal', 'INR.mat'))
plot(Date,INR, 'o', 'DatetimeTickFormat', 'MM/dd/yy')
xlim([Date(1) Date(end)])
hold on
plot([xlim;xlim]',[2 3;2 3],'k:')
```



Resample the data to make the INR readings uniformly spaced. The first reading was taken at 11:28 a.m. on a Friday. Use <code>resample</code> to estimate the patient's INR at that time on every subsequent Friday. Specify a sample rate of one reading per week, or equivalently,  $1/(7 \times 86400)$  readings per second. Use spline interpolation for the resampling.

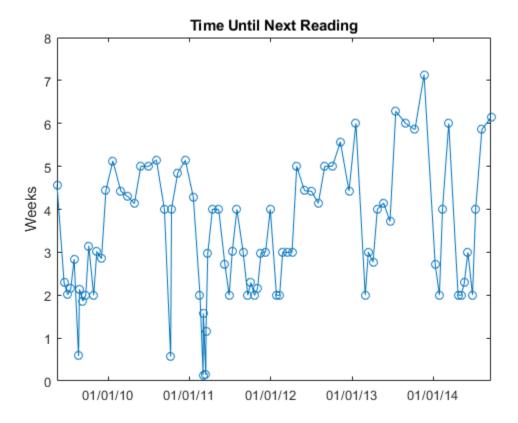
```
Date.Format = 'eeee, MM/dd/yy, HH:mm';
First = Date(1)
First = datetime
   Friday, 05/15/09, 11:28
```

```
perweek = 1/7/86400;
[rum,tee] = resample(INR,Date,perweek,1,1,'spline');
plot(tee,rum,'.-','DatetimeTickFormat','MM/dd/yy')
title('INR')
xlim([Date(1) Date(end)])
hold off
```



Each INR reading determines when the patient must be tested next. Use diff to construct a vector of time intervals between measurements. Express the intervals in weeks and plot them using the same x-axis as before. For the last point, use the next date

prescribed by the anticoagulation nurse. The measurements are carried out in the United States.



When the INR is out of range, the times between INR readings remain short. When the INR is too low, patients get their readings more often because the risk of thrombosis is

elevated. When the patient's INR is in range, the times between readings increase steadily until the ratio becomes too small or too large.

The large fluctuations in the resampling could be a sign of overshooting. However, warfarin has an enormous effect on the body. Small changes in warfarin dose can change the INR drastically, as can changes in diet, time spent in airplanes, or other factors. Moreover, when the ratio goes very low (as in late 2010, where the fluctuations are largest), the warfarin is supplemented by emergency injections of enoxaparin, whose effects are even greater.

#### See Also

datenum | datestr | resample

#### **External Websites**

National Institutes of Health. Blood Thinners. https://www.nlm.nih.gov/medlineplus/bloodthinners.html

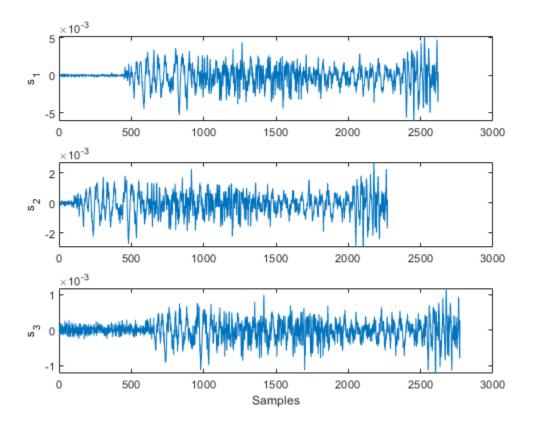
## Align Signals with Different Start Times

Many measurements involve data collected asynchronously by multiple sensors. If you want to integrate the signals, you have to synchronize them. The Signal Processing Toolbox<sup>™</sup> has functions that let you do just that.

For example, consider a car crossing a bridge. The vibrations it produces are measured by three identical sensors located at different spots. The signals have different arrival times.

Load the signals into the MATLAB® workspace and plot them.

```
load relatedsig
ax(1) = subplot(3,1,1);
plot(s1)
ylabel('s_1')
ax(2) = subplot(3,1,2);
plot(s2)
ylabel('s_2')
ax(3) = subplot(3,1,3);
plot(s3)
ylabel('s 3')
xlabel('Samples')
linkaxes(ax,'x')
```



Signal s1 lags s2 and in turn leads s3. The delays can be computed exactly using finddelay. You see that s2 leads s1 by 350 samples, s3 lags s1 by 150 samples, and s2 leads s3 by 500 samples.

t21 = finddelay(s2,s1)
t31 = finddelay(s3,s1)

t32 = finddelay(s2,s3)

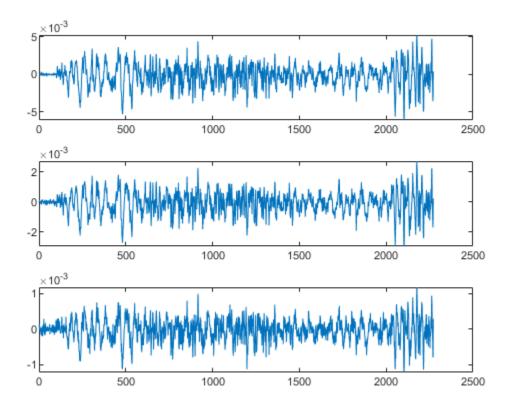
t21 =

350

```
t31 =
  - 150
t32 =
   500
```

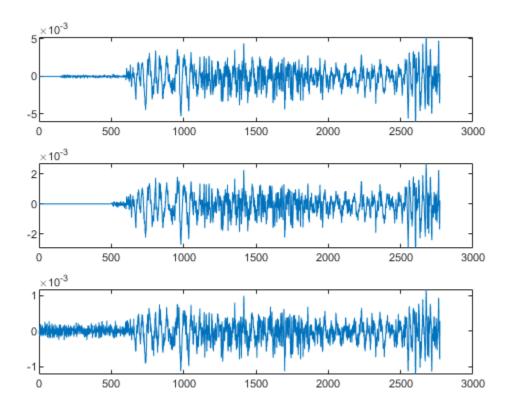
Line up the signals by leaving the earlier signal untouched and clipping the delays out of the other vectors. Add 1 to the lag differences to account for the one-based indexing used by MATLAB®. This method aligns the signals using as reference the earliest arrival time, that of s2.

```
axes(ax(1))
plot(s1(t21+1:end))
axes(ax(2))
plot(s2)
axes(ax(3))
plot(s3(t32+1:end))
```



Use alignsignals to align the signals. The function works by delaying earlier signals, so use as reference the latest arrival time, that of s3.

```
[x1,x3] = alignsignals(s1,s3);
x2 = alignsignals(s2,s3);
axes(ax(1))
plot(x1)
axes(ax(2))
plot(x2)
axes(ax(3))
plot(x3)
```



The signals are now synchronized and ready for further processing.

# **See Also**

alignsignals | finddelay | xcorr

### **Related Examples**

• "Measuring Signal Similarities"

# **Align Signals Using Cross-Correlation**

Many measurements involve data collected asynchronously by multiple sensors. If you want to integrate the signals and study them in tandem, you have to synchronize them. Use xcorr for that purpose.

For example, consider a car crossing a bridge. The vibrations it produces are measured by three identical sensors located at different spots. The signals have different arrival times.

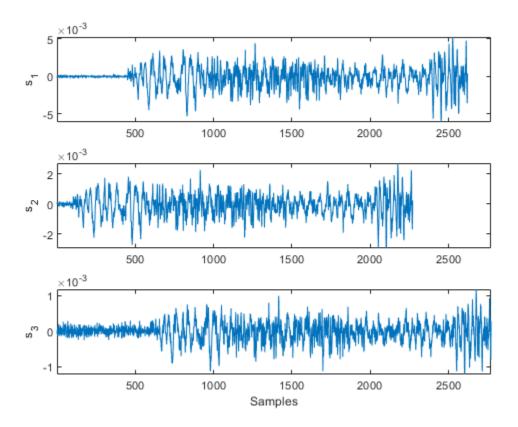
Load the signals into the MATLAB® workspace and plot them.

```
load relatedsig

ax(1) = subplot(3,1,1);
plot(s1)
ylabel('s_1')
axis tight

ax(2) = subplot(3,1,2);
plot(s2)
ylabel('s_2')
axis tight

ax(3) = subplot(3,1,3);
plot(s3)
ylabel('s_3')
axis tight
xlabel('Samples')
linkaxes(ax,'x')
```



Compute the cross-correlations between the three pairs of signals. Normalize them so their maximum value is one.

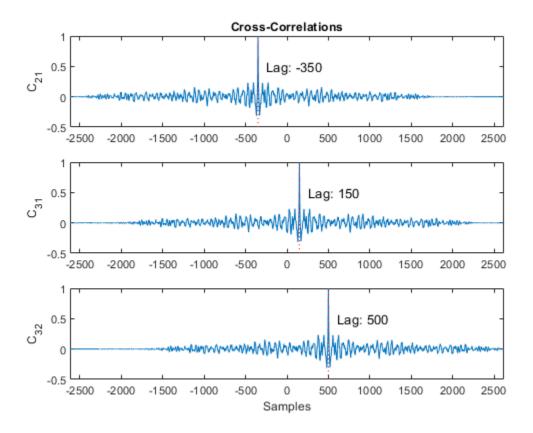
```
[C21,lag21] = xcorr(s2,s1);
C21 = C21/max(C21);

[C31,lag31] = xcorr(s3,s1);
C31 = C31/max(C31);

[C32,lag32] = xcorr(s3,s2);
C32 = C32/max(C32);
```

The locations of the maximum values of the cross-correlations indicate time leads or lags.

```
[M21,I21] = max(C21);
t21 = lag21(I21);
[M31,I31] = max(C31);
t31 = lag31(I31);
[M32,I32] = max(C32);
t32 = lag31(I32);
Plot the cross-correlations. In each plot display the location of the maximum.
subplot(3,1,1)
plot(lag21,C21,[t21 t21],[-0.5 1],'r:')
text(t21+100,0.5,['Lag: 'int2str(t21)])
ylabel('C {21}')
axis tight
title('Cross-Correlations')
subplot(3,1,2)
plot(lag31,C31,[t31 t31],[-0.5 1],'r:')
text(t31+100,0.5,['Lag: ' int2str(t31)])
ylabel('C_{31}')
axis tight
subplot(3,1,3)
plot(lag32,C32,[t32 t32],[-0.5 1],'r:')
text(t32+100,0.5,['Lag: 'int2str(t32)])
ylabel('C_{32}')
axis tight
xlabel('Samples')
```



s2 leads s1 by 350 samples; s3 lags s1 by 150 samples. Thus s2 leads s3 by 500 samples. Line up the signals by clipping the vectors with longer delays.

```
s1 = s1(-t21:end);
s3 = s3(t32:end);

ax(1) = subplot(3,1,1);
plot(s1)
ylabel('s_1')
axis tight

ax(2) = subplot(3,1,2);
plot(s2)
ylabel('s_2')
```

```
axis tight
ax(3) = subplot(3,1,3);
 plot(s3)
ylabel('s_3')
axis tight
xlabel('Samples')
linkaxes(ax,'x')
  ×10<sup>-3</sup>
-5
       200
             400
                   600
                                      1200
                                            1400
                                                   1600
                          800
                                1000
                                                         1800
                                                               2000
                                                                      2200
2
-2
       200
             400
                   600
                          800
                                1000
                                      1200
                                            1400
                                                   1600
                                                         1800
                                                               2000
       200
             400
                   600
                          800
                                1000
                                      1200
                                                   1600
                                            1400
                                                         1800
                                                               2000
                                                                      2200
                                  Samples
```

The signals are now synchronized and ready for further processing.

# **See Also**

alignsignals | finddelay | xcorr

### **Related Examples**

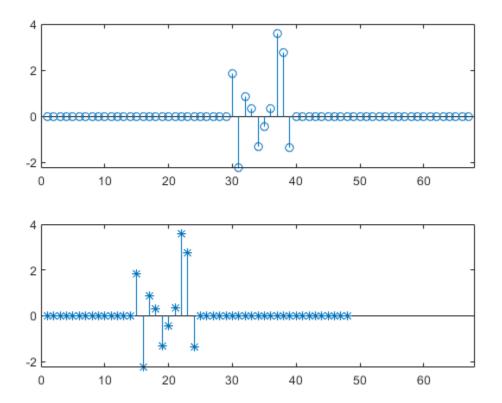
"Measuring Signal Similarities"

# **Align Two Simple Signals**

This example shows how to use cross-correlation to align signals. In the most general case, the signals have different lengths, and to synchronize them properly, you must take into account the lengths and the order in which you input the arguments to xcorr.

Consider two signals, identical except for the number of surrounding zeros and for the fact that one of them lags the other.

```
sz = 30;
sg = randn(1,randi(8)+3);
s1 = [zeros(1,randi(sz)-1) sg zeros(1,randi(sz)-1)];
s2 = [zeros(1,randi(sz)-1) sg zeros(1,randi(sz)-1)];
mx = max(numel(s1),numel(s2));
subplot(2,1,1)
stem(s1)
xlim([0 mx+1])
subplot(2,1,2)
stem(s2,'*')
xlim([0 mx+1])
```



Determine which of the two signals is longer than the other in the sense of having more elements, be they zeros or not.

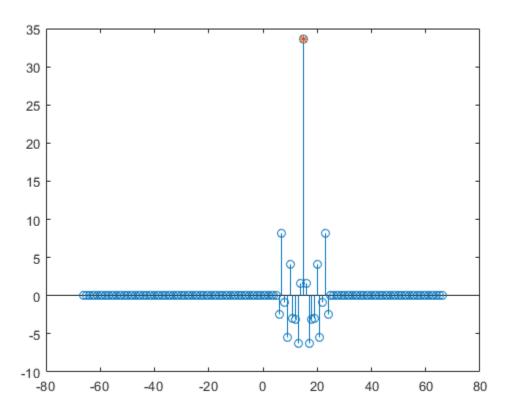
```
if numel(s1) > numel(s2)
    slong = s1;
    sshort = s2;
else
    slong = s2;
    sshort = s1;
end
```

Compute the cross-correlation of the two signals. Run xcorr with the longer signal as first argument and the shorter signal as second argument. Plot the result.

```
[acor,lag] = xcorr(slong,sshort);
[acormax,I] = max(abs(acor));
lagDiff = lag(I)

lagDiff = 15

figure
stem(lag,acor)
hold on
plot(lagDiff,acormax,'*')
hold off
```



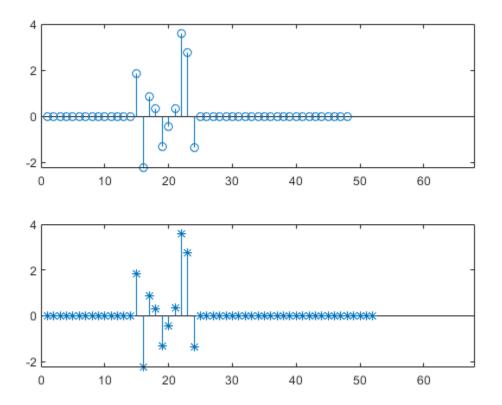
Align the signals. Think of the lagging signal as being "longer" than the other, in the sense that you have to "wait longer" to detect it.

- If lagDiff is positive, "shorten" the long signal by considering its elements from lagDiff+1 to the end.
- If lagDiff is negative, "lengthen" the short signal by considering its elements from -lagDiff+1 to the end.

You must add 1 to the lag difference because MATLAB® uses one-based indexing.

```
if lagDiff > 0
    sorig = sshort;
    salign = slong(lagDiff+1:end);
else
    sorig = slong;
    salign = sshort(-lagDiff+1:end);
end

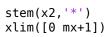
Plot the aligned signals.
subplot(2,1,1)
stem(sorig)
xlim([0 mx+1])
subplot(2,1,2)
stem(salign,'*')
xlim([0 mx+1])
```

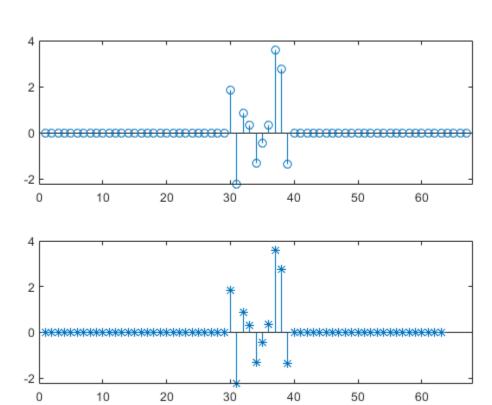


The method works because the cross-correlation operation is antisymmetric and because xcorr deals with signals of different lengths by adding zeros at the *end* of the shorter signal. This interpretation lets you align the signals easily using the MATLAB® end operator without having to pad them by hand.

You can also align the signals at one stroke by invoking the alignsignals function.

```
[x1,x2] = alignsignals(s1,s2);
subplot(2,1,1)
stem(x1)
xlim([0 mx+1])
subplot(2,1,2)
```





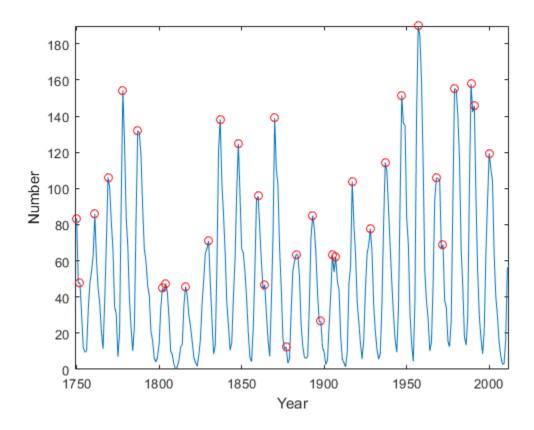
#### **Find Peaks in Data**

Use findpeaks to find values and locations of local maxima in a set of data.

The file spots\_num.mat contains the average number of sunspots observed every year from 1749 to 2012. The data are available from NASA.

Find the maxima and their years of occurrence. Plot them along with the data.

```
load(fullfile(matlabroot, 'examples', 'signal', 'spots_num.mat'))
[pks,locs] = findpeaks(avSpots);
plot(year,avSpots,year(locs),pks,'or')
xlabel('Year')
ylabel('Number')
axis tight
```

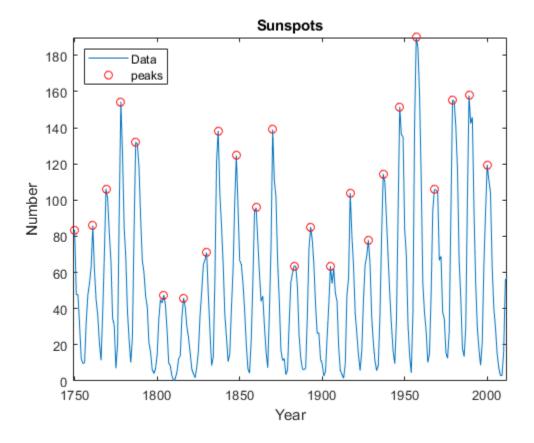


Some peaks are very close to each other. The ones that are not recur at regular intervals. There are roughly five such peaks per 50-year period.

To make a better estimate of the cycle duration, use findpeaks again, but this time restrict the peak-to-peak separation to at least six years. Compute the mean interval between maxima.

```
[pks,locs] = findpeaks(avSpots, 'MinPeakDistance',6);
plot(year, avSpots, year(locs), pks, 'or')
xlabel('Year')
ylabel('Number')
title('Sunspots')
axis tight
```

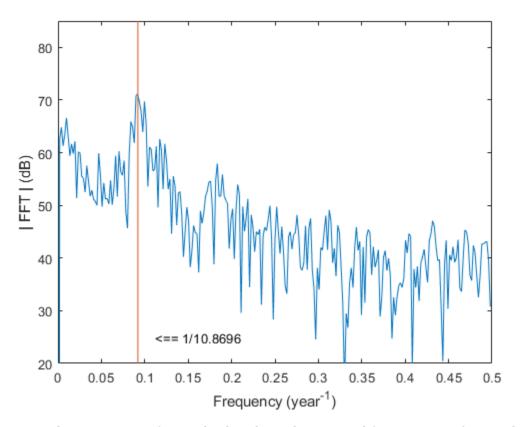




```
cycles = diff(locs);
meanCycle = mean(cycles)
meanCycle = 10.8696
```

It is well known that solar activity cycles roughly every 11 years. Check by using the Fourier transform. Remove the mean of the signal to concentrate on its fluctuations. Recall that the sample rate is measured in years. Use frequencies up to the Nyquist frequency.

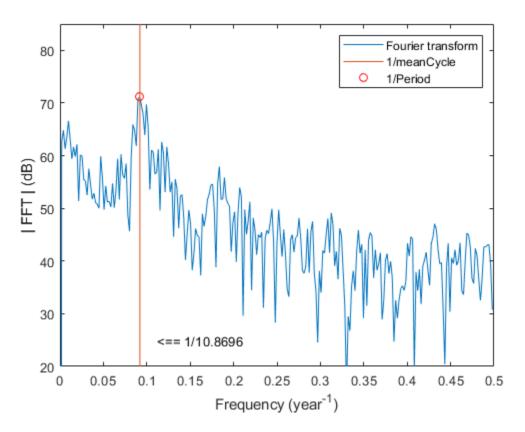
```
Fs = 1;
Nf = 512;
df = Fs/Nf;
f = 0:df:Fs/2-df;
trSpots = fftshift(fft(avSpots-mean(avSpots),Nf));
dBspots = 20*log10(abs(trSpots(Nf/2+1:Nf)));
yaxis = [20 85];
plot(f,dBspots,1./[meanCycle meanCycle],yaxis)
xlabel('Frequency (year^{-1})')
ylabel('| FFT | (dB)')
axis([0 1/2 yaxis])
text(1/meanCycle + .02,25,['<== 1/' num2str(meanCycle)])</pre>
```



The Fourier transform indeed peaks at the expected frequency, confirming the 11-year conjecture. You also can find the period by locating the highest peak of the Fourier transform.

```
[pk,MaxFreq] = findpeaks(dBspots,'NPeaks',1,'SortStr','descend');
Period = 1/f(MaxFreq)
Period = 10.8936

hold on
plot(f(MaxFreq),pk,'or')
hold off
legend('Fourier transform','1/meanCycle','1/Period')
```



The two estimates coincide quite well.

### See Also

dlmread | findpeaks

## **Related Examples**

"Peak Analysis"

# Find a Signal in a Measurement

You receive some data and would like to know if it matches a longer stream you have measured. Cross-correlation allows you to make that determination, even when the data are corrupted by noise.

Load into the workspace a recording of a ring spinning on a tabletop. Crop a one-second fragment and listen to it.

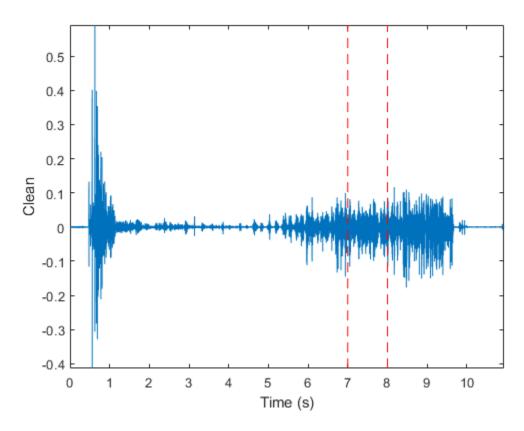
```
load(fullfile(matlabroot, 'examples', 'signal', 'Ring.mat'))
Time = 0:1/Fs:(length(y)-1)/Fs;

m = min(y);
M = max(y);
Full_sig = double(y);

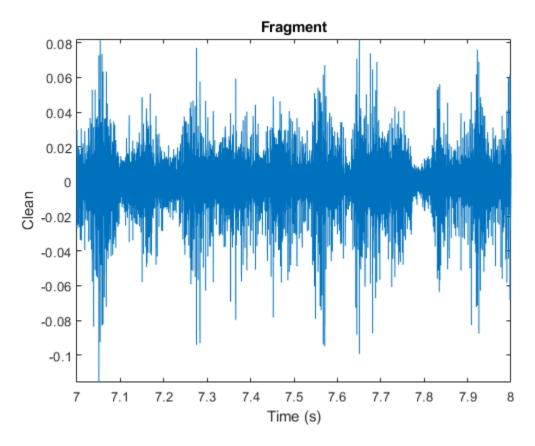
timeA = 7;
timeB = 8;
snip = timeA*Fs:timeB*Fs;

Fragment = Full_sig(snip);
% To hear, type soundsc(Fragment,Fs)

Plot the signal and the fragment. Highlight the fragment endpoints for reference.
plot(Time,Full_sig,[timeA timeB;timeA timeB],[m m;M M],'r--')
xlabel('Time (s)')
ylabel('Clean')
axis tight
```

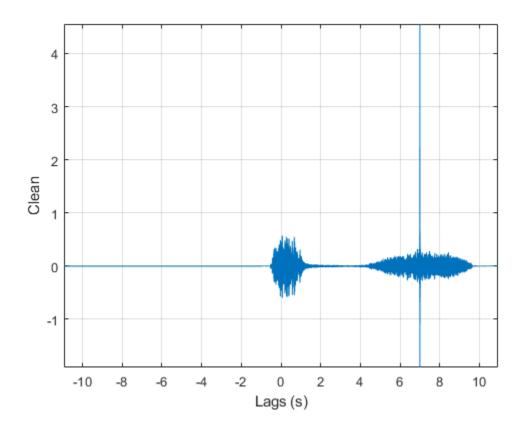


plot(snip/Fs,Fragment)
xlabel('Time (s)')
ylabel('Clean')
title('Fragment') axis tight



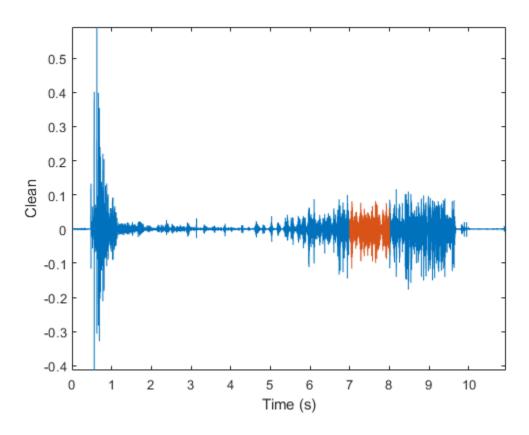
Compute and plot the cross-correlation of the full signal and the fragment.

```
[xCorr,lags] = xcorr(Full_sig,Fragment);
plot(lags/Fs,xCorr)
grid
xlabel('Lags (s)')
ylabel('Clean')
axis tight
```



The lag at which the cross-correlation is greatest is the time delay between the signals' starting points. Replot the signal and overlay the fragment.

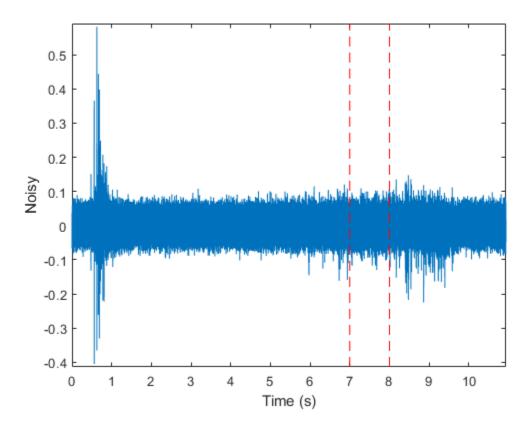
```
[~,I] = max(abs(xCorr));
maxt = lags(I);
Trial = NaN(size(Full sig));
Trial(maxt+1:maxt+length(Fragment)) = Fragment;
plot(Time,Full_sig,Time,Trial)
xlabel('Time (s)')
ylabel('Clean')
axis tight
```



Repeat the procedure, but add noise separately to signal and fragment. The sound cannot be picked out from the noise.

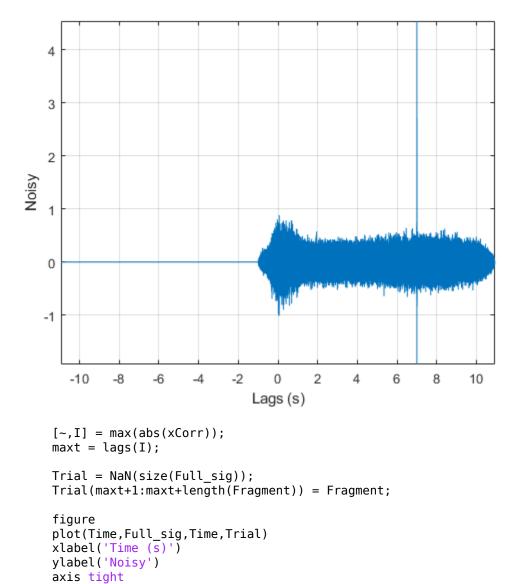
```
NoiseAmp = 0.2*max(abs(Fragment));
Fragment = Fragment+NoiseAmp*randn(size(Fragment));
Full_sig = Full_sig+NoiseAmp*randn(size(Full_sig));
% To hear, type soundsc(Fragment,Fs)
plot(Time,Full_sig,[timeA timeB;timeA timeB],[m m;M M],'r--')
xlabel('Time (s)')
```

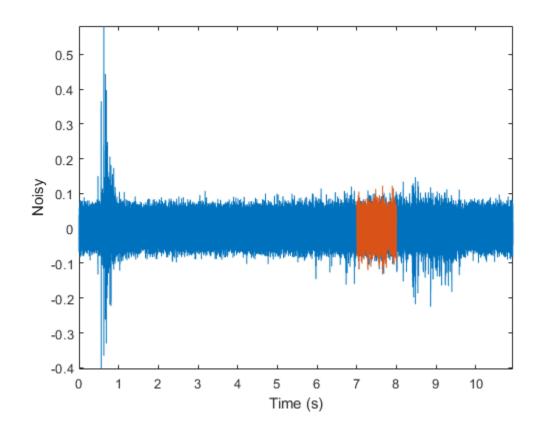
```
ylabel('Noisy')
axis tight
```



The procedure finds the missing fragment despite the high noise level.

```
[xCorr,lags] = xcorr(Full_sig,Fragment);
plot(lags/Fs,xCorr)
grid
xlabel('Lags (s)')
ylabel('Noisy')
axis tight
```





# See Also

xcorr

### **Related Examples**

"Measuring Signal Similarities"

# **Find Periodicity Using Autocorrelation**

Measurement uncertainty and noise sometimes make it difficult to spot oscillatory behavior in a signal, even if such behavior is expected.

The autocorrelation sequence of a periodic signal has the same cyclic characteristics as the signal itself. Thus, autocorrelation can help verify the presence of cycles and determine their durations.

Consider a set of temperature data collected by a thermometer inside an office building. The device takes a reading every half hour for four months. Load the data and plot it. Subtract the mean to concentrate on temperature fluctuations. Convert the temperature to degrees Celsius. Measure time in days. The sample rate is thus 2 measurements/hour  $\times$  24 hours/day = 48 measurements/day.

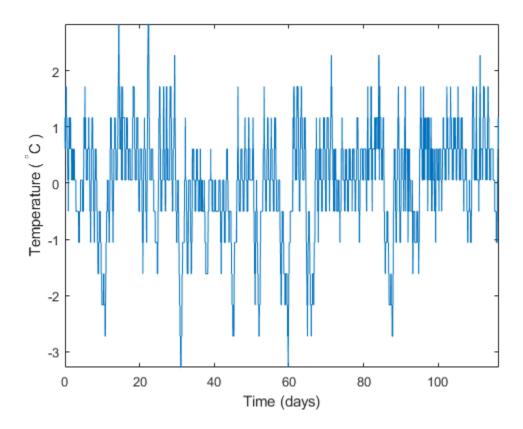
```
load officetemp

tempC = (temp-32)*5/9;

tempnorm = tempC-mean(tempC);

fs = 2*24;
  t = (0:length(tempnorm) - 1)/fs;

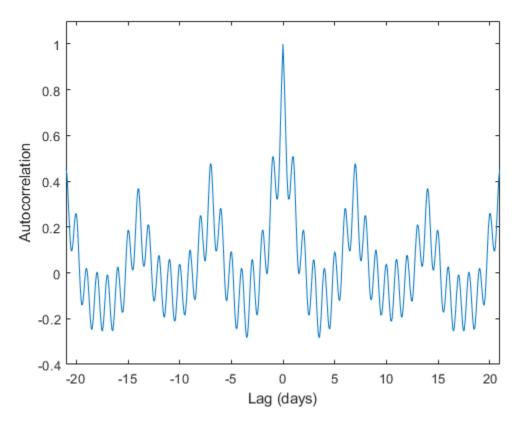
plot(t,tempnorm)
  xlabel('Time (days)')
  ylabel('Temperature ( {}^\circC )')
  axis tight
```



The temperature does seem to oscillate, but the lengths of the cycles cannot be read out easily.

Compute the autocorrelation of the temperature such that it is unity at zero lag. Restrict the positive and negative lags to three weeks. Note the double periodicity of the signal.

```
[autocor,lags] = xcorr(tempnorm,3*7*fs,'coeff');
plot(lags/fs,autocor)
xlabel('Lag (days)')
ylabel('Autocorrelation')
axis([-21 21 -0.4 1.1])
```



Determine the short and long periods by finding the peak locations and determining the average time differences between them.

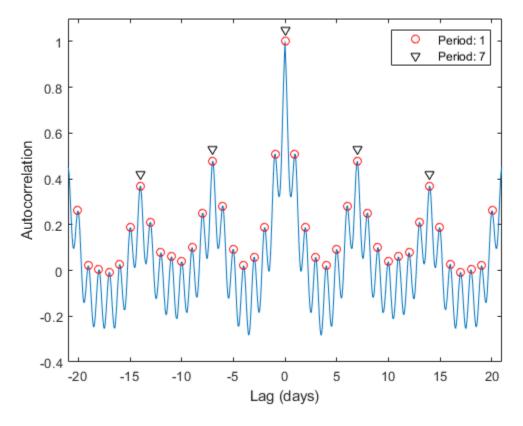
To find the long period, restrict findpeaks to look for peaks separated by more than the short period and with a minimum height of 0.3.

```
[pksh,lcsh] = findpeaks(autocor);
short = mean(diff(lcsh))/fs

short = 1.0021

[pklg,lclg] = findpeaks(autocor, ...
    'MinPeakDistance',ceil(short)*fs,'MinPeakheight',0.3);
long = mean(diff(lclg))/fs
```

```
hold on
pks = plot(lags(lcsh)/fs,pksh,'or', ...
    lags(lclg)/fs,pklg+0.05,'vk');
hold off
legend(pks,[repmat('Period: ',[2 1]) num2str([short;long],0)])
axis([-21 21 -0.4 1.1])
```



To a very good approximation, the autocorrelation oscillates both daily and weekly. This is to be expected, since the temperature in the building is higher when people are at work and lower at nights and on weekends.

### See Also

findpeaks | xcorr

#### **Related Examples**

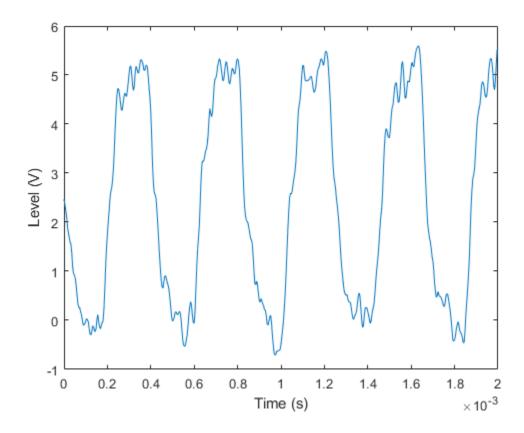
• "Find Periodicity Using Frequency Analysis" on page 21-96

# **Extract Features of a Clock Signal**

How sharply does an on/off signal turn on and off? How often and for how long is it activated? Determine all those characteristics for the output of a clock.

Load the signal and plot it. The time is measured in seconds and the level in volts.

```
load(fullfile(matlabroot, 'examples', 'signal', 'clock.mat'))
plot(tclock, clocksig)
xlabel('Time (s)')
ylabel('Level (V)')
```



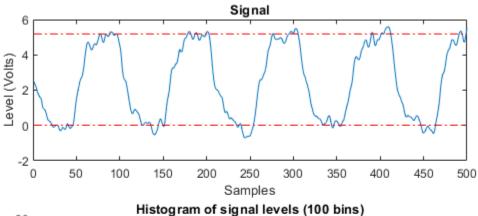
Use statelevels to find the lower and upper levels of the signal by means of a histogram. If you do not specify an output, the function plots the signal, marks the levels, and displays the histogram.

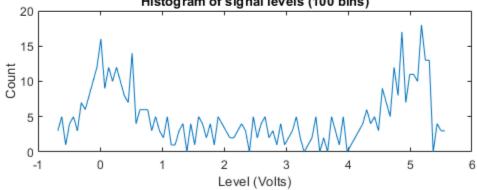
#### levels = statelevels(clocksig)

levels =  $1 \times 2$ 

0.0138 5.1848

#### statelevels(clocksig);



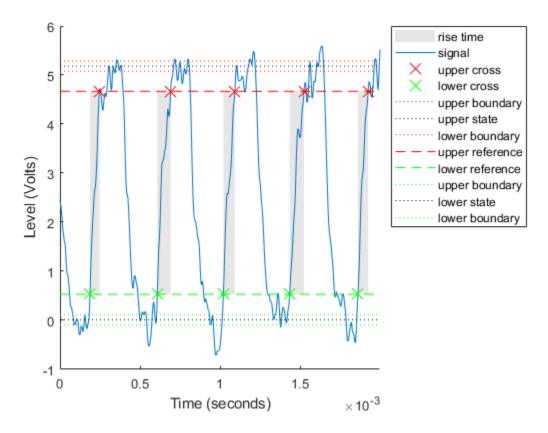


Determine how fast the signal rises at each transition. risetime uses the lower and upper levels found by statelevels. It defines the rise time as the time it takes the signal to rise from 10% to 90% of the difference between the levels.

```
[Rise,LoTime,HiTime,LoLev,HiLev] = risetime(clocksig,tclock);
Levels = [LoLev HiLev; (levels(2)-levels(1))*[0.1 0.9]+levels(1)]
Levels = 2 \times 2
    0.5309
              4.6677
    0.5309
              4.6677
```

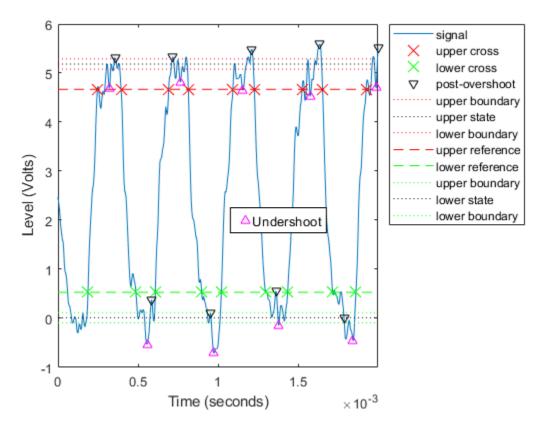
If you call risetime without outputs, the function draws an annotated plot of the signal. The rise times are shaded, the crossing points are marked, and the levels are displayed. You can use the time vector or the sample rate as input.

```
risetime(clocksig,Fs);
```

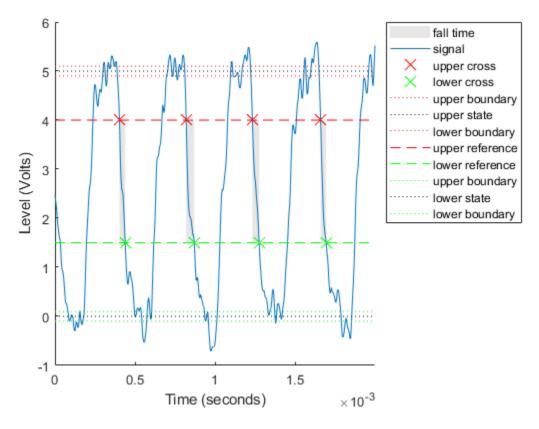


**overshoot** and **undershoot** show how far the signal deviates from the state levels at each transition. The results are expressed as percentages of the difference between the levels. Further outputs give the actual times and signal values.

```
overshoot(clocksig,Fs);
[pctgs,values,times] = undershoot(clocksig,Fs);
hold on
text(1.1e-3,2,' Undershoot','Background','w','Edge','k')
plot([times;1.17e-3],[values;2],'^m','HandleVisibility','off')
hold off
```



Determine how fast the signal falls using falltime. You can set the state levels and the percentage reference levels manually. You can do the same with risetime.



Find the period of the signal. By default, the period is defined as the time elapsed between consecutive rising crossings of the reference level halfway between the state levels. You can change the polarity of the crossings, specify the state levels, or adjust the reference level.

per = pulseperiod(clocksig,tclock)

 $per = 4 \times 1$  $10^{-3} \times$ 

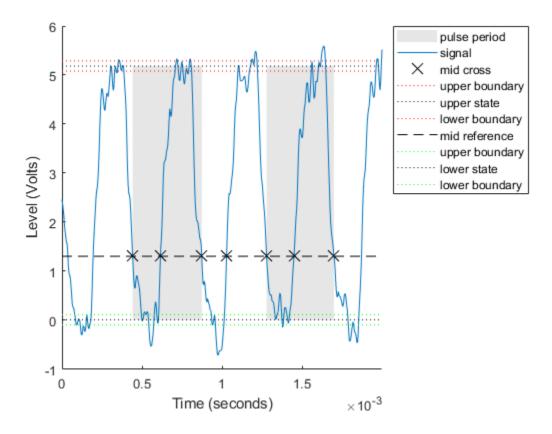
0.4143

0.4200

0.4188

0.4111

```
pulseperiod(clocksig,Fs,'Polarity','negative','MidPct',25);
```



The duty cycle is the ratio of pulse width to pulse period. Determine it directly or using a dedicated function.

```
dut = dutycycle(clocksig,Fs);
wdt = pulsewidth(clocksig,Fs);
compare = [wdt./per dut]
```

#### compare = $4 \times 2$

0.4862	0.4862
0.4756	0.4756
0.4871	0.4871
0.4886	0.4886

### See Also

dutycycle | falltime | overshoot | pulseperiod | pulsewidth | risetime |
slewrate | statelevels | undershoot

### **Related Examples**

"Measurement of Pulse and Transition Characteristics"

## Find Periodicity in a Categorical Time Series

This example shows how to perform spectral analysis of categorical-valued time-series data. The spectral analysis of categorical-valued time series is useful when you are interested in cyclic behavior of data whose values are not inherently numerical. This example reproduces in part the analysis reported in Stoffer et al. (1988). The data are taken from Stoffer, Tyler, and Wendt (2000).

The data are from a study of sleep states in newborn children. A pediatric neurologist scored an infant's electroencephalographic (EEG) recording every minute for approximately two hours. The neurologist categorized the infant's sleep state into one of the following:

- qt Quiet sleep, trace alternant
- gh Quiet sleep, high voltage
- tr Transitional sleep
- al Active sleep, low voltage
- ah Active sleep, high voltage
- aw Awake

Enter the data. The infant was never awake during the EEG recording.

```
data = {'ah','ah','ah','ah','ah','ah','ah','tr','ah','tr','ah', ...
 'tr', 'ah', 'ah', 'ah', 'tr', 'tr', 'tr', 'qh', 'qh', 'qt', 'qt', 'qt', ...
 'ah', 'ah', 'ah', 'tr'};
```

```
lend = length(data);
t = 1:lend;
```

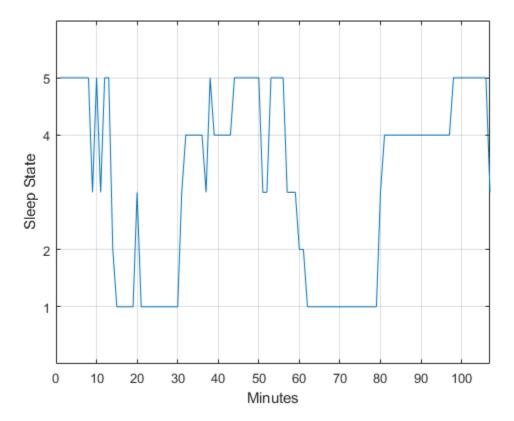
The easiest way to analyze categorical-valued time series data for cyclic patterns involves assigning numerical values to the categories. There are at least two meaningful ways of assigning values to the infant's sleep states. First, note that you can order the six states from 1 to 6. This assignment makes sense along the scale of least active to most active.

Replace the six sleep states with their numerical equivalents and plot the data.

```
states = ['qt';'qh';'tr';'al';'ah';'aw'];
levelssix = [1 2 3 4 5 6];

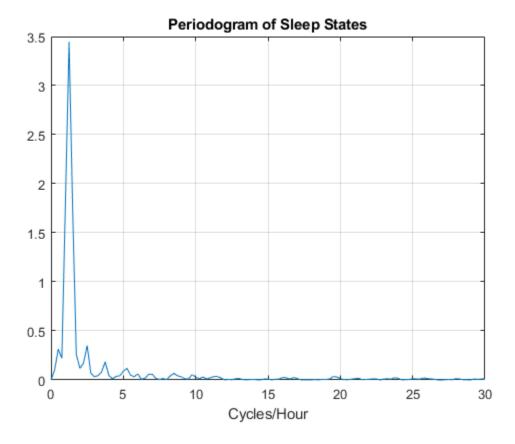
for nn = 1:6
         datasix(strcmp(data,states(nn,:))) = levelssix(nn);
end

plot(t,datasix)
axis([0 lend 0 6])
ax = gca;
ax.YTick = [1 2 4 5];
grid
xlabel('Minutes')
ylabel('Sleep State')
```



The data exhibit cyclic behavior when you focus on the transitions between the quietest states (1 and 2) and the most active ones (4 and 5). To determine the cycle of that behavior, use spectral analysis. Recall that the sleep states are assigned in one-minute intervals. Sampling the data in one-minute intervals is equivalent to sampling the data 60 times per hour.

```
Fs = 60;
[Pxx,F] = periodogram(detrend(datasix,0),[],240,Fs);
plot(F,Pxx)
grid
xlabel('Cycles/Hour')
title('Periodogram of Sleep States')
```



The spectral analysis shows a clear peak indicating a dominant oscillation, or cycle in the data. Determine the frequency of the peak.

```
[~,maxidx] = max(Pxx);
Fsix = F(maxidx)
Fsix = 1.2500
```

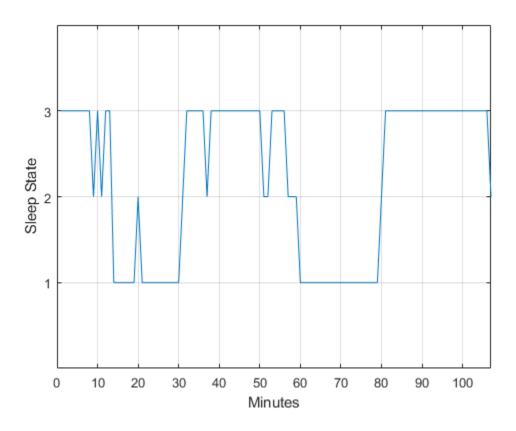
The infant's sleep states exhibit cyclic behavior with a frequency of approximately 1.25 cycles/hour.

Instead of assigning the sleep states the values 1 to 6, repeat the analysis focusing only on the distinction between quiet and active sleep. Assign the quiet states, qt and qh, the value 1. Assign the transitional state, tr, the value 2. Finally, assign the two active sleep states, al and ah, the value 3. For completeness, assign the awake state, aw, the value 4, even though the state does not occur in the data.

```
states = ['qt';'qh';'tr';'al';'ah';'aw'];
levelsfou = [1 1 2 3 3 4];

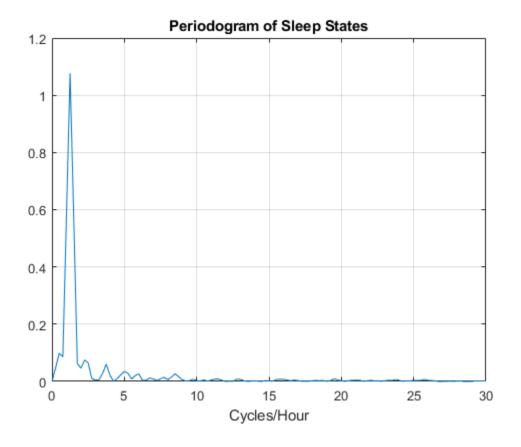
for nn = 1:6
    datafou(strcmp(data,states(nn,:))) = levelsfou(nn);
end

plot(t,datafou)
axis([0 lend 0 4])
ax = gca;
ax.YTick = [1 2 3];
grid
xlabel('Minutes')
ylabel('Sleep State')
```



With this rule of assignment between the sleep states and the values 1 to 3, the cyclic behavior of the data is clearer. Repeat the spectral analysis with the new assignment.

```
[Pxx,F] = periodogram(detrend(datafou,0),[],240,Fs);
plot(F,Pxx)
grid
xlabel('Cycles/Hour')
title('Periodogram of Sleep States')
```



[maxval,maxidx] = max(Pxx);
F(maxidx)

ans = 1.2500

The new assignment has not changed the conclusion. The data show a dominant oscillation at 1.25 cycles/hour. Because the mapping between the sleep states and the integers representing those states was consistent, the analysis and conclusions were not affected. Based on a spectral analysis of this categorical data, you conclude that the infant's sleep state cycles between quiet and active sleep approximately once every hour.

#### References

Stoffer, David S., Mark S. Scher, Gale A. Richardson, Nancy L. Day, and Patricia A. Coble. "A Walsh-Fourier Analysis of the Effects of Moderate Maternal Alcohol Consumption on Neonatal Sleep-State Cycling." Journal of the American Statistical Association. Vol. 83, 1988, pp. 954-963.

Stoffer, David S., D. E. Tyler, and D. A. Wendt. "The Spectral Envelope and Its Applications." Statistical Science. Vol. 15, 2000, pp. 224-253.

#### See Also

detrend | periodogram

## Compensate for the Delay Introduced by an FIR Filter

Filtering a signal introduces a delay. This means that the output signal is shifted in time with respect to the input. This example shows you how to counteract this effect.

Finite impulse response filters often delay all frequency components by the same amount. This makes it easy to correct for the delay by shifting the signal in time.

Take an electrocardiogram reading sampled at 500 Hz for 1 s. Add random noise. Reset the random number generator for reproducibility.

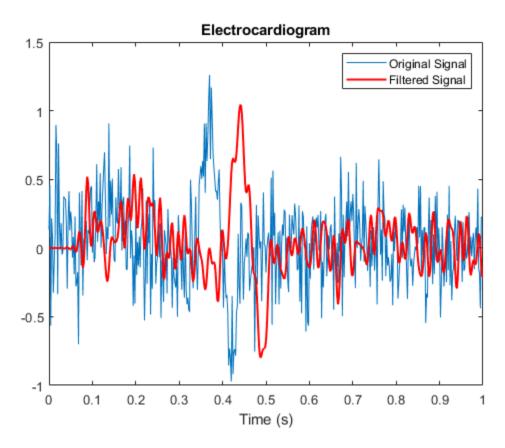
```
Fs = 500;
N = 500;
rng default

xn = ecg(N)+0.25*randn([1 N]);
tn = (0:N-1)/Fs;
```

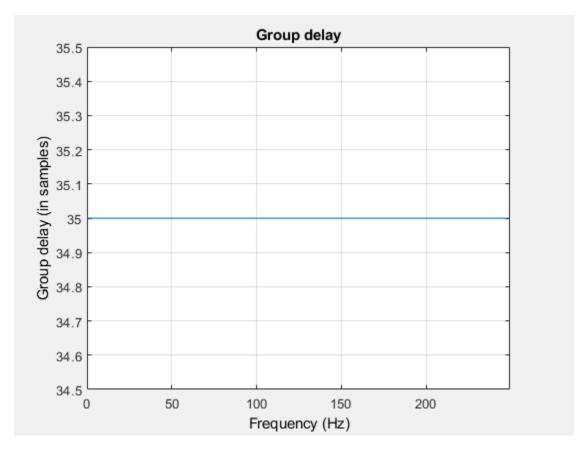
Remove some of the noise with a filter that stops frequencies above 75 Hz. Use designfilt to design a filter of order 70.

Filter the signal and plot it. The result is smoother than the original, but lags behind it.

```
xf = filter(d,xn);
plot(tn,xn)
hold on, plot(tn,xf,'-r','linewidth',1.5), hold off
title 'Electrocardiogram'
xlabel 'Time (s)', legend('Original Signal','Filtered Signal')
```



Use grpdelay to check that the delay caused by the filter equals half the filter order. grpdelay(d,N,Fs)



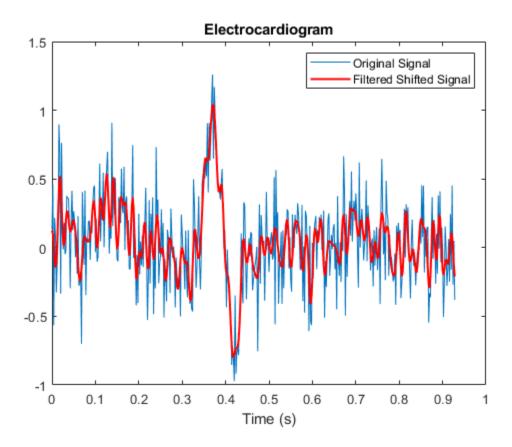
```
delay = mean(grpdelay(d))
delay = 35
```

Shift the filtered signal to line up the data. Remove its first delay samples. Remove the last delay samples of the original and of the time vector.

```
tt = tn(1:end-delay);
sn = xn(1:end-delay);
sf = xf;
sf(1:delay) = [];
```

Plot the signals and verify that they are aligned.

```
plot(tt,sn)
hold on, plot(tt,sf,'-r','linewidth',1.5), hold off
title 'Electrocardiogram'
xlabel('Time (s)'), legend('Original Signal','Filtered Shifted Signal')
```



#### See Also

designfilt | filter | filtfilt | grpdelay

### **Related Examples**

• "Compensate for the Delay Introduced by an IIR Filter" on page 21-84

• "Practical Introduction to Digital Filtering"

## Compensate for the Delay Introduced by an IIR Filter

Filtering a signal introduces a delay. This means that the output signal is shifted in time with respect to the input.

Infinite impulse response filters delay some frequency components more than others. They effectively distort the input signal. The function filtfilt compensates for the delays introduced by such filters, and thus corrects for filter distortion. This "zero-phase filtering" results from filtering the signal in the forward and backward directions.

Take an electrocardiogram reading sampled at 500 Hz for 1 s. Add random noise.

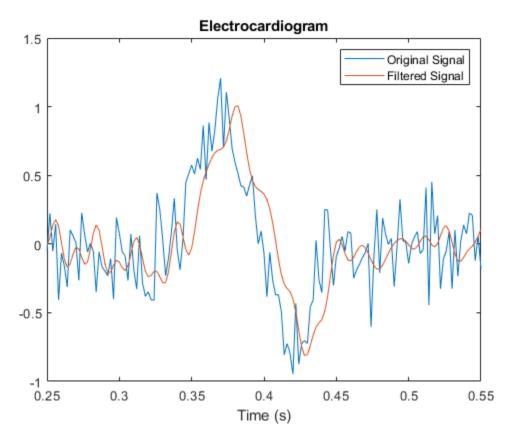
```
Fs = 500;
N = 500;
rng default
xn = ecg(N) + 0.2*randn([1 N]);
tn = (0:N-1)/Fs;
```

Remove some of the noise with a filter that stops frequencies above 75 Hz. Specify a 7thorder IIR filter with 1 dB of passband ripple and 60 dB of stopband attenuation.

```
Nf = 7:
Fp = 75;
Ap = 1;
As = 60;
d = designfilt('lowpassiir','FilterOrder',Nf,'PassbandFrequency',Fp, ...
    'PassbandRipple',Ap,'StopbandAttenuation',As,'SampleRate',Fs);
```

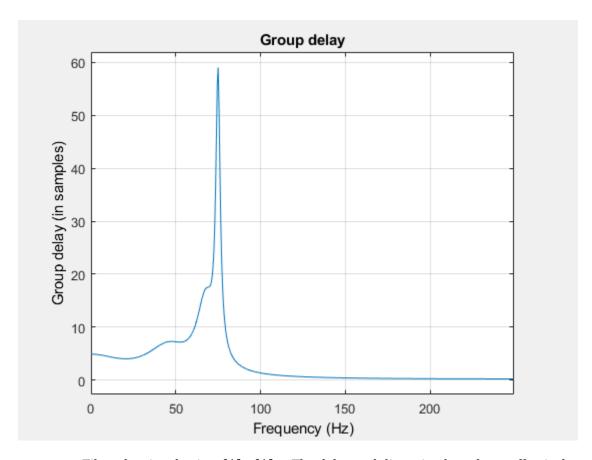
Filter the signal. The filtered signal is cleaner than the original, but lags in time with respect to it. It is also distorted due to the nonlinear phase of the filter. Zoom in close to the peak.

```
xfilter = filter(d,xn);
plot(tn,xn,tn,xfilter)
title 'Electrocardiogram'
xlabel 'Time (s)', legend('Original Signal', 'Filtered Signal')
axis([0.25 0.55 -1 1.5])
```



A look at the  $group\ delay$  introduced by the filter shows that the delay is frequency-dependent.

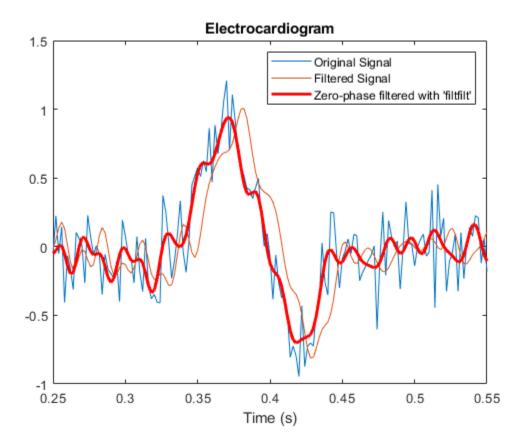
grpdelay(d,N,Fs)



Filter the signal using filtfilt. The delay and distortion have been effectively removed. Use filtfilt when it is critical to keep the phase information of a signal intact.

```
xfiltfilt = filtfilt(d,xn);
plot(tn,xn,tn,xfilter)
hold on
plot(tn,xfiltfilt,'r','linewidth',2)
hold off

title 'Electrocardiogram'
xlabel 'Time (s)'
legend('Original Signal','Filtered Signal', ...
```



#### See Also

designfilt|filter|filtfilt|grpdelay

#### **Related Examples**

- "Compensate for the Delay Introduced by an FIR Filter" on page 21-79
- "Practical Introduction to Digital Filtering"

## Take Derivatives of a Signal

You want to differentiate a signal without increasing the noise power. MATLAB®'s function diff amplifies the noise, and the resulting inaccuracy worsens for higher derivatives. To fix this problem, use a differentiator filter instead.

Analyze the displacement of a building floor during an earthquake. Find the speed and acceleration as functions of time.

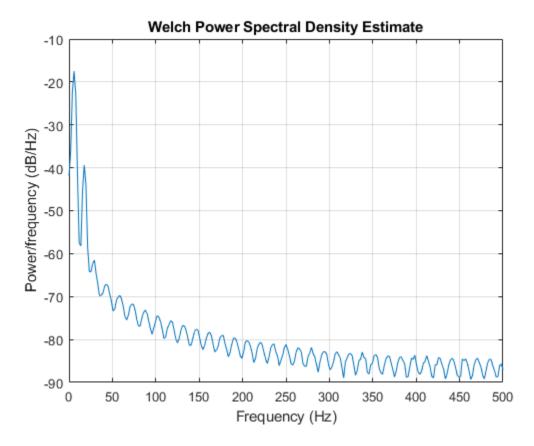
Load the file earthquake. The file contains the following variables:

- drift: Floor displacement, measured in centimeters
- t: Time, measured in seconds
- Fs: Sample rate, equal to 1 kHz

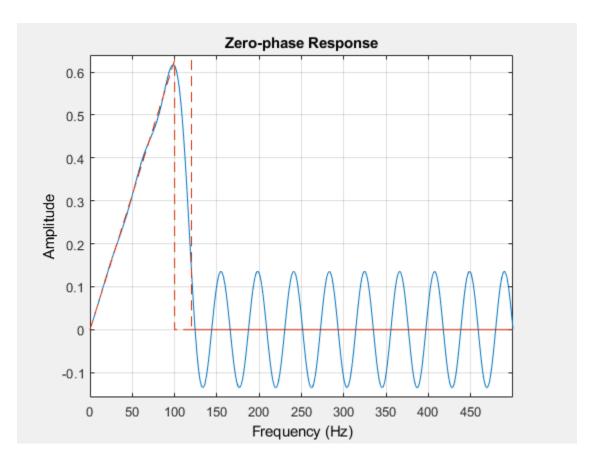
```
load(fullfile(matlabroot, 'examples', 'signal', 'earthquake.mat'))
```

Use pwelch to display an estimate of the power spectrum of the signal. Note how most of the signal energy is contained in frequencies below 100 Hz.

```
pwelch(drift,[],[],[],Fs)
```



Use designfilt to design an FIR differentiator of order 50. To include most of the signal energy, specify a passband frequency of 100 Hz and a stopband frequency of 120 Hz. Inspect the filter with fvtool.



Differentiate the drift to find the speed. Divide the derivative by dt, the time interval between consecutive samples, to set the correct units.

```
dt = t(2)-t(1);
vdrift = filter(d,drift)/dt;
```

The filtered signal is delayed. Use <code>grpdelay</code> to determine that the delay is half the filter order. Compensate for it by discarding samples.

```
delay = mean(grpdelay(d))
delay = 25
```

```
tt = t(1:end-delay);
vd = vdrift;
vd(1:delay) = [];
```

The output also includes a transient whose length equals the filter order, or twice the group delay. delay samples were discarded above. Discard delay more to eliminate the transient.

```
tt(1:delay) = [];
vd(1:delay) = [];
```

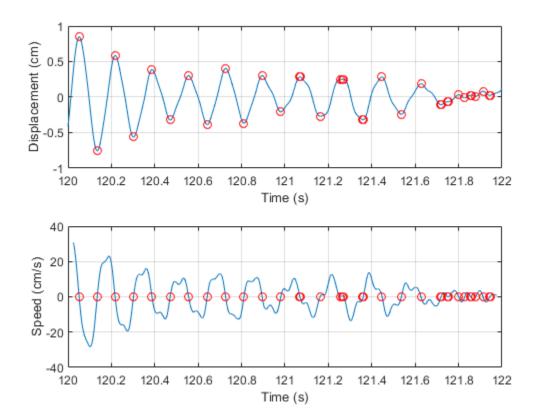
Plot the drift and the drift speed. Use findpeaks to verify that the maxima and minima of the drift correspond to the zero crossings of its derivative.

```
[pkp,lcp] = findpeaks(drift);
zcp = zeros(size(lcp));

[pkm,lcm] = findpeaks(-drift);
zcm = zeros(size(lcm));

subplot(2,1,1)
plot(t,drift,t([lcp lcm]),[pkp -pkm],'or')
xlabel('Time (s)')
ylabel('Displacement (cm)')
grid

subplot(2,1,2)
plot(tt,vd,t([lcp lcm]),[zcp zcm],'or')
xlabel('Time (s)')
ylabel('Speed (cm/s)')
grid
```

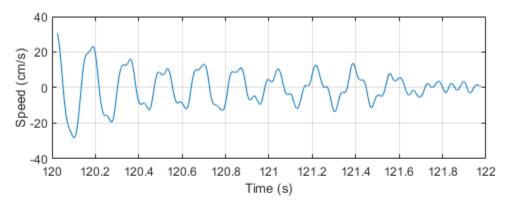


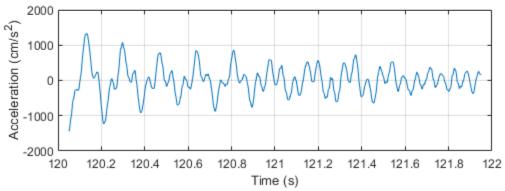
Differentiate the drift speed to find the acceleration. The lag is twice as long. Discard twice as many samples to compensate for the delay, and the same number to eliminate the transient. Plot the speed and acceleration.

```
adrift = filter(d,vdrift)/dt;
at = t(1:end-2*delay);
ad = adrift;
ad(1:2*delay) = [];
at(1:2*delay) = [];
ad(1:2*delay) = [];
```

```
plot(tt,vd)
xlabel('Time (s)')
ylabel('Speed (cm/s)')
grid

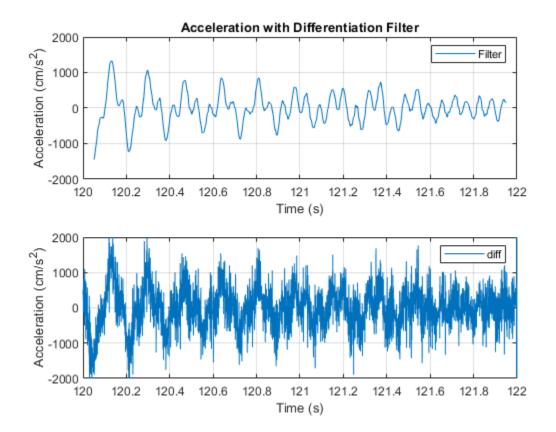
subplot(2,1,2)
plot(at,ad)
ax = gca;
ax.YLim = 2000*[-1 1];
xlabel('Time (s)')
ylabel('Acceleration (cm/s^2)')
grid
```





Compute the acceleration using diff. Add zeros to compensate for the change in array size. Compare the result to that obtained with the filter. Notice the amount of highfrequency noise.

```
vdiff = diff([drift;0])/dt;
adiff = diff([vdiff;0])/dt;
subplot(2,1,1)
plot(at,ad)
ax = gca;
ax.YLim = 2000*[-1 1];
xlabel('Time (s)')
ylabel('Acceleration (cm/s^2)')
grid
legend('Filter')
title('Acceleration with Differentiation Filter')
subplot(2,1,2)
plot(t,adiff)
ax = gca;
ax.YLim = 2000*[-1 1];
xlabel('Time (s)')
ylabel('Acceleration (cm/s^2)')
grid
legend('diff')
```



### See Also

designfilt | findpeaks | fvtool | grpdelay | periodogram

### **Related Examples**

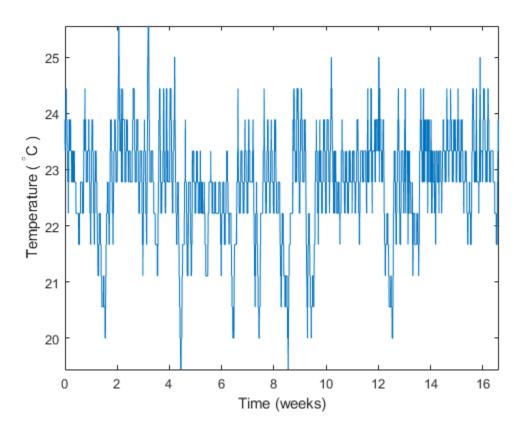
• "Practical Introduction to Digital Filtering"

## **Find Periodicity Using Frequency Analysis**

It is often difficult to characterize oscillatory behavior in data by looking at time measurements. Spectral analysis can help determine if a signal is periodic and measure the different cycles.

A thermometer in an office building measures the inside temperature every half hour for four months. Load the data and plot it. Convert the temperature to degrees Celsius. Measure time in weeks. The sample rate is thus 2 measurements/hour  $\times$  24 hours/day  $\times$  7 days/week = 336 measurements/week.

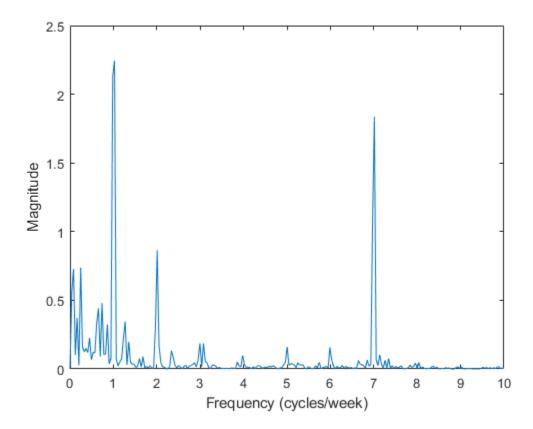
```
load officetemp
tempC = (temp - 32)*5/9;
fs = 2*24*7;
t = (0:length(tempC) - 1)/fs;
plot(t,tempC)
xlabel('Time (weeks)')
ylabel('Temperature ( {}^\circC )')
axis tight
```



The temperature does seem to oscillate, but the lengths of the cycles cannot be determined easily. Look at the signal's frequency content instead.

```
tempnorm = tempC - mean(tempC);
[pxx,f] = periodogram(tempnorm,[],[],fs);
plot(f,pxx)
ax = gca;
ax.XLim = [0 10];
```

```
xlabel('Frequency (cycles/week)')
ylabel('Magnitude')
```



The temperature clearly has a daily cycle and a weekly cycle. The result is not surprising: the temperature is higher when people are at work and lower at nights and on weekends.

### See Also

findpeaks | periodogram | xcorr

# **Related Examples**

- "Find Periodicity Using Autocorrelation" on page 21-59
- "Practical Introduction to Frequency-Domain Analysis"

## **Detect a Distorted Signal in Noise**

The presence of noise often makes it difficult to determine the spectral content of a signal. Frequency analysis can help in such cases.

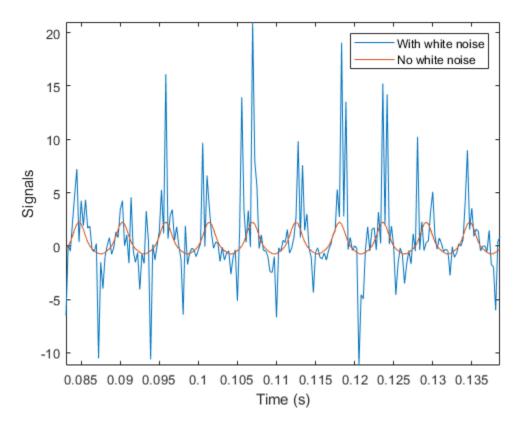
Consider for example the simulated output of a nonlinear amplifier that introduces thirdorder distortion.

The input signal is a 180 Hz unit-amplitude sinusoid sampled at 3.6 kHz. Generate 10000 samples.

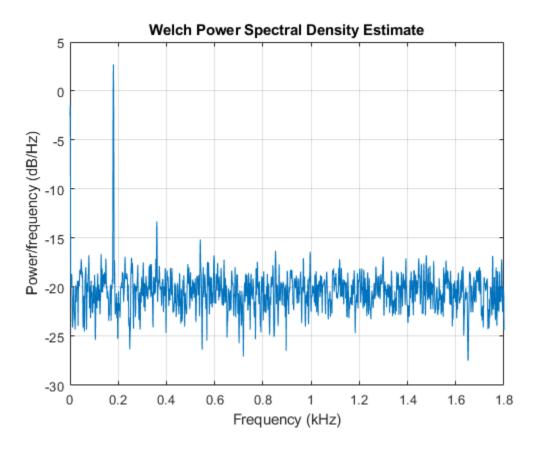
```
N = 1e4:
n = 0:N-1;
fs = 3600;
f0 = 180:
t = n/fs;
y = \sin(2*pi*f0*t);
```

Add unit-variance white noise to the input. Model the amplifier using a third-order polynomial. Pass the input signal through the amplifier using polyval. Plot a section of the output. For comparison plot the output of a pure sinusoid.

```
rng default
noise = randn(size(y));
dispol = [0.5 \ 0.75 \ 1 \ 0];
out = polyval(dispol,y+noise);
ns = 300:500;
plot(t(ns),[out(ns);polyval(dispol,y(ns))])
xlabel('Time (s)')
ylabel('Signals')
axis tight
legend('With white noise','No white noise')
```



Use pwelch to compute and plot the power spectral density of the output.



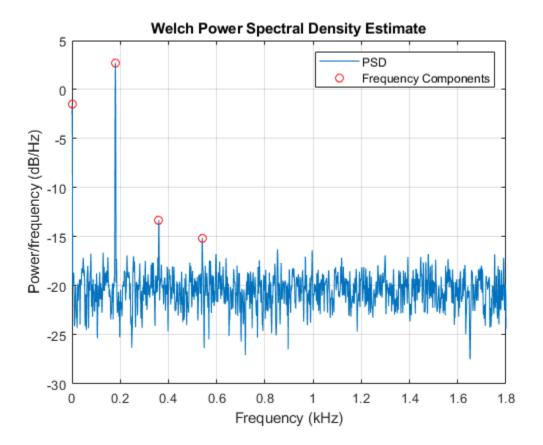
Because the amplifier introduces third-order distortion, the output signal is expected to have:

- A DC (zero-frequency) component;
- A fundamental component with the same frequency as the input, 180 Hz;
- Two *harmonics* -- frequency components at twice and three times the frequency of the input, 360 and 540 Hz.

Verify that the output is as expected for a cubic nonlinearity.

```
[pks,lox] = findpeaks(pxx,'NPeaks',4,'SortStr','descend');
hold on
```

```
plot(f(lox)/1000,10*log10(pks),'or')
hold off
legend('PSD','Frequency Components')
```



```
components = sort([f(lox) f0*(0:3)'])'

components = 2\times4

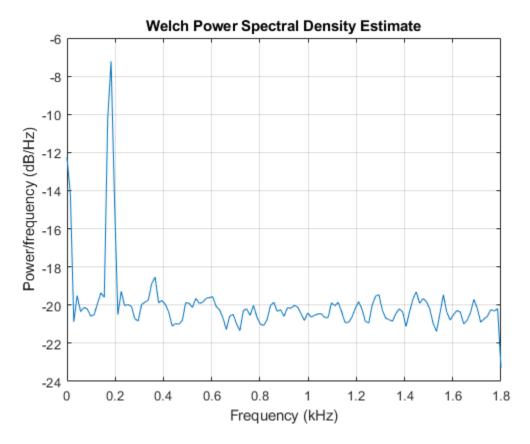
0.8789 180.1758 360.3516 540.5273

0 180.0000 360.0000 540.0000
```

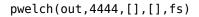
pwelch works by dividing the signal into overlapping segments, computing the periodogram of each segment, and averaging. By default, the function uses eight segments with 50% overlap. For 10000 samples, this corresponds to 2222 samples per segment.

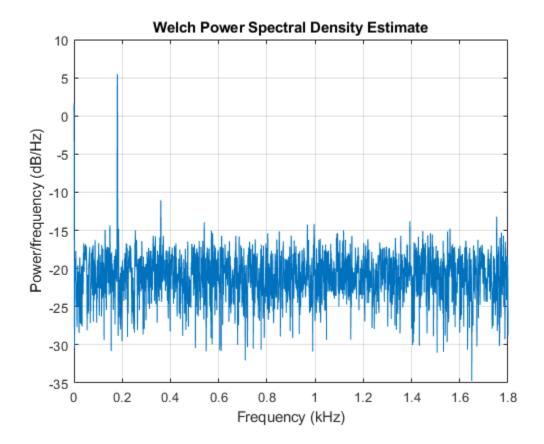
Dividing the signal into shorter segments results in more averaging. The periodogram is smoother, but has lower resolution. The higher harmonic cannot be distinguished.

pwelch(out,222,[],[],fs)



Dividing the signal into longer segments increases the resolution, but also the randomness. The signal and the harmonics are precisely at the expected locations. However, there is at least one spurious high-frequency peak with more power than the higher harmonic.





### **See Also**

findpeaks | pwelch

### **Related Examples**

"Practical Introduction to Frequency-Domain Analysis"

## Measure the Power of a Signal

The power of a signal is the sum of the absolute squares of its time-domain samples divided by the signal length, or, equivalently, the square of its RMS level. The function bandpower allows you to estimate signal power in one step.

Consider a unit chirp embedded in white Gaussian noise and sampled at 1 kHz for 1.2 seconds. The chirp's frequency increases in one second from an initial value of 100 Hz to 300 Hz. The noise has variance 0.01<sup>2</sup>. Reset the random number generator for reproducible results.

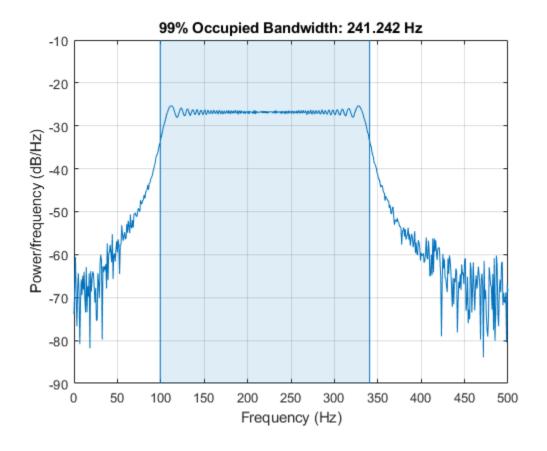
```
N = 1200:
Fs = 1000;
t = (0:N-1)/Fs;
sigma = 0.01;
rng('default')
s = chirp(t, 100, 1, 300) + sigma*randn(size(t));
```

Verify that the power estimate given by bandpower is equivalent to the definition.

```
pRMS = rms(s)^2
pRMS = 0.5003
powbp = bandpower(s,Fs,[0 Fs/2])
powbp = 0.5005
```

Use the obw function to estimate the width of the frequency band that contains 99% of the power of the signal, the lower and upper bounds of the band, and the power in the band. The function also plots the spectrum estimate and annotates the occupied bandwidth.

```
obw(s,Fs);
```



```
[wd,lo,hi,power] = obw(s,Fs);
powtot = power/0.99

powtot = 0.5003
```

A nonlinear power amplifier is given a 60 Hz sinusoid as input and outputs a noisy signal with third-order distortion. The sample rate is 3.6 kHz. Subtract the zero-frequency (DC) component to concentrate on the spectral content.

```
load(fullfile(matlabroot, 'examples', 'signal', 'AmpOutput.mat'))
Fs = 3600;
y = y-mean(y);
```

Because the amplifier introduces third-order distortion, the output signal is expected to have

- A *fundamental* component with the same frequency as the input, 60 Hz;
- Two *harmonics* -- frequency components at twice and three times the frequency of the input, 120 and 180 Hz.

Use bandpower to determine the power stored in the fundamental and the harmonics. Express each value as a percentage of the total power and in decibels. Display the values as a table.

```
pwrTot = bandpower(y,Fs,[0 Fs/2]);
Harmonic = {'Fundamental';'First';'Second'};
Freqs = [60 \ 120 \ 180]';
Power = zeros([3 1]);
for k = 1:3
    Power(k) = bandpower(y,Fs,Freqs(k)+[-10 10]);
end
Percent = Power/pwrTot*100;
inDB = pow2db(Power);
T = table(Freqs, Power, Percent, inDB, 'RowNames', Harmonic)
T=3\times4 table
                    Fregs
                              Power
                                          Percent
                                                        inDB
    Fundamental
                     60
                               1.0079
                                          12,563
                                                     0.034136
    First
                     120
                              0.14483
                                          1.8053
                                                      -8.3914
                                         1.1221
                                                      -10.456
    Second
                    180
                             0.090023
```

#### See Also

bandpower | pow2db | pwelch | snr

## **Related Examples**

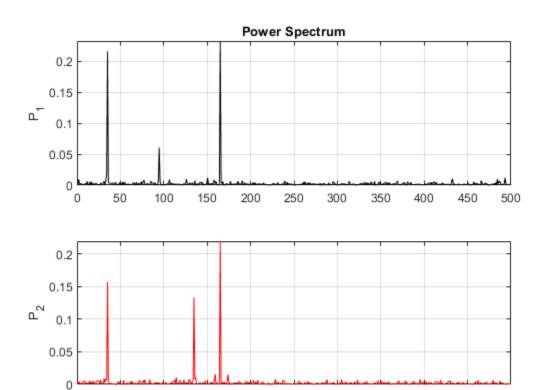
"Practical Introduction to Frequency-Domain Analysis"

## Compare the Frequency Content of Two Signals

Spectral coherence helps identify similarity between signals in the frequency domain. Large values indicate frequency components common to the signals.

Load two sound signals into the workspace. They are sampled at 1 kHz. Compute their power spectra using periodogram and plot them next to each other.

```
load relatedsig
Fs = FsSiq;
[P1,f1] = periodogram(sig1,[],[],Fs,'power');
[P2,f2] = periodogram(sig2,[],[],Fs,'power');
subplot(2,1,1)
plot(f1,P1,'k')
grid
ylabel('P_1')
title('Power Spectrum')
subplot(2,1,2)
plot(f2,P2,'r')
grid
ylabel('P_2')
xlabel('Frequency (Hz)')
```



Each signal has three frequency components with significant energy. Two of those components appear to be shared. Find the corresponding frequencies using findpeaks.

```
[pk1,lc1] = findpeaks(P1, 'SortStr', 'descend', 'NPeaks',3);
PlpeakFreqs = f1(lc1)

PlpeakFreqs = 3×1

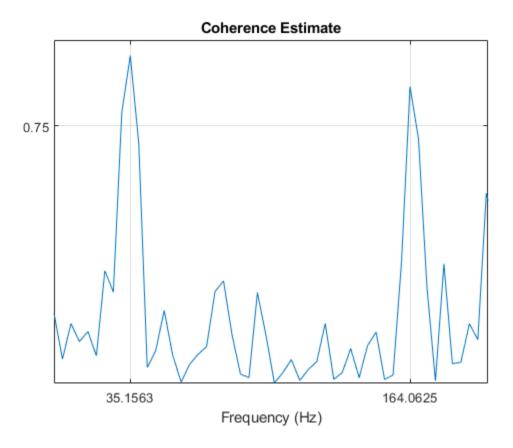
165.0391
35.1563
94.7266
```

Frequency (Hz)

```
[pk2,lc2] = findpeaks(P2,'SortStr','descend','NPeaks',3);
P2peakFreqs = f2(lc2)
P2peakFreqs = 3 \times 1
  165.0391
   35.1563
  134.7656
```

The common components are located around 165 and 35 Hz. You can use mscohere to find the matching frequencies directly. Plot the coherence estimate. Find the peaks above a threshold of 0.75.

```
[Cxy,f] = mscohere(sig1,sig2,[],[],[],Fs);
thresh = 0.75;
[pks,locs] = findpeaks(Cxy,'MinPeakHeight',thresh);
MatchingFreqs = f(locs)
MatchingFreqs = 2 \times 1
   35.1563
  164.0625
figure
plot(f,Cxy)
ax = gca;
grid
xlabel('Frequency (Hz)')
title('Coherence Estimate')
ax.XTick = MatchingFreqs;
ax.YTick = thresh;
axis([0 200 0 1])
```



You get the same values as before. You can find the frequency content common to two signals without studying the two signals separately.

### See Also

findpeaks | mscohere | periodogram

### **Related Examples**

• "Practical Introduction to Frequency-Domain Analysis"

## **Detect Periodicity in a Signal with Missing Samples**

Consider the weight of a person as recorded (in pounds) during the leap year 2012. The person did not record their weight every day. You would like to study the periodicity of the signal, even though some data points are missing.

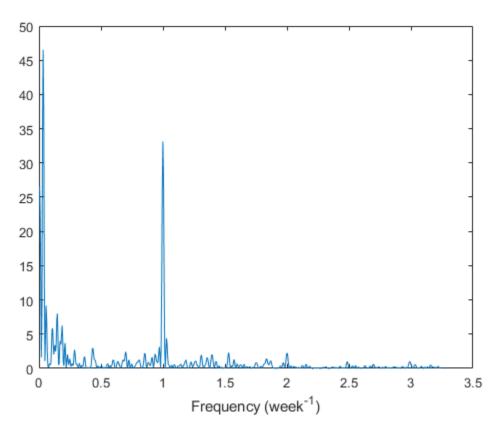
Load the data and convert the measurements to kilograms. Missed readings are set to NaN. Determine how many points are missing.

```
load(fullfile(matlabroot, 'examples', 'signal', 'weight2012.dat'))
wgt = weight2012(:,2)/2.20462;
fprintf('Missing %d samples of %d\n',sum(isnan(wqt)),length(wqt))
Missing 27 samples of 366
```

Determine if the signal is periodic by analyzing it in the frequency domain. The Lomb-Scargle algorithm is designed to handle data with missing samples or data that have been sampled irregularly.

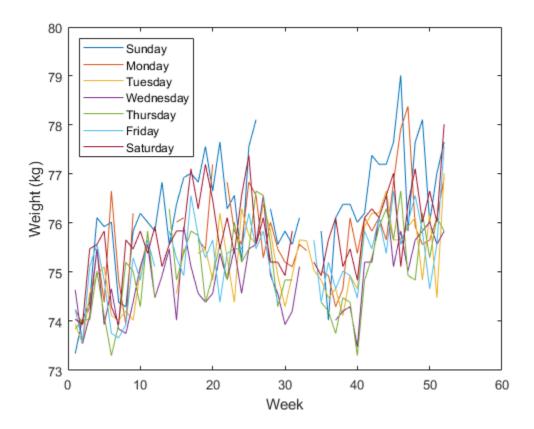
Find the cycle durations, measuring time in weeks.

```
[p,f] = plomb(wgt,7,'normalized');
plot(f,p)
xlabel('Frequency (week^{-1})')
```



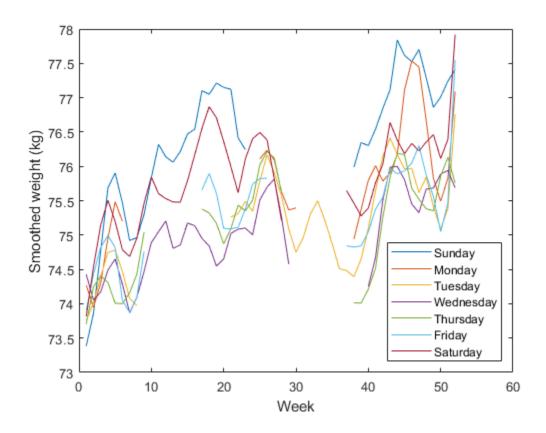
Notice how the person's weight oscillates weekly. Is there a noticeable pattern from week to week? Eliminate the last two days of the year to get 52 weeks. Reorder the measurements according to the day of the week.

```
wgd = reshape(wgt(1:7*52),[7 52])';
plot(wgd)
xlabel('Week')
ylabel('Weight (kg)')
q = legend(datestr(datenum(2012,1,1:7),'dddd'));
q.Location = 'NorthWest';
```



Smooth out the fluctuations using a filter that fits low-order polynomials to subsets of the data. Specifically, set it to fit cubic polynomials to sets of seven days.

```
wgs = sgolayfilt(wgd,3,7);
plot(wgs)
xlabel('Week')
ylabel('Smoothed weight (kg)')
q = legend(datestr(datenum(2012,1,1:7),'dddd'));
q.Location = 'SouthEast';
```



This person tends to eat more, and thus weigh more, during the weekend. Verify by computing the daily means. Exclude the missing values from the calculation.

Fri mean: 75.3 kg Sat mean: 75.8 kg

## **See Also**

datestr|plomb|sgolayfilt

## **Related Examples**

"Signal Smoothing"

#### **Echo Cancelation**

A speech recording includes an echo caused by reflection off a wall. Use autocorrelation to filter it out.

In the recording, a person says the word MATLAB®. Load the data and the sample rate,  $F_{\rm S}=7418~{\rm Hz}.$ 

```
load mtlb
% To hear, type soundsc(mtlb,Fs)
```

Model the echo by adding to the recording a copy of the signal delayed by  $\Delta$  samples and attenuated by a known factor  $\alpha$ :  $y(n) = x(n) + \alpha x(n - \Delta)$ . Specify a time lag of 0.23 s and an attenuation factor of 0.5.

```
timelag = 0.23;
delta = round(Fs*timelag);
alpha = 0.5;

orig = [mtlb;zeros(delta,1)];
echo = [zeros(delta,1);mtlb]*alpha;

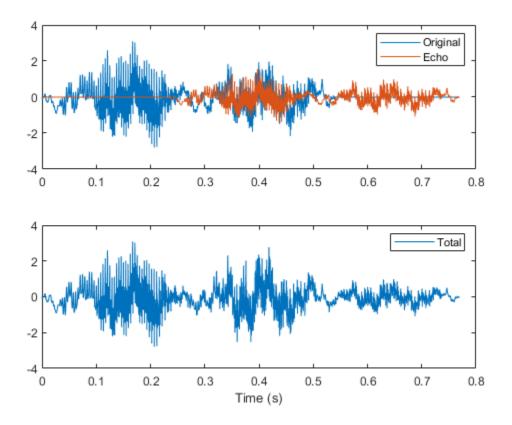
mtEcho = orig + echo;

Plot the original, the echo, and the resulting signal.

t = (0:length(mtEcho)-1)/Fs;

subplot(2,1,1)
plot(t,[orig echo])
legend('Original','Echo')

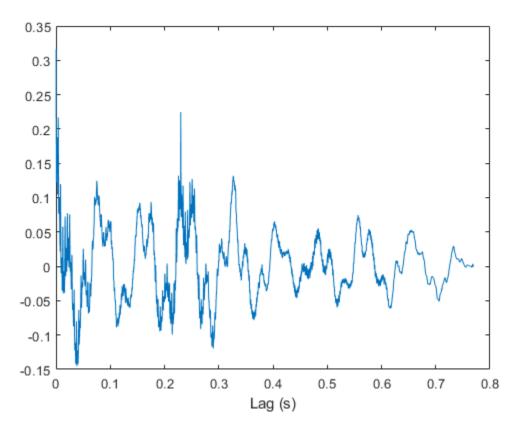
subplot(2,1,2)
plot(t,mtEcho)
legend('Total')
xlabel('Time (s)')
```



% To hear, type soundsc(mtEcho,Fs)

Compute an unbiased estimate of the signal autocorrelation. Select and plot the section that corresponds to lags greater than zero.

```
[Rmm,lags] = xcorr(mtEcho, 'unbiased');
Rmm = Rmm(lags>0);
lags = lags(lags>0);
figure
plot(lags/Fs,Rmm)
xlabel('Lag (s)')
```

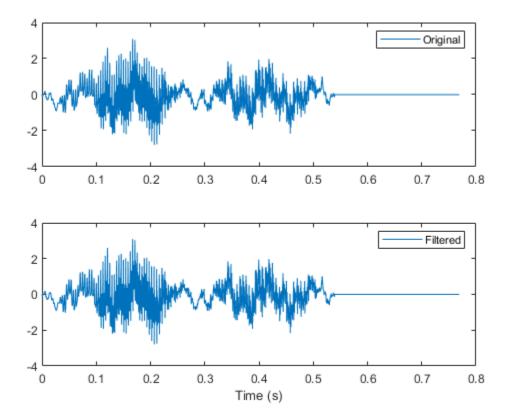


The autocorrelation has a sharp peak at the lag at which the echo arrives. Cancel the echo by filtering the signal through an IIR system whose output, w, obeys  $w(n) + \alpha w(n - \Delta) = y(n)$ .

```
[~,dl] = findpeaks(Rmm,lags,'MinPeakHeight',0.22);
mtNew = filter(1,[1 zeros(1,dl-1) alpha],mtEcho);
Plot the filtered signal and compare to the original.
```

```
subplot(2,1,1)
plot(t,orig)
legend('Original')
```

```
subplot(2,1,2)
plot(t,mtNew)
legend('Filtered')
xlabel('Time (s)')
```



% To hear, type soundsc(mtNew,Fs)

## See Also

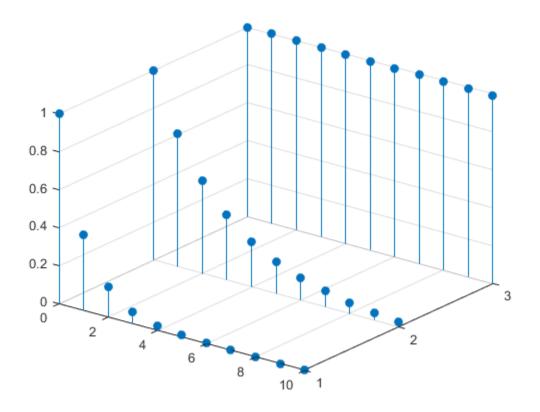
#### **Functions**

findpeaks | xcorr

# **Cross-Correlation with Multichannel Input**

Generate three 11-sample exponential sequences given by  $0.4^n$ ,  $0.7^n$ , and  $0.999^n$ , with  $n \ge 0$ . Use stem3 to plot the sequences side by side.

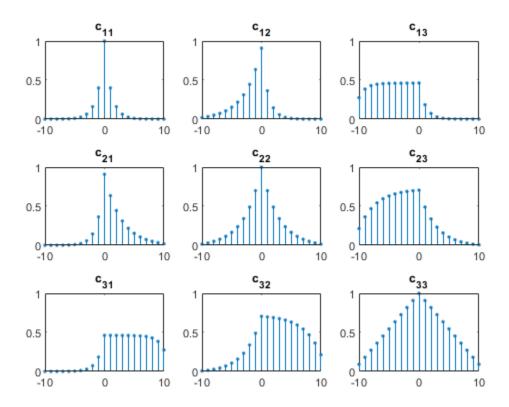
```
N = 11;
n = (0:N-1)';
a = 0.4;
b = 0.7;
c = 0.999;
xabc = [a.^n b.^n c.^n];
stem3(n,1:3,xabc','filled')
ax = gca;
ax.YTick = 1:3;
view(37.5,30)
```



Compute the autocorrelations and mutual cross-correlations of the sequences. Output the lags so you do not have to keep track of them. Normalize the result so the autocorrelations have unit value at zero lag.

```
[cr,lgs] = xcorr(xabc,'coeff');
for row = 1:3
    for col = 1:3
        nm = 3*(row-1)+col;
        subplot(3,3,nm)
        stem(lgs,cr(:,nm),'.')
        title(sprintf('c_{%d%d}',row,col))
        ylim([0 1])
```

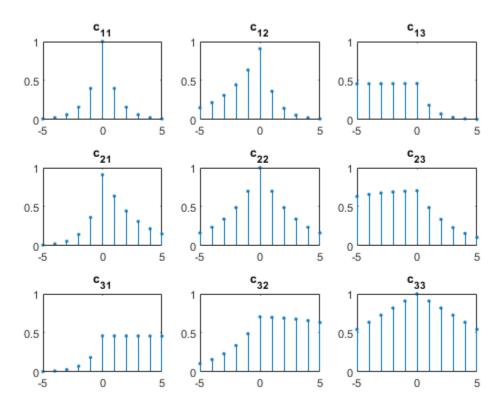
end end



Restrict the calculation to lags between -5 and 5.

```
[cr,lgs] = xcorr(xabc,5,'coeff');
for row = 1:3
    for col = 1:3
        nm = 3*(row-1)+col;
        subplot(3,3,nm)
        stem(lgs,cr(:,nm),'.')
        title(sprintf('c_{%d%d}',row,col))
        ylim([0 1])
```

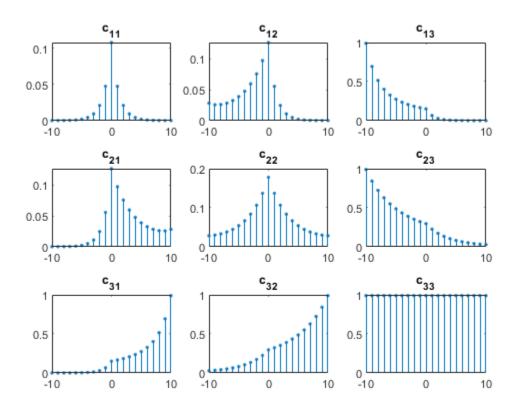
end end



Compute unbiased estimates of the autocorrelations and mutual cross-correlations. By default, the lags run between -(N-1) and N-1.

```
cu = xcorr(xabc, 'unbiased');
for row = 1:3
    for col = 1:3
        nm = 3*(row-1)+col;
        subplot(3,3,nm)
        stem(-(N-1):(N-1),cu(:,nm),'.')
        title(sprintf('c_{%d%d}',row,col))
```





# **See Also**

#### **Functions** xcorr

## **Autocorrelation Function of Exponential Sequence**

Compute the autocorrelation function of a 28-sample exponential sequence,  $x = 0.95^n$  for  $n \ge 0$ .

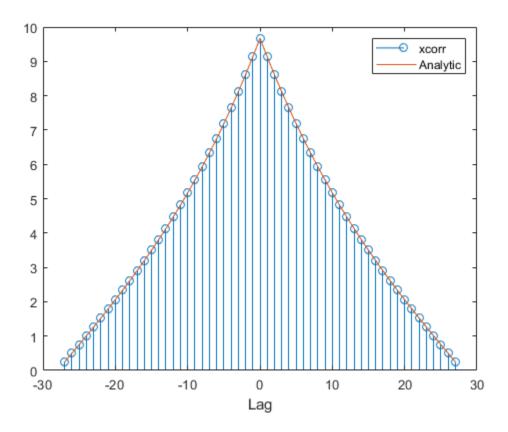
```
a = 0.95;
N = 28;
n = 0:N-1;
lags = -(N-1):(N-1);
x = a.^n;
c = xcorr(x);
```

Determine c analytically to check the correctness of the result. Use a larger sample rate to simulate a continuous situation. The autocorrelation function of the sequence  $x(n) = a^n$  for  $n \ge 0$ , with |a| < 1, is

```
c(n) = \frac{1 - a^{2(N - \lfloor n \rfloor)}}{1 - a^2} \times a^{\lfloor n \rfloor}. fs = 10; nn = -(N-1):1/fs:(N-1); dd = (1-a.^(2*(N-abs(nn))))/(1-a^2).*a.^abs(nn);
```

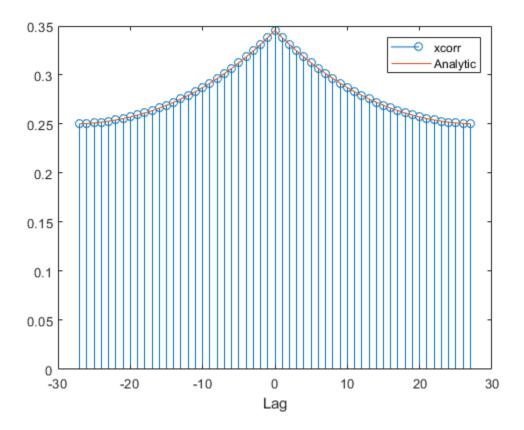
Plot the sequences on the same figure.

```
stem(lags,c);
hold on
plot(nn,dd)
xlabel('Lag')
legend('xcorr','Analytic')
hold off
```



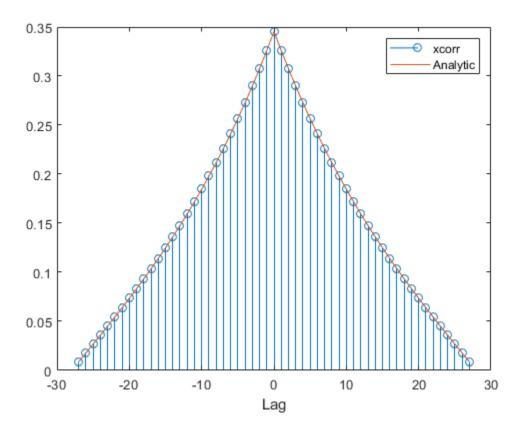
Repeat the calculation, but now find an unbiased estimate of the autocorrelation. Verify that the unbiased estimate is given by  $c_u(n) = c(n)/(N - |n|)$ .

```
cu = xcorr(x,'unbiased');
du = dd./(N-abs(nn));
stem(lags,cu);
hold on
plot(nn,du)
xlabel('Lag')
legend('xcorr', 'Analytic')
hold off
```



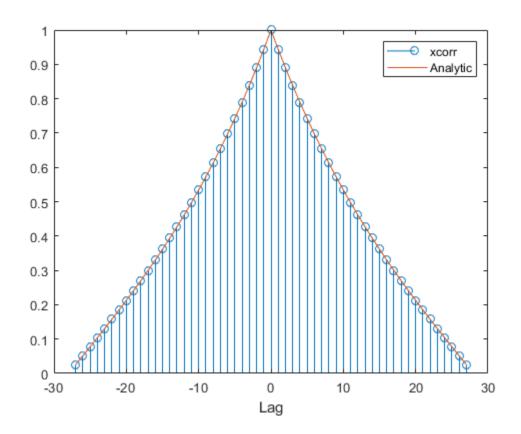
Repeat the calculation, but now find a biased estimate of the autocorrelation. Verify that the biased estimate is given by  $c_b(n) = c(n)/N$ .

```
cb = xcorr(x,'biased');
db = dd/N;
stem(lags,cb);
hold on
plot(nn,db)
xlabel('Lag')
legend('xcorr','Analytic')
hold off
```



Find an estimate of the autocorrelation whose value at zero lag is unity.

```
cz = xcorr(x,'coeff');
dz = dd/max(dd);
stem(lags,cz);
hold on
plot(nn,dz)
xlabel('Lag')
legend('xcorr','Analytic')
hold off
```



# **See Also**

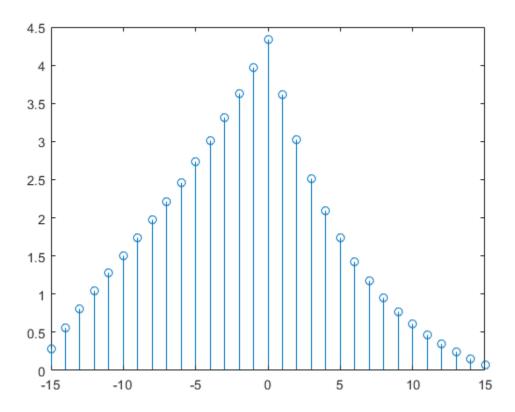
### **Functions**

xcorr

# **Cross-Correlation of Two Exponential Sequences**

Compute and plot the cross-correlation of two 16-sample exponential sequences,  $x_a = 0.84^n$  and  $x_b = 0.92^n$ , with  $n \ge 0$ .

```
N = 16;
n = 0:N-1;
a = 0.84;
b = 0.92;
xa = a.^n;
xb = b.^n;
r = xcorr(xa,xb);
stem(-(N-1):(N-1),r)
```



Determine c analytically to check the correctness of the result. Use a larger sample rate to simulate a continuous situation. The cross-correlation function of the sequences

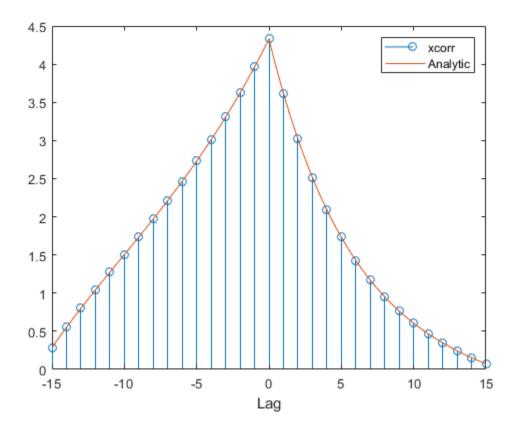
$$x_a(n) = a^n$$
 and  $x_b(n) = b^n$  for  $n \ge 0$ , with  $0 < a, b < 1$ , is

$$c_ab(n) = \frac{1-(ab)^N-|n|^1-ab \times casesa^n, \& n > 0, }{c_ab(n)}$$
 fs = 10;

Plot the sequences on the same figure.

```
hold on
plot(nn,cn)

xlabel('Lag')
legend('xcorr','Analytic')
```

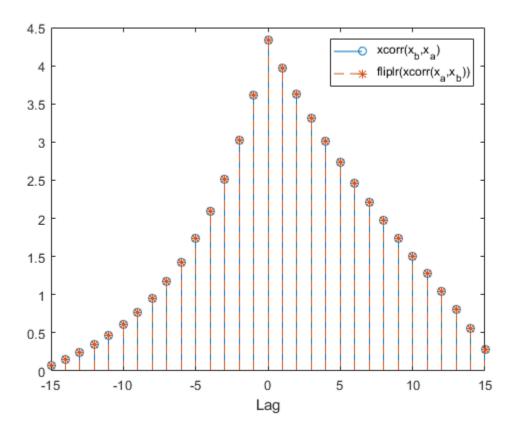


Verify that switching the order of the operands reverses the sequence.

```
figure
```

```
stem(-(N-1):(N-1),xcorr(xb,xa))
hold on
stem(-(N-1):(N-1),fliplr(r),'--*')
```

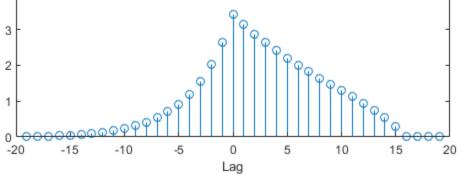
```
xlabel('Lag')
legend('xcorr(x_b,x_a)','fliplr(xcorr(x_a,x_b))')
```



Generate the 20-sample exponential sequence  $x_c = 0.77^n$ . Compute and plot its cross-correlations with  $x_a$  and  $x_b$ . Output the lags to make the plotting easier. xcorr appends zeros at the end of the shorter sequence to match the length of the longer one.

```
xc = 0.77.^(0:20-1);
[xca,la] = xcorr(xa,xc);
[xcb,lb] = xcorr(xb,xc);
```

# figure subplot(2,1,1)stem(la,xca) subplot(2,1,2)stem(lb,xcb) xlabel('Lag') 2 1 -20 -15 -10 -5 0 5 10 15 20



## See Also

**Functions** 

xcorr